tagpdf – A package to experiment with pdf tagging*

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Released 2021-06-14

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^{*}This file describes v0.82, last revised 2021-06-14. †E-mail: fischer@troubleshooting-tex.de

Part I

The tagpdf-checks module Messages and check code part of the tagpdf package

1 Commands

 $\times_{\tt if_active_p: \star}$ This command tests if tagging is active. It only gives true if all tagging has been activated, $\times_{\tt if_active: \underline{TF} \star}$ and if tagging hasn't been stopped locally.

This is a generic command to retrieve data. Currently the only sensible values for the argument $\langle keyword \rangle$ are mc_tag and struct_tag.

2 log-levels

```
command/message log-level type note
\showtagpdfmcdata 0 log/term lua-only

1 \( \QQ = \tag \)
2 \( \^* \checks \)
3 \ProvidesExplPackage \( \tagpdf - \checks - \code \) \( \tagpdf - \checks - \che
```

3 Messages

3.1 Messages related to mc-chunks

mc-nested This message is issue is a mc is opened before the previous has been closed. This is not relevant for luamode, as the attributes don't care about this. It is used in the

\@@_check_mc_if_nested: test.

```
5 \msg_new:nnn { tag } {mc-nested} { nested~marked~content~found~-~mcid~#1 } (End definition for mc-nested. This function is documented on page ??.)
```

mc-tag-missing If the tag is missing

6 \msg_new:nnn { tag } {mc-tag-missing} { required~tag~missing~-~mcid~#1 }

(End definition for mc-tag-missing. This function is documented on page ??.)

mc-label-unknown If the label of a mc that is used in another place is not known (yet)

 $\label-unknown\} \ \{ \ label-\#1-unknown---rerun \ \}$

(End definition for mc-label-unknown. This function is documented on page ??.)

```
mc-used-twice An mc-chunk can be inserted only in one structure. This indicates wrong coding and so
                       should at least give a warning.
                         % \msg_new:nnn { tag } {mc-used-twice} { mc~#1~has~been~already~used }
                        (End definition for mc-used-twice. This function is documented on page ??.)
                      This is issued if a \tag_mc_end: is issued wrongly, wrong coding.
          mc-not-open
                         9 \msg_new:nnn { tag } {mc-not-open} { there~is~no~mc~to~end~at~#1 }
                        (End definition for mc-not-open. This function is documented on page ??.)
                       Informational messages about mc-pushing.
            mc-pushed
            mc-popped
                        10 \msg_new:nnn { tag } {mc-pushed} { #1~has~been~pushed~to~the~mc~stack}
                        nm { tag } {mc-popped} { #1~has~been~removed~from~the~mc~stack }
                        (End definition for mc-pushed and mc-popped. These functions are documented on page ??.)
           mc-current
                      Informational messages about current mc state.
                        12 \msg_new:nnn { tag } {mc-current}
                             { current~MC:~
                               \bool_if:NTF\g__tag_in_mc_bool
                                 15
                                 {no~MC~open,~current~abscnt=\__tag_get_mc_abs_cnt:"}
                        16
                        (End definition for mc-current. This function is documented on page ??.)
                              Messages related to mc-chunks
                       Should not happen ...
     struct-no-objnum
                        18 \msg_new:nnn { tag } {struct-no-objnum} { objnum~missing~for~structure~#1 }
                        (End definition for struct-no-objnum. This function is documented on page ??.)
                       This indicates that there is somewhere one \tag_struct_end: too much. This should
struct-faulty-nesting
                        be normally an error.
                        19 \msg_new:nnn { tag }
                             {struct-faulty-nesting}
                             { there~is~no~open~structure~on~the~stack }
                        (End definition for struct-faulty-nesting. This function is documented on page ??.)
   struct-missing-tag A structure must have a tag.
                        22 \msg_new:nnn { tag } {struct-missing-tag} { a~structure~must~have~a~tag! }
                        (End definition for struct-missing-tag. This function is documented on page ??.)
    struct-used-twice
                        23 \msg_new:nnn { tag } {struct-used-twice}
                             { structure~with~label~#1~has~already~been~used}
                        (End definition for struct-used-twice. This function is documented on page ??.)
struct-label-unknown label is unknown, typically needs a rerun.
                        25 \msg_new:nnn { tag } {struct-label-unknown}
                            { structure~with~label~#1~is~unknown~rerun}
```

```
(End definition for struct-label-unknown. This function is documented on page ??.)
                        Informational message shown if log-mode is high enough
  struct-show-closing
                         27 \msg_new:nnn { tag } {struct-show-closing}
                              { closing~structure~#1~tagged~\prop_item:cn{g__tag_struct_#1_prop}{S} }
                        (End definition for struct-show-closing. This function is documented on page ??.)
                        3.3
                               Attributes
                        Not much yet, as attributes aren't used so much.
         attr-unknown
                         29 \msg_new:nnn { tag } {attr-unknown} { attribute~#1~is~unknown}
                        (End definition for attr-unknown. This function is documented on page ??.)
                        3.4 Roles
                        Warning message if either the tag or the role is missing
         role-missing
         role-unknown
                         30 \msg_new:nnn { tag } {role-missing}
                                                                       { tag~#1~has~no~role~assigned }
     role-unknown-tag
                         31 \msg_new:nnn { tag } {role-unknown}
                                                                      { role~#1~is~not~known }
                         32 \msg_new:nnn { tag } {role-unknown-tag} { tag~#1~is~not~known }
                        (End definition for role-missing, role-unknown, and role-unknown-tag. These functions are docu-
                        mented on page ??.)
              role-tag Info messages.
              new-tag
                         33 \msg_new:nnn { tag } {role-tag}
                                                                       { mapping~tag~#1~to~role~#2 }
                         34 \msg_new:nnn { tag } {new-tag}
                                                                       { adding~new~tag~#1 }
                        (End definition for role-tag and new-tag. These functions are documented on page ??.)
                        3.5
                               Miscellaneous
tree-mcid-index-wrong
                        Used in the tree code, typically indicates the document must be rerun.
                         35 \msg_new:nnn { tag } {tree-mcid-index-wrong}
                              {something~is~wrong~with~the~mcid--rerun}
                        (End definition for tree-mcid-index-wrong. This function is documented on page ??.)
        obj-write-num
                       An info message, useful for reporting.
                         37 \msg_new:nnn { tag } {obj-write-num} {write~obj~#1~to~pdf}
                        (End definition for obj-write-num. This function is documented on page ??.)
sys-no-interwordspace
                        Currently only pdflatex and lualatex have some support for real spaces.
                         38 \msg_new:nnn { tag } {sys-no-interwordspace}
                              {engine/output~mode~#1~doesn't~support~the~interword~spaces}
```

(End definition for sys-no-interwordspace. This function is documented on page ??.)

4 Retrieving data

\tag_get:n This retrieves some data. This is a generic command to retrieve data. Currently the only sensible values for the argument are mc_tag and struct_tag.

```
40 \cs_new:Npn \tag_get:n #1 { \use:c {__tag_get_data_#1: } } (End definition for \tag_get:n. This function is documented on page 2.)
```

5 User conditionals

\tag_if_active_p:
\tag_if_active: TF

This is a test it tagging is active. This allows packages to add conditional code. The test is true if all booleans, the global and the two local one are true.

```
41 \prg_new_conditional:Npnn \tag_if_active: { p , T , TF, F }
    {
42
        \bool_lazy_all:nTF
43
          {
44
             {\g_tag_active_struct_bool}
45
             {\c \{\c g_tag_active_mc_bool\}}
46
             \{\g_{tag}(tag_active\_tree\_bool)\}
47
48
             {\l_tag_active_struct_bool}
             {\l__tag_active_mc_bool}
          }
50
51
52
             \prg_return_true:
53
          {
54
             \prg_return_false:
55
56
    }
57
```

 $(\mathit{End \ definition \ for \ \backslash tag_if_active:TF. \ \mathit{This \ function \ is \ documented \ on \ page \ 2.})}$

6 Internal checks

These are checks used in various places in the code.

6.1 checks for active tagging

__tag_check_if_active_mc: <u>TF</u>
\ tag check if active struct: <u>TF</u>

Structures must have a tag, so we check if the S entry is in the property. It is an error if this is missing. The argument is a number.

```
\bool_lazy_and:nnTF { \g__tag_active_struct_bool } { \l__tag_active_struct_bool }
                               70
                               71
                                            \prg_return_true:
                                        }
                               73
                                        {
                                            \prg_return_false:
                               75
                                        }
                               76
                                    }
                              (End definition for \__tag_check_if_active_mc:TF and \__tag_check_if_active_struct:TF.)
                                     Checks related to stuctures
                              Structures must have a tag, so we check if the S entry is in the property. It is an error if
    \_tag_check_structure_has_tag:n
                              this is missing. The argument is a number.
                                 \cs_new_protected:Npn \__tag_check_structure_has_tag:n #1 %#1 struct num
                                      \prop_if_in:cnF { g__tag_struct_#1_prop }
                                        {S}
                                           \msg_error:nn { tag } {struct-missing-tag}
                               84
                                    }
                               85
                              (End definition for \__tag_check_structure_has_tag:n.)
_tag_check_structure_tag:N
                              This checks if the name of the tag is known.
                               86 \cs_new_protected:Npn \__tag_check_structure_tag:N #1
                               87
                                    {
                                      \prop_if_in:NoF \g__tag_role_tags_prop {#1}
                               88
                                          \msg_warning:nnx { tag } {role-unknown-tag} {#1}
                               90
                               91
                                    }
                              (End definition for \__tag_check_structure_tag:N.)
                              This info message is issued at a closing structure, the use should be guarded by log-level.
   \ tag check info closing struct:n
                               93 \cs_new_protected:Npn \__tag_check_info_closing_struct:n #1 %#1 struct num
                                      \msg_info:nnn { tag } {struct-show-closing} {#1}
                               96
                                 \cs_generate_variant:Nn \__tag_check_info_closing_struct:n {0,x}
                              (End definition for \__tag_check_info_closing_struct:n.)
_tag_check_no_open_struct:
                              This checks if there is an open structure. It should be used when trying to close a
                              structure. It errors if false.
```

99 \cs_new_protected:Npn __tag_check_no_open_struct:

\msg_error:nn { tag } {struct-faulty-nesting}

100

101 102

```
(End\ definition\ for\ \verb|\__tag_check_no_open_struct:.)
   __tag_check_struct_used:n
                                This checks if a stashed structure has already been used.
                                    \cs_new_protected:Npn \__tag_check_struct_used:n #1 %#1 label
                                 105
                                        \prop_get:cnNT
                                          {g__tag_struct_\_tag_ref_value:enn{tagpdfstruct-#1}{tagstruct}{unknown}_prop}
                                 106
                                 107
                                          \l_tmpa_tl
                                 108
                                          {
                                 109
                                             \msg_warning:nnn { tag } {struct-used-twice} {#1}
                                      }
                                (End\ definition\ for\ \verb|\__tag_check_struct_used:n.|)
                                       Checks related to roles
                                This check is used when defining a new role mapping.
\__tag_check_add_tag_role:nn
                                    \cs_new_protected:Npn \__tag_check_add_tag_role:nn #1 #2 %#1 tag, #2 role
                                        \tl_if_empty:nTF {#2}
                                 115
                                 116
                                          {
                                            \msg_warning:nnn { tag } {role-missing} {#1}
                                          }
                                 118
                                          {
                                 119
                                             \prop_get:NnNTF \g__tag_role_tags_prop {#2} \l_tmpa_tl
                                 120
                                                 \msg_info:nnnn { tag } {role-tag} {#1} {#2}
                                 123
                                                 \msg_warning:nnn { tag } {role-unknown} {#2}
                                          }
                                 127
                                      }
                                 128
                                (End definition for \__tag_check_add_tag_role:nn.)
                                       Check related to mc-chunks
    __tag_check_mc_if_nested:
                                Two tests if a mc is currently open.
    \__tag_check_mc_if_open:
                                 129 \cs_new_protected:Npn \__tag_check_mc_if_nested:
                                130
                                          _tag_mc_if_in:T
                                131
                                132
                                            \msg_warning:nnx { tag } {mc-nested} { \__tag_get_mc_abs_cnt: }
                                      }
                                 135
                                 137 \cs_new_protected:Npn \__tag_check_mc_if_open:
                                 138
```

__tag_mc_if_in:F

139

141

\msg_warning:nnx { tag } {mc-not-open} { __tag_get_mc_abs_cnt: }

```
}
                              142
                              143
                              (End definition for \__tag_check_mc_if_nested: and \__tag_check_mc_if_open:.)
                             This creates an information message if mc's are pushed or popped. The first argument
   \ tag check mc pushed popped:nn
                              is a word (pushed or popped), the second the tag name. With larger log-level the stack
                              is shown too.
                                 \cs_new_protected:Npn \__tag_check_mc_pushed_popped:nn #1 #2
                                   {
                              145
                                      \int_compare:nNnT
                              146
                                        { \left\{ \ \right\} = \left\{ \ 2 \ \right\} }
                              147
                                        { \msg_info:nnx {tag}{mc-#1}{#2} }
                              148
                                      \int_compare:nNnT
                              149
                                        { \l__tag_loglevel_int } > { 2 }
                              150
                                         \msg_warning:nnx {tag}{mc-#1}{#2}
                              152
                                         \seq_log:N \g__tag_mc_stack_seq
                              153
                                   }
                              155
                              (End definition for \__tag_check_mc_pushed_popped:nn.)
                             This checks if the mc has a (known) tag.
    \__tag_check_mc_tag:N
                              156 \cs_new_protected:Npn \__tag_check_mc_tag:N #1 %#1 is var with a tag name in it
                              157
                                      \tl_if_empty:NT #1
                              158
                              159
                                          \msg_error:nnx { tag } {mc-tag-missing} { \__tag_get_mc_abs_cnt: }
                              160
                              161
                                     \prop_if_in:NoF \g__tag_role_tags_NS_prop {#1}
                              162
                              163
                                         \msg_warning:nnx { tag } {role-unknown-tag} {#1}
                              164
                                       }
                              165
                                   }
                              166
                              (End definition for \__tag_check_mc_tag:N.)
                             This variable holds the list of used mc. It will hopefully be rather short, so checking the
\g__tag_check_mc_used_seq
                              seg is not to slow.
                              167 \seq_new:N \g__tag_check_mc_used_seq
                              (End\ definition\ for\ \g_tag\_check_mc_used_seq.)
                             This checks if a mc is used twice.
   \__tag_check_mc_used:n
                              168 \cs_new_protected:Npn \__tag_check_mc_used:n #1
                              169
                                      \seq_if_in:NnTF \g__tag_check_mc_used_seq {#1}
                                          \msg_warning:nnn { tag } {mc-used-twice} {#1}
                                        }
                                        {
                              174
                                          \seq_gput_right:Nx \g__tag_check_mc_used_seq {#1}
                              175
                                        }
                              176
                                   }
```

 $(End\ definition\ for\ \verb|__tag_check_mc_used:n.|)$

```
\_tag_check_show_MCID_by_page:
```

This allows to show the mc on a page. Currently unused.

```
\cs_new_protected:Npn \__tag_check_show_MCID_by_page:
179
        \tl_set:Nx \l__tag_tmpa_tl
181
             \__tag_ref_value_lastpage:nn
182
               {abspage}
183
               {-1}
184
185
        \int_step_inline:nnnn {1}{1}
186
187
          {
             \l__tag_tmpa_tl
188
          }
189
191
             \seq_clear:N \l_tmpa_seq
             \int_step_inline:nnnn
192
               {1}
193
               {1}
194
               {
195
                 \__tag_ref_value_lastpage:nn
196
                   {tagmcabs}
197
                   {-1}
198
199
                 \int_compare:nT
                   {
                      \__tag_ref_value:enn
203
                        {mcid-###1}
204
                        {tagabspage}
205
                        {-1}
206
207
                      ##1
208
                  }
209
210
                     \seq_gput_right:Nx \l_tmpa_seq
                       {
                         Page##1-###1-
                         \__tag_ref_value:enn
214
                            {mcid-\#\#\#1}
                            {tagmcid}
216
                            {-1}
                       }
218
                  }
219
220
               \seq_show:N \l_tmpa_seq
          }
     }
(End\ definition\ for\ \verb|\__tag_check_show_MCID_by_page:.)
```

6.5 Miscellaneous

 $\verb|_tag_check_record_pdfobj_num:n|$

This writes the object numbers. Not sure if needed, currently unused.

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