

# Self-Driving Cars

## Exercise 0 - Introduction

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# Outline

- ▶ Setup for Exercises
- ▶ PyTorch
- ▶ Cluster
- ▶ OpenAI Gym
- ▶ Exercise 0

## Setup for Exercises

# Exercise organization

- ▶ Exercises are offered **every 2 weeks, 6 assignments in total**
- ▶ Deepen understanding with **coding challenges** and **pen & paper tasks**
- ▶ Handed out via the website and introduced during the live sessions
- ▶ Can be conducted in groups **up to 2 students** (find partner via ILIAS forum)
- ▶ All lectures and exercises are **relevant** for the exam

# Exercise organization

- ▶ We upload one folder per exercise with the tasks and code (for the challenge)
- ▶ Exercise folder can be accessed over the link on the course website
- ▶ Pen & Paper: we upload the solutions around one week before the final Q&A session of the exercise.
- ▶ Challenge: you hand in your final agent and your code and we provide the leaderboard with the final scores. Please be aware of the **submission deadlines**.
- ▶ If you have any questions, please ask at the **forum** on ILIAS.
- ▶ TA Email IDs: `katrin.renz@uni-tuebingen.de`,  
`joo-ho.lee@uni-tuebingen.de`, `apratim.bhattacharyya@uni-tuebingen.de`.

# Important Rule

- ▶ You are not allowed to share results and code of the coding challenge or make it public (e.g., GitHub).

Cluster

# TCML cluster

- ▶ Most parts of the challenge can be done without a GPU. You can use your local machine/ laptop.
- ▶ For the reinforcement learning part using a GPU makes sense.
- ▶ You are eligible to use the Training Center for Machine Learning (TCML) cluster for exercises in this lecture.
- ▶ We will create accounts for you on the cluster. Each group shares an account.  
**You are not supposed to apply for the account by yourself.**
- ▶ Cluster has a master node to launch jobs, and 40 compute nodes to execute jobs.
- ▶ Compute nodes are allocated based on a queuing system, so please **start the assignments early** if you want to use this resource.



# TCML cluster

- ▶ Login to master:

```
ssh username@tcml-master01.uni-tuebingen.de
```

- ▶ To access compute nodes: create an `.sbatch` file

- ▶ Please find more information/instructions about the cluster below:

```
https://docs.google.com/document/d/
```

```
1AgtLy28VVZaPe79Tw0b9jjC4F1KVzffb8y1vZoURZE8/edit?usp=sharing.
```

## Some useful tools

- ▶ Consider using tmux/screen for running your jobs.  
(Start a tmux session: "tmux new -s mysession")
- ▶ slurm\_gpustat: pip install --user slurm-gpustat

PyTorch

# PyTorch

- ▶ What is PyTorch?

A Python-based scientific computing package for Deep Learning.

- ▶ Why PyTorch?

Beginner friendly, well documented, good for fast development.

- ▶ How to install?

<https://pytorch.org/get-started/locally/>

# References

- ▶ PyTorch official tutorials: <https://pytorch.org/tutorials/>
- ▶ Stanford Course on Deep Learning for Computer Vision:  
[http://cs231n.stanford.edu/slides/2018/cs231n\\_2018\\_lecture08.pdf](http://cs231n.stanford.edu/slides/2018/cs231n_2018_lecture08.pdf)
- ▶ NTU Machine Learning Course: <https://www.slideshare.net/lymanblueLin/pytorch-tutorial-for-ntu-machine-learning-course-2017>
- ▶ PyTorch tutorial with code examples:  
<https://github.com/MorvanZhou/PyTorch-Tutorial>

OpenAI Gym

# OpenAI Gym

- ▶ What is OpenAI Gym?

A python based toolkit for developing and comparing RL algorithms.

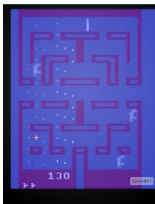
- ▶ Why OpenAI Gym?

Standardization of environments/benchmarks for RL algorithms.

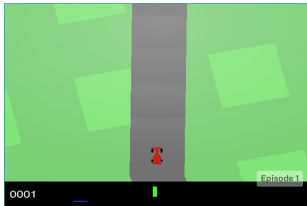
- ▶ How to install?

We provide a custom package with instructions.

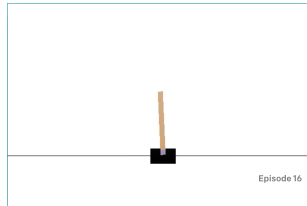
# Examples



(a) Atari



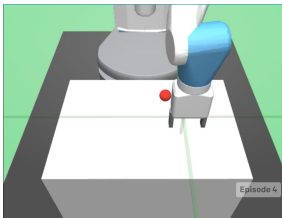
(b) Box2D



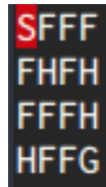
(c) Control



(d) MuJoCo



(e) Robotics



(f) Grid Worlds



# Work flow

## Create an Environment

- ▶ Each gym environment has a unique name
- ▶ To create an environment from the name use the

```
env = gym.make(env_name)
```

- ▶ For example, to create a CarRacing environment:

```
env = gym.make('CarRacing-v0')
```

# Work flow

## **Initialize State**

- ▶ Used to reinitialize a new episode
- ▶ Returns the initial state

```
init_state = env.reset()
```

# Work flow

## Take an action

- ▶ Performs the specified action and returns the resulting state
- ▶ The main method your agent interacts with

```
step(action) -> (next_state ,  
                 reward ,  
                 is_terminal ,  
                 debug_info)
```

# Work flow

## **Take an observation: Render**

- ▶ Optional method
- ▶ Used to display the state of your environment
- ▶ Useful for debugging and qualitatively comparing different agent policies

```
env.render()
```

# Car Racing

- Randomly generated tracks



# Car Racing

- ▶ `action_space`: three continuous values, including steer, gas, brake

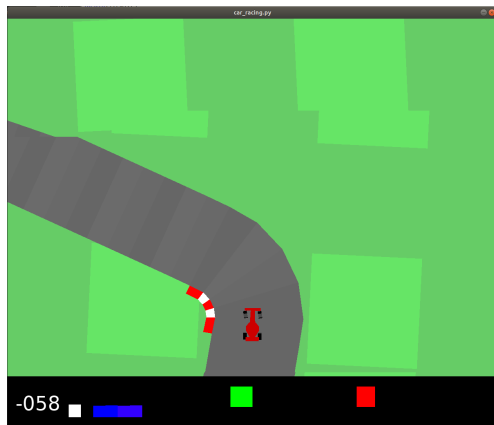
```
self.action_space = spaces.Box( low=np.array([-1,0,0]),  
                                high=np.array([+1,+1,+1]),  
                                dtype=np.float32)
```

- ▶ `observation_space`: color image

```
self.observation_space = spaces.Box(low=0, high=255,  
                                     shape=(STATE_H, STATE_W, 3),  
                                     dtype=np.uint8)
```

- ▶ `reward`:  $R = N_{visited\_tile} * \frac{1000}{N_{all\_tile}} - N_{frame} * 0.1$

# Car Racing



# Car Racing



► Reward



# Car Racing



- Reward
- Car speed

# Car Racing



- ▶ Reward
- ▶ Car speed
- ▶ Wheel speed

# Car Racing



- ▶ Reward
- ▶ Car speed
- ▶ Wheel speed
- ▶ Joint angle

# Car Racing



- ▶ Reward
- ▶ Car speed
- ▶ Wheel speed
- ▶ Joint angle
- ▶ Angular Velocity

# Car Racing

- ▶ We will create a leaderboard for the exercises
- ▶ Evaluation metrics:
  - ▶  $R = N_{visited\_tile} * \frac{1000}{N_{all\_tile}}$  given a fixed  $N_{frame}$
  - ▶  $R = R - 100$  if the car get too far away from the track
- ▶ Submit your code and we will evaluate it on our server

# References

- ▶ Official document: <https://gym.openai.com/docs>
- ▶ Source code: <https://github.com/openai/gym>
- ▶ [https://katefvision.github.io/10703\\_openai\\_gym\\_recitation.pdf](https://katefvision.github.io/10703_openai_gym_recitation.pdf)

## Exercise 0

## Exercise 0

- ▶ Goal: setting up the environment so that you can start with the challenge next week
- ▶ Creating a conda environment on your local machine.
- ▶ Getting the TCML cluster account if needed and try to access it.
- ▶ Familiarize with the car racing environment.
- ▶ Create teams (2 people) for the challenge.



# Exercise 0

## Install PyTorch locally

- Recommended to install with Anaconda

PyTorch Build	Stable (1.9.1)		Preview (Nightly)		LTS (1.8.2)	
Your OS	Linux		Mac		Windows	
Package	Conda	Pip		LibTorch		Source
Language	Python			C++ / Java		
Compute Platform	CUDA 10.2	CUDA 11.1		ROCm 4.2 (beta)		CPU
Run this Command:	<b>NOTE:</b> 'nvidia' channel is required for cudatoolkit 11.1 conda install pytorch torchvision torchaudio cudatoolkit=11.1 -c pytorch -c nvidia					

# Exercise 0

## **Install OpenAI Gym locally**

- ▶ Python 3.8
- ▶ Unzip `sdc_gym.zip` and enter the folder
- ▶ Install the box2d package  
`pip3 install -e '[box2d]'`
- ▶ Please use the code we provided as there are some modifications compared to the official version.

# Exercise 0

## Work on Cluster

- ▶ Download the Singularity image and copy it to your home directories on the cluster: `https://owncloud.tuebingen.mpg.de/index.php/s/CbGdQrCfcP4EFA/download`  
It is an environment that contains everything you need for the exercises of this lecture such as PyTorch, OpenAI Gym.
- ▶ Create `.sbatch` file to submit a job
- ▶ Run the code under the Singularity environment:

```
singularity exec --nv ~/sdc_gym.simg python your_python_file.py
```

Questions?