

# An Event-B Specification of SquareRoot

This Event-B system is based on a model that appeared in the book: System Modelling & Design Using Event-B by Ken Robinson.

This project implements an integer square root algorithm. The algorithm performs a binary search of a value  $x$  such that  $x*x = \text{input}$ , ie  $x$  will become the square root.

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This is the mathematical definition of the function Sqrt.

EXTENDS Theories

CONSTANTS

1.1

Sqrt

AXIOMS

axm1:  $\text{Sqrt} \in \mathbb{N} \rightarrow \mathbb{N}$

axm2:  $\forall m, n. m \in \mathbb{N} \wedge n \in \mathbb{N} \Rightarrow (m = \text{Sqrt}(n) \Leftrightarrow m * m \leq n \wedge (m + 1) * (m + 1) > n)$

theorem thm1:

$\forall n. n \in \mathbb{N} \Rightarrow \text{Sqrt}(n) * \text{Sqrt}(n) \leq n \wedge (\text{Sqrt}(n) + 1) * (\text{Sqrt}(n) + 1) > n$

theorem thm2:

$\forall n. n \in \mathbb{N} \Rightarrow n = \text{Sqrt}(n * n)$

END

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Helpful theorems when proving the square root algorithm.

AXIOMS

**axm1:**  $\forall n \cdot n \in \mathbb{N} \Rightarrow (\exists m \cdot m \in \mathbb{N} \wedge (n = 2 * m \vee n = 2 * m + 1))$

Every natural number is either even or odd.

**theorem thm2:**

$\forall n \cdot n \in \mathbb{N} \Rightarrow n < (n + 1) * (n + 1)$

Every natural number is less than the square of its successor.

**theorem thm3:**

$\forall m, n \cdot m \in \mathbb{N} \wedge n \in \mathbb{N} \wedge n > m \Rightarrow (m + n) \div 2 < n$

The mean of any pair of unequal natural numbers is less than the larger of the pair.

**theorem thm4:**

$\forall m, n \cdot m \in \mathbb{N} \wedge n \in \mathbb{N} \wedge n > m \Rightarrow (m + n) \div 2 \geq m$

The mean of any pair of natural numbers is greater than or equal to the smaller of the pair.

END

We first define the sequence: setInput, SquareRoot, getResult. The value calculated is entirely described using the mathematical description.

### SEES SquareRootDefinition

#### VARIABLES

3.1

*input*      The value to calculate the square root for.  
*input\_valid*   True when a number has been supplied  
*result*      This is the calculated result  
*result\_valid*   True when  $result = \text{sqrt}(num)$

#### INVARIANTS

*inv\_1:*     $input \in \mathbb{N}$   
*inv\_2:*     $input\_valid \in \text{BOOL}$   
*inv\_3:*     $result \in \mathbb{N}$   
*inv\_4:*     $result\_valid \in \text{BOOL}$   
*inv\_5:*     $input\_valid = \text{TRUE} \wedge result\_valid = \text{TRUE} \Rightarrow result = \text{SQRT}(input)$

#### EVENT INITIALISATION

##### THEN

*act\_1:*     $input := 0$   
*act\_2:*     $input\_valid := \text{FALSE}$   
*act\_3:*     $result := 0$   
*act\_4:*     $result\_valid := \text{FALSE}$

##### END

#### EVENT setInput

3.2

##### ANY

*v*

##### WHERE

*grd\_1:*     $v \in \mathbb{N}$   
*grd\_2:*     $input\_valid = \text{FALSE}$   
*grd\_3:*     $result\_valid = \text{FALSE}$

##### THEN

*act\_1:*     $input := v$   
*act\_2:*     $input\_valid := \text{TRUE}$

##### END

#### EVENT SquareRoot

3.3

##### WHERE

*grd\_1:*     $input\_valid = \text{TRUE}$   
*grd\_2:*     $result\_valid = \text{FALSE}$

##### THEN

*act\_1:*     $result := \text{SQRT}(input)$

An alternative is to specify a non-deterministic assignment:

$\text{sqrt} :| (\text{sqrt}' \in \mathbb{N} \wedge \text{sqrt}' * \text{sqrt}' \leq num \wedge num < (\text{sqrt}' + 1) * (\text{sqrt}' + 1))$

*act\_2:*     $result\_valid := \text{TRUE}$

END

EVENT getResult

3.4

ANY

*out\_result*


WHERE

grd.1: *result\_valid* = TRUE

grd.2: *out\_result* = *result*

END

Add a lower and upper bound of the correct answer. Each improvement will narrow the bounds until, eventually, we have a single number as the answer.

 Improve/vrt/VAR

REFINES `SquareRoot`

SEES `SquareRootDefinition`

VARIABLES

4.1

*low* When improving we have a lower bound of the correct answer.

*high* And an upper bound of the correct answer.

INVARIANTS

`inv1_1:`  $low \in \mathbb{N}$   
`inv1_2:`  $high \in \mathbb{N}$   
`inv1_3:`  $low + 1 \leq high$   
`inv1_4:`  $low * low \leq input$   
`inv1_5:`  $input < high * high$   
`inv1_6:`  $low < high$   
`theorem thm1_1:`  
 $low + 1 \neq high \Rightarrow low < (low + high) \div 2$   
`theorem thm1_2:`  
 $(low + high) \div 2 < high$   
`theorem thm1_3:`  
 $high - low > 0$   
`theorem thm1_4:`  
 $high - low \in \mathbb{N}$

VARIANTS

$high - low$  The variant guarantees that the span must decrease in each step. Eventually the span will be zero and a number has been found.

EVENT `INITIALISATION`

EXTENDS `INITIALISATION`

THEN

`init1_1:`  $low := 0$   
`init1_2:`  $high := 1$

END

EVENT `setInput`

4.2

When num is set, we specify that a lower and upper bound is magically selected in some way, that enables the improvement step to work. We do not yet know, how this performed.

EXTENDS `setInput`

THEN

`act1_1:`  $low :| low' \in \mathbb{N} \wedge low' * low' \leq v$   
`act1_2:`  $high :| high' \in \mathbb{N} \wedge v < high' * high'$

END

EVENT `SquareRoot`

4.3

We detect the terminating case, when  $low+1=high$ , then  $low = \sqrt{num}$

```

REFINES SquareRoot
WHERE
  grd1_1:  input_valid = TRUE
  grd1_2:  result_valid = FALSE
  grd1_3:  low + 1 = high
  thm1_1:  low * low ≤ input
  thm1_2:  input < high * high
THEN
  act1_1:  result := low
  act1_2:  result_valid := TRUE
END

```

CONVERGENT EVENT **Improve**

4.4


The improve event magically selects an  $l$  and  $h$ , that are an improvement on the existing bounds. We do not know how this is done, but we specify the result here.


```

ANY
  l
  h
WHERE
  grd1_1:  low + 1 ≠ high
  grd1_2:   $l \in \mathbb{N} \wedge low \leq l \wedge l * l \leq input$ 
  grd1_3:   $h \in \mathbb{N} \wedge h \leq high \wedge input < h * h$ 
  grd1_4:   $l + 1 \leq h$ 
  grd1_5:   $h - 1 < high - low$ 
THEN
  act1_1:  low := l
  act1_2:  high := h
END

```

We now split the `improve` event into `improveLowerBound` and `improveUpperBound`.

 `ImproveLowerBound/grd1_5/GRD`

 `ImproveUpperBound/grd1_5/GRD`

REFINES `SquareRoot_R1_AddIncrementalImprovements`

SEES `SquareRootDefinition`

VARIABLES

5.1

EVENT `ImproveLowerBound`

5.2

REFINES `Improve`

ANY

$m$

WHERE

`grd2_1:`  $low + 1 \neq high$

`grd2_2:`  $m \in \mathbb{N}$

`grd2_3:`  $low < m \wedge m < high$

`grd2_4:`  $m * m \leq input$

$m$  is a better lower bound!

WITH

`l:`  $l = m$

`h:`  $h = high$

THEN

`act2_1:`  $low := m$

END

EVENT `ImproveUpperBound`

5.3

REFINES `Improve`

ANY

$m$

WHERE

`grd2_1:`  $low + 1 \neq high$

`grd2_2:`  $m \in \mathbb{N}$

`grd2_3:`  $low < m \wedge m < high$

`grd2_4:`  $m * m > input$

$m$  is a better upper bound!

WITH

`l:`  $l = low$

`h:`  $h = m$

THEN

`act2_1:`  $high := m$

END



We now pick a suitable middle value by dividing by 2.

REFINES SquareRoot\_R2\_WithImproveLowerOrUpper  
SEES SquareRootDefinition

VARIABLES

6.1

EVENT ImproveLowerBound  
REFINES ImproveLowerBound  
ANY

6.2

$m$

WHERE

grd3\_1:  $low + 1 \neq high$

grd3\_2:  $m = (low + high) \div 2$

grd3\_3:  $m * m \leq input$

$m$  is a better lower bound!

THEN

act3\_1:  $low := m$

END

EVENT ImproveUpperBound  
REFINES ImproveUpperBound  
ANY

6.3

$m$

WHERE

grd3\_1:  $low + 1 \neq high$

grd3\_2:  $m = (low + high) \div 2$

grd3\_3:  $m * m > input$

THEN

act3\_1:  $high := m$

$m$  is a better upper bound!

END

We now store the middle value in a variable.

REFINES SquareRoot\_R3\_AddDivisionToFindM  
SEES SquareRootDefinition

VARIABLES

7.1

*mid* Track each middle value to find next bound.,

INVARIANTS

*inv1*:  $mid = (low + high) \div 2$   
*inv2*:  $mid \in \mathbb{N}$

EVENT INITIALISATION

THEN

*init4\_1*:  $input := 0$   
*init4\_2*:  $input\_valid := \text{FALSE}$   
*init4\_3*:  $low := 0$   
*init4\_4*:  $mid := 0$   
*init4\_5*:  $high := 1$   
*init4\_6*:  $result := 0$   
*init4\_7*:  $result\_valid := \text{FALSE}$

END

EVENT setInput

7.2

REFINES setInput

ANY

*v*

WHERE

*grd4\_1*:  $v \in \mathbb{N}$   
*grd4\_2*:  $input\_valid = \text{FALSE}$   
*grd4\_3*:  $result\_valid = \text{FALSE}$

THEN

*init4\_0*:  $input := v$   
*init4\_1*:  $low := 0$   
*init4\_2*:  $high := v + 1$   
*init4\_3*:  $mid := (v + 1) \div 2$   
*init4\_4*:  $input\_valid := \text{TRUE}$

END

EVENT ImproveLowerBound

7.3

REFINES ImproveLowerBound

WHERE

*grd4\_1*:  $low + 1 \neq high$   
*grd4\_2*:  $mid * mid \leq input$

WITH

*m*:  $m = mid$

*mid* is a better value for *low*

THEN

```

act4_1:   $low := mid$ 
act4_2:   $mid := (mid + high) \div 2$ 
END

```

```

EVENT ImproveUpperBound
REFINES ImproveUpperBound
WHERE

```

7.4

```

grd4_1:   $low + 1 \neq high$ 
grd4_2:   $mid * mid > input$ 

```

```
WITH
```

```
m:   $m = mid$ 
```

mid is a better value for high

```
THEN
```

```

act4_1:   $high := mid$ 
act4_2:   $mid := (low + mid) \div 2$ 

```

```
END
```

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