The tagpdf-mc module Code related to Marked Content (mc-chunks) part of the tagpdf package

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Version 0.82, released 2021-06-14

1 **Public Commands**

 $\text{tag_mc_begin:n } \text{tag_mc_begin:n} {\langle key-values \rangle}$ \tag_mc_end: \tag_mc_end:

> These commands insert the end code of the marked content. They don't end a group and in generic mode it doesn't matter if they are in another group as the starting commands. In generic mode both commands check if if they are correctly nested and issue a warning if not.

 $\text{tag_mc_use:n } \text{tag_mc_use:n} \{\langle label \rangle\}$

These command allow to record a marked content that was stashed away before into the current structure. A marked content can be used only once - the command will issue a warning if an mc is use a second time.

\tag_mc_artifact_group_begin:n \tag_mc_artifact_group_begin:n \{\name\}} \tag_mc_artifact_group_end: \tag_mc_artifact_group_end: New: 2019-11-20

> This command pair creates a group with an artifact marker at the begin and the end. Inside the group the tagging commands are disabled. It allows to mark a complete region as artifact without having to worry about user commands with tagging commands. ⟨name⟩ should be a value allowed also for the artifact key.

TODO: document is in tagpdf.tex

\tag_mc_end_push: \tag_mc_end_push: \tag_mc_begin_pop:n \tag_mc_begin_pop:n{\langle key-values \rangle}

New: 2021-04-22 If there is an open mc chunk, \tag_mc_end_push: ends it and pushes its tag of the (global) stack. If there is no open chunk, it puts −1 on the stack (for debugging) \tag_mc_begin_pop:n removes a value from the stack. If it is different from -1 it opens a tag with it. The reopened mc chunk looses info like the alttext for now.

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```
\label{local_tag_mc_if_in_TF} $$ \arc_if_in:TF {$\langle true\ code \rangle$} {\arc_if_in:\underline{TF}\ \star$} $$ Determines if a mc-chunk is open.
```

2 Public keys

The following keys can be used with \tag_mc_begin:n, \tagmcbegin.

This key is required, unless artifact is used. The value is a tag like P or H1 without a slash at the begin, this is added by the code. It is possible to setup new tags. The value of the key is expanded, so it can be a command. The expansion is passed unchanged to the PDF, so it should with a starting slash give a valid PDF name (some ascii with numbers like H4 is fine).

This will setup the marked content as an artifact. The key should be used for content that should be ignored. The key can take one of the values pagination, layout, page, background and notype (this is the default).

This key allows to add more entries to the properties dictionary. The value must be correct, low-level PDF. E.g. raw=/Alt (Hello) will insert an alternative Text.

alttext This key inserts an /Alt value in the property dictionary of the BDC operator. The value is handled as verbatim string, commands are not expanded. With alttext-o the value is expanded once.

actualtext actualtext value in the property dictionary of the BDC operator.

This key inserts an /ActualText value in the property dictionary of the BDC operator.

The value is handled as verbatim string, commands are not expanded. With actualtext
o the value is expanded once.

This key sets a label by which one can call the marked content later in another structure (if it has been stashed with the stash key). Internally the label name will start with tagpdf-.

This "stashes" an mc-chunk: it is not inserted into the current structure. It should be normally be used along with a label to be able to use the mc-chunk in another place.

The code is splitted into three parts: code shared by all engines, code specific to luamode and code not used by luamode.

3 Marked content code – shared

```
1 \( \QQ=tag \)
2 \( \frac{*shared}{}
3 \ProvidesExplPackage \{ tagpdf-mc-code-shared \} \{ 2021-06-14 \} \{ 0.82 \}
4 \{ tagpdf - code related to marking chunks - code shared by generic and luamode \}
```

3.1 Variables and counters

MC chunks must be counted. I use a latex counter for the absolute count, so that it is added to \cl@@ckpt and restored e.g. in tabulars and align. \int_new:N \c@g_@@_MCID_int and \tl_put_right:Nn\cl@@ckpt{\@elt{g_uf_test_int}} would work too, but as the name is not expl3 then too, why bother? The absolute counter can be used to label and to check if the page counter needs a reset.

```
g__tag_MCID_abs_int
                                 6 \newcounter { g_tag_MCID_abs_int }
                               (End definition for g__tag_MCID_abs_int.)
                               A (expandable) function to get the current value of the cnt.
     \__tag_get_mc_abs_cnt:
                                 7 \cs_new:Npn \__tag_get_mc_abs_cnt: { \int_use:N \c@g__tag_MCID_abs_int }
                               (End definition for \__tag_get_mc_abs_cnt:.)
                               The following hold the temporary by page number assigned to a mc. It must be defined
\g__tag_MCID_tmp_bypage_int
                               in the shared code to avoid problems with labels.
                                 8 \int_new:N \g__tag_MCID_tmp_bypage_int
                               (End\ definition\ for\ \g_tag_MCID_tmp_bypage_int.)
 \g__tag_mc_parenttree_prop
                               For every chunk we need to know the structure it is in, to record this in the parent tree.
                               We store this in a property.
                               key: absolute number of the mc (tagmcabs)
                               value: the structure number the mc is in
                                 9 \__tag_prop_new:N \g__tag_mc_parenttree_prop
                               (End\ definition\ for\ \verb+\g_-tag_mc_parenttree_prop.)
                               Some commands (e.g. links) want to close a previous mc and reopen it after they did
 \g__tag_mc_parenttree_prop
                               their work. For this we create a stack:
                                10 \seq_new:N \g__tag_mc_stack_seq
                               (End definition for \g__tag_mc_parenttree_prop.)
\l__tag_mc_artifact_type_tl Artifacts can have various types like Pagination or Layout. This stored in this variable.
                                11 \tl_new:N \l__tag_mc_artifact_type_tl
                               (End definition for \l__tag_mc_artifact_type_tl.)
  \l__tag_mc_key_stash_bool
                               This booleans store the stash and artifact status of the mc-chunk.
   \l__tag_mc_artifact_bool
                                12 \bool_new:N \l__tag_mc_key_stash_bool
                                13 \bool_new:N \l__tag_mc_artifact_bool
                               (End definition for \l__tag_mc_key_stash_bool and \l__tag_mc_artifact_bool.)
```

```
\l__tag_mc_key_tag_tl
    \g__tag_mc_key_tag_tl
    \l__tag_mc_key_label_tl
\l__tag_mc_key_properties_tl
```

Variables used by the keys. \l_@@_mc_key_properties_tl will collect a number of values. TODO: should this be a pdfdict now?

```
14 \tl_new:N \l__tag_mc_key_tag_tl
15 \tl_new:N \g__tag_mc_key_tag_tl
16 \tl_new:N \l__tag_mc_key_label_tl
17 \tl_new:N \l__tag_mc_key_properties_tl
```

(End definition for \l__tag_mc_key_tag_tl and others.)

3.2 Functions

__tag_mc_handle_mc_label:n

The commands labels a mc-chunk. It is used if the user explicitly labels the mc-chunk with the label key. The argument is the value provided by the user. It stores the attributes

tagabspage: the absolute page, \g_shipout_readonly_int, tagmcabs: the absolute mc-counter \c@g_@@_MCID_abs_int,

tagmcid: the ID of the chunk on the page \g_@@_MCID_tmp_bypage_int, this typically settles down after a second compilation. The reference command is defined in tagpdf.dtx and is based on l3ref.

```
18 \cs_new:\n\__tag_mc_handle_mc_label:n
19 {
20 \__tag_ref_label:en{tagpdf-#1}{mc}
21 }
```

 $(End\ definition\ for\ \verb|__tag_mc_handle_mc_label:n.|)$

\tag_mc_artifact_group_begin:n
\tag_mc_artifact_group_end:

This opens an artifact of the type given in the argument, and then stops all tagging. It creates a group.

```
22 \cs_new_protected:Npn \tag_mc_artifact_group_begin:n #1
23 {
24  \tag_mc_begin:n {artifact=#1}
25  \tag_stop_group_begin:
26  }
27
28 \cs_new_protected:Npn \tag_mc_artifact_group_end:
29  {
30  \tag_stop_group_end:
31  \tag_mc_end:
32  }
```

(End definition for $\tau_{mc_artifact_group_begin:n}$ and $\tau_{mc_artifact_group_end:n}$. These functions are documented on page 1.)

```
\tag_mc_end_push:
\tag_mc_begin_pop:n
```

```
}
42
        {
43
           \seq_gpush:Nn \g__tag_mc_stack_seq {-1}
44
           \__tag_check_mc_pushed_popped:nn { pushed }{-1}
45
46
    }
47
48
  \cs_new_protected:Npn \tag_mc_begin_pop:n #1
      \seq_gpop:NNTF \g__tag_mc_stack_seq \l__tag_tmpa_tl
51
52
           \tl_if_eq:NnTF \l__tag_tmpa_tl {-1}
53
             {
54
               \__tag_check_mc_pushed_popped:nn {popped}{-1}
55
56
             {
57
               \__tag_check_mc_pushed_popped:nn {popped}{\l__tag_tmpa_tl}
58
               \tag_mc_begin:n {tag=\l__tag_tmpa_tl,#1}
59
        }
61
           \__tag_check_mc_pushed_popped:nn {popped}{empty~stack,~nothing}
63
64
    }
65
```

(End definition for $\tau.$ and $\tau.$ begin_pop:n. These functions are documented on page 1.)

3.3 Keys

This are the keys where the code can be shared between the modes.

__artifact-bool __artifact-type the two internal artifact keys are use to define the public artifact.

```
66 \keys_define:nn { __tag / mc }
    {
67
      stash
                                 .bool_set:N
                                                 = \l__tag_mc_key_stash_bool,
68
69
      __artifact-bool
                                 .bool_set:N
                                                 = \l__tag_mc_artifact_bool,
      __artifact-type
                                 .choice:,
      __artifact-type / pagination .code:n
71
72
           \tl_set:Nn \l__tag_mc_artifact_type_tl { Pagination }
73
        },
74
      __artifact-type / layout
                                     .code:n
75
76
           \tl_set:Nn \l__tag_mc_artifact_type_tl { Layout }
77
        },
78
      __artifact-type / page
                                     .code:n
79
80
           \tl_set:Nn \l__tag_mc_artifact_type_tl { Page }
81
82
      __artifact-type / background .code:n
83
84
           \tl_set:Nn \l__tag_mc_artifact_type_tl { Background }
85
        },
86
```

```
__artifact-type / notype
                                                                       .code:n
                                88
                                           \tl_set:Nn \l__tag_mc_artifact_type_tl {}
                                89
                                90
                                       __artifact-type /
                                                                .code:n
                                91
                                            \tl_set:Nn \l__tag_mc_artifact_type_tl {}
                                93
                                         },
                                     }
                               (End definition for stash, __artifact-bool, and __artifact-type. This function is documented on
                               page 2.)
                                96 (/shared)
                                     Marked content code – generic mode
                               4
                                97 (*generic)
                                98 \ProvidesExplPackage {tagpdf-mc-code-generic} {2021-06-14} {0.82}
                                    {part of tagpdf - code related to marking chunks - generic mode}
                               4.1
                                      Variables
                               This booleans records if a mc is open, to test nesting.
         \g__tag_in_mc_bool
                                100 \bool_new:N \g__tag_in_mc_bool
                               (End definition for \g_tag_in_mc_bool.)
\g__tag_MCID_byabspage_prop
                               This property will hold the current maximum on a page it will contain key-value of type
                               \langle abspagenum \rangle = \langle max \ mcid \rangle
                                101 \__tag_prop_new:N \g__tag_MCID_byabspage_prop
                               (End definition for \g__tag_MCID_byabspage_prop.)
                               We need a ref-label system to ensure that the MCID cnt restarts at 0 on a new page This
  \l__tag_mc_ref_abspage_tl
                               will be used to store the tagabspage attribute retrieved from a label.
                                102 \tl_new:N \l__tag_mc_ref_abspage_tl
                               (End definition for \l__tag_mc_ref_abspage_tl.)
         \l__tag_mc_tmpa_tl temporary variable
                                103 \tl_new:N \l__tag_mc_tmpa_tl
                               (End\ definition\ for\ \l_tag_mc_tmpa_tl.)
```

4.2 Functions

__tag_mc_if_in: <u>TF</u>
\tag_mc_if_in_p:
\tag_mc_if_in: <u>TF</u>

__tag_mc_if_in_p:

This is a test if a mc is open or not. It depends simply on a global boolean: mc-chunks are added linearly so nesting should not be relevant.

__tag_mc_bmc:n
__tag_mc_bdc:nn
__tag_mc_bdc:nx

These are the low-level commands. There are now equal to the pdfmanagement commands generic mode, but we use an indirection in case luamode need something else. change 04.08.2018: the commands do not check the validity of the arguments or try to escape them, this should be done before using them.

```
112 % #1 tag, #2 properties
113 \cs_set_eq:NN \__tag_mc_bmc:n \pdf_bmc:n
114 \cs_set_eq:NN \__tag_mc_emc: \pdf_emc:
115 \cs_set_eq:NN \__tag_mc_bdc:nn \pdf_bdc:nn
116 \cs_generate_variant:Nn \__tag_mc_bdc:nn {nx}

(End definition for \__tag_mc_bmc:n, \__tag_mc_emc:, and \__tag_mc_bdc:nn.)
```

_tag_mc_bdc_mcid:nn
_tag_mc_bdc_mcid:n
_tag_mc_handle_mcid:nn
_tag_mc_handle_mcid:VV

This create a BDC mark with an /MCID key. Most of the work here is to get the current number value for the MCID: they must be numbered by page starting with 0 and then successively. The first argument is the tag, e.g. P or Span, the second is used to pass more properties. We also define a wrapper around the low-level command as luamode will need something.

```
\cs_new_protected:Npn \__tag_mc_bdc_mcid:nn #1 #2
118
       \int_gincr:N \c@g__tag_MCID_abs_int
119
       \tl_set:Nx \l__tag_mc_ref_abspage_tl
120
            \__tag_ref_value:enn %3 args
                mcid-\int_use:N \c@g__tag_MCID_abs_int
              { tagabspage }
126
              {-1}
127
128
       \prop_get:NoNTF
129
          \g__tag_MCID_byabspage_prop
130
131
132
            \label{local_local} $$ l__tag_mc_ref_abspage_tl $$
         }
          \l__tag_mc_tmpa_tl
            %key already present, use value for MCID and add 1 for the next
136
            \int_gset:Nn \g__tag_MCID_tmp_bypage_int { \l__tag_mc_tmpa_tl }
```

```
138
            \__tag_prop_gput:Nxx
              \g__tag_MCID_byabspage_prop
139
              { \l__tag_mc_ref_abspage_tl }
140
              { \int_eval:n {\l__tag_mc_tmpa_tl +1} }
141
          }
142
          {
143
            %key not present, set MCID to 0 and insert 1
144
            \int_gzero:N \g__tag_MCID_tmp_bypage_int
145
            \__tag_prop_gput:Nxx
146
147
              \g_{tag_MCID_byabspage_prop}
148
              { \l__tag_mc_ref_abspage_tl }
              {1}
149
150
        \_tag_ref_label:en
151
152
            mcid-\int_use:N \c@g__tag_MCID_abs_int
154
          { mc }
155
         \__tag_mc_bdc:nx
156
           {#1}
157
           { /MCID~\int_eval:n { \g__tag_MCID_tmp_bypage_int }~ \exp_not:n { #2 } }
158
    }
159
   \cs_new_protected:Npn \__tag_mc_bdc_mcid:n #1
160
161
        \__tag_mc_bdc_mcid:nn {#1} {}
162
163
164
   \cs_new_protected:Npn \__tag_mc_handle_mcid:nn #1 #2 %#1 tag, #2 properties
165
166
        \__tag_mc_bdc_mcid:nn {#1} {#2}
168
     }
169
170 \cs_generate_variant:Nn \__tag_mc_handle_mcid:nn {VV}
(End definition for \__tag_mc_bdc_mcid:nn, \__tag_mc_bdc_mcid:n, and \__tag_mc_handle_mcid:nn.)
This is the handler which puts a mc into the the current structure. The argument is the
number of the mc. Beside storing the mc into the structure, it also has to record the
structure for the parent tree. The name is a bit confusing, ....
   \cs_new_protected:Npn \__tag_mc_handle_stash:n #1 %1 mcidnum
171
     {
          _tag_check_mc_used:n {#1}
        \__tag_struct_kid_mc_gput_right:nn
174
          { \g__tag_struct_stack_current_tl }
175
176
       \prop_gput:Nxx \g__tag_mc_parenttree_prop
177
         {#1}
178
179
         { \g__tag_struct_stack_current_tl }
     }
180
(End\ definition\ for\ \verb|\__tag_mc_handle_stash:n.|)
```

__tag_mc_bmc_artifact:
 __tag_mc_bmc_artifact:n
__tag_mc_handle_artifact:N

__tag_mc_handle_stash:n

Two commands to create artifacts, one without type, and one with. We define also a wrapper handler as luamode will need a different definition. TODO: perhaps later: more properties for artifacts

```
\cs_new_protected:Npn \__tag_mc_bmc_artifact:
                            182
                                 ₹
                                     __tag_mc_bmc:n {Artifact}
                            183
                                 }
                            184
                               \cs_new_protected:Npn \__tag_mc_bmc_artifact:n #1
                            185
                            186
                                    \__tag_mc_bdc:nn {Artifact}{/Type/#1}
                            187
                            188
                               \cs_new_protected:Npn \__tag_mc_handle_artifact:N #1
                                  % #1 is a var containing the artifact type
                            190
                            191
                                   \tl_if_empty:NTF #1
                            192
                                      { \__tag_mc_bmc_artifact: }
                            193
                                      { \exp_args:NV\__tag_mc_bmc_artifact:n #1 }
                            194
                                 }
                            195
                           (End\ definition\ for\ \_tag\_mc\_bmc\_artifact:,\ \_\_tag\_mc\_bmc\_artifact:n,\ and\ \_\_tag\_mc\_handle\_-
                           artifact:N.)
                           This allows to retrieve the active mc-tag. It is use by the get command.
\__tag_get_data_mc_tag:
                            196 \cs_new:Nn \__tag_get_data_mc_tag: { \g__tag_mc_key_tag_tl }
                           (End definition for \ tag get data mc tag:.)
```

\tag_mc_begin:n
\tag_mc_end:

These are the core public commands to open and close an mc. They don't need to be in the same group or grouping level, but the code expect that they are issued linearly. The tag and the state is passed to the end command through a global var and a global boolean.

```
\cs_new_protected:Npn \tag_mc_begin:n #1 %#1 keyval
197
    {
198
       \group_begin: %hm
199
       \__tag_check_mc_if_nested:
       \bool_gset_true:N \g__tag_in_mc_bool
       \keys_set:nn { __tag / mc } {#1}
       \bool_if:NTF \l__tag_mc_artifact_bool
         { %handle artifact
           \_\_tag_mc_handle_artifact:N \l_\_tag_mc_artifact_type_tl
         }
206
         { %handle mcid type
207
           \__tag_check_mc_tag:N \l__tag_mc_key_tag_tl
208
           \__tag_mc_handle_mcid:VV
209
              \l__tag_mc_key_tag_tl
              \l__tag_mc_key_properties_tl
           \tl_if_empty:NF {\l__tag_mc_key_label_tl}
             {
213
               \exp_args:NV
214
                \__tag_mc_handle_mc_label:n \l__tag_mc_key_label_tl
215
             }
216
           \bool_if:NF \l__tag_mc_key_stash_bool
218
                  _tag_mc_handle_stash:n { \int_use:N \c@g__tag_MCID_abs_int }
219
220
       \group_end:
```

(End definition for \tag_mc_begin:n and \tag_mc_end:. These functions are documented on page 1.)

\tag_mc_use:n

These command allow to record a marked content that was stashed away before into the current structure. A marked content can be used only once – the command will issue a warning if an mc is use a second time. The argument is a label name set with the label key.

TODO: is the claim about the warning right???

```
\cs_new_protected:Npn \tag_mc_use:n #1 %#1: label name
231
233
      \tl_set:Nx \l__tag_tmpa_tl { \__tag_ref_value:enn{tagpdf-#1}{tagmcabs}{} }
      \tl_if_empty:NTF\l__tag_tmpa_tl
234
235
          \msg_warning:nnn {tag} {mc-label-unknown} {#1}
236
        }
237
        {
238
          \prop_gput:Nxx
239
            \g__tag_mc_parenttree_prop
240
241
              \l__tag_tmpa_tl
              %\__tag_ref_value:enn {tagpdf-#1} {tagmcabs} {}
            }
245
              \g_{tag}
246
247
            _tag_struct_kid_mc_gput_right:nn
248
249
              \g__tag_struct_stack_current_tl
250
            }
251
252
              \l__tag_tmpa_tl
              255
         }
256
    }
257
```

(End definition for tag_mc_use:n. This function is documented on page 1.)

4.3 Keys

label artifact

Definitions are different in luamode. tag and raw are expanded as \directlua in lua does it too and we assume that their values are safe.

```
tag
    raw 258 \keys_define:nn { __tag / mc }
    alttext 259 {
    alttext-o
    actualtext
actualtext-o
```

```
tag .code:n = % the name (H,P,Span) etc
260
261
            \tl_set:Nx
                          \l__tag_mc_key_tag_tl { #1 }
262
            \tl_gset:Nx \g__tag_mc_key_tag_tl { #1 }
263
264
            .code:n =
       raw
265
266
            \tl_put_right:Nx \l__tag_mc_key_properties_tl { #1 }
267
         },
       alttext .code:n = % Alt property
269
270
           \str_set_convert:Nnon
271
              \l__tag_tmpa_str
              { #1 }
              { default }
274
             { utf16/hex }
275
           \tl_put_right:Nn \l__tag_mc_key_properties_tl { /Alt~< }</pre>
276
            \tl_put_right:No \l__tag_mc_key_properties_tl { \l__tag_tmpa_str>~ }
277
         },
278
                                = % Alt property
279
       alttext-o .code:n
         {
           \str_set_convert:Noon
281
              \l__tag_tmpa_str
282
              { #1 }
283
              { default }
284
              { utf16/hex }
285
           \tl_put_right:Nn \l__tag_mc_key_properties_tl { /Alt~< }</pre>
286
           \tl_put_right:No \l__tag_mc_key_properties_tl { \l__tag_tmpa_str>~ }
287
         },
288
                               = % ActualText property
       actualtext .code:n
290
         {
           \str_set_convert:Nnon
291
292
              \l__tag_tmpa_str
              { #1 }
293
              { default }
294
              { utf16/hex }
295
            \tl_put_right:Nn \l__tag_mc_key_properties_tl { /ActualText~< }</pre>
296
297
            \tl_put_right:No \l__tag_mc_key_properties_tl { \l__tag_tmpa_str>~ }
         },
298
                                    = % ActualText property
       actualtext-o .code:n
301
           \str_set_convert:Noon
302
              \l__tag_tmpa_str
              { #1 }
303
             { default }
304
             { utf16/hex }
305
           \tl_put_right:Nn \l__tag_mc_key_properties_tl { /ActualText~< }</pre>
306
            \tl_put_right:No \l__tag_mc_key_properties_tl { \l__tag_tmpa_str>~ }
307
         },
308
309
       label .tl_set:N
                                = \l__tag_mc_key_label_tl,
       artifact .code:n
310
311
         {
            \exp_args:Nnx
312
              \keys_set:nn
313
```

5 Marked content code – luamode code

luamode uses attributes to mark mc-chunks. The two attributes used are defined in the backend file. The backend also load the lua file, as it can contain functions needed elsewhere. The attributes for mc are currently local, but this will probably change, see the global-mc option.

```
\newattribute \l_@@_mc_type_attr: the value represent the type
\newattribute \l_@@_mc_cnt_attr: will hold the \c@g_@@_MCID_abs_int value
```

Handling attribute needs a different system to number the page wise mcid's: a tagm-cbegin ... tagmcend pair no longer surrounds exactly one mc chunk: it can be split at page breaks. We know the included mcid(s) only after the ship out. So for the struct -> mcid mapping we need to record struct -> mc-cnt (in \g_@@_mc_parenttree_prop and/or a lua table and at shipout mc-cnt-> {mcid, mcid, ...} and when building the trees connect both.

Key definitions are overwritten for luatex to store that data in tables. The data for the mc are in ltx.@@.mc[absnum]. The fields of the table are:

```
tag: the type (a string)
raw: more properties (string)
label: a string.
artifact: the presence indicates an artifact, the value (string) is the type.
kids: a array of tables
{1={kid=num2,page=pagenum1}, 2={kid=num2,page=pagenum2},...},
this describes the chunks the mc has been split to by the traversing code
parent: the number of the structure it is in. Needed to build the parent tree.

320 (*luamode)
321 \ProvidesExplPackage {tagpdf-mc-code-lua} {2021-06-14} {0.82}
```

{tagpdf - mc code only for the luamode }

The main function which wanders through the shipout box to inject the literals. if the new callback is there, it is used.

```
\hook_gput_code:nnn{begindocument}{tagpdf/mc}
323
324
    {
       \bool_if:NT\g__tag_active_mc_bool
325
326
           \directlua
             {
328
               if~luatexbase.callbacktypes.pre_shipout_filter~then~
329
                 luatexbase.add_to_callback("pre_shipout_filter", function(TAGBOX)~
330
                 ltx.__tag.func.mark_shipout(TAGBOX)~return~true~
                 end, "tagpdf")~
               end
             }
```

```
\directlua
335
             {
336
               if~luatexbase.callbacktypes.pre_shipout_filter~then~
               token.get_next()~
338
               end
339
             }\@secondoftwo\@gobble
340
               {
341
                 \hook_gput_code:nnn{shipout/before}{tagpdf/lua}
342
                      \directlua
344
                        { ltx.__tag.func.mark_shipout (tex.box["ShipoutBox"]) }
345
346
               }
347
         }
348
     }
349
```

5.1 Commands

__tag_mc_if_in:
 \tag_mc_if_in:

This tests, if we are in an mc, for attributes this means to check against a number.

```
% \prg_new_conditional:Nnn \__tag_mc_if_in: {p,T,F,TF}
% 
% \int_compare:nNnTF { -2147483647 }={ \l__tag_mc_type_attr }
% \{ \prg_return_false: }
% \{ \prg_return_true: }
% \}
% \prg_new_eq_conditional:NNn \tag_mc_if_in: \__tag_mc_if_in: {p,T,F,TF}
```

_tag_mc_lua_set_mc_type_attr:n _tag_mc_lua_set_mc_type_attr:o _tag_mc_lua_unset_mc_type_attr: This takes a tag name, and sets the attributes to the related number. It is not decided yet if this will be global or local, see the global-mc option.

```
358 \cs_new:Nn \__tag_mc_lua_set_mc_type_attr:n % #1 is a tag name
359
       \__tag_attribute_set:Nn \l__tag_mc_type_attr
360
           \directlua { ltx.__tag.func.output_num_from ("#1") }
       \__tag_attribute_set:Nn \l__tag_mc_cnt_attr { \__tag_get_mc_abs_cnt: }
364
365
366
  \cs_generate_variant:Nn\__tag_mc_lua_set_mc_type_attr:n { o }
367
368
  \cs_new:Nn \__tag_mc_lua_unset_mc_type_attr:
       \__tag_attribute_unset:N \l__tag_mc_type_attr
       \__tag_attribute_unset:N \l__tag_mc_cnt_attr
372
    }
373
```

(End definition for __tag_mc_lua_set_mc_type_attr:n and __tag_mc_lua_unset_mc_type_attr:.)

__tag_mc_insert_mcid_kids:n
\ tag mc insert mcid single kids:n

These commands will in the finish code replace the dummy for a mc by the real mcid kids we need a variant for the case that it is the only kid, to get the array right

```
\cs_new:Nn \__tag_mc_insert_mcid_kids:n
     {
376
        \directlua { ltx.__tag.func.mc_insert_kids (#1,0) }
377
378
379
   \cs_new:Nn \__tag_mc_insert_mcid_single_kids:n
 380
381
        \directlua {ltx.__tag.func.mc_insert_kids (#1,1) }
 382
(End definition for \__tag_mc_insert_mcid_kids:n and \__tag_mc_insert_mcid_single_kids:n.)
This is the lua variant for the command to put an mod absolute number in the current
structure.
   \cs_new:Nn \__tag_mc_handle_stash:n %1 mcidnum
     {
385
        \__tag_check_mc_used:n { #1 }
 386
        \seq_gput_right:cn % Don't fill a lua table due to the command in the item,
                            % so use the kernel command
          { g_tag_struct_kids_\g_tag_struct_stack_current_tl _seq }
 389
 390
            \_tag_mc_insert_mcid_kids:n {#1}%
 391
392
        \directlua
393
          {
394
```

{ #1 }
 { \g__tag_struct_stack_current_tl }
}

\cs_generate_variant:Nn __tag_mc_handle_stash:n { o }

ltx.__tag.func.store_struct_mcabs

\g__tag_struct_stack_current_tl,#1

(End definition for __tag_mc_handle_stash:n.)

\g__tag_mc_parenttree_prop

\prop_gput:Nxx

\tag_mc_begin:n

395

400

401 402

403 404 405

__tag_mc_handle_stash:n

__tag_mc_handle_stash:o

This is the lua version of the user command. Unlike the generic version there is currently no group as the attribute is set locally. This means one must be careful with the keys. If the attribute is global again, wen can change this.

```
\cs_new_protected:Nn \tag_mc_begin:n
407
     {
408
       %\group_begin:
409
       %\__tag_check_mc_if_nested:
410
       %\bool_gset_true:N \g__tag_in_mc_bool
411
       \bool_set_false:N\l__tag_mc_artifact_bool
412
413
       \tl_clear:N \l__tag_mc_key_properties_tl
414
       \int_gincr:N \c@g__tag_MCID_abs_int
       \ensuremath{$\ $$ \ensuremath{$\ $$}$ \ensuremath{$\ $$}$ abel={}, #1 }
415
416
       %check that a tag or artifact has been used
       \__tag_check_mc_tag:N \l__tag_mc_key_tag_tl
417
```

```
\__tag_mc_lua_set_mc_type_attr:o { \l__tag_mc_key_tag_tl }
                           419
                                   \bool_if:NF \l__tag_mc_artifact_bool
                           420
                                     { % store the absolute num name in a label:
                           421
                                       \tl_if_empty:NF {\l__tag_mc_key_label_tl}
                           422
                           423
                                           \exp_args:NV
                           424
                                             \__tag_mc_handle_mc_label:n \l__tag_mc_key_label_tl
                           425
                                      \% if not stashed record the absolute number
                           427
                                       \bool_if:NF \l__tag_mc_key_stash_bool
                           428
                           429
                                           \exp_args:Nx \__tag_mc_handle_stash:n { \__tag_get_mc_abs_cnt: }
                           430
                           431
                           432
                           433
                                   %\group_end:
                           (End definition for \tag_mc_begin:n. This function is documented on page 1.)
           \tag_mc_end:
          \tag_mc_use:n
                           435 \cs_new_protected: Nn \tag_mc_end:
                                   %\__tag_check_mc_if_open:
                                  %\bool_gset_false:N \g__tag_in_mc_bool
                           438
                                   \verb|\bool_set_false:N\l__tag_mc_artifact_bool|
                           439
                                   \__tag_mc_lua_unset_mc_type_attr:
                           440
                                   \tl_set:Nn \l__tag_mc_key_tag_tl { }
                           441
                           442
                           443
                              \cs_new_protected: Nn \tag_mc_use:n %#1: label name
                           444
                           445
                                   \tl_set:Nx \l__tag_tmpa_tl { \__tag_ref_value:enn{tagpdf-#1}{tagmcabs}{} }
                           446
                                   \tl_if_empty:NTF\l__tag_tmpa_tl
                                       \msg_warning:nnn {tag} {mc-label-unknown} { #1 }
                           449
                                     7
                           451
                                       \__tag_mc_handle_stash:o { \l__tag_tmpa_tl }
                           452
                           453
                                }
                           454
                           (End definition for \tag_mc_end: and \tag_mc_use:n. These functions are documented on page 1.)
                           The command to retrieve the current mc tag. When we change to global this should use
\__tag_get_data_mc_tag:
                           a global variable too!!
                           455 \cs_new:Npn \__tag_get_data_mc_tag: { \l__tag_mc_key_tag_tl }
                           (End definition for \__tag_get_data_mc_tag:.)
                                  Key definitions
                           5.2
                           TODO: check conversion, check if local/global setting is right.
                     raw
                           456 \keys_define:nn { __tag / mc }
                 alttext
              alttext-o
             actualtext
                                                                      15
           actualtext-o
                   label
```

%set the attributes:

418

artifact

```
{
457
       tag .code:n = %
458
         {\%????????? \pdfescapename??
459
            \tl_set:Nx \l__tag_mc_key_tag_tl { #1 }
460
            \directlua
461
              {
462
                ltx.__tag.func.store_mc_data(\__tag_get_mc_abs_cnt:,"tag","#1")
463
         },
       raw .code:n =
466
467
            \tl_put_right:Nx \l__tag_mc_key_properties_tl { #1 }
468
            \directlua
469
              {
470
                ltx.__tag.func.store_mc_data(\__tag_get_mc_abs_cnt:,"raw","#1")
471
472
         },
473
       alttext .code:n
                              = % Alt property
474
         {
            \str_set_convert:Nnon
              \l__tag_tmpa_str
              { #1 }
478
              { default }
479
              { utf16/hex }
480
            \tl_put_right:Nn \l__tag_mc_key_properties_tl { /Alt~< }</pre>
481
            \tl_put_right:No \l__tag_mc_key_properties_tl { \l__tag_tmpa_str>~ }
482
            \directlua
483
              {
                ltx.__tag.func.store_mc_data
                      \__tag_get_mc_abs_cnt:,"alt","/Alt~<\str_use:N \l__tag_tmpa_str>"
487
                  )
488
              }
489
         },
490
       alttext-o .code:n
                                 = % Alt property
491
492
            \str_set_convert:Noon
493
              \l__tag_tmpa_str
494
495
              { #1 }
              { default }
              { utf16/hex }
            \tl_put_right:Nn \l__tag_mc_key_properties_tl { /Alt~< }</pre>
            \tl_put_right:No \l__tag_mc_key_properties_tl { \l__tag_tmpa_str>~ }
499
            \directlua
500
              {
501
                {\tt ltx.\_\_tag.func.store\_mc\_data}
502
503
                     \__tag_get_mc_abs_cnt:,"alt","/Alt~<\str_use:N \l__tag_tmpa_str>"
504
505
506
              }
507
         },
                                  = % Alt property
       actualtext .code:n
508
509
            \str_set_convert:Nnon
510
```

```
\l__tag_tmpa_str
511
              { #1 }
512
              { default }
513
              { utf16/hex }
514
            \tl_put_right:Nn \l__tag_mc_key_properties_tl { /Alt~< }</pre>
515
            \tl_put_right:No \l__tag_mc_key_properties_tl { \l__tag_tmpa_str>~ }
516
            \directlua
517
              {
518
                ltx.__tag.func.store_mc_data
520
                     \__tag_get_mc_abs_cnt:,"actualtext","/ActualText~<\str_use:N \l__tag_tmpa_str
521
522
             }
523
         },
524
       actualtext-o .code:n
                                    = % Alt property
525
         {
526
            \str_set_convert:Noon
527
              \l__tag_tmpa_str
528
              { #1 }
              { default }
              { utf16/hex }
            \tl_put_right:Nn \l__tag_mc_key_properties_tl { /Alt~< }</pre>
            \tl_put_right:No \l__tag_mc_key_properties_tl { \l__tag_tmpa_str>~ }
            \directlua
534
              {
535
                {\tt ltx.\_\_tag.func.store\_mc\_data}
536
537
538
                     \__tag_get_mc_abs_cnt:,
                    "actualtext",
                     "/ActualText~<\str_use:N \l__tag_tmpa_str>"
                  )
541
              }
542
         },
543
       label .code:n =
544
545
            \tl_set:Nn\l__tag_mc_key_label_tl { #1 }
546
            \directlua
547
548
              {
549
                ltx.__tag.func.store_mc_data
                     \_tag_get_mc_abs_cnt:,"label","#1"
              }
553
         },
554
       __artifact-store .code:n =
555
         {
556
            \directlua
557
              {
558
                ltx.__tag.func.store_mc_data
559
560
                     \__tag_get_mc_abs_cnt:,"artifact","#1"
562
              }
563
         },
564
```

```
artifact .code:n
565
         {
566
           \exp_args:Nnx
567
             \keys_set:nn
568
               { __tag / mc}
569
               { __artifact-bool, __artifact-type=#1, tag=Artifact }
570
           \exp_args:Nnx
             \keys_set:nn
               { __tag / mc }
                { __artifact-store=\l__tag_mc_artifact_type_tl }
         },
                                = { notype }
       artifact .default:n
576
577
578
579 (/luamode)
```

(End definition for tag and others. These functions are documented on page 2.)

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