

Exercises — Grade

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File Tree

```
grade/
grade.c (to submit)
```

Authorized functions: You are only allowed to use the following functions

puts(3)

Authorized headers: You are only allowed to use the functions defined in the following headers

- err.h
- errno.h
- · assert.h
- · stddef.h

Compilation: Your code must compile with the following flags

-std=c99 -pedantic -Werror -Wall -Wextra -Wvla

Main function: None

1 Goal

Write a function that displays a message (using puts) corresponding to the grade given as a parameter (represented by a char):

- If the grade is 'A', the program should display "Excellent" followed by a newline.
- If the grade is 'B', the program should display "Good" followed by a newline.
- If the grade is 'C', the program should display "Not so bad" followed by a newline.
- If the grade is 'D', the program should display "Could be worse" followed by a newline.
- If the grade is 'E', the program should display "Maybe next time" followed by a newline.
- If the grade is 'F', the program should display "No comment" followed by a newline.
- If the grade is not one of the previous letter, the program should display "Call a wild ACU" followed by a newline.

Note: You must use a switch for this exercise.

```
void grade(char g);
```

The way is lit. The path is clear. We require only the strength to follow it.