



Performance

Values are estimated and may vary. The [performance score is calculated](#) directly from these metrics. [See calculator.](#)

- ▲ 0–49
- 50–89
- 90–100

METRICS

Expand view

■ First Contentful Paint
1.2 s

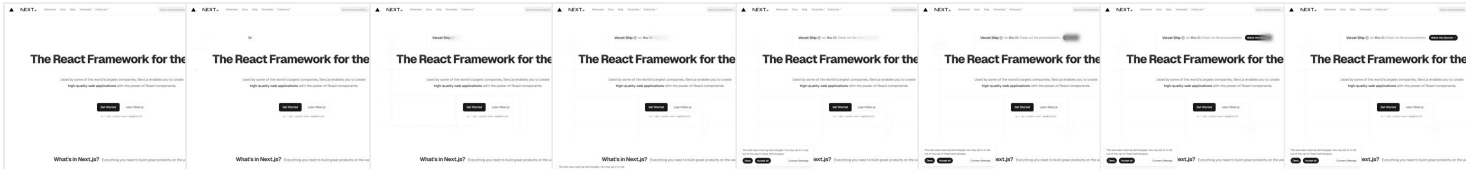
▲ Total Blocking Time
830 ms

▲ Speed Index
2.3 s

▲ Largest Contentful Paint
3.6 s

● Cumulative Layout Shift
0

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DIAGNOSTICS

▲ Minimize main-thread work — 7.4 s

▲ Largest Contentful Paint element — 3,610 ms

▲ Reduce JavaScript execution time — 1.8 s

▲ Avoid an excessive DOM size — 2,264 elements

▲ Defer offscreen images — Potential savings of 23 KiB

| | | |
|---|--|---|
| ■ | Serve static assets with an efficient cache policy — 3 resources found | ▼ |
| ■ | Eliminate render-blocking resources — Potential savings of 0 ms | ▼ |
| ■ | Properly size images — Potential savings of 253 KiB | ▼ |
| ■ | Avoid serving legacy JavaScript to modern browsers | ▼ |
| ○ | Avoid long main-thread tasks — 16 long tasks found | ▼ |
| ○ | Avoid non-composited animations — 14 animated elements found | ▼ |
| ○ | Initial server response time was short — Root document took 20 ms | ▼ |
| ○ | Avoids enormous network payloads — Total size was 1,300 KiB | ▼ |
| ○ | Avoid chaining critical requests — 10 chains found | ▼ |
| ○ | Minimize third-party usage — Third-party code blocked the main thread for 0 ms | ▼ |

More information about the performance of your application. These numbers don't [directly affect](#) the Performance score.

PASSED AUDITS (23)

Show

| | | |
|---|---|--|
| <div>Captured at Jul 2, 2024, 1:11 PM</div> <div>GMT+2</div> <div>Initial page load</div> | <div>Emulated Desktop with Lighthouse</div> <div>12.1.0</div> <div>Slow 4G throttling</div> | <div>Single page session</div> <div>Using HeadlessChromium</div> <div>126.0.6478.127 with node</div> |
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