

# withdrawTo() documentation

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Documentation of withdraw functionality (mostly just for my notekeeping). The contract state is given as follows.

$$X_{256} := \{x \in \mathbb{R} | 0 \leq x < 2^{256}\} \quad (1)$$

$X$  being the set of all real numbers within the range  $[0, 2^{256}]$

$$X_8 := \{x \in \mathbb{R} | 0 \leq x < 2^8\} \quad (2)$$

$$A := \{0, 1\}^{20} \quad (3)$$

$A$  being the set of all bytes of length 20 (this is non-standard notation sorry).

Furthermore, we define some constants to be used and place restrictions onto them:

$$\alpha := x \in X_{256} = 4 \quad (4)$$

$\alpha$ , represents total number of periods. We assume this number to be equal to 4.

$$\beta := x \in X_{256} := [0, 10000) \quad (5)$$

$\beta$ , represents interval in which periods take place (with the final period taking forever). Assuming

Then we can define the following mappings.

$$dep(x) := A \rightarrow X_{256} \quad (6)$$

$$wit(x) := A \rightarrow X_{\alpha+1} \quad (7)$$

## period()

The period function is responsible for calculating the current period the function is in, the source code is defined as

```
// what withdrawal period are we in?
// returns the period number from [0, periods)
function period() constant returns(uint) {
    require(startblock != 0);
    uint p = (block.number - startblock) / interval;
    if (p >= periods)
        p = periods-1;
    return p;
}
```

Therefore we can define a new set  $X_{period}$  that is responsible for mapping the block number to a period.

$$X_\alpha := \{x \in \mathbb{R} | 0 \leq x < \alpha\} \quad (8)$$

$$X_\alpha \subset X_8 \quad (9)$$

$$X_{\alpha?} := X_{period} \cup E \quad (10)$$

Where the set  $E$  just represents an error that can be emitted from the function. In our scenario errors imply state rollback (no change). Then the period function is simply a function that maps from one set to another.

$$p(x) := X_{256} \rightarrow X_{period?} \quad (11)$$

Note that we implicitly assume if an element's set is subset of another that it can be cast to the other type without loss of information.

## withdrawTo()

```
// trigger withdrawal to a particular address
// (allow anyone to force disbursement)
function withdrawTo(address addr) returns(bool) {
    if (!locked || startblock == 0)
        return false; // can't withdraw before locking
    uint b = total;
    uint d = totalfv;
    uint p = period();
}
```

```

uint8 w = withdrawals[addr];

// the sender can only withdraw once per period,
// and only 'periods' times
if (w > p || w >= periods)
    return false;

// total amount owed, including bonus:
// (deposited[addr] / d) is the fraction of deposited tokens
// b is bonus plus total deposited
//
// since sum(deposited) = d, you can prove trivially that
// sum((deposited * b) / d) == b, modulo any roundoff error
assert(b >= d);
uint owed = (deposited[addr] * b) / d;

// distribute all the unclaimed periods
uint ps = 1 + p - w;

// (ps / periods) is fraction of total to be distributed;
// (owed + bonus) is amount to be distributed;
// (ps / periods) * (owed + bonus) =
uint amount = (ps * owed) / periods;

// deduct the face value from total deposits,
// and account for the new withdrawal(s)
withdrawals[addr] = w + uint8(ps);
require(token.transfer(addr, amount));
return true;
}

```

Finally, `withdrawTo(addr)` can be verified through checking if the sets are correct (again, hand-waving). The function signature can be defined as:

$$wto(INPUT) := A \rightarrow \{true, false\} \cup E \quad (12)$$

But we're interested in the side-effects taking place within the function. We'll define all possible paths (sorry this is a little rough). For convenience, some global variables are defined here.

$$S := (b, d, p, w) \quad (13)$$

This tuple represents the input state, where:

$$d := x \in X_{256} \quad (14)$$

$$b := \{x \in X_{256} | x \geq d\} \quad (15)$$

$$p := p(INPUT) \quad (16)$$

$$w := wit(x) \quad (17)$$

The function fails immediately if `locked()` or `startBlock == 0`, that is our first exit condition. Secondly, if  $p \in E$  then this function also returns  $x \in E$  (throws).

Continuing, we arrive at a check that  $w > p \wedge w \geq \alpha$ , meaning that the user has used up all their withdraws. This is possible since there are elements in  $X_{\alpha+1} > X_\alpha$ . This is our next exit condition, if evaluated to true. Past this point, we define:

$$w_{checked} := \{x \in X_8 | 0 \leq x \leq p\} \quad (18)$$

Our next exit condition is an assertion that  $b \geq d$ , this should always be true since everytime  $d$  is incremented so is  $b$ . We can conclude that this should *never* throw.

$$\begin{aligned} o_{inner} &:= dep(addr) \cdot b \\ o &:= \lfloor (o_{inner})/d \rfloor \end{aligned} \quad (19)$$

Where  $/$  refers to integer division. Here we focus on whether the statement  $o_{inner}$  violates  $X_{256}$ . Our upper bound for our totalSupply is defined to be  $2^{96}$ , therefore the upper limit case is:

$$o_{inner} = 2^{96} * 2^{96} = 2^{192} \quad (20)$$

Meaning that  $o_{inner}$  will never overflow. There is however the matter of round-off error to consider.  $o \in X_{256} | o \geq dep(addr)$  Then represents our *total* payout over the number of periods. To calculate the current payout we first calculate  $ps$ .

$$ps := 1 + p - w_{checked} \quad (21)$$

From our definition of  $w_{checked}$ , we can assert that this variable ranges from  $[1, \alpha]$ .

$$amt := \lfloor (ps * o) / \alpha \rfloor \quad (22)$$

$$amt = 2^8 * 2^{192} = 2^{200} \quad (23)$$

The upper bound calculation shows us we are still safe (but still the modulo stuff). Finally, lets define a function called  $wit(x, v)$  that stores the input  $v \in X_8$  input mapping with key  $x$ . Where

$$\begin{aligned} v &:= w + uint8(ps) \\ v &:= w + 1 + p - w \\ v &:= p + 1 \end{aligned} \quad (24)$$

Basically meaning that the entry gets updated to the latest period.

### **Round-off Loss**