# Hahne-Kedar: Scorpion Armor (Levels I–III)

Manufacturer: Hahne-Kedar  
Armor Type: Heavy  
Allowed Users: Human, Krogan  
  
Description: Scorpion Armor by Hahne-Kedar is a rugged, frontline armor set designed to withstand disorienting force and stay operational. It provides solid physical and kinetic protection with moderate tech/biotic resistance. The Level III variant includes the 'Shock Stabilizers' trait, which allows the wearer to remain standing through effects that would otherwise disable them.

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| Armor Level | Damage Reduction | Kinetic Barriers (KB) | Tech/Biotic Protection | Special Traits | Allowed Users | Manufacturer | Cost (Credits) |
| I | 4 | 8 | None | None | Human, Krogan | Hahne-Kedar | 3,000 |
| II | 6 | 10 | +1 | None | Human, Krogan | Hahne-Kedar | 6,000 |
| III | 8 | 12 | +2 | Shock Stabilizers: Once per mission, ignore the effects of being Stunned or made Prone. | Human, Krogan | Hahne-Kedar | 14,000 |