



EDUCATION AND TRAINING

- **January 2024 – Present** | [WellCode Software Development Mentorship Program](#);
 - **Description:** I started my coding journey with WellCode, starting with “Hello World” and advancing to mastering basic coding concepts, along with algorithms and data structures. With guidance from mentors who have experience as developers at **Google** and **Facebook**, I successfully solved over **200 algorithmic problems**.



SKILLS

- **C# , .NET, Selenium, Entity Framework, JavaScript, SQL, C++, ASP.NET.**



PROJECTS

- **Job-Finder:**
 - **Description:** A self-developed web application that assists users in the job application process. The app automatically searches for job postings on various platforms such as **LinkedIn**, **Indeed**, **EJobs**, **BestJobs** using keywords to extract and save the ads in a database. From there, the user can interact directly with the ads to view details or apply. The automated applying system manages **approximately 70%** of the ads on the supported platforms. The application also features a **scheduled task system that automatically** initiates the search and applying process at regular intervals.
 - **Implemented functionalities:** User management system, web scraper, notifications, automatic application system.
 - **Technologies used:** ASP.NET, SQL Server, Selenium, Entity Framework.
 - **Github link:** https://github.com/Alexandru2328/Job_Finder.git
- **Typing-Speed: Live-View => <https://alexandru2328.github.io/Typing-speed/>**
 - **Description:** A web application that generates random text for users to type, providing real-time feedback on their typing accuracy and speed.
 - **Implemented functionalities:** Random text generation, real-time reading and displaying of entered characters, and measurement of speed and accuracy.
 - **Technologies used:** JavaScript, HTML, CSS.
 - **Github link:** <https://github.com/Alexandru2328/Typing-speed.git>
- **AIRPLANE FIGHTER: Live-View => <https://alexandru2328.github.io/Airplane-Fighter/>**
 - **Description:** An interactive game where you control a plane and have to destroy and avoid obstacles.
 - **Implemented functionalities:** Movement and control animations, random obstacles spawning, collision detection, shooting effects.
 - **Technologies used:** JavaScript, HTML, CSS.
 - **Github link:** <https://github.com/Alexandru2328/Airplane-Fighter.git>



WORK EXPERIENCE

- **2022 - (Present) | Team Leader (Stock-In) | Viovet LTD:**
 - **Description:** Motivated by a strong desire for professional growth, dedication, and hard work, I quickly advanced to a management position within my first year at the company. By applying my management skills and commitment in this new role, our team was able to **enhance the replenishment system by 20%** through our collaborative efforts and innovative storage solutions. As a key member of the team, I played a crucial role in making our daily operations significantly more efficient.