Element based 1D HideNN-FEM - L-BFGS training

$\forall v \in V(\Omega)$, find $u \in H(\Omega)$,

$$\int_{\Omega} \nabla v \cdot \lambda(x) \nabla u = \int_{\Omega} fv + \int_{\partial\Omega_N} gv$$

```
import torch
import torch.nn as nn
import numpy as np
import matplotlib.pyplot as plt
import plotly.graph_objects as go
import plotly.io as pio
pio.renderers.default = "notebook"

torch.set_default_dtype(torch.float32)
```

Space interpolation (legacy)

We recode 1D shape functions in HideNN-FEM (first order).

```
class mySF1D_elementBased(nn.Module):
    def __init__(self, left = -1.,  right = 1.):
        super().__init__()

        self.left   = left
        self.right  = right

        # To easily transfer to CUDA or change dtype of whole model
        self.register_buffer('one', torch.tensor([1], dtype=torch.float32))

    def forward(self, x=None, training=False):
        if training : x = (self.left + self.right) / torch.tensor(2., requires_grad=True)
        sf1 = - (x - self.left) / (self.right - self.left) + self.one
        sf2 = (x - self.left)/(self.right - self.left)
        if training : return  sf1, sf2, self.right - self.left, x
        else : return  sf1, sf2


l, r    =  -0.9, 0.3
mySF    = mySF1D_elementBased(left = l, right = r)
```

```
XX      = torch.linspace(l,r,100)
s1, s2  = mySF(XX)
# plt.plot(XX.data, s1.data,label='N1')
# plt.plot(XX.data, s2.data,label='N2')
# plt.grid()
# plt.xlabel("x [mm]")
# plt.ylabel("shape functions")
# plt.legend()
# plt.show()



fig = go.Figure()

fig.add_trace(go.Scatter(x=XX.data, y=s1.data, name='N1',    line=dict(color='#01426a')))

fig.add_trace(go.Scatter(x=XX.data, y=s2.data, name='N2', line=dict(color='#CE0037')))

fig.update_layout(
    margin=dict(l=0, r=0, t=0, b=0),
    plot_bgcolor='rgba(0,0,0,0)',  # Remove background color
    width=700,
    height=400,
    xaxis=dict(title='x [mm]',
    showgrid=True,
    gridcolor='lightgray'),
    yaxis=dict(title='u(x) [mm]',
    showgrid=True,
    gridcolor='lightgray',
    titlefont=dict(color='#01426a'),
    tickfont=dict(color='#01426a'),),
    legend=dict(x=0, y=1, traceorder="normal")
)

fig.show()
```

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Vectorised version of the Element-based implementation

We recode 1D shape functions in HideNN-FEM (first order).

A vectorised implementation enables batch processing of several points evaluation which in terns enables batch wise differentiation.

- In non-batched implementation
  - `du_dx = [torch.autograd.grad(u[i], x[i], grad_outputs=torch.ones_like(u[i]), create_graph=True) for i,_ in enumerate(u)`
- With the batched version
  - `du_dx = torch.autograd.grad(u, x, grad_outputs=torch.ones_like(u), create_graph=True)`

```
class mySF1D_elementBased_vectorised(nn.Module):
    def __init__(self, connectivity):
        super(mySF1D_elementBased_vectorised, self).__init__()
        if connectivity.dim == 1:
            connectivity = connectivity[:,None]
        self.connectivity = connectivity
        self.register_buffer('GaussPoint',self.GP())
        self.register_buffer('w_g',torch.tensor(1.0))


    def UpdateConnectivity(self,connectivity):
        self.connectivity = connectivity.astype(int)

    def GP(self):
        "Defines the position of the intergration point(s) for the given element"

        return torch.tensor([[1/2, 1/2]], requires_grad=True)

    def forward(self,
                x               : torch.Tensor  = None  ,
                cell_id         : list          = None  ,
                coordinates     : torch.Tensor  = None  ,
                flag_training   : bool          = False):

        assert coordinates is not None, "No nodes coordinates provided. Aborting"

        cell_nodes_IDs  = self.connectivity[cell_id,:].T
```

```
        Ids             = torch.as_tensor(cell_nodes_IDs).to(coordinates.device).t()[:,:,None
        nodes_coord     = torch.gather(coordinates[:,None,:].repeat(1,2,1),0, Ids.repeat(1,1

        nodes_coord = nodes_coord.to(self.GaussPoint.dtype)

        if flag_training:
            refCoordg   = self.GaussPoint.repeat(cell_id.shape[0],1)
            Ng          = refCoordg
            x_g         = torch.einsum('enx,en->ex',nodes_coord,Ng)
            refCoord    = self.GetRefCoord(x_g,nodes_coord)
            N           = refCoord
            detJ        = nodes_coord[:,1] - nodes_coord[:,0]
            return N, x_g, detJ*self.w_g

        else:
            refCoord = self.GetRefCoord(x,nodes_coord)
            N = torch.stack((refCoord[:,0], refCoord[:,1]),dim=1)
            return N


    def GetRefCoord(self,x, nodes_coord):
        InverseMapping          = torch.ones([int(nodes_coord.shape[0]), 2, 2], dtype=x.dtype
        detJ                    = nodes_coord[:,0,0] - nodes_coord[:,1,0]
        InverseMapping[:,0,1]   = -nodes_coord[:,1,0]
        InverseMapping[:,1,1]   = nodes_coord[:,0,0]
        InverseMapping[:,1,0]   = -1*InverseMapping[:,1,0]
        InverseMapping[:,:,:]  /= detJ[:,None,None]
        x_extended = torch.stack((x, torch.ones_like(x)),dim=1)


        return torch.einsum('eij,ej...->ei',InverseMapping,x_extended.squeeze(1))
```

Recall on the iso-parametric Finite Element Method

In 1D, for P1 elements, there are two shape functions per element, $N_1(\xi)$ and $N_2(\xi)$, $\xi \in [0,1]$ being the coordinate in the reference element space.

The iso-parametric idea relies on using the same interpolation for the space coordinates as is used for the QoIs, which means that space is interpolated using the same shape functions as the displacement is for instance. Thus, the real space coordinate x satisfies * $x = \sum_{i=1}^{2} N_i(\xi)\, x_i$,

with x_i the coordinate of the node associated with the $i-$th shape function.

Such mapping can be expressed using the area coordinates a_1 and a_2 (such that $N_1(\xi) = a_1$ and $N_2(\xi) = a_2$).

$$\begin{pmatrix} x \\ 1 \end{pmatrix} = \underbrace{\begin{bmatrix} x_1 & x_2 \\ 1 & 1 \end{bmatrix}}_{\mathcal{M}} \begin{pmatrix} a_1 \\ a_2 \end{pmatrix}.$$

Reciprocally (for non degenerated elements),

$$\begin{pmatrix} a_1 \\ a_2 \end{pmatrix} = \underbrace{\frac{1}{x_1 - x_2} \begin{bmatrix} 1 & -x_2 \\ -1 & x_1 \end{bmatrix}}_{\mathcal{M}^{-1}} \begin{pmatrix} x \\ 1 \end{pmatrix}.$$

Mesh generation

```
N           = 40
nodes       = torch.linspace(0,6.28,N)
nodes       = nodes[:,None]
elements    = torch.vstack([torch.arange(0,N-1),torch.arange(1,N)]).T
```

Assembly using the vectorised element block

```
class interpolation1D(nn.Module):
    def __init__(self,
            nodes           : torch.Tensor  = None   ,
            elements        : list          = None   ,
            dirichlet       : list          =[0,nodes.shape[0]-1]     ,                  # Fi
            n_components    : int           = 1      ):                                  # Nu
        super().__init__()
        self.register_buffer('nodes', nodes)
        self.coordinates =nn.ParameterDict({
                                    'all': self.nodes,
                                    })                                                  # Sh


        self.coordinates["all"].requires_grad   = False
        self.n_components                       = n_components
        self.register_buffer('values',0.5*torch.ones((self.coordinates["all"].shape[0], self
        self.dirichlet = dirichlet
```

```
        self.elements = elements

        self.Ne = len(elements)

        self.shape_functions = mySF1D_elementBased_vectorised(elements)

        # To easily transfer to CUDA or change dtype of whole model
        self.register_buffer('one', torch.tensor([1], dtype=torch.float32))

        self.SetBCs()

    def SetBCs(self):
        assert self.n_components == 1, "only scalar field implemented. Aborting"
        if self.n_components == 1:
            self.dofs_free                  = (torch.ones_like(self.values[:])==1)[:,0]
            self.dofs_free[self.dirichlet]  = False



            nodal_values_imposed            = 0*self.values[~self.dofs_free,:]


            nodal_values_free               = self.values[self.dofs_free,:]
            self.nodal_values               = nn.ParameterDict({
                                                'free'      : nodal_values_free,
                                                'imposed'   : nodal_values_imposed,
                                                })
            self.nodal_values['imposed'].requires_grad = False

    def forward(self, x = None):
        if self.training :
            k_elt = torch.arange(0,self.Ne)
        else :
            k_elt = []
            for xx in x:
                for k in range(self.Ne):
                    elt = self.elements[k]
                    if xx >= self.coordinates["all"][elt[0]] and xx <= self.coordinates["all
                        k_elt.append(k)
                        break
        if self.training :
            shape_functions, x_g, detJ = self.shape_functions(
```

```
                x               = x                 ,
                cell_id         = k_elt             ,
                coordinates     = self.nodes        ,
                flag_training   = self.training     )
        else:
            shape_functions = self.shape_functions(
                x               = x                 ,
                cell_id         = k_elt             ,
                coordinates     = self.nodes        ,
                flag_training   = self.training     )
        # Batch interpolation of the solution using the computed shape functions batch
        nodal_values_tensor                     = torch.ones_like(self.values)
        nodal_values_tensor[self.dofs_free,:]   = self.nodal_values['free']
        nodal_values_tensor[~self.dofs_free,:]  = self.nodal_values['imposed']

        cell_nodes_IDs      = self.elements[k_elt,:].T
        Ids                 = torch.as_tensor(cell_nodes_IDs).to(nodal_values_tensor.device)


        self.nodes_values   = torch.gather(nodal_values_tensor[:,None,:].repeat(1,2,1),0, Ids
        self.nodes_values   = self.nodes_values.to(shape_functions.dtype)
        u = torch.einsum('gi...,gi->g',self.nodes_values,shape_functions)

        if self.training :

            return u, x_g, detJ
        else:
            return u
```

```
model = interpolation1D(nodes, elements)
model.train()
print("* Model set in training mode")
```

```
* Model set in training mode
```

Training with batch version

```
def PotentialEnergy(u,x,f,J):
    """Computes the potential energy of the Beam, which will be used as the loss of the HiDel
    du_dx = torch.autograd.grad(u, x, grad_outputs=torch.ones_like(u), create_graph=True)[0]
```

```
    # Vectorised calculation of the integral terms
    int_term1 =  0.5 * du_dx*du_dx * J
    int_term2 =  f(x) * J * u

    # Vectorised calculation of the integral using the trapezoidal rule
    integral = torch.sum(int_term1 - int_term2)
    return integral

def f(x):
    return 1000 #-x*(x-10)
```

```
optimizer = torch.optim.LBFGS(model.parameters(),
                line_search_fn="strong_wolfe")
# Training
Nepoch          = 10
lossList        = []
lossTraining    = []

def closure():
    optimizer.zero_grad()
    u, x_g, detJ    = model()
    loss            = PotentialEnergy(u,x_g,f,detJ)
    loss.backward()
    return loss

model.train()
for i in range(Nepoch):
    optimizer.step(closure)
    loss = closure()
    lossTraining.append(loss.data)
    print(f"{i = } | loss = {loss.data :.2e}", end = "\r")
```

```
i = 9 | loss = -4.02e+08
```

Post-processing

```
import matplotlib.pyplot as plt

# plt.figure()
# plt.plot(lossTraining)
```

```
# plt.xlabel("Epochs")
# plt.ylabel("Loss")
# plt.show()



fig = go.Figure()


fig.add_trace(go.Scatter( y=lossTraining, mode='lines+markers', name='du/dx', line=dict(colo
))

fig.update_layout(
    margin=dict(l=0, r=0, t=0, b=0),
    plot_bgcolor='rgba(0,0,0,0)',  # Remove background color
    width=700,
    height=400,
    xaxis=dict(title='Epochs',
    showgrid=True,
    gridcolor='lightgray'),
    yaxis=dict(title='Loss',
    tickvals=[-4.022e8, -4.016e8, -4.008e8],
    ticktext=['-4.022e8', '-4.016e8', '-4.008e8'],
    showgrid=True,
    gridcolor='lightgray',
    titlefont=dict(color='#01426a'),
    tickfont=dict(color='#01426a'),),
)

fig.show()
```

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```
model.train()

u, x_g, detJ    = model()

model.eval()

x_test = torch.linspace(0,6,30)
u_eval = model(x_test)
```

```
# plt.figure()
# plt.plot(x_g.data,u.data, '+',label='Gauss points')
# plt.plot(x_test.data,u_eval.data, 'o',label='Test points')
# plt.xlabel("x [mm]")
# plt.ylabel("u(x) [mm]")
# plt.legend()
# plt.show()

fig = go.Figure()

fig.add_trace(go.Scatter(x=x_g.data[:,0], y=u.data, mode='markers', marker=dict(symbol='cross

fig.add_trace(go.Scatter(x=x_test.data, y=u_eval.data, mode='markers', marker=dict(symbol='ci

fig.update_layout(
    margin=dict(l=0, r=0, t=0, b=0),
    plot_bgcolor='rgba(0,0,0,0)',  # Remove background color
    width=700,
    height=400,
    xaxis=dict(title='x [mm]',
    showgrid=True,
    gridcolor='lightgray'),
    yaxis=dict(title='u(x) [mm]',
    showgrid=True,
    gridcolor='lightgray',
    titlefont=dict(color='#01426a'),
    tickfont=dict(color='#01426a'),),
    legend=dict(x=0, y=1, traceorder="normal")
)

fig.show()
```

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```
model.train()
u, x_g, detJ    = model()
du_dxg = torch.autograd.grad(u, x_g, grad_outputs=torch.ones_like(u), create_graph=True)[0]
# plt.figure()
# plt.plot(x_g.data,du_dxg.data, '-o')
# plt.xlabel("x [mm]")
# plt.ylabel("du/dx [mm/mm]")
```

```
# plt.show()

fig = go.Figure()

x_data = x_g.data.numpy()[:,0]
y_data = du_dxg.data.numpy()[:,0]
fig.add_trace(go.Scatter(x=x_data, y=y_data, mode='lines+markers', name='du/dx', line=dict(co
))

fig.update_layout(
    margin=dict(l=0, r=0, t=0, b=0),
    plot_bgcolor='rgba(0,0,0,0)',  # Remove background color
    width=700,
    height=400,
    xaxis=dict(title='x [mm]',
    showgrid=True,
    gridcolor='lightgray'),
    yaxis=dict(title='du/dx [mm/mm]',
    showgrid=True,
    gridcolor='lightgray',
    titlefont=dict(color='#01426a'),
    tickfont=dict(color='#01426a'),),
)


fig.show()
```

```
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