Standard Operating Procedure

<UsingLibrary>

```
include;
            superapi::supercore;
            superapi::superfftw;
            superapi::superfiledialog;
            superapi::superfilemanager;
            superapi::supergroupbox;
            superapi::superhook;
            superapi::superlogger;
            superapi::supermultimedia;
            superapi::supernotedialog;
            superapi::superplot;
            superapi::superprogressbardialog;
            superapi::supertab;
            superapi::superwindow;
public;
            wavdatabox public superapi::supertab;
            wavdatabox::datadialog public superapi::superwindow;
```

<WavDataBox>

```
sliderReleased;
                              set wav files' position;
X
               clicked;
                              change play mode;
                              include single,random,listloop;
               clicked;
                              change wavfile to last;
\odot
               clicked;
                              play wav file at treewidget highlighted;
                              set play mode as playing;
ⅎ
               clicked;
                              suspend wav file that playing;
                              set play mode as suspended;
\odot
               clicked;
                              resume wav file that suspended;
                              set play mode as playing;
               clicked;
                              change wavfile to next;
0
               clicked;
                              stop play wav file;
                              disable widget;
                              reset Play widget;
162.6/342.0(s)
               nousercontrol;
                              display current time played;
```

<WavDataBox::DataDialog>

Source clicked;

change to Source tab;

FFT clicked; change to FFT tab; not develop; Play clicked; if widget text is Play, play wav file; set wav file pointer as file position; set widget text as Playing...; suspend play wav file; set widget text as Suspended; 50 fps nousercontrol; display play fps; 44100(hz), 16(bits), 2(channels), 342.002(seconds) nousercontrol; display wav files' info; clicked; change mouse operate mode as select; adapt to source tab and FFT tab; • clicked; change mouse operate mode as move; adapt to source tab and FFT tab; G clicked; replot data; $adapt \ to \ source \ tab \ and \ FFT \ tab;$ clicked; change refresh rate; include 1 fps,10 fps,computer high performance; 0 clicked; change slider play mode; include track(default),range; nousercontrol; display current play mode; full is play all file; half is play selected part; Refresh clicked; get selection's data on source tab; cal fft and display on fftcanvas; cal dbv; cal frequency; cal thd;

change dbv mode; include peak and rms;

clicked;

```
<20220404 Version 1.28>
              adapted to ubuntu kde x11 platform;
<20220319 Version 1.27>
              fix open wavdatabox::datadialog bugs;
<20220228 Version 1.26>
              fix wavdatabox opened wavdatabox::datadialog play button disabled bug;
<20220224 Version 1.25>
              fix wavdatabox::datadialog change dbv mode bugs;
<20220219 Version 1.24>
              fix datadialog opened clicked treewidget function bugs;
<20220214 Version 1.23>
              fix filepos perscion bugs;
<20220209 Version 1.22>
              use supertab, supergroupbox api;
<20220207 Version 1.21>
              fix open playing wavfiles, play button can not disabled bugs;
<20220206 Version 1.20>
              add select slider track mode or range mode function;
<20220205 Version 1.19>
              set time refresh rate as 200ms;
<20220202 Version 1.18>
              when datadialog opened, disable wavdatabox play button for key play bugs;
<20220130 Version 1.17>
              use supermultimedia playwav class timer for refresh plot;
<20220126 Version 1.16>
              add keyplay function depend on superhook api;
              change default play mode as random;
<20220121 Version 1.15>
              fix bugs daily;
              replace button text with button icon;
<20220113 Version 1.14>
              fix bugs daily;
              add load and record function;
<20220104 Version 1.13>
              fix bugs;
              add played time and fps function;
                                                                                       ----rongsheng;
<20211130 Version 1.12>
              fix delete wav file bugs;
              only stop play when delete current wavfile;
<20211126 Version 1.11>
              add slidingline between with beginline and endline;
              add check function before open file;
```

<20211125 Version 1.10>

fix wav file selection play bug;

<20211108 Version 1.09>

add itemrightclick function; include open datadialog and delete; optization user experience;

<20211029 Version 1.08>

fix play bug,though no item selected;

<20211021 Version 1.07>

replace qmessagebox with supernotedialog;

<20211019 Version 1.06>

fix load source to fft bug; fix as background;

<20211013 Version 1.05>

add cal fft function; add fftreset plot function; add fftdrag plot function; add fftselect plot function; add fftdbvmode change function;

<20211011 Version 1.04>

fix multi channel pen set bug;

<20211009 Version 1.03>

add last wavfile, next wavfile function;

<20211008 Version 1.02>

add explain for every function; not include init function;

<20211003 Version 1.00>

first release;