SE2NN11 MLP Lab 1 Report Sheet 2014/15

Student Name: Abdelrahmane Bray	Marks						
Date: 21/10/2014	Missing	Poor	Ok	Good			
Introduction	0	1	2	3			

The aim of this practical is to develop, through coding, a functional program which can simulate an artificial neural network.

Most of the program already is functional, and all that is expected during this practical is to program key methods which take care of the learning algorithm.

The methods relating to calculating the output for single-layered linearly-activated networks as well as single-layered sigmoidal-activated networks are fully implemented during the practical.

Single-layered networks function in the same way a single perceptron would, each neuron has its own output, weights and targets but all neurons share the same inputs. Single layers can thus learn to solve different problems from the same inputs.

Output of Untrained LinearLayerNetwork network	Missing	Poor	Correct
	0	1	2

Richard J. Mitchell's Perceptron Network Program

Adapted by Abdelrahmane Bray [Autumn 2014]

Network is: for Linear-activation

Initial weights seed [0]

Learning rate: [0.2]. Momentum: [0]

MENU:: Select one of the following:

[T]est Network. Set [N]etwork. Set Learning-[C]onstants. [I]nitialise Random Seed. [Q]uit

>t

Ir	nputs		T	argets		A	Actuals		Re	escale	l
0	0:	0	0	0:	0.2	0.3	0.4:	0	0	0	
0	1:	0	1	1:	0.5	0.4	0.6:	0	0	1	
1	0:	0	1	1:	0.7	0.8	0.5:	1	1	0	
1	1:	1	1	0:	1	0.9	0.7:	1	1	1	

Mean Sum Square Errors are 0.195 0.125 0.265

% Correct Classifications 75 75 50

SELECT: [L]earn. [P]resent Data. [C]hange Learning Constants. Find [W]eights. [S]ave Learnt Data. [A]bort. Epoch 0 AndOrXor: Mean Sum Square Errors are 0.195 0.125 0.265 Epoch 1 AndOrXor: Mean Sum Square Errors are 0.195 0.125 0.265 Epoch 2 AndOrXor: Mean Sum Square Errors are 0.195 0.125 0.265 Epoch 3 AndOrXor: Mean Sum Square Errors are 0.195 0.125 0.265 Epoch 4 AndOrXor: Mean Sum Square Errors are 0.195 0.125 0.265 Epoch 5

AndOrXor: Mean Sum Square Errors are 0.195 0.125 0.265

Epoch 6

AndOrXor: Mean Sum Square Errors are 0.195 0.125 0.265

SELECT:

[L]earn. [P]resent Data. [C]hange Learning Constants. Find [W]eights. [S]ave Learnt Data. [A]bort.

>

LinearLayerNetwork Functions – mark scheme	Code			Comments		
Function ReturnTheWeights	0	1	2	0	1	2

Function ChangeAllWeights 0 ///<summary> /// Calculates and stores the new weights from the errors. /// Equation (for a linear system): /// new weight = old weight + ((error * input * learning rate) + momentum + old change in weight) /// ///<argument="const double inputs[]">Array of inputs used to find the new weights</argument> ///<argument="const double learningParameters[]"> Array containing the parameters: {learning-rate, momentum} </argument> ///</summary> |void LinearLayerNetwork::ChangeAllWeights (const double inputs[], const double learningParameters[]) { //Used to keep track of the current input double current input; //Used to keep track of which weight is being used int weight index = 0; //For each neuron in the layer for(int neuron_index=0; neuron_index < numNeurons; neuron_index++)</pre>

```
//For each input in the input-array
for(int input index=0; input index < numInputs + 1; input index++)
      //IF bias weight
       if((input index % (numInputs + 1))==0) current input = 1;
       else current input = inputs[input index - 1];
      //Equate (delta * input * learning rate) ADD (momentum * previous delta)
       deltaWeights[weight index] = (current input * deltas[neuron index] * learningParameters[0])
                                                                + (deltaWeights[weight index] * learningParameters[1]);
      //New weight = old weight + change in weight
      weights[weight index] += deltaWeights[weight index];
      //Move on to the next weight
      weight index++;
```

Program output with default weights, after training with:	Missing	Poor	Close	Correct
a learning rate of 0.1 and momentum of 0.3	0	1	2	3

Richard J. Mitchell's Perceptron Network Program

Adapted by Abdelrahmane Bray [Autumn 2014]

Network is: for Linear-activation

Initial weights seed [0]

Learning rate: [0.2]. Momentum: [0]

MENU:: Select one of the following:

[T]est Network. Set [N]etwork. Set Learning-[C]onstants. [I]nitialise Random Seed. [Q]uit

 $>_{\mathbf{c}}$

Enter Learning Rate: [range 0 to 1] 0.1

Enter Momentum: [range 0 to 1] 0.3

Network is: for Linear-activation

Initial weights seed [0]

Learning rate: [0.1]. Momentum: [0.3]

MENU:: Select one of the following:

[T]est Network. Set [N]etwork. Set Learning-[C]onstants. [I]nitialise Random Seed. [Q]uit

>t

Ir	nputs		T	Targets			Actuals		Rescaled		
0	0:	0	0	0:	0.2	0.3	0.4:	0	0	0	
0	1:	0	1	1:	0.5	0.4	0.6:	0	0	1	
1	0:	0	1	1:	0.7	0.8	0.5:	1	1	0	
1	1:	1	1	0:	1	0.9	0.7:	1	1	1	

Mean Sum Square Errors are 0.195 0.125 0.265

% Correct Classifications 75 75 50

SELECT:

[L]earn. [P]resent Data. [C]hange Learning Constants. Find [W]eights. [S]ave Learnt Data. [A]bort.

>1

Epoch 0

AndOrXor: Mean Sum Square Errors are 0.185 0.13 0.338

Epoch 1

AndOrXor: Mean Sum Square Errors are 0.121 0.103 0.332

Epoch 2

AndOrXor: Mean Sum Square Errors are 0.107 0.0959 0.331

Epoch 3

AndOrXor: Mean Sum Square Errors are 0.1 0.0917 0.329

Epoch 4

AndOrXor: Mean Sum Square Errors are 0.0961 0.0887 0.327

Epoch 5

AndOrXor: Mean Sum Square Errors are 0.0929 0.0865 0.326

Epoch 6

AndOrXor: Mean Sum Square Errors are 0.0904 0.0848 0.324

SELECT:

[L]earn. [P]resent Data. [C]hange Learning Constants. Find [W]eights. [S]ave Learnt Data. [A]bort.

>p

Inputs			Ta	argets	Actuals			F	Resca	led
0	0:	0	0	0:	-0.13	0.349	0.443:	0	0	0
0	1:	0	1	1:	0.242	0.706	0.502:	0	1	1
1	0:	0	1	1:	0.329	0.822	0.441:	0	1	0

1 1: 1 0: 0.701 1.18 0.5: 1 1 1									
Mean Sum Square Errors are 0.0682 0.068 0.252									
% Correct Classifications 100 100 50									
SELECT:									
[L]earn. [P]resent Data. [C]hange Learning Constants. Find [W]eights. [S]ave Learnt Data. [A]bort.									
>									
Weights of network after training	0	1	2						
SELECT:		1	1						
[L]earn. [P]resent Data. [C]hange Learning Constants. Find [W]eights. [S]ave Learn	nt Data. [A]bort.								
> _W									
-0.13,0.459,0.373,0.349,0.473,0.357,0.443,-0.00206,0.0596,									
SELECT:									
[L]earn. [P]resent Data. [C]hange Learning Constants. Find [W]eights. [S]ave Learn	nt Data. [A]bort.								
>									
Weights are = $\{-0.13, 0.459, 0.373, 0.349, 0.473, 0.357, 0.443, -0.00206, 0.0596\}$									
(51.2, 51.2), 51.2									

Code for SigmoidalLayerNetwork Functions – mark scheme	Code				Comments		
Function SigmoidalLayerNetwork CalcOutputs	0	1	2	3	0	1	2

```
///<summary>
       Calculates the outputs of the sigmoidal layer
/// Equation:
/// sum = input * weight
/// output = 1 / (1 + exp( - sum ))
///<argument="const double inputs[]">Array containing the inputs</argument>
///</summary>
void SigmoidalLayerNetwork::CalcOutputs(const double inputs[]) {
      // Calculate outputs being Sigmoid (WeightedSum of ins)
      //Tracks which weight is being accessed
       int weight index = 0;
       for (int neuron counter=0; neuron counter < numNeurons; neuron counter++)
              //Processes each neuron in order
              outputs[neuron_counter] = weights[weight_index++];
              //The summation is done here
```

```
for (int input counter=0; input counter < numInputs; input counter++)
                     outputs[neuron counter] += inputs[input counter] * weights[weight index++];
                     outputs[neuron counter] = 1/(1 + \exp(-1 * \text{output[neuron counter]}));
Function SigmoidalLayerNetwork FindDeltas
                                                                                  0
                                                                                                     2
///<summary>
///
       Calculates the outputs of the sigmoidal layer
/// Equation:
/// Temp output = input * weight
/// output = 1 / (1 + exp( - sum ))
///
///<argument="const double inputs[]">Array containing the inputs</argument>
///</summary>
void SigmoidalLayerNetwork::CalcOutputs(const double inputs[]) {
      // Calculate outputs being Sigmoid (WeightedSum of ins)
       //Makes use of inheritance to find outputs as done with linear-activation networks
       LinearLayerNetwork::CalcOutputs(inputs);
```

```
for (int neuron_counter=0; neuron_counter < numNeurons; neuron_counter++)
{
    //Actual output = 1 / (1 + exp( - Temp_output ) )
    outputs[neuron_counter] = 1 / (1 + exp( -1 * outputs[neuron_counter]));
}
</pre>
```

Program output with default weights:	Missing	Wrong	Correct
a learning rate of 0.15 and momentum of 0.4:	0	1	2
show state before, during and then after training			

Before

Richard J. Mitchell's Perceptron Network Program

Adapted by Abdelrahmane Bray [Autumn 2014]

Network is: for Linear-activation

Initial weights seed [0]

Learning rate: [0.2]. Momentum: [0]

MENU:: Select one of the following:

[T]est Network. Set [N]etwork. Set Learning-[C]onstants. [I]nitialise Random Seed. [Q]uit

>n

SELECT NETWORK:

[L]inear. [S]igmoidal. [X]OR. [O]ther non-Separable. [C]lassifier. [N]umerical Probability.

 $>_{\mathbf{S}}$

Network is: for Sigmoidal-activation Initial weights seed [0] Learning rate: [0.2]. Momentum: [0] MENU:: Select one of the following: [T]est Network. Set [N]etwork. Set Learning-[C]onstants. [I]nitialise Random Seed. [Q]uit >c Enter Learning Rate: [range 0 to 1] 0.15 Enter Momentum: [range 0 to 1] 0.4 Network is: for Sigmoidal-activation Initial weights seed [0] Learning rate: [0.15]. Momentum: [0.4] MENU:: Select one of the following: [T]est Network. Set [N]etwork. Set Learning-[C]onstants. [I]nitialise Random Seed. [Q]uit >t Inputs **Targets** Actuals Rescaled

```
0: 0.55 0.574 0.599:
   0
        0:
                        1: 0.622 0.599 0.646:
    0
                      1: 0.668 0.69 0.622:
    1
        0:
                        0: 0.731 0.711 0.668:
                                                     1
Mean Sum Square Errors are 0.302 0.168 0.268
% Correct Classifications
                        25 75
                                   50
SELECT:
[L]earn. [P]resent Data. [C]hange Learning Constants. Find [W]eights. [S]ave Learnt Data. [A]bort.
>1
      Epoch 0
AndOrXor: Mean Sum Square Errors are 0.301 0.168 0.272
      Epoch 200
AndOrXor: Mean Sum Square Errors are 0.0577 0.0369 0.255
      Epoch 400
AndOrXor: Mean Sum Square Errors are 0.0318 0.018 0.255
      Epoch 600
AndOrXor: Mean Sum Square Errors are 0.0212 0.0114 0.255
```

Epoch 800

AndOrXor: Mean Sum Square Errors are 0.0156 0.00819 0.255

Epoch 1000

AndOrXor: Mean Sum Square Errors are 0.0122 0.00634 0.255

SELECT:

[L]earn. [P]resent Data. [C]hange Learning Constants. Find [W]eights. [S]ave Learnt Data. [A]bort.

>p

Iı	nputs		T	argets	Actuals	Res		
0	0:	0	0	0: 0.00302	2 0.12 0.505 :	0	0	1
0	1:	0	1	1: 0.119	0.926 0.502:	0	1	1
1	0:	0	1	1: 0.119	0.926 0.499:	0	1	0
1	1:	1	1	0: 0.858	0.999 0.496 :	1	1	0

Mean Sum Square Errors are 0.0122 0.00633 0.25

% Correct Classifications 100 100 50

SELECT:

[L]earn. [P]resent Data. [C]hange Learning Constants. Find [W]eights. [S]ave Learnt Data. [A]bort.

 $>_{\mathbf{W}}$

-5.8,3.8,3.8,-1.99,4.52,4.52,0.0217,-0.0238,-0.014,

Discussion (on code and results)	Missing Ok Excellent						
	0	1	2	3	4		

Linearly-activated neurons can solve the problems of boolean OR and AND in a small amount of epochs, but not that of XOR.

This is because those problems are linearly separable.

Sigmoidal-activated neurons can solve the problems of OR, AND and XOR, but in a large amount of epochs.

The learning rate affects the magnitude of the change in weights.

Momentum also affects the magnitude of the change in weights, but the momentum grows in magnitude when learning is done in the right direction.

Most of the code had to be changed, as the variable name used were not intuitive to read, and on several occasions bad programming practice was in place.

Conclusion	Missing Ok Excellent				
	0	1	2	3	4

To conclude, the linearly activated neurons can learn the "simple" problems of boolean OR and AND, but not that of XOR because it is not possible to separate the target outputs into distinct sets. This problem can be overcome using a sigmoidal activation network, however the learning takes much longer.

Momentum and learning rate affect the rate at which the weights change, and when correctly utilised, allow the neuron to learn quickly and effectively. Smaller learning rates allow for better "fine-tuning" of the weights, whereas greater learning rates allow for faster learning.

Real-world applications of single-layered networks are scarce, as most problems it can solve can be easily overcome using other methods.

However, multiple-layers of perceptrons may have a very numerous amount of applications, most of which are in pattern-manipulation.

Self Evaluation (answer yes/no/maybe)	Your View	Markers View
My code works fully	YES	
My code is clear and concise	YES	
Each function has good comments explaining what it does and its arguments	YES	
The code implementing the functions are well explained	YES	
I understand the code in the library module	YES	

Write below any issues you have or any questions you would like answered	

Markers Comments	Total Mark	/ 45