

# Math Camp

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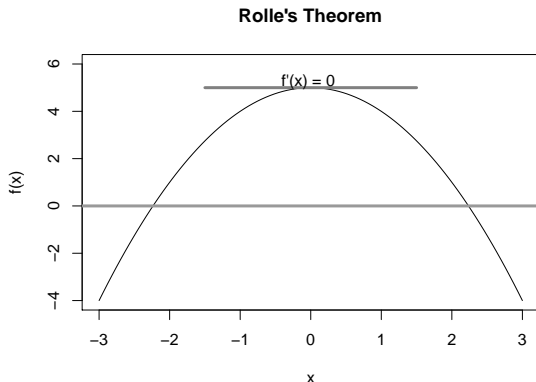
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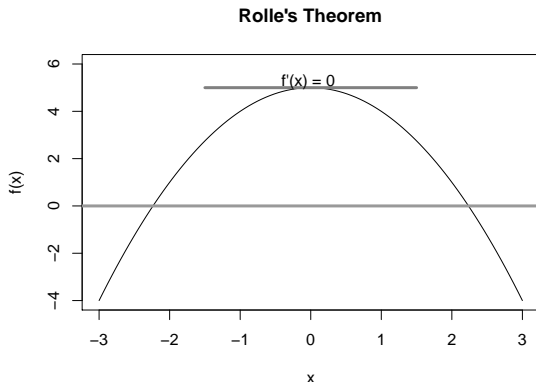
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# Intuition: Optimization with Derivatives, **Known** well behaved functions

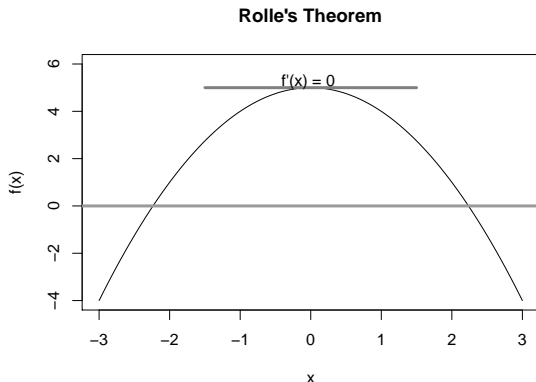


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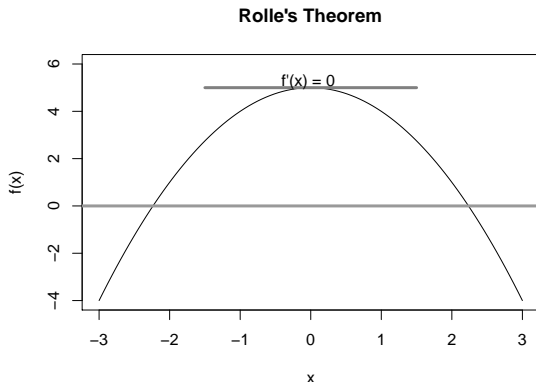
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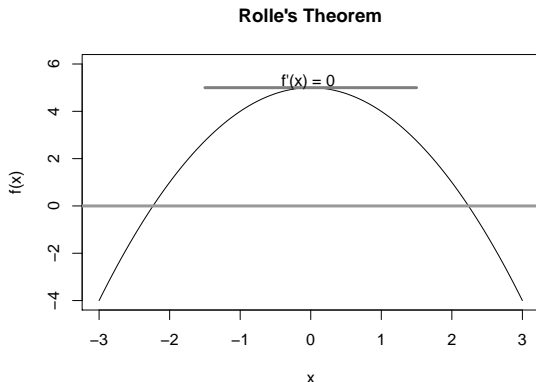
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- **critical intuition** first, second derivatives



# Second Derivatives

## Definition

*Suppose  $f : \mathbb{R} \rightarrow \mathbb{R}$  is differentiable. Recall we write this as  $f'$  and suppose that  $f' : \mathbb{R} \rightarrow \mathbb{R}$ . Then if the limit,*

$$\lim_{x \rightarrow x_0} R(x) = \frac{f'(x) - f'(x_0)}{x - x_0}$$

*exists, we call this the **second derivative** at  $x_0$ ,  $f''(x_0)$ .*

# Example of Second Derivatives

$$f(x) = x$$

$$f'(x) = 1$$

$$f''(x) = 0$$

# Example of Second Derivatives

$$\begin{aligned}f(x) &= e^x \\f'(x) &= e^x \\f''(x) &= e^x\end{aligned}$$

# Example of Second Derivatives

$$f(x) = \log(x)$$

$$f'(x) = \frac{1}{x}$$

$$f''(x) = \frac{-1}{x^2}$$

# Example of Second Derivatives

$$f(x) = \frac{1}{x}$$

$$f'(x) = \frac{-1}{x^2}$$

$$f''(x) = \frac{2}{x^3}$$

# Example of Second Derivatives

$$\begin{aligned}f(x) &= -x^2 + 20 \\f'(x) &= -2x \\f''(x) &= -2\end{aligned}$$

# Approximating functions and second order conditions

## Theorem

**Taylor's Theorem** Suppose  $f : \mathbb{R} \rightarrow \mathbb{R}$ ,  $f(x)$  is infinitely differentiable function. Then, the Taylor expansion of  $f(x)$  around  $a$  is given by

$$f(x) = f(a) + \frac{f'(a)}{1!}(x-a) + \frac{f''(a)}{2!}(x-a)^2 + \frac{f'''(a)}{3!}(x-a)^3 + \dots$$

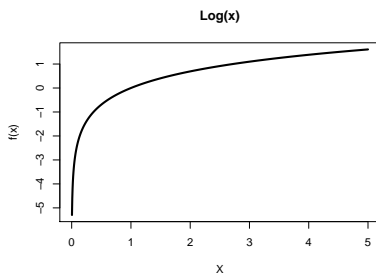
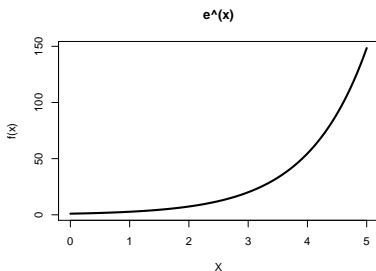
$$f(x) = \sum_{n=0}^{\infty} \frac{f^n(a)}{n!}(x-a)^n$$

R Code!



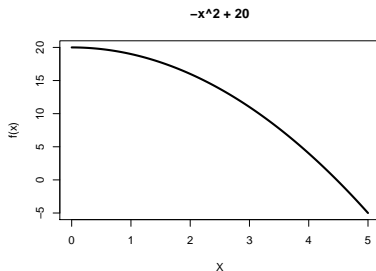
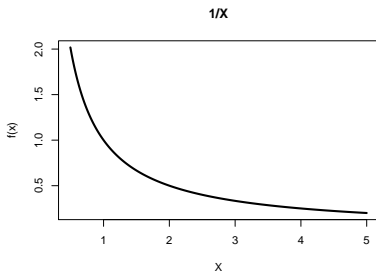
# Concavity, Convexity, Inflections

Second derivatives provide further information about functions



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# Concave Up/ Convex

## Definition

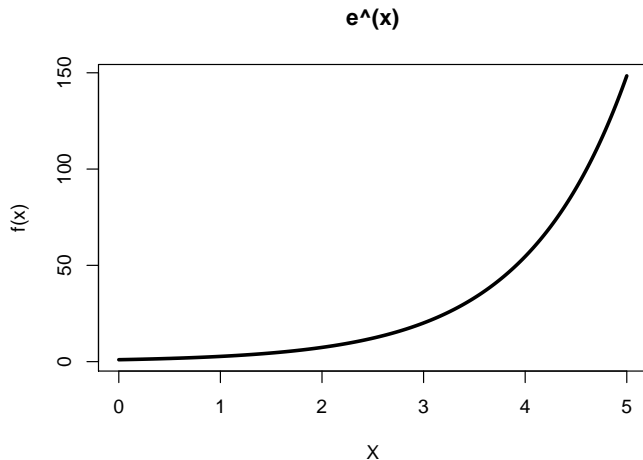
Suppose  $f : [a, b] \rightarrow \mathbb{R}$  is a **twice** differentiable function. If, for all  $x \in [a, b]$  and  $y \in [a, b]$  and  $t \in (0, 1)$

$$f((1 - t)x + ty) < (1 - t)f(x) + tf(y)$$

We say that  $f$  is strictly **concave up** or **convex**. Equivalently if  $f''(x) > 0$  for all  $x \in [a, b]$ , we say that  $f$  is strictly **concave up**.

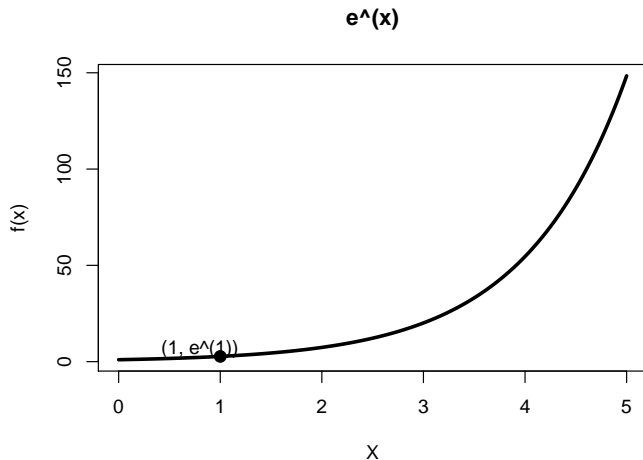
# Concave Up, Graphical Test

$$f(x) = e^x, [1, 4]$$



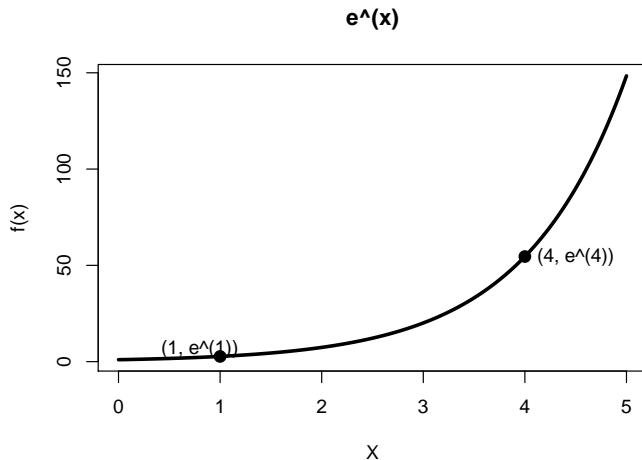
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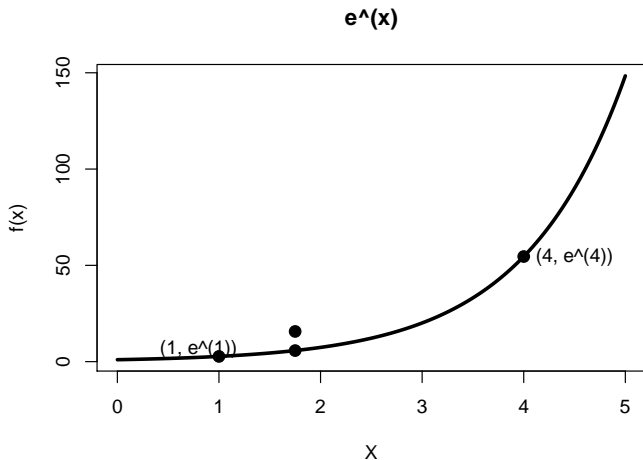
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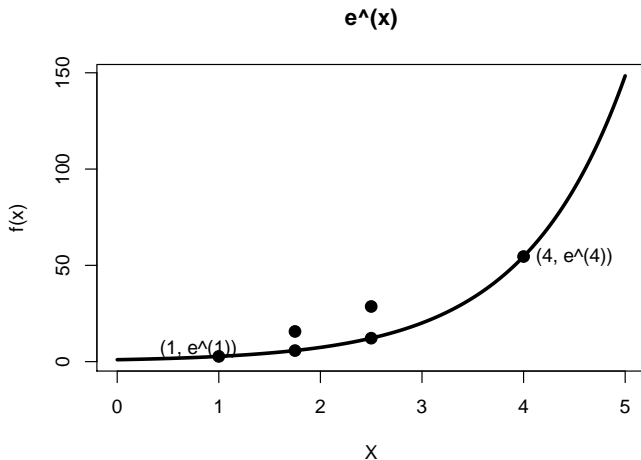
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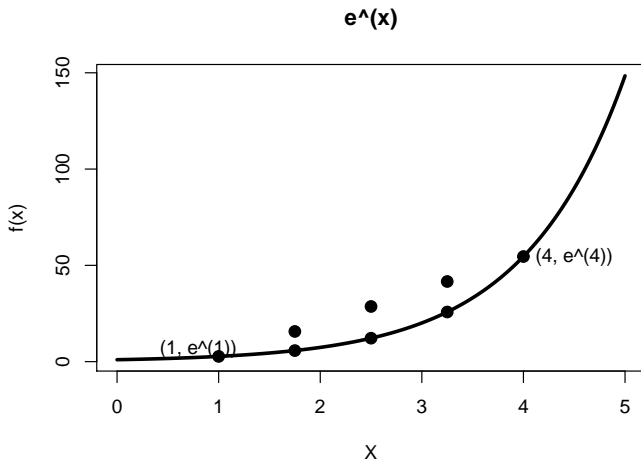
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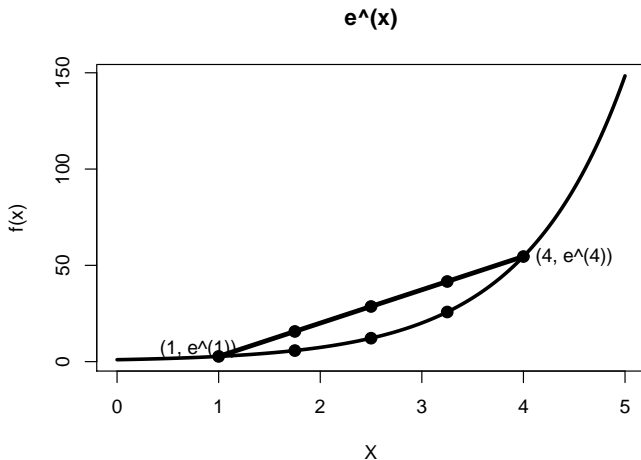
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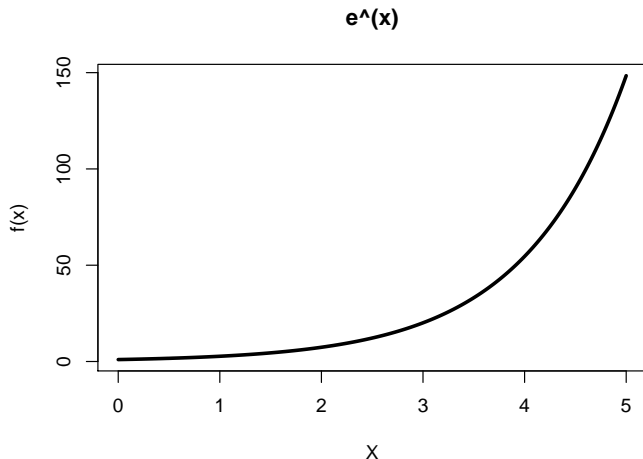


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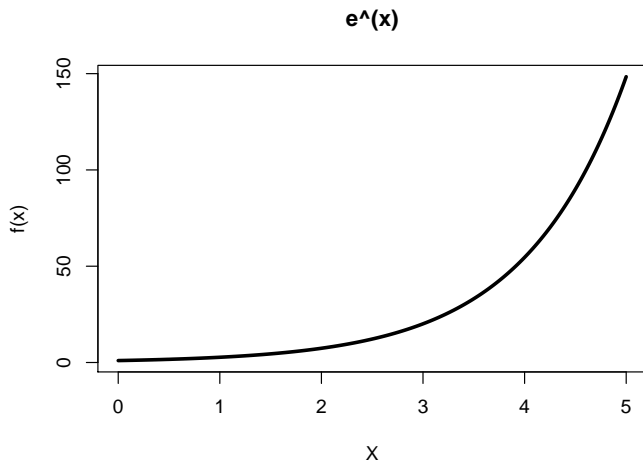
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# Concave Up, Second Derivative

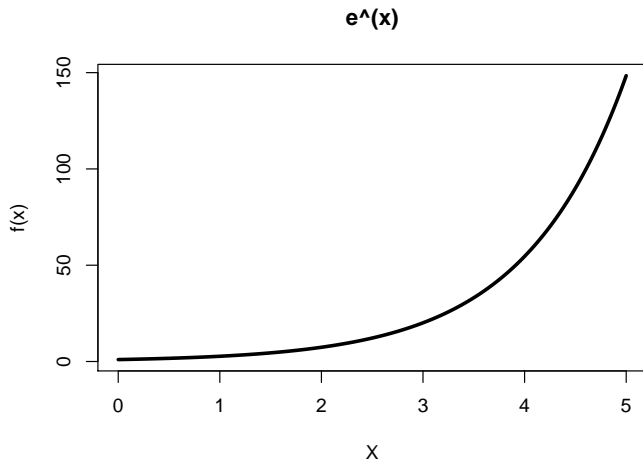


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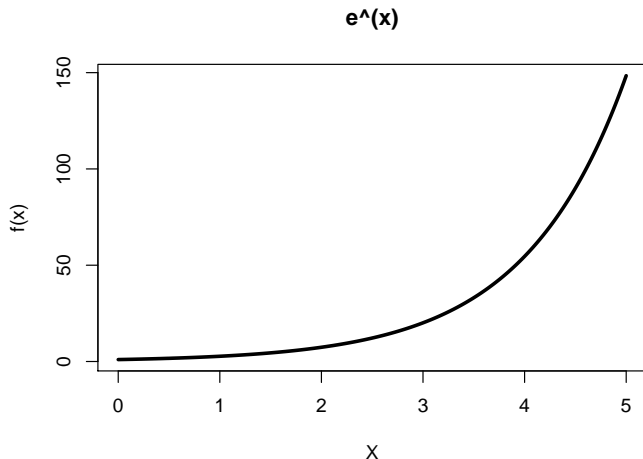
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$$f(x) = e^x$$

$$f'(x) = e^x$$

# Concave Up, Second Derivative

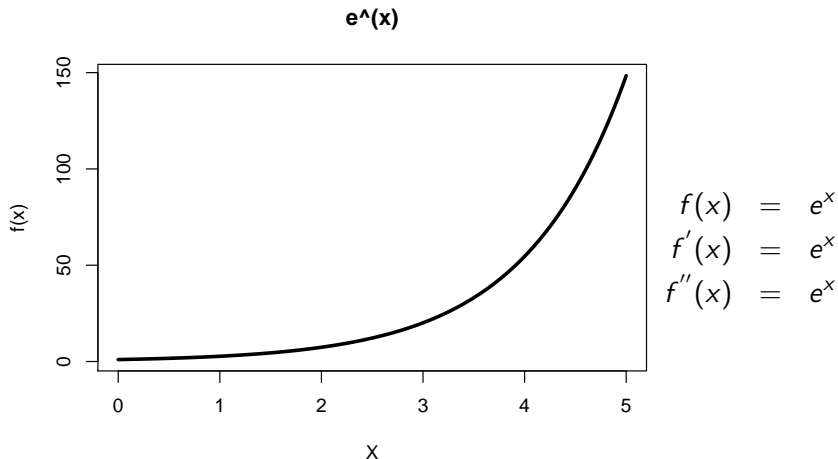


$$f(x) = e^x$$

$$f'(x) = e^x$$

$$f''(x) = e^x$$

# Concave Up, Second Derivative



$e^x > 0$  for all  $x \in [1, 4]$

# Concave Down

## Definition

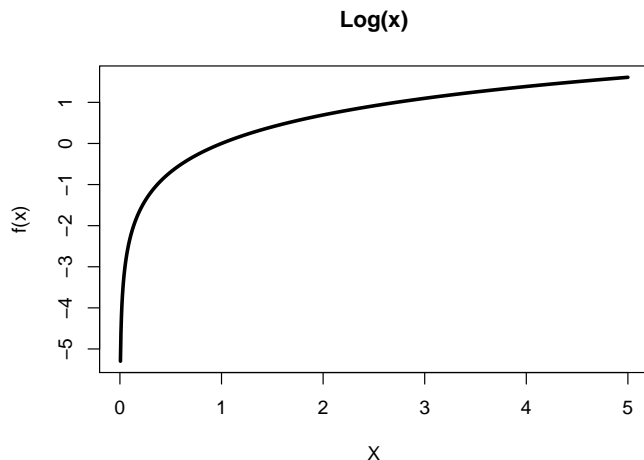
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$$f((1 - t)x + ty) > (1 - t)f(x) + tf(y)$$

We say that  $f$  is strictly **concave down**. Equivalently if  $f''(x) < 0$  for all  $x \in [a, b]$ , we say that  $f$  is strictly **concave down**.



# Concave Down



- Show Concave down with graph test for  $x \in [1, 4]$
- Show concave down with second derivative test for  $x \in [1, 4]$

# Optimization

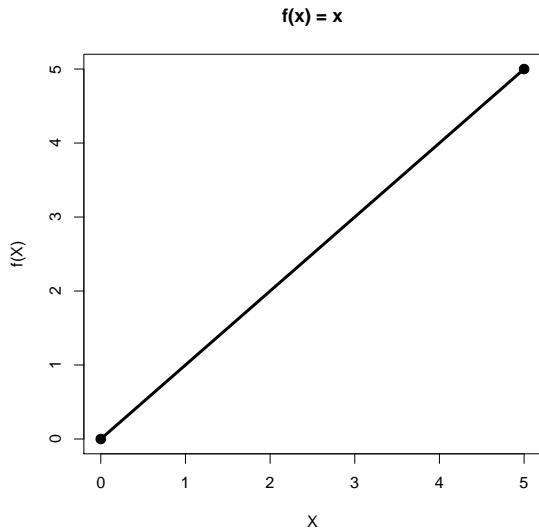
## Theorem

**Extreme Value Theorem** Suppose  $f : [a, b] \rightarrow \mathbb{R}$  and that  $f$  is continuous. Then  $f$  obtains its extreme value on  $[a, b]$ .

## Corollary

Suppose  $f : [a, b] \rightarrow \mathbb{R}$ , that  $f$  is continuous and differentiable, and that  $f(a)$  nor  $f(b)$  is the extreme value. Then  $f$  obtains its maximum on  $(a, b)$  and if  $f(x_0)$  is the extreme value of  $f$   $x_0 \in (a, b)$  then,  $f'(x_0) = 0$ .

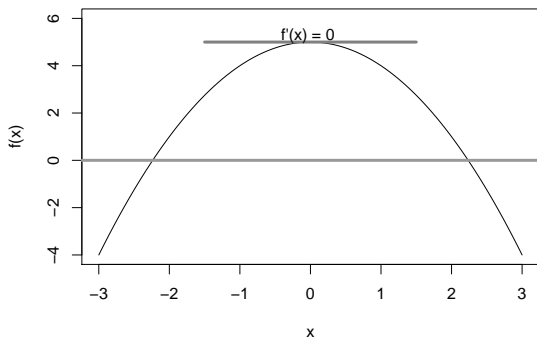
# Extrema on End Points



# Maximum in Middle, Concave Down

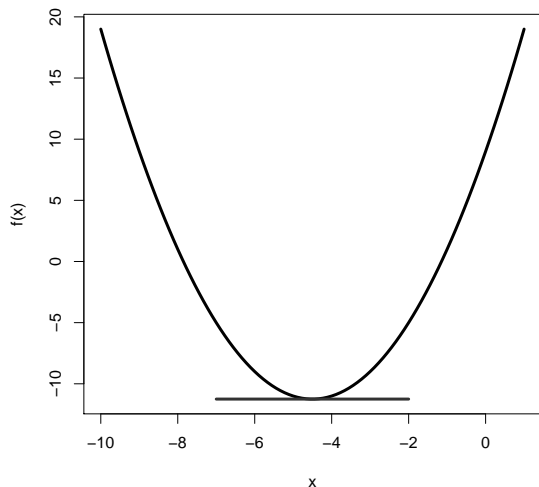
$$f(x) = -x^2 + 5.$$

**Rolle's Theorem**



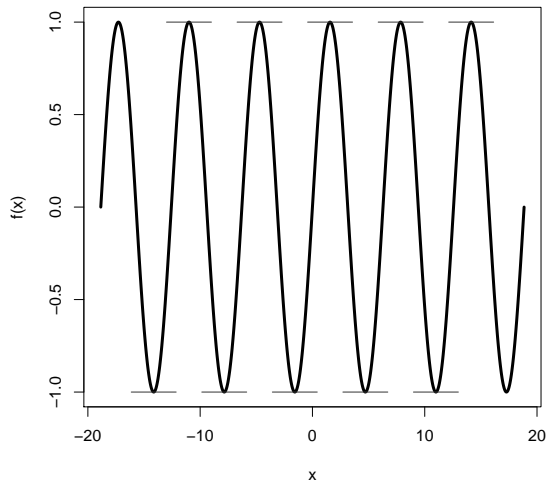
# Minimum in Interior, Concave Up

$$f(x) = x^2 + 9x + 9$$



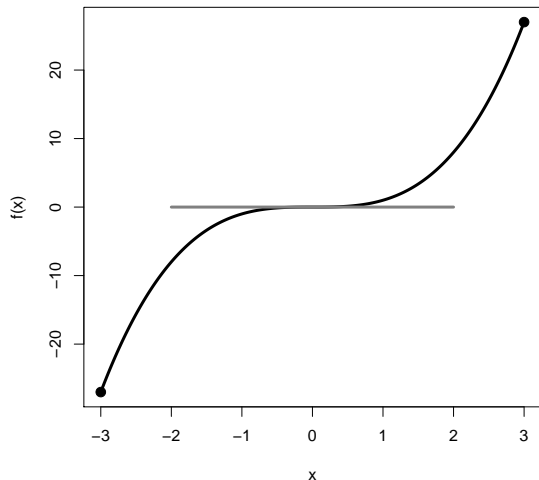
# Local Optima

$$f(x) = \sin(x)$$



# Inflection points

$$f(x) = x^3$$



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Recipe for optimization



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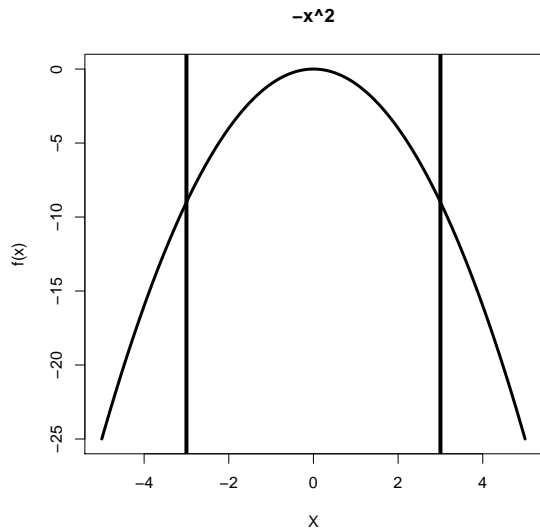
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- **Check End Points!**

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$$\begin{aligned}f'(x) &= -2x \\0 &= -2x^* \\x^* &= 0\end{aligned}$$

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2) Second Derivative:

$$\begin{aligned}f'(x) &= -2x \\f''(x) &= -2\end{aligned}$$

$f''(x) < 0$ , local maximum

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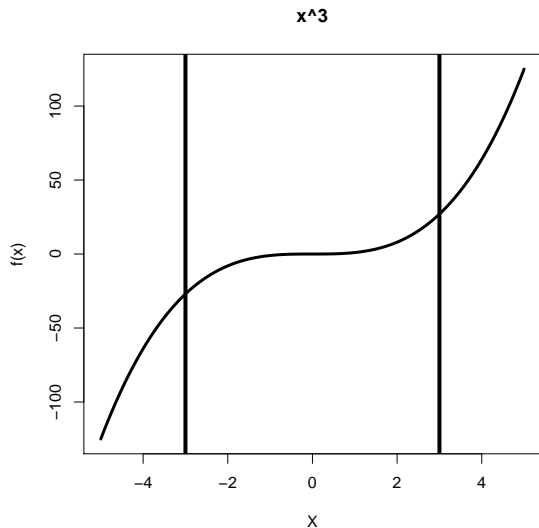
3) Check end points

$$f(0) = -0^2 = 0$$

$$f(-3) = -(-3)^2 = -9$$

$$f(3) = -(3)^2 = -9$$

Example 2:  $f(x) = x^3$ ,  $x \in [-3, 3]$



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$$f'(x) = 3x^2$$

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1) Critical Values:

$$\begin{aligned}f'(x) &= 3x^2 \\ 0 &= 3(x^*)^2 \\ x^* &= 0\end{aligned}$$

2) Second Derivative:

$$\begin{aligned}f''(x) &= 6x \\ f''(0) &= 0\end{aligned}$$

No information



Example 2:  $f(x) = x^3$ ,  $x \in [-3, 3]$

3) Check End Points:

$$f(0) = 0^3 = 0$$

$$f(-3) = -3^3 = -27$$

$$f(3) = 3^3 = 27$$

Neither maximum nor minimum, **saddle point**

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$$U_i(x) = -(x - \mu)^2$$

$$U_i(x) = -x^2 + 2x\mu - \mu^2$$

What is  $i$ 's optimal policy over the range  $x \in [\mu - 2, \mu + 2]$ ?

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We call  $\mu$  legislator  $i$ 's **ideal point**

## Example 3: Spatial Model

$$\begin{aligned}U_i(\mu) &= -(\mu - \mu)^2 = 0 \\U_i(\mu - 2) &= -(\mu - 2 - \mu)^2 = -4 \\U_i(\mu + 2) &= -(\mu + 2 - \mu)^2 = -4\end{aligned}$$

Maximize utility at  $\mu$

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### Theorem

*Suppose  $f : \mathbb{R} \rightarrow (0, \infty)$ . If  $x_0$  maximizes  $f$ , then  $x_0$  maximizes  $\log(f(x))$ .*

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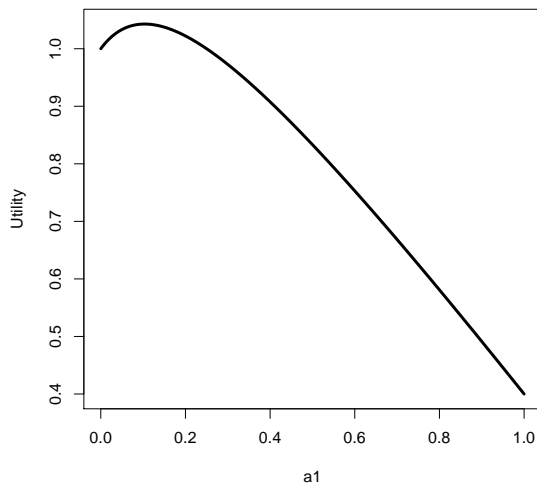
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- Suppose country 2 selected value  $x$ . What should country 1 invest to maximize utility?

## Example 5: IR Bargaining (from Jim Fearon, Part 1)

$n = 1, v = 0.5$



## Example 5: IR War (from Jim Fearon, Part 1)

$$\begin{aligned}\frac{\partial U_1(a_1)}{\partial a_1} &= -1 + \frac{na_1^{n-1}(a_1^n + x^n) - (na_1^{n-1}a_1^n)}{(a_1^n + x^n)^2}v \\ &= -1 + \frac{na_1^{n-1}x^n}{(a_1^n + x^n)^2}v\end{aligned}$$

Set  $n = 1$  (for simplicity)

$$\begin{aligned}0 &= -1 + \frac{x}{(a_1 + x)^2}v \\ a_1^* &= \sqrt{v}\sqrt{x} - x\end{aligned}\tag{0.1}$$

Second derivative!

$$U_1''(a_1) = \frac{-2vx}{(a_1 + x)^3}$$

## Example 5: IR Bargaining (from Jim Fearon, Part 1)

One more—check endpoints

$$a_1^* = 0, \text{ if } \sqrt{v}\sqrt{x} - x < 0$$

$$a_1^* = 0, \text{ if } \sqrt{v} < \sqrt{x}$$

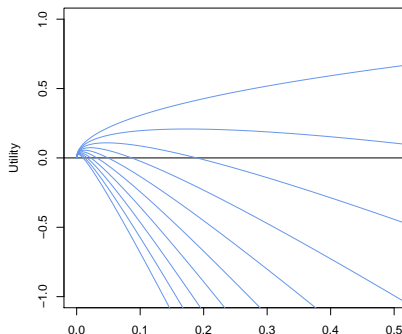
$$a_1^* = \sqrt{v}\sqrt{x} - x \text{ otherwise}$$

# Optimization Challenge Problem

- Suppose a candidate is attempting to mobilize voters. Suppose that for each investment of  $x \in [0, \infty)$  the candidate receives return of  $x^{1/2}$ , but incurs cost of  $ax$ . So, candidate utility is,

$$U_i = x^{1/2} - ax$$

What is the optimal investment  $x^*$ ?



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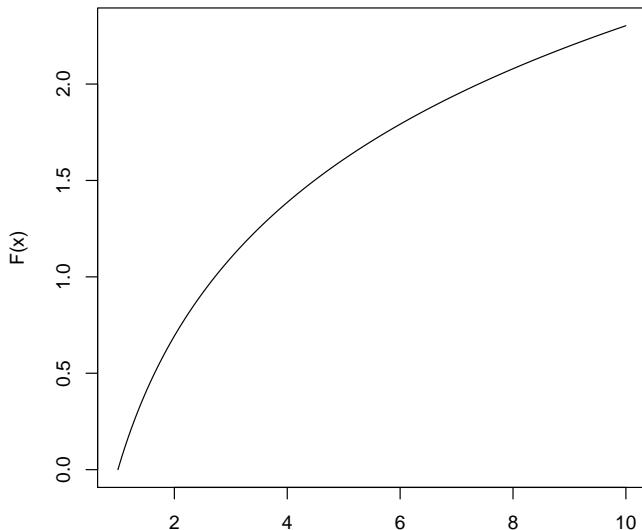
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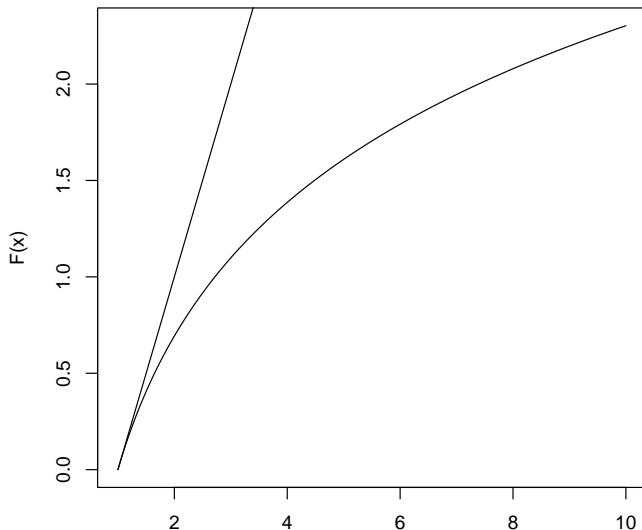
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Approximate with **tangent line**, iteratively update

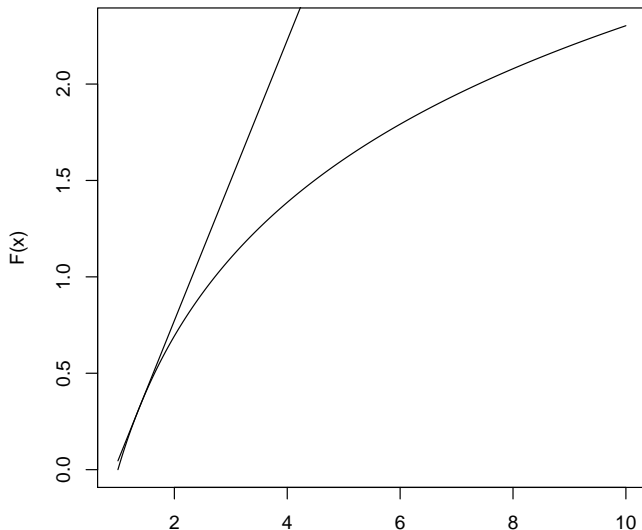
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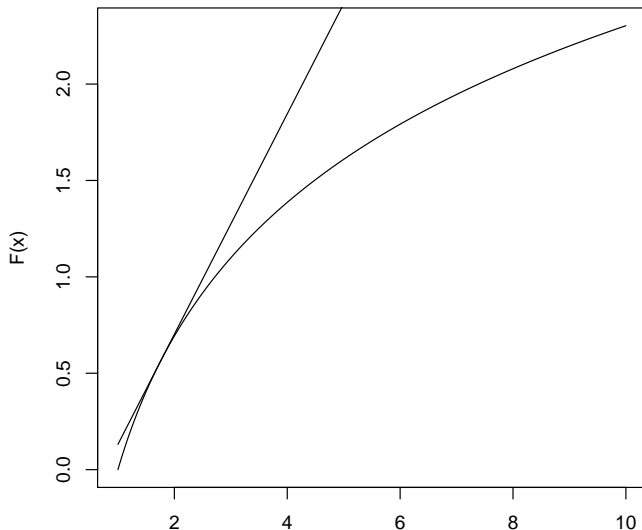
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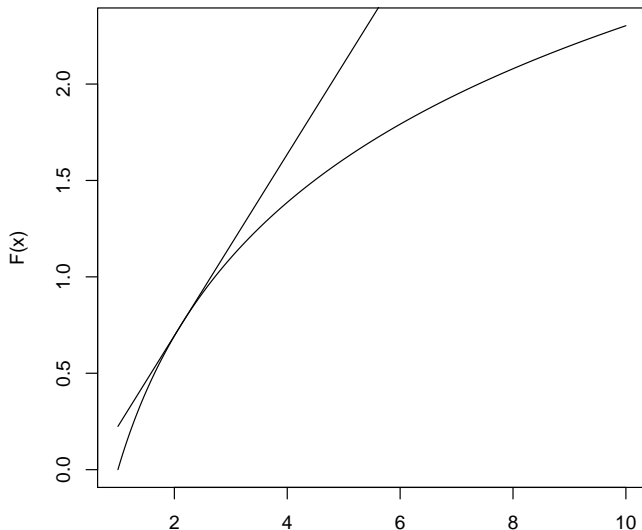
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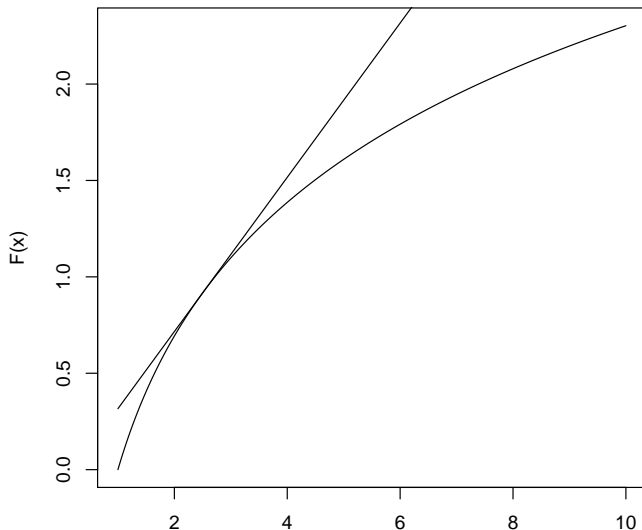
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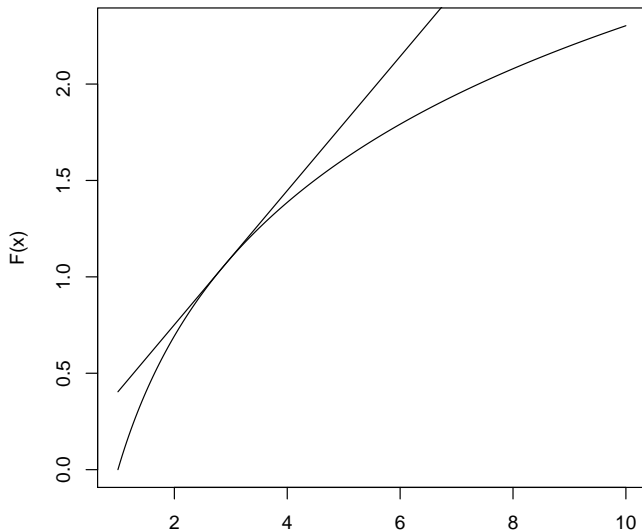


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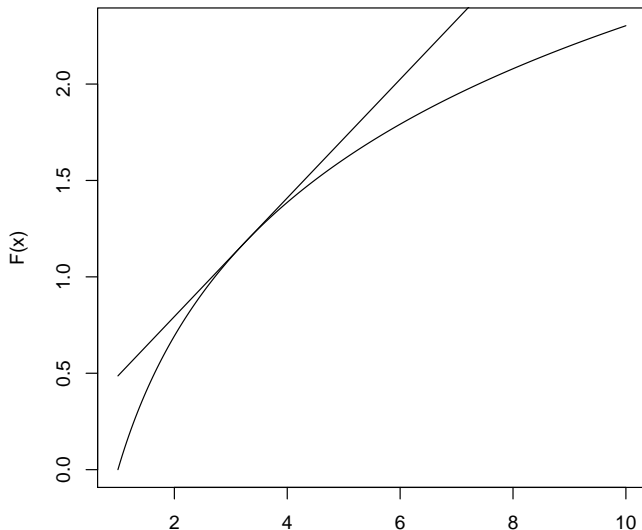




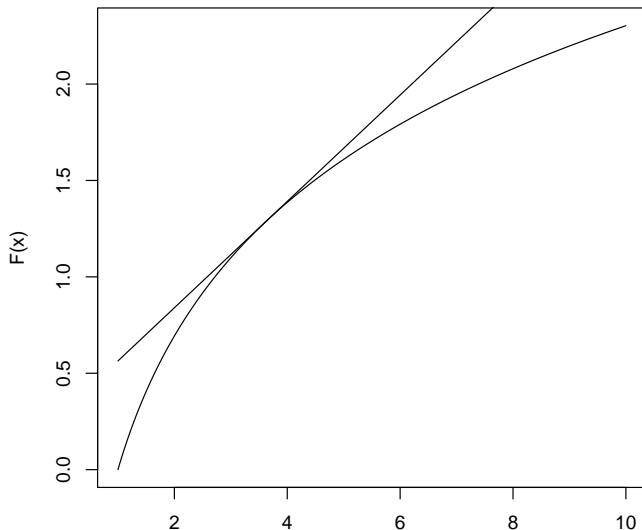
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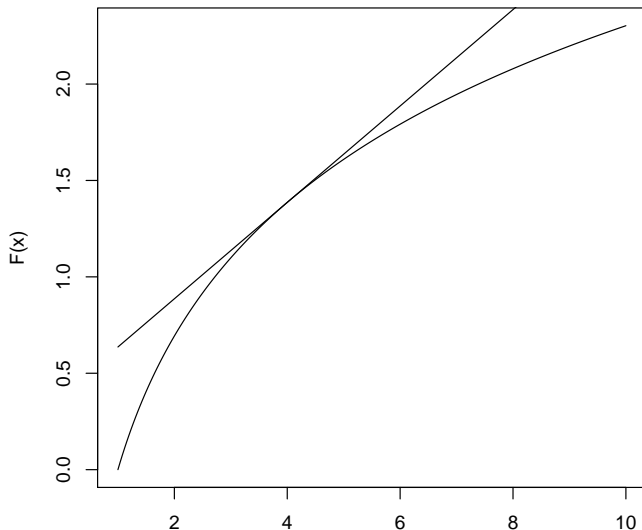
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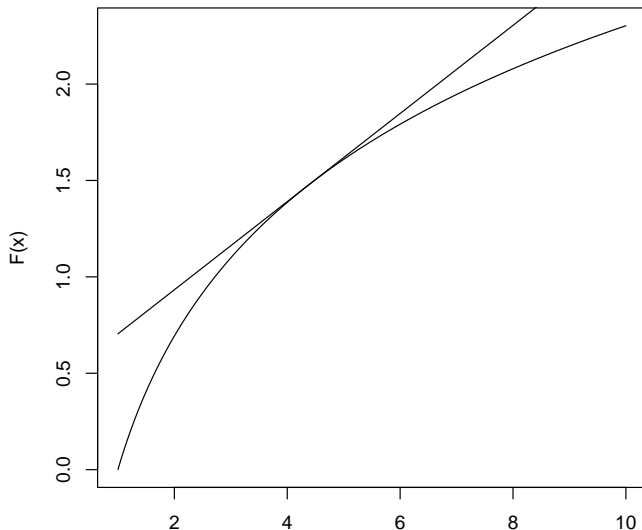
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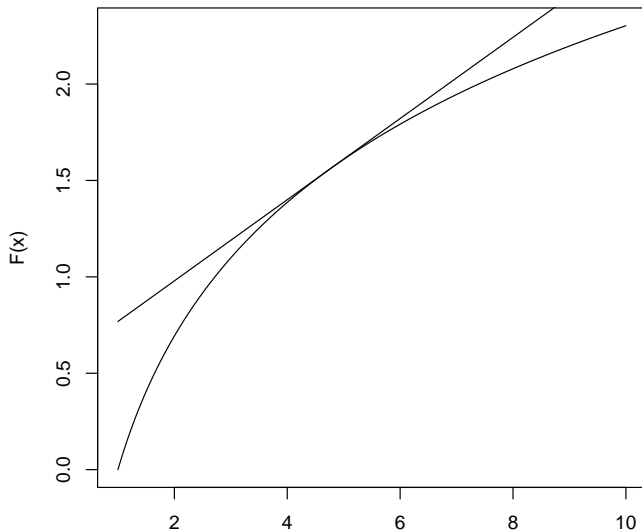
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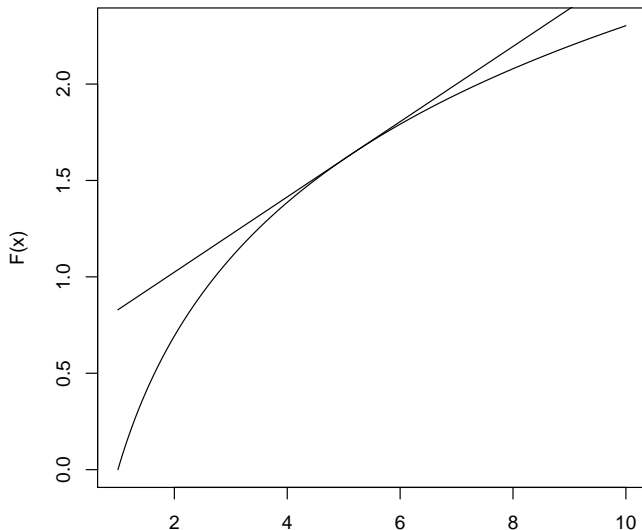
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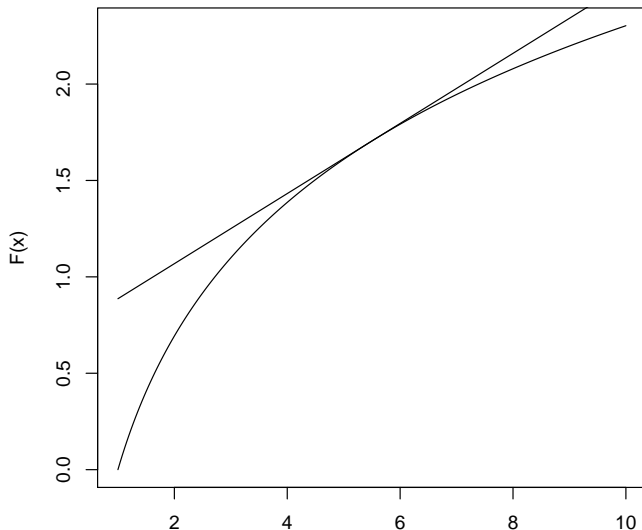
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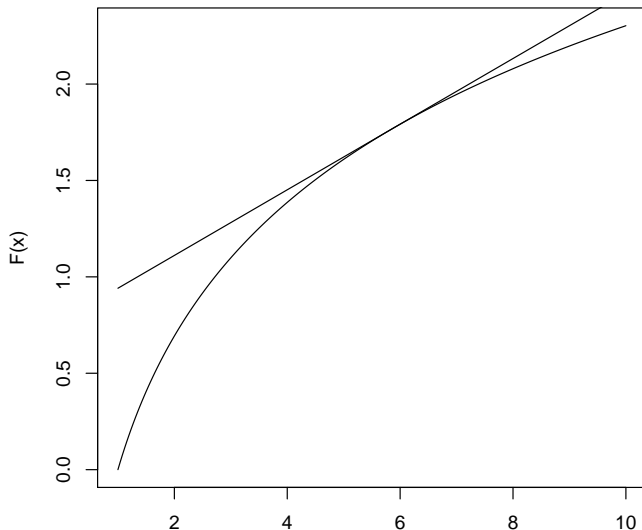


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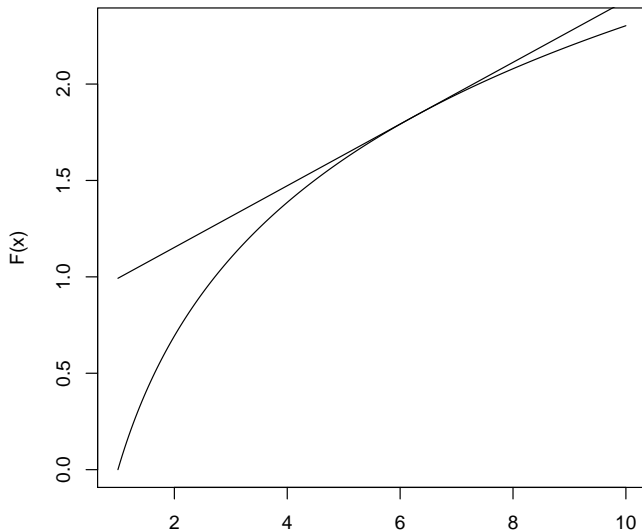




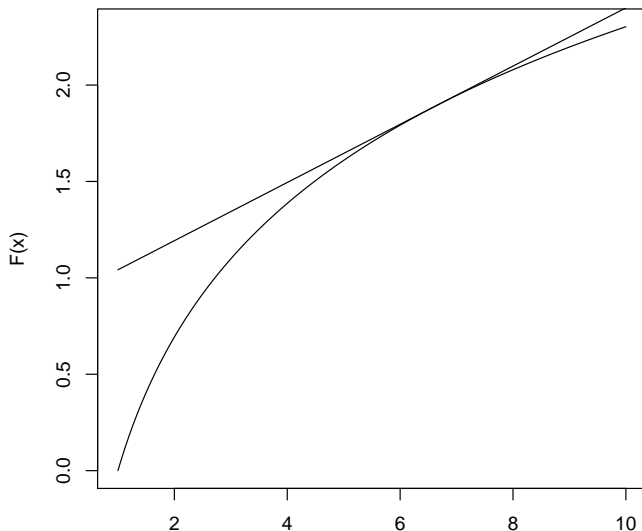
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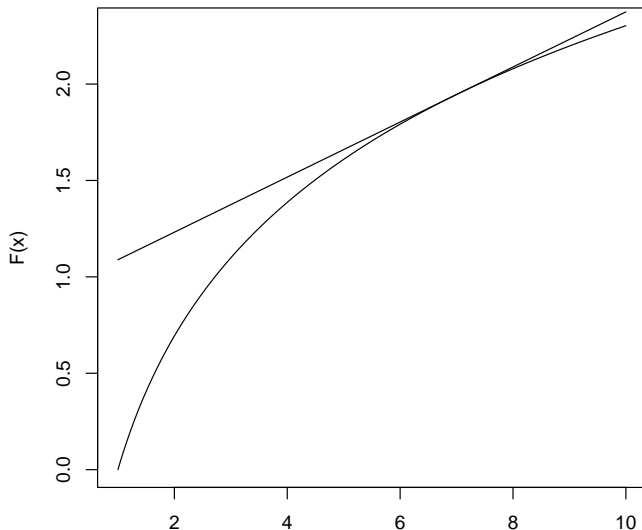
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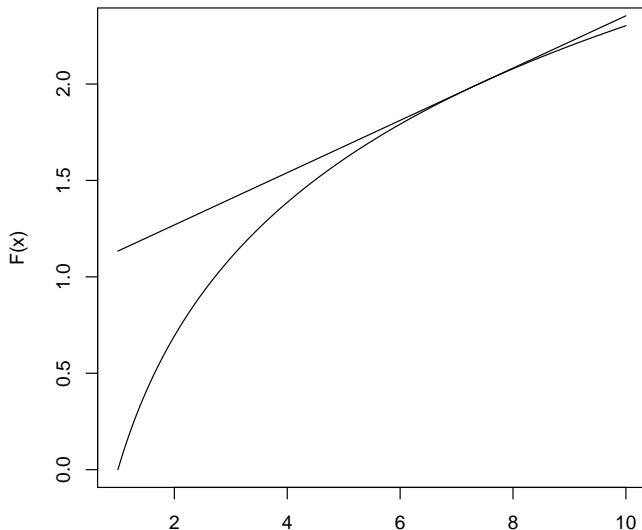
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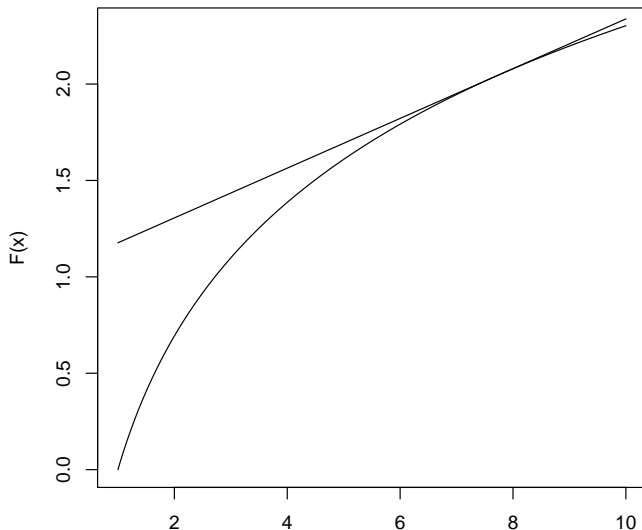
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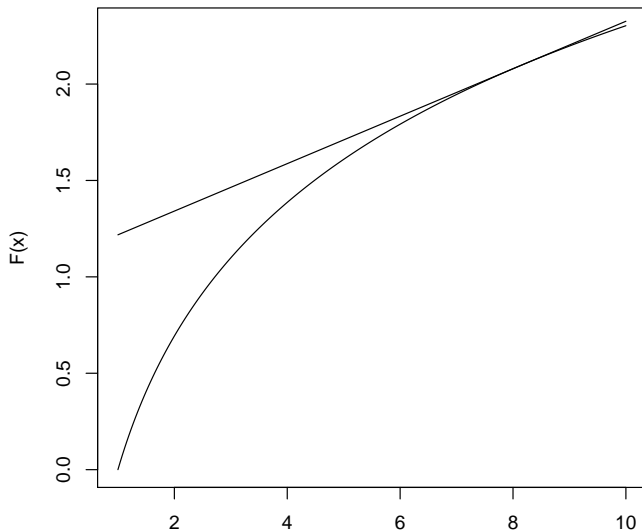
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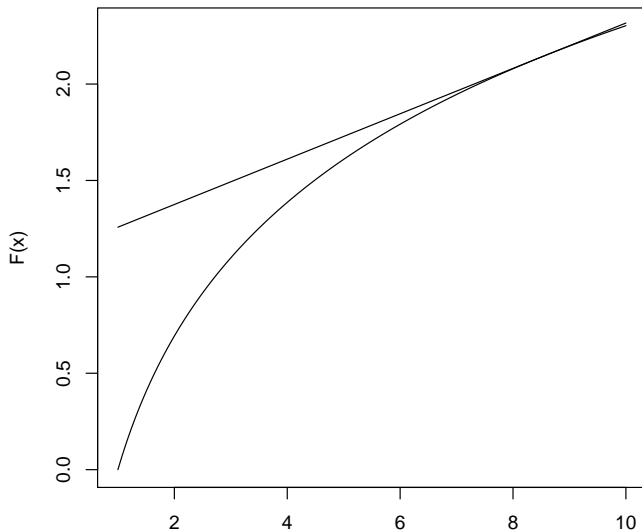
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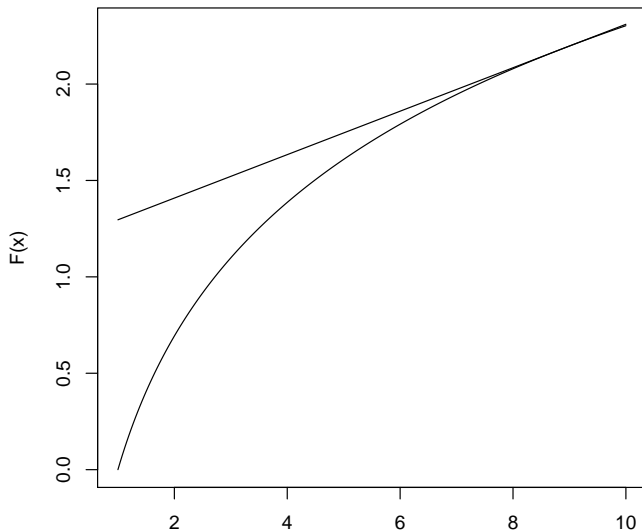


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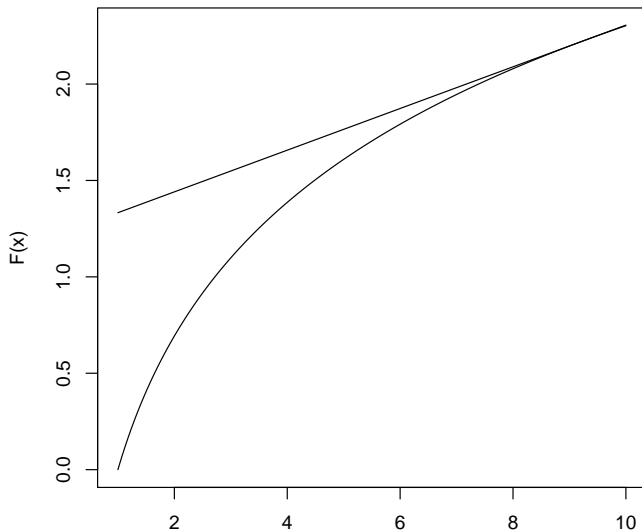




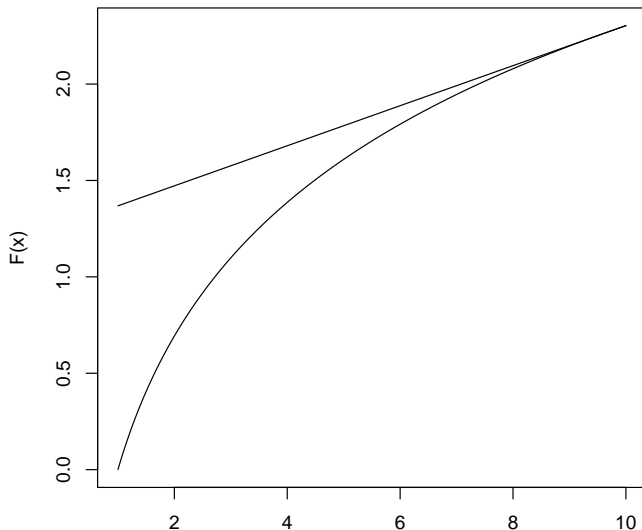
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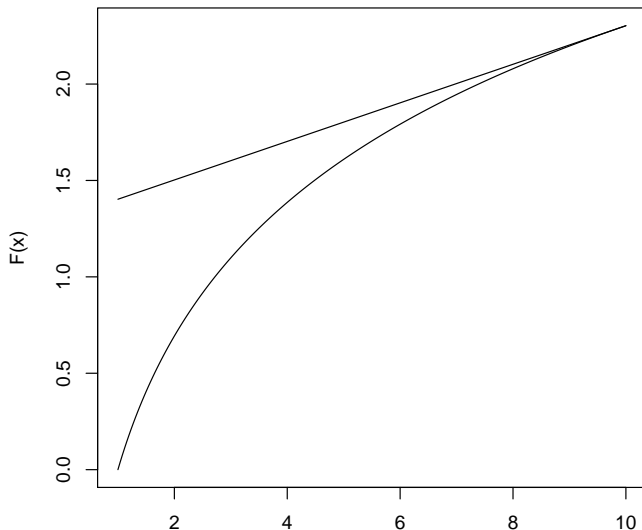
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$$\begin{aligned}g(x) &= f''(x_0)(x - x_0) + f'(x_0) \\ 0 &= f''(x_0)(x_1 - x_0) + f'(x_0)\end{aligned}$$

# Newton-Raphson Method

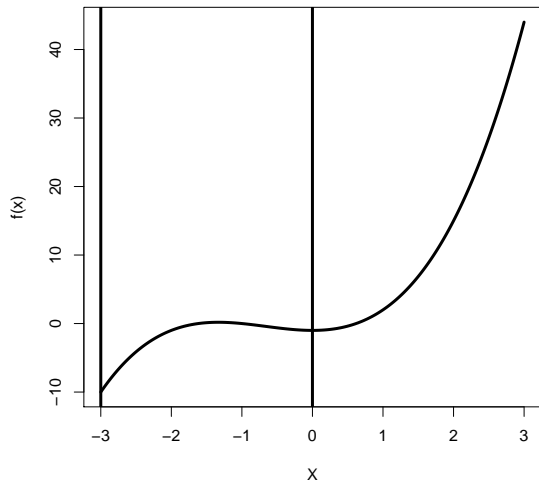
Suppose we have some initial guess  $x_0$ . We're going to approximate  $f'(x)$  with the tangent line to generate a new guess

$$\begin{aligned}g(x) &= f''(x_0)(x - x_0) + f'(x_0) \\0 &= f''(x_0)(x_1 - x_0) + f'(x_0) \\x_1 &= x_0 - \frac{f'(x_0)}{f''(x_0)}\end{aligned}$$

# Example Function

$f(x) = x^3 + 2x^2 - 1$  find  $x$  that maximizes  $f(x)$  with  $x \in [-3, 0]$

$$x^3 + 2x^2 - 1$$

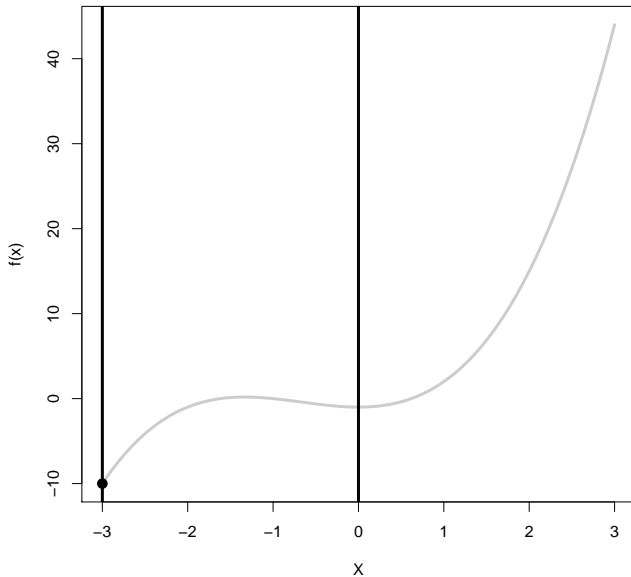


$$\begin{aligned}f'(x) &= 3x^2 + 4x \\f''(x) &= 6x + 4\end{aligned}$$

Suppose we have guess  $x_t$  then the next step is:

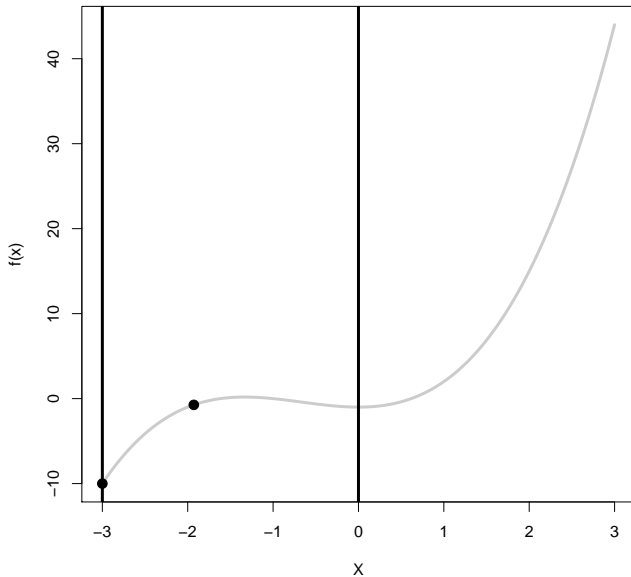
$$x_{t+1} = x_t - \frac{3x_t^2 + 4x_t}{6x_t + 4}$$

$$x^3 + 2x^2 - 1$$

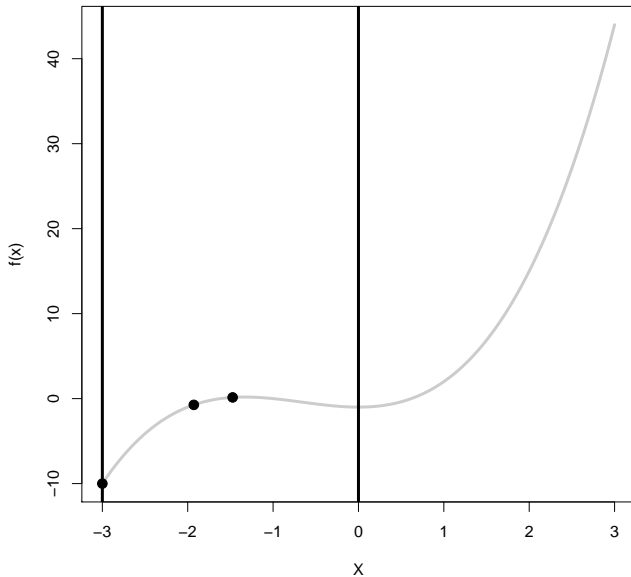




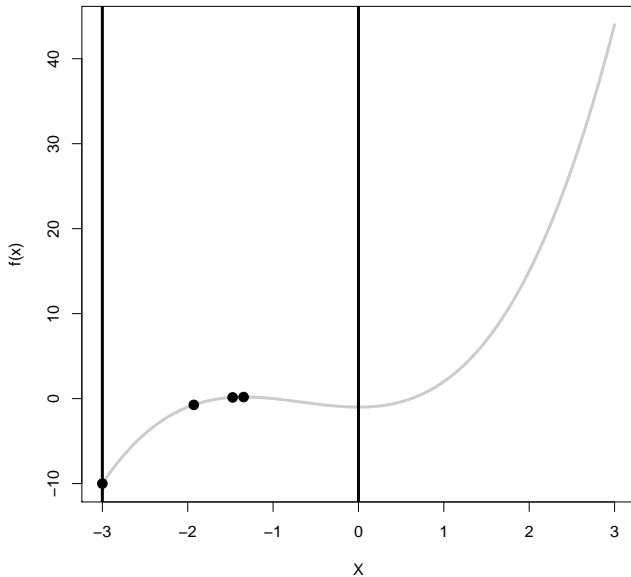
$$x^3 + 2x^2 - 1$$



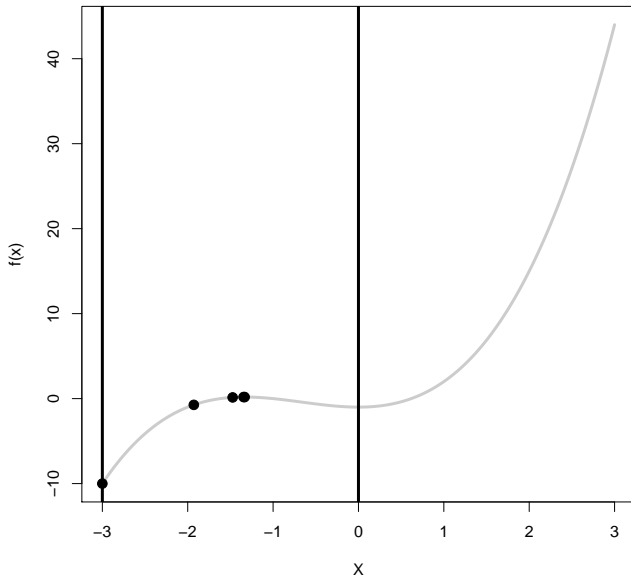
$$x^3 + 2x^2 - 1$$



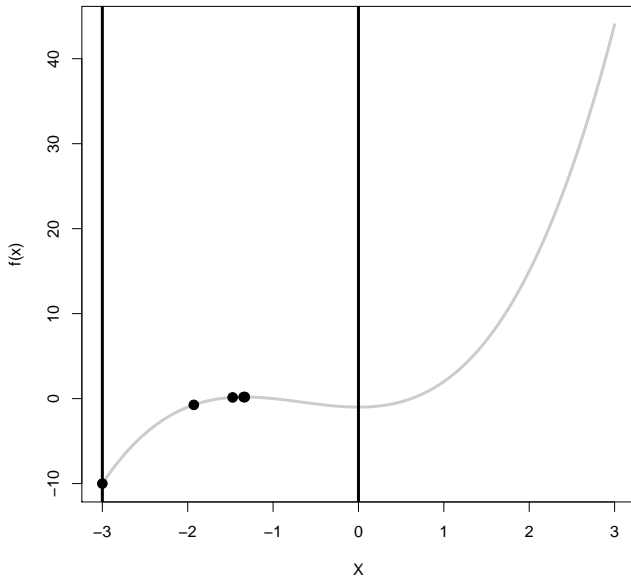
$$x^3 + 2x^2 - 1$$



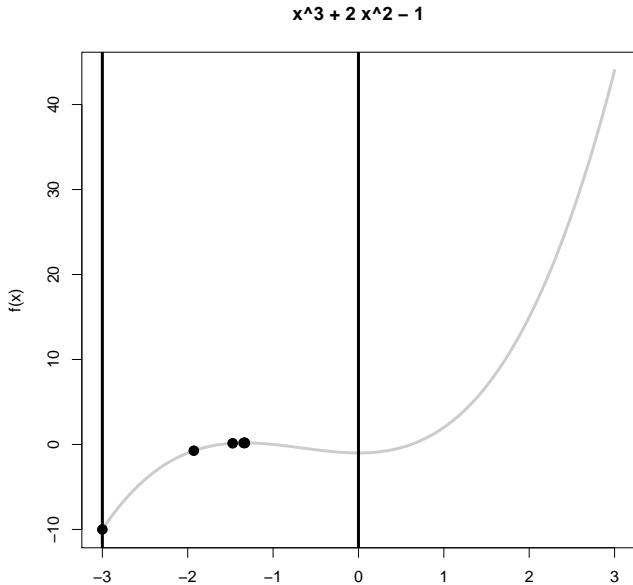
$$x^3 + 2x^2 - 1$$



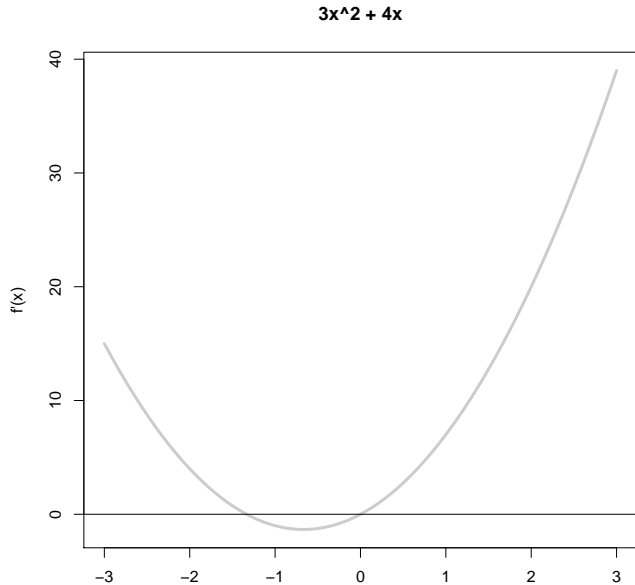
$$x^3 + 2x^2 - 1$$



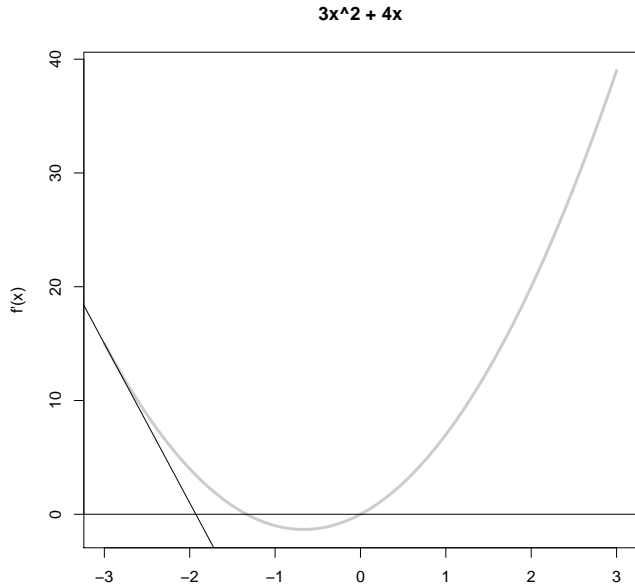
$$x^* = -1.3333$$



# What is Happening with the Roots

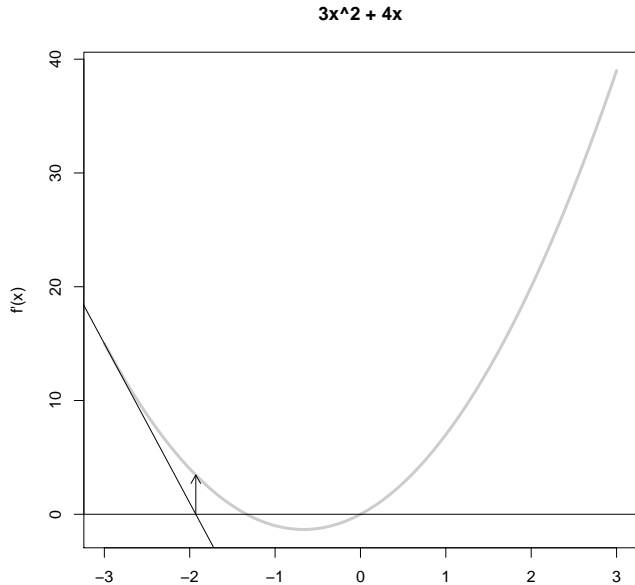


# What is Happening with the Roots

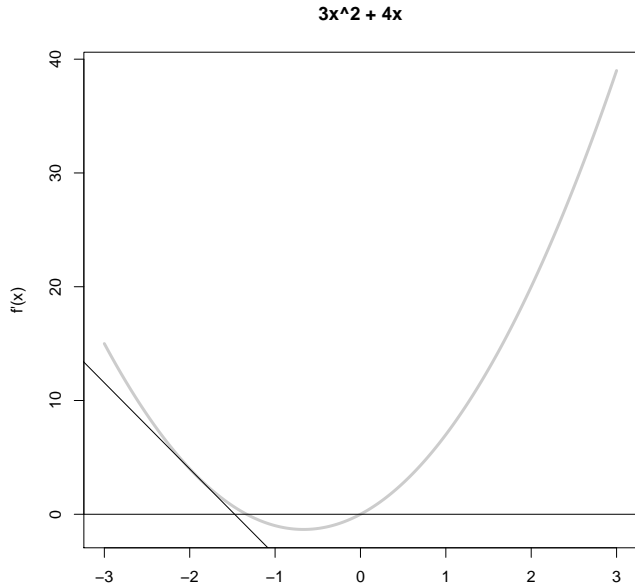




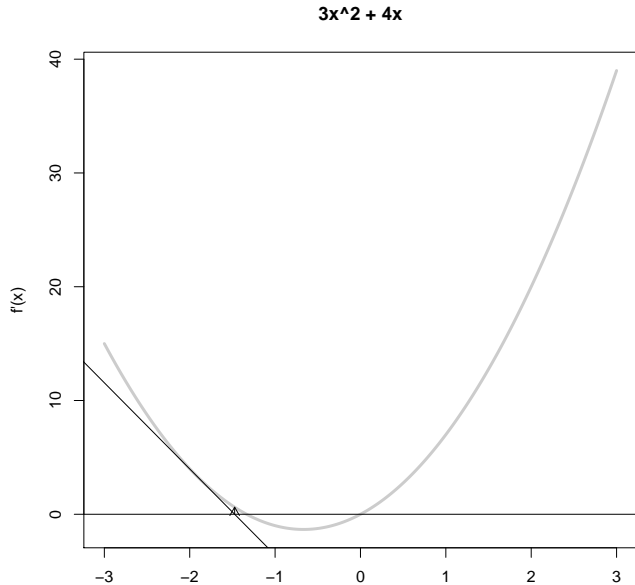
# What is Happening with the Roots



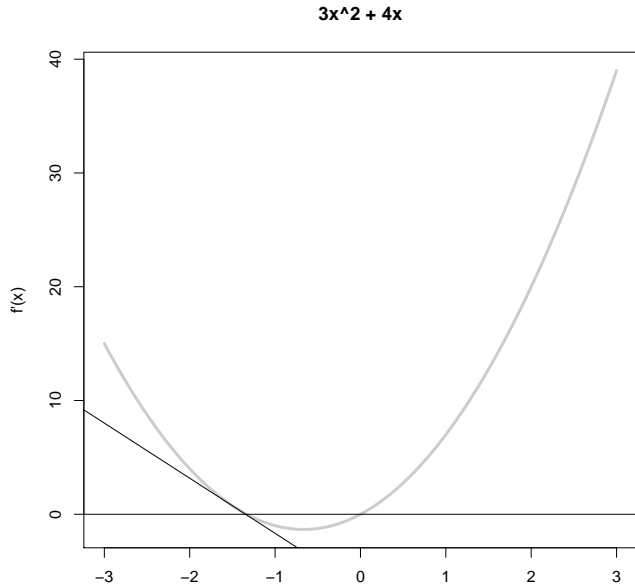
# What is Happening with the Roots



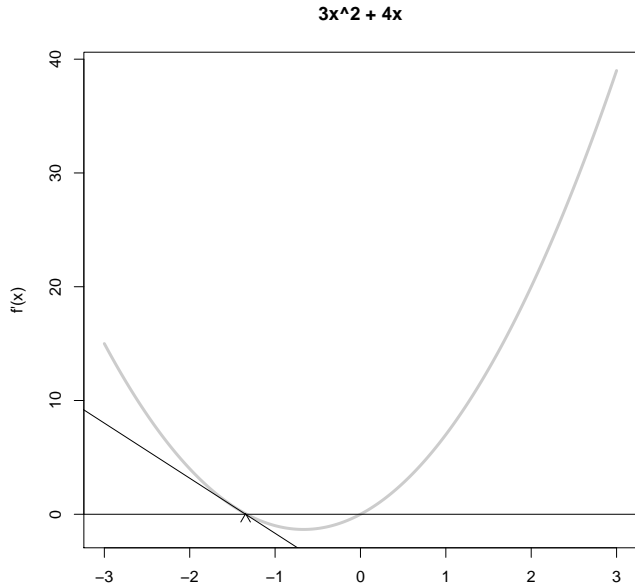
# What is Happening with the Roots



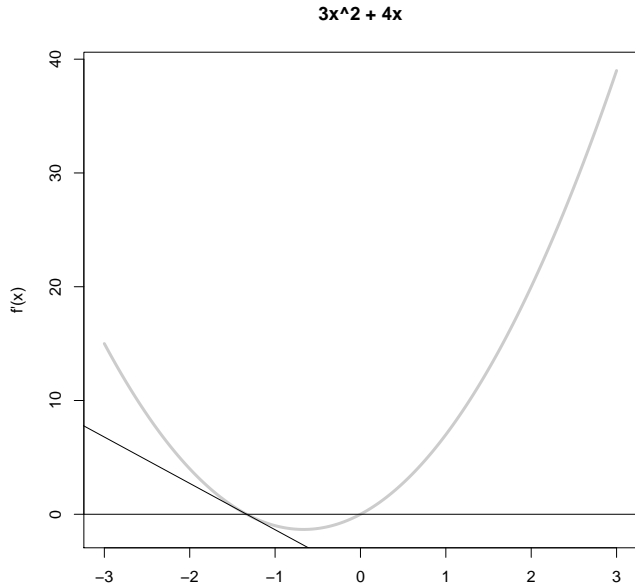
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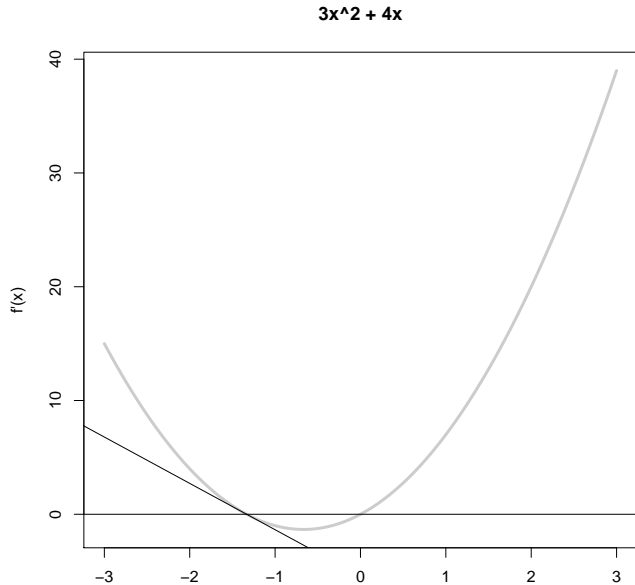
# What is Happening with the Roots



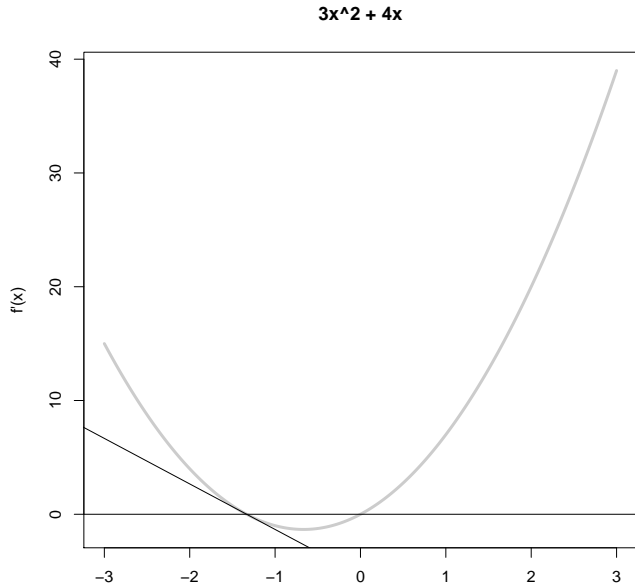
# What is Happening with the Roots



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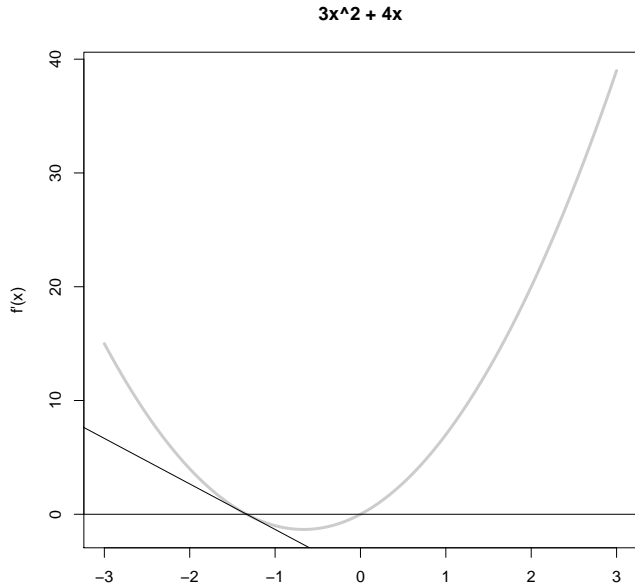


# What is Happening with the Roots

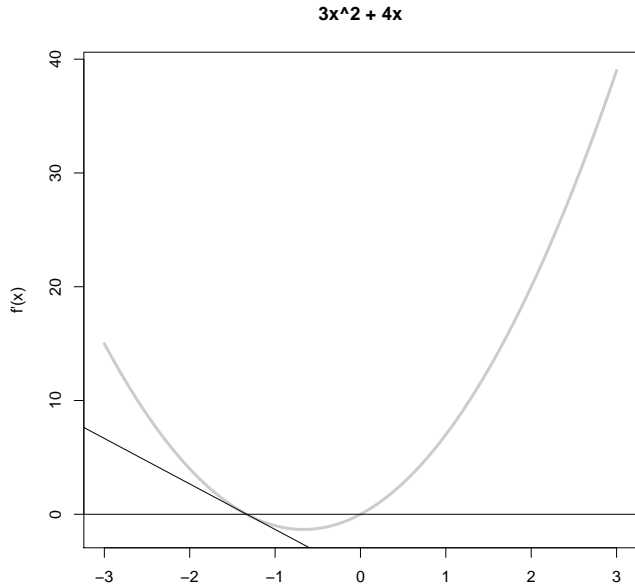




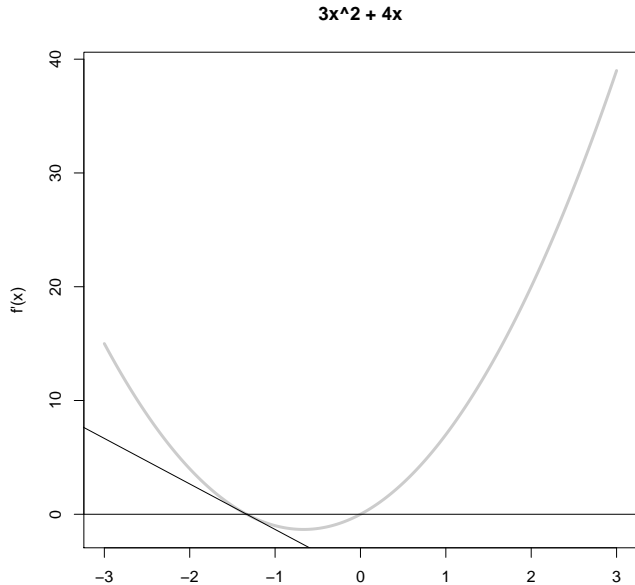
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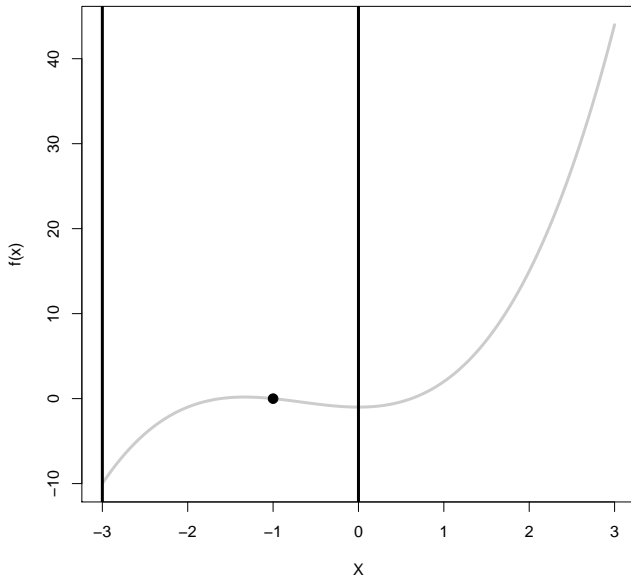
# What is Happening with the Roots



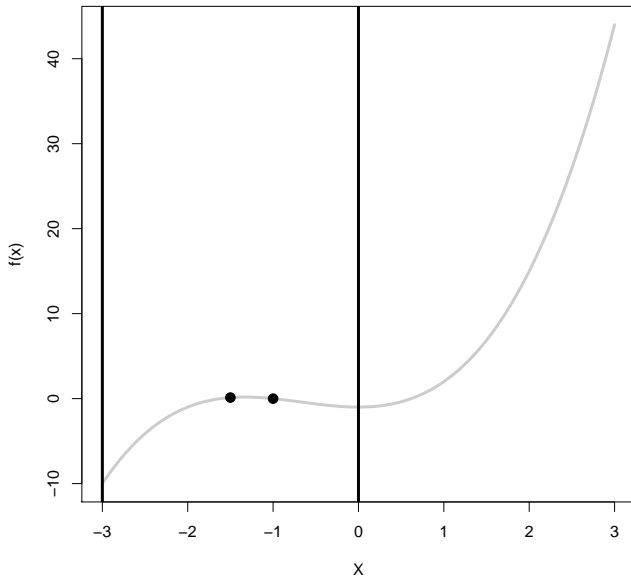
# What is Happening with the Roots



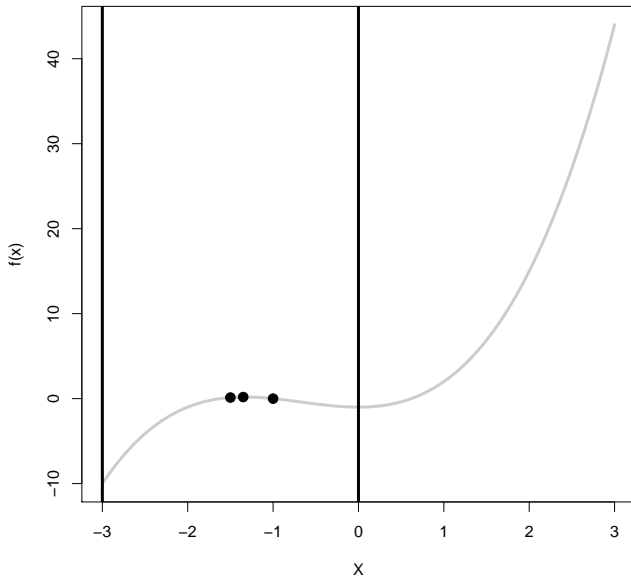
$$x^3 + 2x^2 - 1$$



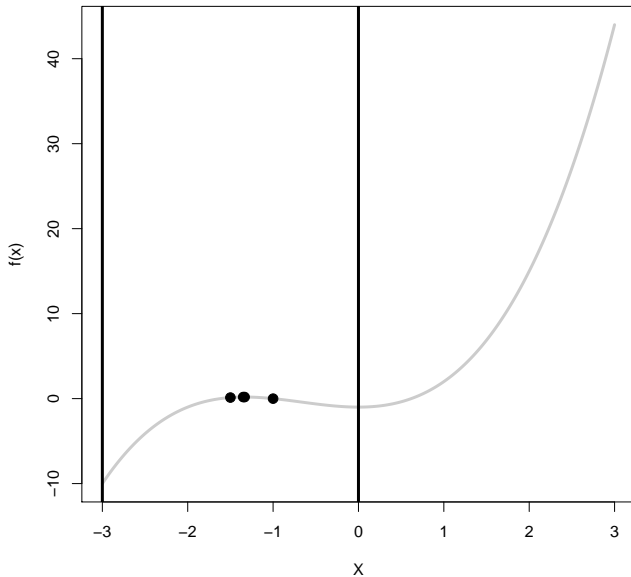
$$x^3 + 2x^2 - 1$$



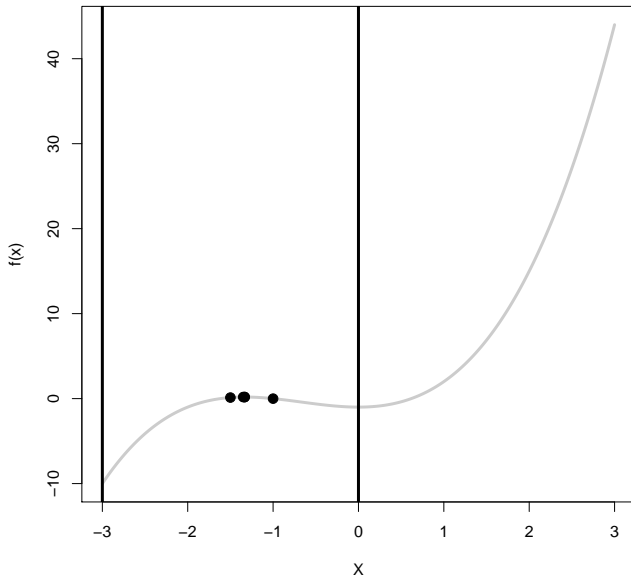
$$x^3 + 2x^2 - 1$$



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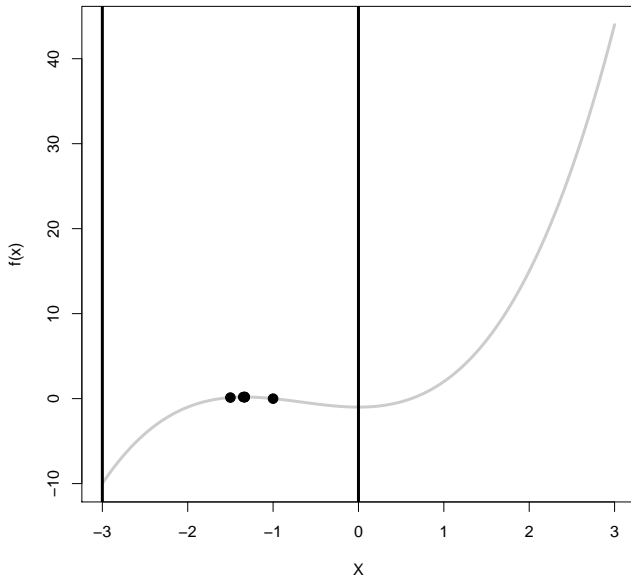


$$x^3 + 2x^2 - 1$$

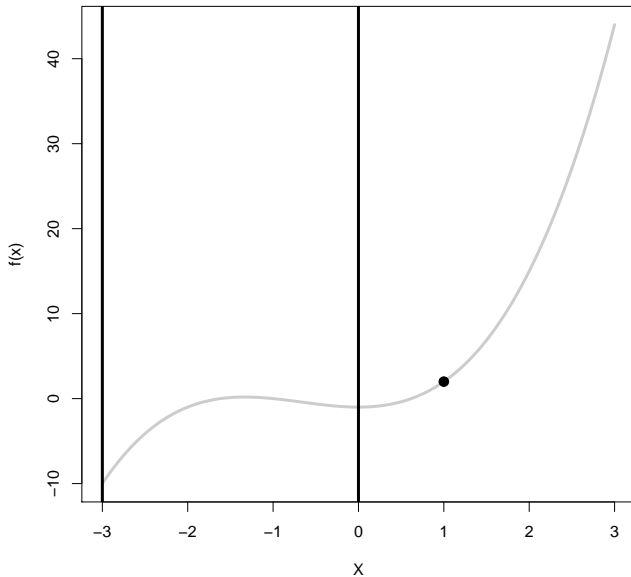




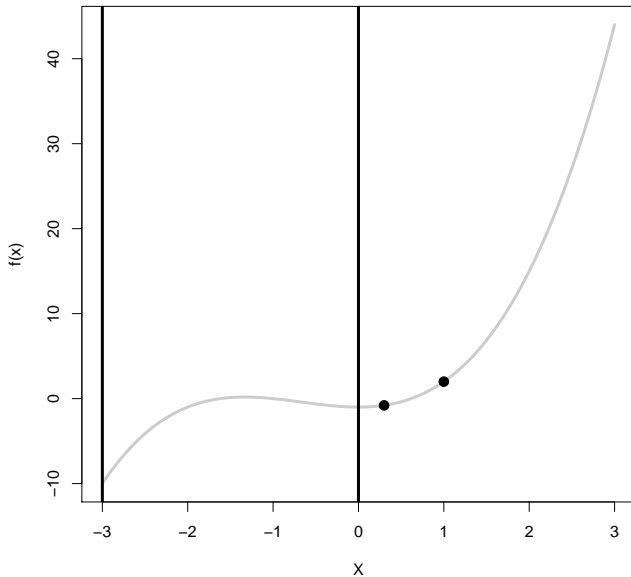
$$x^3 + 2x^2 - 1$$



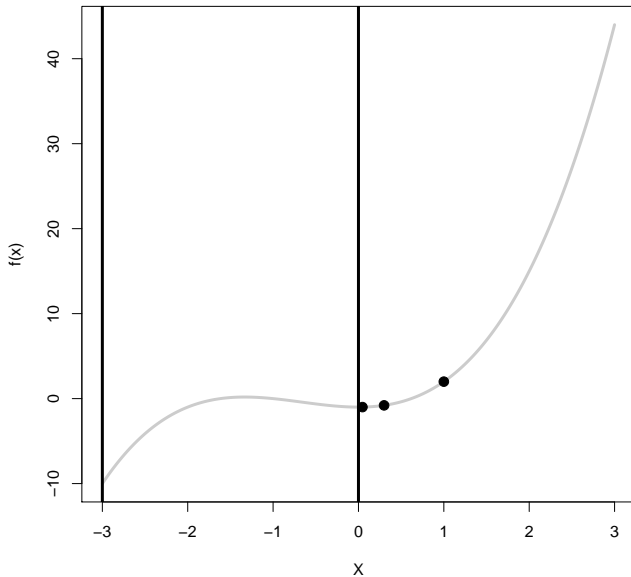
$$x^3 + 2x^2 - 1$$



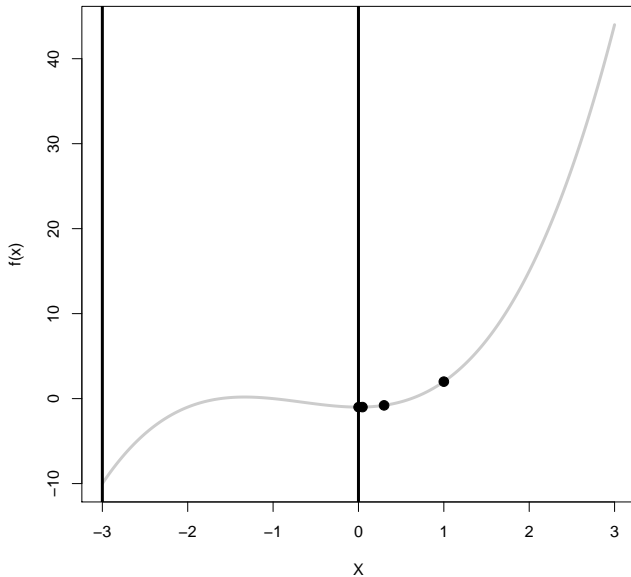
$$x^3 + 2x^2 - 1$$



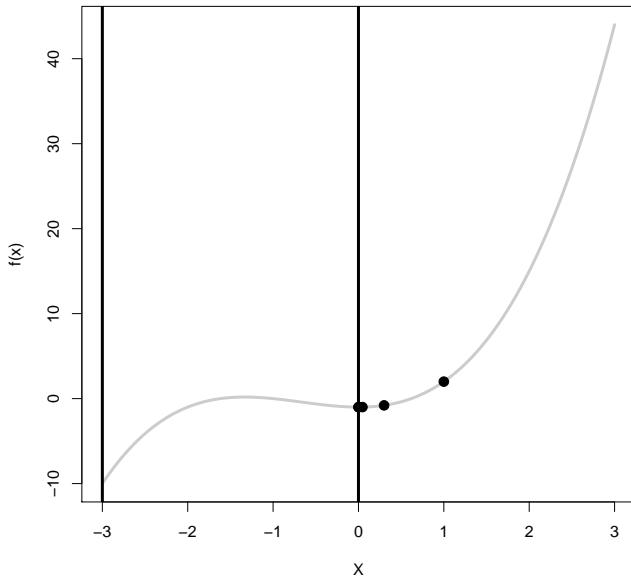
$$x^3 + 2x^2 - 1$$



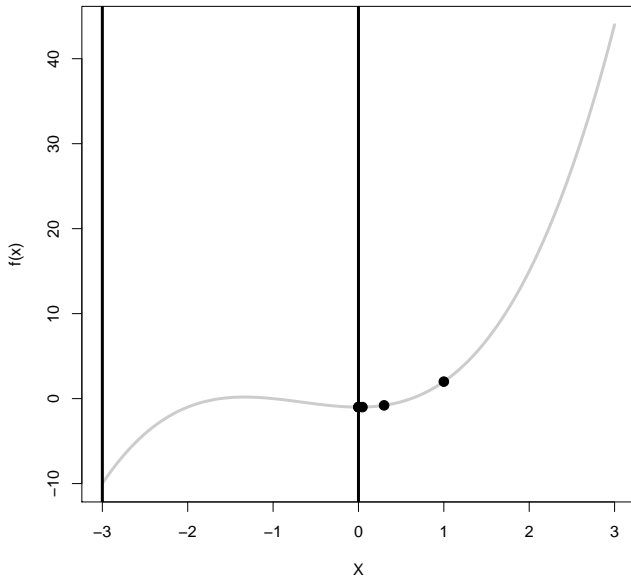
$$x^3 + 2x^2 - 1$$



$$x^3 + 2x^2 - 1$$



$$x^3 + 2x^2 - 1$$



To the R Code!



# Today/Tomorrow

- A Framework for optimization
  - Analytic: pencil and paper math
  - Computational: iterative algorithm that aids in solution
- Integration: antidifferentiation/area finding