Project 3 Test Report

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Introduction

The following test report documents the tests performed for project three. The test cases and strategies closely follow the project three rubric.

Each section contains test cases related to the sections topic. Each test case will describe the name of the test, the expected result, actual result, as well as a discussion and indication of the Pass/Fail status. The actual result will be provided in the form of a screen shot of the console.

Compilation

This section presents all tests related to compiling the xv6 kernel. Test cases follow closely those outlined in the rubric.

Test Case: With CS333_PROJECT set to 0 in the Makefile **Assertions:**

- 1. Code correctly compiles
- 2. Kernel successfully boots
- 3. usertests run to completion with all tests passed

Status: PASS

```
|14:06:12|adupree@babbage:[xv6-pdx]> grep "CS333_PR0JECT ?=" Makefile
CS333_PROJECT ?= 0
|14:06:25|adupree@babbage:[xv6-pdx]> make clean run
rm -f *.tex *.dvi *.idx *.aux *.log *.ind *.ilg \
*.o *.d *.asm *.sym vectors.S bootblock entryother \
initcode initcode.out kernel xv6.img fs.img kernelmemfs \
xv6memfs.img mkfs .gdbinit \
cat _echo _forktest _grep _init _kill _ln _ls _mkdir _rm _sh _stressfs _usertests _wc _zombie _halt_
rm -rf dist dist-test
make -s clean
make -s qemu-nox
nmeta 59 (boot, super, log blocks 30 inode blocks 26, bitmap blocks 1) blocks 1941 total 2000
balloc: first 648 blocks have been allocated
balloc: write bitmap block at sector 58
boot block is 448 bytes (max 510)
10000+0 records in
10000+0 records out
5120000 bytes (5.1 MB, 4.9 MiB) copied, 0.11129 s, 46.0 MB/s
1+0 records in
1+0 records out
512 bytes copied, 0.0105287 s, 48.6 kB/s
317+1 records in
317+1 records out
162804 bytes (163 kB, 159 KiB) copied, 0.0134172 s, 12.1 MB/s
xv6..
cpu1: starting 1
cpu0: starting 0
sb: size 2000 nblocks 1941 ninodes 200 nlog 30 logstart 2 inodestart 32 bmap start 58
init: starting sh
$ usertests
usertests starting
arg test passed
createdelete test
```

Figure 1: Compilation and boot with CS333_PROJECT set to 0 and execution of usertests

```
empty file name
empty file name OK
fork test
fork test OK
bigdir test
bigdir ok
uio test
pid 591 usertests: trap 13 err 0 on cpu 1 eip 0x33ce addr 0x800dbba0--kill proc
uio test done
exec test
ALL TESTS PASSED
$
```

Figure 2: Completion of usertests with output elided

The command grep "CS333_PROJECT ?=" Makefile shows that the CS333_PROJECT macro is set to 0. The following command make clean run demonstrates that the code correctly compiles and the kernel successfully boots. Furthermore, the commands were executed within seconds of each other, indicating that tampering is not a possibility. Lastly, we can see that the execution of usertests is initiated in the same session, and Figure 2 shows that the tests run to completion and all tests pass.

Test Case: With CS333_PROJECT set to 3 in the Makefile **Assertions:**

- 1. Code correctly compiles
- 2. Kernel successfully boots
- 3. usertests run to completion with all tests passed

Status: PASS

Figure 3: Compilation and boot with CS333_PROJECT set to 3 and execution of usertests.

```
fork test OK
bigdir test
bigdir ok
uio test
pid 591 usertests: trap 13 err 0 on cpu 0 eip 0x33ce addr 0x80149970--kill proc
uio test done
exec test
ALL TESTS PASSED
$
```

Figure 4: Completion of usertests with output elided, CS333_P3 is defined

The command grep "CS333_PROJECT ?=" Makefile shows that the CS333_PROJECT macro is indeed set to 3. The following command make clean run demonstrates that the code correctly compiles and the kernel successfully boots. Furthermore, the commands were executed within seconds of each other, indicating that tampering is not a possibility. Lastly, we can see that the execution of usertests is initiated in the same session and Figure 4 demonstrates that the tests run to completion and all tests pass.

State Lists and Console Commands

This section presents all tests related to the initilization, use, and maintenance of the kernels process state lists and debug console commands. Test cases follow closely those outlined in the rubric.

Test Case: Initialization of UNUSED list and CTRL+F console interrupt Assertions:

- 1. UNUSED list is correctly initialized after XV6 boots
- 2. UNUSED list is correctly updated when a process is allocated and deallocated
- 3. CTRL+F correctly shows the number of UNUSED processes.

Status: PASS

```
|14:06:12|adupree@babbage:[xv6-pdx]> grep "CS333_PR0JECT ?=" Makefile
CS333 PROJECT ?= 0
|14:06:25|adupree@babbage:[xv6-pdx]> make clean run rm -f *.tex *.dvi *.idx *.aux *.log *.ind *.ilg \
*.o *.d *.asm *.sym vectors.S bootblock entryother \
initcode initcode.out kernel xv6.img fs.img kernelmemfs \
xv6memfs.img mkfs .gdbinit \
_cat _echo _forktest _grep _init _kill _ln _ls _mkdir _rm _sh _stressfs _usertests _wc _zombie _halt
rm -rf dist dist-test
make -s clean
make -s qemu-nox
nmeta 59 (boot, super, log blocks 30 inode blocks 26, bitmap blocks 1) blocks 1941 total 2000
balloc: first 648 blocks have been allocated
balloc: write bitmap block at sector 58
boot block is 448 bytes (max 510)
10000+0 records in
10000+0 records out
5120000 bytes (5.1 MB, 4.9 MiB) copied, 0.11129 s, 46.0 MB/s
1+0 records in
1+0 records out
512 bytes copied, 0.0105287 s, 48.6 kB/s
317+1 records in
317+1 records out
162804 bytes (163 kB, 159 KiB) copied, 0.0134172 s, 12.1 MB/s
xv6...
cpu1: starting 1
cpu0: starting 0
sb: size 2000 nblocks 1941 ninodes 200 nlog 30 logstart 2 inodestart 32 bmap start 58
init: starting sh
$ usertests
usertests starting
arg test passed
createdelete test
```

Figure 5: Compilation and boot with CS333_PROJECT set to 0 and execution of usertests

The command grep "CS333_PROJECT ?=" Makefile shows that the CS333_PROJECT macro is set to 0. The following command make clean run demonstrates that the code correctly compiles and the kernel successfully boots. Furthermore, the commands were executed within seconds of each other, indicating that tampering is not a possibility. Lastly, we can see that the execution of usertests is initiated in the same session, and Figure 2 shows that the tests run to completion and all tests pass.