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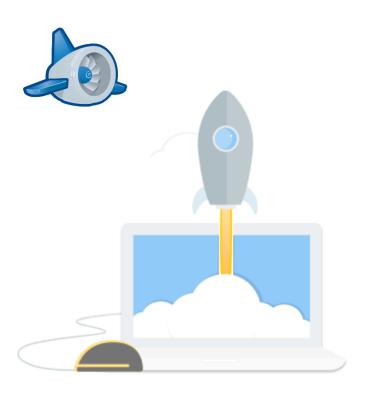


2017 | Cloud Computing – http://www.info.uaic.ro/~adria

### Cuprins

Google App Engine

- -Standard Environment
- -Flexible Environment



#### **Google App Engine**

2017 | Mediul de dezvoltare App Engine ofera

```
Standard Environment
About the Standard Environment
Python 2.7
Java 7
PHP 5.5
Go 1.6
```

```
Flexible Environment
  About the Flexible Environment
  Python 2.7, 3.5
  Java 8
  Node.js
  Go 1.8
  Ruby
  PHP 5.6, 7
  .NFT
  Custom Runtimes
  Known Issues
```

[https://cloud.google.com/appengine/docs/]

#### **Google App Engine**

- Mediul de dezvoltare App Engine ofera:
  - App Engine Standard Environment Sandbox Environment cod + server Web+ language runtime (modificat) a.i. se respecta restrictiile sandbox => aplicatiile ruleaza intr-un mediu securizat, izolat de nivelul hardware, sistemul de operare si localizarea fizica a serverului
    - Aceasta limitare permite distribuirea cererilor web la mai multe servere web (pornirea/oprirea lor) in functie de cresterea/scaderea cererilor
  - App Engine Flexible Environment permite rularea de aplicatii
     App Engine folosind Google Compute Engine
    - "VM hosting environment offers more flexibility and provides more CPU and memory options".
    - Nu mai exista restrictiile din sandbox runtimes
       [https://cloud.google.com/appengine/docs/]

Feature	Flexible environment	Standard environment
Instance startup time	Minutes	Milliseconds
Maximum request timeout	60 minutes	60 seconds
Background threads	Yes	Yes, with restrictions
Background processes	Yes	No
SSH debugging	Yes	No
Scaling	Manual, Automatic	Manual, Basic, Automatic
Writing to local disk	Yes, ephemeral (disk initialized on each VM startup)	No
Modifying the runtime	Yes (through Dockerfile)	No
Automatic in-place security patches	Yes (excludes container image runtime)	Yes
Network access	Yes	Only via App Engine services (includes outbound sockets)
Supports installing third-party binaries	Yes	No
Location	North America or Asia Pacific. The flexible environment is not supported in Europe.	North America, Asia Pacific, or Europe
Pricing	Based on usage of vCPU, memory, and persistent disks	Based on instance hours
	[https://cloud.	.google.com/appengine/docs/the-appengine-environments

#### App Engine Flexible Environment

- Folosind Serviciile Google Compute Engine, App Engine asigura automat:
  - scalarea si load balancing
  - verificarea starii instantelor si co-locarea optima alaturi de alte servicii din proiect
  - se ofera acces de root la instantele Compute Engine VM (accesul ssh este dezactivat in mod implicit)
  - suport pentru update-uri
  - se permite modificarea environment-ului si a sistemului de operare prin utilizarea Dockerfiles
- Sunt suportate nativ: microservices, authorization, SQL and NoSQL databases, traffic splitting, logging, versioning, security scanning, si content delivery networks

#### App Engine Flexible Environment

Runtimes

#### Google-supplied Dockerfile => standard runtime

- ofera suport nativ pentru: Java 8 / Servlet 3.1 / Jetty 9, Python 2.7 and Python 3.5, Node.js, Ruby, PHP, .NET core, and Go
- *Nu exista restrictii* sandbox
- Se pot face interogari privind starea VM, se ofera suport pentru servicii ca: Datastore, Memcache, Task Queues, Logging, Users

#### Docker image sau Dockerfile modificat (open source) => custom runtime

- Se foloseste daca se doreste scrierea de cod in alte limbaje
- Se pot configura componente ca: interpretoare sau servere de aplicatii

#### Performanta

 O gama larga de configuratii ale CPU si memoriei care odata configurate vor fi furnizate de AppEngine in mod automat

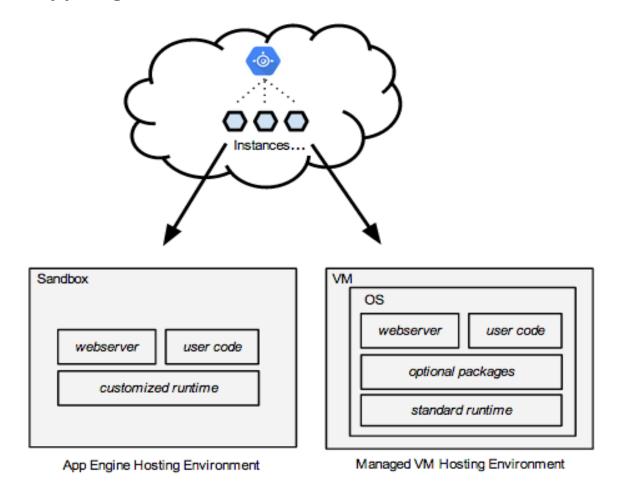
#### - App Engine Flexible Environment or Standard Environment

- Source code that is written in a version of any of the supported programming languages:
  - Python, Java, Node.js, Go, Ruby, PHP, or .NET
- Runs in a Docker container that includes a custom runtime or source code written in other programming languages.
- Depends on other software, including operating system
   packages such as imagemagick, ffmpeg, libgit2, or others
   through apt-get.
- Uses or depends on frameworks that include native code.
- Accesses the resources or services of your Cloud Platform project that reside in the Compute Engine network.

- Source code is written in specific versions of the supported programming languages:
  - Python 2.7
  - Java 7
  - PHP 5.5
  - Go 1.6
- Intended to run for free or at very low cost, where you pay only for what you need and when you need it. For example, your application can scale to 0 instances when there is no traffic.
- Experiences sudden and extreme spikes of traffic which require immediate scaling.

[https://cloud.google.com/appengine/docs/the-appengine-environments]

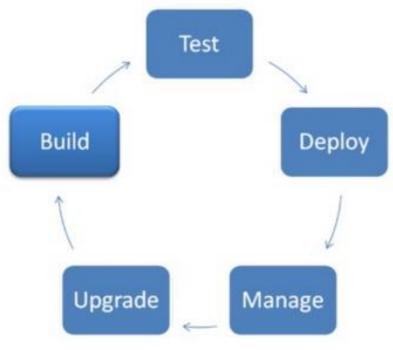
 O aplicatie poate contine module care ruleaza in medii de gazduire diferite e.g se poate folosi pentru frontend sandbox si pentru procesare sa se foloseasca App Engine Flexible Environment

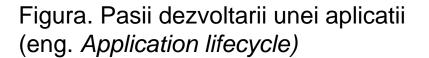


App Engine Flexible Environment
 https://cloud.google.com/appengine/docs/flexible/







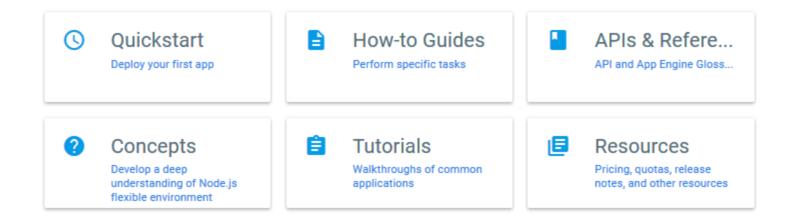




[http://www.slideshare.net/rajdeep/introduction-to-google-app-engine-presentation]

App Engine Flexible Environment - NodeJS
 https://cloud.google.com/appengine/docs/flexible/nodejs/

The App Engine flexible environment is based on Google Compute Engine and automatically scales your app up and down while balancing the load.





oogle Cloud Platfo				
M & Admin	Settings	<b>TOTAL</b>		
projects	Project name   helloworld2017	New Project		
1	Project ID helloworld2017-16	Project name ②  HelloNode		
tas	Project number	Your project ID will be hellonode-163216 @ Edit		
ice accounts	418119710190			
els	Save		CANCEL CI	REATE
Privacy & Security				-

[https://cloud.google.com/appengine/docs/flexible/nodejs/quickstart]



••••

#### **Before**

1. (

App Engine is *regional*, which means the infrastructure that runs your apps is located in a specific region and is managed by Google to be redundantly available across all the zones within that region.

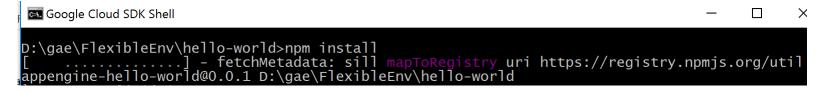
Meeting your latency, availability, or durability requirements are primary factors for selecting the region where your app's are run. You can generally select the region nearest to your app's users but you should consider the location of the other Cloud Platform products and services that are utilized by your app. Using services across multiple locations can affect your app's latency as well as pricing.

App Engine is available in the following regions:

- us-central
- us-east1
- europe-west
- asia-northeast1



- Download -> Google Cloud SDK and then initialize the gcloud tool
- npm install in directorul cu fisierele sursa



npm start



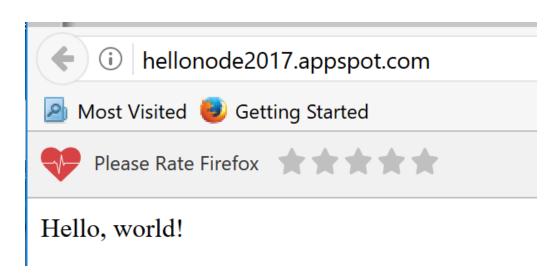
15

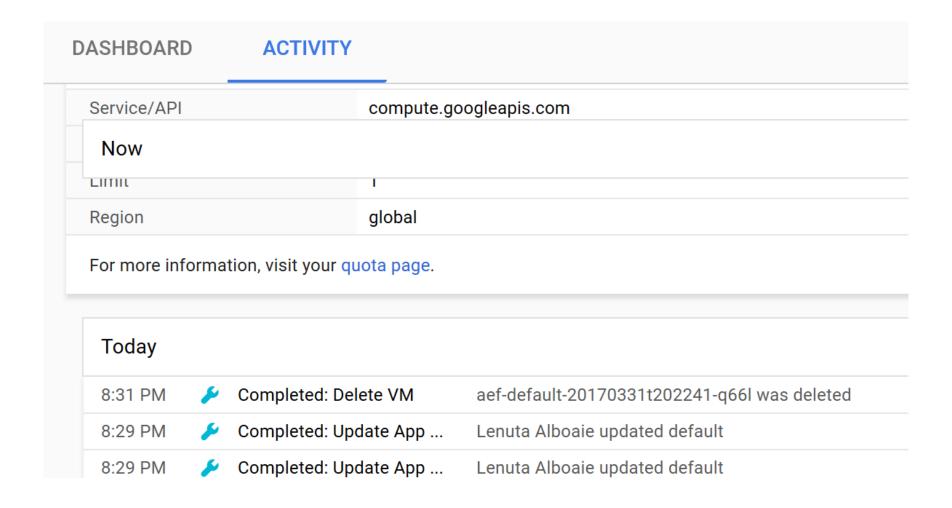
```
D:\gae\FlexibleEnv\hello-world>gcloud init
Welcome! This command will take you through the configuration of gcloud.
Settings from your current configuration [default] are:
[core]
account = lalboaie@gmail.com
disable_usage_reporting = False
project = helloworld2017-163019
Your active configuration is: [default]
Updates are available for some Cloud SDK components. To install them,
please run:
  $ qcloud components update
Pick configuration to use:
[1] Re-initialize this configuration [default] with new settings
 [2] Create a new configuration
Please enter your numeric choice: 1
```

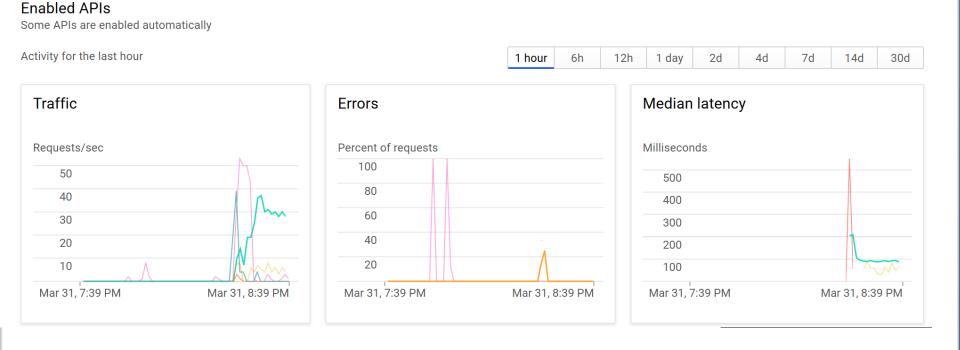
```
(https://cloud.google.com/compute) settings (Y/n)?
Which Google Compute Engine zone would you like to use as project
default?
  you do not specify a zone via a command line flag while working
with Compute Engine resources, the default is assumed.
     asia-east1-b
     asia-east1-a
     asia-east1-c
     asia-northeast1-a
     asia-northeast1-c
     asia-northeast1-b
     europe-west1-b
    europe-west1-c
 9] europe-west1-d
 10] us-central1-b
 [11] us-centra]1-f
 [12] us-central1-a
 [13] us-central1-c
 [14] us-east1-b
 [15] us-east1-c
 [16] us-east1-d
     us-west1-a
     us-west1-b
 [19] Do not set default zone
Please enter numeric choice or text value (must exactly match list
item): 12
                   Google Cloud SDK Shell - gcloud app deploy
                  D:\gae\FlexibleEnv\hello-world>gcloud app deploy
```

```
Google Cloud SDK Shell - gcloud app deploy
D:\gae\FlexibleEnv\hello-world>gcloud app deploy
You are creating an app for project [hellonode2017].
WARNING: Creating an App Engine application for a project is irreversible and the region cannot be changed. More information about regions is at
https://cloud.google.com/appengine/docs/locations.
Please choose the region where you want your App Engine application
 located:
  [1] us-central
                           (supports standard and flexible)
                           (supports standard and flexible)
      us-east1
                           (supports standard and flexible)
      europe-west
      asia-northeast1 (supports standard and flexible)
  51 cancel
  lease enter your numeric choice: 1
Creating App Engine application in project [hellonode2017] and region [us-central]....done.
You are about to deploy the following services:
- hellonode2017/default/20170331t202241 (from [D:\gae\FlexibleEnv\hello-world\app.yaml])
Deploying to URL: [https://hellonode2017.appspot.com]
Do you want to continue (Y/n)? y
If this is your first deployment, this may take a while...|
                                                                                [hani]
```

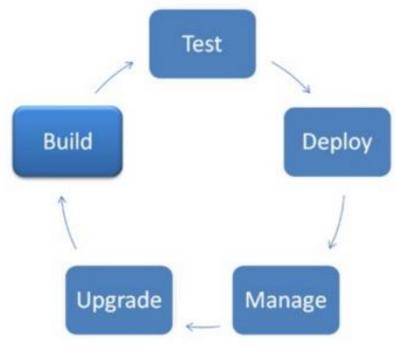
```
Updating service [default]...done.
Deployed service [default] to [https://hellonode2017.appspot.com]
You can stream logs from the command line by running:
    $ gcloud app logs tail -s default
To view your application in the web browser run:
    $ gcloud app browse
D:\gae\FlexibleEnv\hello-world>
```

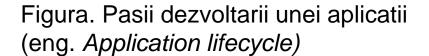














[http://www.slideshare.net/rajdeep/introduction-to-google-app-engine-presentation]

# Google App Engine | Standard Environment



#### Instrumente pentru dezvoltatori

- Java se poate downloda Java SDK in format plugin pentru Eclipse
- Python Pyton SDK sub forma unei aplicatii GUI
  - Ambele SDK-uri sunt disponibile si ca arhive zip
- Fiecare SDK contine un server Web de dezvoltare care permite rularea de aplicatii in mod local, si care simuleaza runtime environment, datastore si serviciile.
- Obs. Se poate utiliza Eclipse pentru dezvoltarea aplicatiilor Python folosind PYDev (extensie Eclipse care include un debugger Python interactiv)

Python 2.7

Java 7

PHP 5.5

Go 1.6

[https://cloud.google.com/appengine/docs]

## Google App Engine | Standard Environment \_



#### Crearea unei aplicatii folosind Python SDK

- Descarcarea unui App Engine SDK in functie de limbajul dorit
- http://code.google.com/appengine/
- Fiecare SDK contine un server web de test
  - Se simuleaza conditiile din GAE (sandbox, serviciile existente)
- Deoarce SDK pentru Python a fost dezvoltat inainte de cel de Java, anumite facilitati se gasesc doar in primul
- http://www.python.org/download/
  - Obs. The Python SDK is not compatible with Python 3
- >> dev\_appserver.py --help



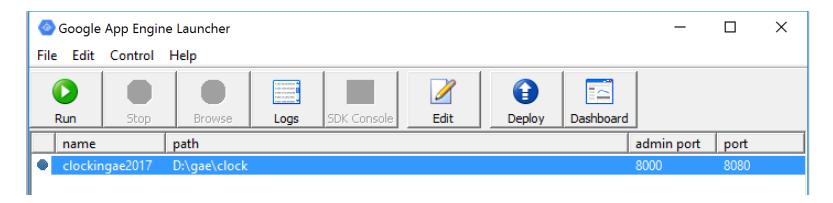
#### Crearea unei aplicatii in Python | Preliminarii

Pentru Windows si MacOS, Python SDK include o aplicatie Google App Engine
 Launcher – permite mangementul proiectelor Python folosind o interfata
 grafica



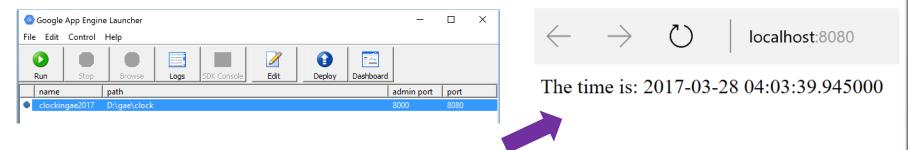


-Run - pornirea serverului Web de dezvoltare





#### Crearea unei aplicatii in Python | Preliminarii



2017-03-28 07:03:39,944 module.py:813| default: "GET / HTTP/1.1"

- Browse vizualizarea rezultatelor aplicatiei
- Logs

  INFO 2017-03-28 07:03:30,030 dispatcher.py:205] Starting module "default" running at: http://localhost:8080
  INFO 2017-03-28 07:03:30,030 admin\_server.py:116] Starting admi

200 46

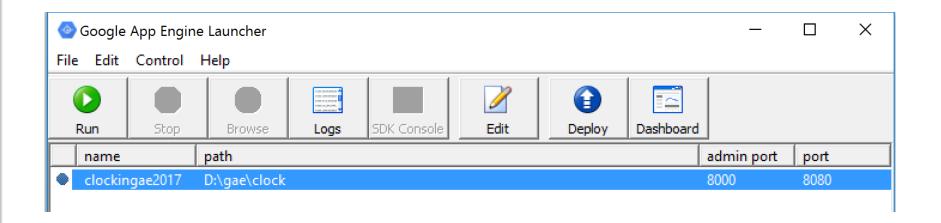
Python)

SDK Console – interfata Web pentru serverul
de dezvoltare (inspectarea aplicatiilor care ruleaza,
instrumente pentru inspectarea datastore-ului,
Consola interactiva pentru executarea de instructiuni





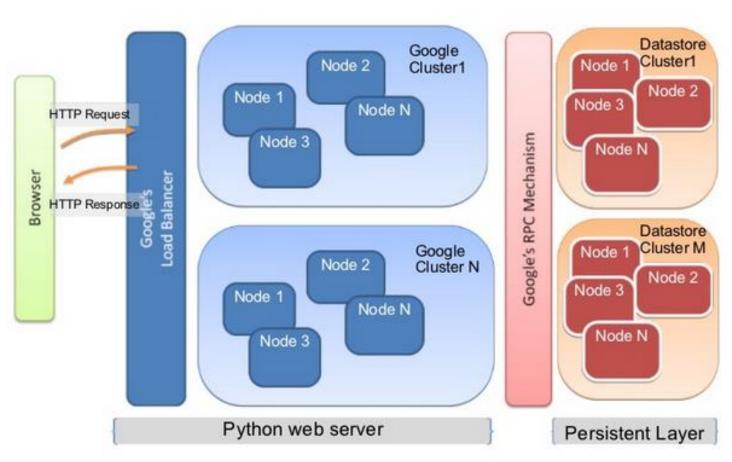
#### Crearea unei aplicatii in Python | Preliminarii



- **Dashboard** deschide o consola de administrare App Engine pentru aplicatia rulata
- Deploy incarcarea proiectului in GAE
  - Trebuie inregistrat un application ID cu AppEngine si modificat fisierul de configurare a aplicatiei



#### App Engine Physical Deployment Diagram



[http://www.slideshare.net/rajdeep/introduction-to-google-app-engine-presentation]



#### Crearea unei aplicatii in Python | Preliminarii

- O aplicatie App Engine raspunde la cereri Web cu ajutorul request handlers
  - Rutine care accepta parametrii de cerere si returneaza raspunsul
  - App Engine hotaraste ce *request handler* sa foloseasca pentru o anumita cerere de la un URL cerut
  - Exista un fisier de configurare care face maparea handler URL
  - Obs. Pentru resursele statice (vezi curs), se poate specifica URL-ul corespunzator pentru aceste fisiere
  - Exista in fisierul de configurare metadate asociate aplicatiei: versiune, ID
  - Atunci cand se face instalarea in App Engine (deploy), fisierele aplicatiei (cod, fisiere de configurare, fisierele statice) au asociate aceste metadate
  - O aplicatie poate avea si fisiere de configurare specifice pentru servicii (indexarea din datastore, task queues, scheduled tasks) – acestea sunt asociate aplicatiei in general, si nu sunt specifice unei versiuni

#### Crearea unei aplicatii in Python

Aplicatia afiseaza timpul curent



+c:\gaepy\clockcgi\*.*			
<b>↓</b> Name	Ext	Size	Dat
<u>1</u> []		<dir></dir>	03/
& favicon	ico	1,150	02/
<b>∂clockcgi</b>	РУ	120	03/
<mark>ो</mark> арр	yaml	192	03/

app.yaml - fisier de configurare Obs. Directorul continind **app.yaml** este directorul root al aplicatiei

```
app.yaml* | main.py |
application: clockingae2017
version: 1
runtime: python
api_version: 1

handlers:
- url: /favicon\.ico
  static_files: favicon.ico
  upload: favicon\.ico
- url: .*
  script: main.py
```

Orice cerere pentru aceasta aplicatie (orice URL care se potriveste expresiei regulate /.\*) va fi tratata de main.py (contine codul pentru request Handler)

#### Crearea unei aplicatii in Python

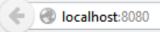
Cream un fisier main.py

```
program.xml | app.yaml | clockcgi.py |
import datetime
print 'Content-Type: text/html'
print ' '
print ' The time is %s' % str(datetime.datetime.now())
```

-Importam modulul *datatime* din bibliotecile Python

>>dev\_appserver.py app.yaml





The time is 2015-03-17 06:12:09.170000

- Comunicarea cu App Engine se face prin protocolul CGI
  - Cand App Engine primeste o cerere pentru aplicatie, App Engine stabileste un runtime environment, cu datele cerute in variabilele de mediu
  - Identifica ce script handler va rula (foloseste fisierul de configurare)
  - Scriptul va genera un raspuns valid, afisand raspunsul

Obs. In exemplul dat "simulam" o implementare a protocolului CGI, rar intalnita

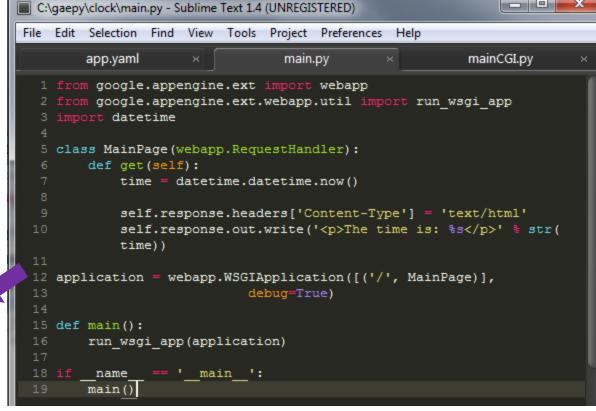
in dezvoltarea de aplicatii

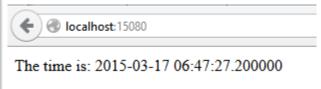
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#### Crearea unei aplicatii in Python

- Framework-uri Python de lucru cu App Engine
  - Django, web2py, and Pylons
  - Implicit webapp/ webapp2

Generand
proiectul folosind
Launcher si
facand modificari
ca in figura, vom obtine
o noua versiune de
main.py

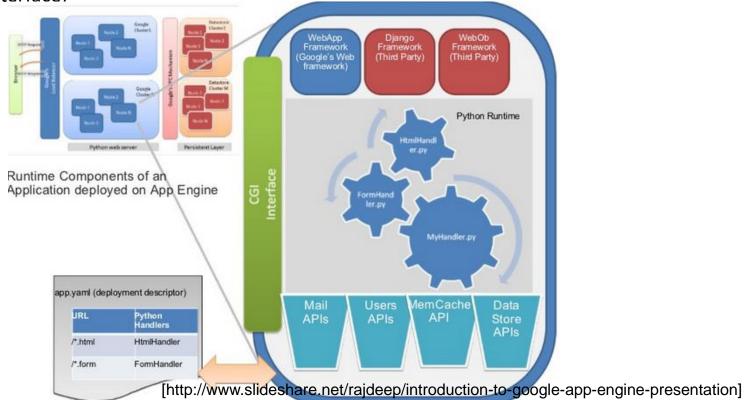




#### Crearea unei aplicatii in Python

- Cereri concurente si WSGI
  - In Python 2.7 apare suportul pentru aplicatii multithreading care pot face managementul cererilor concurente

 => Se face trecerea de la un mediu CGI (Common Gateway Interface) la WSGI (Web Server Gateway Interface)

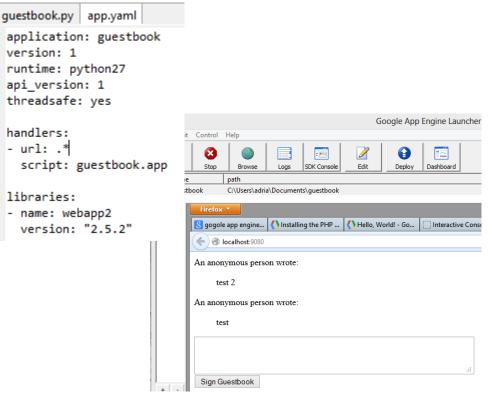




#### Crearea unei aplicatii in Python

In python 2.7 se permite rularea direct a aplicatiei (fara a se mai utiliza adapterul run\_wsgi\_app care ruleaza programul ca un script CGI)

Exemplu de aplicatie folosind webapp2 (vezi arhiva cursului)



```
Programm
File Edit Search View Tools Window
myclock.app | app.yaml | guestbook.py
   import webapp2
   from google.appengine.ext import ndb
   from google.appengine.api import users
   guestbook key = ndb.Key('Guestbook', 'default guestbook')
 □class Greeting(ndb.Model):
     author = ndb.UserProperty()
     content = ndb.TextProperty()
     date = ndb.DateTimeProperty(auto_now_add=True)
class MainPage(webapp2.RequestHandler):
    def get(self):
       self.response.out.write('<html><body>')
       greetings = ndb.gql('SELECT * '
                           'FROM Greeting '
                          'WHERE ANCESTOR IS :1 '
                           'ORDER BY date DESC LIMIT 10'.
                          guestbook key)
       for greeting in greetings:
        if greeting.author:
          self.response.out.write('<b>%s</b> wrote:' % greeting.a
           self.response.out.write('An anonymous person wrote:')
        self.response.out.write('<blockquote>%s</blockquote>' %
                 coi escane/oreetino content))
```



#### Crearea unei aplicatii in Python

 Serverul Web Python si Java ofera o consola Web pentru inspectarea si debugging, in timp ce se face test pe masina locala

http://localhost:8080/\_ah/admin



Development SDK 1.9.18

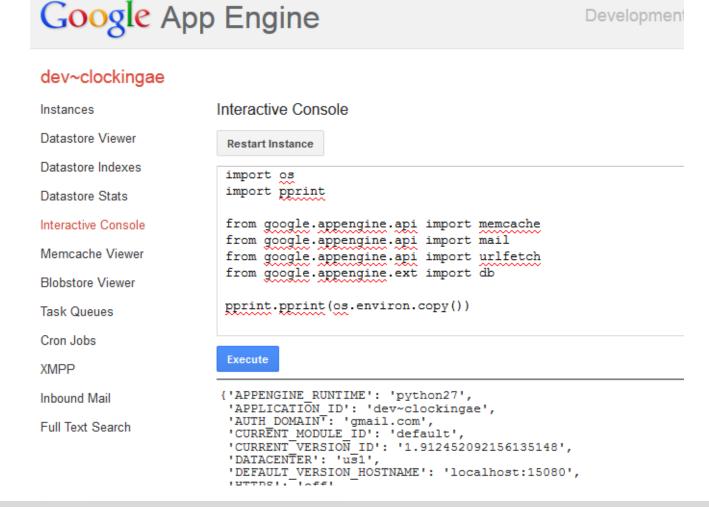
#### dev~clockingae Instances Instances Datastore Viewer Latency (ms) QPS Total Requests Logs Runtime default python Datastore Indexes 500dfccf29b4ceb9ff1d8ee1b57ad368dd1c 0.00 0.0 Datastore Stats Interactive Console Memcache Viewer Blobstore Viewer Task Queues Cron Jobs **XMPP** Inbound Mail Full Text Search



#### Crearea unei aplicatii in Python

- Consola Interactiva permite crearea de cod Python si vizualizarea

rezultatelor





### Crearea unei aplicatii in Python

- Inregistrarea Aplicatiei
  - Crearea unui cont de dezvoltator
  - Cloud Platform Console + Google Cloud SDK

App Engine Administration Console: https://console.cloud.google.com

Application ID – clockingae=> app.yaml

```
- Aplicatia
```

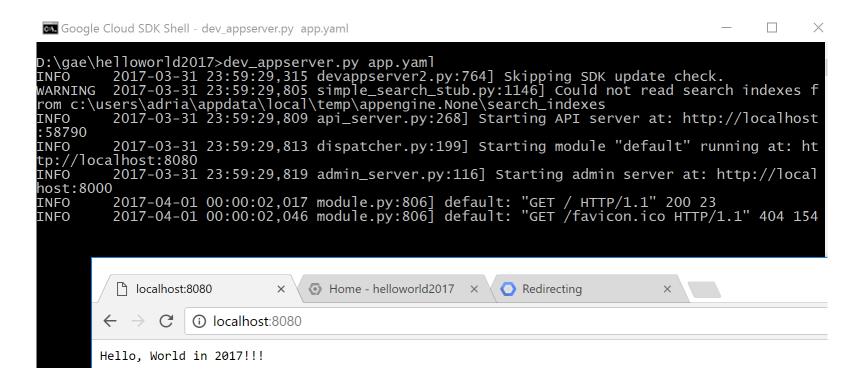
import webapp2



#### Crearea unei aplicatii in Python

Testarea locala a Aplicatiei

dev\_appserver.py app.yaml





### Crearea unei aplicatii in Python

Incarcarea Aplicatiei
 gcloud app deploy sau gcloud init

```
D:\gae\helloworld2017>gcloud app deploy
You are about to deploy the following services:
- hellonode2017/default/20170401t000254 (from [D:\gae\helloworld2017\app.yaml])
     Deploying to URL: [https://hellonode2017.appspot.com]
Do you want to continue (Y/n)? n
ERROR: (gcloud.app.deploy) Aborted by user.
D:\gae\helloworld2017>gcloud init
Welcome! This command will take you through the configuration of gcloud.
Settings from your current configuration [default] are:
[compute]
region = us-central1
zone = us-central1-a
account = lalboaie@gmail.com
disable_usage_reporting = False
project = hellonode2017
Your active configuration is: [default]
Pick configuration to use:
  [1] Re-initialize this configuration [default] with new settings
 [2] Create a new configuration
  ease enter your numeric choice: 1
```



#### Crearea unei aplicatii in Python

Incarcarea Aplicatiei
 gcloud app deploy sau gcloud init

```
D:\gae\helloworld2017>gcloud app deploy
You are about to deploy the following services:
- helloworld2017-163019/default/20170401t000829 (from [D:\gae\helloworld2017\app.yaml])
Deploying to URL: [https://helloworld2017-163019.appspot.com]
Do you want to continue (Y/n)? y
```

```
Beginning deployment of service [default]...
Some files were skipped. Pass `--verbosity=info` to see which ones.
You may also view the gcloud log file, found at
[C:\Users\adria\AppData\Roaming\gcloud\logs\2017.04.01\00.08.27.676000.log].

Uploading 0 files to Google Cloud Storage

File upload done.
```



#### Crearea unei aplicatii in Python

Incarcarea Aplicatiei
 gcloud app deploy sau gcloud init

```
Updating service [default]...done.
Deployed service [default] to [https://helloworld2017-163019.appspot.com]
You can stream logs from the command line by running:
    $ gcloud app logs tail -s default
To view your application in the web browser run:
    $ gcloud app browse
D:\gae\helloworld2017>
```





Hello, World in 2017!!!



#### **Crearea unei aplicatii in Python | Google Louncher**

- Inregistrarea Aplicatiei
  - Crearea unui cont de dezvoltator
  - Cloud Platform Console + Google Cloud SDK
  - App Engine Administration Console: https://console.cloud.google.com

Application ID - clockingae2017 => app.yaml

```
application: clockingae2017
version: 1
runtime: python27
api_version: 1
threadsafe: true
|
handlers:
- url: /favicon\.ico
  static_files: favicon.ico
  upload: favicon\.ico
- url: .*
  script: main.app
```

('/', MainHandler)

], debug=True)



#### **Crearea unei aplicatii in Python | Google Louncher**

- Codul Aplicatiei

```
application: clockingae2017
version: 1
runtime: python27
api_version: 1
threadsafe: true
handlers:
- url: /favicon\.ico
   static_files: favicon.ico
   upload: favicon\.ico
- url: .*
   script: main.app
```

```
import webapp2
import datetime

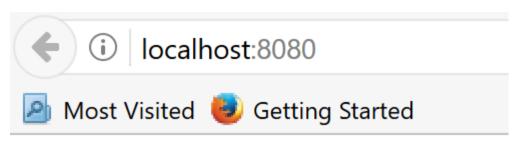
class MainHandler(webapp2.RequestHandler):
    def get(self):
        self.response.headers['Content-Type'] = 'text/plain'
        self.response.write(datetime.datetime.now())
app = webapp2.WSGIApplication([
```



#### **Crearea unei aplicatii in Python | Google Louncher**

- Testarea locala a Aplicatiei





2017-04-01 04:29:02.519000



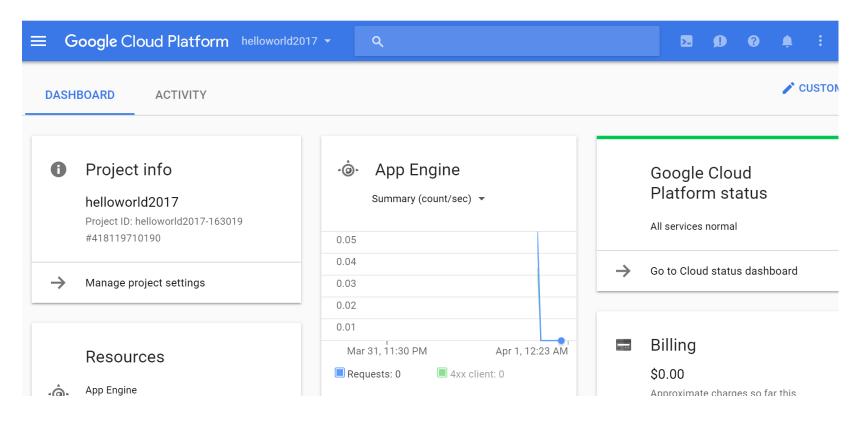
### **Crearea unei aplicatii in Python | Google Louncher**

- Incarcarea Aplicatiei

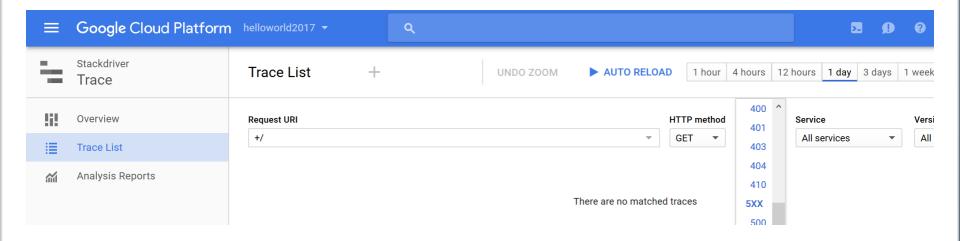
```
2017-04-01 07:24:54 Running command: "['C:\\Python27\\pythonw.exe', '-u', 'C:\\Program
Files (x86)\\Google\\google appengine\\appcfg.py', '--oauth2 credential file=C:\\Users
\\adria/.appcfg oauth2 tokens', 'update', u'D:\\gae\\clockingae2017']"
07:24 AM Application: clockingae2017; version: 1
07:24 AM Host: appengine.google.com
07:24 AM Starting update of app: clockingae2017, version: 1
07:24 AM Getting current resource limits.
07:24 AM Scanning files on local disk.
07:25 AM Cloning 1 static file.
07:25 AM Cloning 4 application files.
07:25 AM Uploading 2 files and blobs.
07:25 AM Uploaded 2 files and blobs.
07:25 AM Compilation starting.
07:25 AM Compilation completed.
07:25 AM Starting deployment.
07:25 AM Checking if deployment succeeded.
07:25 AM Deployment successful.
07:25 AM Checking if updated app version is serving.
07:25 AM Completed update of app: clockingae2017, version: 1
07:25 AM Uploading index definitions.
2017-04-01 07:25:22 (Process exited with code
                                                         clockingae2017.appspot.com
You can close this window now.
                                               🔌 Most Visited 🥑 Getting Started
```

2017-04-01 04:25:47.801630

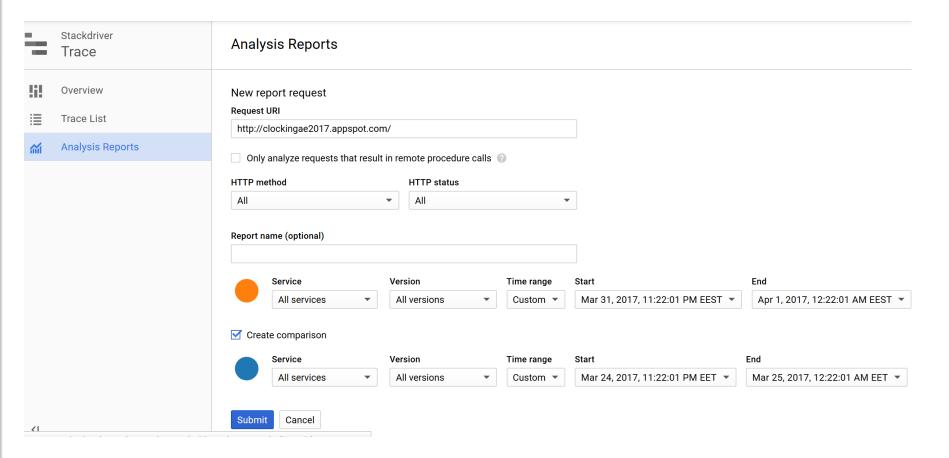
### Consola de administrare | Google Developers Console



### Consola de administrare | Admin Console

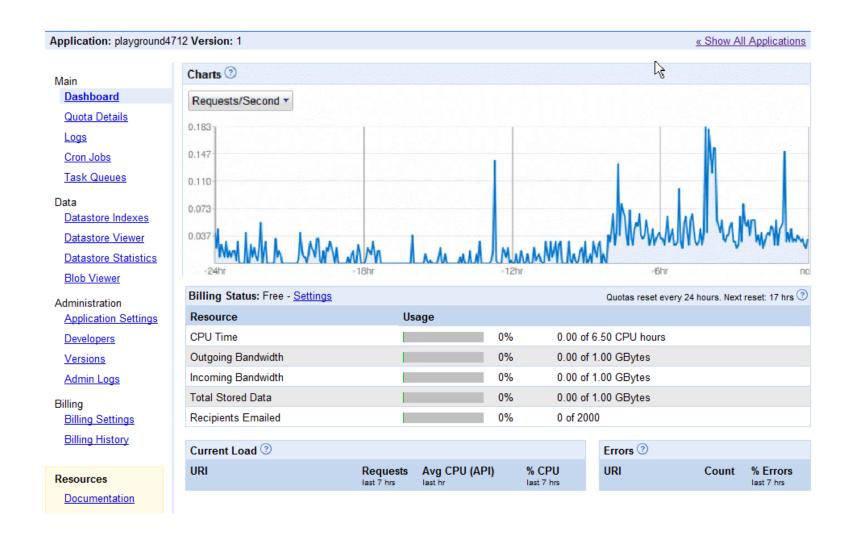


#### Consola de administrare | Admin Console





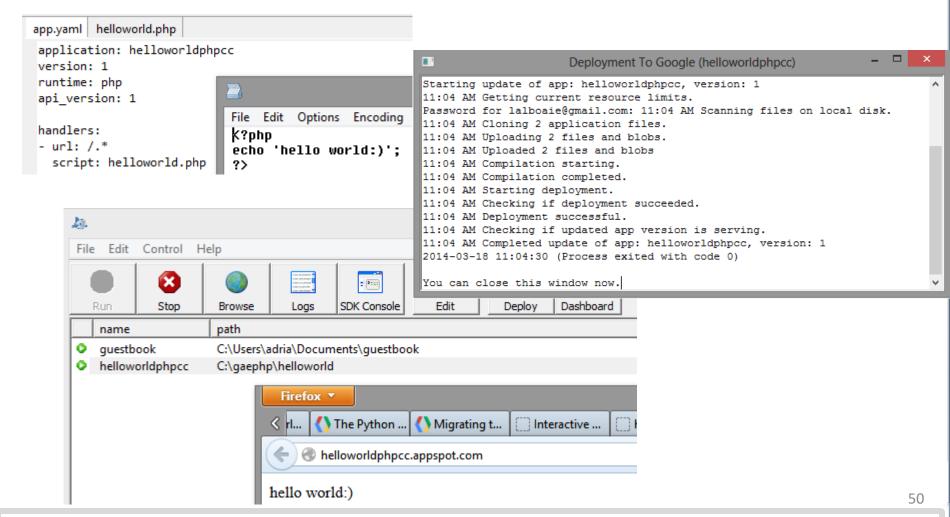
#### Consola de administrare ©





#### Crearea unei aplicatii in Php

http://helloworldphpcc.appspot.com/



# Bibliografie



- https://cloud.google.com/
- https://cloud.google.com/appengine/docs/flexible/nodejs/using-nodejslibraries
- http://www.python.org/download/
- https://www.martinfowler.com/articles/microservices.html
- ... 🙂 😅 😊

### Sumar

Google App Engine

- -Standard Environment
- -Flexible Environment

