Alexey Belyaev

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EDUCATION

Higher School of EconomicsSaint-Peterburg, RussiaBachelor of Applied Mathematics and Computer ScienceAug. 2021 – May 2025

PROJECTS

[Work in progress] Platformer Game | C++, SFML, Box2d, ImGui, CMake

February 2022 - Present

- Creating a platformer game with the possibility of expansion
- Multi-user mode in Client-Server context
- Error and Exception handling

C++ labs | C++, C, CMake, Doctest, Boost

September 2021 – Present

- Creating a bank server with thread-safe functions
- Unit Testing Framework based on macros
- Realization Smart pointers: unique_ptr and shared_ptr
- Creating a console game using Dynamic shared libraries

Anki cards for memorizing names | Python, Aiogram, Pandas, OpenCV

October 2021 – November 2021

- Telegram Bot with two modes of operation: memorization and replenishment of the database
- Name validation on a database with more than 50,000 names
- Gender-sensitive name generation
- Determination of the presence and uniqueness of the person in the photo
- Photo processing: cropping and alignment

Transfer style Bot | Python, Pytorch, Numpy, Aiogram, PIL

June 2020 – July 2020

- Transfer a style from one photo to another or using a comic book style
- Using the VGG19 prepaid model
- Further training of the model on input data

TECHNICAL SKILLS

Languages: C/C++, Python, SQL, HTML/CSS

Libraries: Boost, SFML, Box2d, ImGui, Doctest, GTest, Pandas, NumPy, Matplotlib, PyTorch, Aiogram

Developer Tools: Git, Docker, Bash, Terminal, CMake, Visual Studio, PyCharm, CLion

Skills: Algorithms and Data Structures, Calculus, Linear Algebra, Discrete Math

OLYMPIADS

Moscow Mathematical Olympiad | Prize-Winner

March 2021

All-Russian Olympiad from HSE University | Prize-Winner

February 2021

FinNet Challenge from the bank Tochka | 6-th place

July 2020

LANGUAGES

Russian | Native

 $\mathbf{English} \mid \mathit{Upper-Intermediate}$