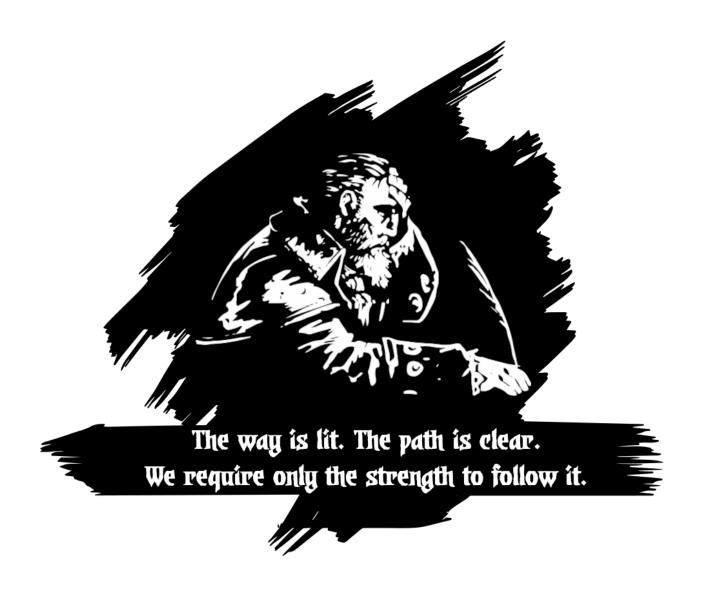


Exercises — Insertion Sort

version #7be580532266ed398481e31366afcc24b1950c2a



Copyright

This document is for internal use at EPITA (website) only.

Copyright © 2022-2023 Assistants <assistants@tickets.assistants.epita.fr>

The use of this document must abide by the following rules:

- ▶ You downloaded it from the assistants' intranet.*
- ▶ This document is strictly personal and must **not** be passed onto someone else.
- ▷ Non-compliance with these rules can lead to severe sanctions.

Contents

1 Goal 3

^{*}https://intra.assistants.epita.fr

File Tree

```
insertion_sort/
insertion_sort.c (to submit)
- insertion_sort.h (to submit)
```

Authorized functions: You are only allowed to use the following functions

- malloc(3)
- calloc(3)
- free(3)

Authorized headers: You are only allowed to use the functions defined in the following headers

- · err.h
- · errno.h
- · assert.h
- stddef.h

Compilation: Your code must compile with the following flags

• -std=c99 -pedantic -Werror -Wall -Wextra -Wvla

Main function: None

1 Goal

You have to implement a *generic* insertion sort. It will take two arguments: an array of pointers and a **comparison function**. The array of pointers is **NULL** terminated to indicate the end. The function prototype is:

```
void insertion_sort(void **array, f_cmp comp);
```

The argument comp is a pointer to a comparison function which returns an integer lower, equal or greater than zero if the first argument is respectively lower, equal or greater than the second argument. For example, the function strcmp(3) matches this description. Here is the definition of f_cmp:

```
typedef int (*f_cmp)(const void *, const void *);
```

Your implementation performance will be tested: don't try to trick us with a simple bubble sort.

The way is lit. The path is clear. We require only the strength to follow it.