

Exercises — Tower

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Contents

1	Goal	3
2	Example	3

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File Tree

```
tower/
   tower.sh (to submit)
```

Authorized commands: You are only allowed to use the following commands

- builtins
- seq(1)

Reminder: Grant execution permission to your scripts before pushing them

1 Goal

Write a shell script that draws a tower in ASCII-art. This script takes as arguments the number of floors of the building and the type of its windows. The rest of the drawing has to be strictly identical to the following examples. The types of windows are square or triangle, as these examples show us.

Return values:

- No error: 0;
- If not: 1.

Observation:

- 1. You have to be careful not to display useless spaces.
- 2. A negative number of floor is considered as an error and the script must not display anything and exit with 1 as return value.

2 Example

```
42sh$ ./tower.sh 2 square | cat -e
| |_|_|
           1_1_1 |$
1 1_1_1
           1_1_1 |$
               1$
| |_|_|
         |_|_| |$
1 1_1_1
          1_1_1 | $
                 1$
       I I
                 1$
|----|
42sh$ ./tower.sh 1 triangle | cat -e
    .....$
                 1$
            / \setminus
                 1$
```

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The way is lit. The path is clear. We require only the strength to follow it.