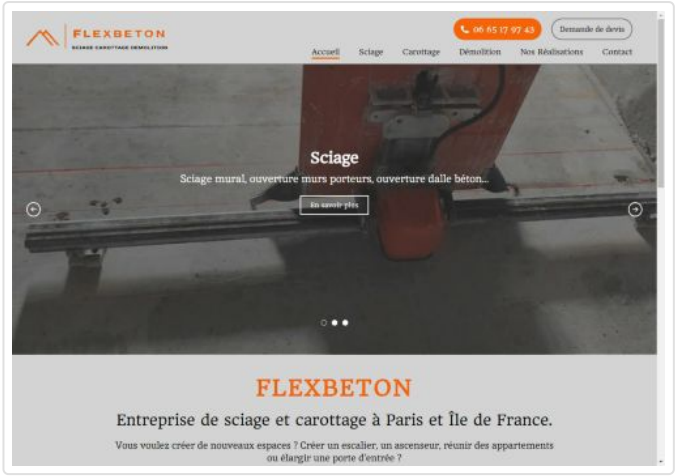




Performance

Values are estimated and may vary. The [performance score is calculated](#) directly from these metrics. [See calculator.](#)

▲ 0–49 ■ 50–89 ● 90–100



METRICS

Expand view

■ First Contentful Paint
1.5 s

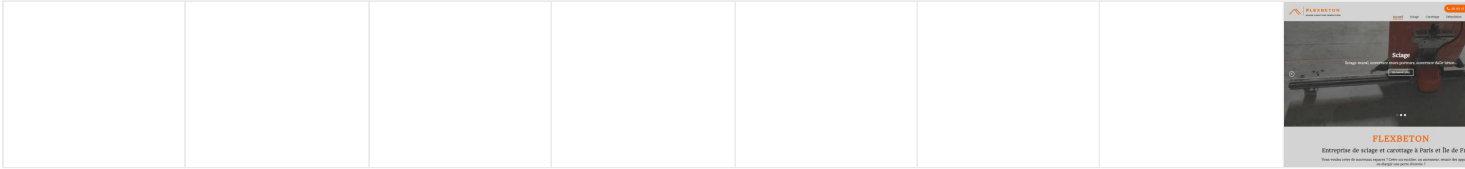
● Total Blocking Time
20 ms

▲ Speed Index
4.8 s

[View Treemap](#)

▲ Largest Contentful Paint
3.8 s

● Cumulative Layout Shift
0.018



Show audits relevant to: [All](#) [FCP](#) [LCP](#) [TBT](#) [CLS](#)

DIAGNOSTICS

- ▲ Largest Contentful Paint element — 3,820 ms ▼
- ▲ Enable text compression — Potential savings of 154 KiB ▼
- ▲ Eliminate render-blocking resources — Potential savings of 760 ms ▼
- ▲ Largest Contentful Paint image was lazily loaded ▼
- ▲ Serve images in next-gen formats — Potential savings of 664 KiB ▼

Warnings: Unable to decode ...home/demolition.jpg

- ▲ Reduce unused JavaScript — Potential savings of 81 KiB
- ▲ Reduce unused CSS — Potential savings of 17 KiB
- Image elements do not have explicit width and height
- Serve static assets with an efficient cache policy — 8 resources found
- Properly size images — Potential savings of 673 KiB
- JavaScript execution time — 0.1 s
- Avoid large layout shifts — 1 layout shift found
- Initial server response time was short — Root document took 10 ms
- Avoids enormous network payloads — Total size was 2,606 KiB
- Avoids an excessive DOM size — 159 elements
- Avoid chaining critical requests — 4 chains found
- Minimizes main-thread work — 0.7 s
- Minimize third-party usage — Third-party code blocked the main thread for 0 ms
- Avoid long main-thread tasks — 3 long tasks found

More information about the performance of your application. These numbers don't [directly affect](#) the Performance score.

PASSED AUDITS (19)

Show

Captured at Jul 5, 2024, 10:47 AM

GMT+2

Initial page load

Emulated Desktop with Lighthouse

12.1.0

Slow 4G throttling

Single page session

Using HeadlessChromium

126.0.6478.127 with node

Generated by **Lighthouse** 12.1.0 | [File an issue](#)