Recitation 6: RNN Basics

Part 1, Miya Part 2, Sam

RNNs process sequence data for predictions

Examples of sequences:

- Text
- Speech
- Physical Processes
- Video
- Audio
- ...

A sequence of words



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To be, or not to be

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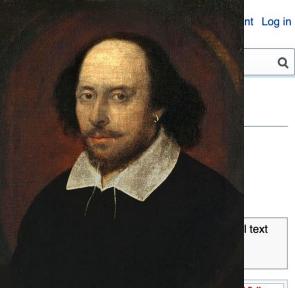
For other uses, see To Be or Not to Be (disambiguation).

"Perchance to Dream" redirects here. For other uses, see Percha

"To be, or not to be" is the opening phrase of a soliloquy^[a] uttered by Hamlet in the so-called "nunnery scene" of William Shakespeare's plated Act 3, Scene 1. In the speech, Hamlet contemplates death and suicid bemoaning the pain and unfairness of life but acknowledging that the might be worse. The opening line is one of the most widely known and lines in modern English, and the soliloquy has been referenced in innumerable works of theatre, literature and music.

Contents [hide]

William Shakespeare



A sequence of words

To be, or not to be: that is the question

William Shakespeare



to be or not to be: CNNs vs RNNs

- CNNs compute vectors for all possible phrases
 - "to be", "be or", "or not", "not to", "to be", "be :", "to be or", "be or not", "or not to", "not to be", "to be :", "to be or not", "be or not to be", "not to be :", "to be or not to", "be or not to be", "or not to be :", "to be or not to be : ", "to be or not to be : "

RNNs process inputs sequentially

```
"to", "be", "or", "not", "to", "be", ": ", "that", "is", "the", "question"
```

Dictionary Example Phrase

0. Apple Original String:

1. Be "To Be Or Not To Be:

2. Example That Is The Question"

3. Not

4. Or Tokenized String:

5. That ["To", "Be", "Or",

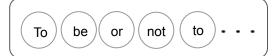
6. The "Not", "To", "Be", ":",

7. To "That", "Is", "The",

8. Question "Question"]

9. :

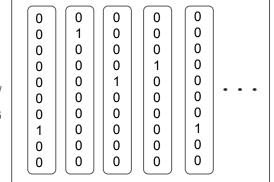
TOKENIZED VERSION



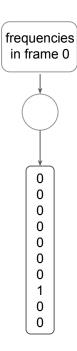
CLASSES VERSION



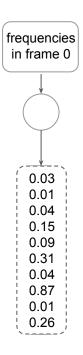
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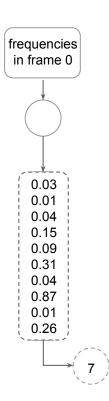
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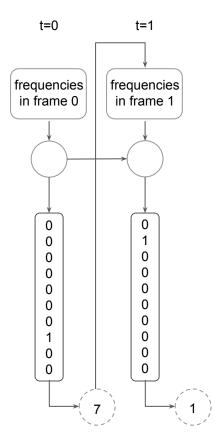


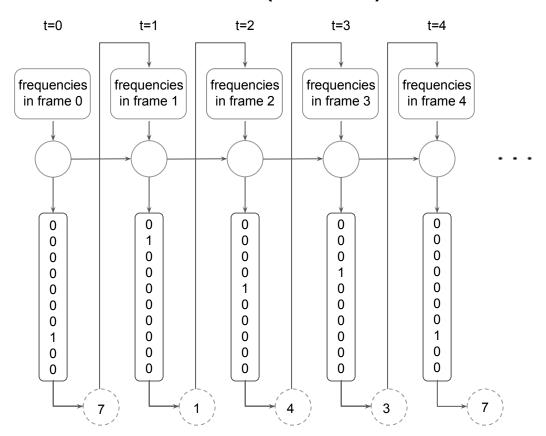
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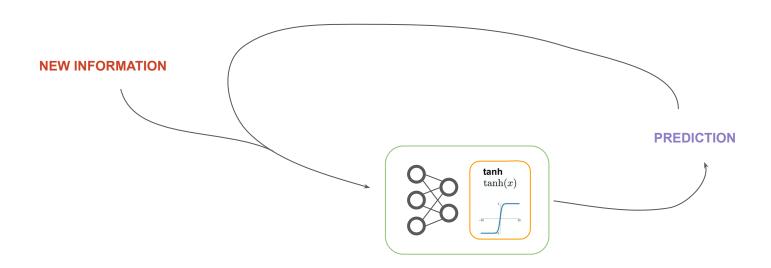


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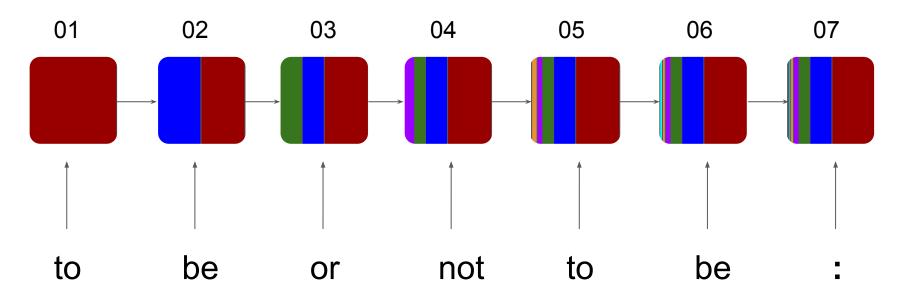


Short-term Memory... vanishing gradient

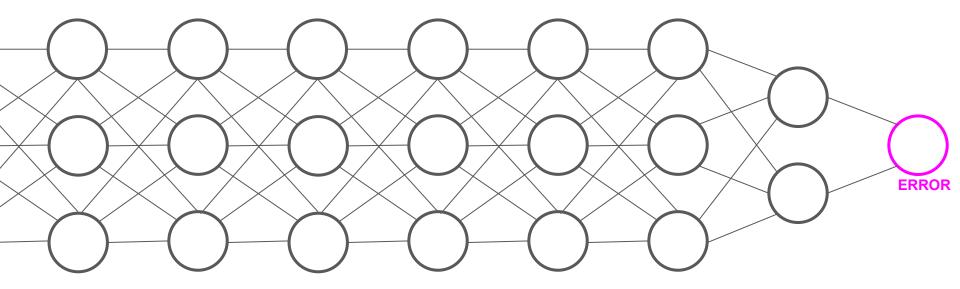
to be or not to be:

to be:

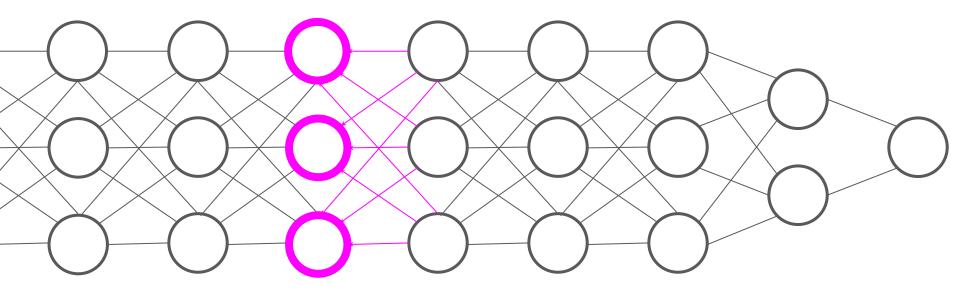
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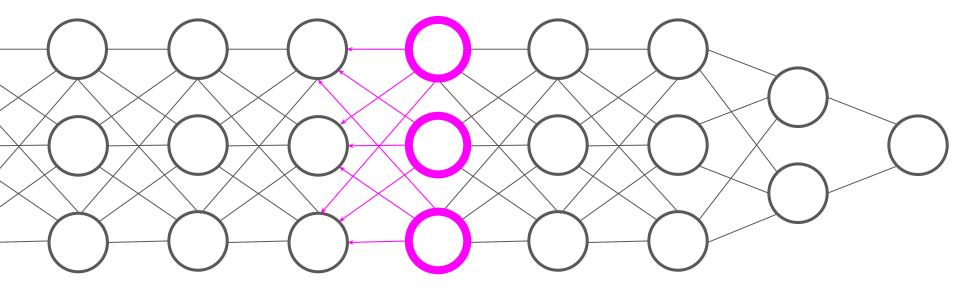
Vanishing Gradient



Vanishing Gradient



Vanishing Gradient



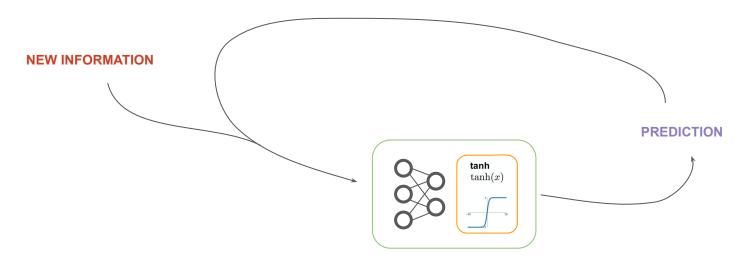
Reducing Short-term Memory

- Long Short-term Memory (LSTM)
- Gated Recurrent Unit (GNU)

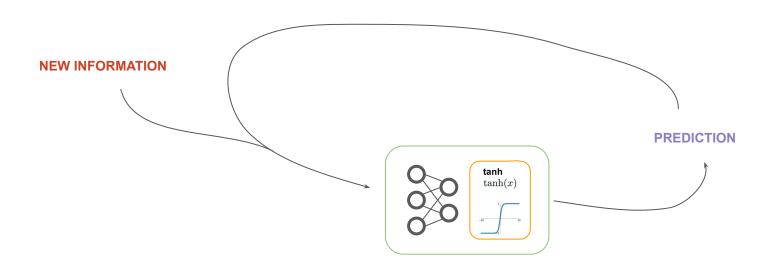
to be or not to be:

to be:

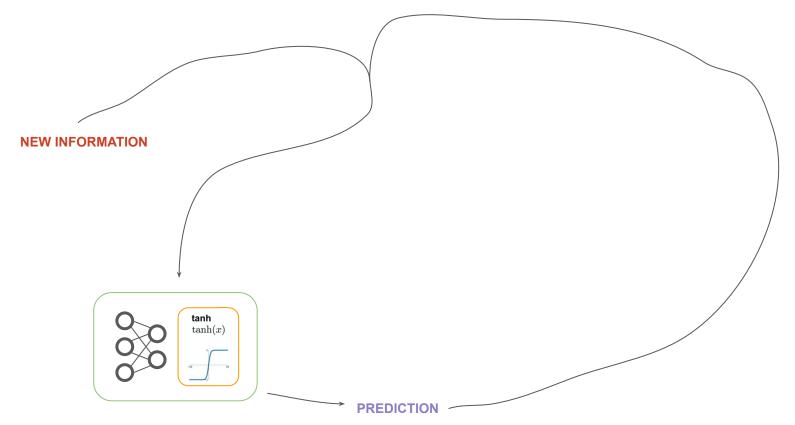
to be or not to be or not to be or not to be or not ...

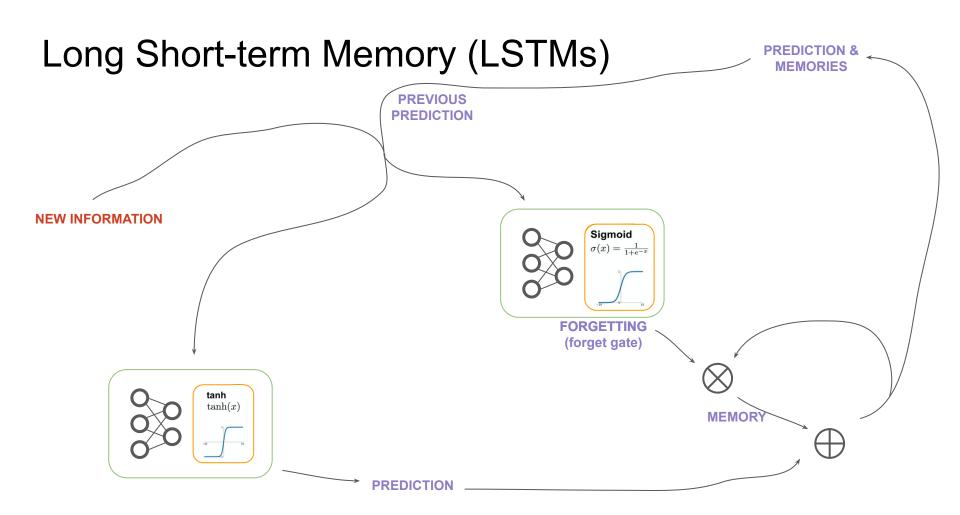


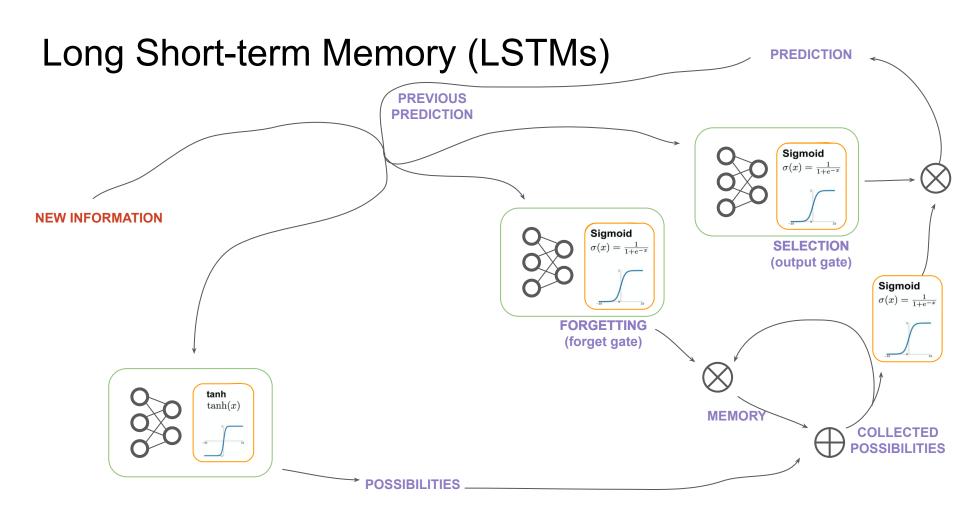
Long Short-term Memory (LSTMs)

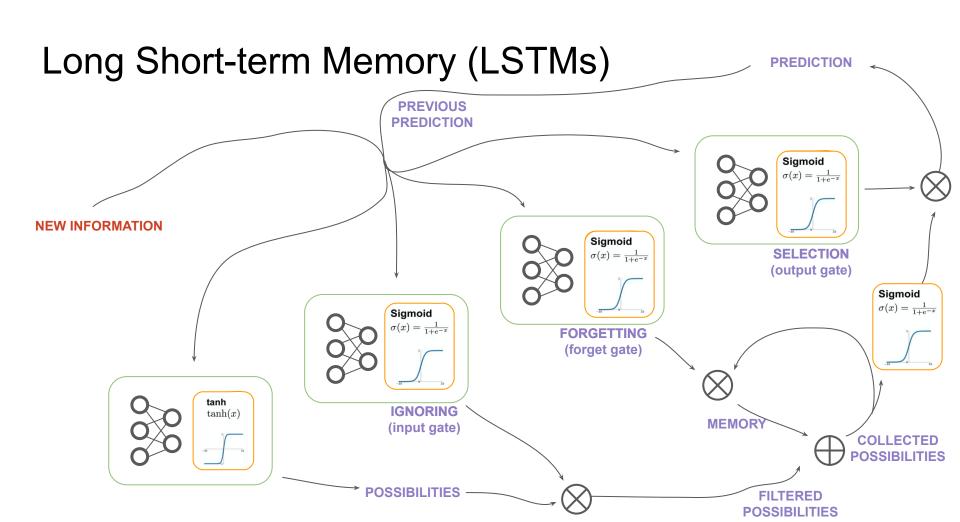


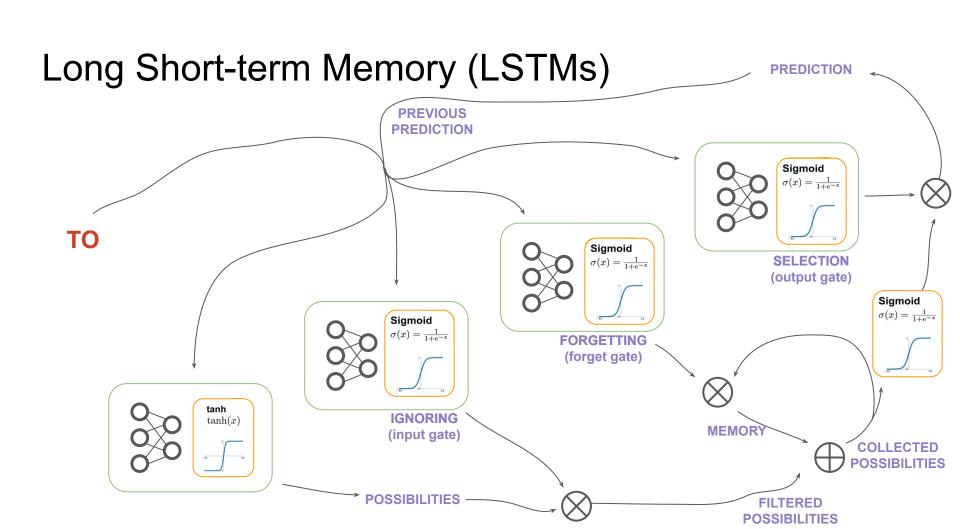
Long Short-term Memory (LSTMs)

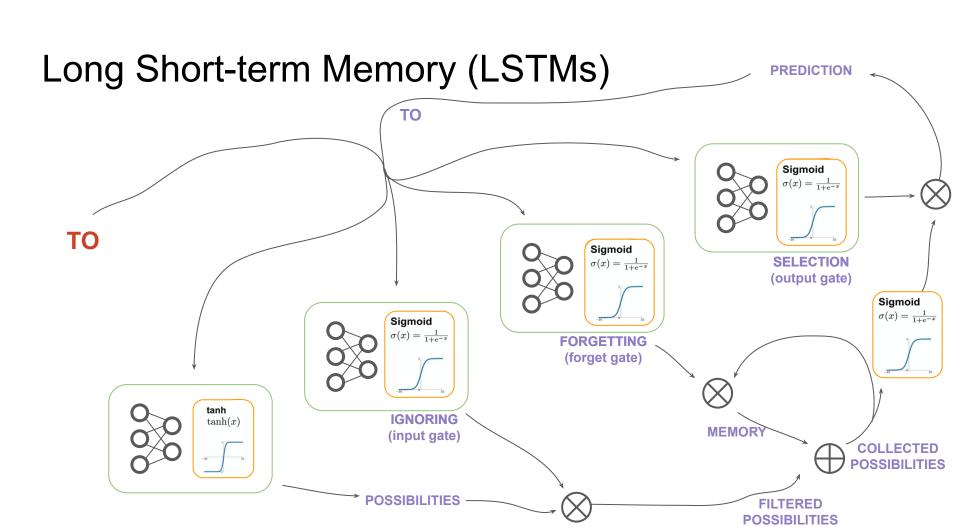


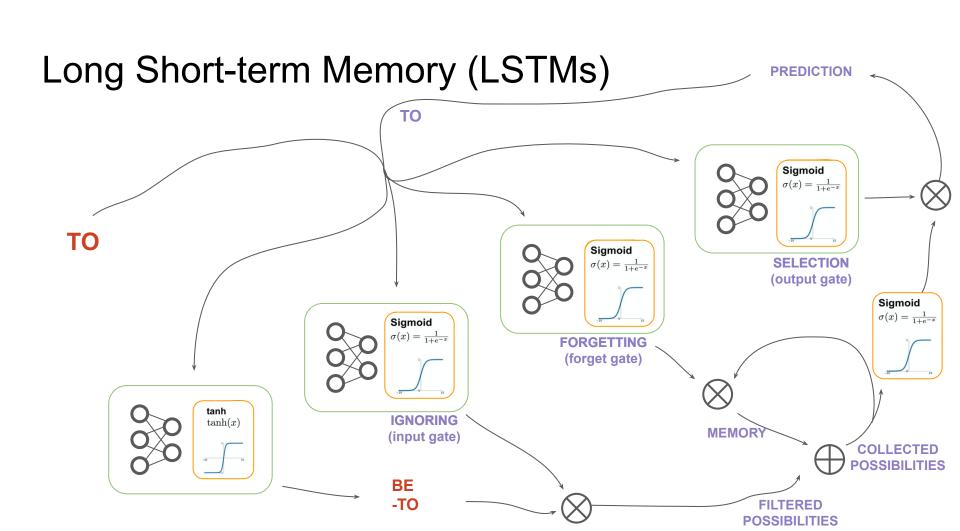


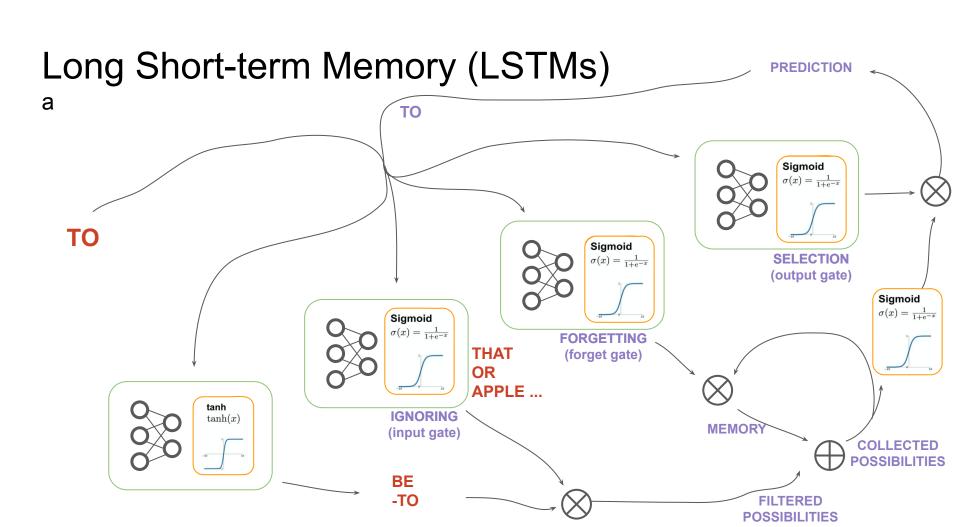


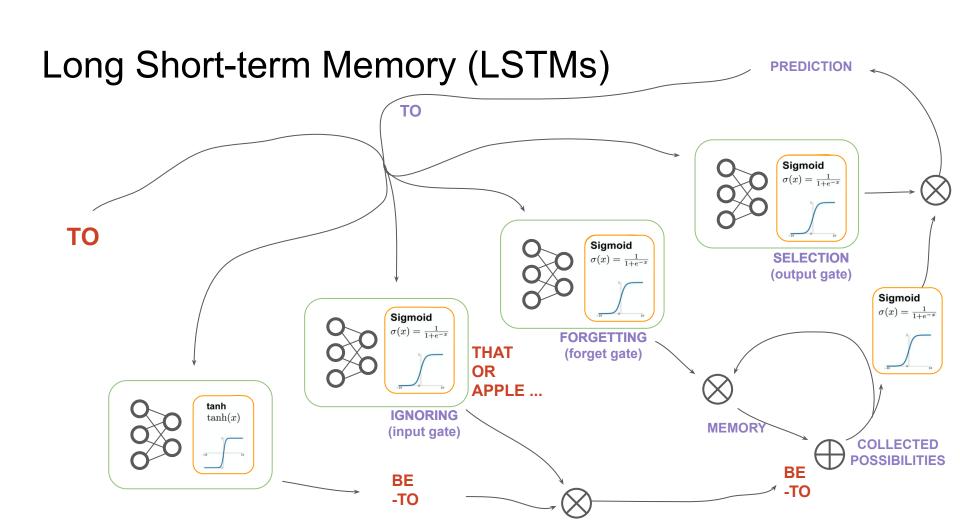


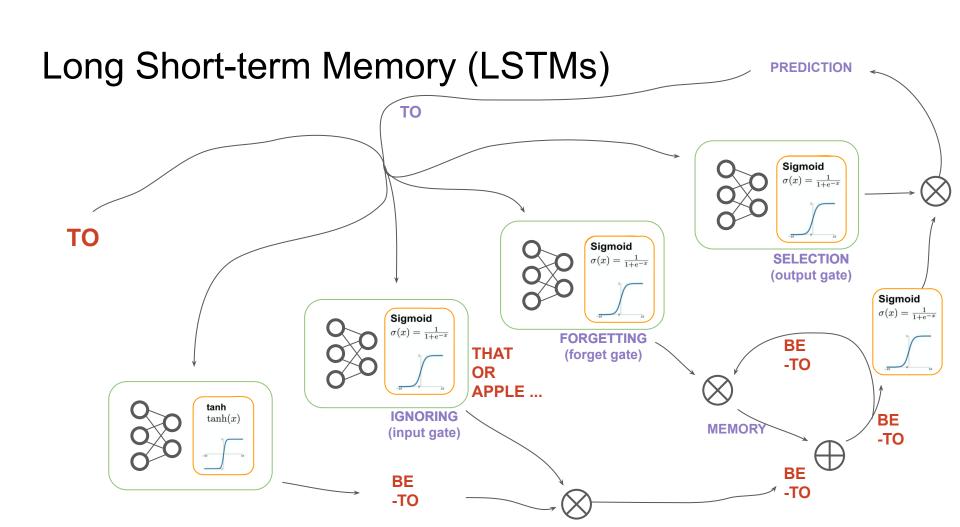


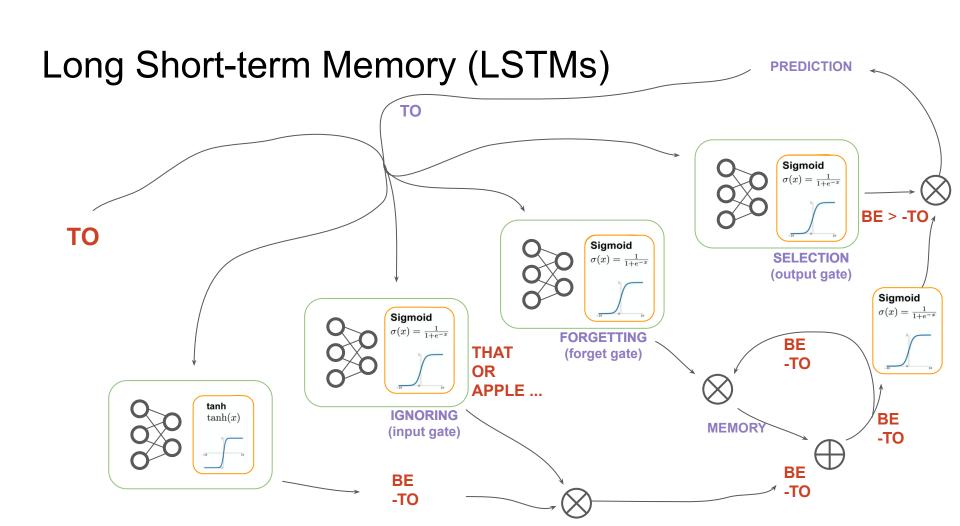


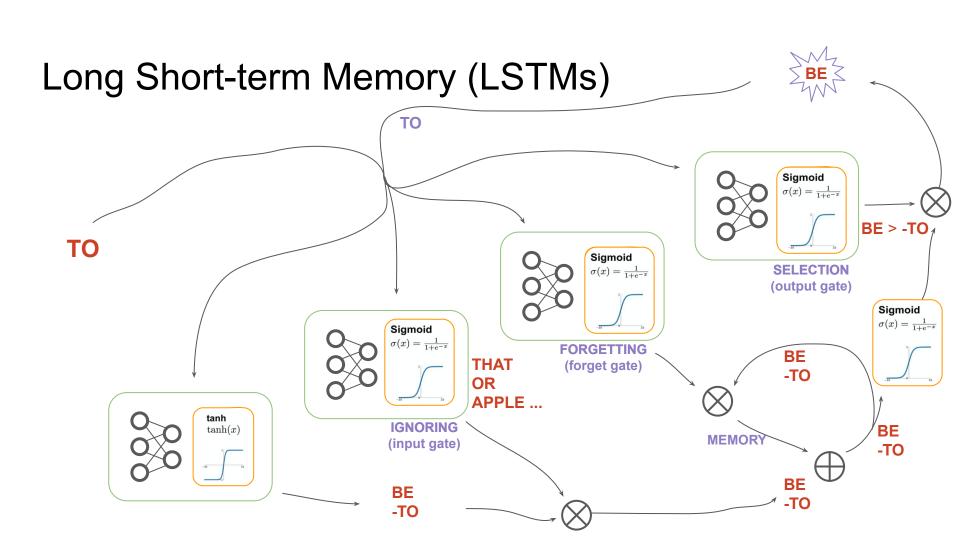


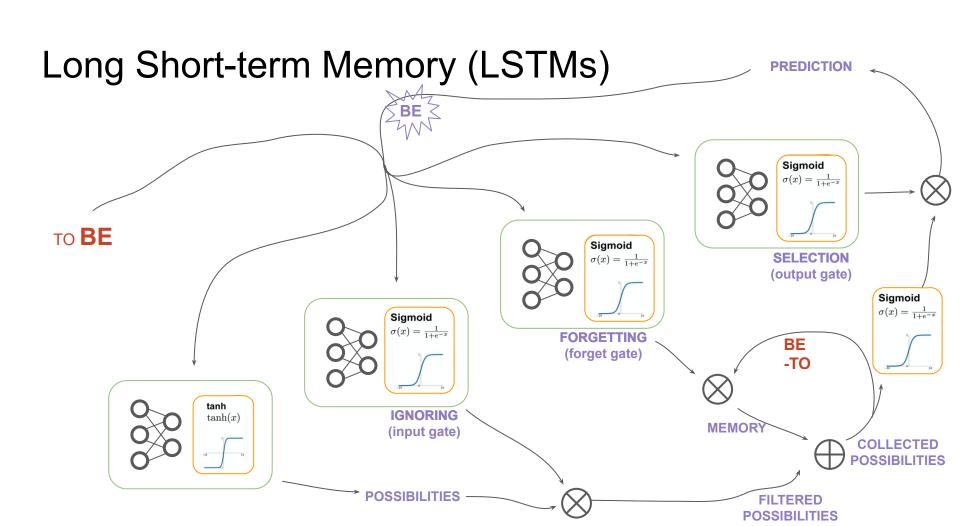


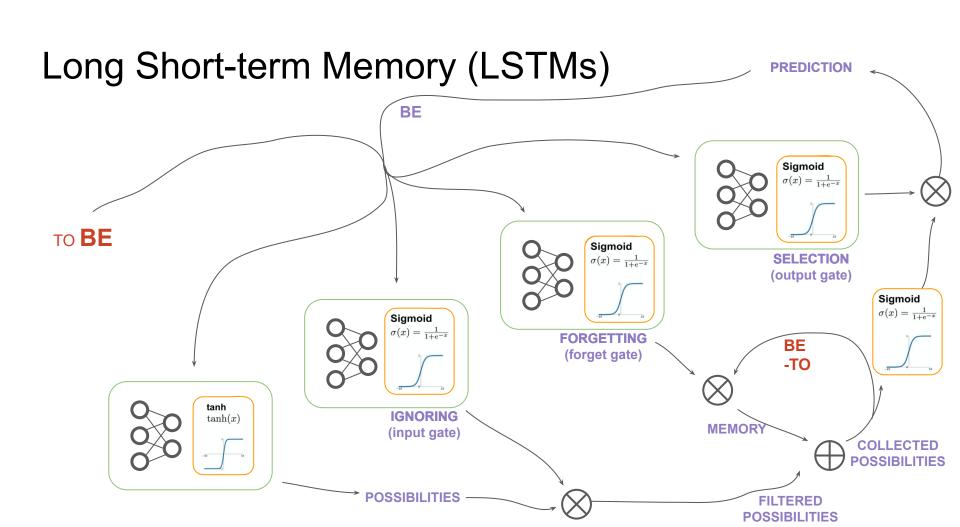


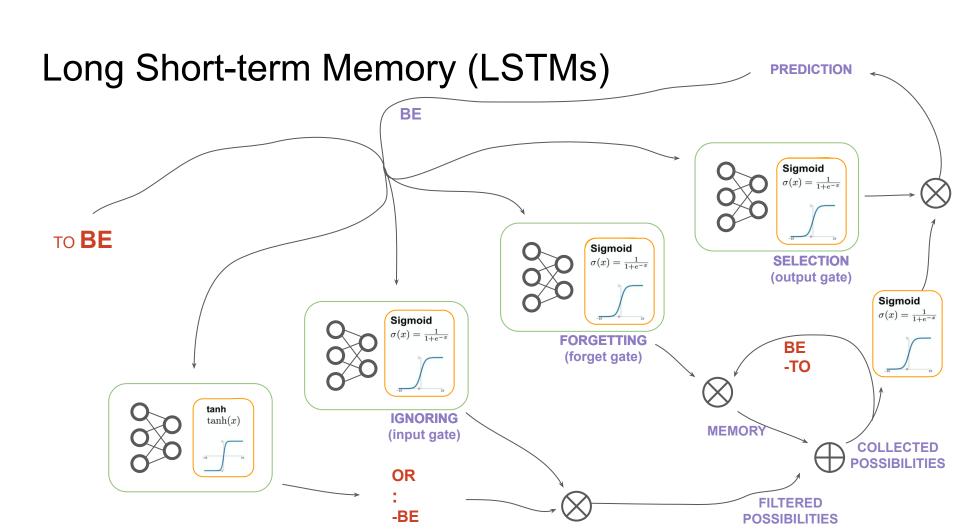


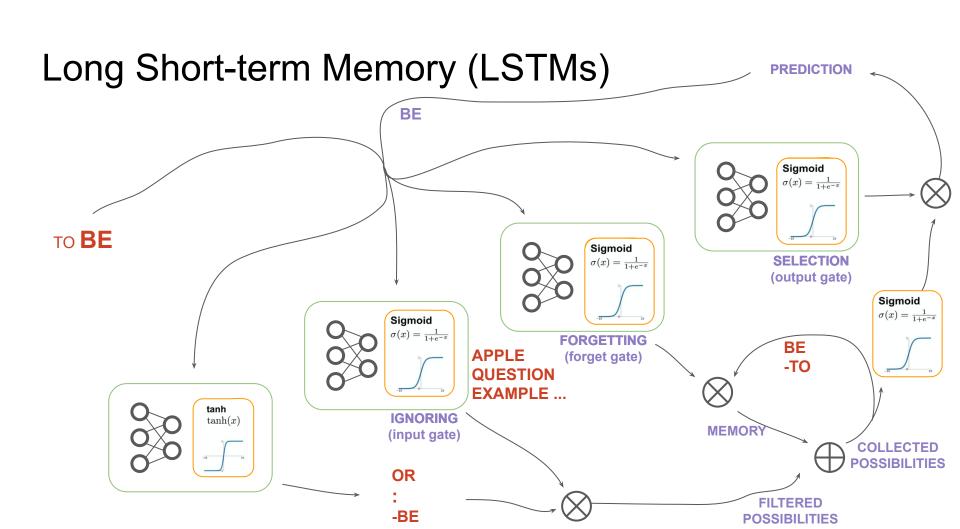


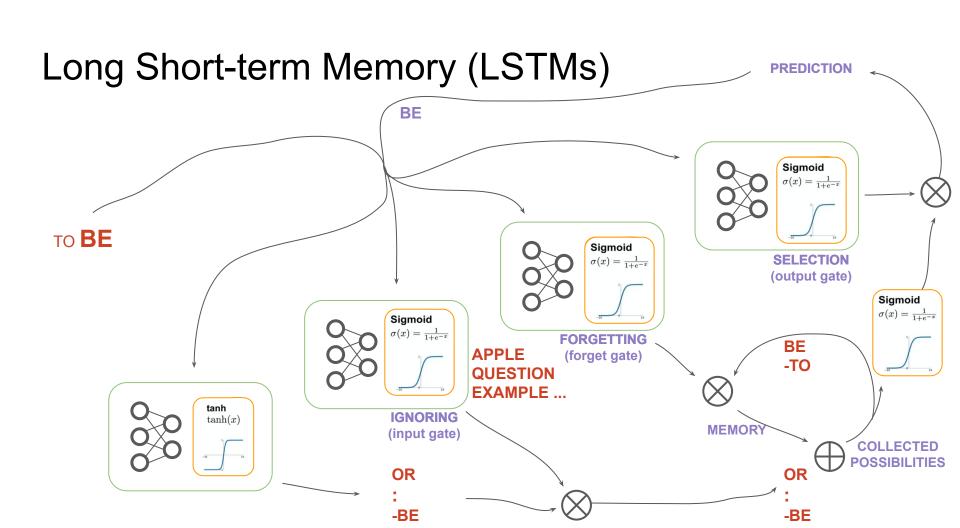


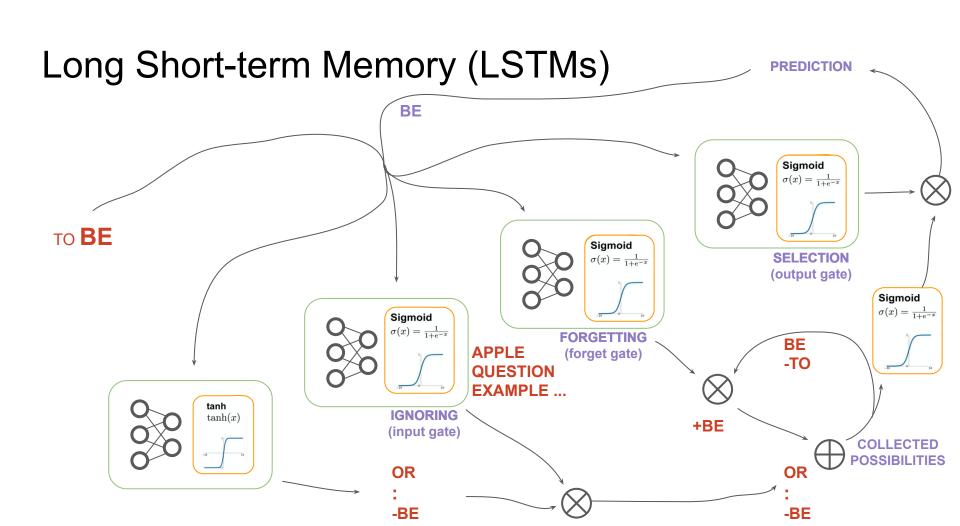


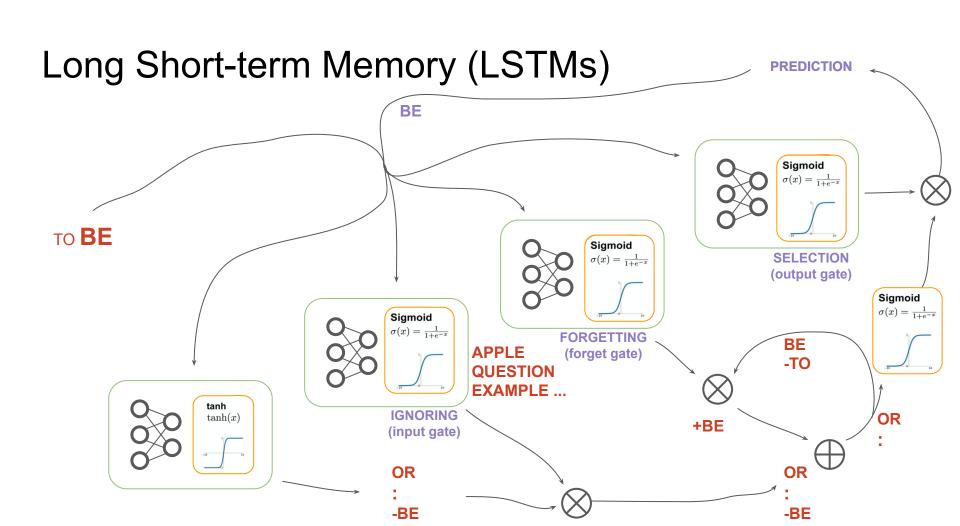


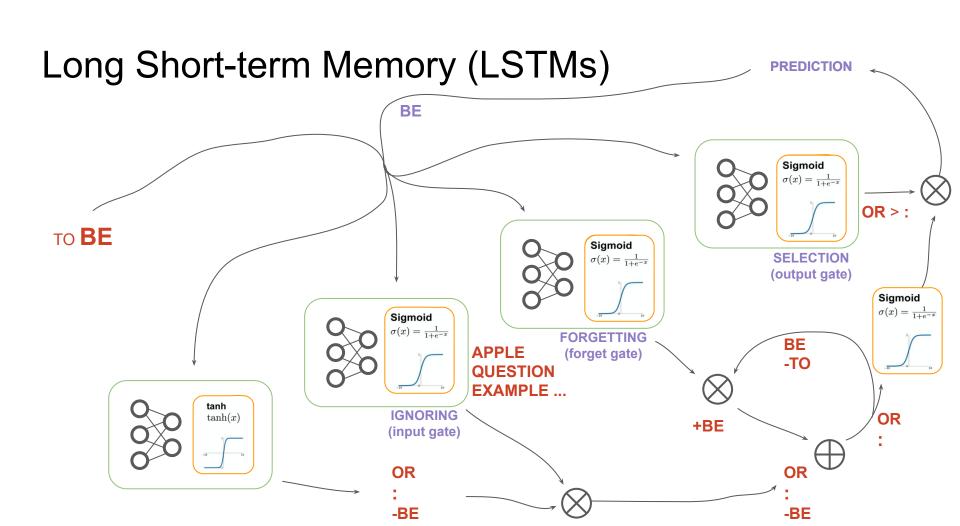


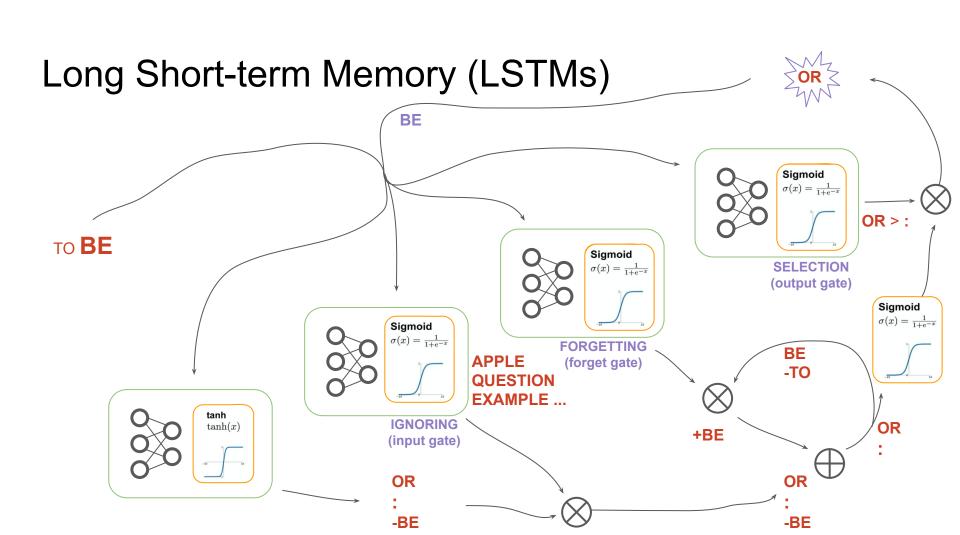


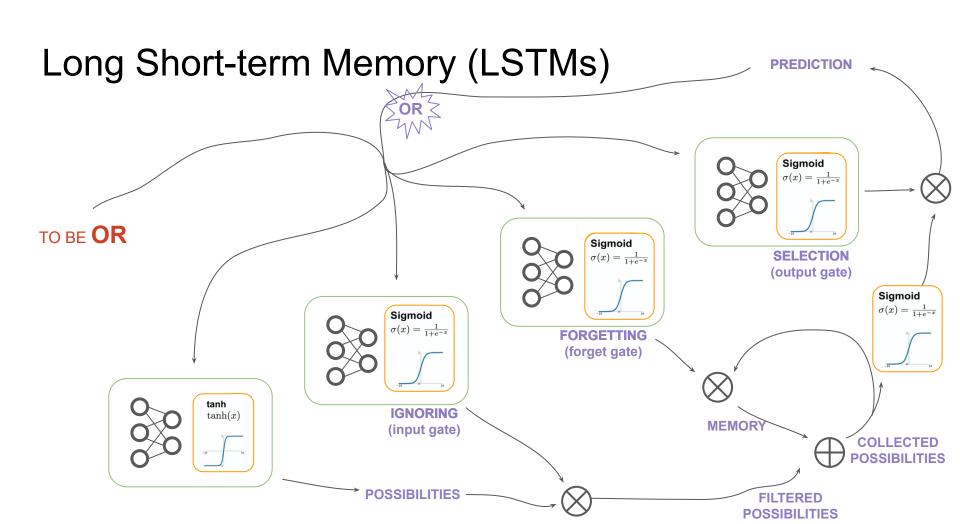


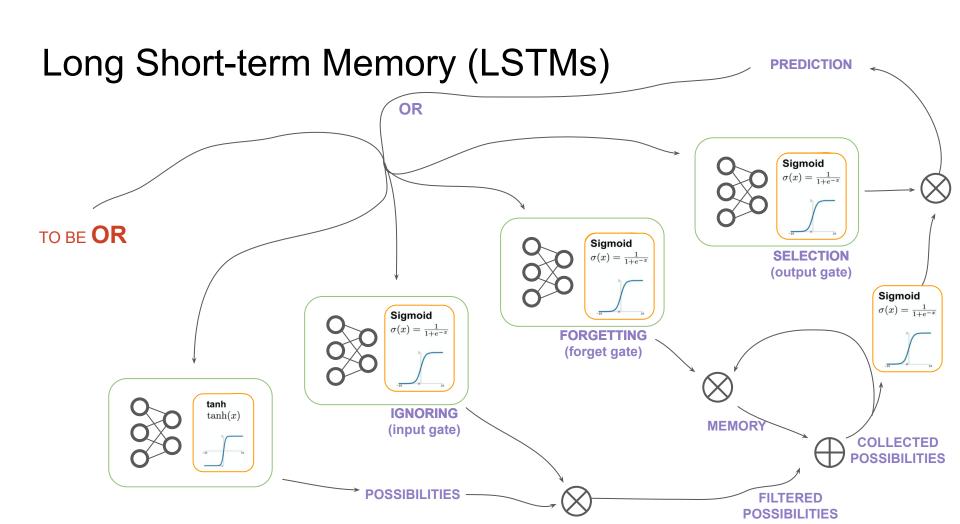












Gated Recurrent Unit (GNUs)

- Similar to LSTMs
 - Uses a hidden state instead of the gates of the cell state
 - Has an "update" gate that is like "forget" in LSTMs
 - Has "reset" gate to decide how much past information to forget

Might be helpful...

- Tricks about regularizing and optimizing LSTM Language Models:
 - https://towardsdatascience.com/the-fall-of-rnn-lstm-2d1594c74ce0

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