

Alexandru Olteanu

Computer Science Student

Contact

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Skills

Website Development
Very Good

C / C++ / C#
Excellent

Java
Very Good

Python
Very Good

Data Analytics
Excellent

Logo Design
Very Good

Game Development
Good

Teamwork
Excellent

Flexible & Adaptable
Excellent

Planning and Coordination
Excellent

- Detail-Oriented Computer Science Student with a comprehensive understanding of C++, C, C#, Java, Python, Wordpress and data analytics concepts. I am leveraging to learn new concepts and discover ideas and tools in technology field! I am excited to use my coding and debugging skills for new challenges!

Work History

2020-01 - 2020-06 **Development Manager**

Landlord Go, Bucharest

- I designed custom concepts for Landlord Go game (menu customization, character ideas, achievements and rewards)
- I've been part of a team working towards project details as copywriting for game description, advertisement creation and administration.
- Partnered with business teams and IT personnel to align project goals with business strategy and define project milestones.
- I handled design concepts of banners and game presentation
- I worked as part of a development team on the website, improving SEO and data analytics.

2020-03 - Current

Freelancer

Fiverr, Upwork, Freelancer, Bucharest

I started developing my communication skills and expertise through working online on different freelancing websites. Being part of my working area, I've had the following activities:

- Identified objectives of customers businesses by analyzing feedback, observing consumers and collecting surveys
- Marketing research on different domain fields with competitor analytics and targets
- Developed custom WordPress websites and scripts in Python, C++ and Java for Data Scraping and multiple functionalities purposes.
- Logo Designing in Adobe Illustrator and Photoshop
- Multiple concepts for brand growth, business names and optimized copywriting on products and services

2021-10 - Current

Professional Teacher

Self Employed, Bucharest

- Mentored students and high scholars on science domain, particularly in Mathematics and Programming (C /C++, C#, Java).
- Implemented creative ways to foster curiosity for complex principles through hands-on learning and planned activities.
- Incorporated exciting and engaging activities to achieve student participation and hands-on learning and increase overall students GPA
- Instructed students in core educational principles, concepts and in-depth subject matter.

Education

2020-10 - Current **Bachelor of Science: Computer Science And Programming**

Faculty of Automatic Control And Computer Science - Politehnica University Of Bucharest

Accomplishments

- I qualified every year in high-school for informatics and mathematics interregional competitions
- I qualified for nationals in informatics Olympiad, getting second place in the previous round!
- I got great results in multiple programming competitions organized on Codeforces, Hackerrank and Codechef, having Expert rank on Codeforces and a 5 stars rated coder on Codechef
- I got in top 10% in Facebook Hacker Cup 2021 and top 4% in Codechef SnackDown 2021
- I qualified for nationals and got in the top 15% in the team format of ACM-ICPC 2021