

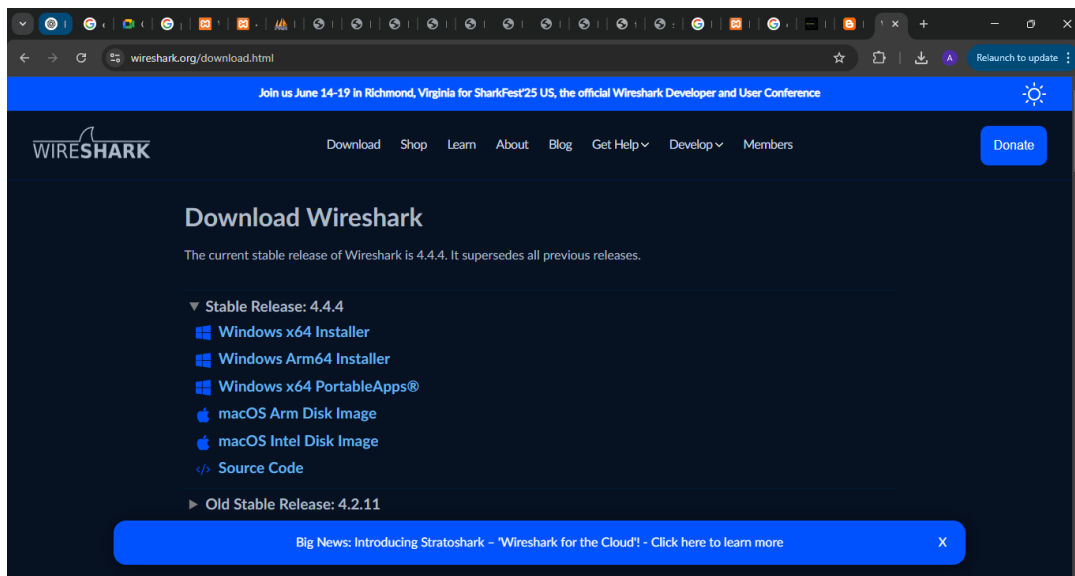
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Introduction to Internet Programming assignment two

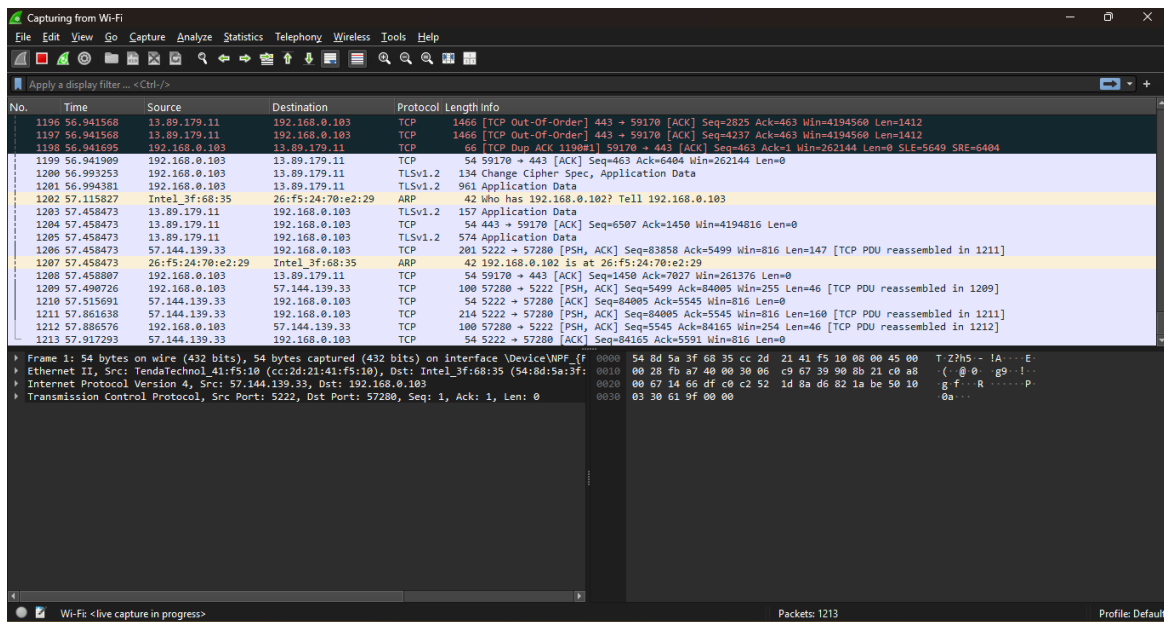
A) Using Wireshark (or equivalent) to Analyze HTTP Headers

1. **Install Wireshark:** If you don't have Wireshark installed, download and install it from Wireshark's official site.



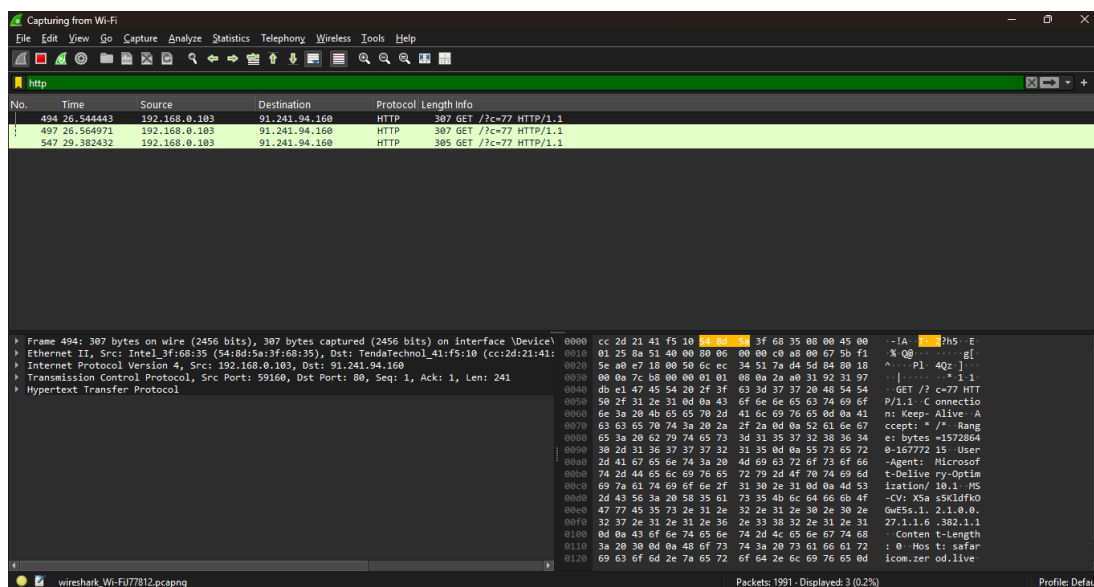
2. Capture Network Traffic:

- Open Wireshark and select the network interface that you are using (for example, Wi-Fi or Ethernet).
- In the Wireshark interface, start capturing packets by clicking the **Start capturing packets** button (shaped like a shark fin).



3. Apply a Display Filter for HTTP: To focus only on HTTP traffic, use a display filter to capture only HTTP traffic.

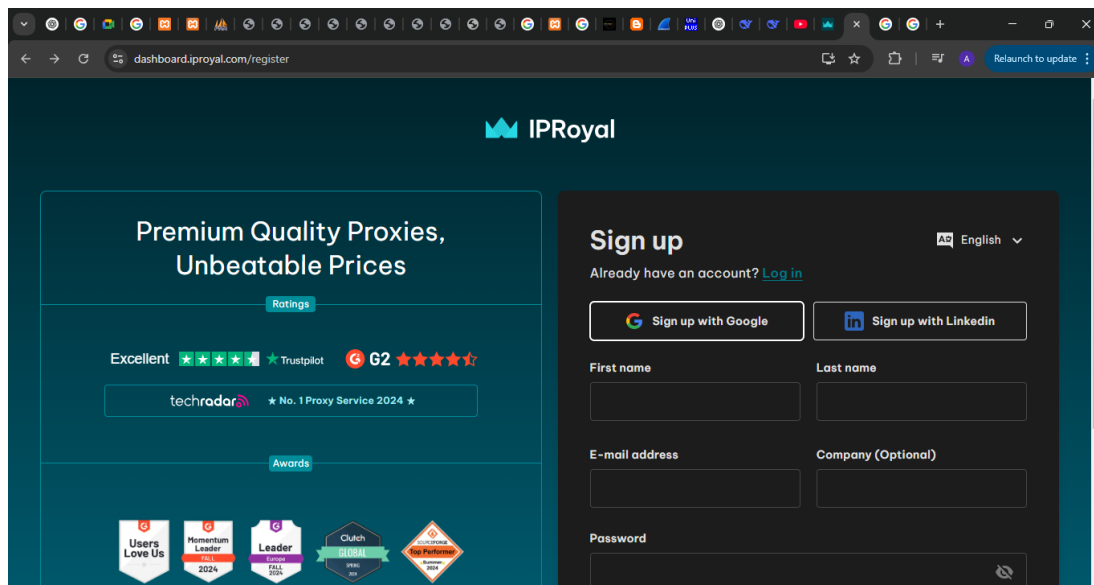
- In the filter bar, enter: http
- This will show only HTTP traffic (GET, POST, etc.) in the packet capture



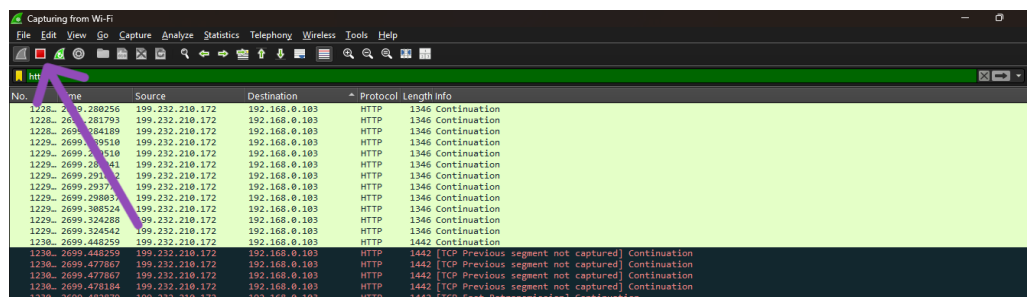
4. Generate HTTP GET and POST Requests:

- **HTTP GET Request:** You can generate a GET request by visiting any website using your browser

- **HTTP POST Request:** You can generate a POST request by submitting a form on a website, for example, a login or registration form. For me I used www.iproyal.com



5. **Stop Capture:** After the requests are made, stop the packet capture by clicking the **Stop capturing packets** button (square red button).



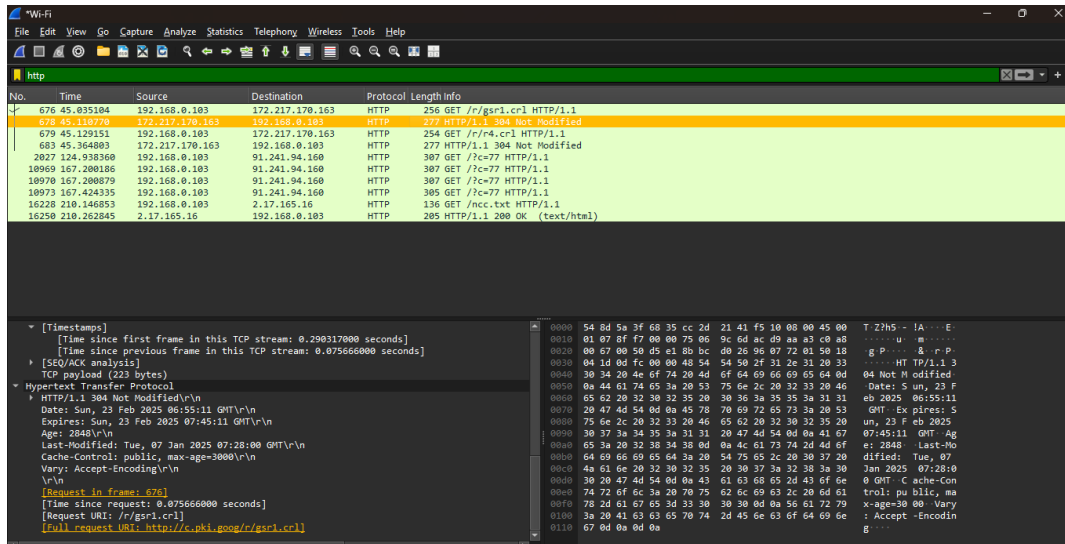
6. **Analyze HTTP Packets:** In the packet capture list, you will see the HTTP requests and responses. Click on a packet to view detailed information.

B) Capturing HTTP GET and POST Requests

Wireshark will show HTTP requests as packets, and you can differentiate between GET and POST requests:

1. HTTP GET Request:

- A GET request retrieves data from the server.



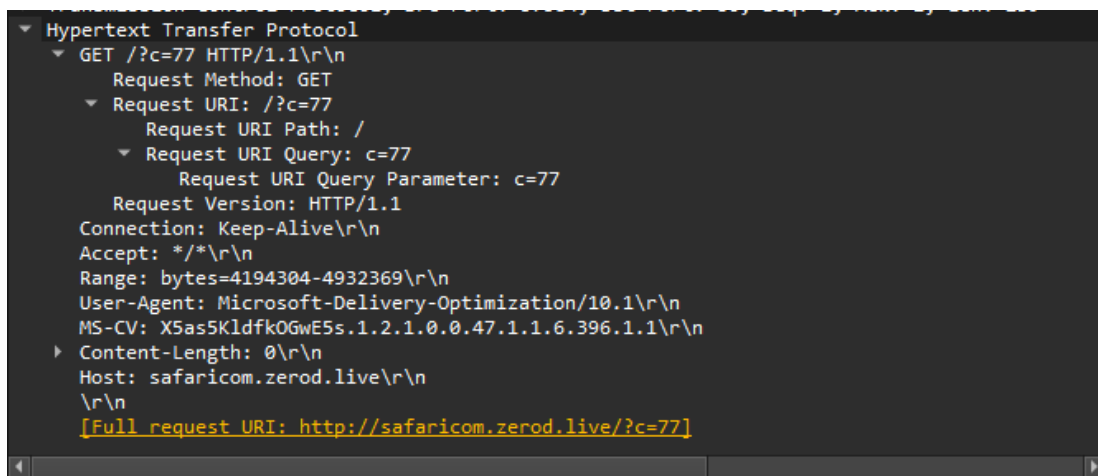
2. HTTP POST Request:

- A POST request sends data to the server (e.g., submitting a form).

c) Identifying Key Information in HTTP Requests and Responses

1. Request and Response Headers:

- **Request Headers:** These are sent by the client (browser or other client) to the server.
 - **Host:** Specifies the domain name.
 - **User-Agent:** Identifies the browser and OS making the request.
 - **Accept:** Indicates the types of content the client is willing to accept (e.g., text/html, application/xml).



- **Response Headers:** These are sent by the server in response to the client's request.
 - **HTTP/1.1 200 OK:** This indicates a successful request.
 - **Content-Type:** Describes the MIME type of the response (e.g., text/html, application/json).
 - **Content-Length:** Specifies the size of the response body.

```

Hypertext Transfer Protocol
  HTTP/1.1 200 OK\r\n
    Response Version: HTTP/1.1
    Status Code: 200
    [Status Code Description: OK]
    Response Phrase: OK
    Content-Type: text/html\r\n
  Content-Length: 26\r\n
    [Content length: 26]
    Date: Sun, 23 Feb 2025 08:35:26 GMT\r\n
    Connection: keep-alive\r\n
    \r\n
    [Request in frame: 34955]
    [Time since request: 0.314551000 seconds]
    [Request URI: /ncc.txt]
    [Full request URI: http://ncc.avast.com/ncc.txt]
    File Data: 26 bytes
  Line-based text data: text/html (1 lines)
  
```

2. MIME Type of the Response:

- The **MIME type** is found in the **Content-Type** header of the response.

```

Content-Type: text/html\r\n
  
```

3. HTTP Status Code and Explanation:

- The **HTTP status code** is part of the response header, and it indicates the result of the server's processing of the request.
 - **200:** The request was successful, and the server returned the requested data.

```

HTTP 200 OK (text/html)
  
```

Other common HTTP status codes include:

- **404 Not Found:** The requested resource could not be found on the server.
- **500 Internal Server Error:** The server encountered an error while processing the request.

- **301 Moved Permanently:** The requested resource has been permanently moved to a new URL.