

D&D ADVENTURERS LEAGUE™

CLASS & LEVEL

BACKGROUND

PLAYER NAME

FACTION

RACE

ALIGNMENT

EXPERIENCE POINTS

DCI NUMBER

CHARACTER NAME

STRENGTH

INSPIRATION

DEXTERITY

PROFICIENCY BONUS

CONSTITUTION

- Strength
- Dexterity
- Constitution
- Intelligence
- Wisdom
- Charisma

SAVING THROWS

INTELLIGENCE

- Acrobatics (Dex)
- Animal Handling (Wis)
- Arcana (Int)
- Athletics (Str)
- Deception (Cha)
- History (Int)
- Insight (Wis)
- Intimidation (Cha)
- Investigation (Int)
- Medicine (Wis)
- Nature (Int)
- Perception (Wis)
- Performance (Cha)
- Persuasion (Cha)
- Religion (Int)
- Sleight of Hand (Dex)
- Stealth (Dex)
- Survival (Wis)

SKILLS

WISDOM

NAME ATK BONUS DAMAGE/TYPE

CHARISMA

ATTACKS & SPELLCASTING

PASSIVE WISDOM (PERCEPTION)

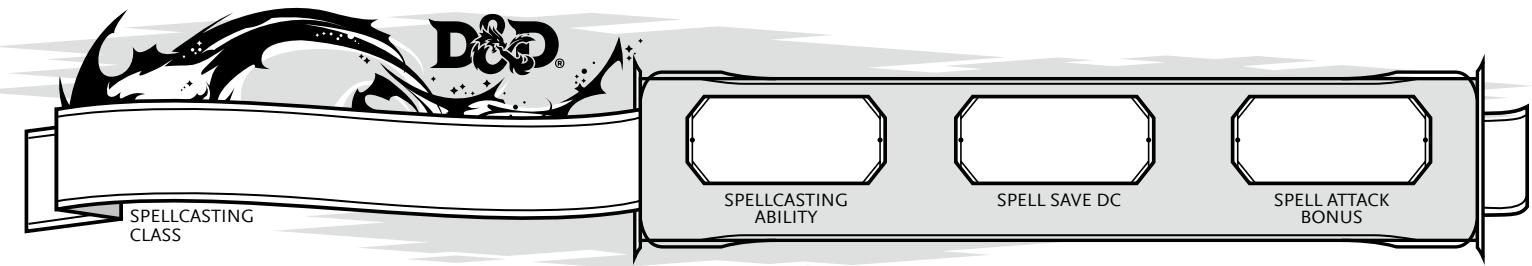
CP
SP
EP
GP
PP

OTHER PROFICIENCIES & LANGUAGES

EQUIPMENT

FEATURES & TRAITS





The image shows a blank, multi-page character sheet for a tabletop RPG, likely D&D 5e. The sheet is organized into three columns for spell levels 0, 1, 2, 3, 4, 5, 6, 7, 8, and 9. Each column contains a header box, a list of prepared spells, and a list of expended slots.

Header Boxes:

- Level 0:** CANTRIPS
- Level 1:** SLOTS TOTAL, SLOTS EXPENDED
- Level 2:** SLOTS TOTAL, SLOTS EXPENDED
- Level 3:** SLOTS TOTAL, SLOTS EXPENDED
- Level 4:** SLOTS TOTAL, SLOTS EXPENDED
- Level 5:** SLOTS TOTAL, SLOTS EXPENDED
- Level 6:** SLOTS TOTAL, SLOTS EXPENDED
- Level 7:** SLOTS TOTAL, SLOTS EXPENDED
- Level 8:** SLOTS TOTAL, SLOTS EXPENDED
- Level 9:** SLOTS TOTAL, SLOTS EXPENDED

Prepared Spells: Each header box includes a 'PREPARED' label and a list of 10 lines for writing spell names. A small circle checkbox is present at the start of each line.

Expended Slots: Each header box includes a 'EXPENDED' label and a list of 10 lines for marking slots. A small circle checkbox is present at the start of each line.

