# CV - Alexandre Mercier-Aubin

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Levis, Quebec, Canada **Email** alexandre.mercier-aubin.1@ulaval.ca **Date of Birth** December 16, 1996 **Website** alexandremercieraubin.github.io

**Nationality** Canadian

## **Personal Profile**

Graduate student at McGill University in computer science. My fields of study are constraint programming, computer graphics and algorithms. I seek knowledge as well as new challenges to push forward my limits.

## **Education**

2020-2023 PhD in Computer Science - McGill University

In progress

2019-2020 M. Sc. in Computer Science - Université Laval

Research in constraint programming with Prof. Claude-Guy Quimper

2017-2019 B. Sc. in Computer Science - Université Laval

honor profile

2014-2017 DEC-BAC in Computer Science - Cégep Lévis-Lauzon

## **Employment History**

Université Laval

**Present** teaching assistant

Teach the practical aspect of the advanced programming in C++ course. Corrector for the computer graphics course. Support students at the help center for computer science students (CARÉ) with questions related to 15 different courses: from beginner programming courses to

advanced algorithm design and operating systems.

**2018/05,** Activision, Beenox

**2018/09** game engine developper intern

Design and program the game engine for Call of Duty: Black Ops 4.

Technologies: DirectX, C++, LUA Contributions: Shaders, LOD formulas, Bugfixes, HUD formu-

las, cross-platform compatibilities, etc.

2017/01 - Centre de Robotic et Vision Industrielle

2017/08 Intern/Programmer

Machine learning applied to Computer Vision.

**2016/05** - Valero, Levis

2016/09 computer science intern

Translate programs from Visual Basic to C#.

2015/05 - Consortium Cooperatif de Services Fédératifs

2015/09 IT Technician

IT support, creating and managing a database, creating a web site, etc.

## Prizes and scholarship

School of Computer Science PhD funding, McGill University

21 000\$ per year, up to 3 years

MITACS accelerate, CRISI

39 000\$

■ Undergraduate Research Fellowship 2019-2020, Université Laval

declined 6500\$

Association for Constraint Programming, CP2019

450\$

## **Publications**

### Peer-reviewed conference papers

#### accepted for publication

- A. Mercier-Aubin, L. Dumetz, J. Gaudreault and C. Quimper.: The Tolerance Constraint: A Step Towards Stochastic CP Solvers. To appear in proceedings of the 26th International Conference on Principles and Practice of Constraint Programming (CP 2020), 2020.
- A. Mercier-Aubin, J. Gaudreault and C. Quimper.: Leveraging Constraint Scheduling: A Case Study to the Textile Industry. To appear in proceedings of the 17th International Conference on the Integration of Constraint Programming, Artificial Intelligence, and Operations Research (CPAIOR 2020), 2020.

### **Workshops**

• A. Mercier-Aubin, J. Gaudreault and C. Quimper.: Multi-Resource Scheduling with Setup Times: An Application Case to the Textile Industry. 25th International Conference on Principles and Practice of Constraint Programming (CP 2019): Doctoral program. https://cp2019.a4cp.org/accepted\_dp/09-alexandre\_mercier\_aubin.pdf (accessed January 29, 2020).

### **Interests**

- Teaching
- Algorithms
- Games & game development
- Constraint programming
- Hiking
- Music

## Leadership

- Leader in various undergraduate team projects: Gaudrophone, BigData7027, projet2018-eq4 and ComputerGraphics, etc.
- Team leader in the Valleyfield game creator competition

## Some interesting projects

Game engines

One made during college: https://youtu.be/8OPpt3-iIbY

The source code of a more complex engine: https://github.com/AlexandreMercierAubin/ComputerGraphics

Video games I worked on

Call of Duty: Black Ops 4: https://www.callofduty.com/ca/en/blackops4

Proto-Spyder Assault, 48h Valleyfield game dev contest: https://youtu.be/qJjy8b0kuSY

SansFin, french horror game, collegial project: https://youtu.be/s6vr07Nt1IY

### Extracurricular

**V.P. Social at the AGIL**: Organize events for the association of graduate student in computer science. **Volunteer at the ASETIN**: Volunteer work at the student association of computer science. I've been a bartender, receptionist and helped prepare the initiations.

Volunteer at Lévis: Receptionist at the Water Festival of Lévis.

## Referees

Name	Claude-Guy Quimper	Name	Jonathan Gaudreault
Company	Université Laval	Company	Université Laval
Position	Associate Professor	Position	Full Professor
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Contact Claude-Guy.Quimper@ift.ulaval.ca Contact jonathan.gaudreault@ift.ulaval.ca