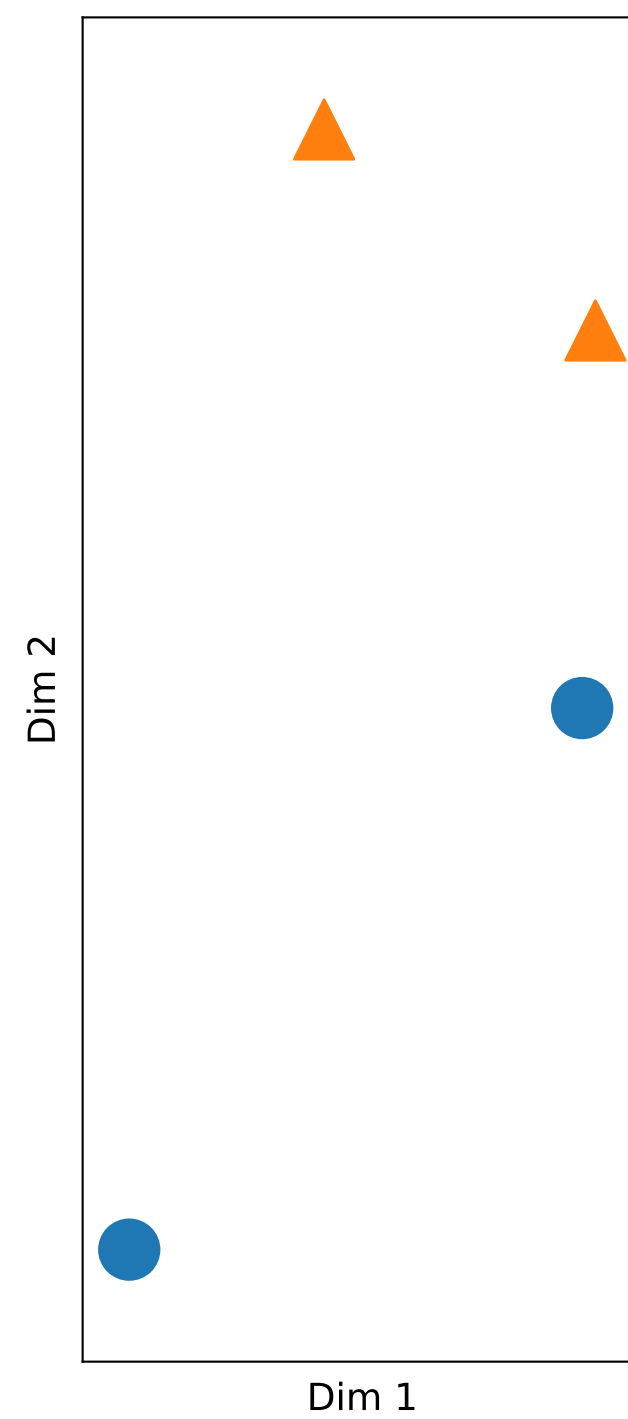
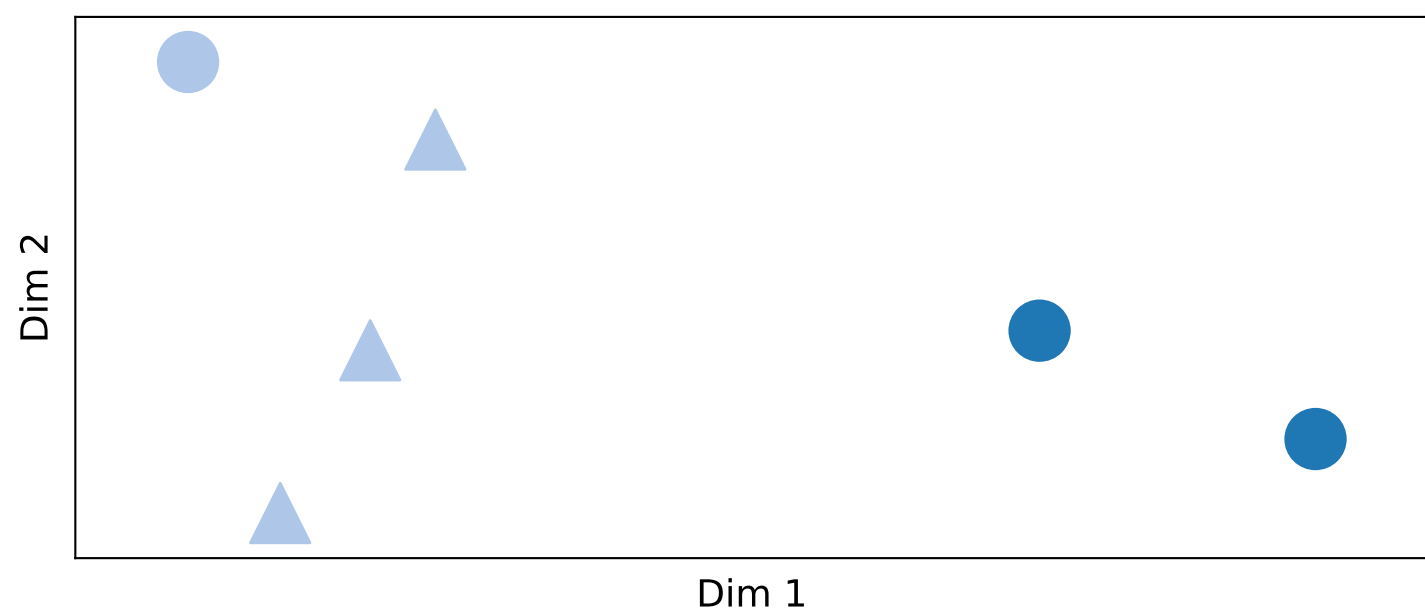
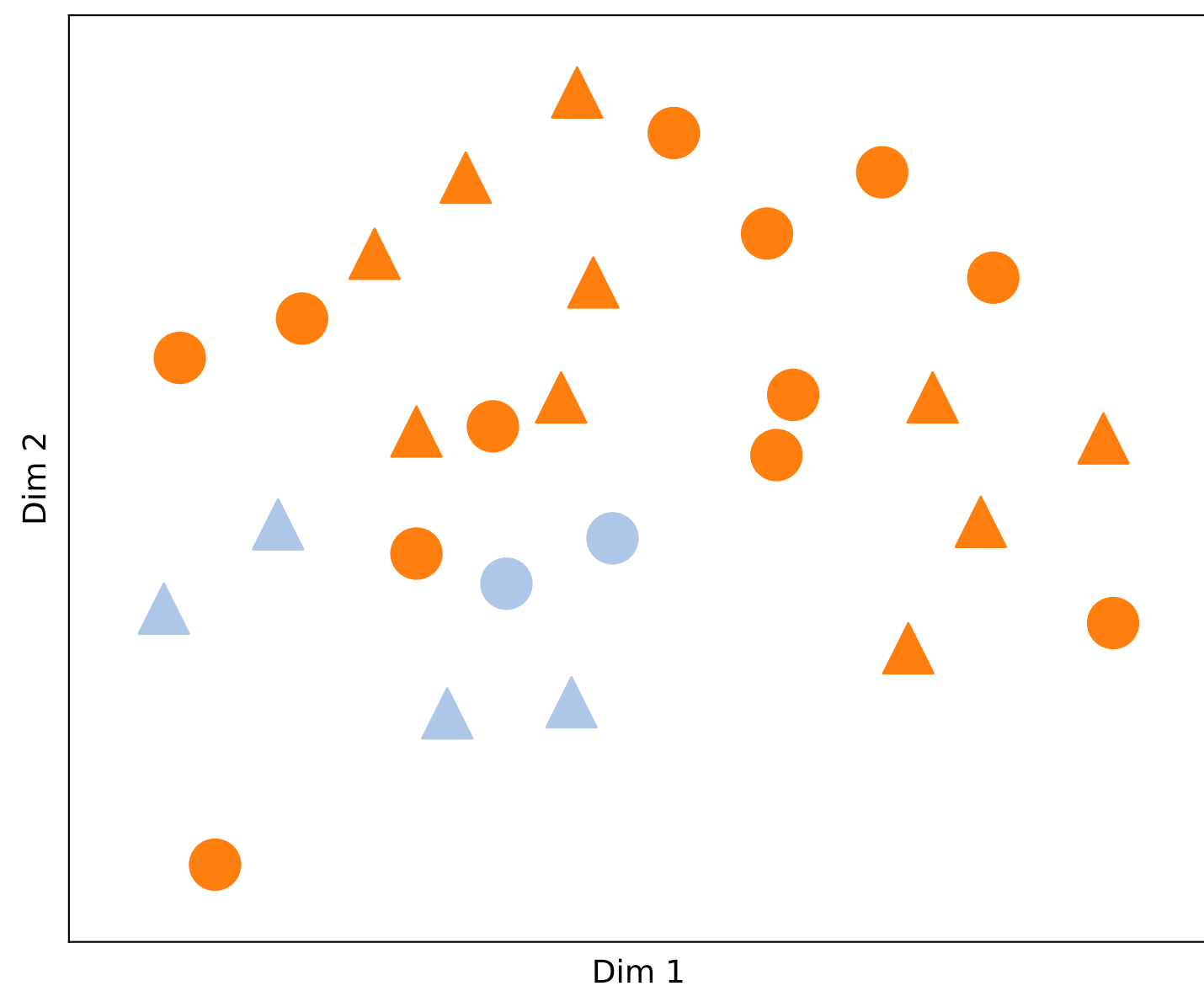
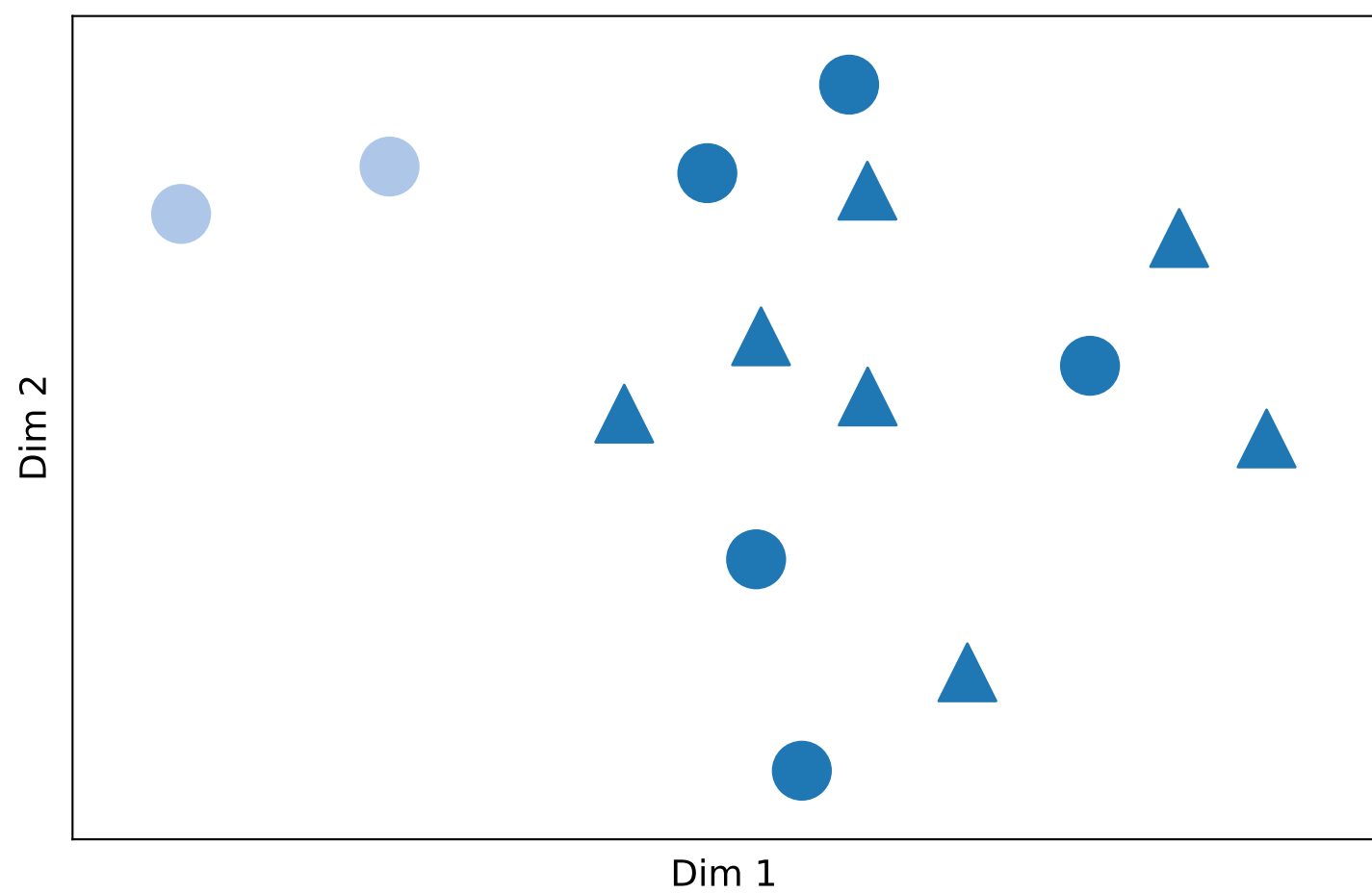
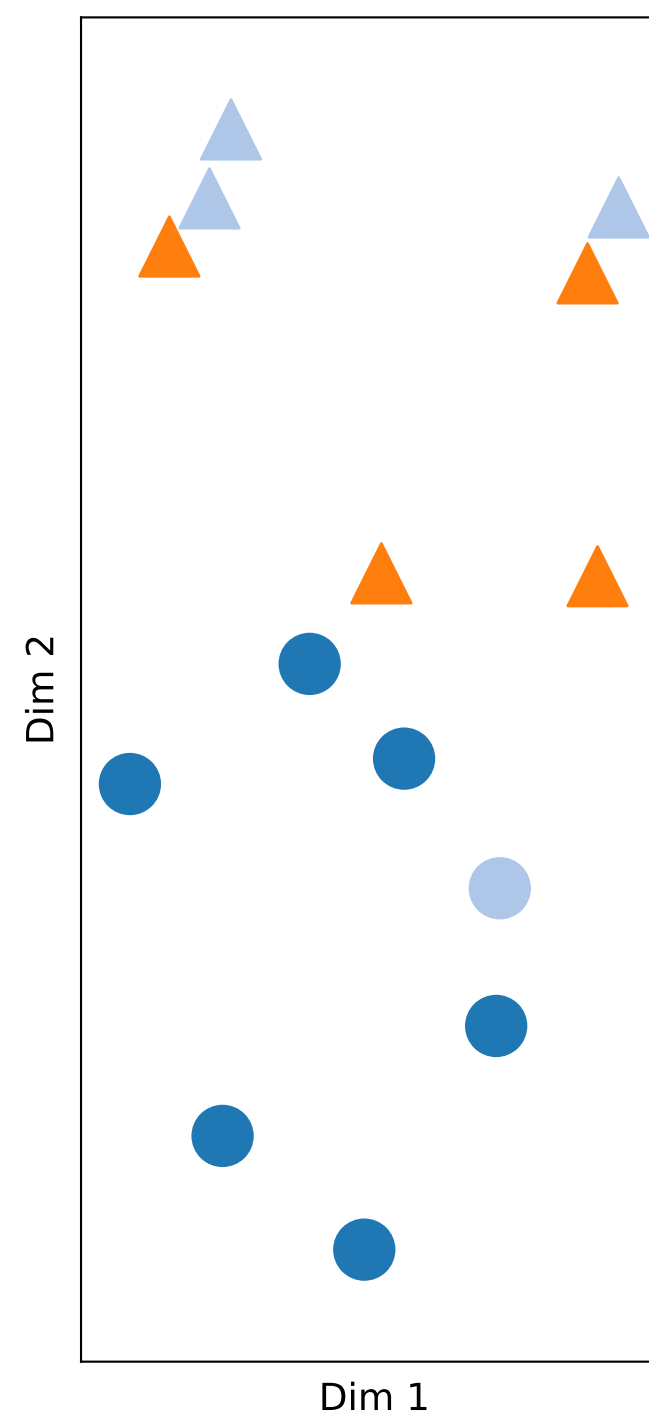
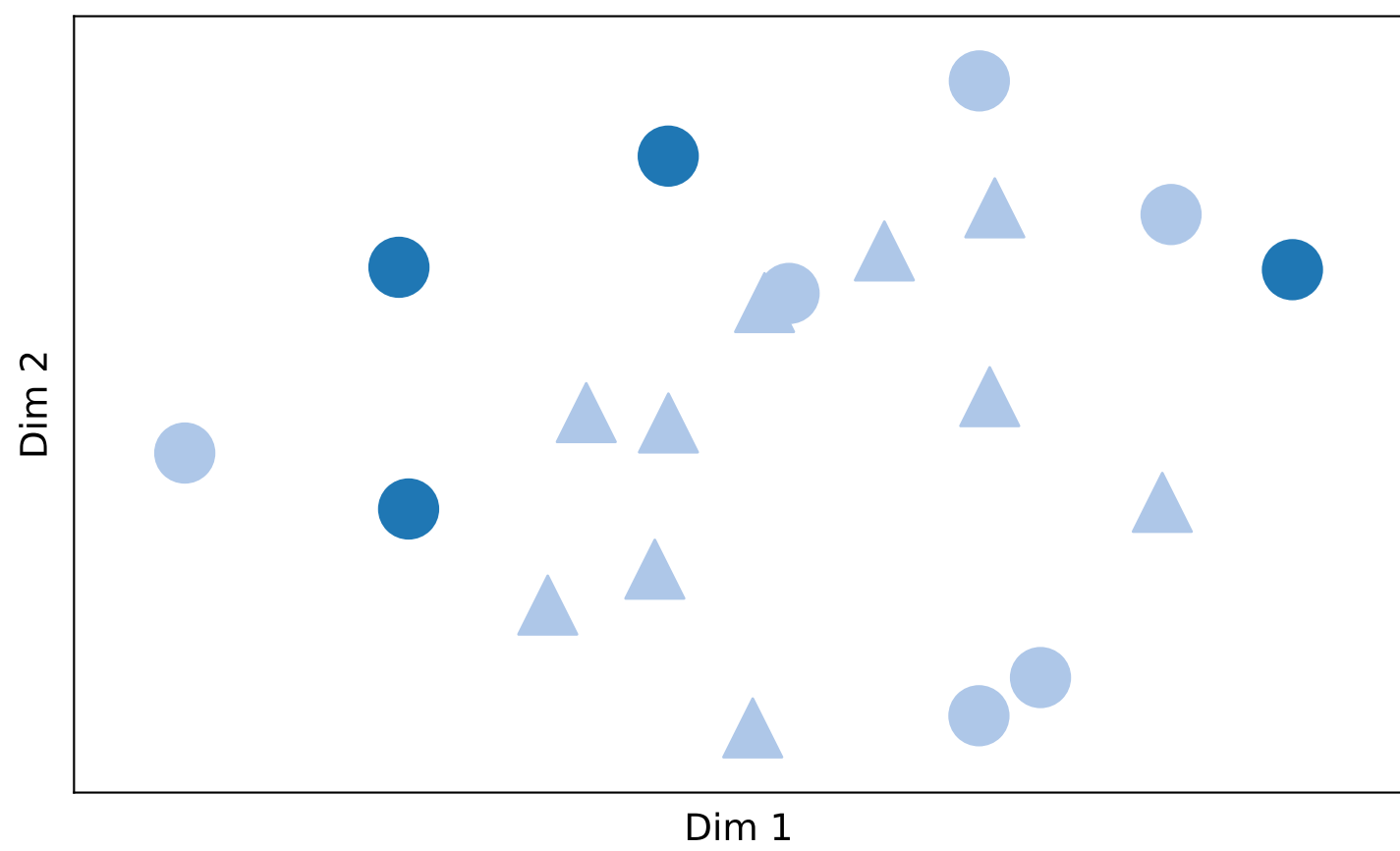
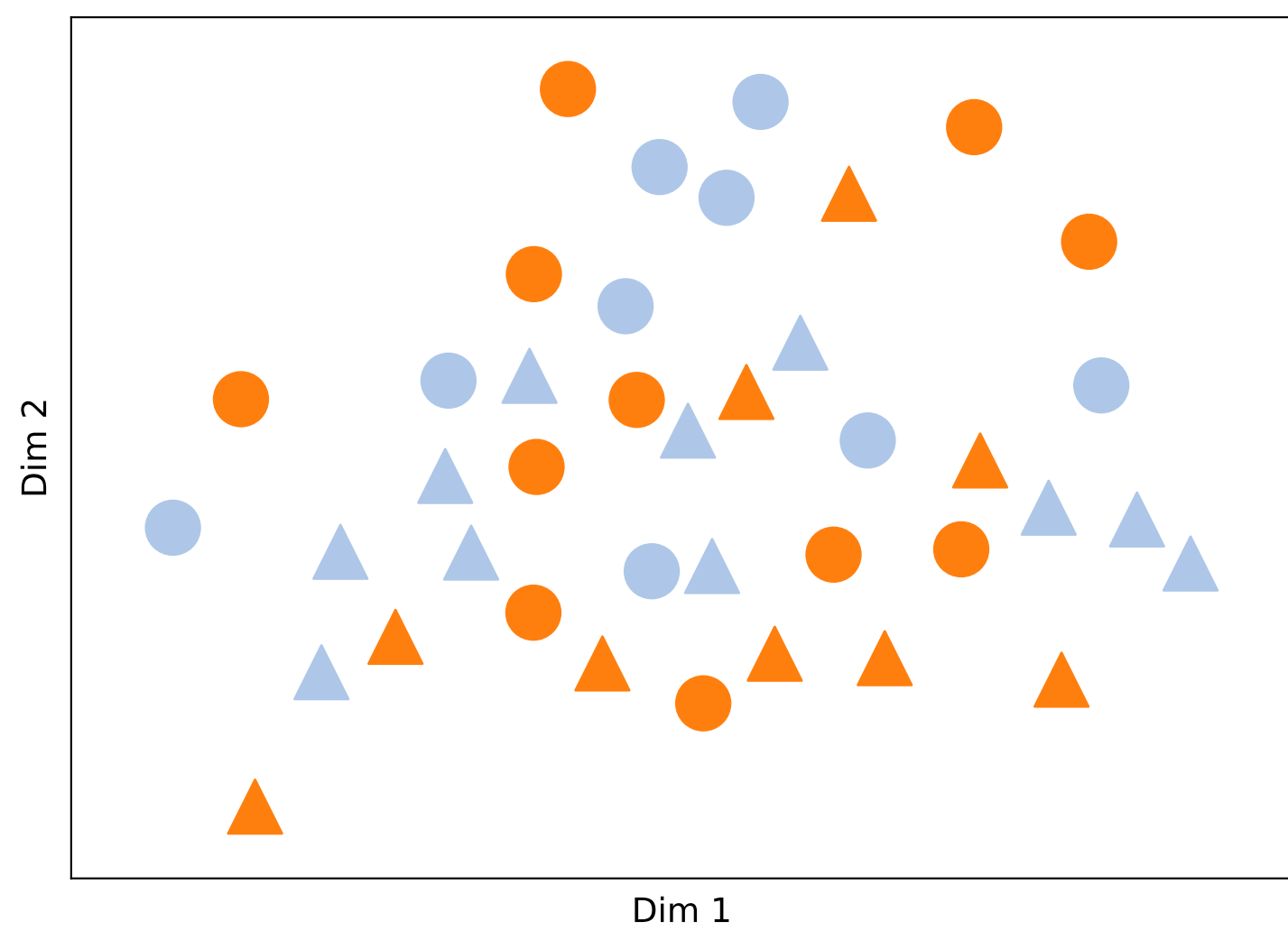
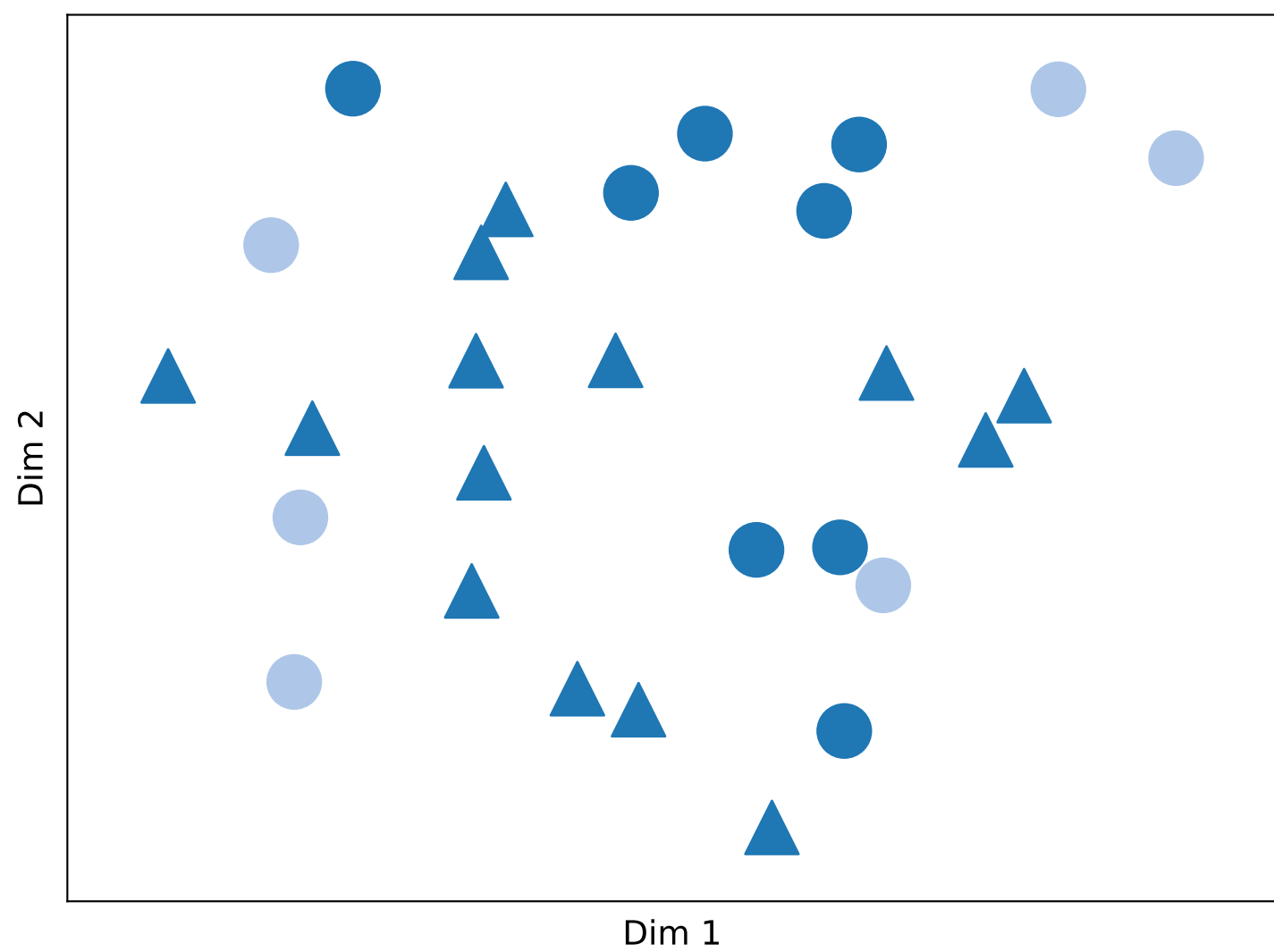


method = umap (0)



method = umap (1)



method = umap (2)

