

# Test Project

Module B Design

Day 2 A.M.

## *Mobile Applications Development*

Independent Test Project Designer: ITPDs

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## Introduction

X-French Travel plans to develop several apps to help people learn about French tourist attractions, history, and culture and promote the flourishing development of local tourism.

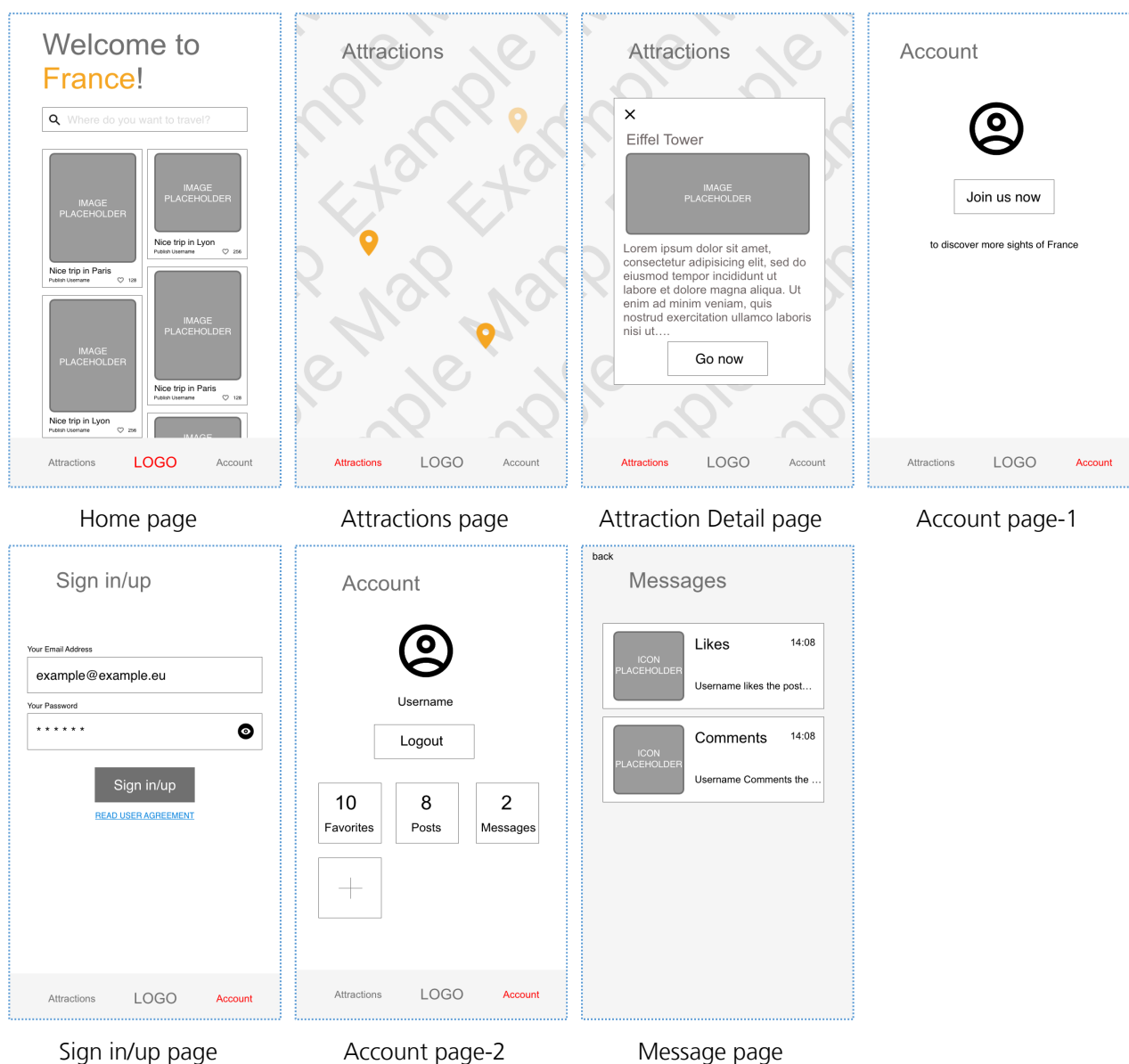
Today, the Product Manager has provided you with two product wireframes. Both wireframes are about the same theme: Welcome to France, an app about travel diaries and tourist attractions. In the morning, it is a phone app, and in the afternoon, it is a tablet app. The wireframe is just a concept sketch, and as a visual designer of the mobile app, your task is to analyze and redesign the wireframe to provide the development engineer with a high-precision standard prototype.

## Description of project and tasks

You can modify the original layout/element and add more reasonable elements and interactions according to your design needs. This design task is divided into two parts according to different target terminal types:

	PART	NAME	COMPETITION TIME	MARKING DEVICES
✓	A.M.	Design (phone)	2.5 hours	Adobe XD (in the preview) 540*960
	P.M.	Design (tablet)	2.5 hours	Adobe XD (in the preview) 1280*900

Below is an overview of the wireframes. Please check the **media-files** for details.



## General Demands

1. You can add more reasonable elements and interactions according to your design;
2. You should add at least one page to enrich the theme of the App. The specific content of the page is up to you, and the entry to the page should be in the Account page-2;
3. Set up Links between all pages;
4. You don't need to use all the data in **media-files**;
5. Every page needs design improvement;
6. You can change the text in the wireframes or **media-files**;
7. You can change the icon inside the wireframe.

## Pages Demands

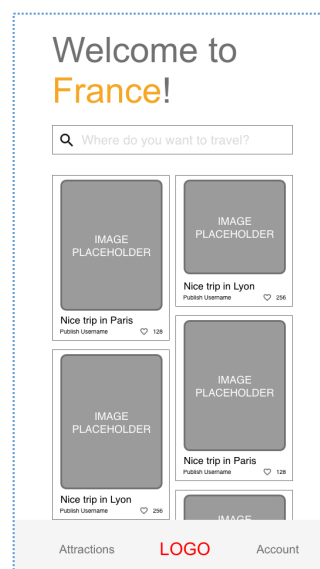
### Home page

#### Elements at least include:

1. "Welcome to France!" text;
2. Search area;
3. List of attractions;
4. Bottom Navigation.

#### Design requirements:

1. The list of attractions must contain at least 3 different items;
2. The heart icon in each list item can be lit up;
3. The bottom navigation for Attractions and Account needs corresponding icon designs;
4. The LOGO in the bottom navigation needs to be replaced with the provided material;
5. Clicking "Attractions" at the bottom navigates to the Attractions page.



Home page

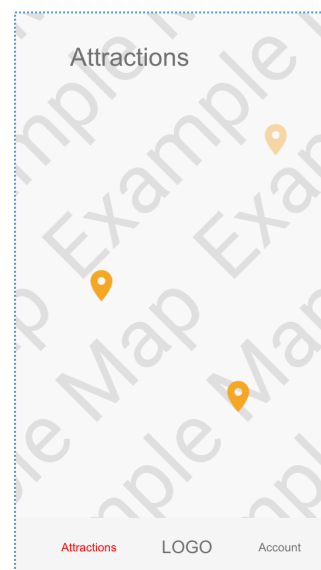
## Attractions page

### Elements at least include:

1. "Attractions" text;
2. Map background;
3. Map marker;
4. Bottom Navigation.

### Design requirements:

1. Click the marker to navigate to the Attraction Detail page;
2. There should be at least three markers.



Attractions page

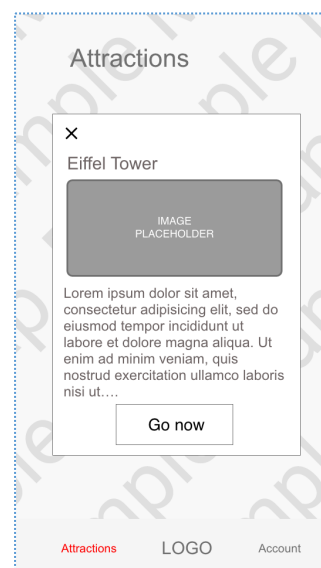
## Attraction Detail page

### Elements at least include:

1. "Eiffel Tower" text;
2. Image;
3. Description;
4. "Go now" button;
5. Close button.

### Design requirements:

1. Click the close button to navigate to the Attractions page.



Attraction Detail page

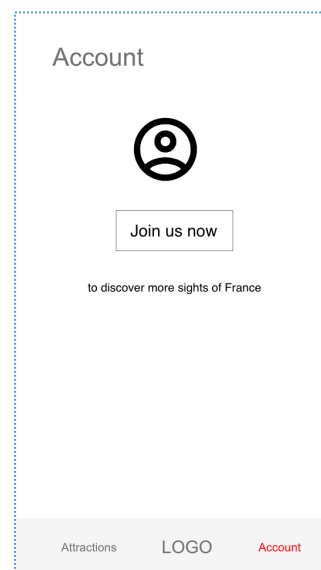
## Account page-1

### Elements at least include:

1. "Account" text;
2. Avatar;
3. "Join us now" button;
4. Text "to discover more sights of France";
5. Bottom navigation.

### Design requirements:

1. Click the "Join us now" button to navigate to the Sign in/up page.



Account page - 1

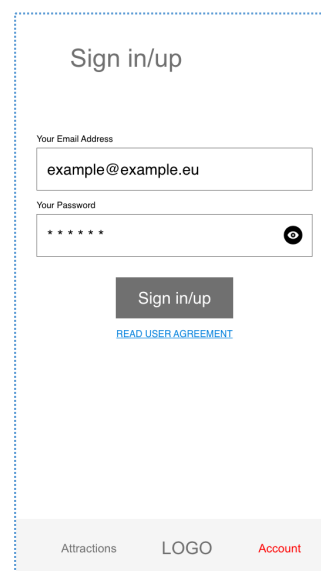
## Sign in/up page

### Elements at least include:

1. "Sign in/up" text ;
2. "Your Email Address" text;
3. "Your Password" text;
4. Email input box;
5. Password input box;
6. Eye-shaped Icon;
7. "Sign in/up" button;
8. "READ USER AGREEMENT" text;
9. Bottom Navigation.

### Design requirements:

1. Click the email input box to clear the text;
2. Click the eye-shaped icon to display the password as "123456" instead of "\*\*\*\*\*";
3. Click the password input box to clear the text;
4. Click the "Sign in/up" button to navigate to Account page-2.



Sign in/up page

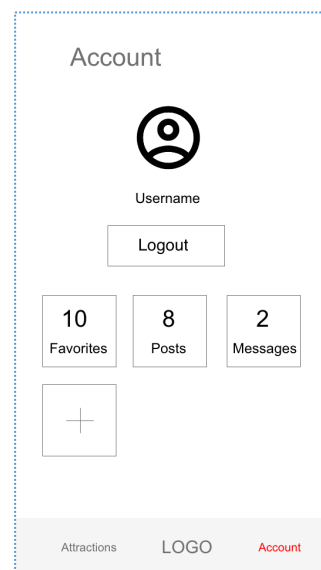
## Account page-2

### Elements at least include:

1. "Account" text;
2. Avatar;
3. "Username" text;
4. "Logout" button;
5. "Favorites" button;
6. "Posts" button;
7. "Messages" button;
8. Bottom Navigation.

### Design requirements:

1. Buttons need design improvement, such as rounded corners, color gradients, etc.;
2. The avatar needs design improvements;
3. Click the "Messages" button to navigate to the Message page;



Account page-2

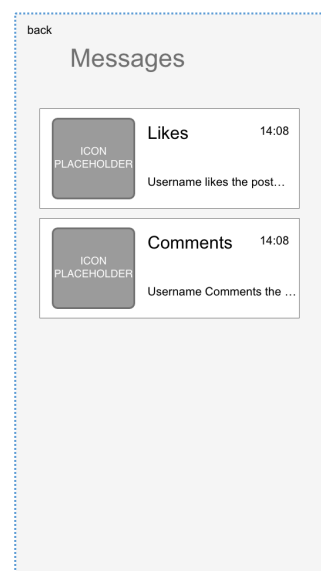
## Message page

### Elements at least include:

1. "back" button;
2. Text "Messages";
3. List of messages, each message item:
  - (a) Icon;
  - (b) Text;
  - (c) Time;
  - (d) User action information "Username likes/comments on..."

### Design requirements:

1. Ensure the list of messages contains at least two messages items;
2. Improve the design of the icons;
3. Improve the design of the "back" button;
4. Click the "back" button to navigate to Account page-2.



Message page

## Instructions to the Competitor

1. You need to save the file as XX\_Module\_B\_AM.xd in the XX\_Module\_B\_AM folder;
2. The whole XX\_Module\_B\_AM folder should be pushed to the provided remote Git repository in time;
3. Note: "XX" refers to your workstation code.