

Work Experience

Control Systems Engineer	Fusion Engineering Delft, The Netherlands	JUN '22 - CURR
<ul style="list-style-type: none">Designed, implemented, and tested motion planning for a multirotor (drone) flight controller written in Rust.Found analytical solutions to equations of motion using SymPy for more general control solutions that depend less on system parameters than techniques like MPC.		
Robotics Software Engineering Intern	WAKU Robotics Dresden, Germany	SEP '21 - FEB '22
<ul style="list-style-type: none">Created a mobile robot lab for a real-world environment to test WAKU Sense software integration, implemented robot behavior and task logic in Python and control & navigation stack (SLAM, AMCL localization, etc.) using ROS.Feature lead on multiple features that shipped to customers, pinned down customer needs with PMs, designed solutions, implemented backend logic in Go & SQL, and pulled in front-end developers where needed.		
Control Systems IP	Mercedes-AMG Petronas Formula One Team Brackley, United Kingdom	AUG '19 - AUG '20
<ul style="list-style-type: none">Set up a new time series data analysis tool that expands capabilities to find correlations in system performance measured by 100s of sensors, resulting in a more data-driven development of car control systems.Supported the trackside team during the races by analyzing live data and monitoring car systems.Expanded on-car control and monitoring systems in Simulink and MATLAB, allowing for more efficient error detection and mitigation while the racecars are on track.		

Student Projects

Graduate Research Assistant	Delft University of Technology Delft, The Netherlands	FEB '21 - AUG '21
<ul style="list-style-type: none">Designed and created EAGER, a reinforcement learning framework in Python using ROS to allow researchers to seamlessly switch between physics engines and real-world robots, funded by the EU's Horizon 2020 initiative.Created API for researchers to add robot types and support different physics engines.Set up automated testing, continuous integration, and documentation building.		
Chief Engineer	Formula Student Team Delft Delft, The Netherlands	AUG '17 - AUG '18
<ul style="list-style-type: none">Full-time technical lead of the development of the "DUT18", a full electric 4WD race car.Managed a team of 60 engineering students in 7 departments that designed, produced, tested, and raced a Formula Student racecar from scratch.Built and analyzed competition simulations, set and tracked performance targets, and integrated vehicle design.Raced in three competitions in Europe on a month-long tour, winning Formula Student East.		

Education

- MSc. Robotics**, Delft University of Technology. **SEP '20 - APR '23 (EXP)**
GPA 8.6/10, Thesis: Inverse Action Entropy for Experience Replay Selection in Deep Reinforcement Learning.
- BSc. Mechanical Engineering**, Delft University of Technology. **SEP '14- MAY '19**

Courses: planning and decision making (motion planning, trajectory optimization, obstacle avoidance), dynamics and control (kinematic/dynamic modeling), artificial intelligence techniques (Bayesian state estimation), and more.

Technologies and Languages

- Languages:** Python, Rust, MATLAB, Go, Java, C++, SQL
- Technologies:** PyTorch, Linux, Git, Jax, ROS, Simulink, Redis, Postgres, CATIA, Protobuf