



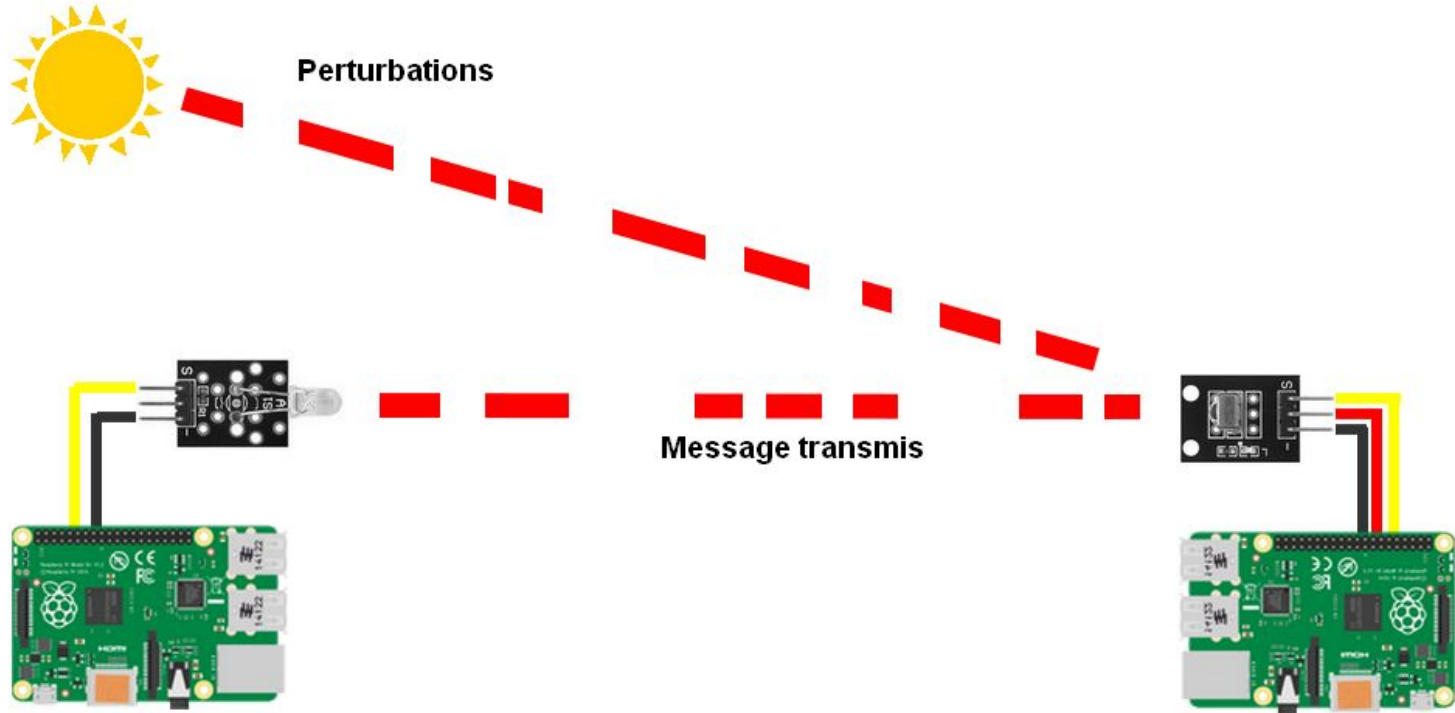
Séance n°5 : Prog réseau



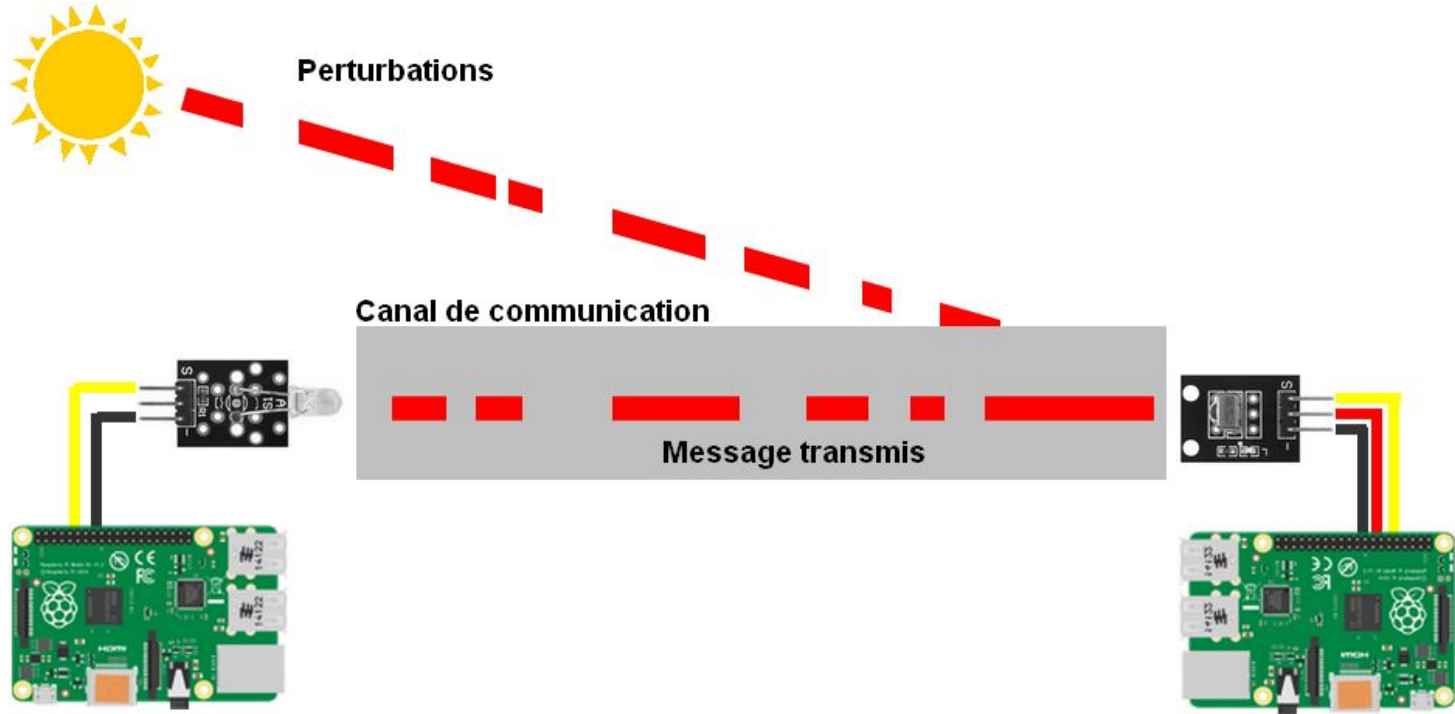
Programme

- Communication infrarouge
- Module suiveur de ligne

Communication infrarouge



Communication infrarouge



La porteuse



Porteuse 38kHz

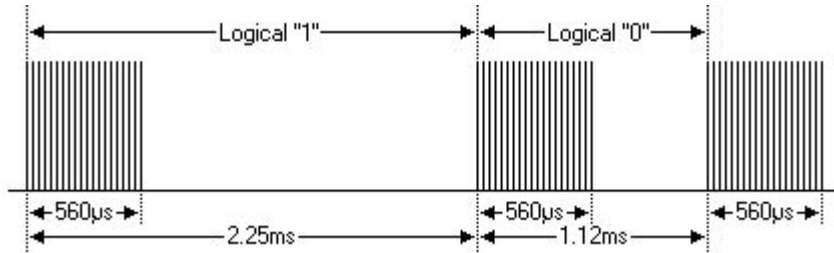
Message



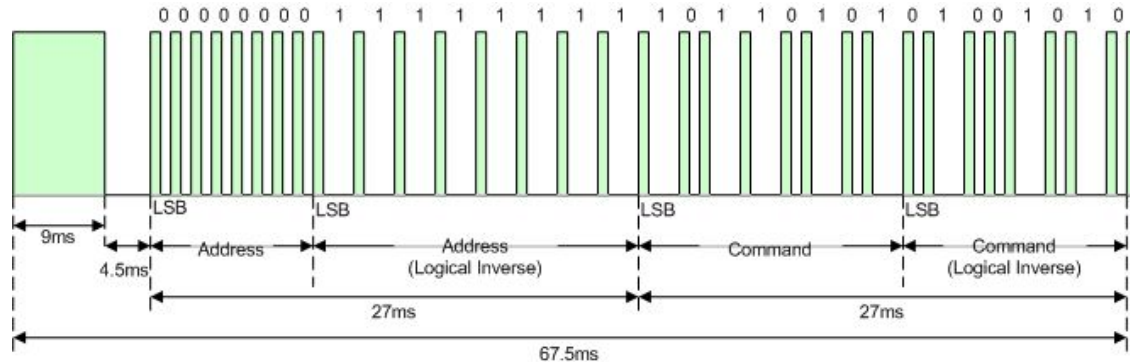
**Porteuse
modulée**



Le protocole NEC



- Pour envoyer un 1 logique, il faut “allumer” la LED infrarouge pendant 562.5μs puis l'éteindre pour une durée de 1687.5μs.
- Pour envoyer un 0 logique, il faut “allumer” la LED infrarouge pendant 562.5μs puis l'éteindre pour une durée de 562.5μs



Implémentation (émission d'un tir)



```
import InfraLib
InfraLib.IRBlast(tankID, "LASER")

def IRBlast(tankID, projectile_type, verbose=False):
    if projectile_type == "LASER":
        projectile_id = 0xF1
    else:
        if verbose:
            print("unknown projectile type")
        return False

    msg = (str(bin(projectile_id))[2:] + str(bin(tankID))[2:])
    if verbose:
        print("send :", msg)
    IR(23, "NEC", dict()).send_code(encodeMsg(msg)+"0")
    # Last bit not receive so we add an artificial one for the actual last bit to be received
    return True
```

Implémentation (réception d'un tir)



```
import InfraLib

# IR Receiver
IR_RECEIVER = 15
GPIO.setup(IR_RECEIVER, GPIO.IN)
GPIO.add_event_detect(IR_RECEIVER, GPIO.FALLING, callback=lambda x: InfraLib.getSignal(IR_RECEIVER, client), bouncetime=100)
```


Module suiveur de ligne



```
pi@raspberrypi:~$  
pi@raspberrypi:~$ sudo python3 adept_trackingmodule/trackingmodule.py  
LF3: 0   LF2: 0   LF1: 0  
  
LF3: 0   LF2: 0   LF1: 0  
LF3: 0   LF2: 0   LF1: 0  
LF3: 0   LF2: 0   LF1: 0  
LF3: 0   LF2: 0   LF1: 0  
LF3: 0   LF2: 0   LF1: 0  
LF3: 0   LF2: 0   LF1: 0
```

Implémentation



```
# Tracking Module
LINE_PIN_MIDDLE = 36
GPIO.setup(LINE_PIN_MIDDLE,GPIO.IN)
GPIO.add_event_detect(LINE_PIN_MIDDLE, GPIO.BOTH, callback=enterFlagArea, bouncetime=100)

def enterFlagArea(channel):
    """
    Send flag zone related data to the server
    """
    if GPIO.input(LINE_PIN_MIDDLE) == GPIO.LOW:
        client.publish("tanks/"+hex(tankID)+"/flag", "ENTER_FLAG_AREA")
    else:
        client.publish("tanks/"+hex(tankID)+"/flag", "EXIT_FLAG_AREA")
```