An Event-B Specification of

CoffeeClub

This Event-B system is based on a model that appeared in the book: System Modelling & Design Using Event-B by Ken Robinson.

It illustrates how a an abstract machine describes the consistency of a single bank account. The refinement then add multiple membership accounts while still maintaining the single bank account.

It also illustrates the use of a witness to drop (or replace) a variable when refining an event.

1	CONTEXT CoffeeClubCtx 1.1 MEMBER
2	MACHINE CoffeeClubMch 2.1 piggybank
3	REFINEMENT CoffeeClubRef 2 3.1 accounts coffeeprice members 2 3.2 SetPrice(new_price) 2 3.3 NewMember(new_member) 2 3.4 Contribute(contribution member) refines FeedBank 2 3.5 BuyCoffee(member_buy) refines RobBank 3

CONTEXT CoffeeClubCtx

SETS 1.1

AXIOMS

MEMBER

ax0: finite(MEMBER)

END

2.1 VARIABLES The coffe club has a single bank account storing all its money. piggybankINVARIANTS inv1: $piggybank \in \mathbb{N}$ The bank account can be positive or zero, but not negative. EVENT INITIALISATION THEN $init_0: piggybank := 0$ END 2.2 **EVENT FeedBank** When money is put into the bank account we feed it. $amount_feed$ WHERE $amount_feed \in 1..100$ grd_1: THEN $piggybank := piggybank + amount_feed$ act_1: END 2.3 EVENT RobBank Likewise, when taking money, we rob it. ANY $amount_rob$ WHERE grd_1: $amount_rob \in 1..50$ The cost of a coffe is 1 up to 50. grd_2: $amount_rob \le piggybank$ THEN $piggybank := piggybank - amount_rob$

MACHINE CoffeeClubMch

END

2

REFINEMENT CoffeeClubRef

We now introduce the concept of member accounts, the sum of the member accounts should be the total piggy bank account.

```
REFINES CoffeeClubMch
SEES CoffeeClubCtx
```

```
3.1
VARIABLES
 members
 accounts
 coffeeprice
INVARIANTS
 inv1_1: members \subseteq MEMBER
 inv1 2:
           accounts \in members \rightarrow \mathbb{N}
 inv1_3:
           coffeeprice \in 1..30
EVENT INITIALISATION
EXTENDS INITIALISATION
THEN
 init1_1:
            members := \emptyset
 init1_2:
             accounts := \varnothing
 init1_3:
             coffeeprice := 1
END
EVENT SetPrice
                                                                                                 3.2
ANY
 new\_price
WHERE
 grd0:
          new\_price \in 1..30
THEN
 act0:
          coffeeprice := new\_price
END
                                                                                                 3.3
EVENT NewMember
ANY
 new\_member
WHERE
         new\_member \in MEMBER
 grd0:
          new\_member \not\in members
 grd1:
          accounts(new\_member) := 0
 act0:
          members := members \cup \{new\_member\}
 act1:
END
EVENT Contribute
                                                                                                 3.4
REFINES FeedBank
ANY
```

```
contribution\\
 member
WHERE
 grd0:
          contribution \in 1..70
          member \in members
 grd1:
 grd2:
          member \in dom(accounts)
 amount_feed:
                 amount\_feed = contribution
THEN
 act0:
          accounts(member) := accounts(member) + contribution
 act1:
         piggybank := piggybank + contribution \\
END
EVENT BuyCoffee
                                                                                                 3.5
REFINES RobBank
ANY
 member\_buy
WHERE
 grd1_1: member_buy \in dom(accounts)
           accounts(member\_buy) \ge coffeeprice
           coffeeprice \leq piggybank
 grd1_3:
WITH
                amount\_rob = \mathit{coffeeprice}
 amount_rob:
                The amount is replaced with the coffee price. Note that proof for amount_rob
                \in 1..50 is easily proven since the coffeeprice is defined as coffeeprice \in 1..30
THEN
           accounts(member\_buy) := accounts(member\_buy) - coffeeprice
 act1_1:
 act1_2:
           piggybank := piggybank - coffeeprice
END
```

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