

# Alexi Ringler

## OBJECTIVE

I am seeking opportunities to combine my love for innovative, technical projects with collaborative, creative teams that make a positive impact in the world.

## PHONE

619-402-5987

## EMAIL

[alexiringler@gmail.com](mailto:alexiringler@gmail.com)

## SKILLS

Programming Languages:  
Python, Java, C, JavaScript,  
MIPS/RISC-V, Inform 7, RST,  
Markdown

Developer Tools: VS Code,  
IntelliJ, PyCharm, Three.js,  
GitHub

Software: Adobe Creative Suite,  
Microsoft Suite, JetBrains, Unity,  
Godot, Twine

Languages: English (Native),  
Spanish (Upper Intermediate)

## QUALITIES

Responsible, Organized,  
Intelligent, Punctual, Optimistic,  
Confident Public Speaker

## EXPERIENCE

### Autodesk | Content Designer

August 2025 - Present

- Designed and delivered human-centered content for Autodesk's digital products, aligning language, tone, and structure with brand guidelines and accessibility standards.
- Conducted content audits and contributed to content strategy decisions, ensuring clarity and consistency across features and platforms.
- Collaborated with multinational, cross-functional teams in agile environments to rapidly prototype, test, and iterate on content solutions.
- Translated complex technical concepts into approachable, concise content that empowered users to adopt and maximize Autodesk tools.

### Autodesk | Content Design Intern

June 2024 - September 2024

- Collaborated with an international team of designers, writers, and content creators to provide concise, consistent, and quality API documentation for Autodesk Platform Services.
- Updated the documentation, tutorials, and developer resources for 23 Autodesk APIs.
- Designed and implemented new page navigation keywords for API documentation that increased searchability and streamlined the experience of over one million viewers annually.

## EDUCATION

California Polytechnic State University | San Luis Obispo, CA  
*Bachelor's of Science in Computer Science* | 3.97 GPA

## PROJECTS/RESEARCH

### Nuestra Ciencia

September 2023 - June 2025

- Utilized evidence-based teaching and collaborative research to eliminate misconceptions about science, inspire a love for learning in K-12 students, and promote diversity, equity, and inclusion initiatives at the university level.
- Designed social media content and developed a website to empower undergraduates to become mentors for Latinx students.

### Urban Trees VR | Python, JavaScript

September 2023 - January 2024

- Developed point cloud visualization tools through three.js of LIDAR data taken from overhead scans of urban forests.
- Implemented colorized point clouds through the use of PDAL and NAIP imagery.
- Created an immersive VR experience to educate individuals about the importance of urban forests, their protection, and the effect they have on the climate and diversity of different socioeconomic areas.

## EXTRACURRICULARS

Cal Poly Mustang Band Member, September 2021 - June 2025  
CEA/CAPA Study Abroad Ambassador, January 2024 - June 2025  
Autodesk Ambassador, September 2024 - June 2025  
Piano Lessons, 2007 - 2021

