

Requerimiento Funcional	Nombre de la Clase	Nombre del método
ReqFunc001 RegisterPokedex	Class Pokedex	Public Pokedex(int idPokedex, String region, int pokemonNumber, int gymNumber, String capitalCity)
	Class PokeCollectorController	public boolean registerPokedex(int idPokedex, String region, int pokemonNumber, int gymNumber, String capitalCity)
	Class PokeCollectorManager	RegisterPokedex();
ReqFunc002 RegisterPokemon	Class Pokemon	public Pokemon(String name, int id, String type1, String types2, int health, int attack, int defense, int speed, Date captureDate)
	Class PokeCollectorController	public boolean registerPokemon(String name, int id, String type1, String types2, int health, int attack, int defense, int speed, int day, int month, int year)

	Class PokeCollectorManager	registerPokemon();
ReqFunc003 RegisterMove	Class Move	public Move(int idMove, String name, String type, int basevalue, int maximumvalue, int accuracypercentage)
	Class PokeCollectorController	public boolean registerMove(int idMove, String name, String type, int basevalue, int maximumvalue, int accuracypercentage)
	Class PokeCollectorManager	registerMove();
ReqFunc004 RegisterTeam	Class Team	public Team(int idTeam, String name, Date creationDate)
	Class PokeCollectorController	public boolean registerTeam(int idTeam, String name, int day, int month, int year)
	Class PokeCollectorManager	registerTeam();
ReqFunc005 AddPokemonToPokedex	Class Pokemon	public Pokemon(String name, int id, String type1, String types2, int health, int attack, int defense, int speed, Date captureDate)

	Class Pokedex	Pokedex(int idPokedex, String region, int pokemonNumber, int gymNumber, String capitalCity)) public boolean addPokemonToPokedex(int id, int idPokedex)
	Class PokeCollectorController	public boolean addPokemonToPokedex(int id, int idPokedex)
	Class PokeCollectorManager	System.out.println(pokeController.addPokemonToPokedex());
ReqFunc006 AddPokemonToTeam	Class Pokemon	public Pokemon(String name, int id, String type1, String types2, int health, int attack, int defense, int speed, Date captureDate)
	Class Team	public Team(int idTeam, String name, Date creationDate)
	Class PokeCollectorController	public boolean addPokemonToTeam(int id, int idTeam)
	Class PokeCollectorManager	System.out.println(pokeController.addPokemonstoTeams());
ReqFunc007 AddMoveToPokemon	Class Move	public Move(int idMove, String name, String type, int basevalue, int maximumvalue, int accuracypercentage)
	Class Pokemon	public Pokemon(String name, int id, String type1, String types2, int health, int attack, int defense, int speed, Date captureDate)

	Class PokeCollectorController	public boolean addMovesToPokemons(int id, int idMove)
	Class PokeCollectorManager	System.out.println(pokeCont roller.addMovesToPokemon s());