**Celestial Fight**

Humanity is colonizing outer space, creating bases and stations on distant planets and in asteroid belts. Space travels became common, and millions of space fighter pilots appeared. The player is one of these fortune seekers.

The player controls a spaceship designed for protection of colonies from approaching asteroids. But they accidentally get into uncharted region with brutal time-space anomaly. The player needs to pilot the ship, struggling with vacuum physics, and destroy asteroids before they reach their ship and kill its pilot.

As the game progresses, the player encounters larger, faster, and more dangerous asteroids, requiring improved strategy and skill to destroy them. New asteroids may have special dangerous properties, adding variety to the gameplay. The upgrades, which can be purchased with points from destroying asteroids, will help the player postpone the inevitable demise.

Late game is the most difficult part, where the player will have to cope with a particularly large and dangerous endless wave of asteroids threatening the ship. Victory is nonexistent there, and the player must put their ship piloting skills to the test to survive as long as possible...