91

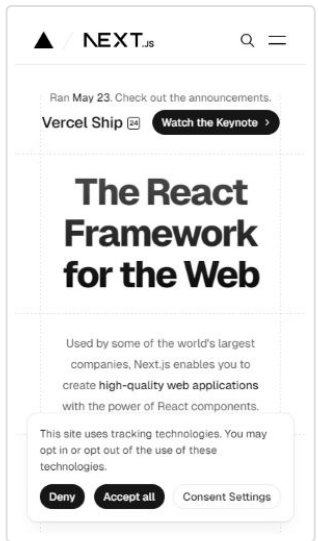## Performance

Values are estimated and may vary. The performance score is calculated directly from these metrics. See calculator.

▲ 0–49　　■ 50–89　　● 90–100

METRICS

Expand view

● First Contentful Paint

1.4 s

■ Largest Contentful Paint

3.0 s

● Total Blocking Time

190 ms

● Cumulative Layout Shift

0

● Speed Index

1.9 s

View Treemap
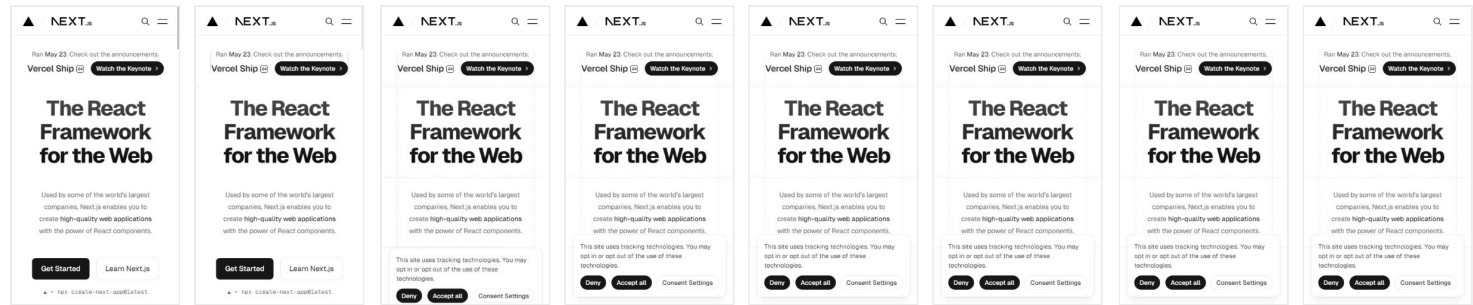
Show audits relevant to: All　FCP　LCP　TBT　CLS

DIAGNOSTICS

▲ Largest Contentful Paint element　— 3,020 ms　⌄

▲ Minimize main-thread work　— 2.7 s　⌄

▲ Defer offscreen images　— Potential savings of 34 KiB　⌄

■ Serve static assets with an efficient cache policy　— 3 resources found　⌄

■ Eliminate render-blocking resources — Potential savings of 10 ms ⌄

■ Properly size images — Potential savings of 15 KiB ⌄

■ Avoid serving legacy JavaScript to modern browsers ⌄

■ Avoid an excessive DOM size — 2,264 elements ⌄

○ JavaScript execution time — 1.1 s ⌄

○ Avoid long main-thread tasks — 7 long tasks found ⌄

○ Avoid non-composited animations — 8 animated elements found ⌄

○ Initial server response time was short — Root document took 20 ms ⌄

○ Avoids enormous network payloads — Total size was 900 KiB ⌄

○ Avoid chaining critical requests — 10 chains found ⌄

○ Minimize third-party usage — Third-party code blocked the main thread for 0 ms ⌄

More information about the performance of your application. These numbers don't [directly affect](#) the Performance score.

PASSED AUDITS (23)   Show

📅 Captured at Jul 2, 2024, 11:27 AM   💻 Emulated Moto G Power with   👥 Single page session
GMT+2   Lighthouse 12.1.0
⏱ Initial page load   📶 Slow 4G throttling   🛡 Using HeadlessChromium
                                                                                       126.0.6478.127 with node

Generated by **Lighthouse** 12.1.0 | [File an issue](#)