

Optimization and Regularization for NNs

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Outline

1. Previous lecture recap
 - a. activations
 - b. backpropagation
2. Optimizers
 - a. SGD
 - b. Momentum
 - c. RMSProp
 - d. Adam
3. Data normalization
 - a. Batch Norm
 - b. Layer Norm
4. Regularization
 - a. Dropout
5. Augmentation
 - a. Images
 - b. Texts

Recap

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ai

01

Once again: nonlinearities

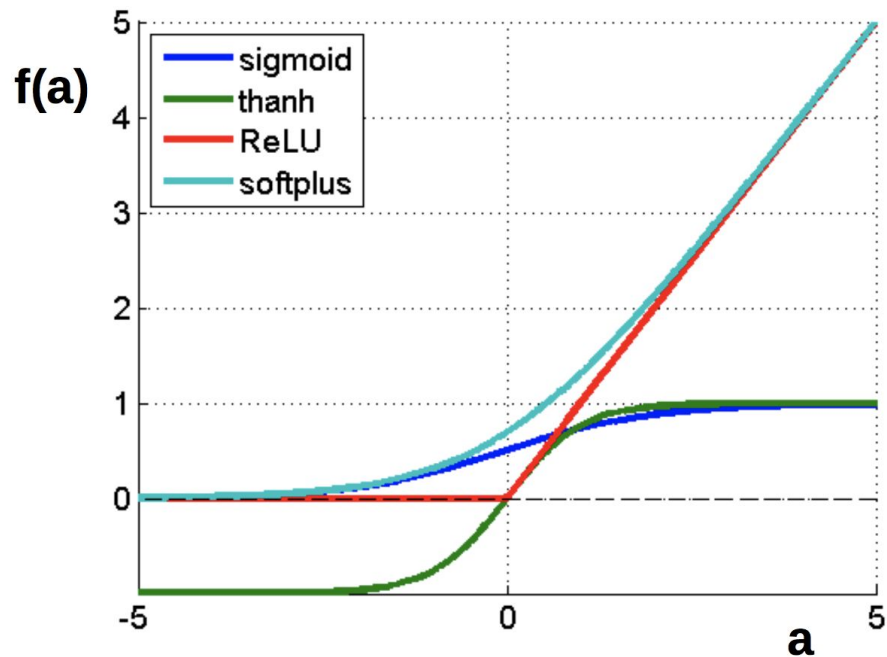


$$f(a) = \frac{1}{1 + e^{-a}}$$

$$f(a) = \tanh(a)$$

$$f(a) = \max(0, a)$$

$$f(a) = \log(1 + e^a)$$



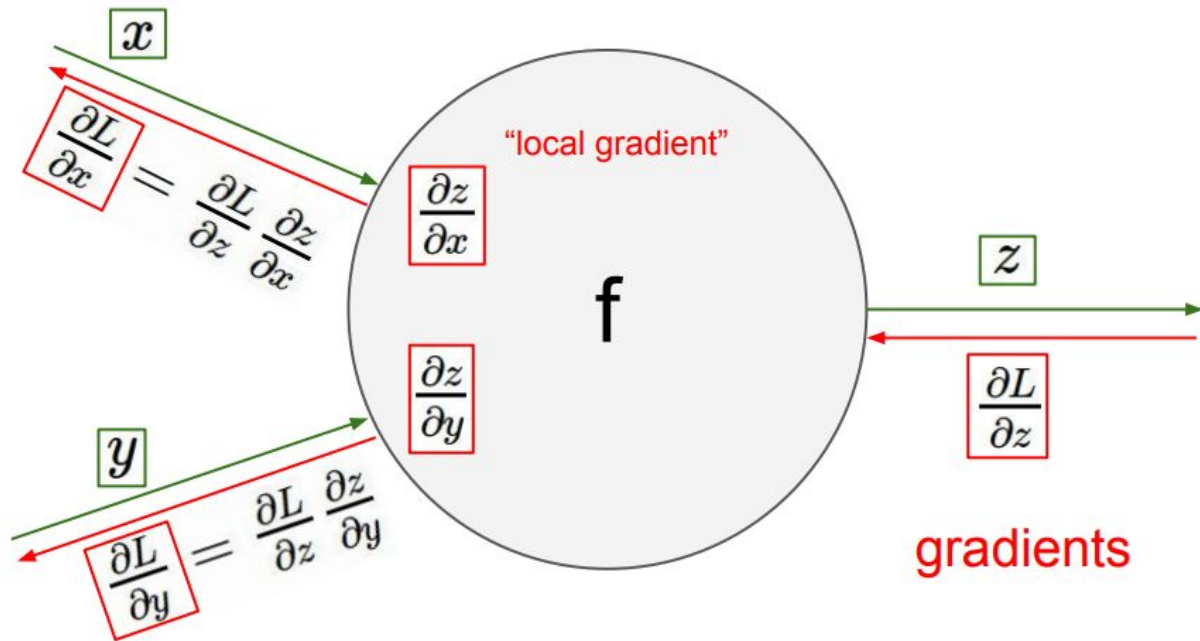
Backpropagation and chain rule



Chain rule is just simple math:

$$\frac{\partial L}{\partial x} = \frac{\partial L}{\partial z} \frac{\partial z}{\partial x}$$

Backprop is just way to use it in NN training.



Optimizers

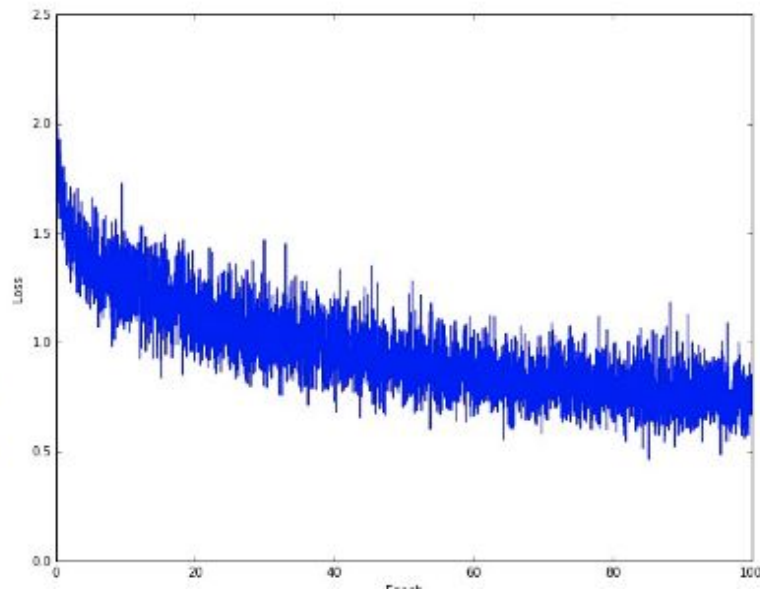
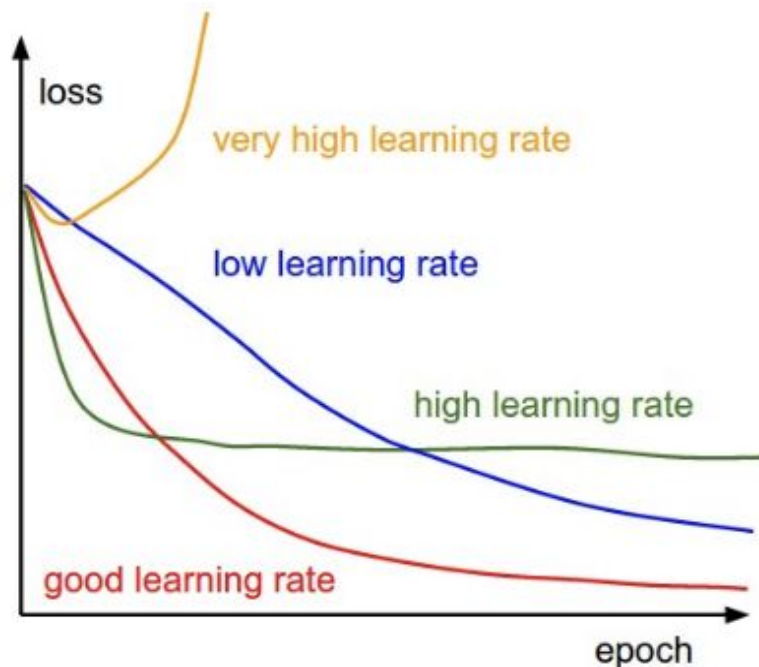
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02

Stochastic gradient descent



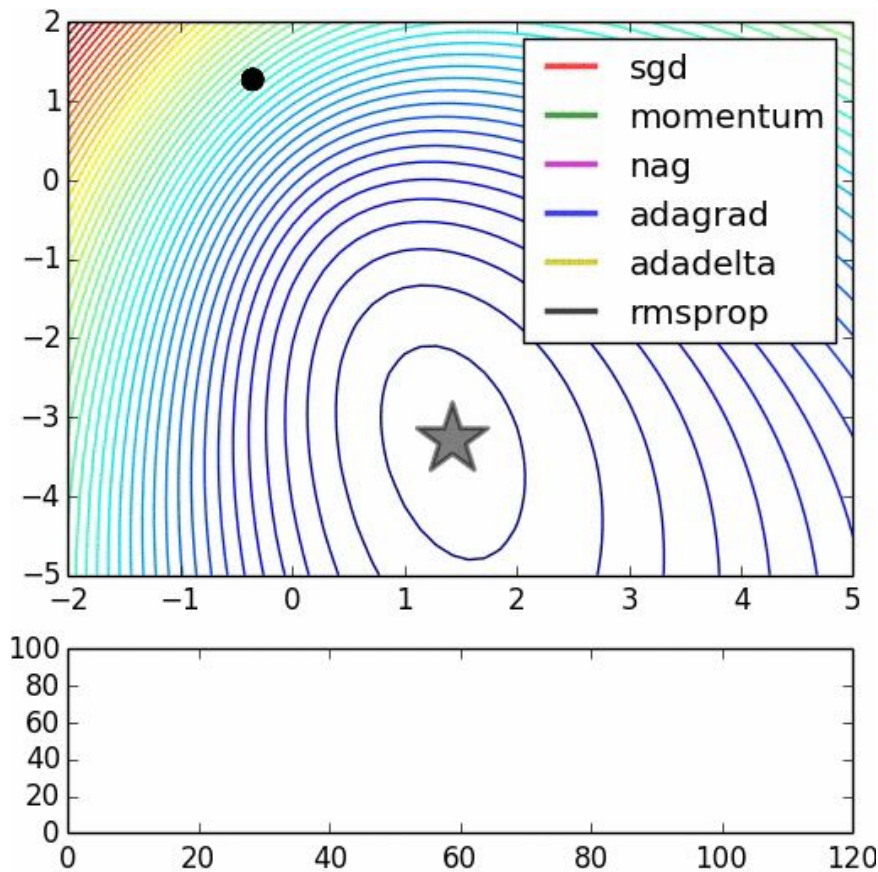
$$x_{t+1} = x_t - \text{learning rate} \cdot dx$$



Optimizers

There are lots of optimizers:

- Momentum
- Adagrad
- Adadelata
- RMSprop
- Adam
- ...
- even other NNs



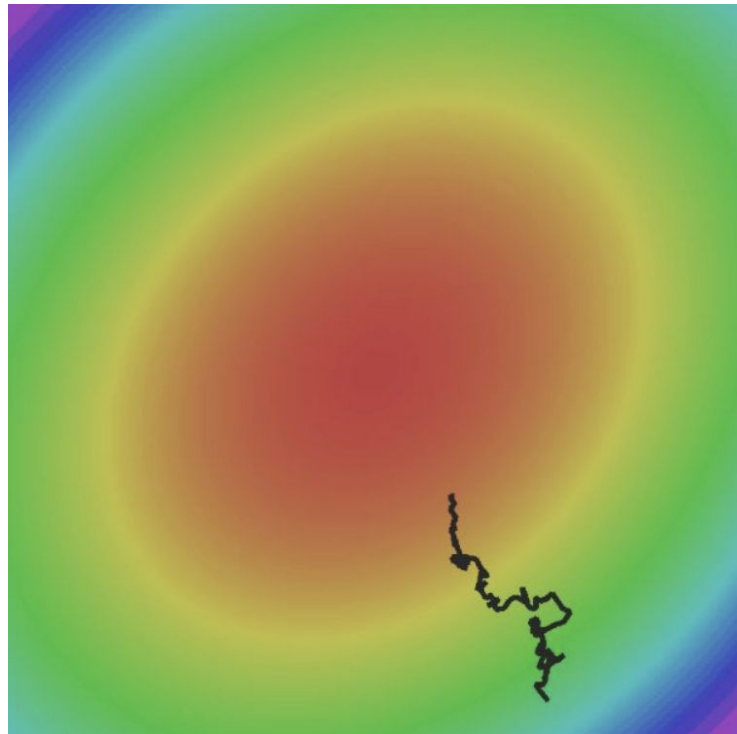
Optimization: SGD



$$L(W) = \frac{1}{N} \sum_{i=1}^N L_i(x_i, y_i, W)$$

$$\nabla_W L(W) = \frac{1}{N} \sum_{i=1}^N \nabla_W L_i(x_i, y_i, W)$$

Averaging over mini batches
=> noisy gradient



First idea: momentum



Simple SGD

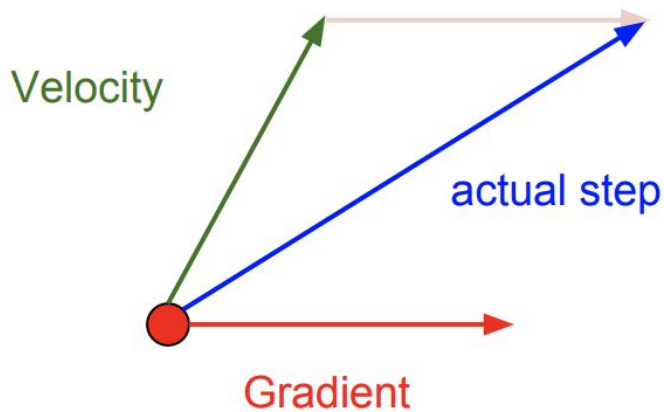
$$x_{t+1} = x_t - \alpha \nabla f(x_t)$$

SGD with momentum

$$v_{t+1} = \rho v_t + \nabla f(x_t)$$

$$x_{t+1} = x_t - \alpha v_{t+1}$$

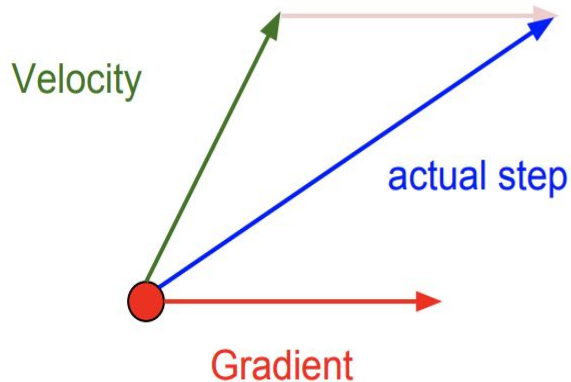
Momentum update:



Nesterov momentum



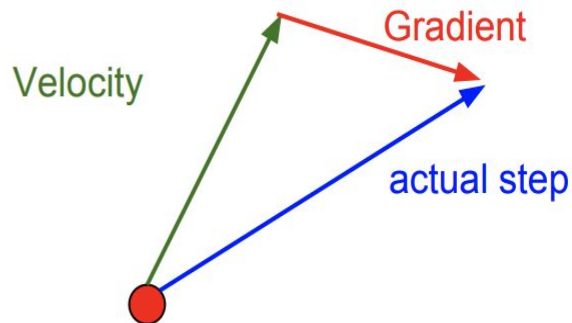
Momentum update:



$$v_{t+1} = \rho v_t + \nabla f(x_t)$$

$$x_{t+1} = x_t - \alpha v_{t+1}$$

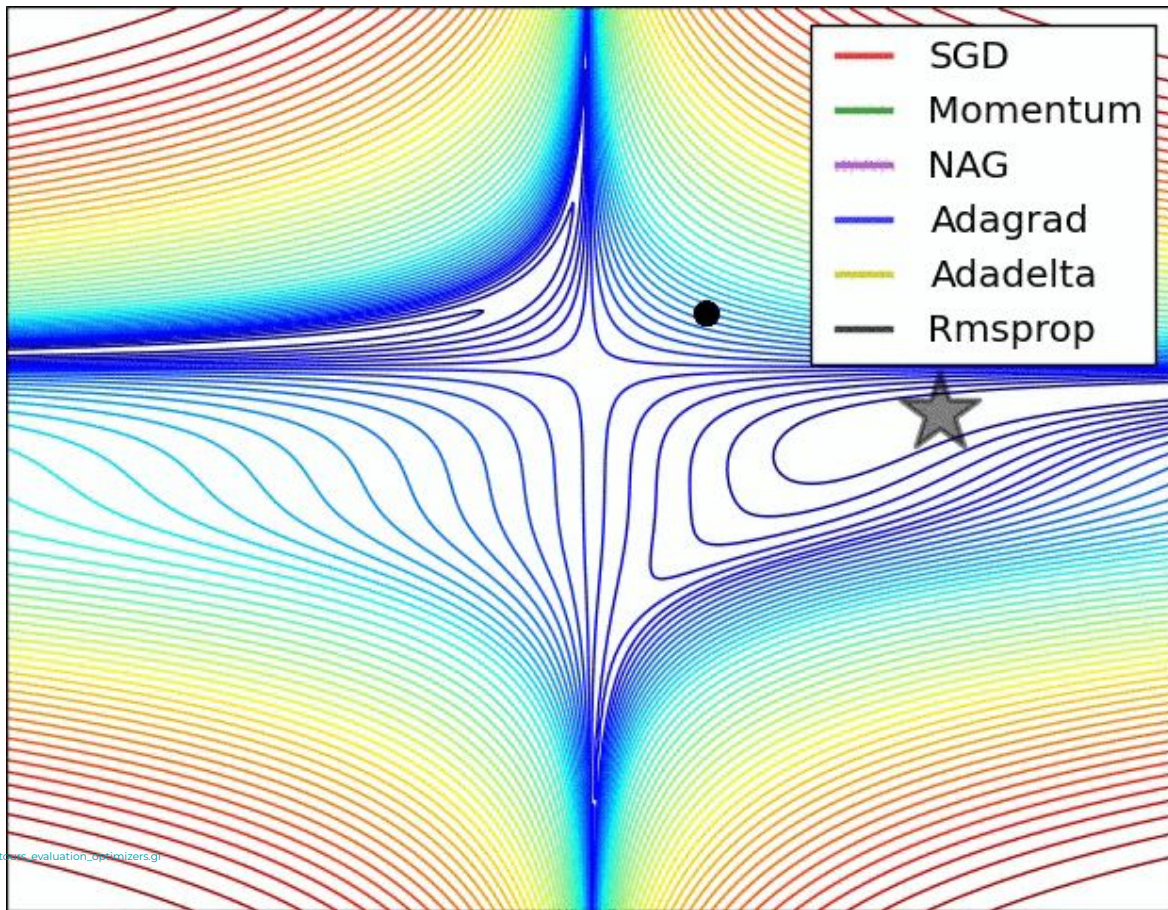
Nesterov Momentum

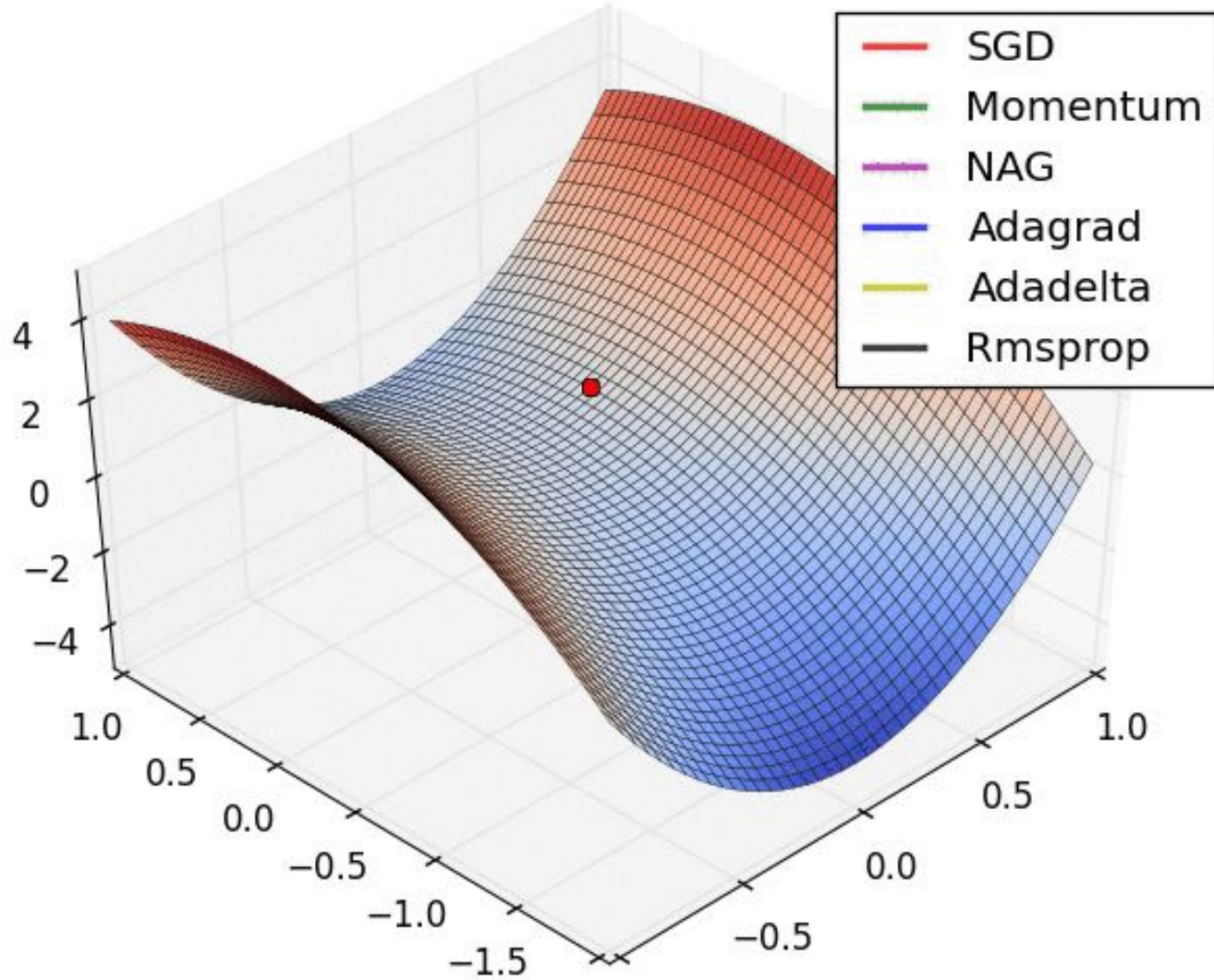


$$v_{t+1} = \rho v_t - \alpha \nabla f(x_t + \rho v_t)$$

$$x_{t+1} = x_t + v_{t+1}$$

Comparing momentums







Second idea: different dimensions are different

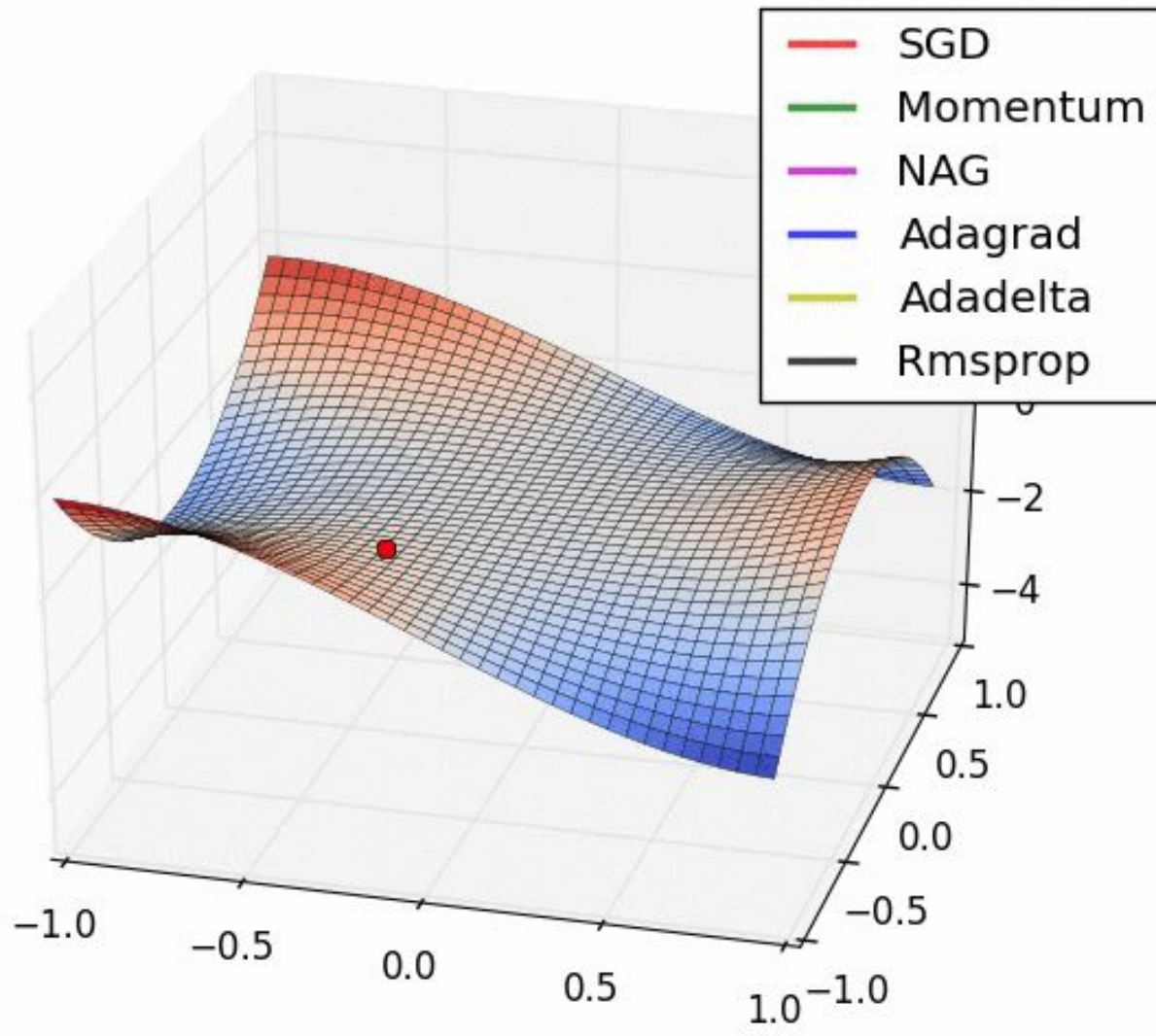
RMSProp - SGD with exponential cache

$$\text{cache}_{t+1} = \beta \text{cache}_t + (1 - \beta)(\nabla f(x_t))^2$$
$$x_{t+1} = x_t - \alpha \frac{\nabla f(x_t)}{\text{cache}_{t+1}^{1/2} + \varepsilon}$$

Slide 29 Lecture 6 of Geoff Hinton's Coursera class

http://www.cs.toronto.edu/~tijmen/csc321/slides/lecture_slides_lec6.pdf

Simpler (historical) method:
Adagrad - SGD with cache





Adam

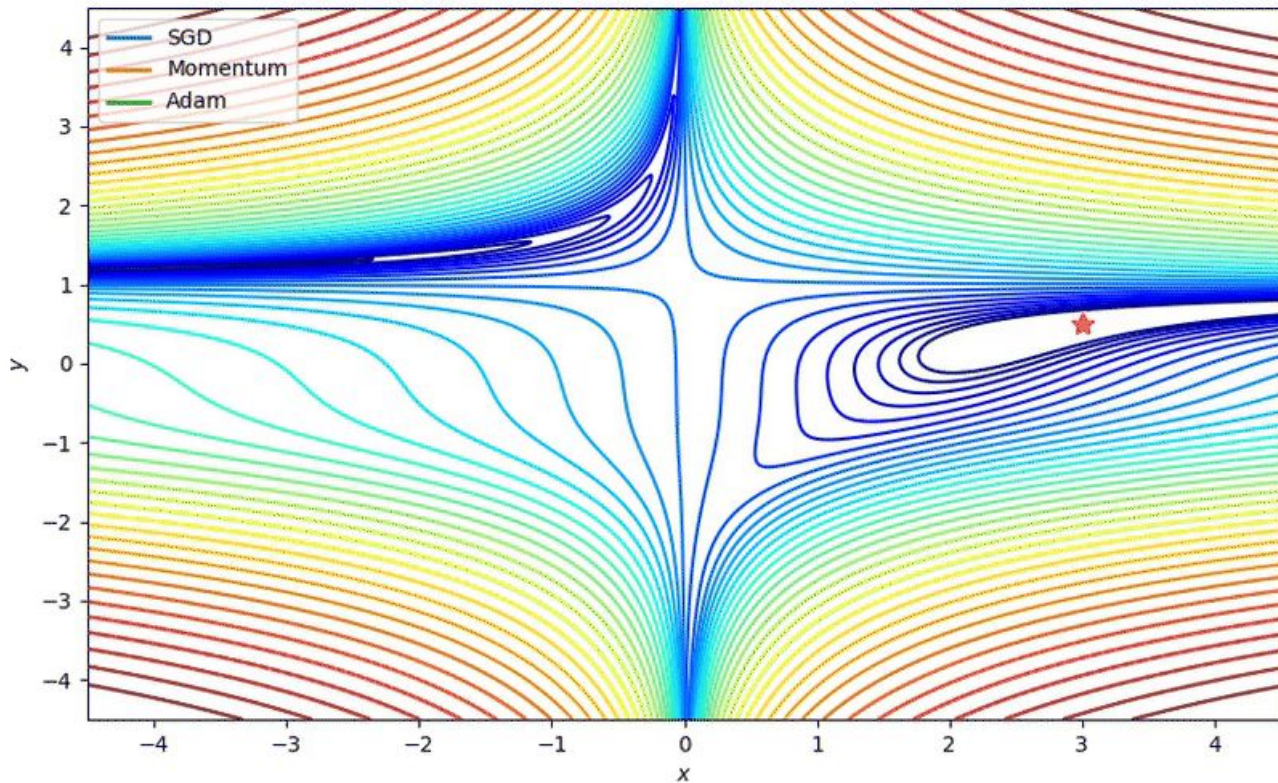
Let's combine the momentum idea and RMSProp normalization:

$$\begin{aligned}v_{t+1} &= \gamma v_t + (1 - \gamma) \nabla f(x_t) \\ \text{cache}_{t+1} &= \beta \text{cache}_t + (1 - \beta) (\nabla f(x_t))^2 \\ x_{t+1} &= x_t - \alpha \frac{v_{t+1}}{\text{cache}_{t+1}^{1/2} + \varepsilon}\end{aligned}$$

Actually, that's not quite Adam.

Adam full form involves bias correction term. See <http://cs231n.github.io/neural-networks-3/> for more info.

Comparing optimizers





Andrej Karpathy ✓

@karpathy



3e-4 is the best learning rate for Adam, hands down.

6:01 AM · Nov 24, 2016 · [Twitter Web Client](#)

108 Retweets **461** Likes



Andrej Karpathy ✓ @karpathy · Nov 24, 2016



Replying to [@karpathy](#)

(i just wanted to make sure that people understand that this is a joke...)



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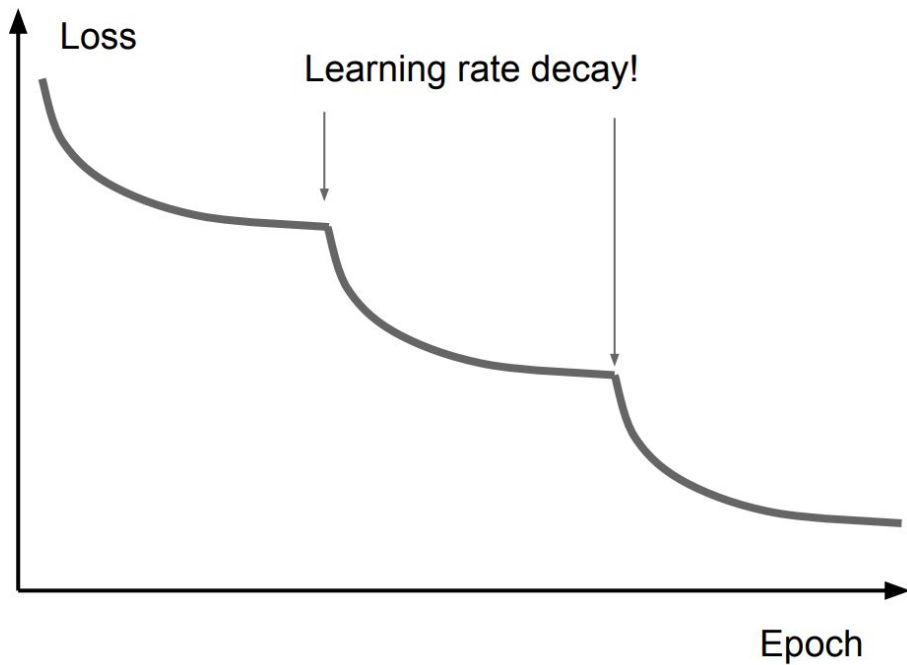
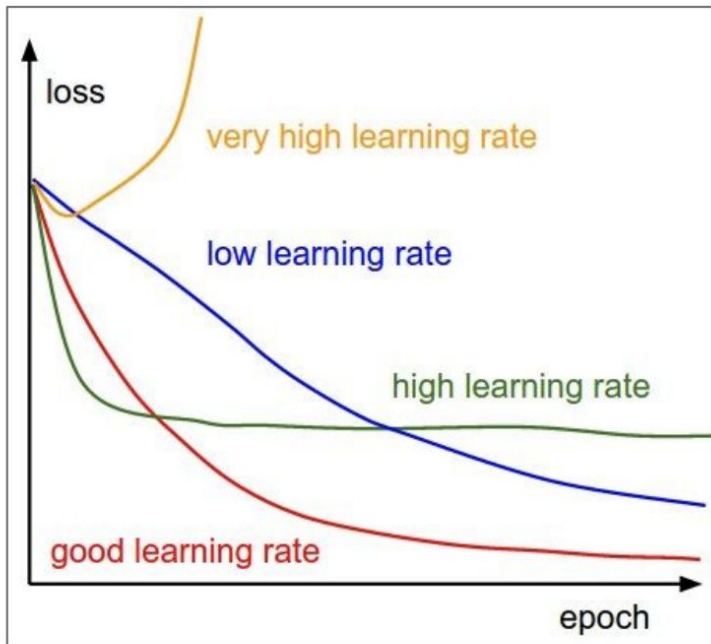
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Once more: learning rate





Weights initialization

- All zero initialization
 - pitfall
- Small random numbers
- Calibrated random numbers

$$\text{Var}(s) = \text{Var}\left(\sum_i^n w_i x_i\right)$$

$$= \sum_i^n \text{Var}(w_i x_i)$$

$$= \sum_i^n [E(w_i)]^2 \text{Var}(x_i) + E(x_i)]^2 \text{Var}(w_i) + \text{Var}(x_i) \text{Var}(w_i)$$

$$= \sum_i^n \text{Var}(x_i) \text{Var}(w_i)$$

$$= (n \text{Var}(w)) \text{Var}(x)$$

Sum up: optimization

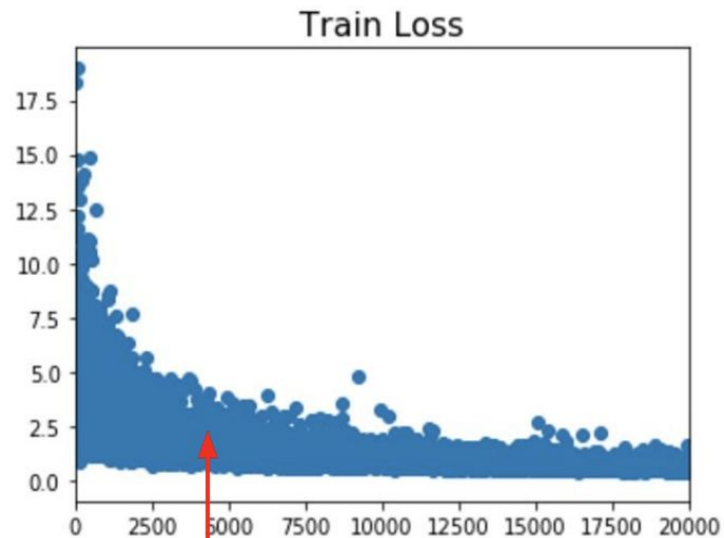


- Adam is great basic choice
- Even for RMSProp learning rate matters
- Use learning rate decay
- Monitor your model quality
- Sometimes weights initialization matters

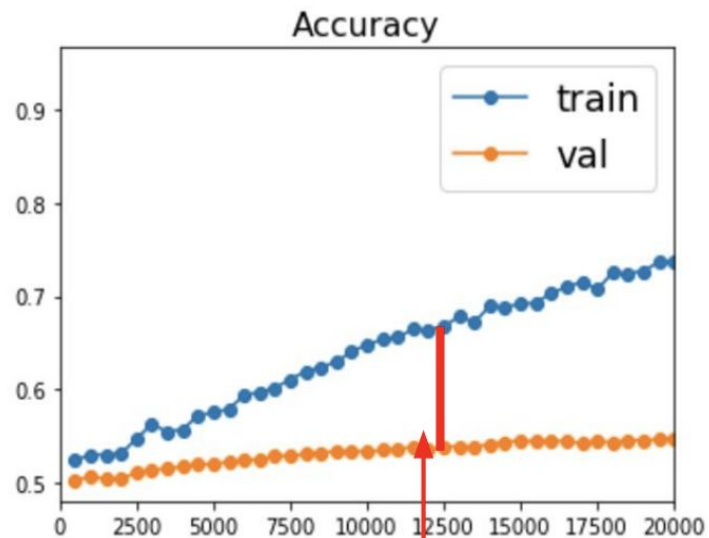
Normalization

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03

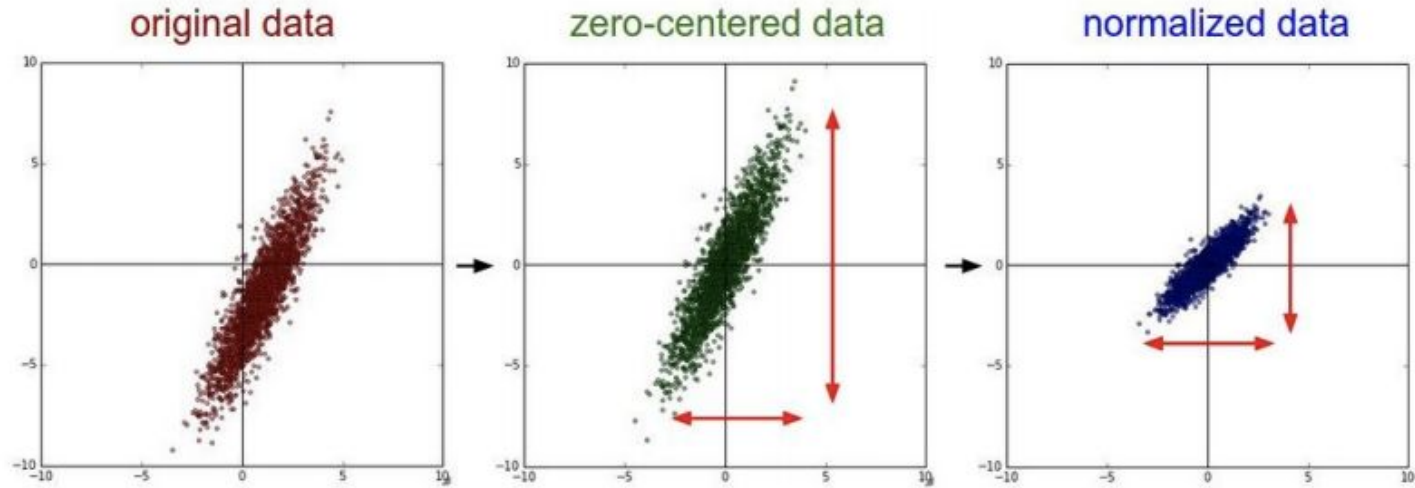


Better optimization algorithms
help reduce training loss



But we really care about error on new
data - how to reduce the gap?

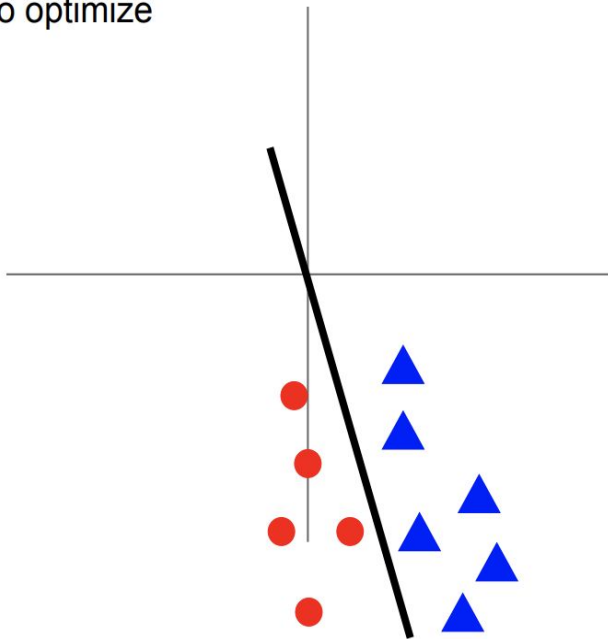
Data normalization



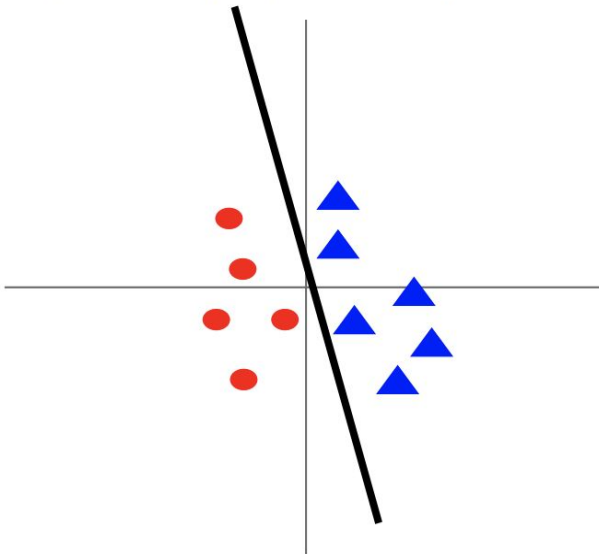


Data normalization

Before normalization: classification loss
very sensitive to changes in weight matrix;
hard to optimize



After normalization: less sensitive to small
changes in weights; easier to optimize

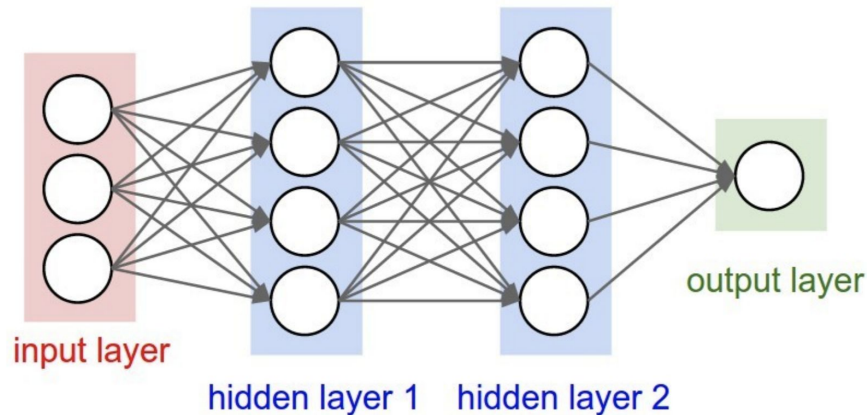




Batch normalization

Problem (**internal covariate shift**):

- Consider a neuron in any layer beyond first
- At each iteration we tune it's weights towards better loss function
- But we also tune it's inputs. Some of them become larger, some – smaller
- Now the neuron needs to be re-tuned for it's new inputs



Batch normalization



TL; DR:

- It's usually a good idea to normalize linear model inputs
- (c) Every machine learning lecturer, ever



Batch normalization

- Normalize activation of a hidden layer
(zero mean unit variance)

$$h_i = \frac{h_i - \mu_i}{\sqrt{\sigma_i^2}}$$

- Update μ_i, σ_i^2 with moving average while training

$$\mu_i := \alpha \cdot \text{mean}_{\text{batch}} + (1 - \alpha) \cdot \mu_i$$

$$\sigma_i^2 := \alpha \cdot \text{variance}_{\text{batch}} + (1 - \alpha) \cdot \sigma_i^2$$

Batch normalization



Original algorithm (2015)

Input: Values of x over a mini-batch: $\mathcal{B} = \{x_1 \dots x_m\}$;
Parameters to be learned: γ, β

Output: $\{y_i = \text{BN}_{\gamma, \beta}(x_i)\}$

$$\mu_{\mathcal{B}} \leftarrow \frac{1}{m} \sum_{i=1}^m x_i \quad // \text{ mini-batch mean}$$

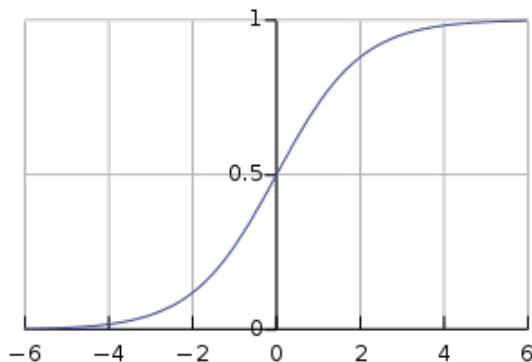
$$\sigma_{\mathcal{B}}^2 \leftarrow \frac{1}{m} \sum_{i=1}^m (x_i - \mu_{\mathcal{B}})^2 \quad // \text{ mini-batch variance}$$

$$\hat{x}_i \leftarrow \frac{x_i - \mu_{\mathcal{B}}}{\sqrt{\sigma_{\mathcal{B}}^2 + \epsilon}} \quad // \text{ normalize}$$

$$y_i \leftarrow \gamma \hat{x}_i + \beta \equiv \text{BN}_{\gamma, \beta}(x_i) \quad // \text{ scale and shift}$$

What is this?

Batch normalization



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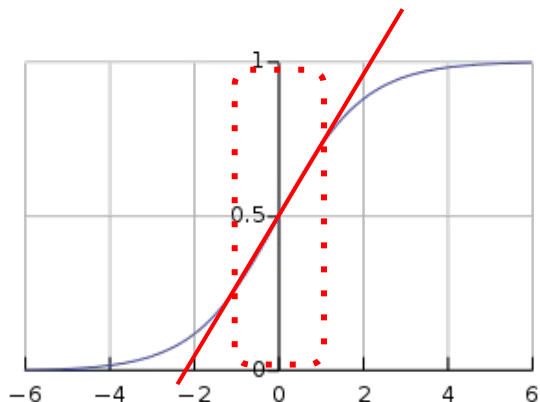
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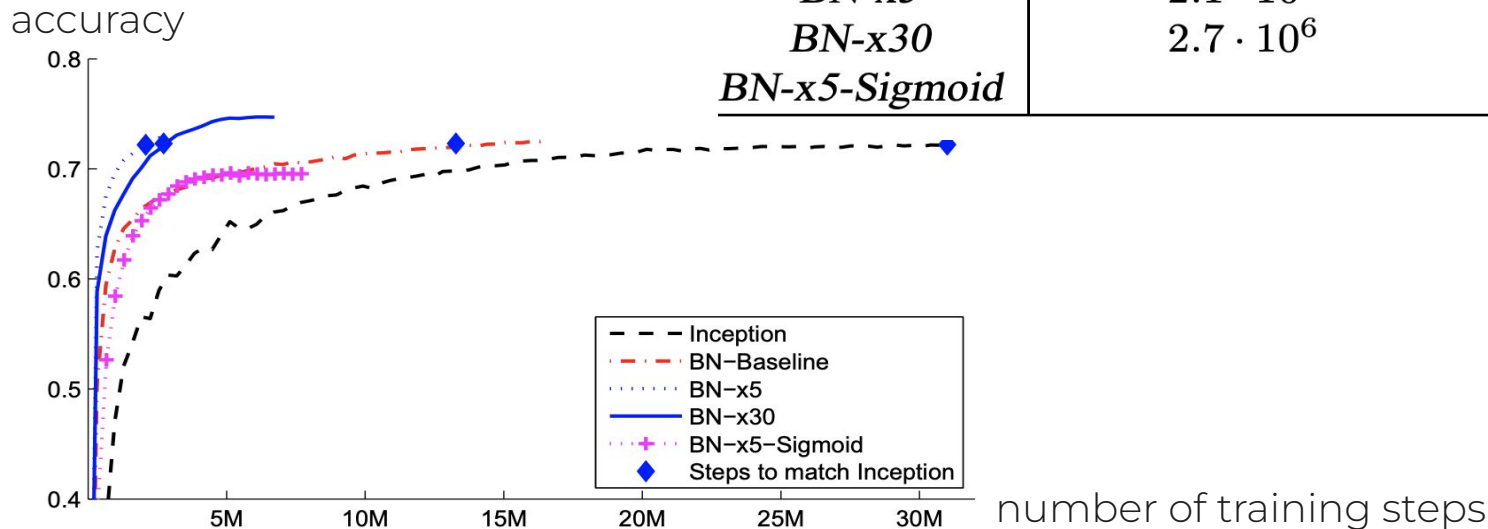
What is this?

This transformation should be able to represent the identity transform.

Batch normalization



Model	Steps to 72.2%	Max accuracy
Inception	$31.0 \cdot 10^6$	72.2%
<i>BN-Baseline</i>	$13.3 \cdot 10^6$	72.7%
<i>BN-x5</i>	$2.1 \cdot 10^6$	73.0%
<i>BN-x30</i>	$2.7 \cdot 10^6$	74.8%
<i>BN-x5-Sigmoid</i>		69.8%

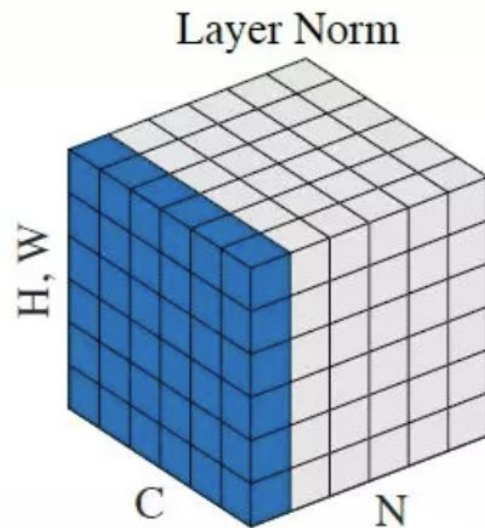
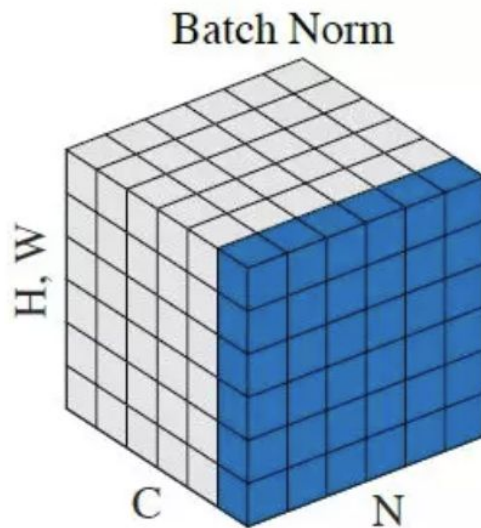


Layer normalization



$$\mu^l = \frac{1}{H} \sum_{i=1}^H a_i^l$$

$$\sigma^l = \sqrt{\frac{1}{H} \sum_{i=1}^H (a_i^l - \mu^l)^2}$$



Regularization

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04



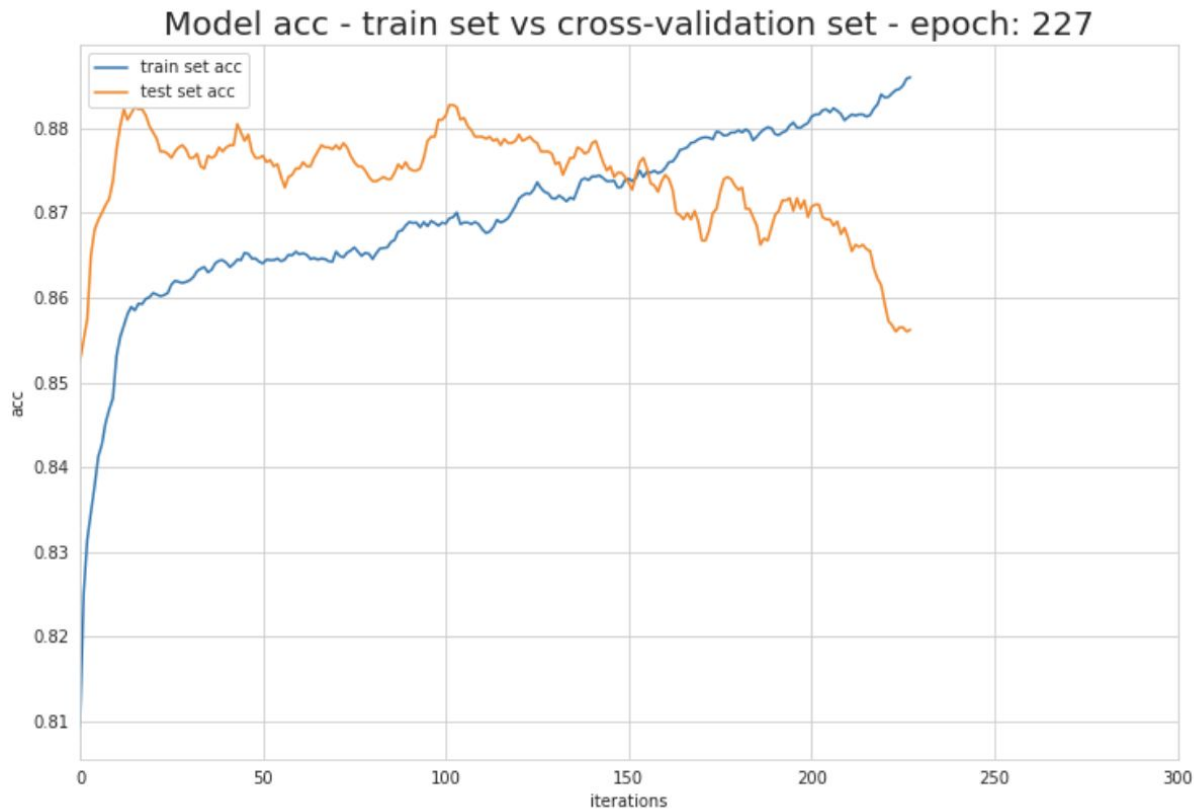
What is regularization anyway?

Regularization is a process that changes the result answer to be "simpler". It is often used to obtain results for ill-posed problems or to prevent overfitting.

[\(c\) Common knowledge site](#)

- **Explicit** is regularization whenever one explicitly adds a term to the optimization problem. These terms could be priors, penalties, or constraints. Explicit regularization is commonly employed with ill-posed optimization problems. The regularization term, or penalty, imposes a cost on the optimization function to make the optimal solution unique.
- **Implicit** is all other forms of regularization. This includes, for example, early stopping, using a robust loss function, and discarding outliers

Problem: overfitting





Weights norm regularization

$$L = \frac{1}{N} \sum_{i=1}^N \sum_{j \neq y_i} \max(0, f(x_i; W)_j - f(x_i; W)_{y_i} + 1) + \lambda R(W)$$

Adding some extra term to the loss function.

Common cases:

- L2 regularization:
- L1 regularization:
- Elastic Net (L1 + L2):

$$R(W) = \|W\|_2^2$$

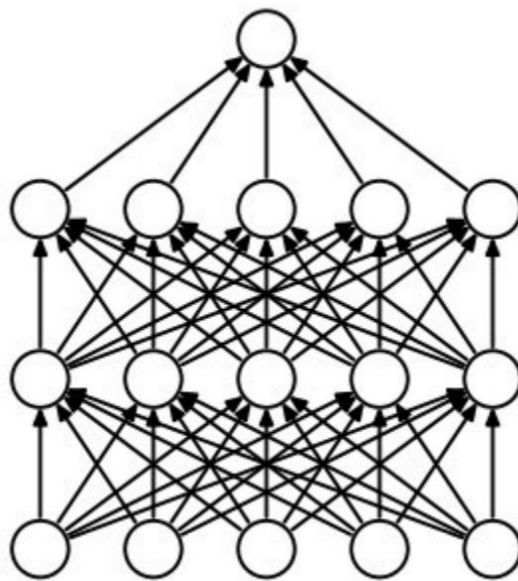
$$R(W) = \|W\|_1$$

$$R(W) = \beta \|W\|_2^2 + \|W\|_1$$

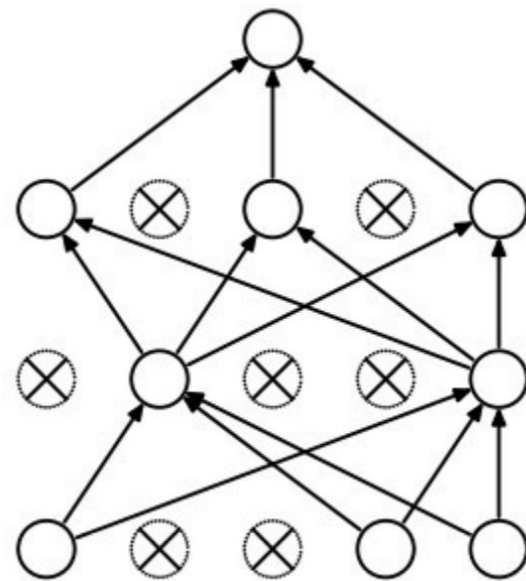
Dropout

Some neurons are “dropped” during training.

Prevents overfitting.



(a) Standard Neural Net



(b) After applying dropout.

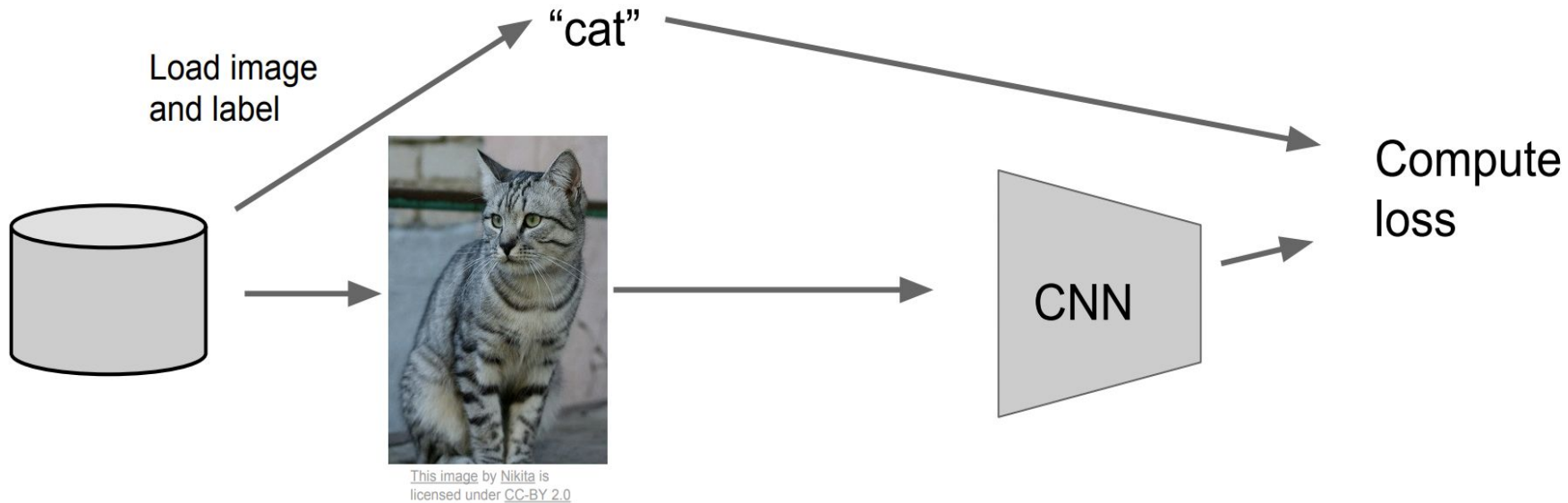
Actually, on test case output should be normalized. See sources for more info.

Augmentation

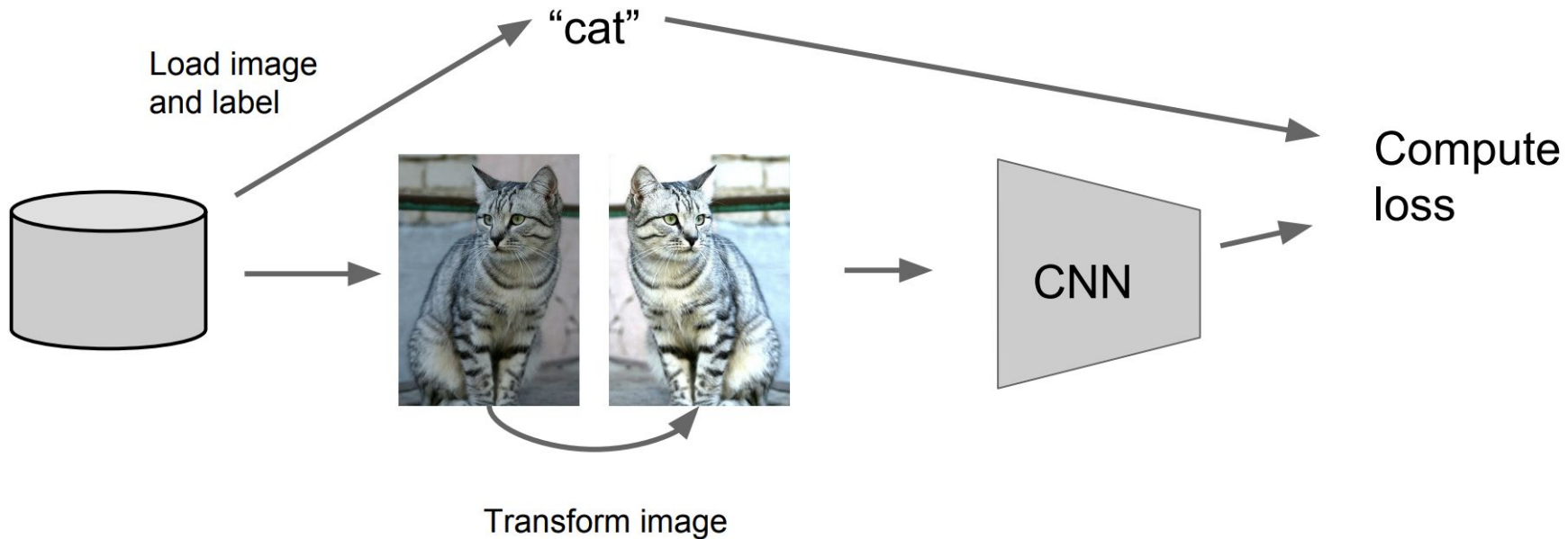
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05

Data augmentation



Data augmentation



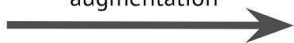
Many ways to augment



Original image



augmentation



Horizontal Flip



Crop



Median Blur



Contrast



Hue / Saturation / Value



Gamma



Albumentations for images



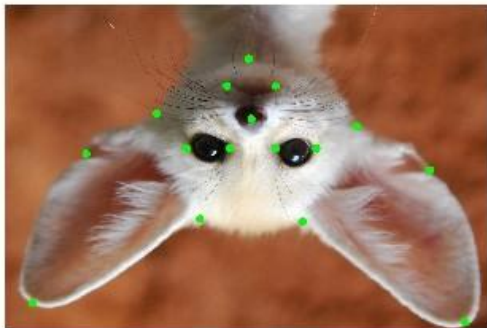
Original



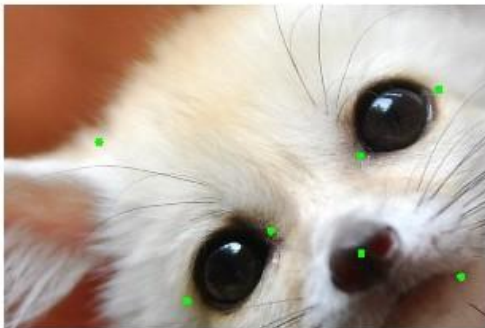
HorizontalFlip



VerticalFlip



ShiftScaleRotate



<https://albumentations.ai/>

Text augmentations



	Sentence
Original	The quick brown fox jumps over the lazy dog
Synonym (PPDB)	The quick brown fox climbs over the lazy dog
Word Embeddings (word2vec)	The easy brown fox jumps over the lazy dog
Contextual Word Embeddings (BERT)	Little quick brown fox jumps over the lazy dog
PPDB + word2vec + BERT	Little easy brown fox climbs over the lazy dog

- <https://github.com/sloria/TextBlob>
- <https://github.com/facebookresearch/AugLy>
- <https://github.com/makcedward/hlpaug/>
- <https://github.com/QData/TextAttack>

Revise

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 - a. activations
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2. Optimizers
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3. Data normalization
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Thanks for attention!

Questions?



girafe
ai

