

# Modern C++

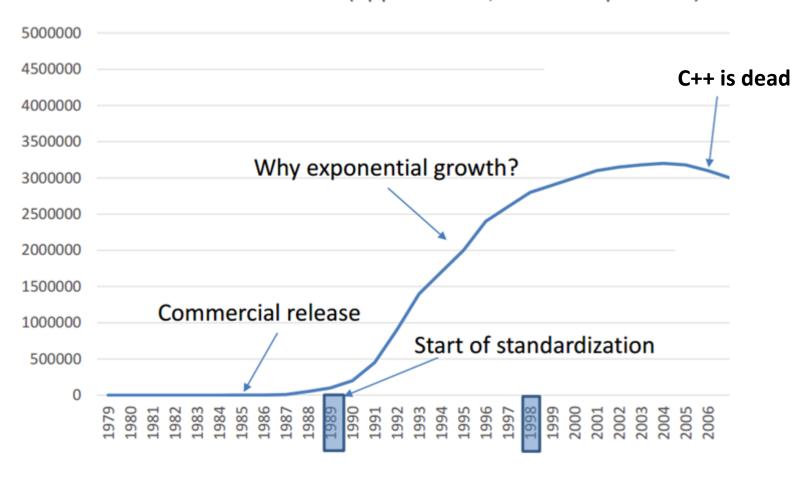
1. Binary search (27.10.2017)

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#### C++ users



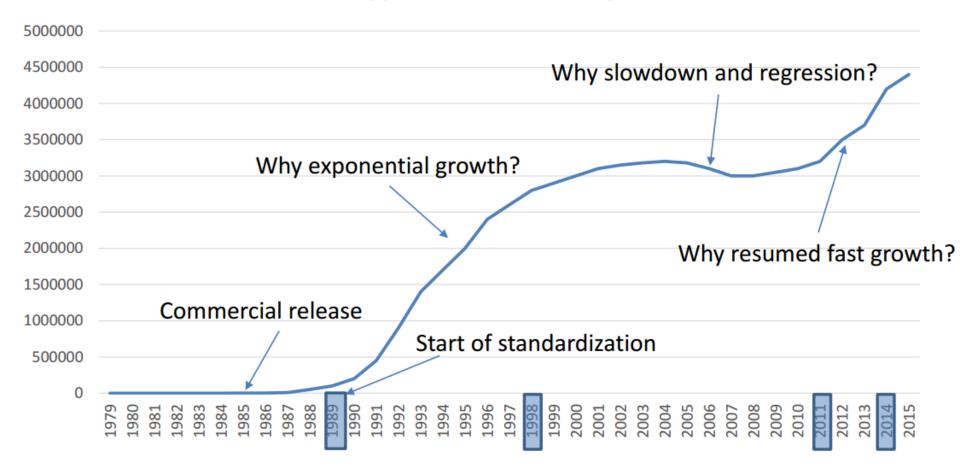
#C++ users (approximate, with interpolation)



#### C++ users



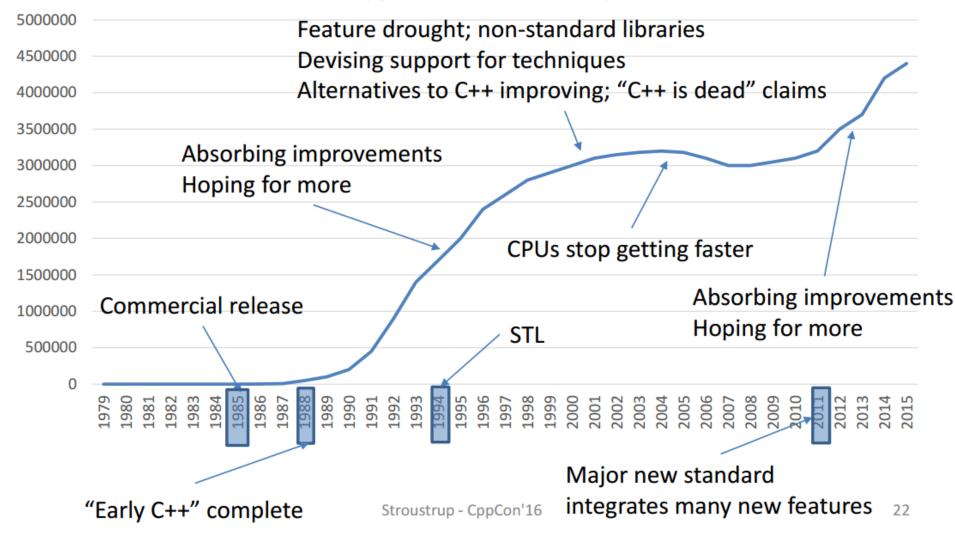
#C++ users (approximate, with interpolation)



# C++ users (cont.)

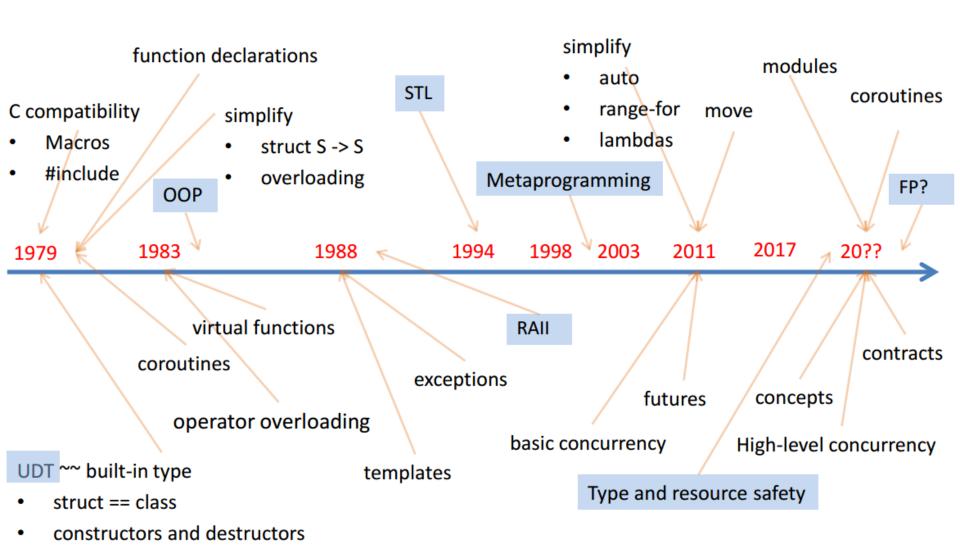


#C++ users (approximate, with interpolation)



### C++ evolution





### Compilers



- GCC 5 (6.1, 7)
- Clang 3.4 (3.9)
- MSVC 19 (Visual Studio 2015)

#### **Compiler support**

#### References



- Bjarne Stroustrup. The C++ Programming Language (4th Edition). 2013.
- Scott Meyers. Effective Modern C++, 2014.
  - The book on effective use of the features new in "modern" C++ (i.e., C++11 and C++14). A complement to Scott's existing books, 42 all-new guidelines address smart pointers, move semantics, lambda expressions, the concurrency API, moving from C++98 to modern C++, and much more.
- Бьёрн Страуструп. Язык программирования С++ (3-е издание).
- CppCon. <a href="https://cppcon.org/">https://cppcon.org/</a>
- Reference. <a href="http://en.cppreference.com">http://en.cppreference.com</a>

## Binary search



Task: Find position for element in sorted array Examples:

### std::binary\_search



### Binary search



#### Task: Find position for element in sorted array

```
int find(const vector<int>& v, const int& target) {
  return lower_bound(v.begin(), v.end(), val) - v.begin();
}
```

# lower/upper bound



```
std::vector<int> data =
{ 1, 1, 2, 3, 3, 3, 4, 4, 4, 5, 5, 6 };
// 0 1 2 3 4 5 6 7 8 9 10 11 12
// 555
auto lower = std::lower_bound(data.begin(),
                             data.end(), 4);
// 555
auto upper = std::upper bound(data.begin(),
                             data.end(), 4);
```

# lower/upper bound



```
std::vector<int> data =
{ 1, 1, 2, 3, 3, 3, 4, 4, 4, 5, 5, 6 };
// 0 1 2 3 4 5 6 7 8 9 10 11 12
auto lower = std::lower bound(data.begin(),
                            data.end(), 4);
// 0 1 2 3 4 5 6 7 8 9 10 11 12
auto upper = std::upper_bound(data.begin(),
                            data.end(), 4);
```

#### Homework: Leetcode

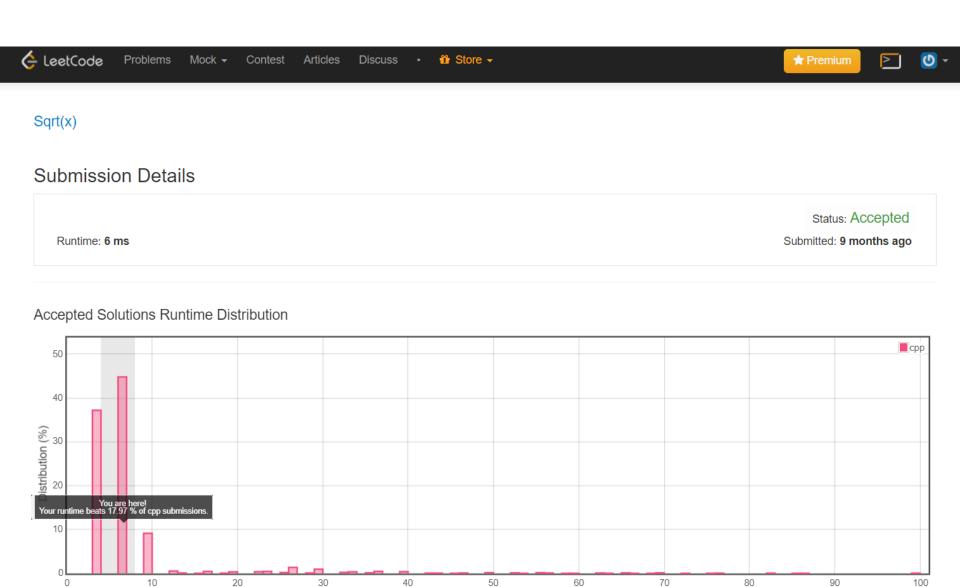


69. Sqrt(x)

441. Arranging Coins

#### Leetcode





Runtime (ms)