

Alex Elliott

alex@fredel.net | 408.209.3937 | linkedin.com/in/alexgelliott

EDUCATION

California Polytechnic State University, San Luis Obispo

Master of Science in Electrical Engineering

Bachelor of Science in Electrical Engineering

GPA: 3.91

June 2025

June 2024

PROJECTS

Master's Thesis: "Nonlinear Integral Control Schemes for a Cadence-Heartrate Process"

Jan 2025 – June 2025

- Researched nonlinear control methods building on findings from another student's thesis
- Derived nonlinear control system that gives the user a cadence signal to drive their heartrate to within a desired range
- Incorporated a nonlinear cadence-heartrate plant model for the human cardiovascular system's response to exercise
- Simulated the response of the human "plant" to various control system designs using MATLAB Simulink

Digital Audio Synthesizer (Team Project)

Sep 2023 – June 2024

- Collaborated with a partner to design an audio synthesizer based on the STM32F746G discovery board
- Developed oscillators, filters, envelopes, LFOs, and other effects using digital-signal processing (DSP) in C language
- Integrated multiple external components, including MIDI input circuitry and Adafruit encoder boards
- Programmed handlers for MIDI input, I²C communication with Adafruit encoder boards, and the WM8994 DAC

Lightshow Synchronized to Music

Dec 2016 – Present

- Built eight lighting controllers from ESP8266 and ESP32 MCUs and programmed them via Arduino IDE to receive DMX data from Vixen Lights and Falcon Pi Player software over Wi-Fi using sACN (e1.31) protocol and interface with various types of lighting elements including relay-controlled string lights, WS281x LEDs, and P10 LED panels
- Designed and built many lighting elements such as a snowflake, matrix display, leaping arches, and a "Mega-Tree" using WS2811/WS2812b LEDs

WORK EXPERIENCE

Audio Visual Tech II

June 2022 – July 2025

Associated Students Inc., Cal Poly | San Luis Obispo, CA | Part Time (~15 hrs/wk)

- Set-up and operated audio-visual equipment (microphones, audio, projection, displays, lighting) for clients' events
- Communicated with clients to determine their audio-visual needs and acted as primary AV Tech at assigned events
- Trained new Techs, created "one-sheet" manuals and training videos for lighting control systems, maintained and repaired AV equipment, and "troubleshoot" and resolved issues as they arose

Audio Visual Student Assistant (Tech I)

Oct 2021 – June 2022

Associated Students Inc., Cal Poly | San Luis Obispo, CA | Part Time (~10 hrs/wk)

Service Production Coordinator

Feb 2019 – Oct 2022

The Rock of Roseville | Roseville, CA | Part Time (~6 hrs/wk)

RELEVANT COURSEWORK

Electric Circuit Analysis

Electronics Manufacturing and Circuit Analysis Laboratory

Signals and Systems

Digital Signal Processing

Digital Logic Design

Computer Design and Assembly Language Programming

Classical Control Systems

Digital Control Systems

Control Systems Theory

Advanced Topics in Automatic Control

Stochastic Processes

Industrial Power Control and Automation

Electromagnetic Fields and Waves

Energy Conversion and Electromagnetics

Intro. to Communication Systems

Digital and Analog Electronics and Integrated Circuits

Semiconductor Device Electronics

Microcontroller-Based Systems Design

Electronic Design

Music Technology: Recording, Synthesis, and Production

Advanced VLSI Design

Computer-Aided Design of VLSI Devices

Analog Filter Design
Computational Intelligence

Discrete-Time Filters

SKILLS

Arduino IDE
C/C++ Programming
EE Lab Equipment Usage
MATLAB & Simulink
Prototyping & Soldering
Xilinx Vivado

Audio Mixing
Client Communication
Lighting Design
Microsoft Word
STM32Cube IDE
3D Printing

Audio-Visual Tech
Keysight ADS
Linux OS
Microsoft Excel
State-Space Models

Control Expert PLC/PAC Software
KiCad PCB Design
LTSpice Circuit Simulation
Oscilloscope Usage
Verilog/SystemVerilog