# Aldrin Labs: Onyx Armor (Levels I–III)

Manufacturer: Aldrin Labs  
Armor Type: Medium  
Allowed Users: Human, Turian, Quarian  
  
Description: Onyx Armor, produced by Aldrin Labs, is medium armor known for its reliability and affordability. Favored by versatile operatives, it provides balanced kinetic protection and barrier strength without specialized tech or biotic protection. The Level III variant adds 'Lightweight Build,' granting additional movement for enhanced maneuverability.

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| Armor Level | Damage Reduction | Kinetic Barriers (KB) | Tech/Biotic Protection | Special Traits | Allowed Users | Manufacturer | Cost (Credits) |
| I | 2 | 6 | None | None | Human, Turian, Quarian | Aldrin Labs | 1,500 |
| II | 4 | 8 | None | None | Human, Turian, Quarian | Aldrin Labs | 3,500 |
| III | 6 | 10 | None | Lightweight Build: Passive effect. Gain +1” movement while wearing this armor. | Human, Turian, Quarian | Aldrin Labs | 8,000 |