## C# built-in data types (tipos valor)

				-/
C# Type	.Net Framework Type	Signed	Bytes	Possible Values
sbyte	System.Sbyte	Yes	1	-128 to 127
short	System.Int16	Yes	2	-32768 to 32767
int System.Int32		Yes	4	-2 <sup>31</sup> to 2 <sup>31</sup> - 1
long	System.Int64	Yes	8	-2 <sup>63</sup> to 2 <sup>63</sup> - 1
byte	System.Byte	No	1	0 to 255
ushort	System.Uint16	No	2	0 to 65535
uint	System.Uint32	No	4	0 to 2 <sup>32</sup> - 1
ulong	System.Uint64	No	8	0 to 2 <sup>64</sup> - 1
float	System.Single	Yes	4	±1.5 x 10 <sup>-45</sup> to ±3.4 x 10 <sup>38</sup> with 7 significant figures
double	System.Double	Yes	8	±5.0 x 10 <sup>-324</sup> to ±1.7 x 10 <sup>308</sup> with 15 or 16 significant figures
decimal	System.Decimal	Yes	12	±1.0 x 10 <sup>-28</sup> to ±7.9 x 10 <sup>28</sup> with 28 or 29 significant figures
char	System.Char	N/A	2	Any Unicode character
bool	System.Boolean	N/A	1/2	true or false

## C# built-in data types (tipos referência)

Tipo C#	Tipo .NET	Descrição	
string	System.String	Uma cadeia de caracteres Unicode IMUTÁVEL (segurança, simplicidade, thread safe)	
object	System.Object	Um objeto genérico (toda classe em C# é subclasse de object) GetType Equals GetHashCode ToString	