



# UNIVERSIDAD DE GRANADA

SIMULACIÓN DE SISTEMAS

---

## Práctica 2

---

Alejandro Manzanares Lemus

`alexmnzlbs@correo.ugr.es`

6 de noviembre de 2020

# Índice general

<b>1. Quiosco</b>	<b>2</b>
1.1. a . . . . .	3
1.2. b . . . . .	4
1.3. c . . . . .	5
1.4. d . . . . .	6
<b>2. Generadores Congruenciales Lineales</b>	<b>22</b>

# Apartado 1:

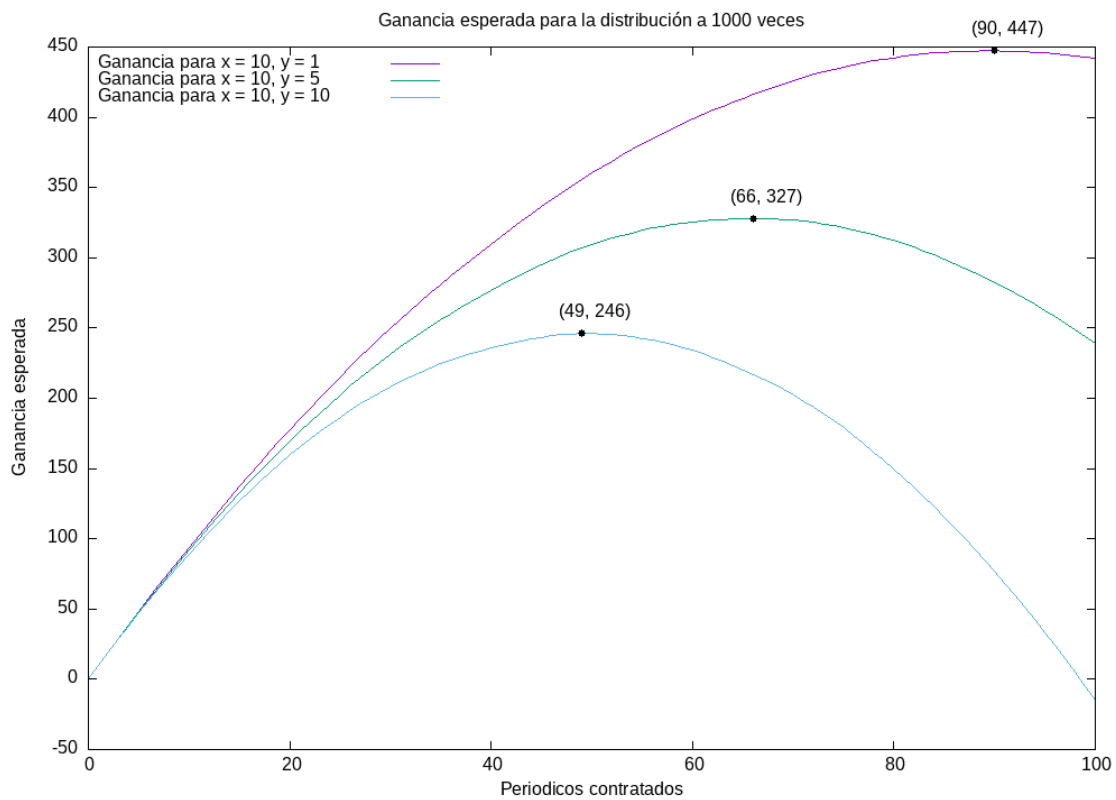
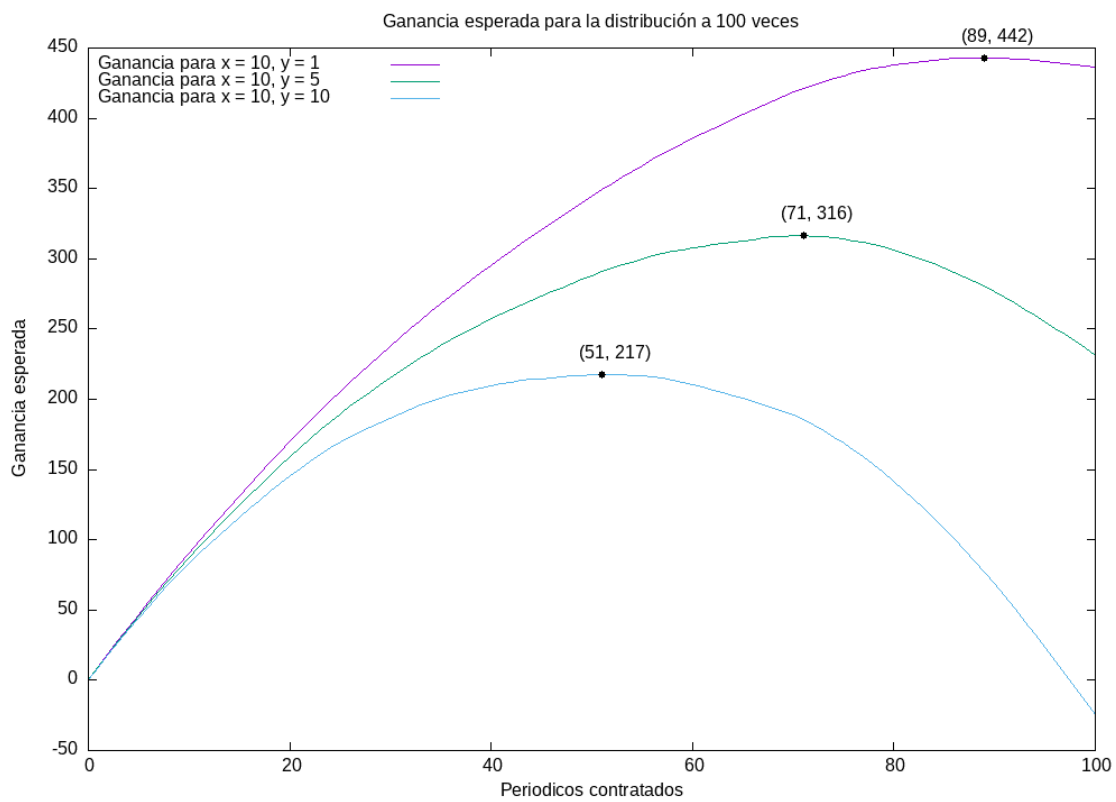
## Quiosco

## 1.1: a

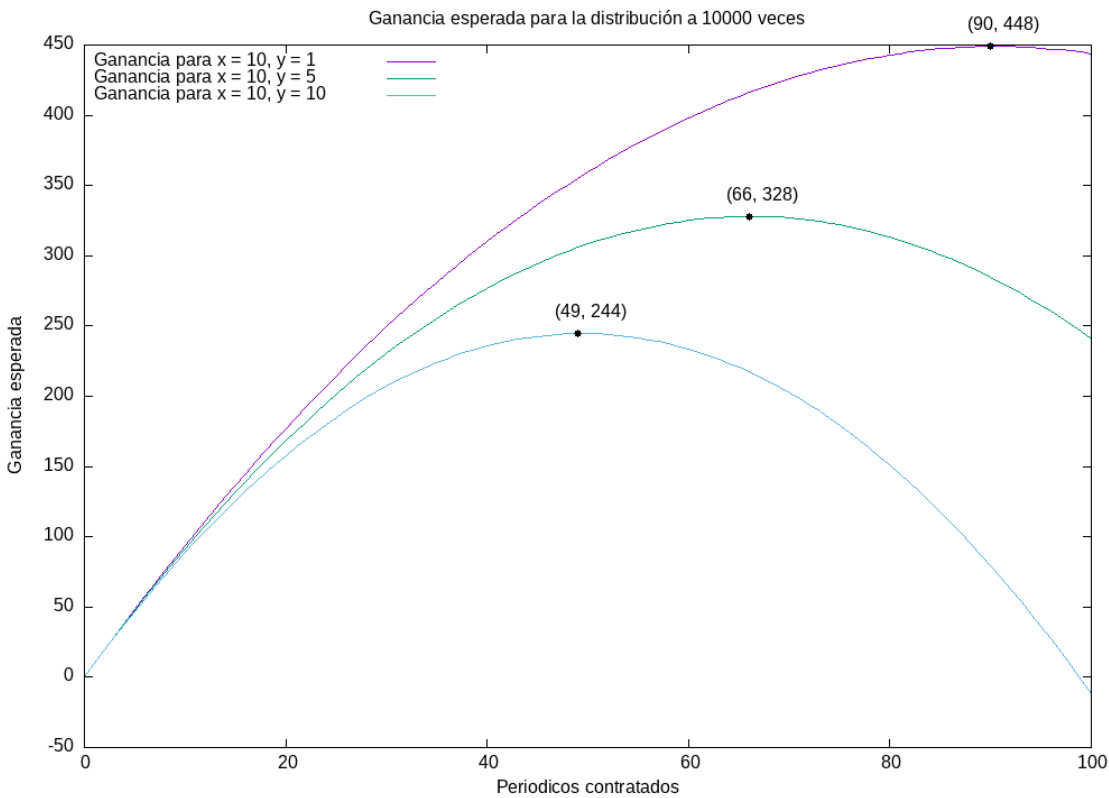
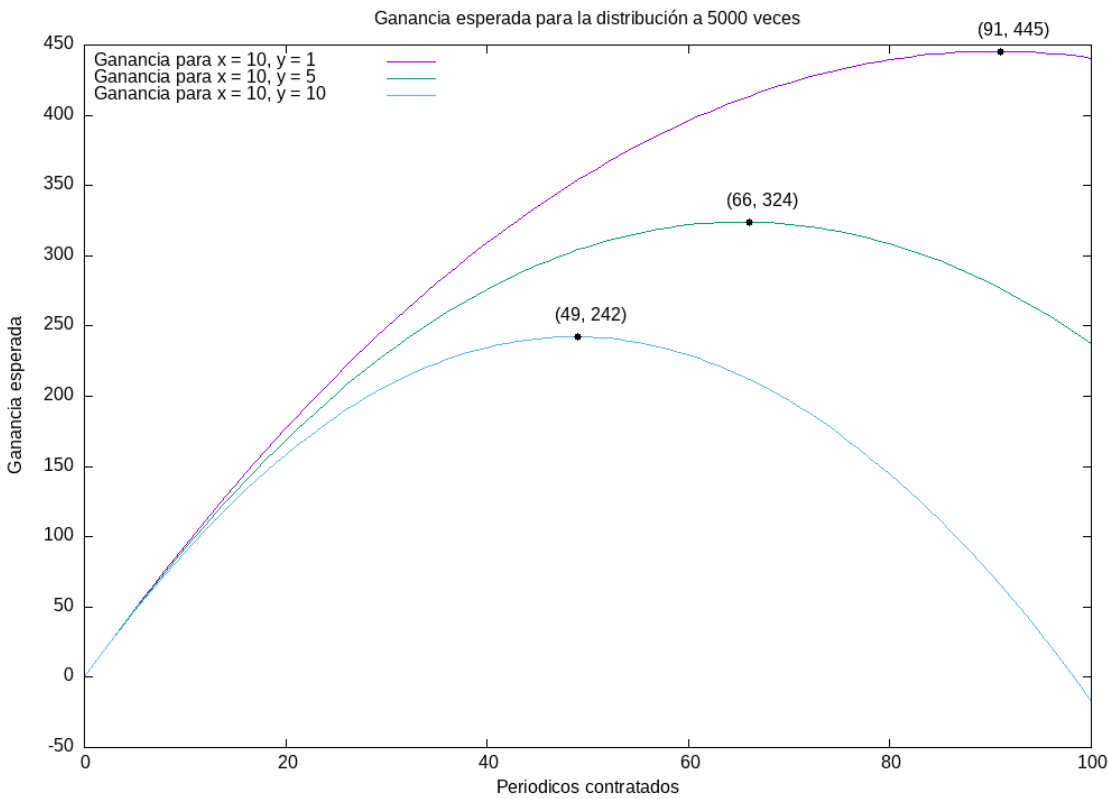
## 1.2: b

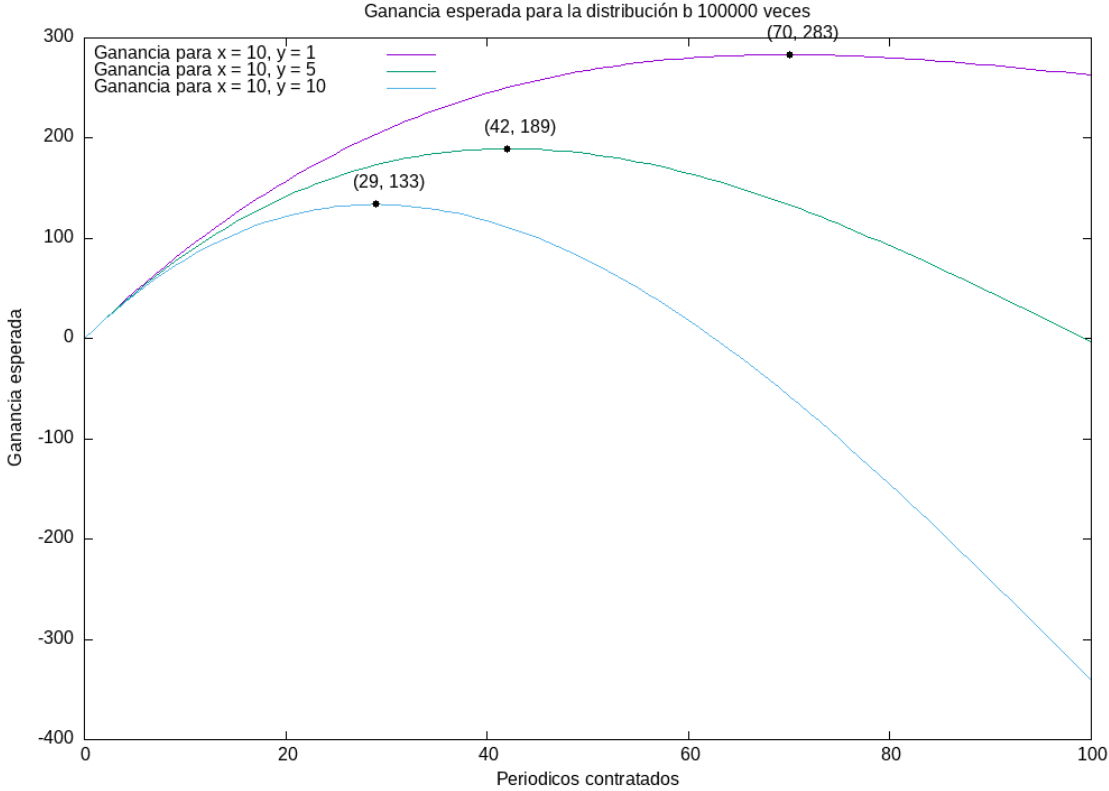
## 1.3: c

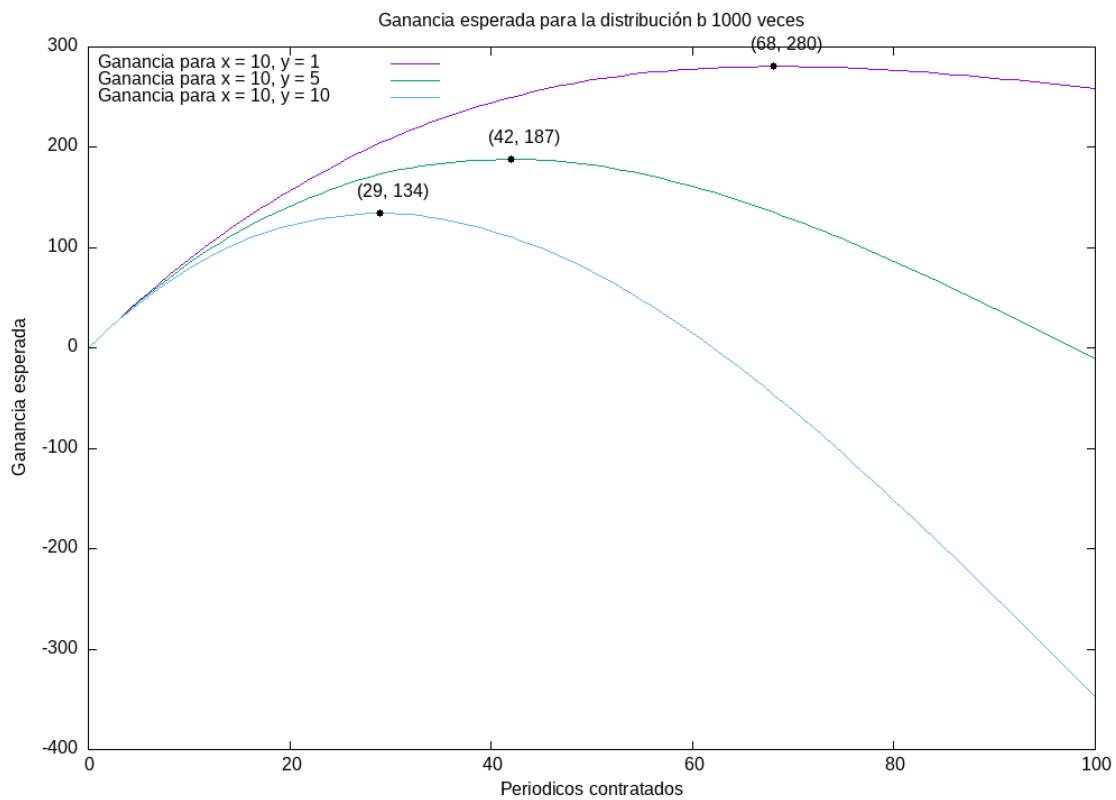
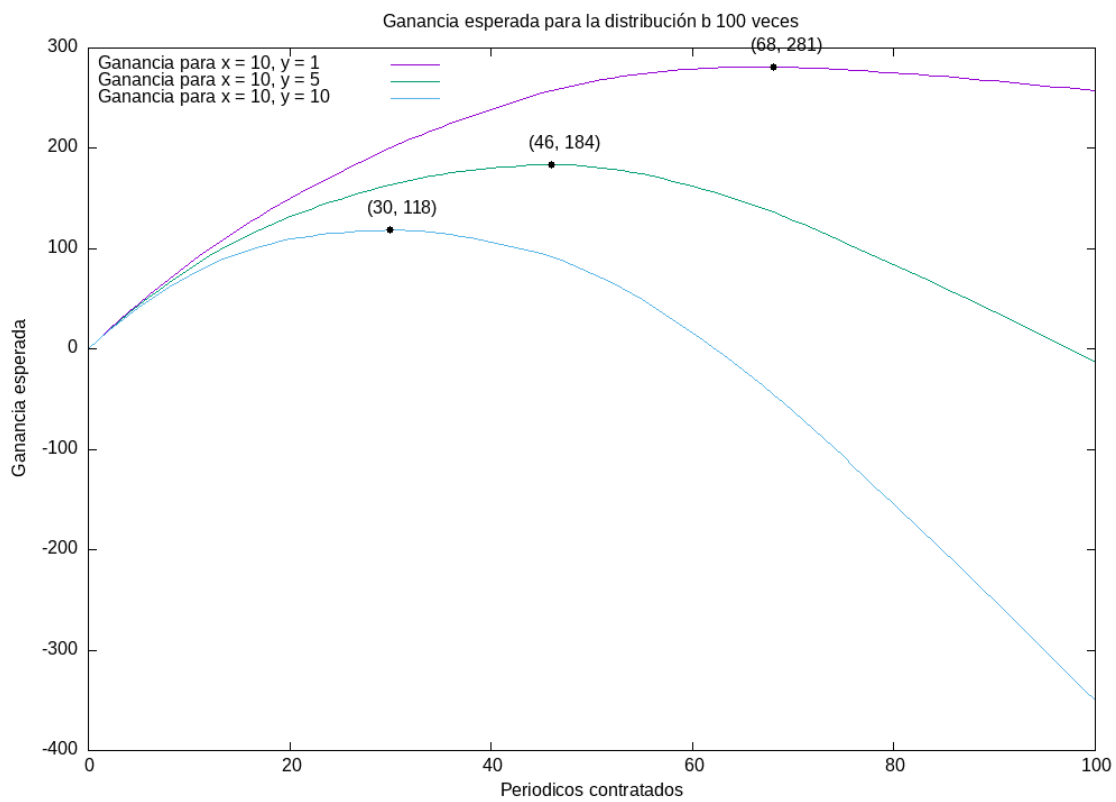
## 1.4: d

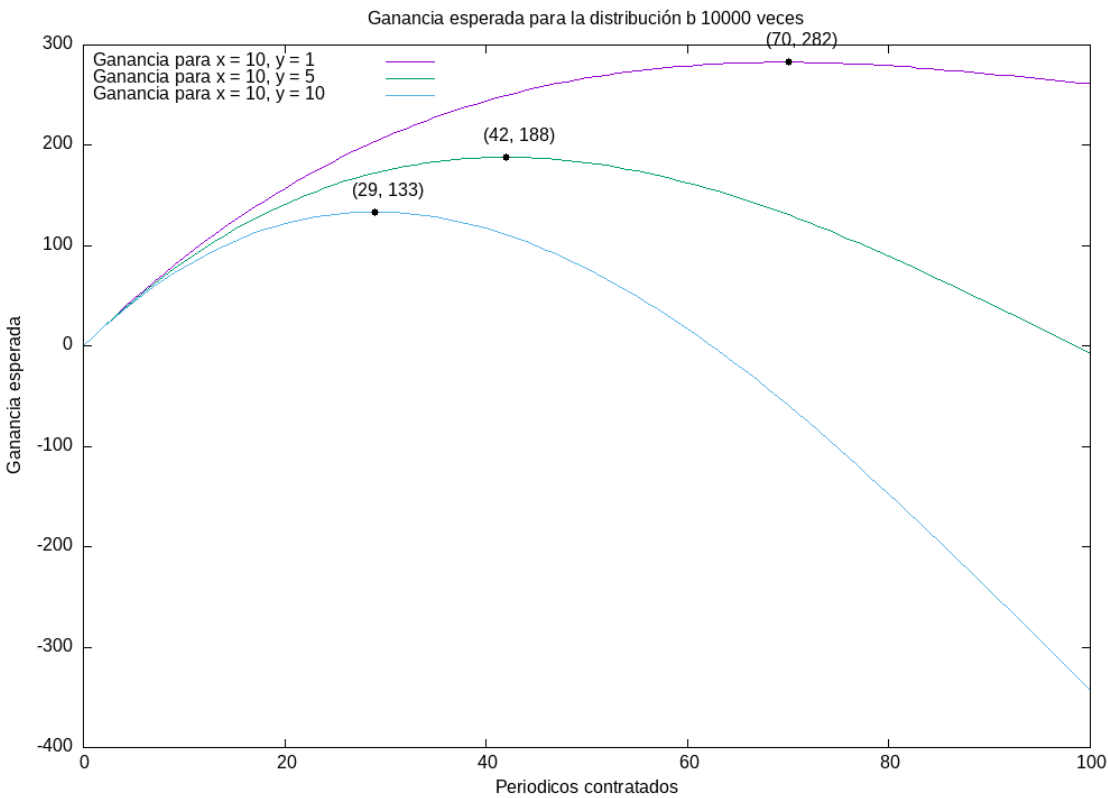
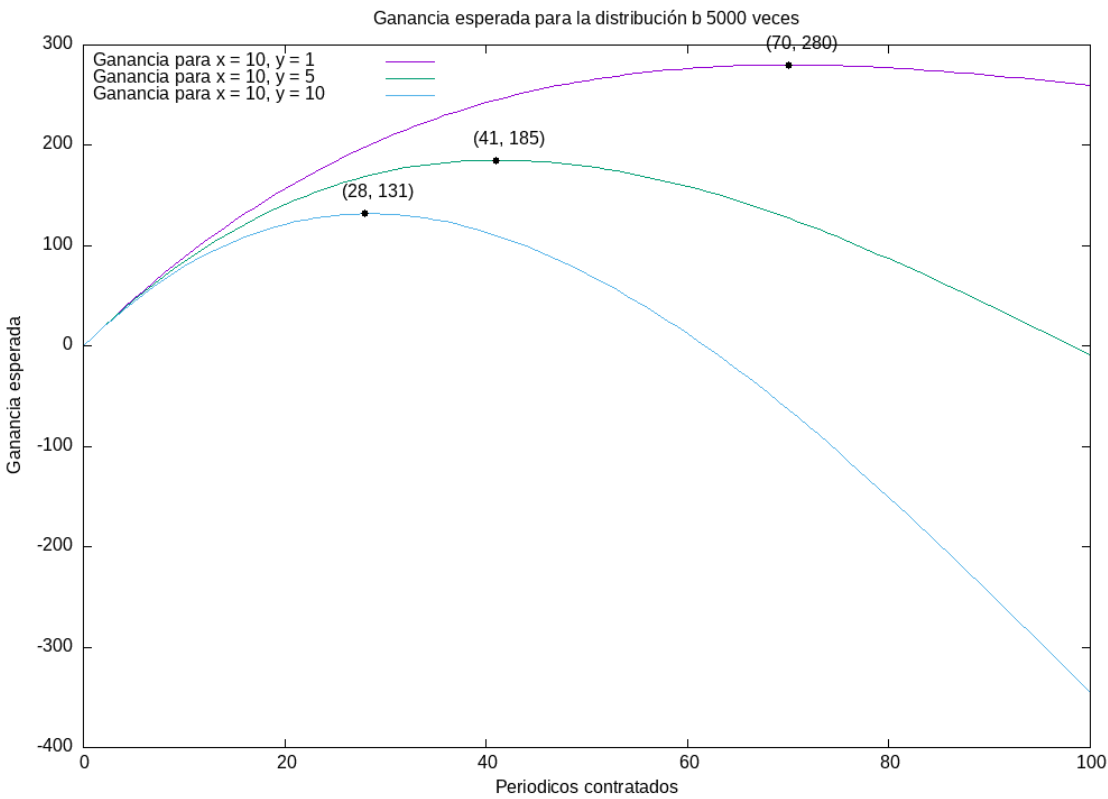


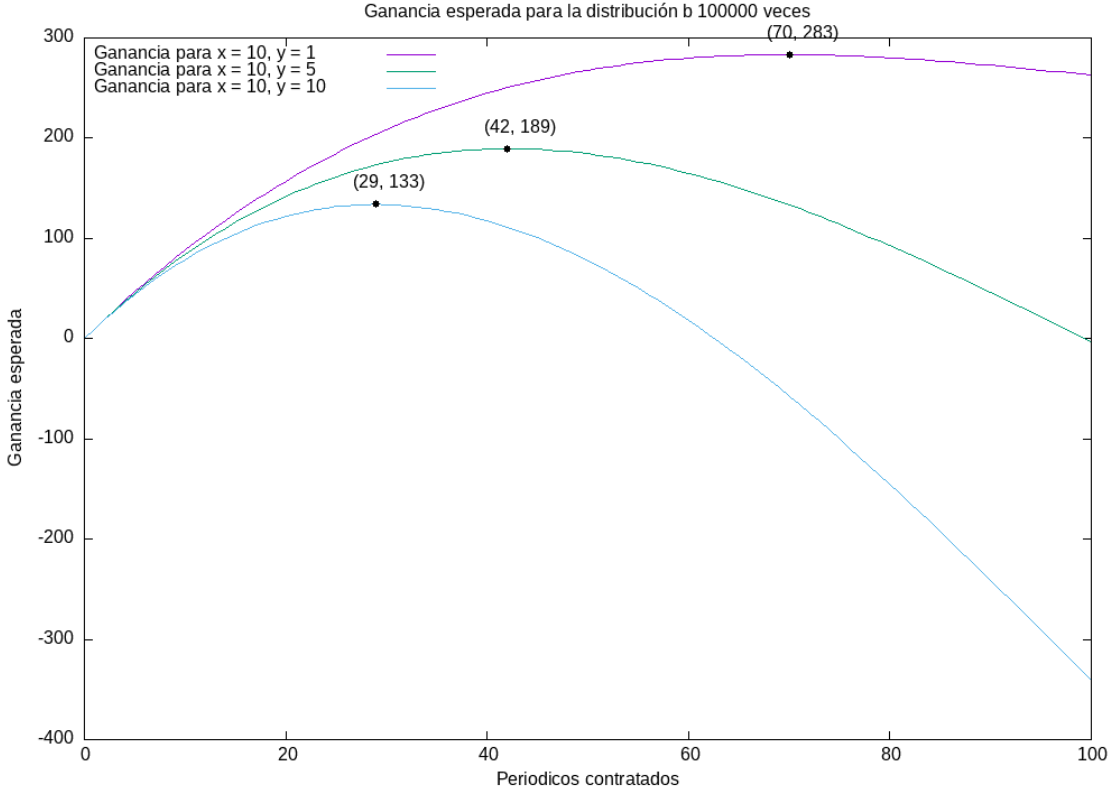


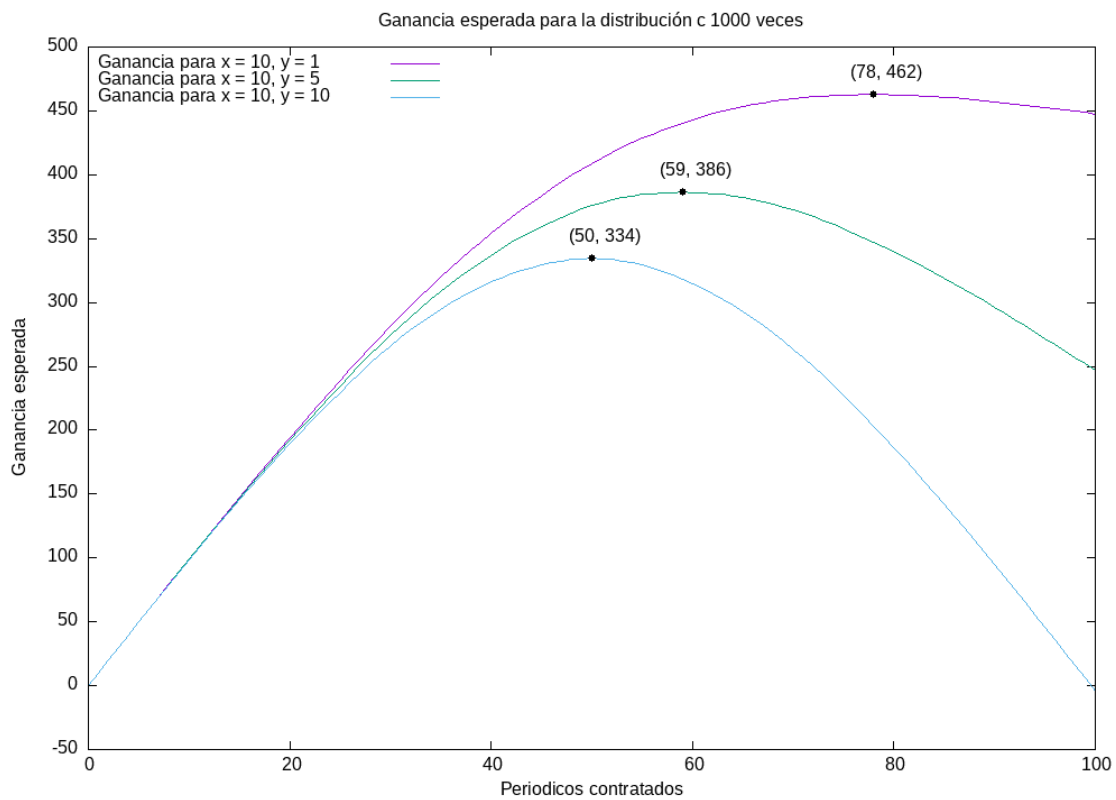
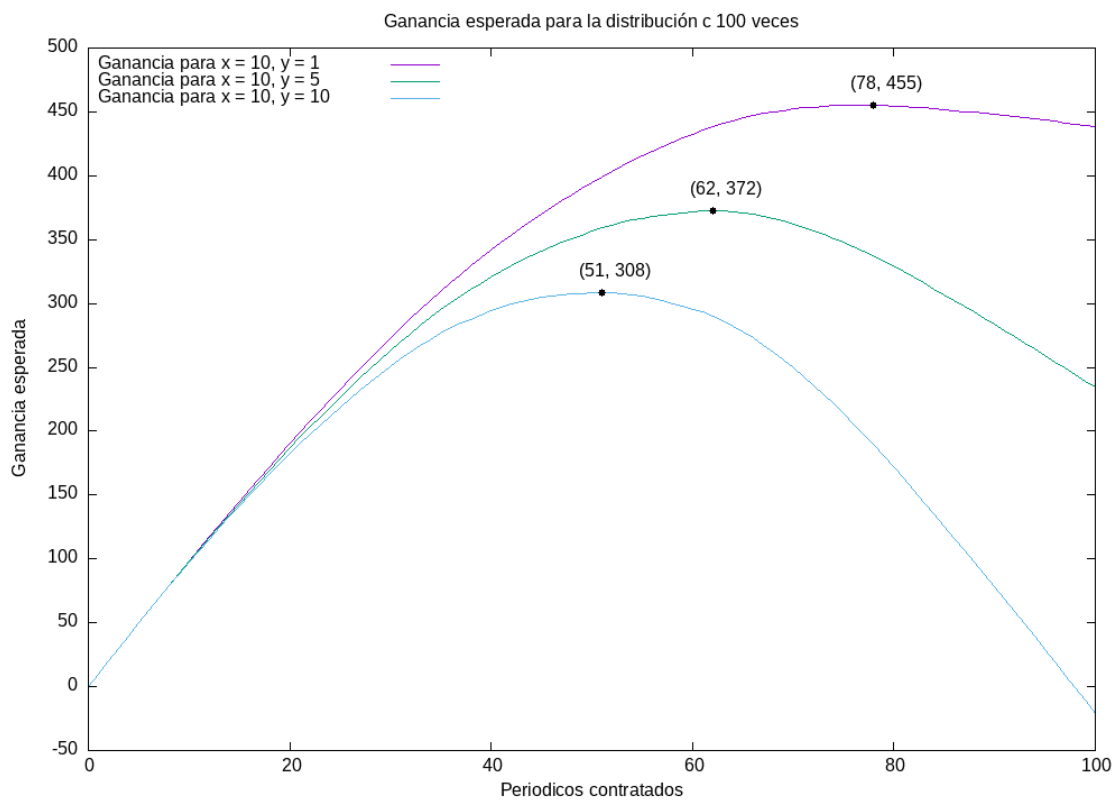


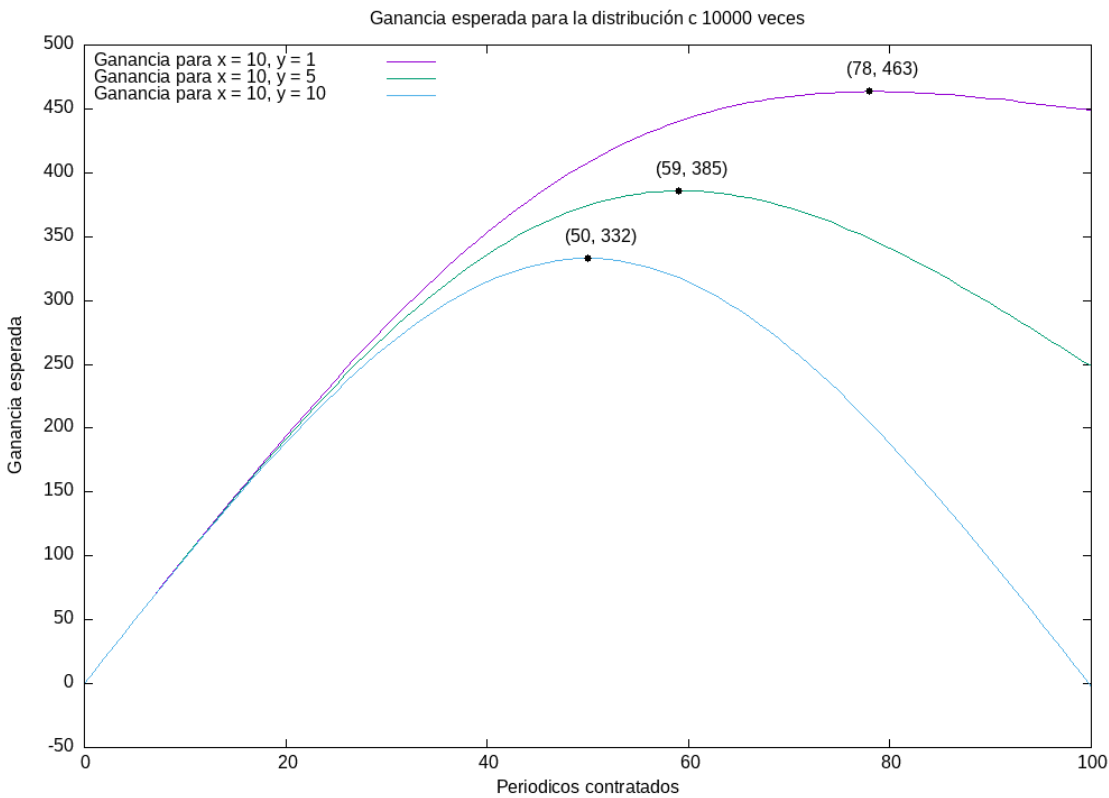
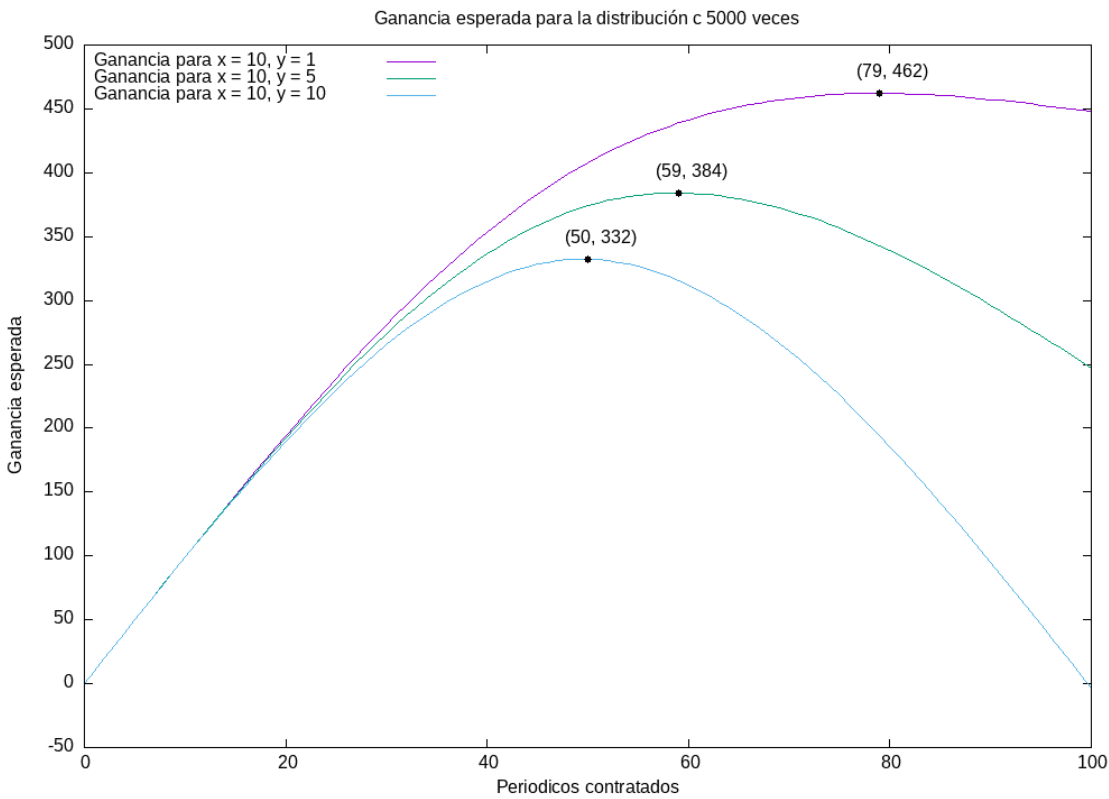


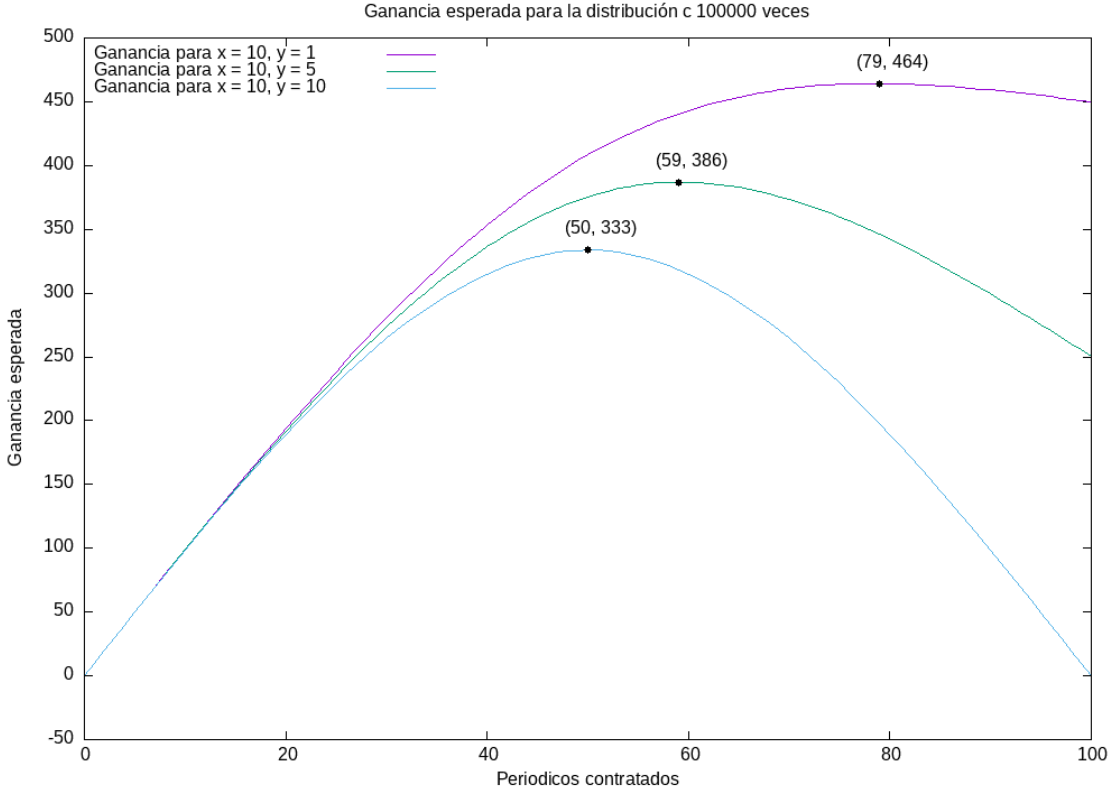




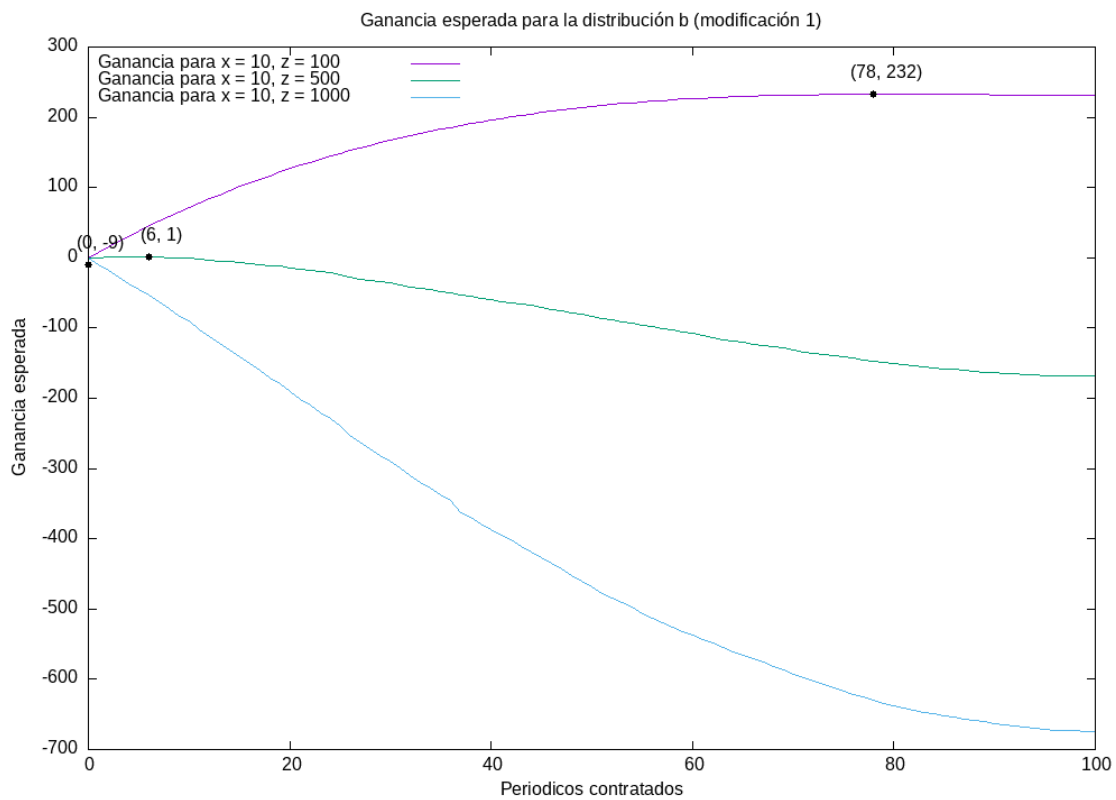
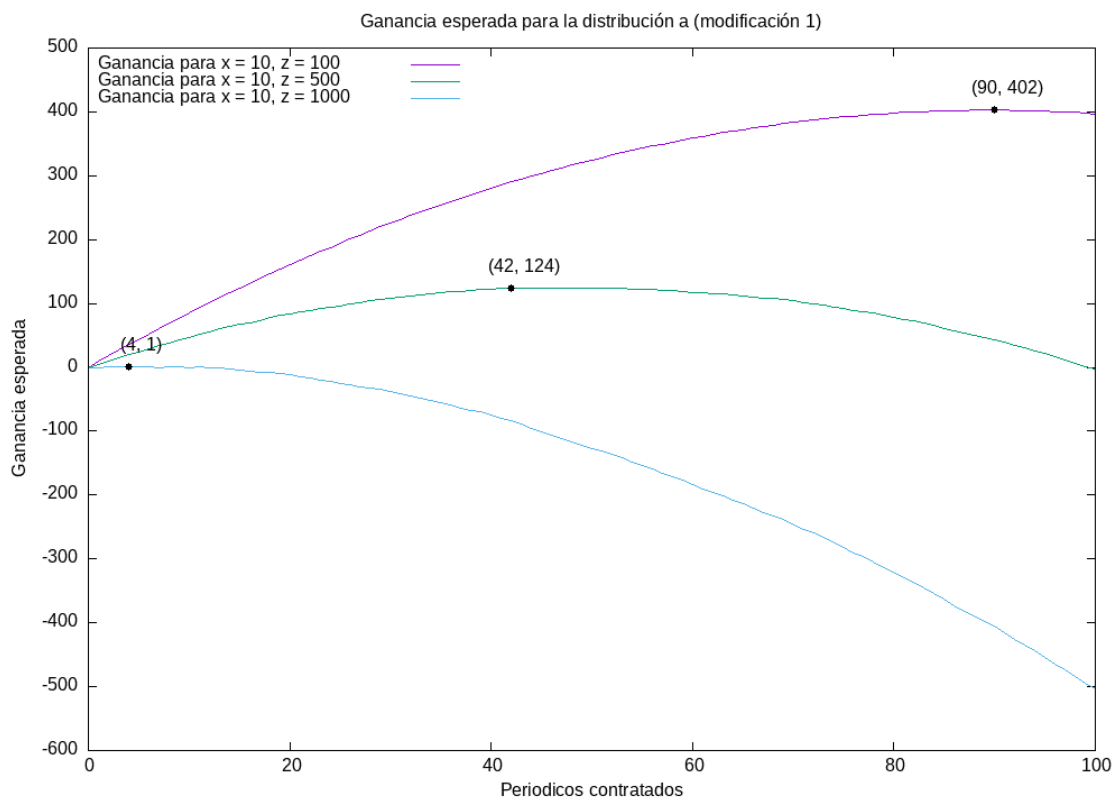


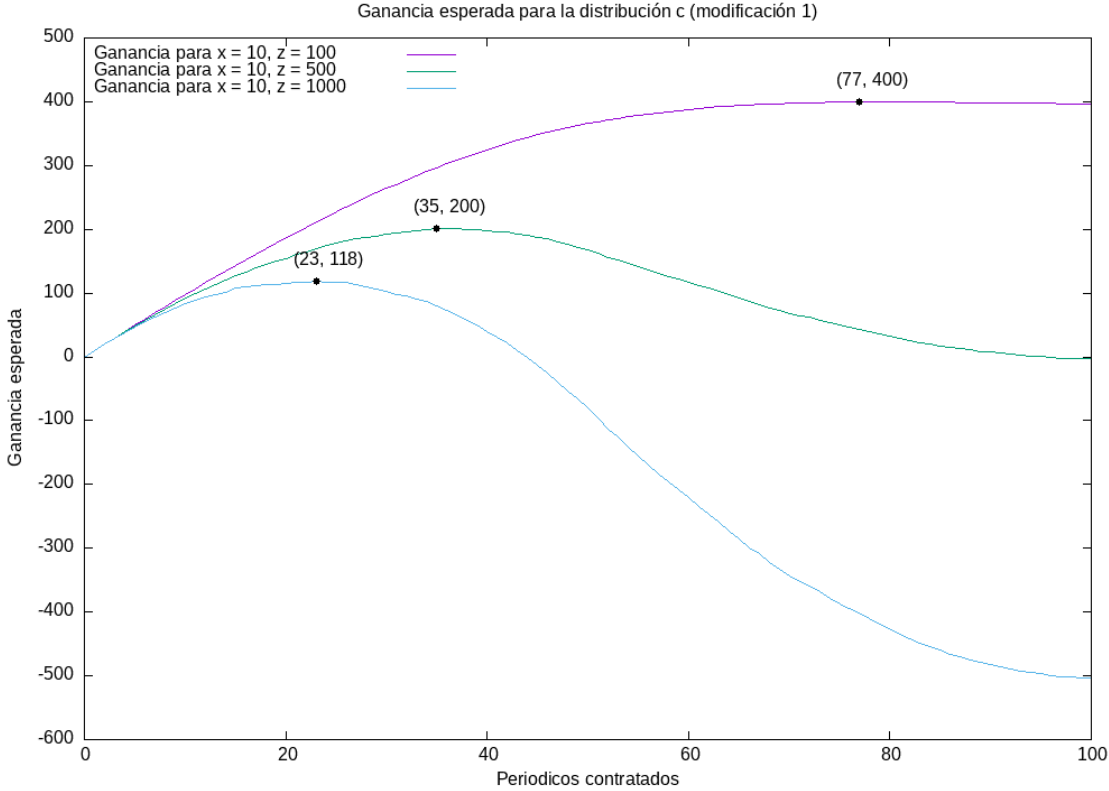


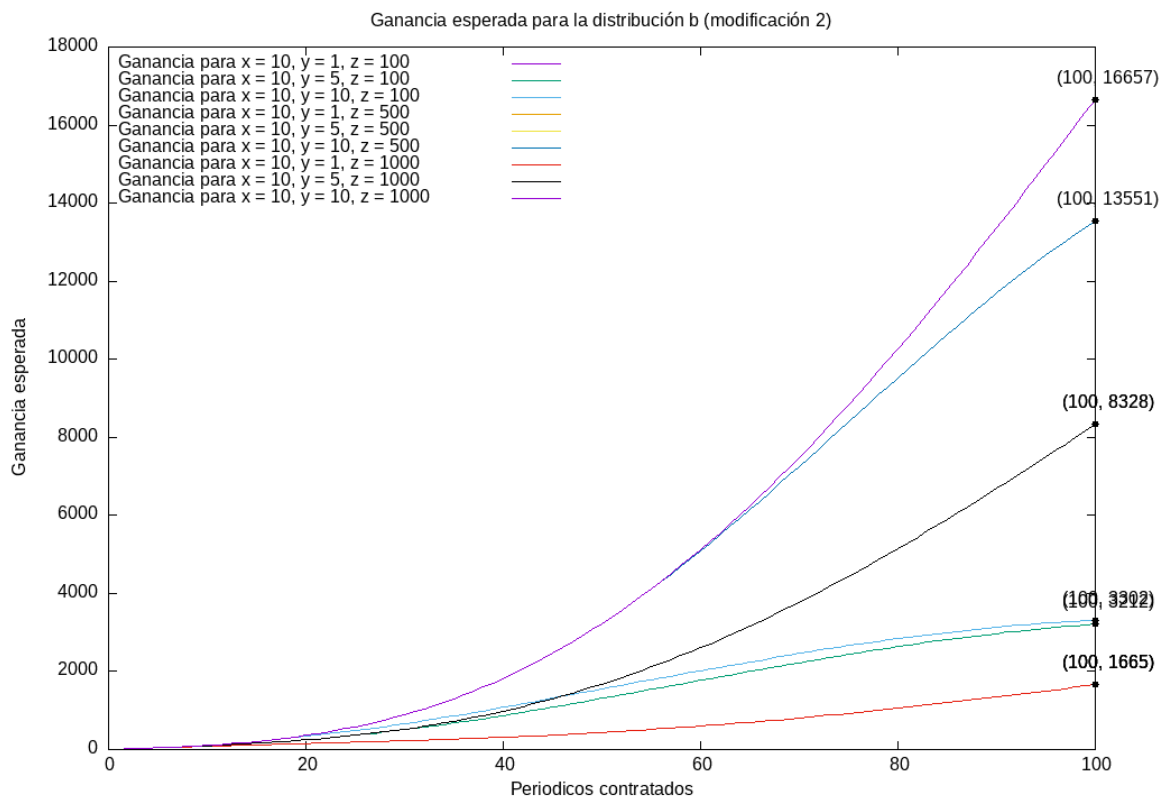
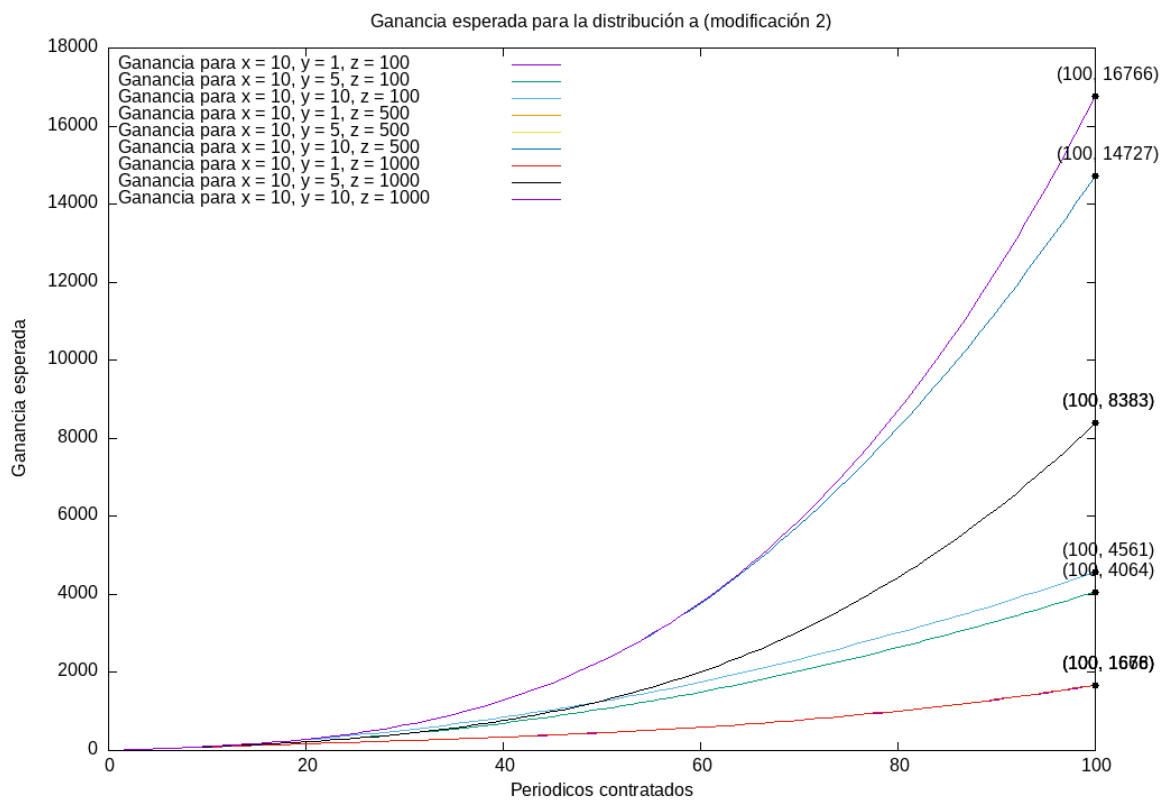


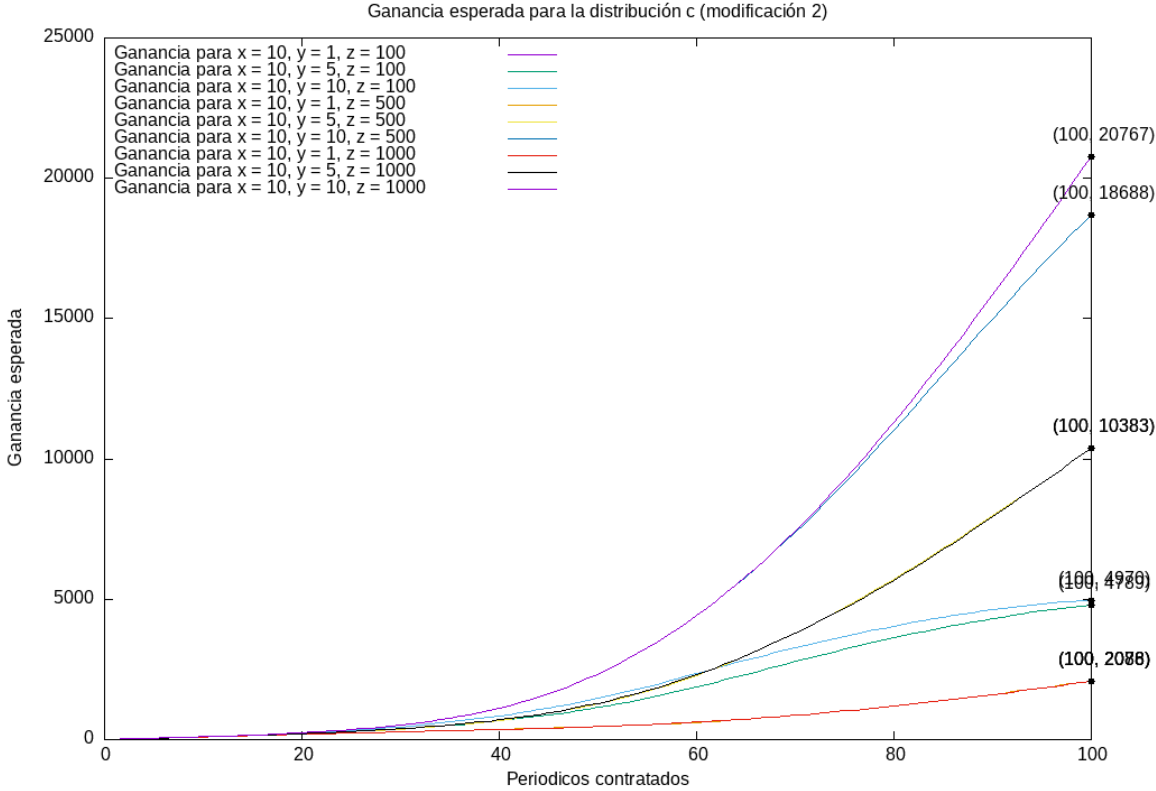


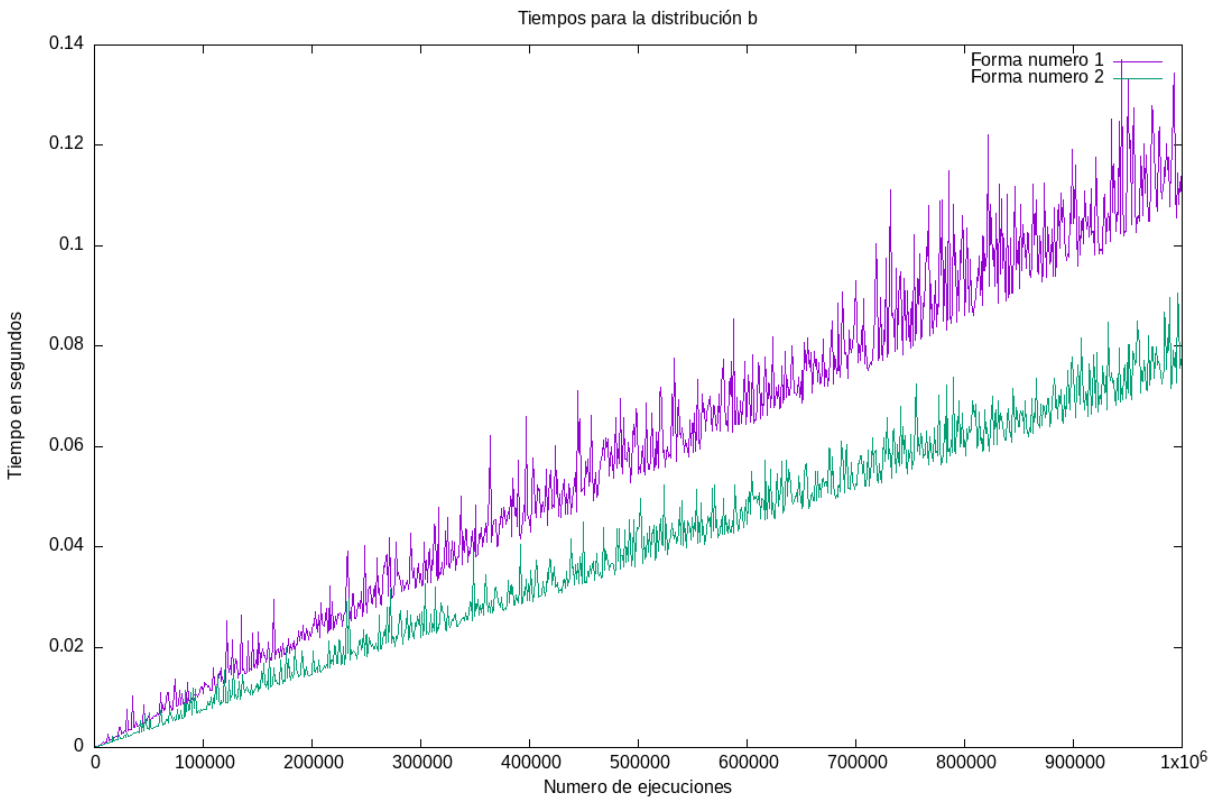
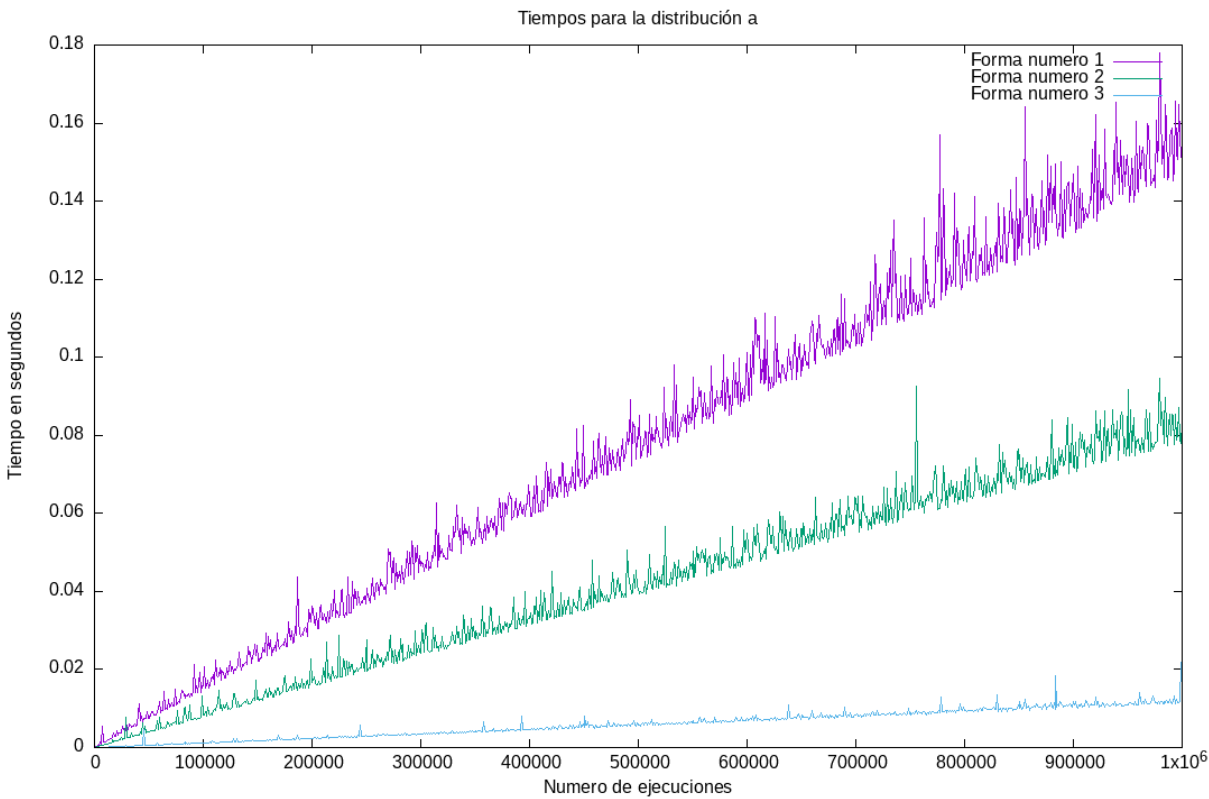


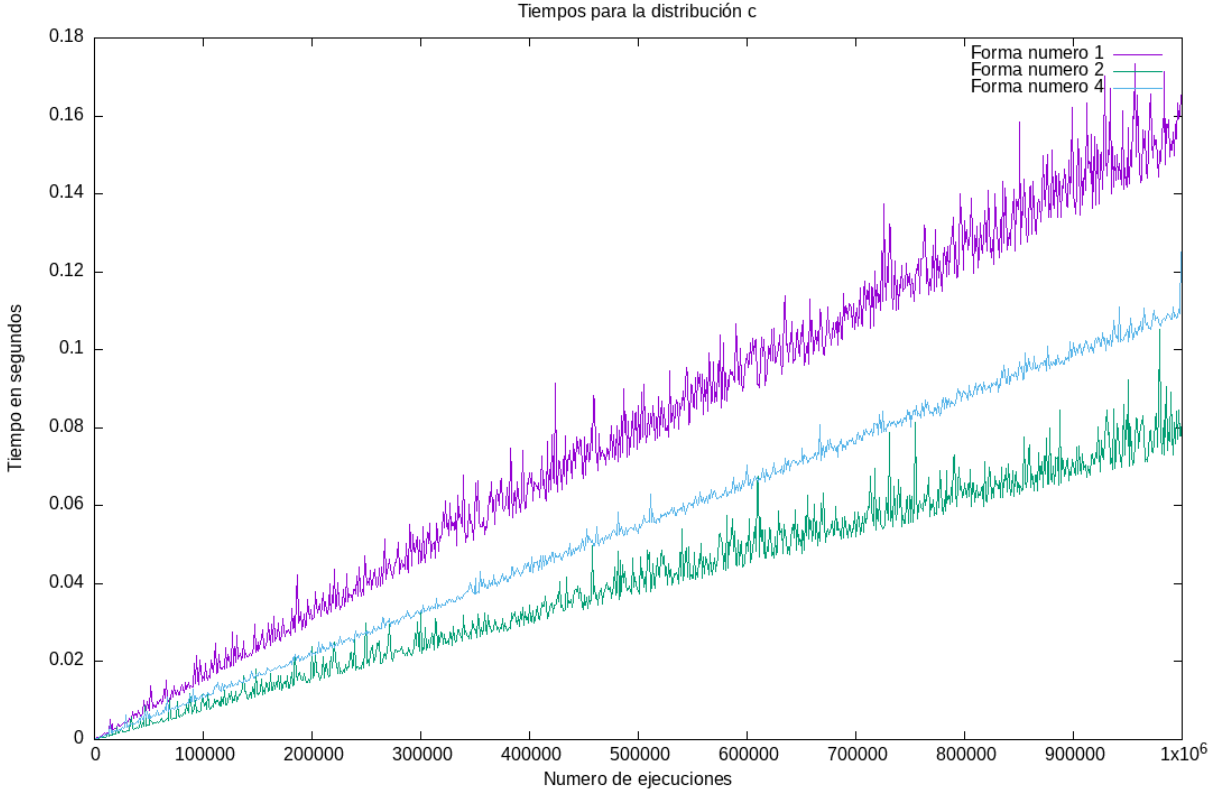












## **Apartado 2:**

# **Generadores Congruenciales Lineales**