

TP 3. Segmentation des images

1. Détection des contours

$I := \text{READ_IMAGE}(\text{"hand2.jpg"})$ Nombre de colonnes : $N_x := \text{cols}(I)$ $N_x = 340$ Nombre de lignes : $N_y := \text{rows}(I)$ $N_y = 318$

Q3.1. Ecrire la fonction NormeGradient4Diff(I). L'appliquer sur l'image hand2.jpg préalablement lissée (par un filtre moyenneur 3x3 ou par l'opérateur median3x3 ou par par l'opérateur de Nagao).

Interprétation des résultats en fonction du type de lissage utilisé.

Comparer les résultats de NormeGradient4Diff(I) avec ceux de la fonction Derivation(I,Mask3x3) basée sur la convolution 2D avec l'opérateur de dérivation 2D ∇_{2D} ■

Rappel des fonctions déjà utilisées

$\text{Convol}(I, \text{Mask}) \equiv \begin{array}{ l} \text{for } y \in 1.. \text{rows}(I) - 2 \\ \quad \text{for } x \in 1.. \text{cols}(I) - 2 \\ \quad \quad \text{som} \leftarrow 0 \\ \quad \quad \text{for } j \in 0..2 \\ \quad \quad \quad \text{for } i \in 0..2 \\ \quad \quad \quad \quad \text{som} \leftarrow \text{som} + (I_{y-j+1, x-i+1} \cdot \text{Mask}_{i,j}) \\ \quad \quad \text{som} \leftarrow 255 \text{ if } \text{som} > 255 \\ \quad \quad \text{som} \leftarrow 0 \text{ if } \text{som} < 0 \\ \quad \quad J_{y,x} \leftarrow \text{round}(\text{som}) \end{array}$	$\text{Binarisation}(I, \text{seuil}) \equiv \begin{array}{ l} N_x \leftarrow \text{cols}(I) \\ N_y \leftarrow \text{rows}(I) \\ \text{for } y \in 0.. N_y - 1 \\ \quad \text{for } x \in 0.. N_x - 1 \\ \quad \quad \begin{array}{ l} J_{y,x} \leftarrow 0 \text{ if } I_{y,x} < \text{seuil} \\ J_{y,x} \leftarrow 255 \text{ otherwise} \end{array} \end{array}$
$\text{Moyenne}(I) \equiv \begin{array}{ l} M \leftarrow \begin{pmatrix} \frac{1}{9} & \frac{1}{9} & \frac{1}{9} \\ \frac{1}{9} & \frac{1}{9} & \frac{1}{9} \\ \frac{1}{9} & \frac{1}{9} & \frac{1}{9} \end{pmatrix} \\ J \leftarrow \text{Convol}(I, M) \end{array}$	$\text{Nagao}(I) \equiv \begin{array}{ l} \text{for } y \in 2.. \text{rows}(I) - 3 \\ \quad \text{for } x \in 2.. \text{cols}(I) - 3 \\ \quad \quad \text{for } j \in 0..2 \\ \quad \quad \quad \text{for } i \in 0..2 \\ \quad \quad \quad \quad \text{for } m \in 0..2 \\ \quad \quad \quad \quad \quad \text{for } k \in 0..2 \\ \quad \quad \quad \quad \quad \quad \text{Tmp}_{m \cdot 3 + k} \leftarrow I_{y+j+m-2, x+i+k-2} \\ \quad \quad \quad \text{Moy}_{3 \cdot j + i} \leftarrow \text{mean}(\text{Tmp}) \text{ if } i \cdot j \neq 1 \\ \quad \quad \quad \text{Moy}_{3 \cdot j + i} \leftarrow 0 \text{ otherwise} \\ \quad \quad \quad \text{Var}_{3 \cdot j + i} \leftarrow \text{max}(\text{Tmp}) - \text{min}(\text{Tmp}) \text{ if } i \cdot j \neq 1 \\ \quad \quad \quad \text{Var}_{3 \cdot j + i} \leftarrow 255 \text{ otherwise} \\ \quad \quad \text{Mini} \leftarrow \text{min}(\text{Var}) \\ \quad \quad \text{for } i \in 0..8 \\ \quad \quad \quad W_{y-2, x-2} \leftarrow \text{Moy}_i \text{ if } \text{Var}_i = \text{Mini} \end{array}$
$\text{Median}(I) \equiv \begin{array}{ l} \text{for } y \in 1.. \text{rows}(I) - 2 \\ \quad \text{for } x \in 1.. \text{cols}(I) - 2 \\ \quad \quad \text{for } i \in 0..2 \\ \quad \quad \quad \text{for } j \in 0..2 \\ \quad \quad \quad \quad v_{3 \cdot i + j} \leftarrow I_{y+i-1, x+j-1} \\ \quad \quad \text{vtri} \leftarrow \text{sort}(v) \\ \quad \quad J_{y,x} \leftarrow \text{vtri}_4 \end{array}$	

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Ampli(I, gain) ≡
  for y ∈ 0..rows(I) - 1
    for x ∈ 0..cols(I) - 1
      Jy,x ← Iy,x · gain
      Jy,x ← 255 if Jy,x > 255
      Jy,x ← 0 if Jy,x < 0
  J

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RecadrageDyn(I) ≡
  mini ← min(I)
  maxi ← max(I)
  Δ ←  $\frac{255}{\text{maxi} - \text{mini}}$ 
  for y ∈ 0..rows(I) - 1
    for x ∈ 0..cols(I) - 1
      Jy,x ← round[(Iy,x - mini) · Δ]
  J

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Nouvelles fonctions

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NormeGradient4Diff(I) ≡
  for y ∈ 1..rows(I) - 2
    for x ∈ 1..cols(I) - 2
      d0 ← Iy,x - Iy,x-1
      d1 ← Iy-1,x - Iy,x-1
      d2 ← Iy-1,x - Iy,x
      d3 ← Iy-1,x-1 - Iy,x
      for i ∈ 0..3
        Di ← |di|
      NormeGradienty,x ← max(D)
  NormeGradient

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IndiceMax(v) ≡
  N ← length(v)
  IndiceMax ← 0
  Max ← v0
  for i ∈ 1..N - 1
    if vi > Max
      Max ← vi
      IndiceMax ← i
  IndiceMax

```

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DirGradient4Diff(I) ≡
  for y ∈ 1..rows(I) - 2
    for x ∈ 1..cols(I) - 2
      d0 ← Iy,x - Iy,x-1
      d1 ← Iy-1,x - Iy,x-1
      d2 ← Iy-1,x - Iy,x
      d3 ← Iy-1,x-1 - Iy,x
      for i ∈ 0..3
        Di ← |di|
      imax ← IndiceMax(D)
      DirGradienty,x ← imax if dimax ≥ 0
      DirGradienty,x ← imax + 4 otherwise
  DirGradient

```

Lissage (moyenne, médian, Nagao ...) :

$\tilde{J} := \text{Moyenne}(I)$ ou $J := \text{Median}(I)$ ou $J := \text{Nagao}(I)$

Gradient à 4 différences :

$\tilde{K} := \text{NormeGradient4Diff}(J)$

Recadrage Dynamique :

$\tilde{L} := \text{Ampli}(K, 3)$ ou $L := \text{RecadrageDyn}(K)$

Seuillage :

$M := \text{Binarisation}(K, 10)$

Originale



Lissée



I

J

Norme Gradient



Norme Gradient amplifiée



K

L

$N := \text{DirGradient4Diff}(J)$

Codage pseudo-couleurs de Direction du Gradient :

$r := \text{Rvb}(N) \quad v := \text{rVb}(N) \quad b := \text{rvB}(N)$

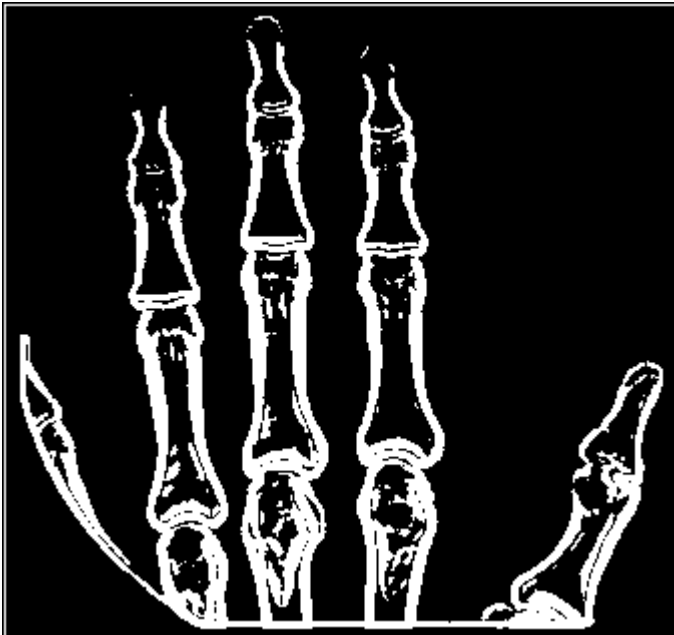
Direction 3 = NO = Orange
Direction 4 = O = Magenta
Direction 5 = SO = Kaki

Direction 2 = N = Bleu

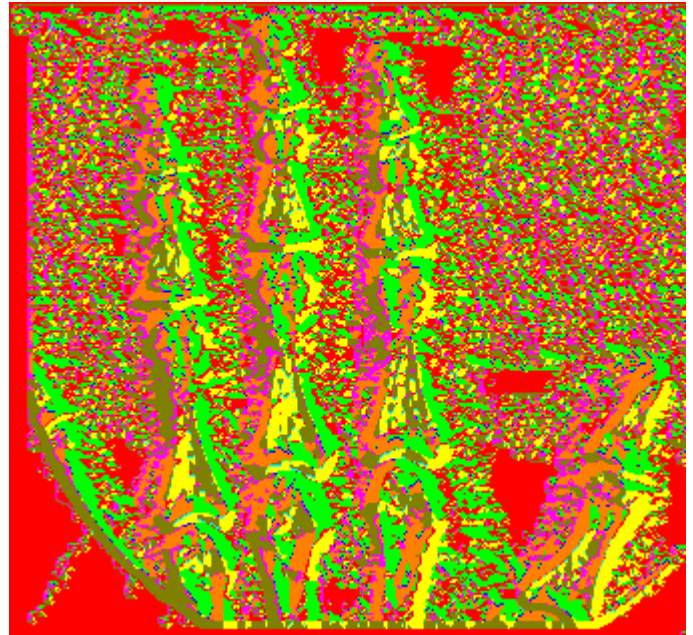
Direction 1 = NE = Vert
Direction 0 = E = Rouge
Direction 7 = SE = Jaune

Direction 6 = S = Cyan

Norme Gradient seuillée (Contours)



Direction Gradient



M

r, v, b

Suppression des non maxima locaux du gradient (amincissement) :

$$\Delta x \equiv (1 \ 1 \ 0 \ -1 \ -1 \ -1 \ 0 \ 1)^T \quad \Delta y \equiv (0 \ -1 \ -1 \ -1 \ 0 \ 1 \ 1 \ 1)^T$$

SuppressionNonMaximaLocaux(M,D) \equiv $\left\{ \begin{array}{l} \text{for } y \in 1 \dots \text{rows}(M) - 2 \\ \quad \text{for } x \in 1 \dots \text{cols}(M) - 2 \\ \quad \quad i \leftarrow D_{y,x} \\ \quad \quad j \leftarrow \text{mod}(i + 4, 8) \\ \quad \quad M_{y,x} \leftarrow 0 \text{ if } M_{y,x} \leq M_{y+\Delta y_i, x+\Delta x_i} \\ \quad \quad M_{y,x} \leftarrow 0 \text{ if } M_{y,x} \leq M_{y+\Delta y_j, x+\Delta x_j} \end{array} \right.$
M

Gradient 4 diff : K2 := SuppressionNonMaximaLocaux(K,N)

Recadrage Dynamique : L2 := Ampli(K2,8)

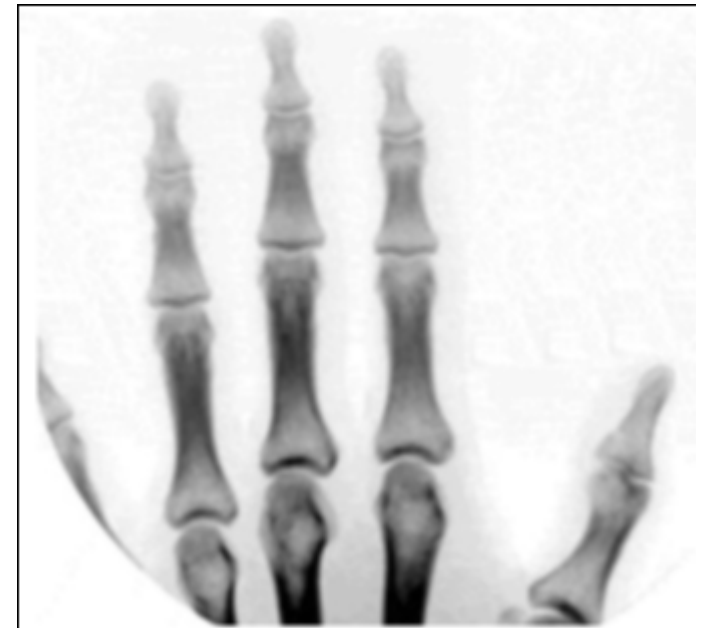
Seuillage : M2 := Binarisation(K2,13)

Originale



I

Lissée



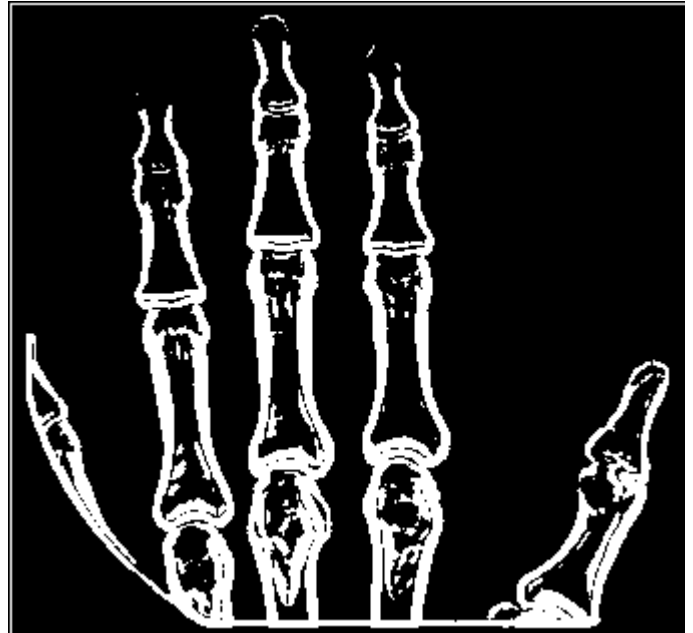
J

Norme Gradient amplifiée



L

Norme Gradient seuillée (Contours)



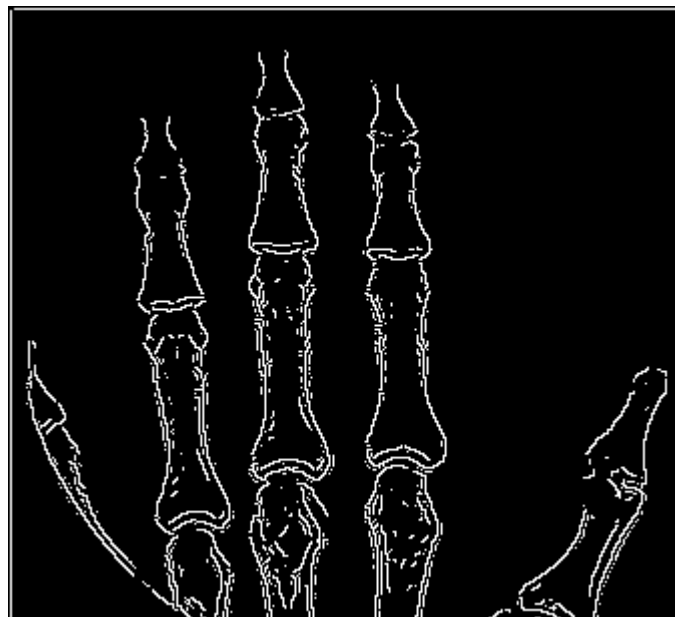
M

Norme Gradient amplifiée (*Suppression non maxima*)



L2

Norme Gradient seuillée (Contours) (*Suppression non maxima*)



M2

Q3.2. Facultatif : Comparer les résultats de NormeGradient4Diff(I) avec ceux de l'opérateur de Canny (disponible dans la librairie OpenCV)

Opérateur de Canny $\sigma := 0.2$ $\text{low} := 1.1$ $\text{high} := 1.9$ $P := 255 \cdot \text{canny}(I, \sigma, \text{low}, \text{high})$ $\text{low} < \text{high}$ $0 < \sigma < 2$



I



P

Fonctions Bibliothèque :

<p>Histo(I) \equiv $\left \begin{array}{l} \text{for } n \in 0..255 \\ \quad H_n \leftarrow 0 \\ \text{for } y \in 0..rows(I) - 1 \\ \quad \text{for } x \in 0..cols(I) - 1 \\ \qquad \left \begin{array}{l} n \leftarrow I_{y,x} \\ H_n \leftarrow H_n + 1 \end{array} \right. \\ \quad H \end{array} \right$</p>	<p>Derivation(I,Mask3x3) \equiv $\left \begin{array}{l} \text{for } y \in 1..rows(I) - 2 \\ \quad \text{for } x \in 1..cols(I) - 2 \\ \qquad \left \begin{array}{l} som \leftarrow 0 \\ \text{for } i \in 0..2 \\ \qquad \text{for } j \in 0..2 \\ \qquad \qquad som \leftarrow som + I_{y+i-1,x+j-1} \cdot Mask3x3_{i,j} \\ som \leftarrow som \\ som \leftarrow 255 \text{ if } som > 255 \\ som \leftarrow 0 \text{ if } som < 0 \\ J_{y,x} \leftarrow som \end{array} \right. \end{array} \right$</p>
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$$\begin{aligned}
 D_1 &\equiv \begin{pmatrix} 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix} & D_2 &\equiv \begin{pmatrix} 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix} & D_3 &\equiv \begin{pmatrix} 1 & 1 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix} & D_4 &\equiv \begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix} \\
 D_5 &\equiv \begin{pmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 \end{pmatrix} & D_6 &\equiv \begin{pmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \end{pmatrix} & D_7 &\equiv \begin{pmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 1 \end{pmatrix} & D_8 &\equiv \begin{pmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix}
 \end{aligned}$$


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Chanda(I) ≡ [
  for y ∈ 2..rows(I) - 3
    for x ∈ 2..cols(I) - 3
      SDG ← 0
      SG ← 0
      for k ∈ 1..8
        S ← 0
        for j ∈ 0..4
          for i ∈ 0..4
            S ← S + [Iy+j-2, x+i-2 · (Dk)j, i]
          S ←  $\frac{S}{6}$ 
          S2 ← 0
          for j ∈ 0..4
            for i ∈ 0..4
              S2 ← S2 + [Iy+j-2, x+i-2 · (Dk)j, i]2
            S2 ←  $\frac{S2}{6}$ 
            D ← S - Iy, x
            G ←  $\left( \left| S2 - S^2 \right| \right)^{\frac{1}{2}}$ 
            SDG ← SDG + D · G
            SG ← SG + G
          Jy, x ← Iy, x -  $\frac{SDG}{SG}$ 
          Jy, x ← 0 if Jy, x < 0
          Jy, x ← 255 if Jy, x > 255
        ]
      ]
    ]
  ]

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Codage RVB de la Direction du Gradient :

Noir (RVB=0,0,0)	Blanc (RVB=255,255,255)	Gris (RVB=127,127,127)
Rouge (RVB=255,0,0)	Magenta (RVB=255,0,255)	Marron(127,0,0)
Vert (RVB=0,255,0)	Kaki (RVB=127,127,0)	
Bleu (RVB=0,0,255)	Cyan (RVB=0,255,255)	Violet (RVB=127,0,127)
Jaune (RVB=255,255,0)	Orange (RVB=255,127,0)	

Direction 3 = NO = Orange	Direction 2 = N = Bleu	Direction 1 = NE = Vert
Direction 4 = O = Magenta		Direction 0 = E = Rouge
Direction 5 = SO = Kaki		Direction 7 = SE = Jaune
	Direction 6 = S = Cyan	

$\begin{aligned} \text{Rvb(I)} \equiv & \text{for } y \in 0.. \text{rows(I)} - 1 \\ & \text{for } x \in 0.. \text{cols(I)} - 1 \\ & \left \begin{array}{l} R_{y,x} \leftarrow 255 \text{ if } I_{y,x} = 0 \\ R_{y,x} \leftarrow 0 \text{ if } I_{y,x} = 1 \\ R_{y,x} \leftarrow 0 \text{ if } I_{y,x} = 2 \\ R_{y,x} \leftarrow 255 \text{ if } I_{y,x} = 3 \\ R_{y,x} \leftarrow 255 \text{ if } I_{y,x} = 4 \\ R_{y,x} \leftarrow 127 \text{ if } I_{y,x} = 5 \\ R_{y,x} \leftarrow 0 \text{ if } I_{y,x} = 6 \\ R_{y,x} \leftarrow 255 \text{ if } I_{y,x} = 7 \end{array} \right. \\ & \text{R} \end{aligned}$	$\begin{aligned} \text{rVb(I)} \equiv & \text{for } y \in 0.. \text{rows(I)} - 1 \\ & \text{for } x \in 0.. \text{cols(I)} - 1 \\ & \left \begin{array}{l} V_{y,x} \leftarrow 0 \text{ if } I_{y,x} = 0 \\ V_{y,x} \leftarrow 255 \text{ if } I_{y,x} = 1 \\ V_{y,x} \leftarrow 0 \text{ if } I_{y,x} = 2 \\ V_{y,x} \leftarrow 127 \text{ if } I_{y,x} = 3 \\ V_{y,x} \leftarrow 0 \text{ if } I_{y,x} = 4 \\ V_{y,x} \leftarrow 127 \text{ if } I_{y,x} = 5 \\ V_{y,x} \leftarrow 255 \text{ if } I_{y,x} = 6 \\ V_{y,x} \leftarrow 255 \text{ if } I_{y,x} = 7 \end{array} \right. \\ & \text{V} \end{aligned}$	$\begin{aligned} \text{rvB(I)} \equiv & \text{for } y \in 0.. \text{rows(I)} - 1 \\ & \text{for } x \in 0.. \text{cols(I)} - 1 \\ & \left \begin{array}{l} B_{y,x} \leftarrow 0 \text{ if } I_{y,x} = 0 \\ B_{y,x} \leftarrow 0 \text{ if } I_{y,x} = 1 \\ B_{y,x} \leftarrow 255 \text{ if } I_{y,x} = 2 \\ B_{y,x} \leftarrow 0 \text{ if } I_{y,x} = 3 \\ B_{y,x} \leftarrow 255 \text{ if } I_{y,x} = 4 \\ B_{y,x} \leftarrow 0 \text{ if } I_{y,x} = 5 \\ B_{y,x} \leftarrow 255 \text{ if } I_{y,x} = 6 \\ B_{y,x} \leftarrow 0 \text{ if } I_{y,x} = 7 \end{array} \right. \\ & \text{B} \end{aligned}$
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