```
#Set working directory to ensure R can find the files we wish to import.
setwd("C:/Users/aalda/Desktop/All plots 2018")
#Installing and Loading all packages-----
#install.packages("RStoolbox")
#install.packages("rasterVis")
#install.packages('raster')
#install.packages('gdalUtils
#install.packages('tidyverse')
#install.packages('rgr')
#install.packages('uavRst')
#install.packages('rgdal') -Alex
library('gdalUtils')
library('RStoolbox')
library('rasterVis')
library('raster')
library('ggplot2')
library('rgr')
library('tidyverse')
library('rgdal') #alex wrote this.
#library('uavRst') #may not have been used.
# We will create a character vector list of raster files using the list.files() function in the directory
named "All plots 2018". This list will be used to generate a Rasterstack.
files <- list.files()</pre>
                   #See the list of all files in the directory named "All plots 2018".
dbf.files <- files[grep(".tif", files, fixed=T)]  #Creates a file that is list of names only having .tif extensions. Grep function finds ".tiff" pattern in the created "files" and fixed=T means pattern is a text string.
for(i in dbf.files) { assign(unlist(strsplit(i, "[.]"))[1], raster(i)) }
                                                # (1) Import multi-band raster data, using the stack() function.
BH1 RGB<-stack("BH-01 RGB modified.tif")
BH1 IR<-raster('BH-01 IR modified.tif')
                                                # (1) Import and create a Rasterlayer file using the raster function.
BL2_RGB<-stack("BL-02 RGB.tif") #(2)
BL2_IR<-raster('BL-02 IR.tif')
                                  #(2)
BH2_RGB<-stack("BH-02 RGB.tif") #(3)
   IR<-raster('BH-02 IR.tif')
                                  # (3)
LGH1 RGB<-stack("LGH1-RGB 1-20 modified.tif")
LGH1_IR<-raster('LGH1-IR_1-20_modified.tif')
LGH2_RGB<-stack("LGH-2_RGB_modified.tif")
LGH2_IR<-raster('LGH-2 IR_modified.tif')
LGL1 RGB<-stack("LGL-1 RGB 1-20 modified.tif") #(6)
LGL1 IR<-raster('LG-L1 IR 1-20 modified.tif')
LGL2_RGB<-stack("LGL-2-RGB_modified_2.tif")
                                                #(7)
LGL2_IR<-raster('LGL-2 IR-modified.tif')
OGH1_RGB<-stack("OGH-1 RGB2_modified.tif")
                                                # (7)
                                                #(8)
OGH1 IR<-raster('OG-H2 IR modified.tif')
                                                #(8)
OGH2_RGB<-stack("OG-H2 RGB_modified.tif")
                                                # (9)
OGH2_IR<-raster('OG-H2_IR_modified.tif')
                                                #(9)
# (1) BH-01 -----
#align extent
BH1_IR_proj<-projectRaster(BH1_IR, BH1_RGB) #Alex: Project the data of a Raster object to a new RAster object with another
projection (crs). projectRaster(from, to).
#Shapefile
plot(BH1_IR_proj)
                                     *press-clear broom stick in plots tab, if you get a error that margins are too large.
Alex+ani: line 58-Error-plot.new has not been called yet, occured becuase plot name has not been called.
polygon<-shapefile("Polygons.shp")</pre>
                                     #Alex: File format for storing geospatial data in polygon.shp.
plot(polygon, add=TRUE)
                                     #Alex: This adds another raster ontop of another. This draws the boundary of the two
exclosures over the [BH1_IR_proj] image
BH1_shp_ug<-subset(polygon, PlotID=='BH-01 UG') #Ungrazed #Alex: Returns (selected variables) subsets of vectors, matirces or
dataframes which meet conditions. Subset(object to be subsetted, logical expression indicating elements or rows to keep).
BH1 shp g<-subset(polygon, PlotID=='BH-01 G') #Grazed
# BH1: Mask and clip rasters to polygon ------
#Ungrazed
BH1_RGB_mask<-mask(BH1_RGB, BH1_shp_ug)
BH1_IR_mask<-mask(BH1_IR_proj, BH1_shp_ug)
BH1RGB_crop<- crop(BH1_RGB_mask, BH1_shp_ug)</pre>
plot(BH1RGB_crop)
                            #Alex: four images produced.(#1-image)
ex<-extent(BH1RGB_crop)
BH1IR_crop<- crop(BH1_IR_mask, ex)</pre>
plot(BH1IR crop)
                             #Alex: one image produced.(#2-image)
```

#BH1-Ungrazed: Stack and Brick IR and RGB -------

```
nlayers (BH1 stack)
BH1 stack<-writeRaster(BH1 stack, filename="C:/Users/aalda/Desktop/All plots 2018/BH1 Stack.tif", format="GTiff", overwrite=TRUE)
#BH1-Ungrazed: Calculate NDVI of Ungrazed ------
BH1_ndvi_ungrazed<-((BH1_stack[[5]]-BH1_stack[[1]])/(BH1_stack[[5]]+BH1_stack[[1]]))
                               #Alex: one image produced. (#3-image)
plot(BH1_ndvi_ungrazed)
hist (BH1 ndvi ungrazed)
                                #Alex: histogram produced. (#4-image)
# Do it all again for BH1 Grazed ------
#BH1: Mask and clip rasters to polygon ------
#BH1-Grazed: Grazed
BH1_RGB_mask<-mask(BH1_RGB, BH1_shp_g)
BH1_IR_mask<-mask(BH1_IR_proj, BH1_shp_g)
BH1RGB_crop<- crop(BH1_RGB_mask, BH1_shp_g)
plot(BH1RGB crop)
                       #Alex: four images produced. (#5-image)
ex < - extent (BH1RGB crop)
BH1IR_crop<- crop(BH1_IR_mask, ex)
plot(BH1IR_crop)
                         #Alex: one image produced.(#6-image)
#BH1-Grazed: Stack and Brick IR and RGB ------
BH1_stack<-stack(BH1RGB_crop, BH1IR_crop)
                           #Alex: there are 5 layers.
nlavers (BH1 stack)
#BH1-Grazed: Calculate NDVI -------
BH1_ndvi_grazed<-((BH1_stack[[5]]-BH1_stack[[1]])/(BH1_stack[[5]]+BH1_stack[[1]]))
plot(BH1 ndvi grazed)
                               #Alex: one image produced. (#7-image)
BL2_IR_proj<-projectRaster(BL2_IR, BL2_RGB) #Alex: copied and pasted here.
BL2_shp_g<-subset(polygon, PlotID=='BL-02 G') #Grazed -Alex copied and pasted here.
BL2_IR_mask<-mask(BL2_IR_proj, BL2_shp_g) #Alex: first run line 181 for BL2_shp_g and line 185 for BL2_IR_proj.
BL2_RGB_mask<-mask(BL2_RGB, BL2_shp_g) #Alex: copieds line 229 and pasted it here
BL2_shp_g<-subset(polygon, PlotID==BL-02 G')#Grazed #Alex: copied and pasted it here
BL2RGB crop<- crop(BL2 RGB mask, BL2 shp g) #Alex: first run line 229 (BL2 RGB mask<-mask(BL2 RGB, BL2 shp g). Problem: Error in file(fn, "rb"): cannot open the connection. Solution: run line 72 and line 16 (library (raster)).
plot(BL2RGB_crop)
                                               #Alex: four images in the shape of parallelgrams.(#8 image)
ex<-extent(BL2RGB_crop)
BL2IR crop<- crop(BL2 IR mask, ex)
plot(BL2IR_crop)
                                              #Alex: one image produce in the shape of parallelgram. (#9-image)
# Stack and Brick IR and RGB ------
BL2_stack<-stack(BL2RGB_crop, BL2IR_crop)
nlayers (BL2_stack)
BL2\_ndvi\_grazed <- ((BL2\_stack[[5]] - BL2\_stack[[1]]) / (BL2\_stack[[5]] + BL2\_stack[[1]])) \\
plot(BL2_ndvi_grazed)
                                                #Alex: one image produced in the shape of a parallelgram.(#10 image)
hist (BL2 ndvi grazed)
                                                #Alex: histogram produced. (#11 image)
#compare to ungrazed
BL2_ndvi_ungrazed<-((BL2_stack[[5]]-BL2_stack[[1]])/(BL2_stack[[5]]+BL2_stack[[1]])) #alex:copied/pasted here. BL2_ndvi_ungrazed<-as.data.frame(BL2_ndvi_ungrazed) #Alex: First run line 217 for BL2_ndvi_ungrazed which is (
BL2_ndvi_ungrazed<-((BL2_stack[[5]]-BL2_stack[[1]])/(BL2_stack[[5]]+BL2_stack[[1]])) .
BL2_ndvi_grazed<-as.data.frame(BL2_ndvi_grazed)
BH_01_g<-tibble(
  Value=BL2_ndvi_grazed$layer,
Treatment="Grazed"
BH_01_ug<-tibble(
  Value=BL2_ndvi_ungrazed$layer,
  Treatment="Ungrazed"
BH_01<-rbind(BH_01_g, BH_01_ug)
ggplot(data=BH_01, aes(x=Treatment, y=Value))+
geom_violin(scale='area')
                                                 #Alex: two images produced.(#12 image)
hist(BH1_ndvi_grazed)
                                                 #Alex: histogram produced. (#13 image)
#compare to ungrazed
BH1_ndvi_ungrazed<-as.data.frame(BH1_ndvi_ungrazed)BH1_ndvi_grazed<-as.data.frame(BH1_ndvi_grazed)
BH_01_g<-tibble(
  Value=BH1_ndvi_grazed$layer,
```

BH1 stack<-stack(BH1RGB crop, BH1IR crop)

```
Treatment="Grazed"
BH_01_ug<-tibble(
 Value=BH1_ndvi_ungrazed$layer,
 Treatment="Ungrazed"
BH_01<-rbind(BH_01_g, BH_01_ug)
ggplot(data=BH_01, aes(x=Treatment, y=Value))+
 geom violin(scale='area')
                                             #Alex: two images produced. (#14 image)
# (2) BL-02 -----
#align extent
BL2 IR proj<-projectRaster(BL2 IR, BL2 RGB)
                                      #Alex: two images produced. (#15 image)
#Shapefile
plot(BL2_IR_proj)
                                     #Alex created this line.
polygon<-shapefile("Polygons.shp")</pre>
plot(polygon, add=TRUE)
BL2_shp_ug<-subset(polygon, PlotID=='BL-02 UG') #Ungrazed
BL2_shp_g<-subset(polygon, PlotID=='BL-02 G') #Grazed
# Wrong: BL2_shp_ug<-subset(polygon, PlotID=='BH-01 UG') #Ungrazed</pre>
                                                          #Alex: warming messages.
#wrong: BL2_shp_g<-subset(polygon, PlotID=='BH-01 G')#Grazed</pre>
# Mask and clip rasters to polygon ------
#Ungrazed
BL2_RGB_mask<-mask(BL2_RGB, BL2_shp_ug)
BL2_IR_mask<-mask(BL2_IR_proj, BL2_shp_ug)
BL2RGB_crop<- crop(BL2_RGB_mask, BL2_shp_ug)
                                         #Alex: first run line 191 for BL2 shp ug. Problem: Error in .local(x, y, ...):
extents do not overlap
plot(BL2RGB crop)
                             #Alex: four images produced in shape of parallelgrams. (#16 image)
ex<-extent(BL2RGB crop)
BL2IR_crop<- crop(BL2_IR_mask, ex)</pre>
plot(BL2IR crop)
                              #Alex: (check) one image not produced. (#17 image)
# Stack and Brick IR and RGB ------
BL2 stack<-stack(BL2RGB crop, BL2IR crop)
nlayers (BL2_stack)
                                     #Alex: 5 layers.
# Calculate NDVI ------
BL2 ndvi ungrazed<-((BL2 stack[[5]]-BL2 stack[[1]])/(BL2 stack[[5]]+BL2 stack[[1]]))
plot(BL2_ndvi_ungrazed)
                                  #Alex: (check) one image produced. (#18 image)
hist(BL2_ndvi_ungrazed)
                                  #Alex: (check) histogram produced. (#19 image)
# Do it all again for BL2 Grazed ------
# Mask and clip rasters to polygon ------
#Grazed
BL2_RGB_mask<-mask(BL2_RGB, BL2_shp_g)</pre>
BL2 IR mask<-mask(BL2 IR proj, BL2 shp g) #Ales wrote this line.
#pasted here.
plot(BL2RGB crop)
                                        #Alex: four images in the shape of parallelgrams.(#8 image)
ex <- extent (BL2RGB crop)
BL2IR_crop<- crop(BL2_IR_mask, ex)</pre>
plot(BL2IR_crop)
                                       #Alex: one image produce in the shape of parallelgram. (#9-image)
# Stack and Brick IR and RGB -----
BL2_stack<-stack(BL2RGB_crop, BL2IR_crop)</pre>
nlayers (BL2_stack)
# Calculate NDVI ------
BL2_ndvi_grazed<-((BL2_stack[[5]]-BL2_stack[[1]])/(BL2_stack[[5]]+BL2_stack[[1]]))
plot(BL2_ndvi_grazed) #Alex: one image produced in the shape of a parallelgram.(#10 image)
hist(BL2_ndvi_grazed)
                                         #Alex: histogram produced. (#11 image)
```

#compare to ungrazed

```
BL2_ndvi_ungrazed<-((BL2_stack[[5]]-BL2_stack[[1]])/(BL2_stack[[5]]+BL2_stack[[1]])) #alex:copied/pasted here.BL2_ndvi_ungrazed<-as.data.frame(BL2_ndvi_ungrazed) #Alex: First run line 217 for BL2_ndvi_ungrazed which is (
BL2_ndvi_ungrazed<-((BL2_stack[[5]]-BL2_stack[[1]])/(BL2_stack[[5]]+BL2_stack[[1]])).
BL2_ndvi_grazed<-as.data.frame(BL2_ndvi_grazed)
#alex wrote this
BL 02 g<-tibble(
  Value= BL2_ndvi_ungrazed$layer,
Treatment="Grazed"
BL 02 ug<-tibble(
  Value=BL2_ndvi_ungrazed$layer,
  Treatment= "Ungrazed"
BL_02<-rbind(BL_02_g, BL_02_ug)
ggplot(data= BL_02, aes (x= Treatment, y=Value))+
  geom_violin(scale='area')
                         # Error in hist.default(BL2 ndvi grazed) : 'x' must be numeric. Image#
hist(BL2 ndvi grazed)
#(3) BH-02 -----
#BH2 RGB<-stack("BH-02 RGB.tif")
#BH2 IR<-raster('BH-02 IR.tif')
#Align Extent -make the projection of image.name_IR and image.name_RGB the same.
projection(BH2_IR)
                       #Projection of BH2 IR
projection(BH2_RGB)
                       #Projection of BH2_RGB
crs(BH2_IR)<-'-proj=utm +zone=10 +datum=WGS84 +units=m +no_defs +ellps=WGS84 +towgs84=0,0,0'
                                                                                                 #Assign the projection of BH2 RGB
to BH2 \overline{I}R.
projection(BH2 IR)
                        #This shows that the crs of BH2 IR now has the same crs as BH2 RGB.
BH2_IR_proj<-BH2_IR
                                     #Conformation of changed projection.
#Shapefile
plot(BH2 IR proj)
                                                    #single image produced.
polygon<-shapefile("Polygons.shp")</pre>
plot(polygon, add=TRUE)
                                                    #Error: No boundaries displayed and no image with boundary produced.
BH2_shp_ug<- subset(polygon, PlotID == 'BH-02 UG')
BH2_shp_g<-subset(polygon, PlotID == 'BH-02_G')
#Mask and clip raster to polygon -----
#BH2: UNGRAZED
length(BH2_RGB)
length (BH2_shp_ug)
BH2 RGB mask<-mask(BH2 RGB, BH2 shp ug)
                                               #Error in x@polygons[[i]] : subscript out of bounds
BH2 IR mask<-mask(BH2 IR proj, BH2 shp ug)
                                               #Error in x@polygons[[i]] : subscript out of bounds
BH2RGB_crop<-crop(BH2_RGB_mask, BH2_shp_ug)
plot(BH2RGB_crop)
ex <- extent (BH2RGB crop)
BH2IR_crop<-crop(BH2_IR_mask, ex)
plot(BH2IR_crop)
#BH2- Stack and Brick IR and RGB ------
BH2_stack<-stack(BH2RGB_crop, BH2IR_crop)
nlayers (BH2_stack)
#BH2- Calculate NDVI for ungrazed -----
 BH2\_ndvi\_ungrazed <- (BH2\_stack[[5]] - BH2\_stack[[1]]) / (BH2\_stack[[5]] + BH2\_stack[[1]])) \\ Plot(BH2\_ndvi\_ungrazed) 
hist (BH2 ndvi ungrazed)
# Do it all again for Grazed ------
BH2_RGB_mask<-mask(BH2_RGB, BH2_shp_g)
BH2_IR_mask<-mask(BH2_IR_proj, BH2_shp_g)
BH2_RGB_crop<-crop(BH2_RGB_mask, BH2_shp_g)</pre>
plot(BH2RGB_crop)
ex<-extent (BH2RGB crop)
BH2IR_crop<-crop(BH2_IR_mask, ex)
plot(BH2IR_crop)
#BH2- Stack and brick IR and RGB -----
BH2_stack<-stack(BH2RGB_crop, BH2IR_crop)</pre>
nlayers(BH2_stack)
#BH2- Calculate NDVI for Grazed -----
BH2\_ndvi\_grazed <- ((BH2\_stack[[5]] - BH2\_stack[[1]]) / (BH2\_stack[[5]] + BH2\_stack[[1]])) \\
plot(BH2_ndvi_grazed)
```

```
BH2_ndvi_ungrazed<-as.data.frame(BH2_ndvi_ungrazed)</pre>
BH2_ndvi_grazed<-as.data.frame(BH2_ndvi_grazed)
BH 02 g<-tibble(
  Value=BH2 ndvi grazed$layer,
  Treatment="Grazed"
BH 02 ug<-tibble(
 Value=BH2_ndvi_ungrazed$layer,
 Treatment= "Ungrazed"
BH_02<-rbind(BH_02_g, BH_02_ug)
ggplot(data=BH_02, aes(x=Treatment, y=Value))+
 geom_violin(scale='area')
hist (BH2 ndvi grazed)
#(4) LGH-01 -----
#LGH1_RGB<-stack("LGH1-RGB_1-20_modified.tif")
#LGH1_IR<-raster('LGH1-IR_1-20_modified.tif')
#LGH1- Align Extent ------
LGH1_IR_proj<-projectRaster(LGH1_IR, LGH1_RGB)
#Shapefile ------
plot(LGH1_IR_proj)
                                                                       #single image produced.
polygon<-shapefile('C:/Users/aalda/Desktop/All plots 2018/Polygons.shp')</pre>
length (polygon)
plot(polygon, add=TRUE)
                                                                       #image with boundaries plotted.
#poly<-readOGR('C:/Users/aalda/Desktop/All plots 2018/Polygons.shp')</pre>
#poly@data
#LGH1 - Mask and clip raster to polygon -----
#LGH1: Ungrazed
LGH1_RGB_mask<-mask(LGH1_RGB, LGH1_shp_ug)
                                         # Error in x@polygons[[i]] : subscript out of bounds
LGH1_IR_mask<-mask(LGH1_IR_proj, LGH1_shp_ug) # same error.
LGH1 RGB crop<-crop(LGH1 RGB mask, LGH shp ug)
plot(LGH1RGB_crop)
ex<-extent(LGH1RGB_crop)
#LGH1: Stack and brick IR and RGB -----
LGH1_stack<-stack(LGH1RGB_crop, LGH1IR_crop)
nlayers (LGH1_stack)
#LGH1: Calculate NDVI-----
 LGH1\_ndvi\_ungrazed <- ((LGH1\_stack[[5]]-LGH11\_stack[[1]])/(LGH1\_stack[[5]]+LGH1\_stack[[1]])) 
plot(LGH1_ndvi_ungrazed)
hist (LGH1 ndvi ungrazed)
# Do it all again for LGH1 Grazed ------
#LGH1: Grazed
LGH1_RGB_mask<-mask(LGH1_RGB_mask, LGH1_shp_g)
LGH1_IR_mask<-mask(LGH1_IR_proj, LGH1_shp_g)
LGH1RGB_crop<-crop(LGH1_RGB_mask, LGH1_shp_g)
plot(LGH1RGB_crop)
ex<-extent(LGH1RGB_crop)
LGH
#LGH2: Stack and brick IR and RGB -----
LGH2_stack<-stack(LGH2RGB_crop, LGH2IR_crop)
LGH1IR_crop<-crop(LGH1_IR_mask, ex)</pre>
plot(LGH1IR_crop)
#LGH1: Stack and brick IR and RGB -----
LGH1_stack<-stack(LGH1RGB_crop, LGH1IR_crop)</pre>
nlayers (LGH1 stack)
#LGH1: Calculate NDVI for Grazed -----
```

#BH2: compare grazed to ungrazed --

```
LGH1 ndvi grazed<-((LGH1 stack[[5]]-LGH1 stack[[1]])/(LGH1 stack[[5]]+LGH1 stack[[1]]))
plot(LGH1 ndvi grazed)
#LGH1: Compare Grazed to Ungrazed -----
LGH1 ndvi ungrazed<-as.data.frame(LGH1 ndvi ungrazed)
LGH1_ndvi_grazed<-as.data.frame(LGH1_ndvi_grazed)
LGH 01 g<-tibble(
  Value= LGH1 ndvi grazed$layer,
  Treatment='Grazed'
LGH1 01 ug<-tibble(
  Value=LGH1_ndvi_ungrazed$layer,
  Treatment='Ungrazed'
LGH_01<-rbind(LGH_01_g, LGH_01_ug)
ggplot(data=LGH_01, aes(x=Treatment, y=Value))+
geom_violin(scale='area')</pre>
hist(LGH1_ndvi_grazed)
#(5) I,GH-02 ------
#LGH2_RGB<-stack("LGH-2 RGB_modified.tif")
#LGH2_IR<-raster('LGH-2 IR_modified.tif')
# Align Extent-----
LGH2_IR_proj<-projectRaster(LGH2_IR, LGH2_RGB)
# Shapefile -----
plot(LGH2_IR_proj)
                                                        #image of plot produced.
polygon<-shapefile("Polygons.shp")
plot(polygon, add=TRUE)
                                                        #image of plot and boundaried drawn.
LGH2_shp_ug<-subset(polygon, PlotID=='LGH-02 UG') #Ungrazed
LGH2_shp_g<-subset(polygon, PlotID == 'LGH-02 G') # Grazed
# LGH2: Mask and clip raster to polygon -----
#LGH2: Ungrazed
LGH2RGB_mask<-mask(LGH2_RGB, LGH2_shp_ug)
                                                          #Error in x@polygons[[i]] : subscript out of bounds
LGH2_IR_mask<-mask(LGH2_IR_proj, LGH2_shp_g)
LGH2RGB_crop<-crop(LGH2_RGB_mask, LGH2_shp_ug)
plot(LGH2RGB crop)
ex <- extent (LGH2RGB crop)
LGH2IR_crop<-crop(LGH2_IR_mask, ex)
plot(LGH2IR_crop)
#LGH2: Stack and brick IR and RGB -----
LGH2_stack<-stack(LGH2RGB_crop, LGH2IR_crop)
nlayers (LGH2_stack)
#LGH2: Calculate NDVI of the Ungrazed -----
 LGH2\_ndvi\_ungrazed <- ((LGH2\_stack[[5]]-LGH2\_stack[[1]]) / (LGH2\_stack[[5]]+LGH2\_stack[[1]])) 
plot(LGH2_ndvi_ungrazed)
hist(LGH2_ndvi_ungrazed)
# Do it all again for LGH2 Grazed ------
#LGH2: Grazed
\label{local_local_local_local_local_local} $$ LGH2_RGB_mask<-mask(LGH2_RGB, LGH2_shp_g) $$
LgH2_IR_mask<-mask(LGH2_IR_proj, LGH2_shp_g)
LGH2RGB_crop<-crop(LGH2_RGB_mask, LGH2_shp_g)
plot(LGH2RGB_crop)
ex<-extent(LGH2RGB crop)
LGH2IR_crop<-crop(LGH2_IR_mask, ex)
plot(LGH2IR_crop)
#LGH2: Stack and brick IR and RGB -----
LGH2_stack<-stack(LGH2RGB_crop, LGH2IR_crop)</pre>
nlayers(LGH2_stack)
```

```
LGH2_ndvi_grazed<-((LGH2_stack[[5]]-LGH2_stack[[1]])/ (LGH2_stack[[5]]+LGH2_stack[[1]]))
plot(LGH2 ndvi grazed)
#LGH2: Compare Grazed to Ungrazed -----
LGH2 ndvi ungrazed <- as.data.frame (LGH2 ndvi ungrazed)
LGH2 ndvi grazed <- as.data.frame (LGH2 ndvi grazed)
LGH_02_g<-tibble(
  Value= LGH2 ndvi grazed$layer,
 Treatment='Grazed
LGH1_02_ug<-tibble(
  Value=LGH2 ndvi ungrazed$layer,
 Treatment='Ungrazed'
LGH_02<-rbind(LGH_02_g, LGH_02_ug)
ggplot(data=IGH_02, aes(x=Treatment, y=Value))+
  geom_violin(scale='area')
hist(LGH2_ndvi_grazed)
#LGL1_RGB<-stack("LGL-1 RGB 1-20_modified.tif")
#LGL1_IR<-raster('LG-L1 IR 1-20_modified.tif')
# Align Extent-----
LGL1_IR_proj<-projectRaster(LGL1_IR, LGL1_RGB)
# Shapefile -----
plot(LGL1_IR_proj)
                                                  #image of plot produced.
polygon<-shapefile("Polygons.shp")
plot(polygon, add=TRUE)
                                                  #image of plot and boundary produced.
LGL1_shp_ug<-subset(polygon, PlotID=='LGL-01 UG') #Ungrazed
LGL1_shp_g<-subset(polygon, PlotID == 'LGL-01 G') # Grazed
#LGL1: Mask and clip raster to polygon -----
#LGL1: Ungrazed
LGL1RGB_mask<-mask(LGL1_RGB, LGL1_shp_ug)
                                                          #Error in x@polygons[[i]] : subscript out of bounds.
LGL1_IR_mask<-mask(LGL1_IR_proj, LGL1_shp_g)
LGL1RGB_crop<-crop(LGL1_RGB_mask, LGL1_shp_ug)
plot(LGL1RGB crop)
ex<-extent(LGL1RGB_crop)
LGL1IR_crop<-crop(LGL1_IR_mask, ex)
plot(LGL1IR crop)
#LGL1: Stack and brick IR and RGB -----
LGL1_stack<-stack(LGL1RGB_crop, LGL1IR_crop)
nlayers (LGL1_stack)
#LGL1: Calculate NDVI of the Ungrazed -----
 \texttt{LGL1\_ndvi\_ungrazed} <- ((\texttt{LGL1\_stack[[5]]-LGL1\_stack[[1]]}) / (\texttt{LGL1\_stack[[5]]+LGL1\_stack[[1]]})) \\
plot(LGL1_ndvi_ungrazed)
hist(LGL1_ndvi_ungrazed)
# Do it all again for LGH2 Grazed -----
#LGH2: Grazed
LGH1_RGB_mask<-mask(LGH2_RGB, LGH2_shp_g)
LL_IR_mask<-mask(LGH2_IR_proj, LGH2_shp_g)
LGH2RGB_crop<-crop(LGH2_RGB_mask, LGH2_shp_g)
plot(LGH2RGB_crop)
ex<-extent(LGH2RGB_crop)
LGH2IR_crop<-crop(LGH2_IR_mask, ex)
plot(LGH2IR_crop)
#LGL1: Stack and brick IR and RGB -----
LGL1_stack<-stack(LGL1RGB_crop, LGL1IR_crop)
```

#LGH2: Calculate NDVI -----

```
#LGL1: Calculate NDVI -----
LGH2 ndvi grazed<-((LGH2 stack[[5]]-LGH2 stack[[1]])/ (LGH2 stack[[5]]+LGH2 stack[[1]]))
plot(LGH2 ndvi grazed)
 #LGL1: Compare Grazed to Ungrazed -----
LGL1 ndvi ungrazed<-as.data.frame(LGL1 ndvi ungrazed)
LGL1_ndvi_grazed<-as.data.frame(LGL1_ndvi_grazed)
LGL 01 g<-tibble(
    Value= LGL2_ndvi_grazed$layer,
Treatment='Grazed'
LGL1 01 ug<-tibble(
    Value=LGL1 ndvi ungrazed$layer,
    Treatment="Ungrazed'
LGL 01<-rbind(LGL 01 g, LGL 01 ug)
ggplot(data=LGL_01, aes(x=Treatment, y=Value))+
    geom_violin(scale='area')
hist(LGL1_ndvi_grazed)
#(7) LGL-02 -----
 #LGL2_RGB<-stack("LGL-2-RGB_modified_2.tif")
 #LGL2_IR<-raster('LGL-2 IR-modified.tif')
 # Align Extent-----
LGL2 IR proj<-projectRaster(LGL2 IR, LGL2 RGB)
 # Shapefile -----
plot(LGL2 IR proj)
                                                                                                             #image of plot produced.
polygon<-shapefile("Polygons.shp")</pre>
plot(polygon, add=TRUE)
                                                                                                             #image of plot and boundary produced.
 \begin{tabular}{ll} LGL2\_shp\_ug<-subset(polygon, PlotID=='LGL-02 UG') & \#Ungrazed LGL2\_shp\_g<-subset(polygon, PlotID == 'LGL-02 G') & \#Grazed UGL-02 G') & \#Grazed UGL-02 G' & \#Grazed 
 # LGL2: Mask and clip raster to polygon -----
 #LGL2: Ungrazed
{\tt LGL2\_RGB\_mask<-mask(LGL2\_RGB,\ LGL2\_shp\_ug)}
                                                                                                         #Error in x@polygons[[i]] : subscript out of bounds
LGL2_IR_mask<-mask(LGL2_IR_proj, LGL2_shp_g)
LGL2RGB_crop<-crop(LGL2_RGB_mask, LGL2_shp_ug)
plot(LGL2RGB_crop)
ex<-extent(LGL2RGB_crop)
LGL2IR_crop<-crop(LGL2_IR_mask, ex)
plot(LGL2IR_crop)
 ####LGL2: Stack and brick IR and RGB -----
LGL2_stack<-stack(LGL2RGB_crop, LGL2IR_crop)
nlayers (LGL2_stack)
 #LGL2: Calculate NDVI of the Ungrazed -----
hist(LGL2_ndvi_ungrazed)
 # Do it all again for LGH2 Grazed ------
 #LGL2: Grazed
LGL2_RGB_mask<-mask(LGL2_RGB, LGL2_shp_g)
LGL2_IR_mask<-mask(LGL2_IR_proj, LGL2_shp_g)
LGL2RGB_crop<-crop(LGL2_RGB_mask, LGL2_shp_g)
plot(LGL2RGB_crop)
ex<-extent(LGL2RGB_crop)
LGL2IR_crop<-crop(LGL2_IR_mask, ex) plot(LGL2IR_crop)
#LGL2: Stack and brick IR and RGB -----
```

nlayers (LGL1 stack)

```
nlayers (LGL2 stack)
#LGL2: Calculate NDVI -----
LGL2 ndvi grazed<-((LGL2 stack[[5]]-LGL2 stack[[1]])/ (LGL2 stack[[5]]+LGL2 stack[[1]]))
plot(LGL2_ndvi_grazed)
#LGL2: Compare Grazed to Ungrazed -----
LGL2_ndvi_ungrazed<-as.data.frame(LGL2_ndvi_ungrazed)
LGL2 ndvi grazed <- as.data.frame (LGL2 ndvi grazed)
LGL_02_g<-tibble(
  Value= LGL2_ndvi_grazed$layer,
Treatment='Grazed'
LGL_02_ug<-tibble(
  Value=LGL2_ndvi_ungrazed$layer,
Treatment='Ungrazed'
LGL_02<-rbind(LGL_02_g, LGL_02_ug)
ggplot(data=LGL_01, aes(x=Treatment, y=Value))+
  geom_violin(scale='area')
hist(LGL2_ndvi_grazed)
#(8) OGH-01 -----
#OGH1 RGB<-stack("OGH-1 RGB2 modified.tif")
#OGH1_IR<-raster('OG-H2 IR_modified.tif')
# Align Extent-----
OGH1_IR_proj<-projectRaster(OGH1_IR, OGH1_RGB)
# Shapefile ------
plot(OGH1_IR_proj)
                                                  #image of plot produced.
polygon<-shapefile("Polygons.shp")</pre>
plot(polygon, add=TRUE)
                                               #Error- boundary of enclosure and plot is misaligned but produced.
OGH1_shp_ug<-subset(polygon, PlotID=='OGH-01 UG') #Ungrazed
OGH1_shp_g<-subset(polygon, PlotID == 'OGH-01 G') # Grazed
# OGH1: Mask and clip raster to polygon -----
#OGH1: Ungrazed
OGH1 RGB mask<-mask(OGH1 RGB, OGH1 shp ug)
                                                     #Error in x@polygons[[i]] : subscript out of bounds
OGH1_IR_mask<-mask(OGH1_IR_proj, OGH1_shp_g)
OGH1RGB_crop<-crop(OGH1_RGB_mask, OGH1_shp_ug)
plot(OGH1RGB crop)
ex<-extent(OGH1RGB_crop)
OGH1IR_crop<-crop(OGH1_IR_mask, ex)
plot(OGH1IR crop)
#OGH1: Stack and brick IR and RGB -----
OGH1 stack<-stack(OGH1RGB crop, OGH1IR crop)
nlayers (OGH1_stack)
#OGH1: Calculate NDVI of the Ungrazed -----
 \begin{tabular}{ll} OGH1\_ndvi\_ungrazed<-((OGH1\_stack[[5]]-OGH1\_stack[[1]])/(OGH1\_stack[[5]]+OGH1\_stack[[1]])) \\ plot(OGH1\_ndvi\_ungrazed) \\ \end{tabular} 
hist(OGH1_ndvi_ungrazed)
# Do it all again for OGH1 Grazed -----
#OGH1: Grazed
OGH1_RGB_mask<-mask(OGH1_RGB, OGH1_shp_g)
OGH1_IR_mask<-mask(OGH1_IR_proj, OGH1_shp_g)
OGH1RGB_crop<-crop(OGH1_RGB_mask, OGH1_shp_g) plot(OGH1RGB_crop)
ex<-extent(OGH1RGB_crop)
OGH1IR_crop<-crop(OGH1_IR_mask, ex)
plot(OGH1IR_crop)
```

LGL2 stack<-stack(LGL2RGB crop, LGL2IR crop)

```
OGH1_stack<-stack(OGH1RGB_crop, OGH1IR_crop)
nlayers (OGH1_stack)
#OGH1: Calculate NDVI -----
OGH1_ndvi_grazed<-((OGH1_stack[[5]]-OGH1_stack[[1]])/ (OGH1_stack[[5]]+OGH1_stack[[1]]))
plot(OGH1 ndvi grazed)
#OGH1: Compare Grazed to Ungrazed -----
OGH1 ndvi ungrazed<-as.data.frame(OGH1 ndvi ungrazed)
OGH1_ndvi_grazed<-as.data.frame(OGH1_ndvi_grazed)
OGH_01_g<-tibble(
  Value= OGH1 ndvi grazed$layer,
  Treatment='Grazed'
OGH_01_ug<-tibble(
  Value=OGH1 ndvi ungrazed$layer,
  Treatment="Ungrazed'
OGH_01<-rbind(OGH_01_g, OGH_01_ug)
ggplot(data=OGH_01, aes(x=Treatment, y=Value))+
  geom_violin(scale='area')
hist(OGH1_ndvi_grazed)
#(9) OGH-02 -----
#OGH2 RGB<-stack("OG-H2 RGB modified.tif")
#OGH2_IR<-raster('OG-H2_IR_modified.tif')
# Align Extent-----
OGH2_IR_proj<-projectRaster(OGH2_IR, OGH2_RGB)
# Shapefile -----
plot(OGH2_IR_proj)
                                                      #image of plot produced.
polygon<-shapefile("Polygons.shp")</pre>
plot(polygon, add=TRUE)
                                                      #image of boundary out of bounds of plot but both are displayed.
OGH2_shp_ug<-subset(polygon, PlotID=='OGH-02 UG') #Ungrazed
OGH2_shp_g<-subset(polygon, PlotID == 'OGH-02 G') # Grazed
#OGH2: Mask and clip raster to polygon -----
#OGH2: Ungrazed
OGH2 RGB mask<-mask(OGH2 RGB, OGH2 shp ug)
                                                         #Error in x@polygons[[i]] : subscript out of bounds
OGH2_IR_mask<-mask(OGH2_IR_proj, OGH2_shp_g)
OGH2RGB_crop<-crop(OGH2_RGB_mask, OGH2_shp_ug)
plot(OGH2RGB crop)
ex<-extent(OGH2RGB_crop)
OGH2IR_crop<-crop(OGH2_IR_mask, ex)
plot(OGH2IR_crop)
#OGH2: Stack and brick IR and RGB -----
OGH2_stack<-stack(OGH2RGB_crop, OGH2IR_crop)
nlayers (OGH2_stack)
#OGH2: Calculate NDVI of the Ungrazed -----
 \label{local_objective} $$ OGH2\_ndvi\_ungrazed <- ((OGH2\_stack[[5]]-OGH2\_stack[[1]]) / (OGH2\_stack[[5]]+OGH2\_stack[[1]])) $$ plot(OGH2\_ndvi\_ungrazed) $$ $$
hist(OGH2_ndvi_ungrazed)
# Do it all again for LGH2 Grazed -----
#OGH2: Grazed
OGH2_RGB_mask<-mask(OGH2_RGB, OGH2_shp_g)
OGH2_IR_mask<-mask(OGH2_IR_proj, OGH2_shp_g)
OGH2RGB_crop<-crop(OGH2_RGB_mask, OGH2_shp_g)
plot(OGH2RGB_crop)
ex<-extent(OGH2RGB_crop)
```

#OGH1: Stack and brick IR and RGB -----

```
OGH2IR crop<-crop(OGH2 IR mask, ex)
plot(OGH2IR_crop)
#OGH2: Stack and brick IR and RGB -----
OGH2_stack<-stack(OGH2RGB_crop, OGH2IR_crop)
nlayers (OGH2_stack)
#OGH2: Calculate NDVI -----
OGH2_ndvi_grazed<-((OGH2_stack[[5]]-OGH2_stack[[1]])/ (OGH2_stack[[5]]+OGH2_stack[[1]]))
plot(OGH2_ndvi_grazed)
#OGH2: Compare Grazed to Ungrazed -----
OGH2 ndvi ungrazed<-as.data.frame(OGH2 ndvi ungrazed)
OGH2 ndvi grazed <- as.data.frame (OGH2 ndvi grazed)
OGH_02_g<-tibble(
  Value= OGH2_ndvi_grazed$layer,
Treatment='Grazed'
OGH_02_ug<-tibble(
Value=OGH2_ndvi_ungrazed$layer,
Treatment='Ungrazed'
OGH_02<-rbind(OGH_02_g, OGH_02_ug)
ggplot(data=OGH_01, aes(x=Treatment, y=Value))+
    geom_violin(scale='area')
hist(OGH2_ndvi_grazed)
```