

TP 5. Opérateurs sur images de contours

I. OPERATEURS BAS-NIVEAU

1. Affinage des contours

Q5.1. Transposer (Python) l'algorithme d'amincissement des contours de Chin & Wan. Interprétation des résultats

I := READ_IMAGE("cube.jpg")	Nombre de colonnes :	$N_x := \text{cols}(I)$	Nombre de lignes :	$N_y := \text{rows}(I)$
		$N_x = 90$		$N_y = 116$

Contours : J := Moyenne(I) K := NormeGradient4Diff(J) L := Binarisation(K, 13)

Affinage des contours : $M := \text{ChinWan}(L)$ $N := \text{ChinWan}(M)$

Image brute

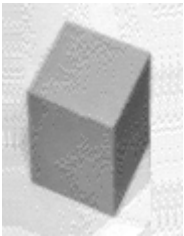
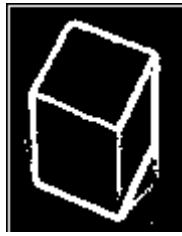
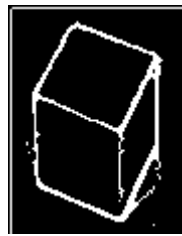


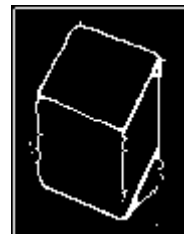
Image des contours



Contours affinés (1 fois)



Contours affinés (2 fois)



I

L

M

N

II. PRIMITIVES DE CLASSIFICATION

1. Coloriage

ETIQUETAGE DES REGIONS

Q5.2. Transposer (Python) l'algorithme de coloriage (blob colouring) itératif (Blobi). Test sur image Ctest.bmp

I := READ_IMAGE("Btest.bmp") **contours non unitaires (épais)** Nx := cols(I) Nx = 35 Ny := rows(I) Ny = 41

Etiquetage B := Binarisation(I, 100) R := Blobi(B) *Blob itératif* R := READBMP("regn.bmp")

Visualisation des étiquettes K := Consecution(R) L := RecadrageDyn(K) L := READBMP("reg.bmp")

Image des contours fermés Image des étiquettes *Nombre de Régions* NbR := NbReg(R) **NbR = 3**



NbR := NbReg(K) **NbR = 3**

K := READBMP("regn2.bmp")

I

L

	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
1	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
2	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
3	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
4	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
5	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
6	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
7	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
8	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
9	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
10	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	1	1	1	1
11	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	1	1	1	1
12	0	1	1	1	1	1	1	1	0	0	59	59	59	59	59	59	0	0	0	1	1
13	0	1	1	1	1	1	1	1	0	0	59	59	59	59	59	59	0	0	0	1	1
14	0	1	1	1	1	1	1	1	0	0	59	59	59	59	59	59	0	0	0	1	1
15	0	1	1	1	1	1	1	1	0	0	59	59	59	59	59	59	0	0	0	1	1
16	0	1	1	1	1	1	1	1	0	0	59	59	59	59	59	59	0	0	1	1	1
17	0	1	1	1	1	1	1	1	0	0	59	59	59	59	59	0	0	0	1	1	1
18	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1
19	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	1	1	1
20	0	1	1	1	1	1	1	1	0	0	109	109	109	109	109	109	0	0	0	1	1
21	0	1	1	1	1	1	1	1	0	0	109	109	109	109	109	109	109	0	0	0	1
22	0	1	1	1	1	1	1	1	0	0	109	109	109	109	109	109	109	0	0	0	1
23	0	1	1	1	1	1	1	1	0	0	109	109	109	109	109	109	109	0	0	0	1
24	0	1	1	1	1	1	1	1	0	0	109	109	109	109	109	109	109	0	0	0	1
25	0	1	1	1	1	1	1	1	0	0	109	109	109	109	109	109	0	0	0	1	1
26	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	1	1	1
27	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1
28	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
29	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1

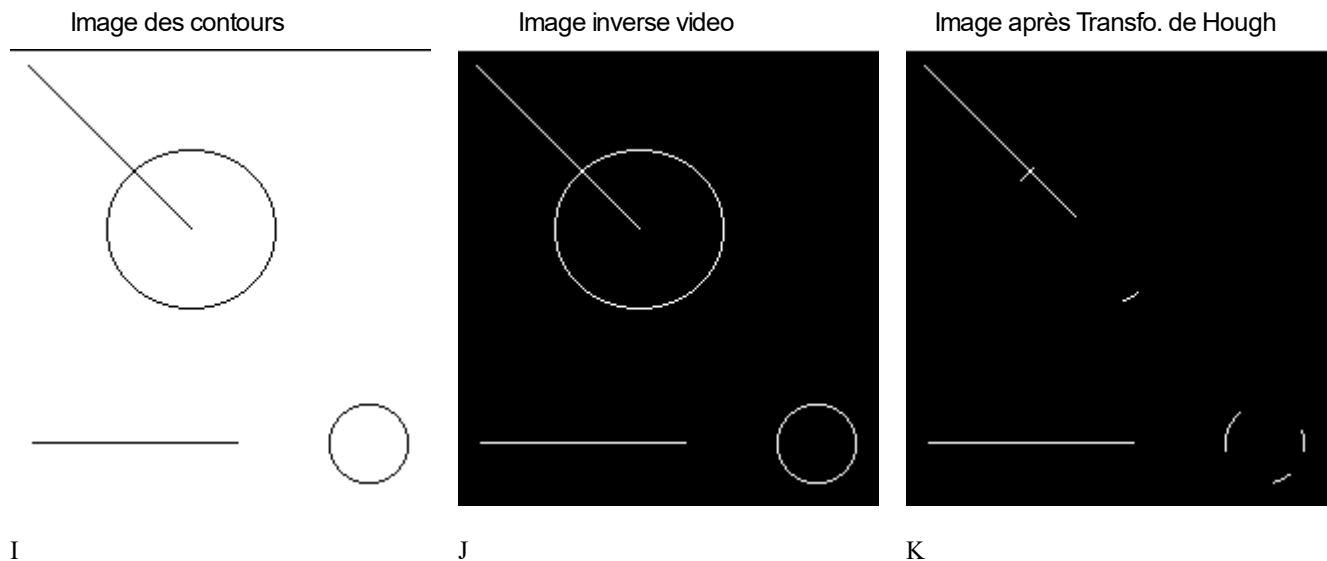
K =

	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
1	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
2	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
3	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
4	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
5	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
6	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
7	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
8	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
9	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
10	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1
11	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1
12	0	1	1	1	1	1	1	1	0	0	2	2	2	2	2	0	0	0	1	1	1	1	1	1	1	1	1
13	0	1	1	1	1	1	1	1	0	0	2	2	2	2	2	2	0	0	0	1	1	1	1	1	1	1	1
14	0	1	1	1	1	1	1	1	0	0	2	2	2	2	2	2	0	0	0	1	1	1	1	1	1	1	1
15	0	1	1	1	1	1	1	1	0	0	2	2	2	2	2	2	0	0	0	1	1	1	1	1	1	1	1
16	0	1	1	1	1	1	1	1	0	0	2	2	2	2	2	2	0	0	1	1	1	1	1	1	1	1	1
17	0	1	1	1	1	1	1	1	0	0	2	2	2	2	2	0	0	0	1	1	1	1	1	1	1	1	1
18	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1
19	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1
20	0	1	1	1	1	1	1	1	0	0	3	3	3	3	3	3	0	0	0	1	1	1	1	1	1	1	1
21	0	1	1	1	1	1	1	1	0	0	3	3	3	3	3	3	3	0	0	0	1	1	1	1	1	1	1
22	0	1	1	1	1	1	1	1	0	0	3	3	3	3	3	3	3	0	0	0	1	1	1	1	1	1	1
23	0	1	1	1	1	1	1	1	0	0	3	3	3	3	3	3	3	0	0	0	1	1	1	1	1	1	1
24	0	1	1	1	1	1	1	1	0	0	3	3	3	3	3	3	3	0	0	0	1	1	1	1	1	1	1
25	0	1	1	1	1	1	1	1	0	0	3	3	3	3	3	3	0	0	0	1	1	1	1	1	1	1	1
26	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1
27	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1
28	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
29	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1

2. Transformation de Hough

Q5.3. Transposer sous Python la transformée de Hough. Interprétation des résultats

$I := \text{READ_IMAGE}(\text{"Hough.bmp"})$ Nombre de colonnes : $N_x := \text{cols}(I)$ Nombre de lignes : $N_y := \text{rows}(I)$
 $N_x = 210$ $N_y = 228$
Inversion video : $J := \text{InvVideo}(I)$ $\Delta\rho := 10$ $\Delta\theta := 10$ $\text{TabH} := \text{TabHough}(J, \Delta\rho, \Delta\theta)$
Transformation de Hough : seuil := 100 $K := \text{Hough}(J, \Delta\rho, \Delta\theta, \text{seuil})$



TabH =

	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
3	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
4	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
5	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
6	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
7	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
8	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
9	30	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
10	20	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
11	123	7	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
12	22	73	2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
13	20	64	29	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
14	0	20	29	9	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
15	0	20	29	20	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
16	0	31	35	20	5	0	0	0	0	0	0	0	0	0	0	0	0	0	0
17	0	0	23	20	16	0	0	0	0	0	0	0	0	0	0	0	0	0	0
18	55	0	19	20	15	0	0	0	0	0	0	0	0	0	0	0	0	0	0

Fonctions Bibliothèque :

Histo(I) \equiv $\left| \begin{array}{l} \text{for } n \in 0..255 \\ \quad H_n \leftarrow 0 \\ \text{for } y \in 0.. \text{rows}(I) - 1 \\ \quad \text{for } x \in 0.. \text{cols}(I) - 1 \\ \qquad \left| \begin{array}{l} n \leftarrow I_{y,x} \\ H_n \leftarrow H_n + 1 \end{array} \right. \\ \end{array} \right| H$

RecadrageDyn(I) \equiv $\left| \begin{array}{l} \text{mini} \leftarrow \min(I) \\ \text{maxi} \leftarrow \max(I) \\ \Delta \leftarrow \frac{255}{\text{maxi} - \text{mini}} \\ \text{for } y \in 0.. \text{rows}(I) - 1 \\ \quad \text{for } x \in 0.. \text{cols}(I) - 1 \\ \qquad J_{y,x} \leftarrow \text{trunc} \left[(I_{y,x} - \text{mini}) \cdot \Delta \right] \end{array} \right| J$

RecadrageDyn%(I,nb,nh) \equiv $\left| \begin{array}{l} \Delta \leftarrow \frac{255}{nh - nb} \\ \text{for } y \in 0.. \text{rows}(I) - 1 \\ \quad \text{for } x \in 0.. \text{cols}(I) - 1 \\ \qquad J_{y,x} \leftarrow \text{round} \left[(I_{y,x} - nb) \cdot \Delta \right] \end{array} \right| J$

InvVideo(I) \equiv $\left| \begin{array}{l} \text{for } y \in 0.. \text{rows}(I) - 1 \\ \quad \text{for } x \in 0.. \text{cols}(I) - 1 \\ \qquad J_{y,x} \leftarrow 255 - I_{y,x} \end{array} \right| J$

Convol3x3(I,Mask3x3) \equiv $\left| \begin{array}{l} \text{for } y \in 1.. \text{rows}(I) - 2 \\ \quad \text{for } x \in 1.. \text{cols}(I) - 2 \\ \qquad \left| \begin{array}{l} \text{som} \leftarrow 0 \\ \text{for } i \in 0..2 \\ \quad \text{for } j \in 0..2 \\ \qquad \text{som} \leftarrow \text{som} + \text{round} (I_{y+i-1, x+j-1} \cdot \text{Mask3x3}_{i,j}) \\ \text{som} \leftarrow 255 \text{ if } \text{som} > 255 \\ \text{som} \leftarrow 0 \text{ if } \text{som} < 0 \\ J_{y,x} \leftarrow \text{som} \end{array} \right. \\ \end{array} \right| J$

Derivation(I,Mask3x3) \equiv $\left| \begin{array}{l} \text{for } y \in 1.. \text{rows}(I) - 2 \\ \quad \text{for } x \in 1.. \text{cols}(I) - 2 \\ \qquad \left| \begin{array}{l} \text{som} \leftarrow 0 \\ \text{for } i \in 0..2 \\ \quad \text{for } j \in 0..2 \\ \qquad \text{som} \leftarrow \text{som} + I_{y+i-1, x+j-1} \cdot \text{Mask3x3}_{i,j} \\ \text{som} \leftarrow |\text{som}| \\ \text{som} \leftarrow 255 \text{ if } \text{som} > 255 \\ \text{som} \leftarrow 0 \text{ if } \text{som} < 0 \\ J_{y,x} \leftarrow \text{som} \end{array} \right. \\ \end{array} \right| J$

$$\text{Binarisation}(I, \text{seuil}) \equiv \left| \begin{array}{l} \text{for } y \in 0 \dots \text{rows}(I) - 1 \\ \quad \text{for } x \in 0 \dots \text{cols}(I) - 1 \\ \quad \quad \left| \begin{array}{l} J_{y,x} \leftarrow 0 \text{ if } I_{y,x} < \text{seuil} \\ J_{y,x} \leftarrow 255 \text{ otherwise} \end{array} \right. \\ \quad \end{array} \right| J$$

$$\text{T2D}(I) \equiv \left| \begin{array}{l} \text{for } y \in 0 \dots \text{rows}(I) - 1 \\ \quad \text{for } x \in 0 \dots \text{cols}(I) - 1 \\ \quad \quad J_{y,x} \leftarrow I_{y,x} \\ \quad \end{array} \right| J$$

$$\text{T1DColonne}(I, f) \equiv \left| \begin{array}{l} \text{for } n \in 0 \dots \text{rows}(I) - 1 \\ \quad g_n \leftarrow f_n \\ \quad \end{array} \right| g$$

$$\text{T1D}(I) \equiv \left| \begin{array}{l} \text{for } x \in 0 \dots \text{cols}(I) - 1 \\ \quad \left| \begin{array}{l} f \leftarrow I^{\langle x \rangle} \\ J^{\langle x \rangle} \leftarrow \text{T1DColonne}(I, f) \end{array} \right. \\ \quad \text{return } J \end{array} \right|$$

$$\text{Median}(I) \equiv \left| \begin{array}{l} \text{for } y \in 1 \dots \text{rows}(I) - 2 \\ \quad \text{for } x \in 1 \dots \text{cols}(I) - 2 \\ \quad \quad \left| \begin{array}{l} \text{for } i \in 0 \dots 2 \\ \quad \text{for } j \in 0 \dots 2 \\ \quad \quad v_{3 \cdot i + j} \leftarrow I_{y+i-1, x+j-1} \\ \quad \quad \text{vtri} \leftarrow \text{sort}(v) \\ \quad \quad J_{y,x} \leftarrow \text{vtri}_4 \end{array} \right. \\ \quad \end{array} \right| J$$

$$\text{ET}(x, y) \equiv \left| \begin{array}{l} 0 \text{ if } x = 0 \\ 0 \text{ if } y = 0 \\ 1 \text{ otherwise} \end{array} \right| \quad \text{OU}(x, y) \equiv \left| \begin{array}{l} 1 \text{ if } x = 1 \\ 1 \text{ if } y = 1 \\ 0 \text{ otherwise} \end{array} \right|$$

$$\text{Moyenne}(I) \equiv \left| \begin{array}{l} M \leftarrow \begin{pmatrix} \frac{1}{9} & \frac{1}{9} & \frac{1}{9} \\ \frac{1}{9} & \frac{1}{9} & \frac{1}{9} \\ \frac{1}{9} & \frac{1}{9} & \frac{1}{9} \end{pmatrix} \\ J \leftarrow \text{Convol3x3}(I, M) \\ \end{array} \right| J$$

$$\text{Dilatation}(I) \equiv \left| \begin{array}{l} \text{for } y \in 1 \dots \text{rows}(I) - 2 \\ \quad \text{for } x \in 1 \dots \text{cols}(I) - 2 \\ \quad \quad \left| \begin{array}{l} \text{for } i \in 0 \dots 2 \\ \quad \text{for } j \in 0 \dots 2 \\ \quad \quad v_{3 \cdot i + j} \leftarrow \frac{I_{y+i-1, x+j-1}}{255} \\ \quad \quad \text{Test} \leftarrow v_0 \\ \quad \quad \text{for } i \in 1 \dots 8 \\ \quad \quad \quad \text{Test} \leftarrow v_i \vee \text{Test} \text{ if } i \neq 4 \\ \quad \quad J_{y,x} \leftarrow 255 \text{ if } \text{Test} = 1 \\ \quad \quad J_{y,x} \leftarrow I_{y,x} \text{ otherwise} \end{array} \right. \\ \quad \end{array} \right| J$$

$$\text{DilatationGris}(I) \equiv \left| \begin{array}{l} \text{for } y \in 1 \dots \text{rows}(I) - 2 \\ \quad \text{for } x \in 1 \dots \text{cols}(I) - 2 \\ \quad \quad \left| \begin{array}{l} \text{for } i \in 0 \dots 2 \\ \quad \text{for } j \in 0 \dots 2 \\ \quad \quad v_{3 \cdot i + j} \leftarrow I_{y+i-1, x+j-1} \\ \quad \quad J_{y,x} \leftarrow \max(v) \end{array} \right. \\ \quad \end{array} \right| J$$

```

Erosion(I) ≡
  for y ∈ 1..rows(I) - 2
    for x ∈ 1..cols(I) - 2
      for i ∈ 0..2
        for j ∈ 0..2
           $v_{3 \cdot i + j} \leftarrow \frac{I_{y+i-1, x+j-1}}{255}$ 
        Test  $\leftarrow v_0$ 
        for i ∈ 1..8
          Test  $\leftarrow v_i \wedge \text{Test}$  if  $i \neq 4$ 
         $J_{y,x} \leftarrow I_{y,x}$  if Test = 1
         $J_{y,x} \leftarrow 0$  otherwise
      J
  J

```

```

ErosionGris(I) ≡
  for y ∈ 1..rows(I) - 2
    for x ∈ 1..cols(I) - 2
      for i ∈ 0..2
        for j ∈ 0..2
           $v_{3 \cdot i + j} \leftarrow I_{y+i-1, x+j-1}$ 
         $J_{y,x} \leftarrow \min(v)$ 
      J
  J

```

```

NormeGradient4Diff(I) ≡
  for y ∈ 1..rows(I) - 2
    for x ∈ 1..cols(I) - 2
       $d_0 \leftarrow I_{y,x} - I_{y,x-1}$ 
       $d_1 \leftarrow I_{y-1,x} - I_{y,x-1}$ 
       $d_2 \leftarrow I_{y-1,x} - I_{y,x}$ 
       $d_3 \leftarrow I_{y-1,x-1} - I_{y,x}$ 
      for i ∈ 0..3
         $D_i \leftarrow |d_i|$ 
      NormeGradient $_{y,x} \leftarrow \max(D)$ 
    NormeGradient
  NormeGradient

```

```

Ampli(I, gain) ≡
  for y ∈ 0..rows(I) - 1
    for x ∈ 0..cols(I) - 1
       $r \leftarrow I_{y,x} \cdot \text{gain}$ 
       $J_{y,x} \leftarrow r$ 
       $J_{y,x} \leftarrow 255$  if  $r > 255$ 
       $J_{y,x} \leftarrow 0$  if  $r < 0$ 
    J
  J

```

```

DirGradient4Diff(I) ≡
  for y ∈ 1..rows(I) - 2
    for x ∈ 1..cols(I) - 2
       $d_0 \leftarrow I_{y,x} - I_{y,x-1}$ 
       $d_1 \leftarrow I_{y-1,x} - I_{y,x-1}$ 
       $d_2 \leftarrow I_{y-1,x} - I_{y,x}$ 
       $d_3 \leftarrow I_{y-1,x-1} - I_{y,x}$ 
      for i ∈ 0..3
         $D_i \leftarrow |d_i|$ 
      imax  $\leftarrow \text{IndiceMax}(D)$ 
      DirGradient $_{y,x} \leftarrow \text{imax}$  if  $d_{\text{imax}} \geq 0$ 
      DirGradient $_{y,x} \leftarrow \text{imax} + 4$  otherwise
    DirGradient
  DirGradient

```

```

IndiceMax(v) ≡
  N  $\leftarrow \text{length}(v)$ 
  IndiceMax  $\leftarrow 0$ 
  Max  $\leftarrow v_0$ 
  for i ∈ 1..N - 1
    if  $v_i > \text{Max}$ 
      Max  $\leftarrow v_i$ 
      IndiceMax  $\leftarrow i$ 
  IndiceMax

```

Codage RVB de la Direction du Gradient :

Noir (RVB=0,0,0)	Blanc (RVB=255,255,255)	Gris (RVB=127,127,127)
Rouge (RVB=255,0,0)	Magenta (RVB=255,0,255)	Marron(127,0,0)
Vert (RVB=0,255,0)	Kaki (RVB=127,127,0)	
Bleu (RVB=0,0,255)	Cyan (RVB=0,255,255)	Violet (RVB=127,0,127)
Jaune (RVB=255,255,0)	Orange (RVB=255,127,0)	

	Direction 2 = N = Bleu	
Direction 3 = NO = Orange		Direction 1 = NE = Vert
Direction 4 = O = Magenta		Direction 0 = E = Rouge
Direction 5 = SO = Kaki		Direction 7 = SE = Jaune
	Direction 6 = S = Cyan	

$R_{vb}(I) \equiv \begin{array}{l} \text{for } y \in 0.. \text{rows}(I) - 1 \\ \quad \text{for } x \in 0.. \text{cols}(I) - 1 \\ \quad \quad R_{y,x} \leftarrow 255 \text{ if } I_{y,x} = 0 \\ \quad \quad R_{y,x} \leftarrow 0 \text{ if } I_{y,x} = 1 \\ \quad \quad R_{y,x} \leftarrow 0 \text{ if } I_{y,x} = 2 \\ \quad \quad R_{y,x} \leftarrow 255 \text{ if } I_{y,x} = 3 \\ \quad \quad R_{y,x} \leftarrow 255 \text{ if } I_{y,x} = 4 \\ \quad \quad R_{y,x} \leftarrow 127 \text{ if } I_{y,x} = 5 \\ \quad \quad R_{y,x} \leftarrow 0 \text{ if } I_{y,x} = 6 \\ \quad \quad R_{y,x} \leftarrow 255 \text{ if } I_{y,x} = 7 \end{array}$	$rVb(I) \equiv \begin{array}{l} \text{for } y \in 0.. \text{rows}(I) - 1 \\ \quad \text{for } x \in 0.. \text{cols}(I) - 1 \\ \quad \quad V_{y,x} \leftarrow 0 \text{ if } I_{y,x} = 0 \\ \quad \quad V_{y,x} \leftarrow 255 \text{ if } I_{y,x} = 1 \\ \quad \quad V_{y,x} \leftarrow 0 \text{ if } I_{y,x} = 2 \\ \quad \quad V_{y,x} \leftarrow 127 \text{ if } I_{y,x} = 3 \\ \quad \quad V_{y,x} \leftarrow 0 \text{ if } I_{y,x} = 4 \\ \quad \quad V_{y,x} \leftarrow 127 \text{ if } I_{y,x} = 5 \\ \quad \quad V_{y,x} \leftarrow 255 \text{ if } I_{y,x} = 6 \\ \quad \quad V_{y,x} \leftarrow 255 \text{ if } I_{y,x} = 7 \end{array}$	$rvB(I) \equiv \begin{array}{l} \text{for } y \in 0.. \text{rows}(I) - 1 \\ \quad \text{for } x \in 0.. \text{cols}(I) - 1 \\ \quad \quad B_{y,x} \leftarrow 0 \text{ if } I_{y,x} = 0 \\ \quad \quad B_{y,x} \leftarrow 0 \text{ if } I_{y,x} = 1 \\ \quad \quad B_{y,x} \leftarrow 255 \text{ if } I_{y,x} = 2 \\ \quad \quad B_{y,x} \leftarrow 0 \text{ if } I_{y,x} = 3 \\ \quad \quad B_{y,x} \leftarrow 255 \text{ if } I_{y,x} = 4 \\ \quad \quad B_{y,x} \leftarrow 0 \text{ if } I_{y,x} = 5 \\ \quad \quad B_{y,x} \leftarrow 255 \text{ if } I_{y,x} = 6 \\ \quad \quad B_{y,x} \leftarrow 0 \text{ if } I_{y,x} = 7 \end{array}$
R	V	B

$\Delta x \equiv (1 \ 1 \ 0 \ -1 \ -1 \ -1 \ 0 \ 1)^T$
 $\Delta y \equiv (0 \ -1 \ -1 \ -1 \ 0 \ 1 \ 1 \ 1)^T$

$SuppressionNonMaximaLocaux(M,D) \equiv \begin{array}{l} \text{for } y \in 1.. \text{rows}(M) - 2 \\ \quad \text{for } x \in 1.. \text{cols}(M) - 2 \\ \quad \quad i \leftarrow D_{y,x} \\ \quad \quad j \leftarrow \text{mod}(i + 4, 8) \\ \quad \quad M_{y,x} \leftarrow 0 \text{ if } M_{y,x} \leq M_{y+\Delta y_i, x+\Delta x_i} \\ \quad \quad M_{y,x} \leftarrow 0 \text{ if } M_{y,x} \leq M_{y+\Delta y_j, x+\Delta x_j} \end{array}$

M

$$D_1 \equiv \begin{pmatrix} 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix} \quad D_2 \equiv \begin{pmatrix} 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix} \quad D_3 \equiv \begin{pmatrix} 1 & 1 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix} \quad D_4 \equiv \begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix}$$

$$D_5 \equiv \begin{pmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 \end{pmatrix} \quad D_6 \equiv \begin{pmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \end{pmatrix} \quad D_7 \equiv \begin{pmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 1 \end{pmatrix} \quad D_8 \equiv \begin{pmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

```

Chanda(I) ≡ [
    for y ∈ 2..rows(I) - 3
        for x ∈ 2..cols(I) - 3
            SDG ← 0
            SG ← 0
            for k ∈ 1..8
                S ← 0
                for j ∈ 0..4
                    for i ∈ 0..4
                        S ← S + [Iy+j-2, x+i-2 · (Dk)j,i]
                S ← S / 6
                S2 ← 0
                for j ∈ 0..4
                    for i ∈ 0..4
                        S2 ← S2 + [Iy+j-2, x+i-2 · (Dk)j,i]2
                S2 ← S2 / 6
                D ← S - Iy,x
                G ← (|S2 - S2|)1/2
                SDG ← SDG + D · G
                SG ← SG + G
            Jy,x ← Iy,x - SDG / SG
            Jy,x ← 0 if Jy,x < 0
            Jy,x ← 255 if Jy,x > 255
        ]
    ]

```

$$\begin{aligned}
 D_1 &\equiv \begin{pmatrix} 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix} & D_2 &\equiv \begin{pmatrix} 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix} & D_3 &\equiv \begin{pmatrix} 1 & 1 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix} & D_4 &\equiv \begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix} \\
 D_5 &\equiv \begin{pmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 \end{pmatrix} & D_6 &\equiv \begin{pmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \end{pmatrix} & D_7 &\equiv \begin{pmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 1 \end{pmatrix} & D_8 &\equiv \begin{pmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix}
 \end{aligned}$$

```

ChandaV(I) ≡ [
  for y ∈ 2..rows(I) - 3
    for x ∈ 2..cols(I) - 3
      SDG ← 0
      SG ← 0
      for k ∈ 1..8
        S ← 0
        for j ∈ 0..4
          for i ∈ 0..4
            S ← S + [Iy+j-2, x+i-2 · (Dk)j, i]
          S ← S / 6
          S2 ← S2 / 6
          D ← S - Iy, x
          G ← (|S2 - S2|)1/2
          SDG ← SDG + D · G
          SG ← SG + G
        Jy, x ← Iy, x - SDG / SG
        Jy, x ← 0 if Jy, x < 0
        Jy, x ← 255 if Jy, x > 255
      ]
    ]
  ]

```

```

Nagao(I) ≡ for y ∈ 2..rows(I) - 3
            for x ∈ 2..cols(I) - 3
                for j ∈ 0..2
                    for i ∈ 0..2
                        for m ∈ 0..2
                            for k ∈ 0..2
                                Tmpm·3+k ← Iy+j+m-2, x+i+k-2
                                Moy3·j+i ← mean(Tmp) if i·j ≠ 1
                                Moy3·j+i ← 0 otherwise
                                Var3·j+i ← max(Tmp) - min(Tmp) if i·j ≠ 1
                                Var3·j+i ← 255 otherwise
                            Mini ← min(Var)
                            for i ∈ 0..8
                                Wy-2, x-2 ← Moyi if Vari = Mini
                W

```

```

ChinWan(I) ≡ for y ∈ 2..rows(I) - 3
              for x ∈ 2..cols(I) - 3
                  ■
              J

```

$$\text{TabHough}(I, \Delta\rho, \Delta\theta) \equiv \left| \begin{array}{l} \rho_{\max} \leftarrow \sqrt{\text{cols}(I)^2 + \text{rows}(I)^2} \\ \text{for } t \in 0.. \frac{180}{\Delta\theta} \\ \quad \text{for } r \in 0.. \text{trunc}\left(2 \cdot \frac{\rho_{\max}}{\Delta\rho}\right) \\ \quad \quad \text{Accu}_{r,t} \leftarrow 0 \\ \quad \text{for } y \in 0.. \text{rows}(I) - 1 \\ \quad \quad \text{for } x \in 0.. \text{cols}(I) - 1 \\ \quad \quad \quad \text{for } \theta \in -90, -90 + \Delta\theta .. 90 \quad \quad \text{if } I_{y,x} = 255 \\ \quad \quad \quad \quad \theta_r \leftarrow \theta \cdot \frac{\pi}{180} \\ \quad \quad \quad \quad \rho \leftarrow \text{trunc}(x \cdot \cos(\theta_r) + y \cdot \sin(\theta_r)) \\ \quad \quad \quad \quad r \leftarrow \text{trunc}\left(\frac{\rho + \rho_{\max}}{\Delta\rho}\right) \\ \quad \quad \quad \quad t \leftarrow \text{trunc}\left(\frac{\theta + 90}{\Delta\theta}\right) \\ \quad \quad \quad \quad \text{Accu}_{r,t} \leftarrow \text{Accu}_{r,t} + 1 \end{array} \right|$$

Accu

$$\text{Hough}(I, \Delta\rho, \Delta\theta, \text{seuil}) \equiv \left| \begin{array}{l} \rho_{\max} \leftarrow \sqrt{\text{cols}(I)^2 + \text{rows}(I)^2} \\ \text{Accu} \leftarrow \text{TabHough}(I, \Delta\rho, \Delta\theta) \\ \text{for } y \in 0.. \text{rows}(I) - 1 \\ \quad \text{for } x \in 0.. \text{cols}(I) - 1 \\ \quad \quad J_{y,x} \leftarrow I_{y,x} \\ \quad \quad \text{keep} \leftarrow 0 \\ \quad \quad \text{for } \theta \in -90, -90 + \Delta\theta .. 90 \quad \quad \text{if } I_{y,x} = 255 \\ \quad \quad \quad \theta_r \leftarrow \theta \cdot \frac{\pi}{180} \\ \quad \quad \quad \rho \leftarrow \text{trunc}(x \cdot \cos(\theta_r) + y \cdot \sin(\theta_r)) \\ \quad \quad \quad r \leftarrow \text{trunc}\left(\frac{\rho + \rho_{\max}}{\Delta\rho}\right) \\ \quad \quad \quad t \leftarrow \text{trunc}\left(\frac{\theta + 90}{\Delta\theta}\right) \\ \quad \quad \quad \text{keep} \leftarrow 1 \quad \text{if } \text{Accu}_{r,t} \geq \text{seuil} \\ \quad \quad J_{y,x} \leftarrow 0 \quad \text{if } \text{keep} = 0 \end{array} \right|$$

J

Blob itératif : $Blobi(C)$ où C est une image binaire de contours (fermés) (blancs sur fond noir) renvoie une image R constituée d'étiquettes (entiers positifs non forcément consécutifs) affectées aux pixels des régions (une même étiquette est affectée aux pixels d'une même région). L'étiquette 0 est attribuée aux pixels de contour.
La fonction $NbRegions(R)$ compte ensuite le nombre d'étiquettes différentes de l'image d'étiquettes R donnant ainsi le nombre de régions de R donc de C .

```
minnonnul(v) ≡ | maxi ← 1010
                | N ← length(v)
                | for n ∈ 0..N - 1
                |   | m ← min(v)
                |   |   for k ∈ 0..N - 1      if m = 0
                |   |     vk ← maxi if vk = m
                | m ← min(v)
                | m ← 0 if m = maxi
                | m
```

<- minnonnul(v) renvoie le plus petit élément non nul du vecteur 1D v, et renvoie 0 si tous les éléments de v sont nuls.

Gestion des effets de bord rendue inutile grâce au cadre initial de 0 dans Blobi(C)

```
iter1Blobi(J) ≡ | n ← 1
                | for y ∈ 1..rows(J) - 2
                |   for x ∈ 1..cols(J) - 2
                |     if Jy,x ≠ 0
                |       | v ← (Jy-1,x-1 Jy-1,x Jy-1,x+1 Jy,x-1)T
                |       | Jy,x ← min(v) if v0 ≠ 0 ∧ v1 ≠ 0 ∧ v2 ≠ 0 ∧ v3 ≠ 0
                |       | otherwise
                |       |   | Jy,x ← n
                |       |   | n ← n + 1
                | J
```

<- iter1Blobi(J) renvoie pour chaque pixel p non nul de l'image J, le plus petit prédécesseur non nul de p, renvoie l'étiquette n si un au moins des prédécesseurs de p est nul, renvoie p inchangé si p est nul.

Gestion des effets de bord rendue inutile grâce au cadre initial de 0 dans Blobi(C)

<- iter2Blobi(J) renvoie pour chaque pixel p non nul de l'image J, le plus petit élément non nul du voisinage 3x3 de p, renvoie p inchangé si p est nul.

```
iter2Blobi(J) ≡ | for y ∈ 1..rows(J) - 2
                |   for x ∈ 1..cols(J) - 2
                |     if Jy,x ≠ 0
                |       | v ← (Jy-1,x-1 Jy-1,x Jy-1,x+1 Jy,x-1 Jy,x Jy,x+1 Jy+1,x-1 Jy+1,x Jy+1,x+1)T
                |       | Jy,x ← minnonnul(v)
                | J
```

Cadre initial avec des 0, non obligatoire mais c'est pour éviter de gérer les effets de bord !

```

Blobs(C) ≡
  n ← 1
  for y ∈ 0..rows(C) - 1
    for x ∈ 0..cols(C) - 1
      Jy,x ← 0 if Cy,x = 255
      Jy,x ← n otherwise
  for y ∈ 0..rows(C) - 1
    for x ∈ 0..cols(C) - 1
      Jy,x ← 0 if x = 0 ∨ y = 0 ∨ x = cols(C) - 1 ∨ y = rows(C) - 1
  J ← iter1Blobs(J)
  iter ← 1
  while iter = 1
    K ← J
    J ← iter2Blobs(J)
    iter ← 0 if J = K
  J

```

<- Blobs(C) renvoie l'image d'étiquettes J

. à partir de l'image de contours C, constitution de l'image d'étiquettes J telle que les points contour (blancs) ont l'étiquette 0 et les autres points (noirs) ont l'étiquette 1.

. cadre de l'image J avec l'étiquette 0.

. J = iter1Blobs(J) 1 seule passe.

. plusieurs passes (jusqu'à stabilité, invariance) de iter2Blobs(J).

```

Consecution(I) ≡
  nb_nivo ← 1
  nivonb_nivo-1 ← I0,0
  for y ∈ 0..rows(I) - 1
    for x ∈ 0..cols(I) - 1
      new_nivo ← 1
      for n ∈ 0..nb_nivo - 1
        new_nivo ← 0 if Iy,x = nivon
      if new_nivo = 1
        nb_nivo ← nb_nivo + 1
        nivonb_nivo-1 ← Iy,x
  for y ∈ 0..rows(I) - 1
    for x ∈ 0..cols(I) - 1
      for n ∈ 0..nb_nivo - 1
        index ← n if Iy,x = nivon
      Jy,x ← index
  J

```

<- Consecution(I) réorganise l'image des étiquettes I de sorte à ce que les étiquettes soient consécutives (sans étiquettes manquantes) en partant de 0.

∨ NbReg(I) renvoie le nombre de régions de l'image des étiquettes I :

NbReg(I) = Nombre d'étiquettes différentes - 1 car est à retirer l'étiquette 0 (contours).

On a aussi : NbReg(I) = max(Consecution(I)).

```

NbReg(I) ≡
  nb_nivo ← 1
  nivonb_nivo-1 ← I0,0
  for y ∈ 0..rows(I) - 1
    for x ∈ 0..cols(I) - 1
      new_nivo ← 1
      for n ∈ 0..nb_nivo - 1
        new_nivo ← 0 if Iy,x = nivon
      if new_nivo = 1
        nb_nivo ← nb_nivo + 1
        nivonb_nivo-1 ← Iy,x
  nb_nivo - 1

```