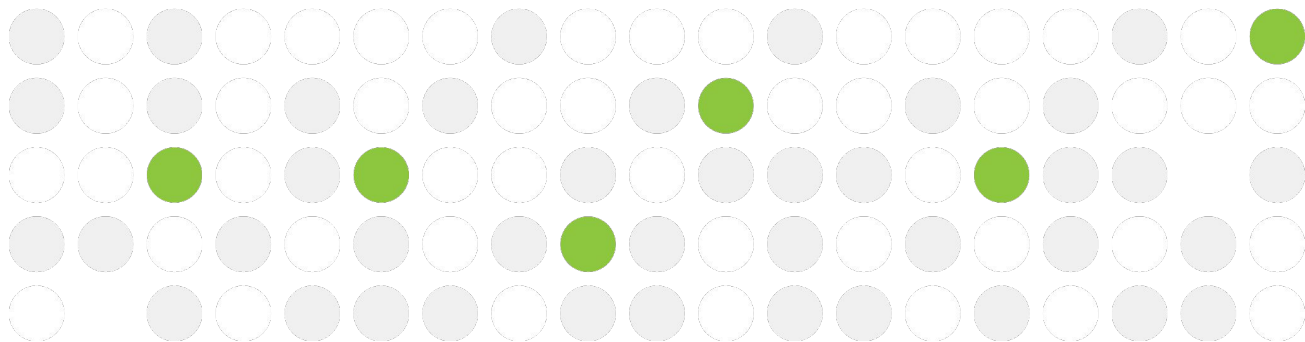




EXPERT NETWORK

Web Development with **ASP.NET Core 7**



S2

Internship

Our **Full Stack .NET Internship** will start soon.

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- Send your CV at hr@expertnetwork.ro.
- Application Deadline: **March 19th**

For more details access our website: expertnetwork.ro



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The Sessions

1. Data Access
2. Concepts and Techniques
3. ASP.NET Core Introduction
4. ASP.NET Core Advanced
5. Deploy in the Cloud

*Note that each session builds upon the previous one.



For this session

- LINQ
- Repository
- Inversion of Control
- Dependency Injection

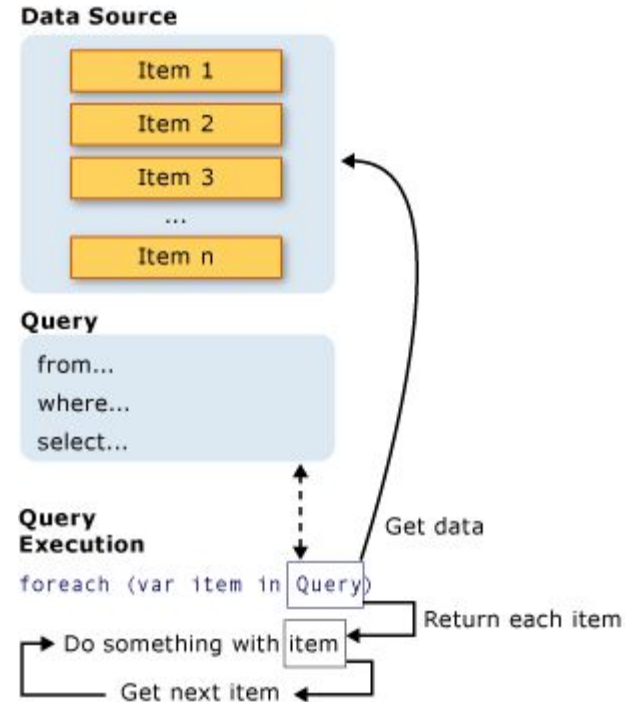
*We will start from <https://github.com/AlexandruCristianStan/FII-Practic-2023>



LINQ

All LINQ query operations consist of three distinct actions:

1. Obtain the data source.
2. Create the query.
3. Execute the query.



LINQ Operators

Filtering: Where

Projection: Select, SelectMany

Partitioning: Take, Skip, TakeWhile, SkipWhile

Grouping: GroupBy

Ordering: OrderBy, OrderByDescending, ThenBy, ThenByDescending

Conversion: ToList, ToArray, ToDiscionary

Aggregate: Count, Sum, Min, Max, Average

Quantifiers: Any, All



LINQ| Filtering

We can pass a **lambda expression** in the **Where** method to filter exactly what we want from a collection.

Usually this will translate into an expression in the **WHERE** SQL clause.

```
// 2. Select Lotus Users
var lotusUsers = carsContext.Vehicles
    .Where(v => v.Model.Brand.Name == "Lotus")
    .SelectMany(v => v.Users)
    .Distinct()
    .ToList();
```

LINQ | Ordering

OrderBy - Sorts values in ascending order.

OrderByDescending - Sorts values in descending order.

ThenBy - Performs a secondary sort in ascending order.

ThenByDescending - Performs a secondary sort in descending order.

```
// 4. List Users by First and Last Names Alphabetically
var allUsers = carsContext.Users
    .OrderBy(u => u.FirstName)
    .ThenBy(u => u.LastName)
    .ToList();

foreach (var user in users)
{
    Console.WriteLine($"{user.Id} {user.FirstName} {user.LastName}");
}
```


LINQ| Projection

Select - Projects values that are based on a transform function.

SelectMany- Projects sequences of values that are based on a transform function and then flattens them into one sequence.

```
// 3. Show all the vehicle Brands and Models
var vehicleTypes = carsContext.Models
    .Select(m => new
    {
        Brand = m.Brand.Name,
        Model = m.Name,
        Fuel = m.FuelType.ToString()
    }).ToList();

foreach (var vehicleType in vehicleTypes)
{
    Console.WriteLine($"{vehicleType.Brand} {vehicleType.Model} ({vehicleType.Fuel})");
}
```

LINQ | Partitioning

Skip - Skips elements up to a specified position in a sequence.

Take - Takes elements up to a specified position in a sequence.

```
var pageNumber = 1;
var pageSize = 10;

var paginatedUsers = carsContext.Users
    .OrderBy(u => u.FirstName)
    .ThenBy(u => u.LastName)
    .Skip((pageNumber-1) * pageSize)
    .Take(pageSize)
    .ToList();
```

LINQ | Grouping

GroupBy - Groups elements that share a common attribute. Each group is represented by an `IGrouping<TKey,TElement>` object.

```
// 6. Get number of vehicles for each brand
var brandStatistics = carsContext.Vehicles
    .GroupBy(v => v.Model.Brand.Name)
    .Select(g => new { Brand = g.Key, Count = g.Count() })
    .ToList();

foreach (var vehicleBrand in brandStatistics)
{
    Console.WriteLine($"{vehicleBrand.Brand}: {vehicleBrand.Count}");
}
```

Repository Pattern

- Is intended to create an abstraction layer between the data access layer and the business logic layer of an application.
- Help insulate your application from changes in the data store and can facilitate automated Unit Testing or test-driven development (TDD).

Exercise 1.1: Create a User Repo

The **UserRepository** should have methods for:

- Create User
- SearchByName
- Delete User



Unit of Work

- The unit of work (UOW) class serves one purpose: to make sure that when you use multiple repositories, they share a single database context.
- When a unit of work is complete you can call the **SaveChanges** method on that instance of the context and be assured that all related changes will be coordinated.

<https://docs.microsoft.com/en-us/aspnet/mvc/overview/older-versions/getting-started-with-ef-5-using-mvc-4/implementing-the-repository-and-unit-of-work-patterns-in-an-asp-net-mvc-application>



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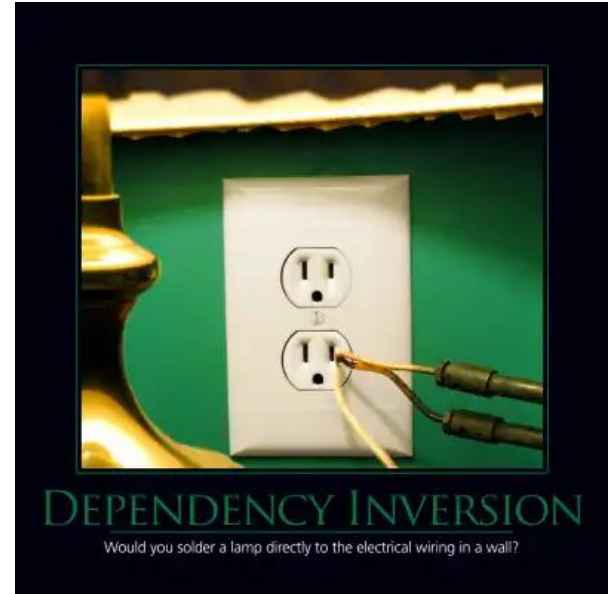
Exercise 1.2: EF Create Fake Users

1. Install **Bogus** NuGet package.
2. Create a Faker for User class.
3. Generate fake Users.
4. Add Users in the Users DbSet.



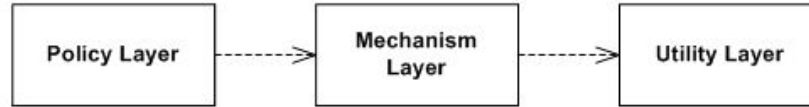
Dependency Inversion

The Dependency Inversion Principle (DIP) states that **high level modules should not depend on low level modules; both should depend on abstractions**. Abstractions should not depend on details. Details should depend upon abstractions.

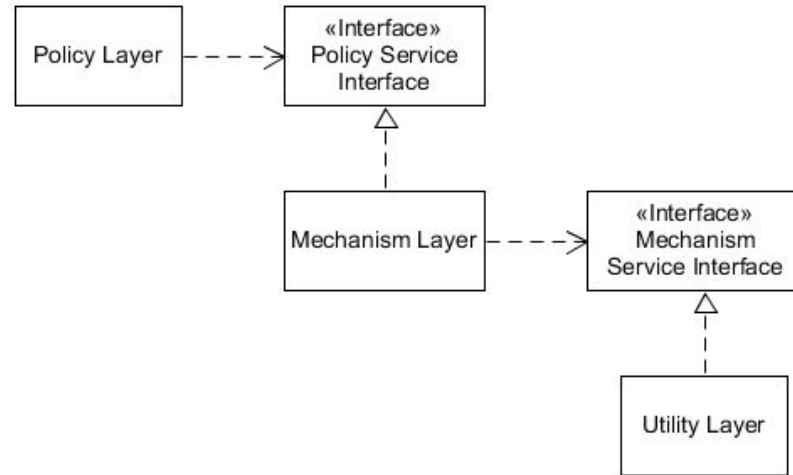


Dependency Inversion

A **dependency** is an object that another object depends on.

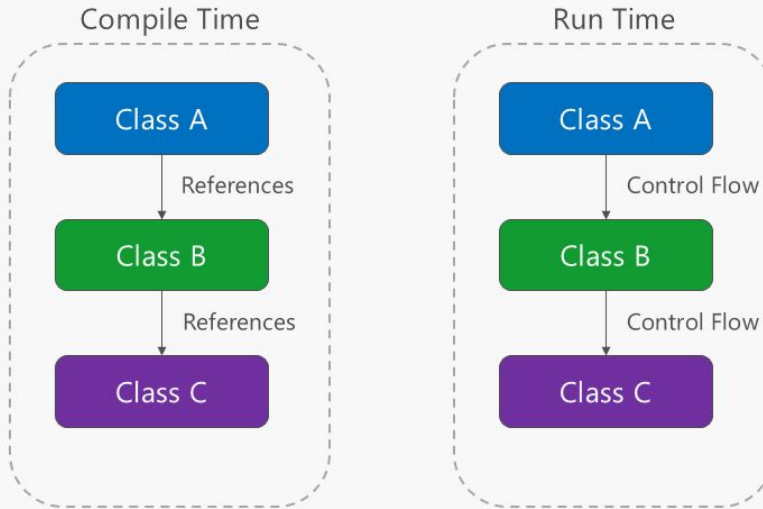


VS



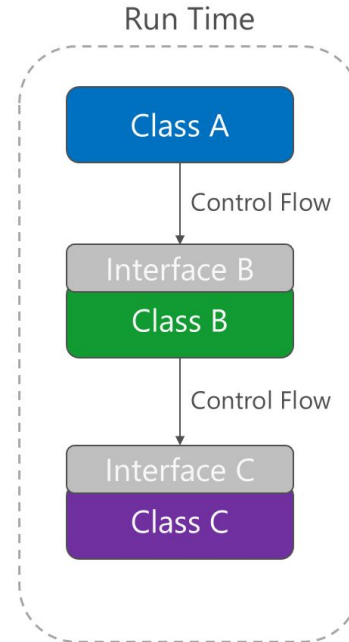
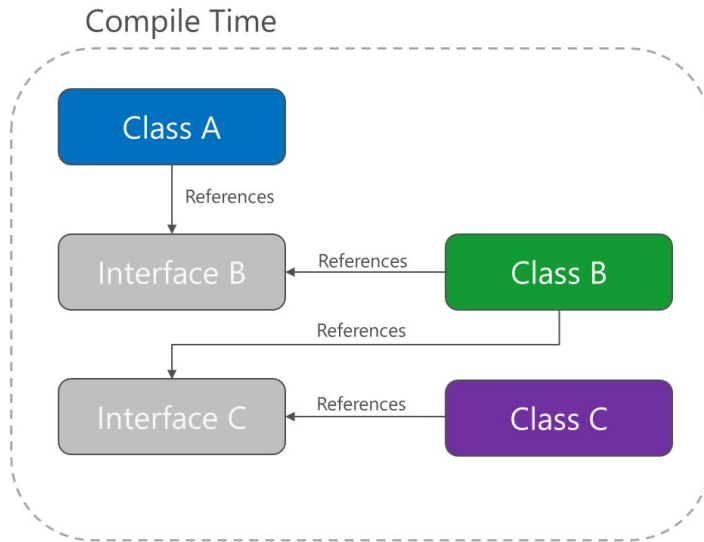
Dependency Inversion

Direct Dependency Graph



Dependency Inversion

Inverted Dependency Graph



Dependency Inversion

Benefits:

- Avoid high coupling
- Encourage reusability of higher layers
- Simplify Unit Testing
- Makes your code easier to maintain



Dependency Injection

- The **dependency injection** (DI) software design pattern, which is a technique for achieving **Inversion of Control** (IoC) between classes and their dependencies.
- You can read more on how to configure DI in .NET by following the link:
<https://docs.microsoft.com/en-us/dotnet/core/extensions/dependency-injection>

Service lifetimes

- **Transient** - services are created each time they're requested from the service container.
- **Scoped** - for web applications, a scoped lifetime indicates that services are created once per client request (connection).
- **Singleton** - services are created once and every subsequent request of the service implementation from the dependency injection container uses the same instance.



Exercise 2: Setup DI

1. We will define a `ServiceCollection`
2. From it we will create a `ServiceProvider`
3. We will use the provider to get an instance of type `IUserService`
4. We will call the methods that we built



Don't forget the Feedback Form !!!

See you next time!



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