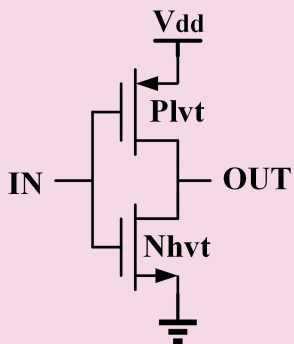
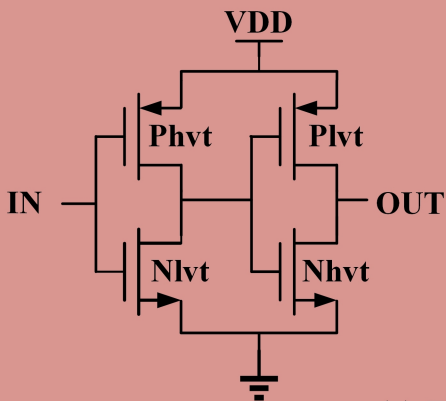


(a) CCLG



(b) INVF



(c) Buffer