Namespace opcUaWebMVC

Classes

<u>ApplicationContext</u>

<u>Logger</u>

Class ApplicationContext

Namespace: opcUaWebMVC.dll

```
public sealed class ApplicationContext : DbContext, IInfrastructure<IServiceProvider>,
IDbContextDependencies, IDbSetCache, IDbContextPoolable, IResettableService,
IDisposable, IAsyncDisposable
```

Inheritance

<u>object</u> ✓ ← <u>DbContext</u> ✓ ← ApplicationContext

Implements

<u>IInfrastructure</u> ♂ < <u>IServiceProvider</u> ♂ >, <u>IDbContextDependencies</u> ♂, <u>IDbSetCache</u> ♂, <u>IDbContextPoolable</u> ♂, <u>IResettableService</u> ♂, <u>IDisposable</u> ♂, <u>IAsyncDisposable</u> ♂

Inherited Members

<u>DbContext.Set<TEntity>()</u> ♂, <u>DbContext.Set<TEntity>(string)</u> ♂, <u>DbContext.SaveChanges()</u> ♂,

<u>DbContext.SaveChanges(bool)</u> ♂, <u>DbContext.SaveChangesAsync(CancellationToken)</u> ♂,

DbContext.SaveChangesAsync(bool, CancellationToken) ☑ , DbContext.Dispose() ☑ ,

<u>DbContext.DisposeAsync()</u> ♂, <u>DbContext.Entry<TEntity>(TEntity)</u> ♂, <u>DbContext.Entry(object)</u> ♂,

<u>DbContext.Add<TEntity>(TEntity)</u> documents, and the context of t

 $\underline{DbContext.Attach {<} TEntity {>} (\underline{TEntity}) {!} {!}} \ , \ \underline{DbContext.Update {<} TEntity {>} (\underline{TEntity}) {!} {!}} \ , \\$

<u>DbContext.Remove<TEntity>(TEntity)</u> □ , <u>DbContext.Add(object)</u> □ ,

<u>DbContext.AddAsync(object, CancellationToken)</u>

☑ , <u>DbContext.Attach(object)</u>
☑ ,

<u>DbContext.Update(object)</u> doi: 10. , <u>DbContext.Remove(object)</u> doi: 10. , <u>DbContext.AddRange(params object[])</u> doi: 10. , <u>DbContext.AddRange(params object[])</u>

<u>DbContext.UpdateRange(params object[])</u> ✓, <u>DbContext.RemoveRange(params object[])</u> ✓,

 $\underline{DbContext.AddRange(IEnumerable < object >)} \boxtimes \text{ ,}$

 $\underline{DbContext.AddRangeAsync(IEnumerable < object >, CancellationToken)} \square \textbf{ ,}$

<u>DbContext.AttachRange(IEnumerable < object >)</u> ☑ , <u>DbContext.UpdateRange(IEnumerable < object >)</u> ☑ ,

<u>DbContext.FindAsync(Type, params object[])</u> □ ,

 $\underline{DbContext.FindAsync(\underline{Type,object[]},CancellationToken)} \, \underline{\square} \, \, , \, \underline{DbContext.FindAsync(\underline{Type,object[]})} \, \underline{\square} \, , \, \underline{DbContext.FindAsync(\underline{Type,object[]})} \, \underline{\square} \, \, , \, \underline{\square} \, \, , \,$

<u>DbContext.FindAsync<TEntity>(params object[])</u> ✓ ,

<u>DbContext.FindAsync<TEntity>(object[], CancellationToken)</u> □ ,

 $\underline{DbContext.Database} \, \underline{\triangledown} \,\,, \, \underline{DbContext.ChangeTracker} \,\underline{\triangledown} \,\,, \, \underline{DbContext.Model} \,\underline{\triangledown} \,\,, \, \underline{DbContext.ContextId} \,\underline{\triangledown} \,\,, \, \underline{DbContext.Model} \,\underline{\triangledown} \,\,, \, \underline{DbContext.ContextId} \,\underline{\triangledown} \,\,, \, \underline{DbContext.Database} \,\underline{\neg} \,\,, \, \underline{$

 $\underline{DbContext.SavingChanges} \, \underline{\triangledown} \, \, , \, \underline{DbContext.SavedChanges} \, \underline{\triangledown} \, \, , \, \underline{DbContext.SaveChangesFailed} \, \underline{\triangledown} \, \, , \, \underline{DbContext.SaveChangesFailed} \, \underline{\triangledown} \, \, , \, \underline{\square} \, , \,$

Constructors

ApplicationContext()

```
public ApplicationContext()
```

Properties

Locations

```
public DbSet<Location> Locations { get; set; }
```

Property Value

DbSet < Location>

Plcs

```
public DbSet<Plc> Plcs { get; set; }
```

Property Value

<u>DbSet</u> □ < <u>Plc</u>>

Users

```
public DbSet<User> Users { get; set; }
```

Property Value

OnConfiguring(DbContextOptionsBuilder)

Override this method to configure the database (and other options) to be used for this context. This method is called for each instance of the context that is created. The base implementation does nothing.

protected override void OnConfiguring(DbContextOptionsBuilder optionsBuilder)

Parameters

optionsBuilder <u>DbContextOptionsBuilder</u> ☑

A builder used to create or modify options for this context. Databases (and other extensions) typically define extension methods on this object that allow you to configure the context.

Remarks

In situations where an instance of <u>DbContextOptions</u> may or may not have been passed to the constructor, you can use <u>IsConfigured</u> to determine if the options have already been set, and skip some or all of the logic in <u>OnConfiguring(DbContextOptionsBuilder)</u>.

See <u>DbContext lifetime</u>, <u>configuration</u>, <u>and initialization</u> of for more information and examples.

Class Logger

value <u>float</u> ♂

```
Namespace: opcUaWebMVC
Assembly: opcUaWebMVC.dll
 public static class Logger
Inheritance
<u>object</u>  

∠ Logger
Inherited Members
object.Equals(object) ♂, object.Equals(object, object) ♂, object.GetHashCode() ♂, object.GetType() ♂,
Methods
debug(string, string)
 public static void debug(string tag, string value)
Parameters
tag <u>string</u> ☑
value <u>string</u>♂
param(int, float, int)
 public static void param(int paramId, float value, int locationId)
Parameters
paramId <u>int</u>♂
```

system(string, string)

public static void system(string tag, string value)

Parameters

tag <u>string</u>♂

value <u>string</u>♂

Namespace opcUaWebMVC.Controllers

Classes

AuthController

Controller-класс для обработки страницы авторизации пользователя

HomeController

LocationController

PlcController

<u>UserController</u>

<u>UserSingleton</u>

Singleton-класс для хранения текущего пользователя

Class AuthController

Namespace: opcUaWebMVC.Controllers

Assembly: opcUaWebMVC.dll

Controller-класс для обработки страницы авторизации пользователя

```
public class AuthController : Controller, IActionFilter, IAsyncActionFilter,
IFilterMetadata, IDisposable
```

Inheritance

<u>object</u> ✓ ← <u>ControllerBase</u> ✓ ← <u>Controller</u> ✓ ← AuthController

Implements

<u>IActionFilter</u> ☑, <u>IAsyncActionFilter</u> ☑, <u>IFilterMetadata</u> ☑, <u>IDisposable</u> ☑

Inherited Members

```
Controller. View() ☐ , Controller. View(string) ☐ , Controller. View(object) ☐ ,
Controller.View(string, object) ♂, Controller.PartialView() ♂, Controller.PartialView(string) ♂,
<u>Controller.PartialView(object)</u> ♂, <u>Controller.PartialView(string, object)</u> ♂,
<u>Controller.ViewComponent(String)</u> ☑ , <u>Controller.ViewComponent(Type)</u> ☑ ,
Controller. ViewComponent(string, object) , Controller. ViewComponent(Type, object) ,
Controller.Json(object) ☑ , Controller.Json(object, object) ☑ ,
<u>Controller.OnActionExecuting(ActionExecutingContext)</u> □,
<u>Controller.OnActionExecuted(ActionExecutedContext)</u> □,
Controller.OnActionExecutionAsync(ActionExecutingContext, ActionExecutionDelegate) □,
Controller.Dispose() d , Controller.Dispose(bool) d , Controller.ViewData d , Controller.TempData d ,
Controller.ViewBag , ControllerBase.StatusCode(int) , ControllerBase.StatusCode(int, object) ,
ControllerBase.Content(string) ☑, ControllerBase.Content(string, string) ☑,
ControllerBase.Content(string, string, Encoding) ≥ ,
ControllerBase.Content(string, MediaTypeHeaderValue) □, ControllerBase.NoContent() □,
ControllerBase.Ok() degree , ControllerBase.Ok(object) degree , ControllerBase.Redirect(string) degree ,
ControllerBase.RedirectPermanent(string) □, ControllerBase.RedirectPreserveMethod(string) □,
ControllerBase.RedirectPermanentPreserveMethod(string) , ControllerBase.LocalRedirect(string) ,
<u>ControllerBase.LocalRedirectPermanent(string)</u> □, <u>ControllerBase.LocalRedirectPreserveMethod(string)</u> □,
<u>ControllerBase.LocalRedirectPermanentPreserveMethod(string)</u> 
☐ , <u>ControllerBase.RedirectToAction()</u> ☐ ,
ControllerBase.RedirectToAction(string) □, ControllerBase.RedirectToAction(string, object) □,
ControllerBase.RedirectToAction(string, string) □,
ControllerBase.RedirectToAction(string, string, object) ♂,
ControllerBase.RedirectToAction(string, string, string) □,
```

```
<u>ControllerBase.RedirectToAction(string, string, object, string)</u> ✓,
ControllerBase.RedirectToActionPreserveMethod(string, string, object, string) □,
ControllerBase.RedirectToActionPermanent(string) □ ,
ControllerBase.RedirectToActionPermanent(string, object) □,
<u>ControllerBase.RedirectToActionPermanent(string, string)</u> □ ,
ControllerBase.RedirectToActionPermanent(string, string, string) □,
<u>ControllerBase.RedirectToActionPermanent(string, string, object)</u> ✓,
<u>ControllerBase.RedirectToActionPermanent(string, string, object, string)</u> ✓,
ControllerBase.RedirectToActionPermanentPreserveMethod(string, string, object, string) ,
ControllerBase.RedirectToRoute(string) ♂, ControllerBase.RedirectToRoute(object) ♂,
ControllerBase.RedirectToRoute(string, object) 

∠ , ControllerBase.RedirectToRoute(string, string) 

∠ , ControllerBase.RedirectToRoute(string, string)
ControllerBase.RedirectToRoute(string, object, string) <a>□</a> ,
ControllerBase.RedirectToRoutePreserveMethod(string, object, string) □,
ControllerBase.RedirectToRoutePermanent(string) □ ,
ControllerBase.RedirectToRoutePermanent(object) □ ,
<u>ControllerBase.RedirectToRoutePermanent(string, object)</u> ⊿,
ControllerBase.RedirectToRoutePermanent(string, string) □,
ControllerBase.RedirectToRoutePermanent(string, object, string) □,
<u>ControllerBase.RedirectToRoutePermanentPreserveMethod(string, object, string)</u> □ ,
ControllerBase.RedirectToPage(string) ≥ , ControllerBase.RedirectToPage(string, object) ≥ ,
ControllerBase.RedirectToPage(string, string) ☑, ControllerBase.RedirectToPage(string, string, object) ☑,
ControllerBase.RedirectToPage(string, string, string) □,
ControllerBase.RedirectToPage(string, string, object, string) ☑,
ControllerBase.RedirectToPagePermanent(string) ☑,
ControllerBase.RedirectToPagePermanent(string, object) □,
<u>ControllerBase.RedirectToPagePermanent(string, string)</u> □,
ControllerBase.RedirectToPagePermanent(string, string, string) □,
ControllerBase.RedirectToPagePermanent(string, string, object, string) \( \text{\text{\text{\text{o}}}} \) ,
ControllerBase.RedirectToPagePreserveMethod(string, string, object, string) ♂,
ControllerBase.RedirectToPagePermanentPreserveMethod(string, string, object, string) // ,
ControllerBase.File(byte[], string) d, ControllerBase.File(byte[], string, bool) d,
ControllerBase.File(byte[], string, string) □ , ControllerBase.File(byte[], string, string, bool) □ ,
ControllerBase.File(byte[], string, DateTimeOffset?, EntityTagHeaderValue) ♂,
ControllerBase.File(byte[], string, DateTimeOffset?, EntityTagHeaderValue, bool) ♂,
ControllerBase.File(byte[], string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.File(byte[], string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.File(Stream, string) □ , ControllerBase.File(Stream, string, bool) □ ,
ControllerBase.File(Stream, string, string) ♂, ControllerBase.File(Stream, string, string, bool) ♂,
ControllerBase.File(Stream, string, DateTimeOffset?, EntityTagHeaderValue) □,
ControllerBase.File(Stream, string, DateTimeOffset?, EntityTagHeaderValue, bool) do ,
```

```
<u>ControllerBase.File(Stream, string, string, DateTimeOffset?, EntityTagHeaderValue)</u> ✓,
ControllerBase.File(Stream, string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.File(string, string) ☑, ControllerBase.File(string, string, bool) ☑,
ControllerBase.File(string, string, string) □ , ControllerBase.File(string, string, string, bool) □ ,
ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue) □,
ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.File(string, string, bool) delta de ControllerBase.File(string, string, bool) de ControllerBase.File(string, string, str
ControllerBase.PhysicalFile(string, string) □, ControllerBase.PhysicalFile(string, string, bool) □,
ControllerBase.PhysicalFile(string, string, string) ≥ ,
ControllerBase.PhysicalFile(string, string, string, bool) ≥ ,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ♂,
ControllerBase.Unauthorized() □ , ControllerBase.Unauthorized(object) □ , ControllerBase.NotFound() □ ,
ControllerBase.NotFound(object) □ , ControllerBase.BadReguest() □ ,
ControllerBase.BadRequest(object) , ControllerBase.BadRequest(ModelStateDictionary) ,
ControllerBase.UnprocessableEntity() □ , ControllerBase.UnprocessableEntity(object) □ ,
ControllerBase.UnprocessableEntity(ModelStateDictionary) ☑, ControllerBase.Conflict() ☑,
ControllerBase.Conflict(object) □ , ControllerBase.Conflict(ModelStateDictionary) □ ,
ControllerBase.Problem(string, string, int?, string, string) □,
ControllerBase.ValidationProblem(ValidationProblemDetails) □ ,
ControllerBase.ValidationProblem(ModelStateDictionary) , ControllerBase.ValidationProblem() ,
ControllerBase. Validation Problem (string, string, int?, string, string, ModelStateDictionary),
ControllerBase.Created() □ , ControllerBase.Created(string, object) □ ,
ControllerBase.Created(Uri, object) □ , ControllerBase.CreatedAtAction(string, object) □ ,
ControllerBase.CreatedAtAction(string, object, object) □,
ControllerBase.CreatedAtAction(string, string, object, object) ♂,
ControllerBase.CreatedAtRoute(string, object, object) ♂, ControllerBase.Accepted() ♂,
ControllerBase.Accepted(object) ♂, ControllerBase.Accepted(Uri) ♂, ControllerBase.Accepted(string) ♂,
ControllerBase.Accepted(string, object) , ControllerBase.Accepted(Uri, object) ,
ControllerBase.AcceptedAtAction(string) ☑, ControllerBase.AcceptedAtAction(string, string) ☑,
ControllerBase.AcceptedAtAction(string, object) ≥ ,
ControllerBase.AcceptedAtAction(string, string, object) <a>□</a> ,
ControllerBase.AcceptedAtAction(string, object, object) ♂,
ControllerBase.AcceptedAtAction(string, string, object, object) ♂,
ControllerBase.AcceptedAtRoute(object) □ , ControllerBase.AcceptedAtRoute(string) □ ,
ControllerBase.AcceptedAtRoute(string, object) ♂, ControllerBase.AcceptedAtRoute(object, object) ♂,
```

```
ControllerBase.Challenge(params string[]) , ControllerBase.Challenge(AuthenticationProperties) ,
ControllerBase.Challenge(AuthenticationProperties, params string[]). ♂, ControllerBase.Forbid(). ♂,
ControllerBase.Forbid(params string[]) , ControllerBase.Forbid(AuthenticationProperties) ,
ControllerBase.Forbid(AuthenticationProperties, params string[]) ☑,
ControllerBase.SignIn(ClaimsPrincipal) ☑, ControllerBase.SignIn(ClaimsPrincipal, string) ☑,
<u>ControllerBase.SignIn(ClaimsPrincipal, AuthenticationProperties)</u> ✓,
<u>ControllerBase.SignIn(ClaimsPrincipal, AuthenticationProperties, string)</u> ♂, <u>ControllerBase.SignOut()</u> ♂,
ControllerBase.SignOut(AuthenticationProperties) □, ControllerBase.SignOut(params string[]) □,
ControllerBase.SignOut(AuthenticationProperties, params string[]) \( \text{\text{\text{\text{\text{\text{ontrollerBase}}}}} \), params string[]) \( \text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\te}\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\texi\text{\text{\texiclex{\text{\texi{\text{\texi\texi{\text{\texi}\text{\texi}\texi{\text{\texi}\text{\texi}\t
ControllerBase.TryUpdateModelAsync<TModel>(TModel) ☐,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string)</u> ✓,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider) ,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, params Expression<Func<TModel,
object>>[])♂,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, Func<ModelMetadata, bool>)</u> ♂,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider, params
Expression < Func < TModel, object >>[]) \( \text{\text{$\sigma}} \) ,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider, Func<ModelMetadata, IValue</u>
bool>)♂,
ControllerBase.TryUpdateModelAsync(object, Type, string) ♂,
<u>ControllerBase.TryUpdateModelAsync(object, Type, string, IValueProvider, Func<ModelMetadata, bool>)</u>
♂,
ControllerBase.TryValidateModel(object) ☑, ControllerBase.TryValidateModel(object, string) ☑,
ControllerBase.HttpContext☑, ControllerBase.Request☑, ControllerBase.Response☑,
ControllerBase.RouteData ☑, ControllerBase.ModelState ☑, ControllerBase.ControllerContext ☑,
ControllerBase.MetadataProvider , ControllerBase.ModelBinderFactory , ControllerBase.Url
ControllerBase.ObjectValidator☑, ControllerBase.ProblemDetailsFactory☑, ControllerBase.User☑,
ControllerBase.Empty ♂, object.Equals(object) ♂, object.Equals(object, object) ♂,
<u>object.GetHashCode()</u> ♂ , <u>object.GetType()</u> ♂ , <u>object.MemberwiseClone()</u> ♂ ,
```

AuthPage()

```
[HttpGet]
public IActionResult AuthPage()
```

object.ReferenceEquals(object, object) ♂, object.ToString() ♂

Returns

AuthPage(string, string)

Метод для получения данных входа пользователя. Сравнивает данные с БД

```
[HttpPost]
public IActionResult AuthPage(string login, string passwd)
```

Parameters

login <u>string</u> ☑

Логин пользователя

passwd <u>string</u>♂

Пароль пользователя

Returns

Переадрессация на главную страницу или страницу входа

Logout()

```
public IActionResult Logout()
```

Returns

Class HomeController

<u>ControllerBase.RedirectToAction(string, string, string)</u> ✓,

ControllerBase.RedirectToAction(string, string, object, string) ☑,

Namespace: opcUaWebMVC.Controllers Assembly: opcUaWebMVC.dll public class HomeController : Controller, IActionFilter, IAsyncActionFilter, IFilterMetadata, IDisposable Inheritance <u>object</u> ∠ ← <u>ControllerBase</u> ∠ ← <u>Controller</u> ← HomeController **Implements** <u>IActionFilter</u> <u>☑</u>, <u>IAsyncActionFilter</u> <u>☑</u>, <u>IFilterMetadata</u> <u>☑</u>, <u>IDisposable</u> <u>☑</u> **Inherited Members** <u>Controller.View()</u> ♂, <u>Controller.View(string)</u> ♂, <u>Controller.View(object)</u> ♂, Controller.View(string, object) ♂, Controller.PartialView() ♂, Controller.PartialView(string) ♂, Controller.PartialView(object) , Controller.PartialView(string, object) , Controller. ViewComponent(string) ☑, Controller. ViewComponent(Type) ☑, Controller. ViewComponent(string, object) ♂, Controller. ViewComponent(Type, object) ♂, Controller.Json(object) ♂, Controller.Json(object, object) ♂, Controller.OnActionExecuting(ActionExecutingContext) □, Controller.OnActionExecuted(ActionExecutedContext) □ , Controller.OnActionExecutionAsync(ActionExecutingContext, ActionExecutionDelegate) □, <u>Controller.Dispose()</u> do , <u>Controller.Dispose(bool)</u> do , <u>Controller.ViewData</u> do , <u>Controller.TempData</u> do , Controller.ViewBag ☑ , ControllerBase.StatusCode(int) ☑ , ControllerBase.StatusCode(int, object) ☑ , ControllerBase.Content(string) ☑, ControllerBase.Content(string, string) ☑, ControllerBase.Content(string, string, Encoding) <a>™ , ControllerBase.Content(string, MediaTypeHeaderValue) □, ControllerBase.NoContent() □, ControllerBase.Ok() ☑ , ControllerBase.Ok(object) ☑ , ControllerBase.Redirect(string) ☑ , <u>ControllerBase.RedirectPermanent(string)</u> ✓, <u>ControllerBase.RedirectPreserveMethod(string)</u> ✓, <u>ControllerBase.RedirectPermanentPreserveMethod(string)</u> , <u>ControllerBase.LocalRedirect(string)</u> , ControllerBase.LocalRedirectPermanent(string) , ControllerBase.LocalRedirectPreserveMethod(string) , ControllerBase.LocalRedirectPermanentPreserveMethod(string) ☐, ControllerBase.RedirectToAction() ☐, <u>ControllerBase.RedirectToAction(string)</u> ✓, <u>ControllerBase.RedirectToAction(string, object)</u> ✓, ControllerBase.RedirectToAction(string, string) □, ControllerBase.RedirectToAction(string, string, object) □,

```
<u>ControllerBase.RedirectToActionPreserveMethod(string, string, object, string)</u> □ ,
ControllerBase.RedirectToActionPermanent(string) □ ,
ControllerBase.RedirectToActionPermanent(string, object) □,
ControllerBase.RedirectToActionPermanent(string, string) □,
ControllerBase.RedirectToActionPermanent(string, string, string) □,
ControllerBase.RedirectToActionPermanent(string, string, object) ,
ControllerBase.RedirectToActionPermanent(string, string, object, string) ...,
ControllerBase.RedirectToActionPermanentPreserveMethod(string, string, object, string) ...,
ControllerBase.RedirectToRoute(string) □ , ControllerBase.RedirectToRoute(object) □ ,
ControllerBase.RedirectToRoute(string, object) \( \opi \) , ControllerBase.RedirectToRoute(string, string) \( \opi \) ,
ControllerBase.RedirectToRoute(string, object, string) <a>□</a> ,
<u>ControllerBase.RedirectToRoutePreserveMethod(string, object, string)</u> □,
ControllerBase.RedirectToRoutePermanent(string) □,
ControllerBase.RedirectToRoutePermanent(object) □ ,
ControllerBase.RedirectToRoutePermanent(string, object) □ ,
<u>ControllerBase.RedirectToRoutePermanent(string, string)</u> □ ,
ControllerBase.RedirectToRoutePermanent(string, object, string) ,
ControllerBase.RedirectToRoutePermanentPreserveMethod(string, object, string) \( \text{\text{\text{\text{o}}}} \) ,
<u>ControllerBase.RedirectToPage(string)</u> ∠ , <u>ControllerBase.RedirectToPage(string, object)</u> ∠ ,
ControllerBase.RedirectToPage(string, string) □, ControllerBase.RedirectToPage(string, string, object) □,
ControllerBase.RedirectToPage(string, string, string) ♂,
ControllerBase.RedirectToPage(string, string, object, string) ☑,
<u>ControllerBase.RedirectToPagePermanent(string)</u> □,
ControllerBase.RedirectToPagePermanent(string, object) □,
ControllerBase.RedirectToPagePermanent(string, string) □,
<u>ControllerBase.RedirectToPagePermanent(string, string, string)</u> ✓,
ControllerBase.RedirectToPagePermanent(string, string, object, string) ♂,
ControllerBase.RedirectToPagePreserveMethod(string, string, object, string) ,
ControllerBase.RedirectToPagePermanentPreserveMethod(string, string, object, string) ...,
ControllerBase.File(byte[], string) d., ControllerBase.File(byte[], string, bool) d.,
ControllerBase.File(byte[], string, string, bool) dollar , ControllerBase.File(byte[], string, string, bool) dollar ,
ControllerBase.File(byte[], string, DateTimeOffset?, EntityTagHeaderValue) ♂,
ControllerBase.File(byte[], string, DateTimeOffset?, EntityTagHeaderValue, bool) do ,
ControllerBase.File(byte[], string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.File(byte[], string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.File(Stream, string) □ , ControllerBase.File(Stream, string, bool) □ ,
ControllerBase.File(Stream, string, string) 

☐ , ControllerBase.File(Stream, string, string, bool) 
☐ ,
<u>ControllerBase.File(Stream, string, DateTimeOffset?, EntityTagHeaderValue)</u> ✓,
ControllerBase.File(Stream, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.File(Stream, string, string, DateTimeOffset?, EntityTagHeaderValue) do ,
```

```
ControllerBase.File(Stream, string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ♂,
ControllerBase.File(string, string) ☑, ControllerBase.File(string, string, bool) ☑,
ControllerBase.File(string, string, string, string, bool) ≥, ControllerBase.File(string, string, string, bool) ≥,
ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ♂,
ControllerBase.PhysicalFile(string, string) □, ControllerBase.PhysicalFile(string, string, bool) □,
ControllerBase.PhysicalFile(string, string, string) ♂,
ControllerBase.PhysicalFile(string, string, string, bool) ♂,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue) □,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ...,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.Unauthorized() □ , ControllerBase.Unauthorized(object) □ , ControllerBase.NotFound() □ ,
ControllerBase.NotFound(object) □ , ControllerBase.BadRequest() □ ,
ControllerBase.BadRequest(object) , ControllerBase.BadRequest(ModelStateDictionary) ,
ControllerBase.UnprocessableEntity() □ , ControllerBase.UnprocessableEntity(object) □ ,
<u>ControllerBase.UnprocessableEntity(ModelStateDictionary)</u> 

☑ , <u>ControllerBase.Conflict()</u> ☑ ,
ControllerBase.Conflict(object) □ , ControllerBase.Conflict(ModelStateDictionary) □ ,
ControllerBase.Problem(string, string, int?, string, string) ,
ControllerBase.ValidationProblem(ValidationProblemDetails) □ ,
ControllerBase. Validation Problem (string, string, int?, string, string, Model State Dictionary) ,
ControllerBase.Created() □ , ControllerBase.Created(string, object) □ ,
ControllerBase.Created(Uri, object) □ , ControllerBase.CreatedAtAction(string, object) □ ,
ControllerBase.CreatedAtAction(string, object, object) ♂,
ControllerBase.CreatedAtAction(string, string, object, object) □,
ControllerBase.CreatedAtRoute(string, object) ♂, ControllerBase.CreatedAtRoute(object, object) ♂,
ControllerBase.Accepted(object) ♂, ControllerBase.Accepted(Uri) ♂, ControllerBase.Accepted(string) ♂,
ControllerBase.Accepted(string, object) ♂, ControllerBase.Accepted(Uri, object) ♂,
ControllerBase.AcceptedAtAction(string) ☑, ControllerBase.AcceptedAtAction(string, string) ☑,
ControllerBase.AcceptedAtAction(string, string, object) ≥ ,
ControllerBase.AcceptedAtAction(string, object, object) ♂,
ControllerBase.AcceptedAtAction(string, string, object, object) ♂,
ControllerBase.AcceptedAtRoute(object) □ , ControllerBase.AcceptedAtRoute(string) □ ,
ControllerBase.AcceptedAtRoute(string, object) □, ControllerBase.AcceptedAtRoute(object, object) □,
```

```
<u>ControllerBase.Challenge(params string[])</u> , <u>ControllerBase.Challenge(AuthenticationProperties)</u> ,
ControllerBase.Challenge(AuthenticationProperties, params string[]) ☑ , ControllerBase.Forbid() ☑ ,
ControllerBase.Forbid(params string[]) , ControllerBase.Forbid(AuthenticationProperties) ,
ControllerBase.Forbid(AuthenticationProperties, params string[]) ☑,
ControllerBase.SignIn(ClaimsPrincipal) ♂, ControllerBase.SignIn(ClaimsPrincipal, string) ♂,
ControllerBase.SignIn(ClaimsPrincipal, AuthenticationProperties) ,
<u>ControllerBase.SignIn(ClaimsPrincipal, AuthenticationProperties, string)</u> ♂, <u>ControllerBase.SignOut()</u> ♂,
<u>ControllerBase.SignOut(AuthenticationProperties)</u> ♂, <u>ControllerBase.SignOut(params string[])</u> ♂,
ControllerBase.SignOut(AuthenticationProperties, params string[]) \( \text{\text{\text{\text{\text{\text{ontrollerBase}}}}} \), params string[]) \( \text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\te}\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\texi\text{\text{\texiclex{\text{\texi{\text{\texi\texi{\text{\texi}\text{\texi}\texi{\text{\texi}\text{\texi}\t
ControllerBase.TryUpdateModelAsync<TModel>(TModel) □,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string) ☑,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider)</u> ,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, params Expression<Func<TModel,
<u>object>>[])</u>♂,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, Func<ModelMetadata, bool>)</u> ♂,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider, params</u>
Expression<Func<TModel, object>>[]) ,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider, Func<ModelMetadata,
<u>bool>)</u>♂,
ControllerBase.TryUpdateModelAsync(object, Type, string) □,
ControllerBase.TryUpdateModelAsync(object, Type, string, IValueProvider, Func<ModelMetadata, bool>)
♂,
<u>ControllerBase.TryValidateModel(object)</u> , <u>ControllerBase.TryValidateModel(object, string)</u> , ,
ControllerBase.HttpContext☑, ControllerBase.Request☑, ControllerBase.Response☑,
ControllerBase.RouteData ☑, ControllerBase.ModelState ☑, ControllerBase.ControllerContext ☑,
<u>ControllerBase.MetadataProvider</u> der , <u>ControllerBase.ModelBinderFactory</u> der , <u>ControllerBase.Url</u> der ,
<u>ControllerBase.ObjectValidator</u> ✓, <u>ControllerBase.ProblemDetailsFactory</u> ✓, <u>ControllerBase.User</u> ✓,
ControllerBase.Empty □, object.Equals(object) □, object.Equals(object, object) □,
<u>object.GetHashCode()</u> ♂ , <u>object.GetType()</u> ♂ , <u>object.MemberwiseClone()</u> ♂ ,
```

Constructors

HomeController(ILogger<HomeController>)

```
public HomeController(ILogger<HomeController> logger)
```

Parameters

Error()

```
[ResponseCache(Duration = 0, Location = ResponseCacheLocation.None, NoStore = true)]
public IActionResult Error()
```

Returns

Index()

```
public IActionResult Index()
```

Returns

Privacy()

```
public IActionResult Privacy()
```

Returns

Class LocationController

ControllerBase.RedirectToAction(string, string, object, string) ☑,

Namespace: opcUaWebMVC.Controllers Assembly: opcUaWebMVC.dll public class LocationController : Controller, IActionFilter, IAsyncActionFilter, IFilterMetadata, IDisposable Inheritance <u>object</u> ← <u>ControllerBase</u> ← <u>Controller</u> ← <u>LocationController</u> **Implements** <u>IActionFilter</u> <u>☑</u>, <u>IAsyncActionFilter</u> <u>☑</u>, <u>IFilterMetadata</u> <u>☑</u>, <u>IDisposable</u> <u>☑</u> **Inherited Members** <u>Controller.View()</u> ♂, <u>Controller.View(string)</u> ♂, <u>Controller.View(object)</u> ♂, Controller.View(string, object) ♂, Controller.PartialView() ♂, Controller.PartialView(string) ♂, Controller.PartialView(object) , Controller.PartialView(string, object) , Controller. ViewComponent(string) ☑, Controller. ViewComponent(Type) ☑, Controller. ViewComponent(string, object) ♂, Controller. ViewComponent(Type, object) ♂, Controller.Json(object) ♂, Controller.Json(object, object) ♂, Controller.OnActionExecuting(ActionExecutingContext) □, Controller.OnActionExecuted(ActionExecutedContext) □ , Controller.OnActionExecutionAsync(ActionExecutingContext, ActionExecutionDelegate) □, <u>Controller.Dispose()</u> do , <u>Controller.Dispose(bool)</u> do , <u>Controller.ViewData</u> do , <u>Controller.TempData</u> do , Controller.ViewBag ☑ , ControllerBase.StatusCode(int) ☑ , ControllerBase.StatusCode(int, object) ☑ , ControllerBase.Content(string) ☑, ControllerBase.Content(string, string) ☑, ControllerBase.Content(string, string, Encoding) <a>™ , ControllerBase.Content(string, MediaTypeHeaderValue) □, ControllerBase.NoContent() □, ControllerBase.Ok() ☑ , ControllerBase.Ok(object) ☑ , ControllerBase.Redirect(string) ☑ , <u>ControllerBase.RedirectPermanent(string)</u> ✓, <u>ControllerBase.RedirectPreserveMethod(string)</u> ✓, <u>ControllerBase.RedirectPermanentPreserveMethod(string)</u> , <u>ControllerBase.LocalRedirect(string)</u> , ControllerBase.LocalRedirectPermanent(string) □, ControllerBase.LocalRedirectPreserveMethod(string) □, ControllerBase.LocalRedirectPermanentPreserveMethod(string) ☐, ControllerBase.RedirectToAction() ☐, <u>ControllerBase.RedirectToAction(string)</u> ✓, <u>ControllerBase.RedirectToAction(string, object)</u> ✓, ControllerBase.RedirectToAction(string, string) □, ControllerBase.RedirectToAction(string, string, object) □, <u>ControllerBase.RedirectToAction(string, string, string)</u> ✓,

```
<u>ControllerBase.RedirectToActionPreserveMethod(string, string, object, string)</u> □ ,
ControllerBase.RedirectToActionPermanent(string) □ ,
ControllerBase.RedirectToActionPermanent(string, object) □,
ControllerBase.RedirectToActionPermanent(string, string) □,
<u>ControllerBase.RedirectToActionPermanent(string, string, string)</u> ✓,
ControllerBase.RedirectToActionPermanent(string, string, object) ,
ControllerBase.RedirectToActionPermanent(string, string, object, string) ...,
ControllerBase.RedirectToActionPermanentPreserveMethod(string, string, object, string) ...,
ControllerBase.RedirectToRoute(string) □ , ControllerBase.RedirectToRoute(object) □ ,
ControllerBase.RedirectToRoute(string, object) \( \opi \) , ControllerBase.RedirectToRoute(string, string) \( \opi \) ,
ControllerBase.RedirectToRoute(string, object, string) <a>□</a> ,
<u>ControllerBase.RedirectToRoutePreserveMethod(string, object, string)</u> □,
ControllerBase.RedirectToRoutePermanent(string) □,
ControllerBase.RedirectToRoutePermanent(object) □ ,
ControllerBase.RedirectToRoutePermanent(string, object) □ ,
<u>ControllerBase.RedirectToRoutePermanent(string, string)</u> □ ,
ControllerBase.RedirectToRoutePermanent(string, object, string) ,
ControllerBase.RedirectToRoutePermanentPreserveMethod(string, object, string) \( \text{\text{\text{\text{o}}}} \) ,
<u>ControllerBase.RedirectToPage(string)</u> ∠ , <u>ControllerBase.RedirectToPage(string, object)</u> ∠ ,
ControllerBase.RedirectToPage(string, string) □, ControllerBase.RedirectToPage(string, string, object) □,
ControllerBase.RedirectToPage(string, string, string) ♂,
ControllerBase.RedirectToPage(string, string, object, string) ☑,
<u>ControllerBase.RedirectToPagePermanent(string)</u> □,
ControllerBase.RedirectToPagePermanent(string, object) □,
ControllerBase.RedirectToPagePermanent(string, string) □,
<u>ControllerBase.RedirectToPagePermanent(string, string, string)</u> ✓,
ControllerBase.RedirectToPagePermanent(string, string, object, string) ♂,
ControllerBase.RedirectToPagePreserveMethod(string, string, object, string) ,
ControllerBase.RedirectToPagePermanentPreserveMethod(string, string, object, string) ...,
ControllerBase.File(byte[], string) d., ControllerBase.File(byte[], string, bool) d.,
ControllerBase.File(byte[], string, string) □, ControllerBase.File(byte[], string, string, bool) □,
ControllerBase.File(byte[], string, DateTimeOffset?, EntityTagHeaderValue) ♂,
ControllerBase.File(byte[], string, DateTimeOffset?, EntityTagHeaderValue, bool) do ,
ControllerBase.File(byte[], string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.File(byte[], string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.File(Stream, string) □ , ControllerBase.File(Stream, string, bool) □ ,
ControllerBase.File(Stream, string, string) 

☐ , ControllerBase.File(Stream, string, string, bool) 
☐ ,
<u>ControllerBase.File(Stream, string, DateTimeOffset?, EntityTagHeaderValue)</u> ✓,
ControllerBase.File(Stream, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.File(Stream, string, string, DateTimeOffset?, EntityTagHeaderValue) do ,
```

```
ControllerBase.File(Stream, string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ♂,
ControllerBase.File(string, string) , ControllerBase.File(string, string, bool) ,
ControllerBase.File(string, string, string, string, bool) ≥, ControllerBase.File(string, string, string, bool) ≥,
ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ♂,
ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ♂,
ControllerBase.PhysicalFile(string, string) □, ControllerBase.PhysicalFile(string, string, bool) □,
ControllerBase.PhysicalFile(string, string, string) ♂,
ControllerBase.PhysicalFile(string, string, string, bool) ♂,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue) □,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ...,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.Unauthorized() □ , ControllerBase.Unauthorized(object) □ , ControllerBase.NotFound() □ ,
ControllerBase.NotFound(object) □ , ControllerBase.BadRequest() □ ,
ControllerBase.BadRequest(object) , ControllerBase.BadRequest(ModelStateDictionary) ,
ControllerBase.UnprocessableEntity() □ , ControllerBase.UnprocessableEntity(object) □ ,
<u>ControllerBase.UnprocessableEntity(ModelStateDictionary)</u> 

☑ , <u>ControllerBase.Conflict()</u> ☑ ,
ControllerBase.Conflict(object) □ , ControllerBase.Conflict(ModelStateDictionary) □ ,
ControllerBase.Problem(string, string, int?, string, string) ,
ControllerBase.ValidationProblem(ValidationProblemDetails) □ ,
ControllerBase.ValidationProblem(ModelStateDictionary)  , ControllerBase.ValidationProblem()  , ,
ControllerBase. Validation Problem (string, string, int?, string, string, Model State Dictionary) ,
ControllerBase.Created() □ , ControllerBase.Created(string, object) □ ,
ControllerBase.Created(Uri, object) ≥ , ControllerBase.CreatedAtAction(string, object) ≥ ,
ControllerBase.CreatedAtAction(string, object, object) □,
ControllerBase.CreatedAtAction(string, string, object, object) ,
ControllerBase.CreatedAtRoute(string, object) ♂, ControllerBase.CreatedAtRoute(object, object) ♂,
ControllerBase.Accepted(object) ♂, ControllerBase.Accepted(Uri) ♂, ControllerBase.Accepted(string) ♂,
ControllerBase.Accepted(string, object) , ControllerBase.Accepted(Uri, object) ,
ControllerBase.AcceptedAtAction(string) ☑, ControllerBase.AcceptedAtAction(string, string) ☑,
ControllerBase.AcceptedAtAction(string, string, object) ≥ ,
ControllerBase.AcceptedAtAction(string, object, object) ♂,
ControllerBase.AcceptedAtAction(string, string, object, object) ♂,
ControllerBase.AcceptedAtRoute(object) □ , ControllerBase.AcceptedAtRoute(string) □ ,
ControllerBase.AcceptedAtRoute(string, object) □, ControllerBase.AcceptedAtRoute(object, object) □,
```

```
ControllerBase.Challenge(params string[]) , ControllerBase.Challenge(AuthenticationProperties) ,
ControllerBase.Challenge(AuthenticationProperties, params string[]) \( \text{\text{$\subset}} \) , ControllerBase.Forbid() \( \text{\text{$\subset}} \) ,
ControllerBase.Forbid(params string[]) , ControllerBase.Forbid(AuthenticationProperties) ,
ControllerBase.SignIn(ClaimsPrincipal) ♂, ControllerBase.SignIn(ClaimsPrincipal, string) ♂,
ControllerBase.SignIn(ClaimsPrincipal, AuthenticationProperties) ,
ControllerBase.SignIn(ClaimsPrincipal, AuthenticationProperties, string) ☑, ControllerBase.SignOut() ☑,
<u>ControllerBase.SignOut(AuthenticationProperties)</u> ♂, <u>ControllerBase.SignOut(params string[])</u> ♂,
ControllerBase.SignOut(AuthenticationProperties, params string[]) \( \text{\text{\text{\text{\text{\text{ontrollerBase}}}}} \), params string[]) \( \text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\te}\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\texi\text{\text{\texiclex{\text{\texi{\text{\texi\texi{\text{\texi}\text{\texi}\texi{\text{\texi}\text{\texi}\t
ControllerBase.TryUpdateModelAsync<TModel>(TModel) ,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string) ☑,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider)</u> ,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, params Expression<Func<TModel,
object>>[])♂,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, Func<ModelMetadata, bool>)</u> ♂,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider, params</u>
Expression<Func<TModel, object>>[]) ,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider, Func<ModelMetadata,
<u>bool>)</u>♂,
ControllerBase.TryUpdateModelAsync(object, Type, string) ♂,
ControllerBase.TryUpdateModelAsync(object, Type, string, IValueProvider, Func<ModelMetadata, bool>)
♂,
<u>ControllerBase.TryValidateModel(object)</u> , <u>ControllerBase.TryValidateModel(object, string)</u> , ,
ControllerBase.HttpContext☑, ControllerBase.Request☑, ControllerBase.Response☑,
ControllerBase.RouteData ☑, ControllerBase.ModelState ☑, ControllerBase.ControllerContext ☑,
ControllerBase.MetadataProvider degree , ControllerBase.ModelBinderFactory degree , ControllerBase.Url degree ,
<u>ControllerBase.ObjectValidator</u> ✓, <u>ControllerBase.ProblemDetailsFactory</u> ✓, <u>ControllerBase.User</u> ✓,
ControllerBase.Empty □, object.Equals(object) □, object.Equals(object, object) □,
<u>object.GetHashCode()</u> ♂ , <u>object.GetType()</u> ♂ , <u>object.MemberwiseClone()</u> ♂ ,
```

AddLocationPage()

```
[HttpGet]
public IActionResult AddLocationPage()
```

Returns

AddLocationPage(string)

```
[HttpPost]
public IActionResult AddLocationPage(string name)
```

Parameters

name <u>string</u> ☑

Returns

EditLocation(int)

```
[HttpGet]
public IActionResult EditLocation(int id)
```

Parameters

id <u>int</u>♂

Returns

EditLocation(string, int, string)

```
[HttpPost]
public IActionResult EditLocation(string name, int id, string action)
```

Parameters

```
name <u>string</u>♂
id <u>int</u>♂
action <u>string</u>♂
Returns
```

LocationList()

```
[HttpGet]
public IActionResult LocationList()
```

Returns

Class PlcController

<u>ControllerBase.RedirectToAction(string, string, string)</u> ✓,

ControllerBase.RedirectToAction(string, string, object, string) ☑,

Namespace: opcUaWebMVC.Controllers Assembly: opcUaWebMVC.dll public class PlcController : Controller, IActionFilter, IAsyncActionFilter, IFilterMetadata, IDisposable Inheritance <u>object</u> ← <u>ControllerBase</u> ← <u>Controller</u> ← PlcController **Implements** <u>IActionFilter</u> <u>☑</u>, <u>IAsyncActionFilter</u> <u>☑</u>, <u>IFilterMetadata</u> <u>☑</u>, <u>IDisposable</u> <u>☑</u> **Inherited Members** <u>Controller.View()</u> ♂, <u>Controller.View(string)</u> ♂, <u>Controller.View(object)</u> ♂, Controller.View(string, object) ♂, Controller.PartialView() ♂, Controller.PartialView(string) ♂, Controller.PartialView(object) , Controller.PartialView(string, object) , Controller. ViewComponent(string) ☑, Controller. ViewComponent(Type) ☑, Controller. ViewComponent(string, object) ♂, Controller. ViewComponent(Type, object) ♂, Controller.Json(object) ♂, Controller.Json(object, object) ♂, Controller.OnActionExecuting(ActionExecutingContext) □, Controller.OnActionExecuted(ActionExecutedContext) □ , Controller.OnActionExecutionAsync(ActionExecutingContext, ActionExecutionDelegate) □, <u>Controller.Dispose()</u> do , <u>Controller.Dispose(bool)</u> do , <u>Controller.ViewData</u> do , <u>Controller.TempData</u> do , Controller.ViewBag ☑ , ControllerBase.StatusCode(int) ☑ , ControllerBase.StatusCode(int, object) ☑ , ControllerBase.Content(string) ☑, ControllerBase.Content(string, string) ☑, ControllerBase.Content(string, string, Encoding) <a>™ , ControllerBase.Content(string, MediaTypeHeaderValue) □, ControllerBase.NoContent() □, ControllerBase.Ok() ☑ , ControllerBase.Ok(object) ☑ , ControllerBase.Redirect(string) ☑ , ControllerBase.RedirectPermanent(string) □, ControllerBase.RedirectPreserveMethod(string) □, <u>ControllerBase.RedirectPermanentPreserveMethod(string)</u> , <u>ControllerBase.LocalRedirect(string)</u> , ControllerBase.LocalRedirectPermanent(string) □, ControllerBase.LocalRedirectPreserveMethod(string) □, ControllerBase.LocalRedirectPermanentPreserveMethod(string) ☐, ControllerBase.RedirectToAction() ☐, <u>ControllerBase.RedirectToAction(string)</u> ✓, <u>ControllerBase.RedirectToAction(string, object)</u> ✓, <u>ControllerBase.RedirectToAction(string, string)</u> ✓, ControllerBase.RedirectToAction(string, string, object) □,

```
<u>ControllerBase.RedirectToActionPreserveMethod(string, string, object, string)</u> □ ,
ControllerBase.RedirectToActionPermanent(string) □ ,
ControllerBase.RedirectToActionPermanent(string, object) □,
ControllerBase.RedirectToActionPermanent(string, string) □,
<u>ControllerBase.RedirectToActionPermanent(string, string, string)</u> ✓,
ControllerBase.RedirectToActionPermanent(string, string, object) ,
ControllerBase.RedirectToActionPermanent(string, string, object, string) ...,
ControllerBase.RedirectToActionPermanentPreserveMethod(string, string, object, string) ...,
ControllerBase.RedirectToRoute(string) □ , ControllerBase.RedirectToRoute(object) □ ,
ControllerBase.RedirectToRoute(string, object) \( \opi \) , ControllerBase.RedirectToRoute(string, string) \( \opi \) ,
ControllerBase.RedirectToRoute(string, object, string) □,
<u>ControllerBase.RedirectToRoutePreserveMethod(string, object, string)</u> □,
ControllerBase.RedirectToRoutePermanent(string) □,
ControllerBase.RedirectToRoutePermanent(object) □ ,
<u>ControllerBase.RedirectToRoutePermanent(string, object)</u> □,
<u>ControllerBase.RedirectToRoutePermanent(string, string)</u> □ ,
ControllerBase.RedirectToRoutePermanent(string, object, string) ,
ControllerBase.RedirectToRoutePermanentPreserveMethod(string, object, string) \( \text{\text{\text{\text{o}}}} \) ,
<u>ControllerBase.RedirectToPage(string)</u> ∠ , <u>ControllerBase.RedirectToPage(string, object)</u> ∠ ,
ControllerBase.RedirectToPage(string, string) □, ControllerBase.RedirectToPage(string, string, object) □,
ControllerBase.RedirectToPage(string, string, string) ♂,
ControllerBase.RedirectToPage(string, string, object, string) ☑,
<u>ControllerBase.RedirectToPagePermanent(string)</u> □,
ControllerBase.RedirectToPagePermanent(string, object) □,
ControllerBase.RedirectToPagePermanent(string, string) □,
<u>ControllerBase.RedirectToPagePermanent(string, string, string)</u> ✓,
ControllerBase.RedirectToPagePermanent(string, string, object, string) ♂,
ControllerBase.RedirectToPagePreserveMethod(string, string, object, string) ,
ControllerBase.RedirectToPagePermanentPreserveMethod(string, string, object, string) ...,
ControllerBase.File(byte[], string) d., ControllerBase.File(byte[], string, bool) d.,
ControllerBase.File(byte[], string, string) □ , ControllerBase.File(byte[], string, string, bool) □ ,
ControllerBase.File(byte[], string, DateTimeOffset?, EntityTagHeaderValue) ♂,
ControllerBase.File(byte[], string, DateTimeOffset?, EntityTagHeaderValue, bool) do ,
ControllerBase.File(byte[], string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.File(byte[], string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.File(Stream, string) □ , ControllerBase.File(Stream, string, bool) □ ,
ControllerBase.File(Stream, string, string) 

☐ , ControllerBase.File(Stream, string, string, bool) 
☐ ,
<u>ControllerBase.File(Stream, string, DateTimeOffset?, EntityTagHeaderValue)</u> ✓,
ControllerBase.File(Stream, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.File(Stream, string, string, DateTimeOffset?, EntityTagHeaderValue) do ,
```

```
ControllerBase.File(Stream, string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ♂,
ControllerBase.File(string, string) ☑, ControllerBase.File(string, string, bool) ☑,
ControllerBase.File(string, string, string, string, bool) ≥, ControllerBase.File(string, string, string, bool) ≥,
ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ♂,
ControllerBase.PhysicalFile(string, string) □, ControllerBase.PhysicalFile(string, string, bool) □,
ControllerBase.PhysicalFile(string, string, string) ♂,
ControllerBase.PhysicalFile(string, string, string, bool) ♂,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue) □,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ...,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.Unauthorized() □ , ControllerBase.Unauthorized(object) □ , ControllerBase.NotFound() □ ,
ControllerBase.NotFound(object) □ , ControllerBase.BadRequest() □ ,
ControllerBase.BadRequest(object) , ControllerBase.BadRequest(ModelStateDictionary) ,
ControllerBase.UnprocessableEntity() □ , ControllerBase.UnprocessableEntity(object) □ ,
<u>ControllerBase.UnprocessableEntity(ModelStateDictionary)</u> 

☑ , <u>ControllerBase.Conflict()</u> ☑ ,
ControllerBase.Conflict(object) □ , ControllerBase.Conflict(ModelStateDictionary) □ ,
ControllerBase.Problem(string, string, int?, string, string) ,
ControllerBase.ValidationProblem(ValidationProblemDetails) □ ,
ControllerBase.ValidationProblem(ModelStateDictionary)  , ControllerBase.ValidationProblem()  , ,
ControllerBase. Validation Problem (string, string, int?, string, string, Model State Dictionary) ,
ControllerBase.Created() □ , ControllerBase.Created(string, object) □ ,
ControllerBase.Created(Uri, object) ≥ , ControllerBase.CreatedAtAction(string, object) ≥ ,
ControllerBase.CreatedAtAction(string, object, object) □,
ControllerBase.CreatedAtAction(string, string, object, object) □,
ControllerBase.CreatedAtRoute(string, object) ♂, ControllerBase.CreatedAtRoute(object, object) ♂,
ControllerBase.Accepted(object) ♂, ControllerBase.Accepted(Uri) ♂, ControllerBase.Accepted(string) ♂,
ControllerBase.Accepted(string, object) , ControllerBase.Accepted(Uri, object) ,
ControllerBase.AcceptedAtAction(string) ☑, ControllerBase.AcceptedAtAction(string, string) ☑,
ControllerBase.AcceptedAtAction(string, string, object) ≥ ,
ControllerBase.AcceptedAtAction(string, object, object) ♂,
ControllerBase.AcceptedAtAction(string, string, object, object) ♂,
ControllerBase.AcceptedAtRoute(object) □ , ControllerBase.AcceptedAtRoute(string) □ ,
ControllerBase.AcceptedAtRoute(string, object) □, ControllerBase.AcceptedAtRoute(object, object) □,
```

```
ControllerBase.Challenge(params string[]) , ControllerBase.Challenge(AuthenticationProperties) ,
ControllerBase.Challenge(AuthenticationProperties, params string[]) \( \text{\text{$\subset}} \) , ControllerBase.Forbid() \( \text{\text{$\subset}} \) ,
ControllerBase.Forbid(params string[]) , ControllerBase.Forbid(AuthenticationProperties) ,
ControllerBase.SignIn(ClaimsPrincipal) ♂, ControllerBase.SignIn(ClaimsPrincipal, string) ♂,
ControllerBase.SignIn(ClaimsPrincipal, AuthenticationProperties) ,
ControllerBase.SignIn(ClaimsPrincipal, AuthenticationProperties, string) ☑, ControllerBase.SignOut() ☑,
ControllerBase.SignOut(AuthenticationProperties) □, ControllerBase.SignOut(params string[]) □,
ControllerBase.SignOut(AuthenticationProperties, params string[]) \( \text{\text{\text{\text{\text{\text{ontrollerBase}}}}} \), params string[]) \( \text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\te}\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\texi\text{\text{\texiclex{\text{\texi{\text{\texi\texi{\text{\texi}\text{\texi}\texi{\text{\texi}\text{\texi}\t
ControllerBase.TryUpdateModelAsync<TModel>(TModel) ,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string) ,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider)</u> ,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, params Expression<Func<TModel,
object>>[])♂,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, Func<ModelMetadata, bool>) ,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider, params</u>
Expression<Func<TModel, object>>[]) ,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider, Func<ModelMetadata,
<u>bool>)</u>♂,
ControllerBase.TryUpdateModelAsync(object, Type, string) ♂,
ControllerBase.TryUpdateModelAsync(object, Type, string, IValueProvider, Func<ModelMetadata, bool>)
♂,
<u>ControllerBase.TryValidateModel(object)</u> , <u>ControllerBase.TryValidateModel(object, string)</u> , ,
ControllerBase.HttpContext☑, ControllerBase.Request☑, ControllerBase.Response☑,
ControllerBase.RouteData ☑, ControllerBase.ModelState ☑, ControllerBase.ControllerContext ☑,
ControllerBase.MetadataProvider degree , ControllerBase.ModelBinderFactory degree , ControllerBase.Url degree ,
ControllerBase.ObjectValidator☑, ControllerBase.ProblemDetailsFactory☑, ControllerBase.User☑,
ControllerBase.Empty □, object.Equals(object) □, object.Equals(object, object) □,
<u>object.GetHashCode()</u> ♂ , <u>object.GetType()</u> ♂ , <u>object.MemberwiseClone()</u> ♂ ,
```

AddPlcPage()

```
[HttpGet]
public IActionResult AddPlcPage()
```

AddPlcPage(string, string, int, string)

```
[HttpPost]
 public IActionResult AddPlcPage(string ip, string port, int locationId, string name)
Parameters
ip <u>string</u>♂
port <u>string</u> ☑
locationId <u>int</u>d
name <u>string</u>♂
Returns
EditPlc(int)
  [HttpGet]
  public IActionResult EditPlc(int id)
Parameters
id <u>int</u>♂
Returns
```

EditPlc(string, int, string, string, int, string)

```
[HttpPost]
 public IActionResult EditPlc(string name, int locationId, string ip, string port, int id,
  string action)
Parameters
name <u>string</u> <a>□</a>
locationId <u>int</u>♂
ip <u>string</u>

☑
port <u>string</u>♂
id <u>int</u>♂
action <u>string</u>♂
Returns
PlcList()
 public IActionResult PlcList()
Returns
```

Class UserController

<u>ControllerBase.RedirectToAction(string, string, object)</u> , <u>ControllerBase.RedirectToAction(string, string, string)</u> ,

ControllerBase.RedirectToAction(string, string, object, string) ☑,

Namespace: opcUaWebMVC.Controllers Assembly: opcUaWebMVC.dll public class UserController : Controller, IActionFilter, IAsyncActionFilter, IFilterMetadata, IDisposable Inheritance <u>object</u> ← <u>ControllerBase</u> ← <u>Controller</u> ← <u>UserController</u> **Implements** <u>IActionFilter</u> <u>☑</u>, <u>IAsyncActionFilter</u> <u>☑</u>, <u>IFilterMetadata</u> <u>☑</u>, <u>IDisposable</u> <u>☑</u> **Inherited Members** <u>Controller.View()</u> ♂, <u>Controller.View(string)</u> ♂, <u>Controller.View(object)</u> ♂, Controller.View(string, object) ♂, Controller.PartialView() ♂, Controller.PartialView(string) ♂, Controller.PartialView(object) , Controller.PartialView(string, object) , Controller. ViewComponent(string) ☑, Controller. ViewComponent(Type) ☑, Controller. ViewComponent(string, object) ♂, Controller. ViewComponent(Type, object) ♂, Controller.Json(object) ♂, Controller.Json(object, object) ♂, Controller.OnActionExecuting(ActionExecutingContext) □, Controller.OnActionExecuted(ActionExecutedContext) □ , Controller.OnActionExecutionAsync(ActionExecutingContext, ActionExecutionDelegate) □, <u>Controller.Dispose()</u> do , <u>Controller.Dispose(bool)</u> do , <u>Controller.ViewData</u> do , <u>Controller.TempData</u> do , Controller.ViewBag ☑ , ControllerBase.StatusCode(int) ☑ , ControllerBase.StatusCode(int, object) ☑ , ControllerBase.Content(string) ☑, ControllerBase.Content(string, string) ☑, ControllerBase.Content(string, string, Encoding) <a>™ , ControllerBase.Content(string, MediaTypeHeaderValue) □, ControllerBase.NoContent() □, ControllerBase.Ok() ☑ , ControllerBase.Ok(object) ☑ , ControllerBase.Redirect(string) ☑ , <u>ControllerBase.RedirectPermanent(string)</u> ✓, <u>ControllerBase.RedirectPreserveMethod(string)</u> ✓, <u>ControllerBase.RedirectPermanentPreserveMethod(string)</u> , <u>ControllerBase.LocalRedirect(string)</u> , ControllerBase.LocalRedirectPermanent(string) □, ControllerBase.LocalRedirectPreserveMethod(string) □, ControllerBase.LocalRedirectPermanentPreserveMethod(string) ☐, ControllerBase.RedirectToAction() ☐, <u>ControllerBase.RedirectToAction(string)</u> ✓, <u>ControllerBase.RedirectToAction(string, object)</u> ✓, ControllerBase.RedirectToAction(string, string) □,

```
<u>ControllerBase.RedirectToActionPreserveMethod(string, string, object, string)</u> □ ,
ControllerBase.RedirectToActionPermanent(string) □ ,
ControllerBase.RedirectToActionPermanent(string, object) □,
ControllerBase.RedirectToActionPermanent(string, string) □,
<u>ControllerBase.RedirectToActionPermanent(string, string, string)</u> ✓,
ControllerBase.RedirectToActionPermanent(string, string, object) ,
ControllerBase.RedirectToActionPermanent(string, string, object, string) ...,
ControllerBase.RedirectToActionPermanentPreserveMethod(string, string, object, string) ...,
ControllerBase.RedirectToRoute(string) □ , ControllerBase.RedirectToRoute(object) □ ,
ControllerBase.RedirectToRoute(string, object) \( \opi \) , ControllerBase.RedirectToRoute(string, string) \( \opi \) ,
ControllerBase.RedirectToRoute(string, object, string) □,
<u>ControllerBase.RedirectToRoutePreserveMethod(string, object, string)</u> □,
ControllerBase.RedirectToRoutePermanent(string) □,
ControllerBase.RedirectToRoutePermanent(object) □ ,
ControllerBase.RedirectToRoutePermanent(string, object) □ ,
<u>ControllerBase.RedirectToRoutePermanent(string, string)</u> □ ,
ControllerBase.RedirectToRoutePermanent(string, object, string) ,
ControllerBase.RedirectToRoutePermanentPreserveMethod(string, object, string) \( \text{\text{\text{\text{o}}}} \) ,
<u>ControllerBase.RedirectToPage(string)</u> ∠ , <u>ControllerBase.RedirectToPage(string, object)</u> ∠ ,
ControllerBase.RedirectToPage(string, string) □, ControllerBase.RedirectToPage(string, string, object) □,
ControllerBase.RedirectToPage(string, string, string) ♂,
ControllerBase.RedirectToPage(string, string, object, string) ☑,
<u>ControllerBase.RedirectToPagePermanent(string)</u> □,
ControllerBase.RedirectToPagePermanent(string, object) □,
ControllerBase.RedirectToPagePermanent(string, string) □,
<u>ControllerBase.RedirectToPagePermanent(string, string, string)</u> ✓,
ControllerBase.RedirectToPagePermanent(string, string, object, string) ♂,
ControllerBase.RedirectToPagePreserveMethod(string, string, object, string) ,
ControllerBase.RedirectToPagePermanentPreserveMethod(string, string, object, string) ...,
ControllerBase.File(byte[], string) d., ControllerBase.File(byte[], string, bool) d.,
ControllerBase.File(byte[], string, string, bool) dollar , ControllerBase.File(byte[], string, string, bool) dollar ,
ControllerBase.File(byte[], string, DateTimeOffset?, EntityTagHeaderValue) ♂,
ControllerBase.File(byte[], string, DateTimeOffset?, EntityTagHeaderValue, bool) do ,
ControllerBase.File(byte[], string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.File(byte[], string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.File(Stream, string) □ , ControllerBase.File(Stream, string, bool) □ ,
ControllerBase.File(Stream, string, string) 

☐ , ControllerBase.File(Stream, string, string, bool) 
☐ ,
<u>ControllerBase.File(Stream, string, DateTimeOffset?, EntityTagHeaderValue)</u> ✓,
ControllerBase.File(Stream, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.File(Stream, string, string, DateTimeOffset?, EntityTagHeaderValue) do ,
```

```
ControllerBase.File(Stream, string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ♂,
ControllerBase.File(string, string) ☑, ControllerBase.File(string, string, bool) ☑,
ControllerBase.File(string, string, string, string, bool) ≥, ControllerBase.File(string, string, string, bool) ≥,
ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ♂,
ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ♂,
ControllerBase.PhysicalFile(string, string) □, ControllerBase.PhysicalFile(string, string, bool) □,
ControllerBase.PhysicalFile(string, string, string) ♂,
ControllerBase.PhysicalFile(string, string, string, bool) ♂,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue) □,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ...,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.Unauthorized() □ , ControllerBase.Unauthorized(object) □ , ControllerBase.NotFound() □ ,
ControllerBase.NotFound(object) □ , ControllerBase.BadRequest() □ ,
ControllerBase.BadRequest(object) , ControllerBase.BadRequest(ModelStateDictionary) ,
ControllerBase.UnprocessableEntity() □ , ControllerBase.UnprocessableEntity(object) □ ,
<u>ControllerBase.UnprocessableEntity(ModelStateDictionary)</u> 

☑ , <u>ControllerBase.Conflict()</u> ☑ ,
ControllerBase.Conflict(object) □ , ControllerBase.Conflict(ModelStateDictionary) □ ,
ControllerBase.Problem(string, string, int?, string, string) ,
ControllerBase.ValidationProblem(ValidationProblemDetails) □ ,
ControllerBase.ValidationProblem(ModelStateDictionary)  , ControllerBase.ValidationProblem()  , ,
ControllerBase. Validation Problem (string, string, int?, string, string, Model State Dictionary) ,
ControllerBase.Created() □ , ControllerBase.Created(string, object) □ ,
ControllerBase.Created(Uri, object) ≥ , ControllerBase.CreatedAtAction(string, object) ≥ ,
ControllerBase.CreatedAtAction(string, object, object) □,
ControllerBase.CreatedAtAction(string, string, object, object) □,
ControllerBase.CreatedAtRoute(string, object) ♂, ControllerBase.CreatedAtRoute(object, object) ♂,
ControllerBase.Accepted(object) ♂, ControllerBase.Accepted(Uri) ♂, ControllerBase.Accepted(string) ♂,
ControllerBase.Accepted(string, object) , ControllerBase.Accepted(Uri, object) ,
ControllerBase.AcceptedAtAction(string) ☑, ControllerBase.AcceptedAtAction(string, string) ☑,
ControllerBase.AcceptedAtAction(string, string, object) ≥ ,
ControllerBase.AcceptedAtAction(string, object, object) ♂,
ControllerBase.AcceptedAtAction(string, string, object, object) ♂,
ControllerBase.AcceptedAtRoute(object) □ , ControllerBase.AcceptedAtRoute(string) □ ,
ControllerBase.AcceptedAtRoute(string, object) □, ControllerBase.AcceptedAtRoute(object, object) □,
```

```
ControllerBase.Challenge(params string[]) , ControllerBase.Challenge(AuthenticationProperties) ,
ControllerBase.Challenge(AuthenticationProperties, params string[]) \( \text{\text{$\subset}} \) , ControllerBase.Forbid() \( \text{\text{$\subset}} \) ,
ControllerBase.Forbid(params string[]) , ControllerBase.Forbid(AuthenticationProperties) ,
<u>ControllerBase.SignIn(ClaimsPrincipal)</u> , <u>ControllerBase.SignIn(ClaimsPrincipal, string)</u> , ,
ControllerBase.SignIn(ClaimsPrincipal, AuthenticationProperties) ,
ControllerBase.SignIn(ClaimsPrincipal, AuthenticationProperties, string) ☑, ControllerBase.SignOut() ☑,
<u>ControllerBase.SignOut(AuthenticationProperties)</u> ♂, <u>ControllerBase.SignOut(params string[])</u> ♂,
ControllerBase.SignOut(AuthenticationProperties, params string[]) \( \text{\text{\text{\text{\text{\text{ontrollerBase}}}}} \), params string[]) \( \text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\te}\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\texi\text{\text{\texiclex{\text{\texi{\text{\texi\texi{\text{\texi}\text{\texi}\texi{\text{\texi}\text{\texi}\t
ControllerBase.TryUpdateModelAsync<TModel>(TModel) ,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string) ☑,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider)</u> ,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, params Expression<Func<TModel,
object>>[])♂,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, Func<ModelMetadata, bool>) ,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider, params</u>
Expression<Func<TModel, object>>[]) ,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider, Func<ModelMetadata,
<u>bool>)</u>♂,
ControllerBase.TryUpdateModelAsync(object, Type, string) ♂,
ControllerBase.TryUpdateModelAsync(object, Type, string, IValueProvider, Func<ModelMetadata, bool>)
♂,
<u>ControllerBase.TryValidateModel(object)</u> , <u>ControllerBase.TryValidateModel(object, string)</u> , ,
ControllerBase.HttpContext☑, ControllerBase.Request☑, ControllerBase.Response☑,
ControllerBase.RouteData ☑, ControllerBase.ModelState ☑, ControllerBase.ControllerContext ☑,
ControllerBase.MetadataProvider degree , ControllerBase.ModelBinderFactory degree , ControllerBase.Url degree ,
ControllerBase.ObjectValidator☑, ControllerBase.ProblemDetailsFactory☑, ControllerBase.User☑,
ControllerBase.Empty □, object.Equals(object) □, object.Equals(object, object) □,
<u>object.GetHashCode()</u> ♂ , <u>object.GetType()</u> ♂ , <u>object.MemberwiseClone()</u> ♂ ,
```

AddUserPage()

```
[HttpGet]
public IActionResult AddUserPage()
```

Returns

AddUserPage(string, string, string, bool)

```
[HttpPost]
  public IActionResult AddUserPage(string name, string login, string passwd, bool admin)
Parameters
name <u>string</u> ☑
login <u>string</u> ☑
passwd <u>string</u> ✓
admin <u>bool</u>♂
Returns
```

EditUser(int)

```
[HttpGet]
public IActionResult EditUser(int id)
```

Parameters

id <u>int</u>♂

Returns

EditUser(string, string, string, bool, int, string)

```
[HttpPost]
  public IActionResult EditUser(string name, string login, string passwd, bool admin, int id,
  string action)
Parameters
name <u>string</u> <a>□</a>
login <u>string</u> ♂
passwd <u>string</u> ☑
admin <u>bool</u>♂
id <u>int</u>♂
action <u>string</u> ☑
Returns
UserList()
  public IActionResult UserList()
Returns
```

Class UserSingleton

Namespace: opcUaWebMVC.Controllers

Assembly: opcUaWebMVC.dll

Singleton-класс для хранения текущего пользователя

```
public class UserSingleton
```

Inheritance

Inherited Members

 $\underline{object.Equals(object)} \ \ \ \ \ \underline{object.Equals(object, object)} \ \ \ \ \ \underline{object.MemberwiseClone()} \ \ \ \ \underline{object.ReferenceEquals(object, object)} \ \ \ \ \underline{object.ToString()} \ \ \ \ \underline{object.ToString()} \ \ \ \ \underline{object.ToString()} \ \ \underline{object.ToStr$

Properties

currentUser

```
public User? currentUser { get; set; }
```

Property Value

User

Methods

GetInstance()

public static UserSingleton GetInstance()

Returns

<u>UserSingleton</u>

Namespace opcUaWebMVC.Models

Classes

ErrorViewModel

<u>User</u>

Class ErrorViewModel

Namespace: opcUaWebMVC.Models

Assembly: opcUaWebMVC.dll

```
public class ErrorViewModel
```

Inheritance

object
← ErrorViewModel

Inherited Members

Properties

RequestId

```
public string? RequestId { get; set; }
```

Property Value

<u>string</u> □

ShowRequestId

```
public bool ShowRequestId { get; }
```

Property Value

bool₫

Class User

```
Namespace: opcUaWebMVC.Models
```

Assembly: opcUaWebMVC.dll

```
[Table("user")]
public class User
```

Inheritance

<u>object</u>

✓ User

Inherited Members

 $\underline{object.Equals(object)} \ \ \ \ \ \underline{object.Equals(object, object)} \ \ \ \ \ \underline{object.MemberwiseClone()} \ \ \ \ \underline{object.ReferenceEquals(object, object)} \ \ \ \ \underline{object.ToString()} \ \ \ \ \underline{object.ToString()} \ \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \underline{object.ToStrin$

Constructors

User(string, string, string, bool)

```
public User(string name, string login, string passwd, bool isAdmin)
```

Parameters

```
name <u>string</u> ☑
```

login string □

passwd <u>string</u>♂

isAdmin bool♂

Properties

id

```
[Column("id")]
```

```
public int id { get; set; }
Property Value
<u>int</u>♂
isAdmin
 [Column("is_admin")]
 public bool isAdmin { get; set; }
Property Value
<u>bool</u> ♂
login
 [Column("login")]
 public string login { get; set; }
Property Value
<u>string</u> ♂
name
  [Column("name")]
 public string name { get; set; }
Property Value
```

passwd

<u>string</u> ♂

```
[Column("password")]
public string passwd { get; set; }
```

Property Value

<u>string</u> ♂

Namespace opcUaWebMVC.Models.Database Classes

ControlParameter

Location

<u>Plc</u>

Class ControlParameter

Namespace: opcUaWebMVC.Models.Database

Assembly: opcUaWebMVC.dll

```
[Table("control_parameter")]
public class ControlParameter
```

Inheritance

<u>object</u>

✓ ControlParameter

Inherited Members

Constructors

ControlParameter(string, float, float, string, string)

```
public ControlParameter(string name, float minValue, float maxValue, string opcNameMin,
string opcNameMax)
```

Parameters

```
name <u>string</u>♂
```

minValue float♂

maxValue float♂

opcNameMin <u>string</u> ☐

opcNameMax <u>string</u> □

Properties

id

```
[Column("id")]
 public int id { get; set; }
Property Value
<u>int</u>♂
maxValue
  [Column("max_value")]
 public float maxValue { get; set; }
Property Value
<u>float</u> ♂
minValue
  [Column("min_value")]
 public float minValue { get; set; }
Property Value
<u>float</u> ♂
name
  [Column("name")]
 public string name { get; set; }
Property Value
<u>string</u> ♂
```

opcNameMax

```
[Column("opc_name_max")]
public string opcNameMax { get; set; }
Property Value
string♂
```

opcNameMin

```
[Column("opc_name_min")]
public string opcNameMin { get; set; }
```

Property Value

Class Location

Namespace: <u>opcUaWebMVC.Models.Database</u>

Assembly: opcUaWebMVC.dll

```
[Table("location")]
public class Location
```

Inheritance

<u>object</u>

∠ Location

Inherited Members

Constructors

Location()

```
public Location()
```

Location(string)

```
public Location(string name)
```

Parameters

name <u>string</u> ☑

Properties

Plcs

```
public ICollection<Plc> Plcs { get; set; }
Property Value
<u>ICollection</u> □ < <u>Plc</u>>
id
  [Column("id")]
 public int id { get; set; }
Property Value
<u>int</u>♂
name
  [Column("name")]
 public string name { get; set; }
Property Value
<u>string</u> ♂
Methods
ToString()
Returns a string that represents the current object.
 public override string ToString()
Returns
```

A string that represents the current object.

Class Plc

Namespace: <u>opcUaWebMVC.Models.Database</u>

Assembly: opcUaWebMVC.dll

```
[Table("plc")]
public class Plc
```

Inheritance

<u>object</u>

✓ Plc

Inherited Members

 $\underline{object.Equals(object)} \ \ \ \ \ \underline{object.Equals(object, object)} \ \ \ \ \ \underline{object.MemberwiseClone()} \ \ \ \ \ \underline{object.ReferenceEquals(object, object)} \ \ \ \ \underline{object.MemberwiseClone()} \ \ \ \ \underline{object.ReferenceEquals(object, object)} \ \ \ \ \underline{object.MemberwiseClone()} \ \ \ \ \underline{object.ReferenceEquals(object, object)} \ \ \underline{object.ReferenceEquals(object, object)} \ \ \underline{object.ReferenceEquals(object, object)} \ \ \underline{object.ReferenceEquals(object, object, object)} \ \ \underline{object.ReferenceEquals(object, object, object)} \ \ \underline{object.ReferenceEquals(object, object, objec$

Constructors

Plc(string, string, int, string)

```
public Plc(string ip, string port, int locationId, string name)
```

Parameters

```
ip \underline{string}
```

port <u>string</u> ☑

locationId <u>int</u> ✓

name <u>string</u> ☑

Properties

id

```
[Column("id")]
```

```
public int id { get; set; }
Property Value
<u>int</u>♂
ip
 [Column("ip")]
 public string ip { get; set; }
Property Value
<u>string</u> ♂
location
 public Location location { get; set; }
Property Value
Location
locationId
 [Column("location_id")]
 public int locationId { get; set; }
Property Value
<u>int</u>♂
```

name

```
[Column("name")]
public string name { get; set; }
Property Value
string
```

port

```
[Column("port")]
public string port { get; set; }
```

Property Value

<u>string</u> ♂

Methods

ToString()

Returns a string that represents the current object.

```
public override string ToString()
```

Returns

A string that represents the current object.