

# Exceptions

# Class outline:

- Scheme: Programs as data
- Python: Exceptions

# Programs as data

# A Scheme Expression is a Scheme List

Scheme programs consist of expressions, which can be:

- Primitive expressions: `2` `3.3` `#t` `+` `quotient`
- Combinations: `(quotient 10 2)` `(not #t)`

The built-in Scheme list data structure can represent combinations:

```
(list 'quotient 10 2)
```

```
(eval (list 'quotient 10 2))
```

In such a language, it is straightforward to write a program that writes a program.

# A Scheme Expression is a Scheme List

Scheme programs consist of expressions, which can be:

- Primitive expressions: `2` `3.3` `#t` `+` `quotient`
- Combinations: `(quotient 10 2)` `(not #t)`

The built-in Scheme list data structure can represent combinations:

```
(list 'quotient 10 2)      ; (quotient 10 2)
```

```
(eval (list 'quotient 10 2))
```

In such a language, it is straightforward to write a program that writes a program.

# A Scheme Expression is a Scheme List

Scheme programs consist of expressions, which can be:

- Primitive expressions: `2` `3.3` `#t` `+` `quotient`
- Combinations: `(quotient 10 2)` `(not #t)`

The built-in Scheme list data structure can represent combinations:

```
(list 'quotient 10 2)      ; (quotient 10 2)
```

```
(eval (list 'quotient 10 2)) ; 5
```

In such a language, it is straightforward to write a program that writes a program.

# Quasiquotation

There are two ways to quote an expression:

- Quote: `'(a b) => (a b)`
- Quasiquote: ``(a b) => (a b)`

They are different because parts of a quasiquoted expression can be **unquoted** with `,`

```
(define b 4)
```

- Quote: `'(a ,(+ b 1)) => (a (unquote (+ b 1)))`
- Quasiquote: ``(a ,(+ b 1)) => (a 5)`

# Generating code

Quasiquotation is particularly convenient for generating Scheme expressions:

```
(define (make-adder n) `(lambda (d) (+ d ,n)))  
(make-adder 2)
```



# Generating code

Quasiquotation is particularly convenient for generating Scheme expressions:

```
(define (make-adder n) `(lambda (d) (+ d ,n)))  
(make-adder 2)          ; (lambda (d) (+ d 2))
```

# Exceptions

# Handling errors

Sometimes, computer programs behave in non-standard ways.

- A function receives an argument value of an improper type
- Some resource (such as a file) is not available
- A network connection is lost in the middle of data transmission



Moth found in a Mark II Computer (Grace Hopper's Notebook, 1947)

# Exceptions

An **exception** is a built-in mechanism in a programming language to declare and respond to "exceptional" conditions.

A program raises an exception when an error occurs.

If the exception is not handled, the program will stop running entirely.

But if a programmer can anticipate when exceptions might happen, they can include code for **handling the exception**, so that the program continues running.

Many languages include exception handling: C++, Java, Python, JavaScript, etc.

# Exceptions in Python

Python raises an exception whenever a runtime error occurs.

How an unhandled exception is reported:

```
>>> 10/0
Traceback (most recent call last):
  File "<stdin>", line 1, in
ZeroDivisionError: division by zero
```

If an exception is not handled, the program stops executing immediately.

# Types of exceptions

A few exception types and examples of buggy code:

Exception	Example
<code>OverflowError</code>	<code>pow(2.12, 1000)</code>
<code>TypeError</code>	<code>'hello'[1] = 'j'</code>
<code>IndexError</code>	<code>'hello'[7]</code>
<code>NameError</code>	<code>x += 5</code>
<code>FileNotFoundError</code>	<code>open('dsfdfd.txt')</code>

See full list in the [exceptions docs](#).

# The try statement

To handle an exception (keep the program running), use a `try` statement.

```
try:
    <try suite>
except <exception class> as <name>:
    <except suite>
...
```

The `<try suite>` is executed first. If, during the course of executing the `<try suite>`, an exception is raised that is not handled otherwise, and if the class of the exception inherits from `<exception class>`, then the `<except suite>` is executed, with `<name>` bound to the exception.

# Try statement example

```
try:
    quot = 10/0
except ZeroDivisionError as e:
    print('handling a', type(e))
    quot = 0
```



Try in PythonTutor



# Try inside a function

```
def div_numbers(dividend, divisor):  
    try:  
        quotient = dividend/divisor  
    except ZeroDivisionError:  
        print("Function was called with 0 as divisor")  
        quotient = 0  
    return quotient  
  
div_numbers(10, 2)  
div_numbers(10, 0)  
div_numbers(10, -1)
```



Try in PythonTutor

# What would Python Do?

```
def invert(x):  
    inverse = 1/x # Raises a ZeroDivisionError if x is 0  
    print('Never printed if x is 0')  
    return inverse  
  
def invert_safe(x):  
    try:  
        return invert(x)  
    except ZeroDivisionError as e:  
        print('Handled', e)  
        return 0
```

# What would Python Do?

```
def invert(x):  
    inverse = 1/x # Raises a ZeroDivisionError if x is 0  
    print('Never printed if x is 0')  
    return inverse  
  
def invert_safe(x):  
    try:  
        return invert(x)  
    except ZeroDivisionError as e:  
        print('Handled', e)  
        return 0
```

```
invert_safe(1/0)
```

# What would Python Do?

```
def invert(x):  
    inverse = 1/x # Raises a ZeroDivisionError if x is 0  
    print('Never printed if x is 0')  
    return inverse  
  
def invert_safe(x):  
    try:  
        return invert(x)  
    except ZeroDivisionError as e:  
        print('Handled', e)  
        return 0
```

```
invert_safe(1/0)
```

```
try:  
    invert_safe(0)  
except ZeroDivisionError as e:  
    print('Handled!')
```

# What would Python Do?

```
def invert(x):  
    inverse = 1/x # Raises a ZeroDivisionError if x is 0  
    print('Never printed if x is 0')  
    return inverse  
  
def invert_safe(x):  
    try:  
        return invert(x)  
    except ZeroDivisionError as e:  
        print('Handled', e)  
        return 0
```

```
invert_safe(1/0)
```

```
try:  
    invert_safe(0)  
except ZeroDivisionError as e:  
    print('Handled!')
```

```
inverrrrt_safe(1/0)
```

# Raising exceptions

# Assert statements

Assert statements raise an exception of type `AssertionError`:

```
assert <expression>, <string>
```

Assertions are designed to be used liberally. They can be ignored to increase efficiency by running Python with the "-O" flag; "O" stands for optimized.

```
python3 -O
```

# Raise statements

Any type of exception can be raised with a `raise` statement

```
raise <expression>
```

`<expression>` must evaluate to a subclass of `BaseException` or an instance of one

Exceptions are constructed like any other object. E.g., `TypeError('Bad argument!')`

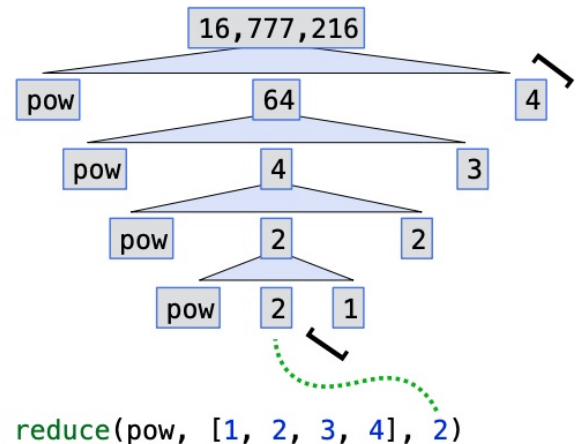


# Exercises

# Exercise: Reduce

```
def reduce(f, s, initial):  
    """Combine elements of s pairwise using f, starting with initial.  
    E.g., reduce(mul, [2, 4, 8], 1) is equivalent to mul(mul(mul(1, 2), 4),  
    >>> reduce(mul, [2, 4, 8], 1)  
    64  
    """
```

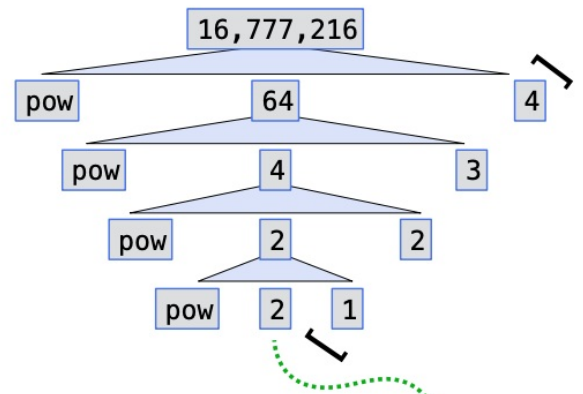
- **f**: a two-argument function
- **s**: a sequence of values that can be the second argument
- **initial**: a value that can be the first argument



# Exercise: Reduce (Solution 1)

```
def reduce(f, s, initial):
    """Combine elements of s pairwise using f, starting with initial.
    >>> reduce(mul, [2, 4, 8], 1)
    64
    """
    if not s:
        return initial
    else:
        first, rest = s[0], s[1:]
        return reduce(f, rest, f(initial, first))
```

- **f**: a two-argument function
- **s**: a sequence of values that can be the second argument
- **initial**: a value that can be the first argument

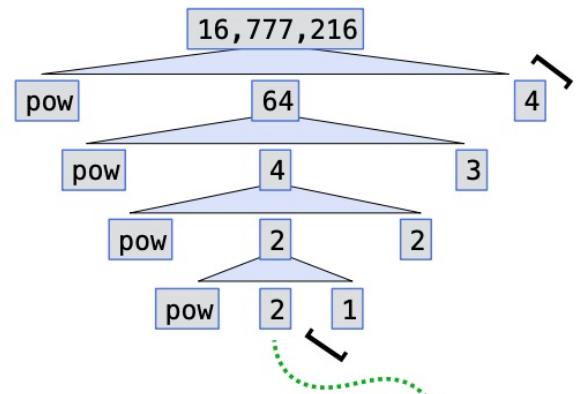


`reduce(pow, [1, 2, 3, 4], 2)`

# Exercise: Reduce (Solution 2)

```
def reduce(f, s, initial):  
    """Combine elements of s pairwise using f, starting with initial.  
    >>> reduce(mul, [2, 4, 8], 1)  
    64  
    >>> reduce2(pow, [1, 2, 3, 4], 2)  
    16777216  
    """  
    for x in s:  
        initial = f(initial, x)  
    return initial
```

- **f**: a two-argument function
- **s**: a sequence of values that can be the second argument
- **initial**: a value that can be the first argument



`reduce(pow, [1, 2, 3, 4], 2)`

# Exercise: Divide all

```
def divide_all(n, ds):  
    """Divide n by every d in ds.  
  
    >>> divide_all(1024, [2, 4, 8])  
    16.0  
    >>> divide_all(1024, [2, 4, 0, 8])  
    inf  
    """
```

Use the `reduce()` function we just defined...

# Exercise: Divide all (Solution)

```
def divide_all(n, ds):  
    """Divide n by every d in ds.  
  
    >>> divide_all(1024, [2, 4, 8])  
    16.0  
    >>> divide_all(1024, [2, 4, 0, 8])  
    inf  
    """  
    try:  
        return reduce(truediv, ds, n)  
    except ZeroDivisionError:  
        return float('inf')
```

Using the `reduce()` function we just defined.