

SC#24

WIDE SHOT WORMS EYE VIEW UP THE TUNNEL TO GRALMAKOR'S FACE MOSTLY IN SHADOW.

Gralmakor chuckles ominously

GRALMAKOR

HEH...HEH...HEH... You won't escape me that easily little whelps.

SC#25

CLOSE UP WORMS EYE VIEW OF GRALMAKOR'S FACE, SLOWLY LIGHTING UP FROM UNDERNEATH. PAN DOWN TO SHOW A BALL OF FLAME FORMING IN HIS HAND.

SC#26

PROFILE CLOSE UP OF GRALMAKOR (SCREEN RIGHT) HOLDING HIS HAND IN FRAME.

GRALMAKOR

Find them and turn them to ashes.

SC#27

PROFILE CLOSE UP OF THE TRAP DOOR PROPPED OPEN ABOVE THE TUNNEL. GRALMAKOR'S HAND HOLDING THE BALL OF FLAME ENTERS SCREEN RIGHT. HE DROPS THE BALL OF FLAME INTO THE TUNNEL.

SC#28

WORMS EYE VIEW UP THE TUNNEL. THE BALL OF FLAME BOUNCES OFF THE WALLS SPARKING, AND FALLING QUICKLY.

SC#29

HIGH WIDE SHOT CENTERING ON A LONG SHOT OF ELLWYN & DURKIN FLEEING TOWARDS AN OLD WOODEN DOOR. THE BALL OF FLAMES PASSES THROUGH THE FLAME FALLING QUICKLY TO THE FLOOR.

SC#30

FULL SHOT OF ELLWYN & DURKIN AT THE DOOR. ELLWYN IS TUGGING AT ITS HANDLE, & DURKIN IS TUGGING ON HER TO HELP.

ELLWYN

Come on! Open up!

SC#31

FLOOR HEIGHT WIDE SHOT OF ELLWYN & DURKIN AT THE DOOR. THE BALL OF FLAME HITS THE GROUND WITH A LOUD SPARKING CRACKLE.

SC#32

PROFILE CLOSE UP OF ELLWYN. SHE TURNS AROUND FROM THE DOOR, LOOKING BACK OVER HER SHOULDER TOWARDS THE BALL OF FLAMES.

SC#33

LONG SHOT ESTABLISHING THE DISTANCE BETWEEN THE BALL OF FLAMES AND THE KIDS. THE BALL OF FLAMES IS LINGERING, AND GROWING/SPARKING MORE.

SC#34

CLOSE OF UP THE BALL OF FLAMES. SUDDENLY THE FLAMES "POP" & DISPERSE, REVEALING GRALMAKOR'S MINION, WHO UNCURLS, AND LETS OUT A LESS THAN THREATENING GROWL TOWARDS THE KIDS.