Specification

Classes

Freeway

Method	Description
<pre>Freeway(capacities, ready_percent, pass_limit)</pre>	Prints Αυτοκινητόδρομος σε λειτουργία and constructs its data members
Operate()	void Calls the Operate() method of each Segment from end to start and prints the number of Car on the Freeway
num_cars()	size_t

vector<Segment*>

Segment

segments()

Variable Description

kMaxCars size_t Max number of Cars generated in each Segment >= 1

Method	Description
<pre>Segment(capacity, prev, ready_percent, num_junctions, pass_limit)</pre>	Creates a random number of cars
Enter()	void Max possible Cars enter from Tolls and previous Segment. Required messages are printed
Exit()	${\tt void\ Cars}$ whose destination is the next junction exit the ${\tt Freeway}$
Operate()	<pre>void Calls Exit(), Enter() and randomly sets ready_percent% Cars as ready</pre>
Pass(size_t)	${\tt void}$ ${\tt Max}$ possible ${\tt Cars}$ exit the ${\tt Segment}$ and enter the next one
cars()	vector <car*></car*>
num_cars()	size_t
ready_cars()	vector <car*></car*>
capacity()	size_t
entrance()	size_t Returns the id
set_exit(exit)	void
exit()	size_t Returns the id
set_next(next)	void Also sets exit

Junction

Variable Description

kMaxTollsPerType size_t Max number of tolls generated in each Junction >= 1
kMaxCarsPerToll size_t Max number of cars generated in each Toll >= 1

Method Description Junction() Creates empty junction with correct id Junction(num_junctions, pass_limit) Creates a random number of Tolls

Method	Description
Cars()	vector <car*></car*>
NumCars()	size_t
Operate(max_allowed_cars)	<pre>vector<car*> Returns max Cars respecting the Segment.capacity() and the pass_limit. If less than 3 * pass_limit Cars are allowed to enter, the pass_limit is decreased. If 3 * pass_limit Cars enter, then the pass_limit is increased. Finally, new Cars are added in each Toll</car*></pre>
<pre>current_id()</pre>	static size_t Total number of Junctions initialized at $\tt 0$
<pre>num_electronic()</pre>	size_t Returns electronic tolls number
id()	size_t
num_manned()	size_t Returns manned tolls number
<pre>pass_limit()</pre>	size_t

Toll

Variable Description

kMaxCars size_t Max number of cars generated in each Toll >= 1

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Method	Description
<pre>Toll(current_junction, num_junctions)</pre>	Creates a random number of cars
Add(car)	void
Remove()	vector <car*> Removes all Cars</car*>
Remove(num_cars)	vector <car*> Removes at most num_cars Cars</car*>
cars()	vector <car*></car*>
num cars()	size t

Car

Method	Description
Car(exit_junction, segment)	ready becomes false
exit()	size_t Returns the id
set_ready(ready)	void
ready()	bool
set_segment(segment)	void
segment()	Segment*

Usage

The executable file, e.g. build/project.out, receives from the command-line the following case-insensitive arguments with single, double, or no – prefix:

Argument Description

seed	uint Randomness seed
N	int Simulation steps number
NSeas	size t Freeway segments number

Argument Description

K size_t Initial max car number that can pass a manned toll station

Percent int Car percent on a segment that becomes ready in the next step

If any of these arguments is not provided, a default value **must** be used.

During the execution, Nsegs numbers ($size_t$) are read from the standard input corresponding to the capacity of each Segment.

E.g:

```
oop-project git:master [] ./build/project.out -n 10 -nsegs 5 -k 10 -percent 30 Seed: 1454857303 N: 10 NSegs: 5 K: 10 Percent: 30 Enter the capacities: 10 15 5 12 17
```

An instance of Freeway should be constructed given the above data and then the Operate () method should be called N times.