https://github.com/cs-ubbcluj-ro/lab-work-computer-science-2024-915-Micu-AlexiaClaudia/tree/main/3-Parser/Lab6_ParserPart2

The Grammar class provides functionality to represent and manipulate context-free grammars (CFGs). It supports reading grammar definitions from a file, checking CFG validity, and querying grammar elements such as productions and symbols.

__init__(self)

- Initializes the grammar with the following attributes:
 - o non_terminals: A list of non-terminal symbols.
 - o terminals: A list of terminal symbols.
 - start_symbol: The starting symbol of the grammar.
 - productions: A dictionary mapping non-terminals to their production rules.

load_from_file(self, file_name: str)

• Reads a grammar definition from a file and populates the grammar's attributes.

```
check_if_CFG(self) -> bool
```

- Validates if the grammar adheres to the rules of a context-free grammar (CFG):
 - All left-hand sides (LHS) are single non-terminals.
 - All symbols in the right-hand side (RHS) are in the grammar's alphabet.
 - The start symbol is defined in the grammar.
- Returns:
 - True if valid CFG.
 - False otherwise.

get_productions_for_non_terminal(self)

- Prompts the user for a non-terminal and prints its productions.
- Checks if the input is a valid non-terminal and provides an error message if invalid.

__str__(self)

 Provides a string representation of the grammar, listing non-terminals, terminals, the start symbol, and production rules.

Parser Class

The Parser class provides functionality to perform LR(0) parsing operations on a given context-free grammar (CFG). It supports generating canonical collections of LR(0) items, computing closures, and determining transitions for symbols.

```
__init__(self, grammar: Grammar)
```

Initializes the parser with the following attributes:

- grammar: An instance of the Grammar class that represents the CFG to be parsed.
- canonical_collection: A list of State objects, representing the canonical collection of LR(0) items.

```
closure(self, items: list) -> State
```

Computes the closure of a given set of LR(0) items.

Parameters:

• **items**: A list of ProductionItem objects representing the initial items for closure computation.

Returns:

A State object containing the closure of the given items.

```
goto(self, state: State, symbol: str) -> State
```

Computes the transition (goto) for a given state and symbol.

Parameters:

- **state**: A State object representing the current state.
- symbol: A string representing the grammar symbol (terminal or non-terminal).

Returns:

• A State object representing the resulting state after transitioning on the given symbol.

```
create_canonical_collection(self)
```

Generates the canonical collection of LR(0) items for the grammar. Iterates over states in the canonical collection, computing closures and transitions for all symbols until no new states are generated.

```
is_item_in_closure(item, closure) -> bool
```

Checks if a ProductionItem is already present in a given closure.

Parameters:

- item: A ProductionItem object to check.
- **closure**: A list of ProductionItem objects representing the closure.

Returns:

- True if the item is already in the closure.
- False otherwise.

Nested Classes

ProductionItem

Represents a production rule item with a dot position for LR(0) parsing.

Attributes:

- **1hs**: A string representing the left-hand side of the production.
- rhs: A list of strings representing the right-hand side of the production.
- dot_position: An integer representing the position of the dot in the production.

Methods:

- __eq__(self, other): Compares two ProductionItem objects for equality.
- __str__(self): Provides a string representation of the production with the dot position.

State

Represents a state in the canonical collection, containing closure items and transitions.

Attributes:

- id: A unique integer ID for the state.
- **closure_items**: A list of ProductionItem objects representing the initial items of the state.
- **closure**: A list of ProductionItem objects representing the computed closure of the state.

Methods:

- **get_symbols_after_dot(self)** -> **list**: Retrieves a list of symbols that appear immediately after the dot in the closure items.
- __eq__(self, other): Compares two State objects for equality.
- __str__(self): Provides a string representation of the state, including its ID, closure items, and transitions.