

# Dynamic Walking on Compliant and Uneven Terrain using DCM and Passivity-based Whole-body Control

[Mesesan, 2019 Dynamic Walking on Compliant and Uneven Terrain.pdf](#)

Passivity-based Whole-body Control (PB WBD) using trajectory generated by DCM approach

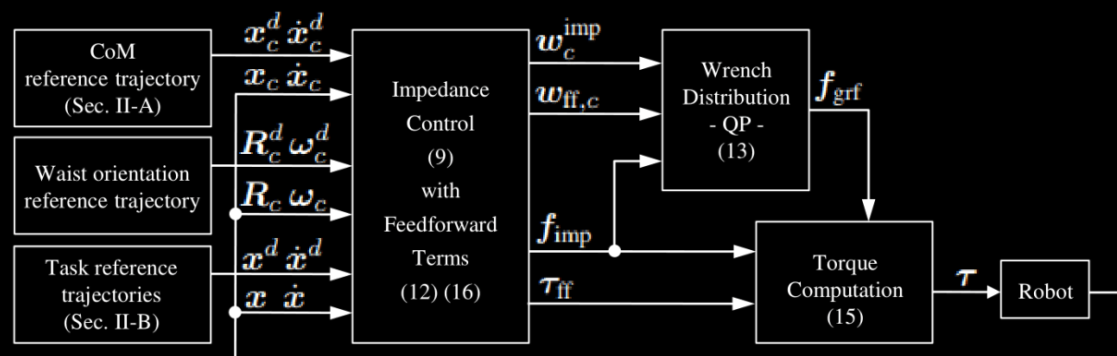


Fig. 2: Overview of the whole-body torque controller

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## I/ DCM approach with elimination of commanded torques discontinuities:

DCM stands for **Divergent Component of Motion** defined as:

**Virtual Repellent Point (VRP):**

$$\xi = x_c + \sqrt{\frac{\Delta z}{g}} \dot{x}_c \quad (1)$$

$$v = x_c - \frac{\Delta z}{g} \ddot{x}_c$$

### I.1/ CoM reference trajectory:

Relation between these 2 points:

$$v = \xi - \sqrt{\frac{\Delta z}{g}} \dot{\xi} \quad (2)$$

Procedure to generate CoM trj  $x_c$

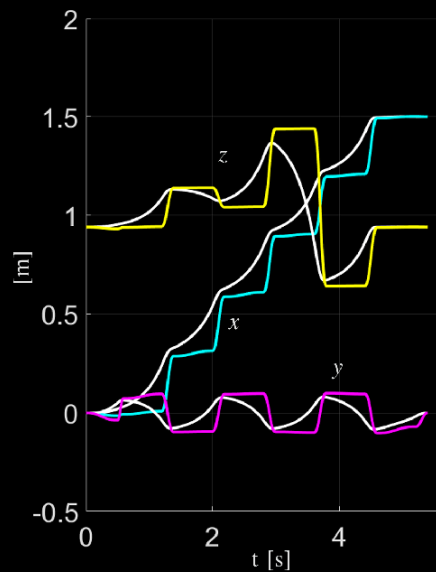


Fig. 1. Planning of smooth and  
a) black: DCM, colored: VRP,

1/ VRP way points  $v_k \in \mathbb{R}^3$  are placed under the foot center at foot step  $k$ , the height of  $v_k = \Delta z$

2/ Trajectory of VRP is created by keeping its **stationary points under the stance foot** in the single support phase, then using linear interpolate for the transition from one foot to the other during the double support phase.

3/ Terminal DCM coincides with final VRP

Compute VRP  $\rightarrow$  DCM  $\rightarrow$  CoM

Detailed in the cited paper [10] and [11]

(We may or may not adopt this scheme or we can use the available CoM trj generated in the given code)

## I.2 / Foot trajectory:

I think this one was given in the code

## II/ Whole-body torque controller:

Dynamic of humanoid as a **floating base** manipulator. The components of the state vector are:

- The pose of the CoM:  $x_c \in \mathbb{R}^3, R_c \in SO(3)$ : (rotation matrix of the waist (torso, etc...))
- Velocity of the CoM:  $\dot{x}_c, \omega_c \in \mathbb{R}^3$ . Stack them together yields:  $\nu_c = [\dot{x}_c, \omega_c]^T \in \mathbb{R}^6$
- Joint angle and joint velocities  $q, \dot{q} \in \mathbb{R}^n$

Then the dynamics is:

$$M \begin{bmatrix} \dot{\nu}_c \\ \ddot{q} \end{bmatrix} + C \begin{bmatrix} \nu_c \\ \dot{q} \end{bmatrix} + \begin{bmatrix} -w_g \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ \tau \end{bmatrix} + \bar{\tau}_{ext} \quad (3)$$

$w_g = [0 \ 0 \ mg \ 0 \ 0 \ 0]^T, g = 9.8m/s^2, \bar{\tau}_{ext} \in \mathbb{R}^{\bar{n}=n+6}$  is the **generalized** external forces from the environment,  $\tau \in \mathbb{R}^n$  is the joint torque.

### II.1/ Formulate the controller:

For walking robot context, consider the set of **velocity levels of a task**  $\dot{x}$  as:

- CoM location and waist orientation  $\nu_c = [\dot{x}_c, \omega_c]^T \in \mathbb{R}^6$
- Tasks that generate contact forces w.r.t contact constraint  $\dot{x}_{grf} \in \mathbb{R}^{n_{grf}}$ .  $n_{grf} = 6$  in the case of single contact,  $= 12$  in the case of double contact.
- Remaining tasks to build a **square Jacobian** denoted as  $\dot{x}_{imp} \in \mathbb{R}^{n+6-n_{grf}}$ . This can contain Cartesian tracking tasks for the free end-effectors (swing foot, etc....), joint space subtasks, visual servoing tasks, etc

$$\dot{x} = \begin{bmatrix} \nu_c \\ \dot{x}_{grf} \\ \dot{x}_{imp} \end{bmatrix} = \begin{bmatrix} I_{6 \times 6} & 0_{6 \times n} \\ J_{grf,c} & J_{grf,q} \\ J_{imp,c} & J_{imp,q} \end{bmatrix} \begin{bmatrix} \nu_c \\ \dot{q} \end{bmatrix} = J \begin{bmatrix} \nu_c \\ \dot{q} \end{bmatrix}, J \in \mathbb{R}^{\bar{n} \times \bar{n}}$$

Assume  $J$  is invertible  $\rightarrow$  DAMN IT.

Given the **desired velocity reference task (taken from the given CoM and foot trj generator)**  $\dot{x}_d$ . The corresponding reference CoM and joint velocities is computed as:

$$\begin{bmatrix} \nu_c^d \\ \dot{q}^d \end{bmatrix} = J^{-1}(x_c, q) \dot{x}_d$$

Now, we want to create a torque controller  $\tau$  that realizes the desired close-loop dynamic formulated as:

$$M \begin{bmatrix} \dot{\nu}_c - \dot{\nu}_c^d \\ \ddot{q} - \ddot{q}_d \end{bmatrix} + C \begin{bmatrix} \nu_c - \nu_c^d \\ \dot{q} - \dot{q}_d \end{bmatrix} = \bar{\tau}_{ext} - J^T \begin{bmatrix} w_c^{imp} \\ f_{grf} \\ f_{imp} \end{bmatrix} \quad (4)$$

$$M \begin{bmatrix} \Delta \dot{\nu}_c \\ \Delta \ddot{q} \end{bmatrix} + C \begin{bmatrix} \Delta \nu_c \\ \Delta \dot{q} \end{bmatrix} = \bar{\tau}_{ext} - J^T \begin{bmatrix} w_c^{imp} \\ f_{grf} \\ f_{imp} \end{bmatrix} \quad (5)$$

In which the CoM impedance wrench  $w_c^{imp}$  is defined as:

$$w_c^{imp} = \begin{bmatrix} K_c(x_c - x_c^d) + D_c(\dot{x}_c - \dot{x}_c^d) \\ \tau_r(\sum_c, R_c^T R_c^d) + B_c(\omega_c - \omega_c^d) \end{bmatrix}$$

$\tau_r$  is something so-called rotational spring.  $\omega_c^{imp}$  is a mass-spring-damper w.r.t the error

Similarly,  $f_{imp}$  can be computed as the same form with the error in Cartesian space or even in the joint space for some defined joint task.

The only unknown term is  $f_{grf}$  which can be expressed by considering (3) – (4) and as:

$$M \begin{bmatrix} \dot{\nu}_c^d \\ \ddot{q}_d \end{bmatrix} + C \begin{bmatrix} \nu_c^d \\ \dot{q}_d \end{bmatrix} + \begin{bmatrix} -w_g \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ \tau \end{bmatrix} + J^T \begin{bmatrix} w_c^{imp} \\ f_{grf} \\ f_{imp} \end{bmatrix} \quad (6)$$

$$\begin{bmatrix} M_1 \\ M_2 \end{bmatrix} \begin{bmatrix} \dot{\nu}_c^d \\ \ddot{q}_d \end{bmatrix} + \begin{bmatrix} C_1 \\ C_2 \end{bmatrix} \begin{bmatrix} \nu_c^d \\ \dot{q}_d \end{bmatrix} = \begin{bmatrix} w_g \\ \tau \end{bmatrix} + \begin{bmatrix} I_{6 \times 6} & J_{grf,c}^T & J_{imp,c}^T \\ 0_{n \times 6} & J_{grf,q}^T & J_{imp,q}^T \end{bmatrix} \begin{bmatrix} w_c^{imp} \\ f_{grf} \\ f_{imp} \end{bmatrix} \quad (7)$$

The first 6 rows is independent from  $\tau$ , so we can write the equality:

$$w_{ff,c} = w_g + w_c^{imp} + J_{grf,c}^T f_{grf} + J_{imp,c}^T f_{imp}$$

With the “feed forward”-like CoM wrench

$$w_{ff,c} = M_1 \begin{bmatrix} \dot{\nu}_c^d \\ \ddot{q}_d \end{bmatrix} + C_1 \begin{bmatrix} \nu_c^d \\ \dot{q}_d \end{bmatrix}$$

With this equality, we can define the QP problem to minimize the cost (keep the error from the above equality as small as possible) ( $f_{grf} \in \mathbb{R}^{n_{grf}}$ )

$$J = \frac{1}{2} \delta_c^T Q_c \delta_c + \frac{1}{2} \delta_f^T Q_f \delta_f \quad \begin{aligned} \delta_c &= J_{grf,c}^T f_{grf} + J_{imp,c}^T f_{imp} + w_g + w_c^{imp} - w_{ff,c} \\ \delta_f &= f_{grf} - f_{grf}^d \end{aligned}$$

With respect to the constraints of:

- unilaterality constraints (force always push up)
- Friction cone constraints
- bounded normal force
- Bounded torque on  $z$  axis
- center of pressure constraint.

After obtaining  $f_{grf}$ ,  $\tau$  can be computed from the  $n$  last rows of (7) as:

$$\tau_{ff} = \tau + J_{grf,q}^T f_{grf} + J_{imp,q}^T f_{imp} \quad \tau_{ff} = M_2 \begin{bmatrix} \dot{\nu}_c^d \\ \ddot{q}_d \end{bmatrix} + C_2 \begin{bmatrix} \nu_c^d \\ \dot{q}_d \end{bmatrix}$$

In the next section I will note down **directly** the controller formulation based on walking task.

## II.1/ Stacking of the task

Walking task can be stacked as CoM and feet velocities as:

$$\begin{bmatrix} \nu_c \\ \nu_r \\ \nu_l \\ \dot{q}_{pose} \end{bmatrix} = \begin{bmatrix} I_{6 \times 6} & 0_{6 \times n} \\ J_{r,c} & J_{r,q} \\ J_{l,c} & J_{l,q} \\ 0 & S_{pose} \end{bmatrix} \begin{bmatrix} \nu_c \\ q \end{bmatrix} = J \begin{bmatrix} \nu_c \\ q \end{bmatrix}$$

$\nu_r, \nu_l \in \mathbb{R}^6$  are the right and left feet velocities. (I am confusing about the statement of the paper that these terms are Cartesian velocities?? These terms should contain both linear and angular velocity, 6 dim vector)

In this work, for dynamic walking, we focus on the **CoM trajectory** and the **Cartesian foot trajectories**. Let  $\nu_r$  and  $\nu_l$  denote the right and left foot Cartesian velocity vectors, respectively, which are defined in an analogous manner to the CoM velocity vector  $\nu_c$ . The CoM and foot tasks account

Depend on the **contact phase**, we will have the residual terms in the cost function as

- **Double support phase:**  $\dot{x}_{grf} = [\nu_r \ \nu_l]^T, \dot{x}_{imp} = \dot{q}_{pose}$

$$\begin{aligned} \delta_c &= [J_{r,c}^T \ J_{l,c}^T] [w_r^T \ w_l^T]^T + w_c^{imp} - w_{ff,c} \\ \delta_f &= [w_r^T \ w_l^T]^T - f_{grf}^d \end{aligned}$$

- **Single support phase:**  $\dot{x}_{grf} = \nu_r, \dot{x}_{imp} = [\nu_l \ \dot{q}_{pose}]^T$  for **right contact**,

$$\dot{x}_{grf} = \nu_l, \dot{x}_{imp} = [\nu_r \ \dot{q}_{pose}]^T \text{ for left contact}$$

**Right contact:**

$$\begin{aligned} \delta_c &= J_{r,c}^T w_r + [J_{l,c}^T \ 0] f_{imp} + w_g + w_c^{imp} - w_{ff,c} \\ \delta_f &= w_r - f_{grf}^d \end{aligned}$$

$f_{imp}$  now contains the **left wrenches** (defined as impedance model based on the error of the swing foot trajectory) and impedance torque in the joint space

**Left contact**

$$\begin{aligned} \delta_c &= J_{l,c}^T w_l + [J_{r,c}^T \ 0] f_{imp} + w_g + w_c^{imp} - w_{ff,c} \\ \delta_f &= w_l - f_{grf}^d \end{aligned}$$

$f_{imp}$  now contains the **right wrenches** (defined as impedance model based on the error of the swing foot trajectory) and impedance torque in the joint space

The way to compute  $\tau$  will not change, just the way to define  $f_{imp}, J_{imp,q}^T$

$\dot{x}_{imp} = (\nu_r^T \ \dot{q}_{pose}^T)^T$ , depending on the contact foot. In all cases, however, we can rewrite (15) for dynamic walking as

$$\tau = \tau_{ff} - S_{pose}^T \tau_{pose} - \begin{bmatrix} J_{r,q}^T & J_{l,q}^T \end{bmatrix} \begin{pmatrix} w_r \\ w_l \end{pmatrix}, \quad (23)$$

Noted here in the double support phase, left and right are actually contact wrenches. While in **single support** with **right contact**,  $w_r$  is a part of  $f_{imp}$  and vice versa for the left contact.

## II.2/ Continuous foot wrench transition

The bounded value of all the contact force varies from the swing phase  $\rightarrow$  defined transition phase  $\rightarrow$  stance phase. Example in the  $z$  axis:

$$f_z^{\text{imp}} = k_z(z - z^d) + d_z(\dot{z} - \dot{z}^d),$$

Finally, during the transition from the swing to the stance phase<sup>5</sup>, we use the following contact **lower and upper bounds**

$$\begin{aligned} \underline{f}_z^a &= \frac{t}{T_a} \underline{f}_z + \left(1 - \frac{t}{T_a}\right) f_z^{\text{imp}} \\ \bar{f}_z^a &= \frac{t}{T_a} \bar{f}_z + \left(1 - \frac{t}{T_a}\right) f_z^{\text{imp}}, \end{aligned} \quad (25)$$

where  $t \in [0, T_a]$  is the **local time of the transition phase**. Since the QP solver is constrained to finding a solution for  $f_z$  within the interval  $[\underline{f}_z^a, \bar{f}_z^a]$ , our approach guarantees that **at the beginning of the transition phase  $f_z = f_z^{\text{imp}}$** , and **during the transition phase the constraint interval is gradually widened to reach the default interval  $[\underline{f}_z, \bar{f}_z]$  at the end**

### II.3/ Minor effect on the wrench stabilizer when rigid contact assumption is not valid

as part of the vector  $\mathbf{f}_{\text{grf}}$ . To stabilize the foot, we add a damping wrench  $\mathbf{w}_r^{\text{stabil}} = -D\nu_r$  to  $\mathbf{w}_r$  in (23), with  $D$