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[==========] Running 47 tests from 4 test cases.
[----------] Global test environment set-up.
[----------] 6 tests from TMatrix
[ RUN      ] TMatrix.can_create_matrix_with_positive_length
[       OK ] TMatrix.can_create_matrix_with_positive_length (0 ms)
[ RUN      ] TMatrix.cant_create_too_large_matrix
[       OK ] TMatrix.cant_create_too_large_matrix (4 ms)
[ RUN      ] TMatrix.throws_when_create_matrix_with_negative_length
[       OK ] TMatrix.throws_when_create_matrix_with_negative_length (0 ms)
[ RUN      ] TMatrix.can_create_copied_matrix
[       OK ] TMatrix.can_create_copied_matrix (0 ms)
[ RUN      ] TMatrix.throws_when_set_element_with_negative_index
[       OK ] TMatrix.throws_when_set_element_with_negative_index (0 ms)
[ RUN      ] TMatrix.throws_when_set_element_with_too_large_index
[       OK ] TMatrix.throws_when_set_element_with_too_large_index (0 ms)
[----------] 6 tests from TMatrix (6 ms total)

[----------] 15 tests from TDynamicMatrix
[ RUN      ] TDynamicMatrix.copied_matrix_is_equal_to_source_one
[       OK ] TDynamicMatrix.copied_matrix_is_equal_to_source_one (0 ms)
[ RUN      ] TDynamicMatrix.copied_matrix_has_its_own_memory
[       OK ] TDynamicMatrix.copied_matrix_has_its_own_memory (1 ms)
[ RUN      ] TDynamicMatrix.can_get_size
[       OK ] TDynamicMatrix.can_get_size (0 ms)
[ RUN      ] TDynamicMatrix.can_set_and_get_element
[       OK ] TDynamicMatrix.can_set_and_get_element (0 ms)
[ RUN      ] TDynamicMatrix.can_assign_matrix_to_itself
[       OK ] TDynamicMatrix.can_assign_matrix_to_itself (0 ms)
[ RUN      ] TDynamicMatrix.can_assign_matrices_of_equal_size
[       OK ] TDynamicMatrix.can_assign_matrices_of_equal_size (0 ms)
[ RUN      ] TDynamicMatrix.assign_operator_change_matrix_size
[       OK ] TDynamicMatrix.assign_operator_change_matrix_size (0 ms)
[ RUN      ] TDynamicMatrix.can_assign_matrices_of_different_size
[       OK ] TDynamicMatrix.can_assign_matrices_of_different_size (0 ms)
[ RUN      ] TDynamicMatrix.compare_equal_matrices_return_true
[       OK ] TDynamicMatrix.compare_equal_matrices_return_true (0 ms)
[ RUN      ] TDynamicMatrix.compare_matrix_with_itself_return_true
[       OK ] TDynamicMatrix.compare_matrix_with_itself_return_true (0 ms)
[ RUN      ] TDynamicMatrix.matrices_with_different_size_are_not_equal
[       OK ] TDynamicMatrix.matrices_with_different_size_are_not_equal (0 ms)
[ RUN      ] TDynamicMatrix.can_add_matrices_with_equal_size
[       OK ] TDynamicMatrix.can_add_matrices_with_equal_size (1 ms)
[ RUN      ] TDynamicMatrix.cant_add_matrices_with_not_equal_size
[       OK ] TDynamicMatrix.cant_add_matrices_with_not_equal_size (0 ms)
[ RUN      ] TDynamicMatrix.can_subtract_matrices_with_equal_size
[       OK ] TDynamicMatrix.can_subtract_matrices_with_equal_size (0 ms)
[ RUN      ] TDynamicMatrix.cant_subtract_matrixes_with_not_equal_size
[       OK ] TDynamicMatrix.cant_subtract_matrixes_with_not_equal_size (1 ms)
[----------] 15 tests from TDynamicMatrix (20 ms total)

[----------] 22 tests from TDynamicVector
[ RUN      ] TDynamicVector.can_create_vector_with_positive_length
[       OK ] TDynamicVector.can_create_vector_with_positive_length (0 ms)
[ RUN      ] TDynamicVector.cant_create_too_large_vector
[       OK ] TDynamicVector.cant_create_too_large_vector (0 ms)
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[       OK ] TDynamicMatrix.can_subtract_matrices_with_equal_size (0 ms)
[ RUN     ] TDynamicMatrix.cant_subtract_matrixes_with_not_equal_size
[       OK ] TDynamicMatrix.cant_subtract_matrixes_with_not_equal_size (1 ms)
[----------] 15 tests from TDynamicMatrix (20 ms total)

[----------] 22 tests from TDynamicVector
[ RUN     ] TDynamicVector.can_create_vector_with_positive_length
[       OK ] TDynamicVector.can_create_vector_with_positive_length (0 ms)
[ RUN     ] TDynamicVector.cant_create_too_large_vector
[       OK ] TDynamicVector.cant_create_too_large_vector (0 ms)
[ RUN     ] TDynamicVector.throws_when_create_vector_with_negative_length
[       OK ] TDynamicVector.throws_when_create_vector_with_negative_length (0 ms)
[ RUN     ] TDynamicVector.copied_vector_is_equal_to_source_one
[       OK ] TDynamicVector.copied_vector_is_equal_to_source_one (0 ms)
[ RUN     ] TDynamicVector.can_set_and_get_element
[       OK ] TDynamicVector.can_set_and_get_element (0 ms)
[ RUN     ] TDynamicVector.throws_when_set_element_with_too_large_index
[       OK ] TDynamicVector.throws_when_set_element_with_too_large_index (0 ms)
[ RUN     ] TDynamicVector.can_assign_vector_to_itself
[       OK ] TDynamicVector.can_assign_vector_to_itself (0 ms)
[ RUN     ] TDynamicVector.can_assign_vectors_of_equal_size
[       OK ] TDynamicVector.can_assign_vectors_of_equal_size (0 ms)
[ RUN     ] TDynamicVector.assign_operator_change_vector_size
[       OK ] TDynamicVector.assign_operator_change_vector_size (0 ms)
[ RUN     ] TDynamicVector.can_assign_vectors_of_different_size
[       OK ] TDynamicVector.can_assign_vectors_of_different_size (0 ms)
[ RUN     ] TDynamicVector.compare_equal_vectors_return_true
[       OK ] TDynamicVector.compare_equal_vectors_return_true (1 ms)
[ RUN     ] TDynamicVector.compare_vector_with_itself_return_true
[       OK ] TDynamicVector.compare_vector_with_itself_return_true (0 ms)
[ RUN     ] TDynamicVector.vectors_with_different_size_are_not_equal
[       OK ] TDynamicVector.vectors_with_different_size_are_not_equal (0 ms)
[ RUN     ] TDynamicVector.can_add_scalar_to_vector
[       OK ] TDynamicVector.can_add_scalar_to_vector (0 ms)
[ RUN     ] TDynamicVector.can_subtract_scalar_from_vector
[       OK ] TDynamicVector.can_subtract_scalar_from_vector (0 ms)
[ RUN     ] TDynamicVector.can_multiply_scalar_by_vector
[       OK ] TDynamicVector.can_multiply_scalar_by_vector (0 ms)
[ RUN     ] TDynamicVector.can_add_vectors_with_equal_size
[       OK ] TDynamicVector.can_add_vectors_with_equal_size (0 ms)
[ RUN     ] TDynamicVector.cant_add_vectors_with_not_equal_size
[       OK ] TDynamicVector.cant_add_vectors_with_not_equal_size (0 ms)
[ RUN     ] TDynamicVector.can_subtract_vectors_with_equal_size
[       OK ] TDynamicVector.can_subtract_vectors_with_equal_size (0 ms)
[ RUN     ] TDynamicVector.cant_subtract_vectors_with_not_equal_size
[       OK ] TDynamicVector.cant_subtract_vectors_with_not_equal_size (1 ms)
[ RUN     ] TDynamicVector.can_multiply_vectors_with_equal_size
[       OK ] TDynamicVector.can_multiply_vectors_with_equal_size
[ RUN     ] TDynamicVector.cant_multiply_vectors_with_not_equal_size
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C:\Users\Alex\Desktop\Lab2\mp2-lab2-matrix\build\bin\matrix_tst.exe (процесс 5040) завершил работу с кодом 3.
Чтобы автоматически закрывать консоль при остановке отладки, включите параметр "Сервис" ->"Параметры" ->"Отладка" -> "Автоматически закрыть консоль при остановке отладки".
Нажмите любую клавишу, чтобы закрыть это окно:_