

# Alexis Sanchez

alexis-sanchez.com | github.com/AlexisS05  
linkedin.com/in/alexissanchez | 347-592-8197 | alexis.sanchez@mail.citytech.cuny.edu

## EDUCATION

### CUNY CITYTECH

#### BS IN COMPUTER INFO SYSTEMS

Jan 2020 - Present | Brooklyn, NY  
Curriculum: Java, Spring, JSP, ASP.NET, Visual Basic

### CUNY CITYTECH

#### ASSOCIATES IN APPLIED SCIENCE

Sep 2017 - Jan 2020 | Brooklyn, NY  
Curriculum: Python, Java, HTML/CSS, XML, SQL, Android Studio  
Cum. GPA: 3.02 / 4.0  
Major GPA: 3.0 / 4.0

### SCHOOL FOR COOPERATIVE TECHNICAL EDUCATION

Sep 2017 - June 2018 | Manhattan, NY  
Curriculum: A+ Computer Repair:  
• Troubleshooting hardware and software.  
• Setting up new hardware.  
• Documentation.  
• Troubleshoot IOS, Android Devices, Windows, MacOS

### SUNSET PARK HIGH SCHOOL

#### HIGH SCHOOL DIPLOMA

Sep 2013 - June 2017 | Brooklyn, NY

## SKILLS

### TECHNICAL SKILLS

Proficient with:

JavaScript (ES6) • Python • Java  
React • HTML5 • CSS3 • SCSS • MySQL  
• MVC Paradigm • Git

Familiar with:

TypeScript • NodeJS • MongoDB • ExpressJS

### SOFT SKILLS

Outstanding:

Bilingual Communicator (English, Spanish)  
• Troubleshooting • SelfMotivation  
Problem Solving • Adaptability •  
Debugging • Documentation • Time  
Management

## TECHICAL PROJECTS

### POKEMON SEARCH ENGINE | [POKEDEX.NETLIFY.APP](#) | [GITHUB LINK](#)

2023 | New York City, NY

- Built VanillaJS application based on the franchise called Pokemon to search any Pokemon the user wants.
- If query is not found in the API. It will return a message the query is not found.
- This application is built in MVC paradigm, classes (OOP), utilizing state, public Restful API called PokeAPI for the source. HTML, CSS, SCSS, JavaScript, and ParcelJS.

### WWE CLONE | [WWE-CLONE.NETLIFY.APP](#) | [GITHUB LINK](#)

2022 | New York City, NY

- Built VanillaJS clone of the official site of WWE. Utilizing HTML/CSS, and Responsive Web Design
- Implemented a new solution/idea for the carousel without affecting mobile and tablet users.

### GENSHIN COUNTDOWN | [GENSHIN-COUNTDOWN.NETLIFY.APP](#) |

[GITHUB LINK](#)

2022 | New York City, NY

- Built a small VanillaJS application where it displays a countdown for when the current version ends for the game called Genshin Impact.
- Implemented two timers. The initial countdown and maintenance countdown. The maintenance will begin automatically once the initial one ends.
- Implemented a side randomizer minigame where you can click a button and will return a randomized character from the game.

## WORK EXPERIENCE

### CASHIER

Jan 2015 – June 2017 | Brooklyn, NY

Communicate with customers, take orders, and organized incoming products.

## AWARDS

2018 2<sup>nd</sup> Place Information Technology NYC SKILLS USA