0	0	1	4	5	8	9	12	13
1	2	3	6	7	10	11	14	15
2	16	17	20	21	24	25	28	29
3	18	19	22	23	26	27	30	31
4	32	33	36	37	64	64	64	64
2	34	35	38	39	64	64	64	64
9	48	49	52	53	64	64	64	64
7	50	51	54	55	64	64	64	64
,	0	1	2	3	4	5	6	7

```
poly 0: ((0, 0), (0, 2), (2, 2), (2, 0), (0, 0))
poly 1: ((0, 0), (0, 1.999), (1.999, 1.999), (1.999, 0), (0, 0))
poly 2:(((2, 0), (0, 4), (4, 4), (2, 0))
poly 3: ((0, 0), (2, 4), (4, 0), (0, 0))
poly 4: ((0, 0), (0, 4), (4, 0), (0, 0))
poly 5: ((4, 0), (0, 4), (4, 4), (4, 0))
poly 6: ((0, 0), (0, 8), (8, 8), (8, 0))
poly 7: ((8, 0), (0, 8), (8, 8), (8, 0))
poly 8: ((6, 4), (4, 8), (8, 8), (6, 4))
poly 9: ((5.5, 3), (3, 8), (8, 8), (5.5, 3))
poly 10: ((0.001, 0.001), (0.001, 0.999), (0.999, 0.999), (0.999, 0.001), (0.001, 0.001))
poly 11: ((3.5, 0), (3, 8), (4, 8), (3.5, 0))
poly 12: ((0, 0), (0, 8), (8, 8), (8, 0), (0, 0))
```

ID	Max		
0	3		
1	0		
2	22		
3	6		
4	16		
5	23		
6	48		
7	64		
8	64		
9	64		
10	0		
11	-inf		
12	64		

0	0	1	4	5	8	9	12	13
1	2	3	6	7	10	11	14	15
2	16	17	20	21	24	25	28	29
3	18	19	22	23	26	27	30	31
4	32	33	36	37	64	64	64	64
2	34	35	38	39	64	64	64	64
9	48	49	52	53	64	64	64	64
7	50	51	54	55	64	64	64	64
,	0	1	2	3	4	5	6	7

```
poly 0: ((0, 0), (0, 2), (2, 2), (2, 0), (0, 0))

poly 1: ((0, 0), (0, 1.999), (1.999, 1.999), (1.999, 0), (0, 0))

poly 2:(((2, 0), (0, 4), (4, 4), (2, 0))

poly 3: ((0, 0), (2, 4), (4, 0), (0, 0))

poly 4: ((0, 0), (0, 4), (4, 0), (0, 0))

poly 5: ((4, 0), (0, 4), (4, 4), (4, 0))

poly 6: ((0, 0), (0, 8), (8, 0), (0, 0))

poly 7: ((8, 0), (0, 8), (8, 8), (8, 0))

poly 8: ((6, 4), (4, 8), (8, 8), (6, 4))

poly 9: ((5.5, 3), (3, 8), (8, 8), (5.5, 3))

poly 10: ((0.001, 0.001), (0.001, 0.999), (0.999, 0.999), (0.999, 0.001), (0.001, 0.001))

poly 11: ((3.5, 0), (3, 8), (4, 8), (3.5, 0))

poly 12: ((0, 0), (0, 8), (8, 8), (8, 0), (0, 0))
```

ID	Max		
0	3		
1	0		
2	22		
3	6		
4	16		
5	23		
6	48		
7	64		
8	64		
9	64		
10	0		
11	-inf		
12	64		

0	0	1	4	5	8	9	12	13
1	2	3	6	7	10	11	14	15
2	16	17	20	21	24	25	28	29
e	18	19	22	23	26	27	30	31
4	32	33	36	37	64	64	64	64
2	34	35	38	39	64	64	64	64
9	48	49	52	53	64	64	64	64
7	50	51	54	55	64	64	64	64
		1	2	3	4	5	6	7

```
poly 0: ((0, 0), (0, 2), (2, 2), (2, 0), (0, 0))
poly 1: ((0, 0), (0, 1.999), (1.999, 1.999), (1.999, 0), (0, 0))
poly 2:(((2, 0), (0, 4), (4, 4), (2, 0))
poly 3: ((0, 0), (2, 4), (4, 0), (0, 0))
poly 4: ((0, 0), (0, 4), (4, 0), (0, 0))
poly 5: ((4, 0), (0, 4), (4, 4), (4, 0))
poly 6: ((0, 0), (0, 8), (8, 0), (0, 0))
poly 7: ((8, 0), (0, 8), (8, 8), (8, 0))
poly 8: ((6, 4), (4, 8), (8, 8), (6, 4))
poly 9: ((5.5, 3), (3, 8), (8, 8), (5.5, 3))
poly 10: ((0.001, 0.001), (0.001, 0.999), (0.999, 0.999), (0.999, 0.001), (0.001, 0.001))
poly 11: ((3.5, 0), (3, 8), (4, 8), (3.5, 0))
poly 12: ((0, 0), (0, 8), (8, 8), (8, 0), (0, 0))
```

10	Max		
ID	Max		
0	3		
1	0		
2	22		
3	6		
4	16		
5	23		
6	48		
7	64		
8	64		
9	64		
10	0		
11	-inf		
12	64		

0	0	1	4	5	8	9	12	13
1	2	3	6	7	10	11	14	15
2	16	17	20	21	24	25	28	29
3	18	19	22	23	26	27	30	31
4	32	33	36	37	64	64	64	64
2	34	35	38	39	64	64	64	64
9	48	49	52	53	64	64	64	64
7	50	51	54	55	64	64	64	64
,	0	1	2	3	4	5	6	7

```
poly 0: ((0, 0), (0, 2), (2, 2), (2, 0), (0, 0))
poly 1: ((0, 0), (0, 1.999), (1.999, 1.999), (1.999, 0), (0, 0))
poly 2:(((2, 0), (0, 4), (4, 4), (2, 0))
poly 3: ((0, 0), (2, 4), (4, 0), (0, 0))
poly 4: ((0, 0), (0, 4), (4, 0), (0, 0))
poly 5: ((4, 0), (0, 4), (4, 4), (4, 0))
poly 6: ((0, 0), (0, 8), (8, 0), (0, 0))
poly 7: ((8, 0), (0, 8), (8, 8), (8, 0))
poly 8: ((6, 4), (4, 8), (8, 8), (6, 4))
poly 9: ((5.5, 3), (3, 8), (8, 8), (5.5, 3))
poly 10: ((0.001, 0.001), (0.001, 0.999), (0.999, 0.999), (0.999, 0.001), (0.001, 0.001))
poly 11: ((3.5, 0), (3, 8), (4, 8), (3.5, 0))
poly 12: ((0, 0), (0, 8), (8, 8), (8, 0), (0, 0))
```

ID	Max		
0	3		
1	0		
2	22		
3	6		
4	16		
5	23		
6	48		
7	64		
8	64		
9	64		
10	0		
11	-inf		
12	64		

0	0	1	4	п	8	9	12	13
1	2	3		7	10	11	14	15
2	16	1	20	21	24	25	28	29
3	76	19	22	23	26	27	30	31
4	32	33	36	37	64	64	64	64
2	34	35	38	39	64	64	64	64
9	48	49	52	53	64	64	64	64
7	50	51	54	55	64	64	64	64
	0	1	2	3	4	5	6	7

```
poly 0: ((0, 0), (0, 2), (2, 2), (2, 0), (0, 0))
poly 1: ((0, 0), (0, 1.999), (1.999, 1.999), (1.999, 0), (0, 0))
poly 2:(((2, 0), (0, 4), (4, 4), (2, 0))
poly 3: ((0, 0), (2, 4), (4, 0), (0, 0))
poly 4: ((0, 0), (0, 4), (4, 0), (0, 0))
poly 5: ((4, 0), (0, 4), (4, 4), (4, 0))
poly 6: ((0, 0), (0, 8), (8, 0), (0, 0))
poly 7: ((8, 0), (0, 8), (8, 8), (8, 0))
poly 8: ((6, 4), (4, 8), (8, 8), (6, 4))
poly 9: ((5.5, 3), (3, 8), (8, 8), (5.5, 3))
poly 10: ((0.001, 0.001), (0.001, 0.999), (0.999, 0.999), (0.999, 0.001), (0.001, 0.001))
poly 11: ((3.5, 0), (3, 8), (4, 8), (3.5, 0))
poly 12: ((0, 0), (0, 8), (8, 8), (8, 0), (0, 0))
```

ID	Max
0	3
1	0
2	22
3	6
4	16
5	23
6	48
7	64
8	64
9	64
10	0
11	-inf
12	64

0	0	1	4	ľ	8	9	12	13
1	2	3	-	7	10	11	14	15
2	16	1	20	21	24	25	28	29
ю	1/	19	22	23	26	27	30	31
4	32	33	36	37	64	64	64	64
2	34	35	38	39	64	64	64	64
9	48	49	52	53	64	64	64	64
7	50	51	54	55	64	64	64	64
	0	1	2	3	4	5	6	7

```
poly 0: ((0, 0), (0, 2), (2, 2), (2, 0), (0, 0))
poly 1: ((0, 0), (0, 1.999), (1.999, 1.999), (1.999, 0), (0, 0))
poly 2:(((2, 0), (0, 4), (4, 4), (2, 0))
poly 3: ((0, 0), (2, 4), (4, 0), (0, 0))
poly 4: ((0, 0), (0, 4), (4, 0), (0, 0))
poly 5: ((4, 0), (0, 4), (4, 4), (4, 0))
poly 6: ((0, 0), (0, 8), (8, 0), (0, 0))
poly 7: ((8, 0), (0, 8), (8, 8), (8, 0))
poly 8: ((6, 4), (4, 8), (8, 8), (6, 4))
poly 9: ((5.5, 3), (3, 8), (8, 8), (5.5, 3))
poly 10: ((0.001, 0.001), (0.001, 0.999), (0.999, 0.999), (0.999, 0.001), (0.001, 0.001))
poly 11: ((3.5, 0), (3, 8), (4, 8), (3.5, 0))
poly 12: ((0, 0), (0, 8), (8, 8), (8, 0), (0, 0))
```

ID	Max		
0	3		
1	0		
2	22		
3	6		
4	16		
5	23		
6	48		
7	64		
8	64		
9	64		
10	0		
11	-inf		
12	64		

0	0	1	4	5	8	9	12	y /
1	2	3	6	7	10	11	1/	15
2	16	17	20	21	24	7	28	29
Э	18	19	22	23	7/	27	30	31
4	32	33	36	3/	64	64	64	64
2	34	35	36	39	64	64	64	64
9	48	23	52	53	64	64	64	64
7	5/3	51	54	55	64	64	64	64
ļ	0	1	2	3	4	5	6	7

```
poly 0: ((0, 0), (0, 2), (2, 2), (2, 0), (0, 0))
poly 1: ((0, 0), (0, 1.999), (1.999, 1.999), (1.999, 0), (0, 0))
poly 2:(((2, 0), (0, 4), (4, 4), (2, 0))
poly 3: ((0, 0), (2, 4), (4, 0), (0, 0))
poly 4: ((0, 0), (0, 4), (4, 0), (0, 0))
poly 5: ((4, 0), (0, 4), (4, 4), (4, 0))
poly 6: ((0, 0), (0, 8), (8, 8), (8, 0))
poly 7: ((8, 0), (0, 8), (8, 8), (8, 0))
poly 8: ((6, 4), (4, 8), (8, 8), (6, 4))
poly 9: ((5.5, 3), (3, 8), (8, 8), (5.5, 3))
poly 10: ((0.001, 0.001), (0.001, 0.999), (0.999, 0.999), (0.999, 0.001), (0.001, 0.001))
poly 11: ((3.5, 0), (3, 8), (4, 8), (3.5, 0))
poly 12: ((0, 0), (0, 8), (8, 8), (8, 0), (0, 0))
```

ID	Max		
0	3		
1	0		
2	22		
3	6		
4	16		
5	23		
6	48		
7	64		
8	64		
9	64		
10	0		
11	-inf		
12	64		

0	0	1	4	5	8	9	12	1/2
1	2	3	6	7	10	11	1/	15
2	16	17	20	21	24	25	28	29
3	18	19	22	23	7/2	27	30	31
4	32	33	36	3/	64	64	64	64
2	34	35	38	39	64	64	64	64
9	48	وره	52	53	64	64	64	64
7	5	51	54	55	64	64	64	64
	0	1	2	3	4	5	6	7

```
poly 0: ((0, 0), (0, 2), (2, 2), (2, 0), (0, 0))
poly 1: ((0, 0), (0, 1.999), (1.999, 1.999), (1.999, 0), (0, 0))
poly 2:(((2, 0), (0, 4), (4, 4), (2, 0))
poly 3: ((0, 0), (2, 4), (4, 0), (0, 0))
poly 4: ((0, 0), (0, 4), (4, 0), (0, 0))
poly 5: ((4, 0), (0, 4), (4, 4), (4, 0))
poly 6: ((0, 0), (0, 8), (8, 0), (0, 0))
poly 7: ((8, 0), (0, 8), (8, 8), (8, 0))
poly 8: ((6, 4), (4, 8), (8, 8), (6, 4))
poly 9: ((5.5, 3), (3, 8), (8, 8), (5.5, 3))
poly 10: ((0.001, 0.001), (0.001, 0.999), (0.999, 0.999), (0.999, 0.001), (0.001, 0.001))
poly 11: ((3.5, 0), (3, 8), (4, 8), (3.5, 0))
poly 12: ((0, 0), (0, 8), (8, 8), (8, 0), (0, 0))
```

Max
3
0
22
6
16
23
48
64
64
64
0
-inf
64

0	0	1	4	5	8	9	12	13
1	2	3	6	7	10	11	14	15
2	16	17	20	21	24	25	28	29
3	18	19	22	23	26	27	30	31
4	32	33	36	37	64	64	64	64
2	34	35	38	39	64	64	64	64
9	48	49	52	53	64	64	64	64
7	50	51	54	55	64	64	64	64
,	0	1	2	3	4	5	6	7

```
poly 0: ((0, 0), (0, 2), (2, 2), (2, 0), (0, 0))
poly 1: ((0, 0), (0, 1.999), (1.999, 1.999), (1.999, 0), (0, 0))
poly 2:(((2, 0), (0, 4), (4, 4), (2, 0))
poly 3: ((0, 0), (2, 4), (4, 0), (0, 0))
poly 4: ((0, 0), (0, 4), (4, 0), (0, 0))
poly 5: ((4, 0), (0, 4), (4, 4), (4, 0))
poly 6: ((0, 0), (0, 8), (8, 0), (0, 0))
poly 7: ((8, 0), (0, 8), (8, 8), (8, 0))
poly 8: ((6, 4), (4, 8), (8, 8), (6, 4))
poly 9: ((5.5, 3), (3, 8), (8, 8), (5.5, 3))
poly 10: ((0.001, 0.001), (0.001, 0.999), (0.999, 0.999), (0.999, 0.001), (0.001, 0.001))
poly 11: ((3.5, 0), (3, 8), (4, 8), (3.5, 0))
poly 12: ((0, 0), (0, 8), (8, 8), (8, 0), (0, 0))
```

ID	Max		
0	3		
1	0		
2	22		
3	6		
4	16		
5	23		
6	48		
7	64		
8	64		
9	64		
10	0		
11	-inf		
12	64		

0	0	1	4	5	8	9	12	13
1	2	3	6	7	10	11	14	15
2	16	17	20	21	24	25	28	29
3	18	19	22	23	26	27	30	31
4	32	33	36	37	64	64	64	64
2	34	35	38	39	64	64	64	64
9	48	49	52	53	64	64	64	64
7	50	51	54	55	64	64	64	64
,	0	1	2	3	4	5	6	7

```
poly 0: ((0, 0), (0, 2), (2, 2), (2, 0), (0, 0))
poly 1: ((0, 0), (0, 1.999), (1.999, 1.999), (1.999, 0), (0, 0))
poly 2:(((2, 0), (0, 4), (4, 4), (2, 0))
poly 3: ((0, 0), (2, 4), (4, 0), (0, 0))
poly 4: ((0, 0), (0, 4), (4, 0), (0, 0))
poly 5: ((4, 0), (0, 4), (4, 4), (4, 0))
poly 6: ((0, 0), (0, 8), (8, 0), (0, 0))
poly 7: ((8, 0), (0, 8), (8, 8), (8, 0))
poly 8: ((6, 4), (4, 8), (8, 8), (6, 4))
poly 9: ((5.5, 3), (3, 8), (8, 8), (5.5, 3))
poly 10: ((0.001, 0.001), (0.001, 0.999), (0.999, 0.999), (0.999, 0.001), (0.001, 0.001))
poly 11: ((3.5, 0), (3, 8), (4, 8), (3.5, 0))
poly 12: ((0, 0), (0, 8), (8, 8), (8, 0), (0, 0))
```

10	N.4
ID	Max
0	3
1	0
2	22
3	6
4	16
5	23
6	48
7	64
8	64
9	64
10	0
11	-inf
12	64

0	0	1	4	5	8	9	12	13
1	2	3	6	7	10	11	14	15
2	16	17	20	21	24	25	28	29
3	18	19	22	23	26	27	30	31
4	32	33	36	37	64	64	64	64
2	34	35	38	39	64	64	64	64
9	48	49	52	53	64	64	64	64
7	50	51	54	55	64	64	64	64
	0	1	2	3	4	5	6	7

```
poly 0: ((0, 0), (0, 2), (2, 2), (2, 0), (0, 0))
poly 1: ((0, 0), (0, 1.999), (1.999, 1.999), (1.999, 0), (0, 0))
poly 2:(((2, 0), (0, 4), (4, 4), (2, 0))
poly 3: ((0, 0), (2, 4), (4, 0), (0, 0))
poly 4: ((0, 0), (0, 4), (4, 0), (0, 0))
poly 5: ((4, 0), (0, 4), (4, 4), (4, 0))
poly 6: ((0, 0), (0, 8), (8, 0), (0, 0))
poly 7: ((8, 0), (0, 8), (8, 8), (8, 0))
poly 8: ((6, 4), (4, 8), (8, 8), (6, 4))
poly 9: ((5.5, 3), (3, 8), (8, 8), (5.5, 3))
poly 10: ((0.001, 0.001), (0.001, 0.999), (0.999, 0.999), (0.999, 0.001), (0.001, 0.001))
poly 11: ((3.5, 0), (3, 8), (4, 8), (3.5, 0))
```

poly 12: ((0, 0), (0, 8), (8, 8), (8, 0), (0, 0))

ID	Max
0	3
1	0
2	22
3	6
4	16
5	23
6	48
7	64
8	64
9	64
10	0
11	-inf
12	64

0	0	1	4			8	9	12	13
1	2	3	6	7		10	11	14	15
2	16	17	20	21		24	25	28	29
ю	18	19	22	23	3	26	27	30	31
4	32	33	36	37	,	64	64	64	64
2	34	35	38	39	)	64	64	64	64
9	48	49	52	53		64	64	64	64
7	50	51	54	55	;	64	64	64	64
	0	1	2	3		4	5	6	7

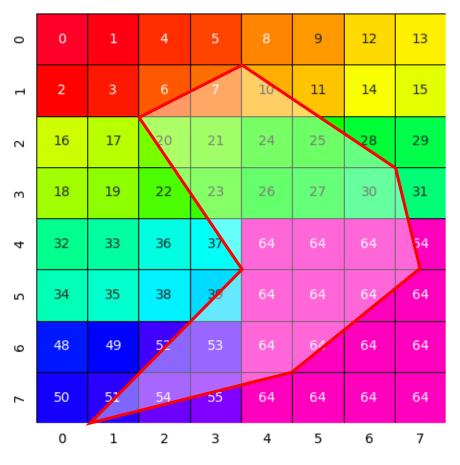
```
poly 0: ((0, 0), (0, 2), (2, 2), (2, 0), (0, 0))
poly 1: ((0, 0), (0, 1.999), (1.999, 1.999), (1.999, 0), (0, 0))
poly 2:(((2, 0), (0, 4), (4, 4), (2, 0))
poly 3: ((0, 0), (2, 4), (4, 0), (0, 0))
poly 4: ((0, 0), (0, 4), (4, 0), (0, 0))
poly 5: ((4, 0), (0, 4), (4, 4), (4, 0))
poly 6: ((0, 0), (0, 8), (8, 0), (0, 0))
poly 7: ((8, 0), (0, 8), (8, 8), (8, 0))
poly 8: ((6, 4), (4, 8), (8, 8), (6, 4))
poly 9: ((5.5, 3), (3, 8), (8, 8), (5.5, 3))
poly 10: ((0.001, 0.001), (0.001, 0.999), (0.999, 0.999), (0.999, 0.001), (0.001, 0.001))
poly 11: ((3.5, 0), (3, 8), (4, 8), (3.5, 0))
poly 12: ((0, 0), (0, 8), (8, 8), (8, 0), (0, 0))
```

ID	Max		
0	3		
1	0		
2	22		
3	6		
4	16		
5	23		
6	48		
7	64		
8	64		
9	64		
10	0		
11	-inf		
12	64		

0	0	1	4	5	8	9	12	13
1	2	3	6	7	10	11	14	15
2	16	17	20	21	24	25	28	29
m	18	19	22	23	26	27	30	31
4	32	33	36	37	64	64	64	64
2	34	35	38	39	64	64	64	64
9	48	49	52	53	64	64	64	64
7	50	51	54	55	64	64	64	64
	0	1	2	3	4	5	6	7

```
poly 0: ((0, 0), (0, 2), (2, 2), (2, 0), (0, 0))
poly 1: ((0, 0), (0, 1.999), (1.999, 1.999), (1.999, 0), (0, 0))
poly 2:(((2, 0), (0, 4), (4, 4), (2, 0))
poly 3: ((0, 0), (2, 4), (4, 0), (0, 0))
poly 4: ((0, 0), (0, 4), (4, 0), (0, 0))
poly 5: ((4, 0), (0, 4), (4, 4), (4, 0))
poly 6: ((0, 0), (0, 8), (8, 0), (0, 0))
poly 7: ((8, 0), (0, 8), (8, 8), (8, 0))
poly 8: ((6, 4), (4, 8), (8, 8), (6, 4))
poly 9: ((5.5, 3), (3, 8), (8, 8), (5.5, 3))
poly 10: ((0.001, 0.001), (0.001, 0.999), (0.999, 0.999), (0.999, 0.001), (0.001, 0.001))
poly 11: ((3.5, 0), (3, 8), (4, 8), (3.5, 0))
poly 12: ((0, 0), (0, 8), (8, 8), (8, 0), (0, 0))
```

ID	Max
0	3
1	0
2	22
3	6
4	16
5	23
6	48
7	64
8	64
9	64
10	0
11	-inf
12	64



```
poly 0: ((0, 0), (0, 2), (2, 2), (2, 0), (0, 0))
poly 1: ((0, 0), (0, 1.999), (1.999, 1.999), (1.999, 0), (0, 0))
poly 2:(((2, 0), (0, 4), (4, 4), (2, 0))
poly 3: ((0, 0), (2, 4), (4, 0), (0, 0))
poly 4: ((0, 0), (0, 4), (4, 0), (0, 0))
poly 5: ((4, 0), (0, 4), (4, 4), (4, 0))
poly 6: ((0, 0), (0, 8), (8, 0), (0, 0))
poly 7: ((8, 0), (0, 8), (8, 8), (8, 0))
poly 8: ((6, 4), (4, 8), (8, 8), (6, 4))
poly 9: ((5.5, 3), (3, 8), (8, 8), (5.5, 3))
poly 10: ((0.001, 0.001), (0.001, 0.999), (0.999, 0.999), (0.999, 0.001), (0.001, 0.001))
poly 11: ((3.5, 0), (3, 8), (4, 8), (3.5, 0))
poly 12: ((0, 0), (0, 8), (8, 8), (8, 0), (0, 0))
poly 13: ((4, 1), (2, 2), (4, 5), (1,8), (5, 7), (7.5, 5), (7, 3), (4, 1))
poly 14: ((4, 1), (2, 2), (4, 4), (7.5, 4), (7, 3), (4, 1))
```

ID	Max
0	3
1	0
2	22
3	6
4	16
5	23
6	48
7	64
8	64
9	64
10	0
11	-inf
12	64
13	64
14	30

0	0	1	4	5	8	9	12	13
1	2	3	6	7	10	11	14	15
2	16	17	20	21	24	25	28	29
3	18	19	22	23	26	27	30	31
4	32	33	36	37	64	64	64	64
2	34	35	38	39	64	64	64	64
9	48	49	52	53	64	64	64	64
7	50	51	54	55	64	64	64	64
,	0	1	2	3	4	5	6	7

```
poly 0: ((0, 0), (0, 2), (2, 2), (2, 0), (0, 0))
poly 1: ((0, 0), (0, 1.999), (1.999, 1.999), (1.999, 0), (0, 0))
poly 2:(((2, 0), (0, 4), (4, 4), (2, 0))
poly 3: ((0, 0), (2, 4), (4, 0), (0, 0))
poly 4: ((0, 0), (0, 4), (4, 0), (0, 0))
poly 5: ((4, 0), (0, 4), (4, 4), (4, 0))
poly 6: ((0, 0), (0, 8), (8, 0), (0, 0))
poly 7: ((8, 0), (0, 8), (8, 8), (8, 0))
poly 8: ((6, 4), (4, 8), (8, 8), (6, 4))
poly 9: ((5.5, 3), (3, 8), (8, 8), (5.5, 3))
poly 10: ((0.001, 0.001), (0.001, 0.999), (0.999, 0.999), (0.999, 0.001), (0.001, 0.001))
poly 11: ((3.5, 0), (3, 8), (4, 8), (3.5, 0))
poly 12: ((0, 0), (0, 8), (8, 8), (8, 0), (0, 0))
poly 13: ((4, 1), (2, 2), (4, 5), (1,8), (5, 7), (7.5, 5), (7, 3), (4, 1))
poly 14: ((4, 1), (2, 2), (4, 4), (7.5, 4), (7, 3), (4, 1))
```

ID	Max
0	3
1	0
2	22
3	6
4	16
5	23
6	48
7	64
8	64
9	64
10	0
11	-inf
12	64
13	64
14	30