History Class

PushHistory(Entry* entry)

Pushes entries to a stack to store the entry history of a particular cell

C++
void History::PushHistory(Entry* entry)

Parameters
Entry* entry: pointer to Entry object
Pointer to Entry object for which the program will store entry history

Returns
void: does not return a value

Exceptions
None

TopOfStack( )

C++
Entry* History::TopOfStack( )

Parameters
None

Returns
topEntry: pointer to Entry object
Pointer to the object at the top of the history stack

Exceptions
None

PopHistory( )

Pops an object off the top of the history stack

C++
Entry* History::PopHistory( )

Parameters
None

Returns
topEntry: pointer to Entry object
Pointer to the object at the top of the history stack

Exceptions
None

IsHistoryEmpty( )

C++
bool History::IsHistoryEmpty()

Parameters
None

Returns
history.empty(): boolean value
Boolean value using the stack's built-in .empty() function that is true if the stack is empty and false if not

Exceptions
None