# Python programming language.

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#### 1. Introduction:

- What is Python.
- History of Python.
- Versions.
- Installation.
- Hello world!
- Python keywords.
- Indentation is very important!
- Quotes.
- Comments.
- Type of variables.

## 2. Work with objects:

- Assignment, deleting, conversion.
- $\bullet\,$  Immutable vs Mutable
  - list, dict, set, object
  - tuple, int, float, string

#### 3. Operators:

- Arithmetic operators
- Comparison operators
- Assignment operators
- Bit operations
- Identity Operators(is, is not)
- Membership Operators(in, not in)
- Priority of operations

#### 4. Conditionals:

- if... else...
- if... elif...
- one-line if

#### 5. Cycles:

- $\bullet$  for
- while
- else in cycles
- break, continue

# 6. Numbers:

• int, long, float, complex

- $\bullet$  import math
- import random

#### 7. Strings:

- $\bullet$  . format and %
- r'expression' and u'expression'
- $\bullet$  methods
- 8. Slices
- 9. Type system
- 10. Iterators and Generators:
  - ullet list comprehensions
  - $\bullet$  dict comprehensions
  - ullet set comprehensions
  - Iterators
- 11. Files and I/O
- 12. Context managers
- 13. Functions:
  - Area of visibility
  - lambda
  - locals(); globals()
  - $\bullet$  function as object

## 14. Modules:

- $\bullet$  import
- $\bullet$  from ... import ...
- from ... import ... as ...
- Write your own module
- dir()
- reload()

#### 15. OOP:

- Classes and objects
- Atributes
- $\bullet\,$  public and private
- Garbage Collection
- Inheritance
- ullet is subclass, is instance

- 16. Exceptions:
- 17. Magic methods:
- 18. Metaprogramming:
  - Decorators
  - $\bullet$  Metaclasses
- 19. Concurrency
- 20. Standard library
- 21. Unit testing
- 22. High Performance Python