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# Wire.available()

## Description

Returns the number of bytes available for retrieval with `read()` ([//www.arduino.cc/en/Reference/WireRead](http://www.arduino.cc/en/Reference/WireRead)). This should be called on a master device after a call to `requestFrom()` ([//www.arduino.cc/en/Reference/WireRequestFrom](http://www.arduino.cc/en/Reference/WireRequestFrom)) or on a slave inside the `onReceive()` ([//www.arduino.cc/en/Reference/WireOnReceive](http://www.arduino.cc/en/Reference/WireOnReceive)) handler.

`available()` inherits from the `Stream` ([//www.arduino.cc/en/Reference/Stream](http://www.arduino.cc/en/Reference/Stream)) utility class.

## Parameters

None

## Returns

The number of bytes available for reading.

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See Also

- `Wire.read()` ([//www.arduino.cc/en/Reference/WireRead](http://www.arduino.cc/en/Reference/WireRead))
  - `Stream.available` ([//www.arduino.cc/en/Reference/StreamAvailable](http://www.arduino.cc/en/Reference/StreamAvailable))()
- [Reference Home \(//www.arduino.cc/en/Reference/HomePage\)](#)

*Corrections, suggestions, and new documentation should be posted to the Forum (<http://arduino.cc/forum/index.php/board,23.0.html>).*

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